



"Blank-Eyed Girl"

1034-220

Final Board

Date 06/03/15

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board 06/03/15
- ☐ Design Board
- ☐ Final Board

Adventure Time Created by
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Supervising Director
Elizabeth Ito

Storyboard by
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Somvilay Xayaphone

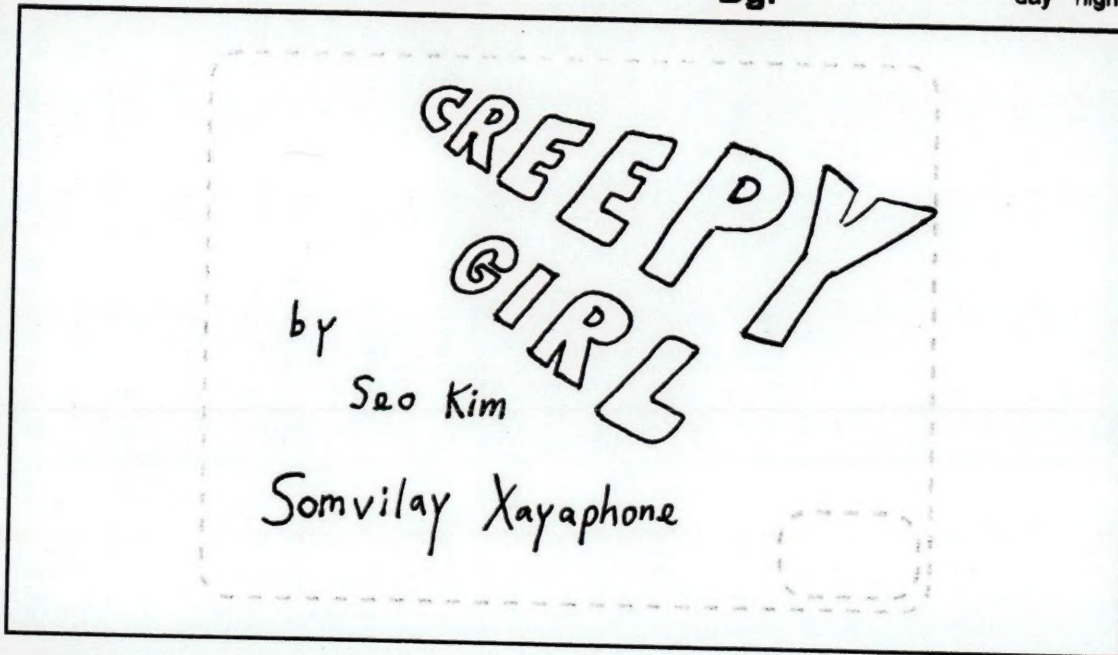
Animation Studio
RDK

JUL 07 2015

ADVENTURE TIME



Sc. Pnl. Bg. day night



Sc. 01 Pnl. A Bg. day night



Dialog:	<u>S:</u> (o.s.) WELCOME BACK TO "Graveyard Shift." I'm your host, Starchy!	
Action:	- Pizza Sassy's. (BG from JAMES BAXTER THE HORSE)	
Timing:	JUL 07 2019	

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ADVENTURE TIME



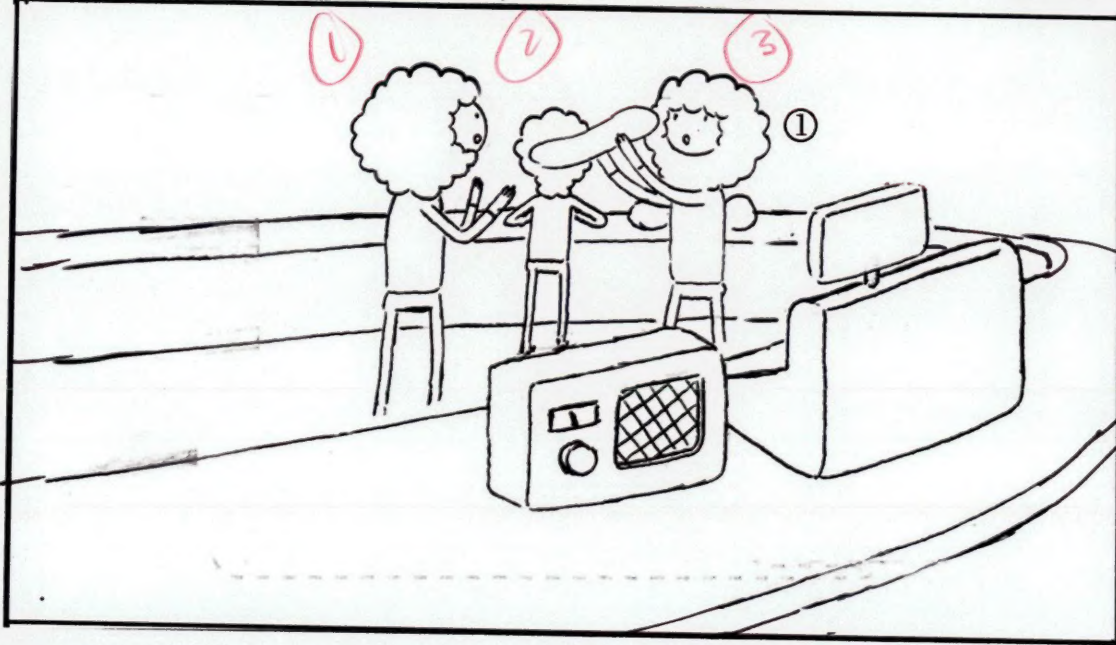
Page 02

Sc. 02

Pnl. A

Bg.

day night

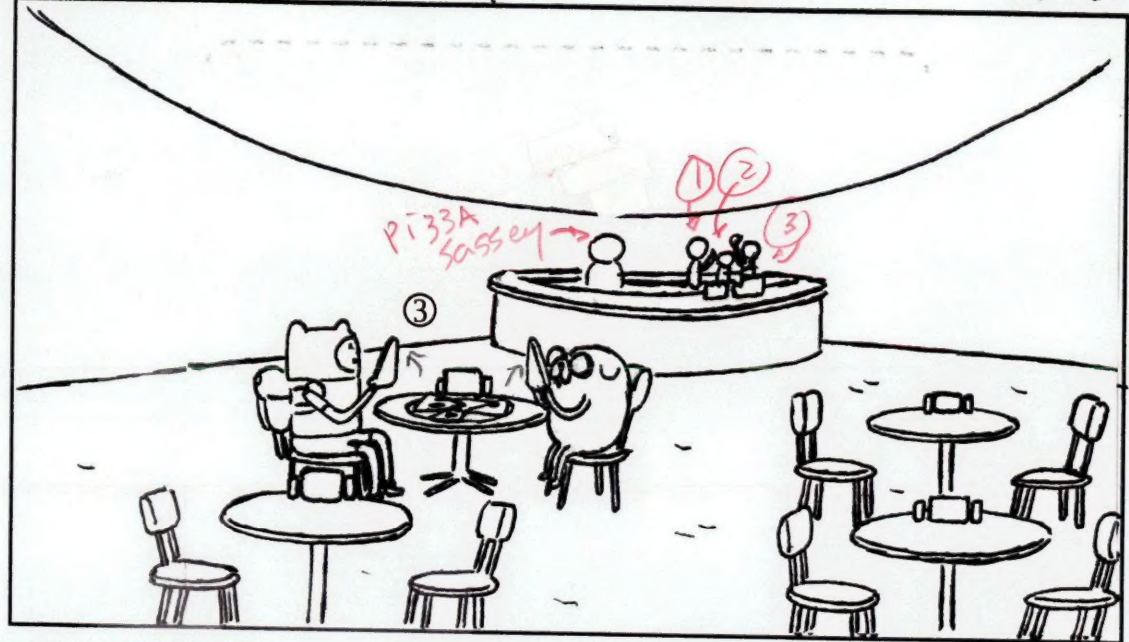


Sc. 03

Pnl. A

Bg.

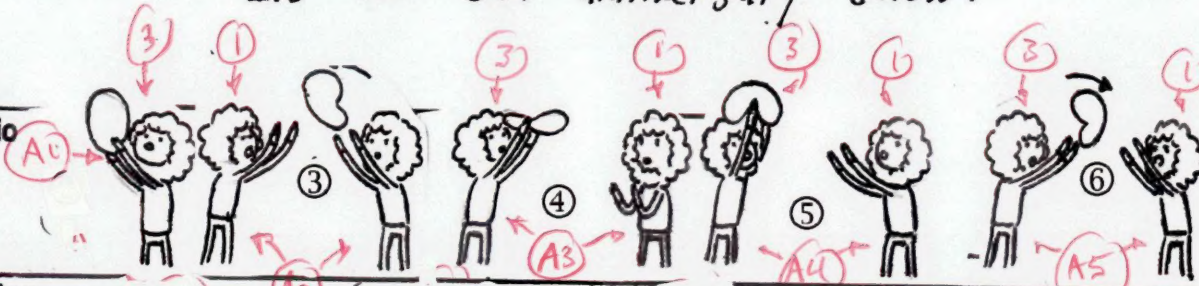
day night



Dialog:

S: (o.s.) You know what today is, everybody?
It's our 5th anniversary show.

Action



Timing:

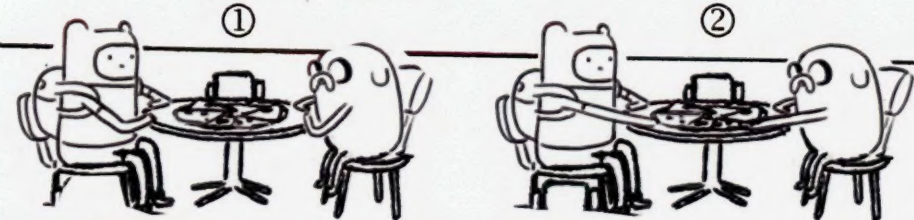
- twirling dough in air.
- passing dough back and forth.

S: (o.s.)

SO MANY THINGS HAVE HAPPENED IN THAT TIME. I SWITCHED FROM DRINKING RAINWATER TO EATING DISTILLED ICE CHIPS. I TOOK UP ROCK CLIMBING, MY WIFE LEFT ME...

- F+J LIFT UP THEIR PIZZA SLICES.

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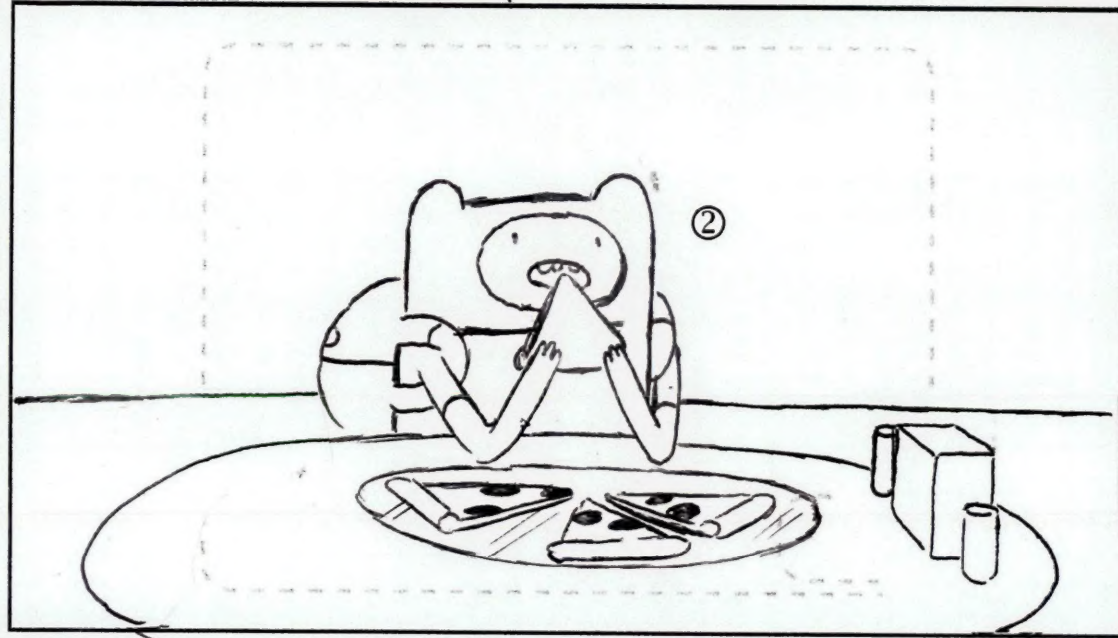


Sc. 04

Pnl. A

Bg.

day night



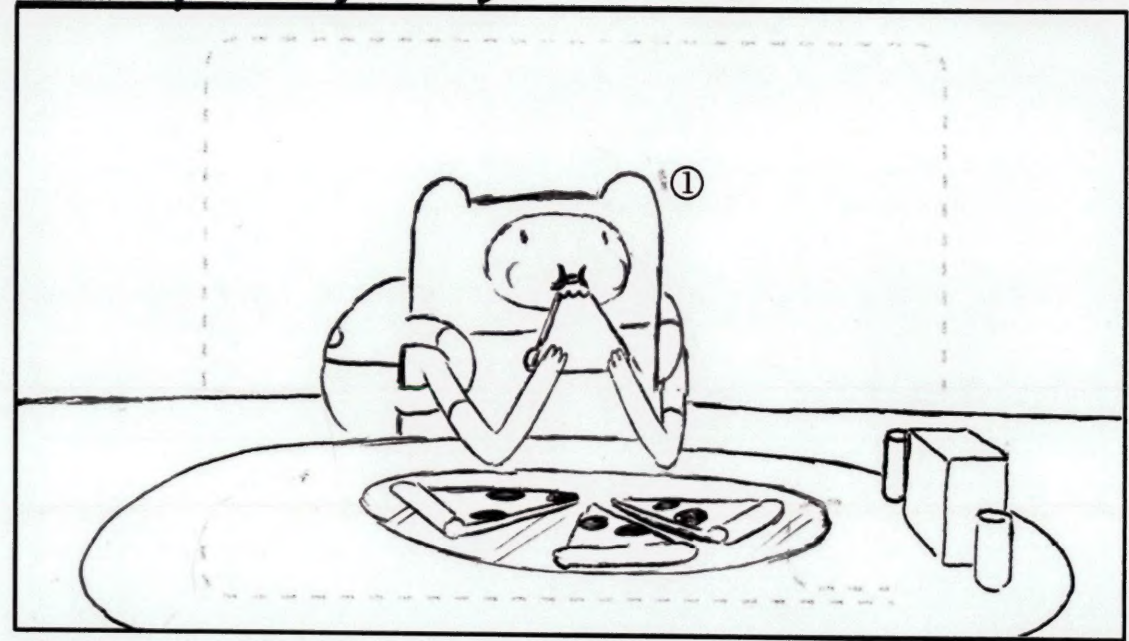
Sc. 04

const Pnl. B

Bg.

Page

3A NEW day night

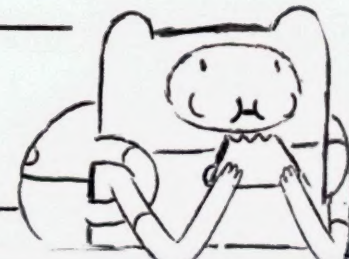


Dialog:

is. (0s) AND ALL NEW Conspiracies!!

Action:

Timing:



- FINN MUNCHES
ON A SLICE OF PIZZA

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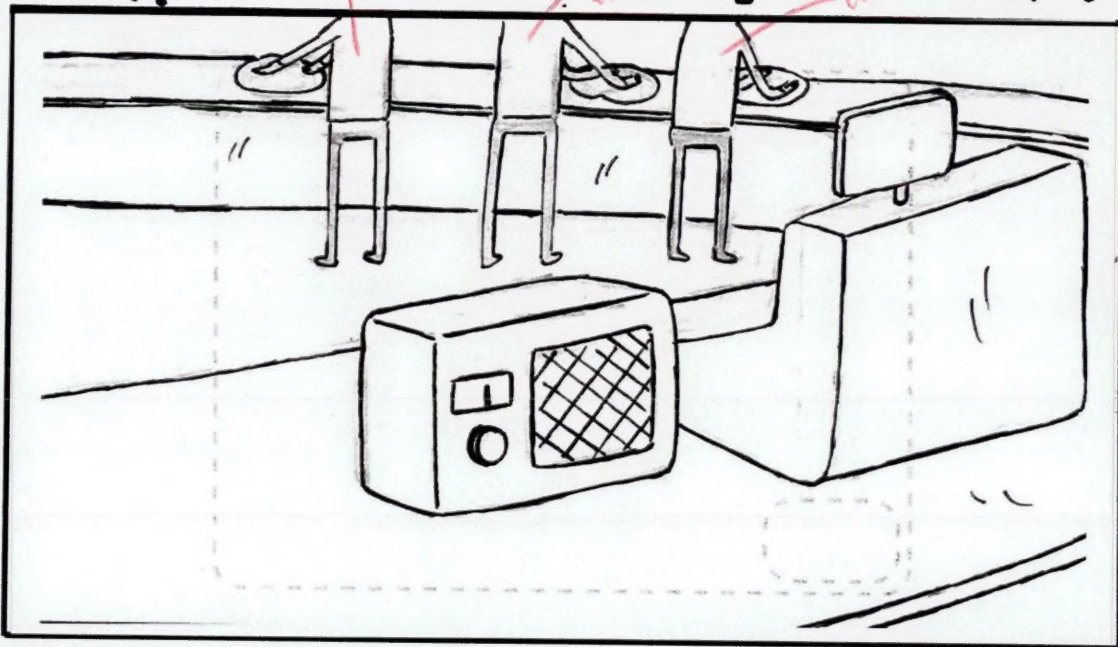


Sc. 04 **A**

Pnl. A

Bg.

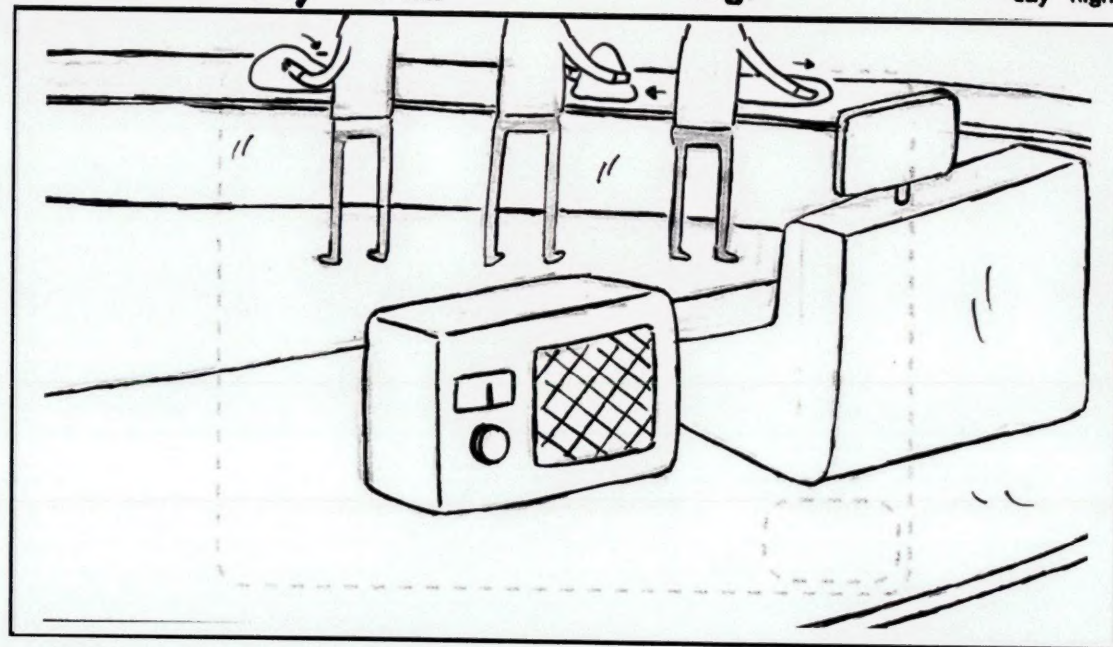
day night



Sc. 04A **CONT**

Pnl. B

Bg.



Page 03A

NEXT
day night

Dialog:

S: (o.s.) I'll tell you
some! I FIRMLY BELIEVE THAT ALL chocolate
has been replaced by mud

Action:

Timing:

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ADVENTURE TIME



Sc. 04B

Pnl. A

Bg.

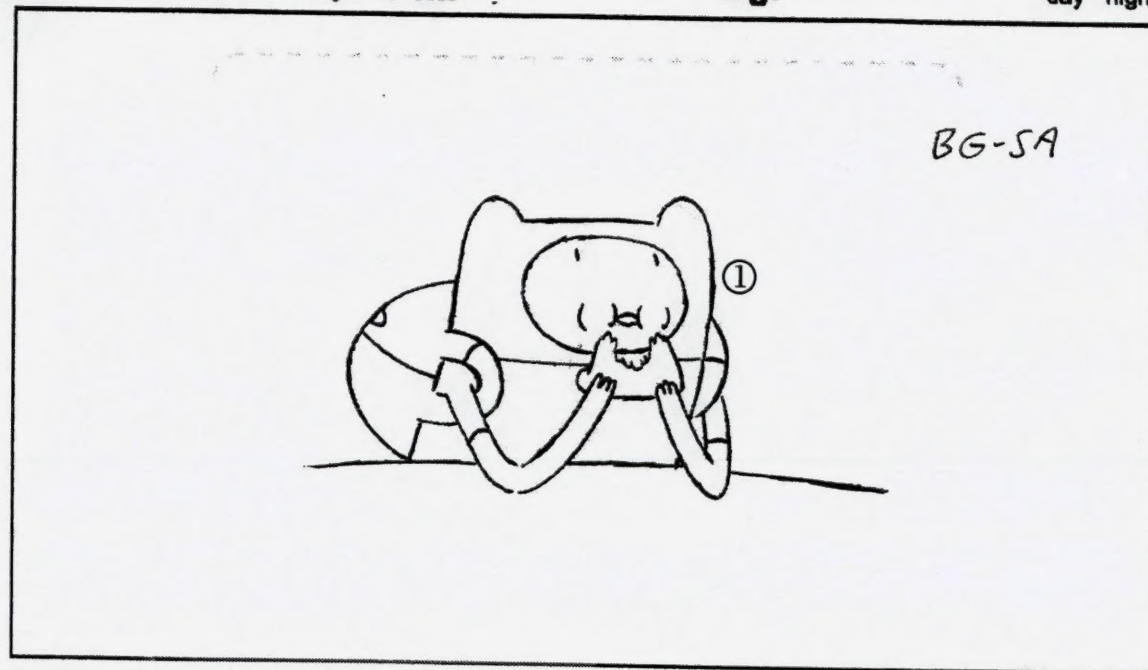
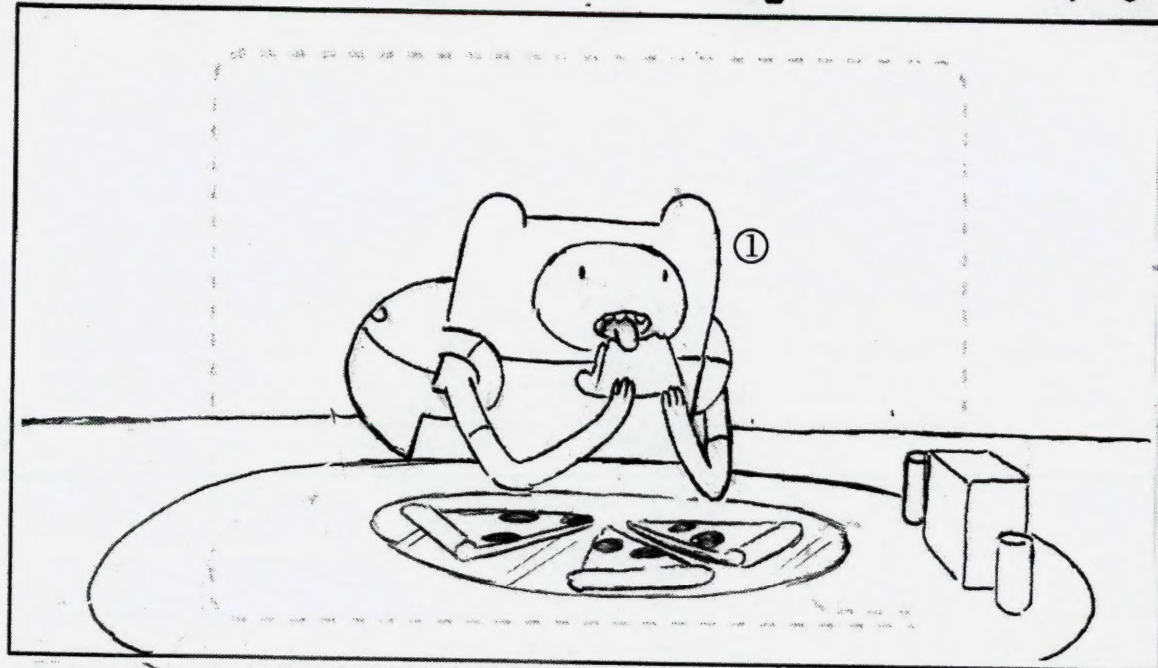
day night

Sc. 04B *cont* Pnl. B

Bg.

day night

Page 04



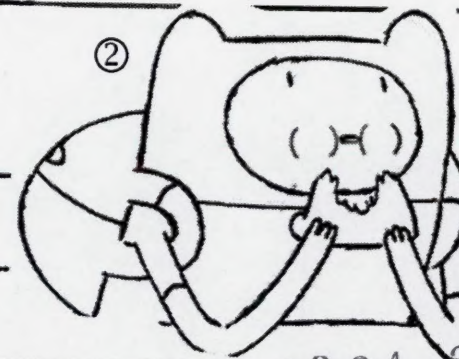
Dialog:

S: (o.s.) AND Why is the burrito man giving away free burritos?!

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Action:

Timing:



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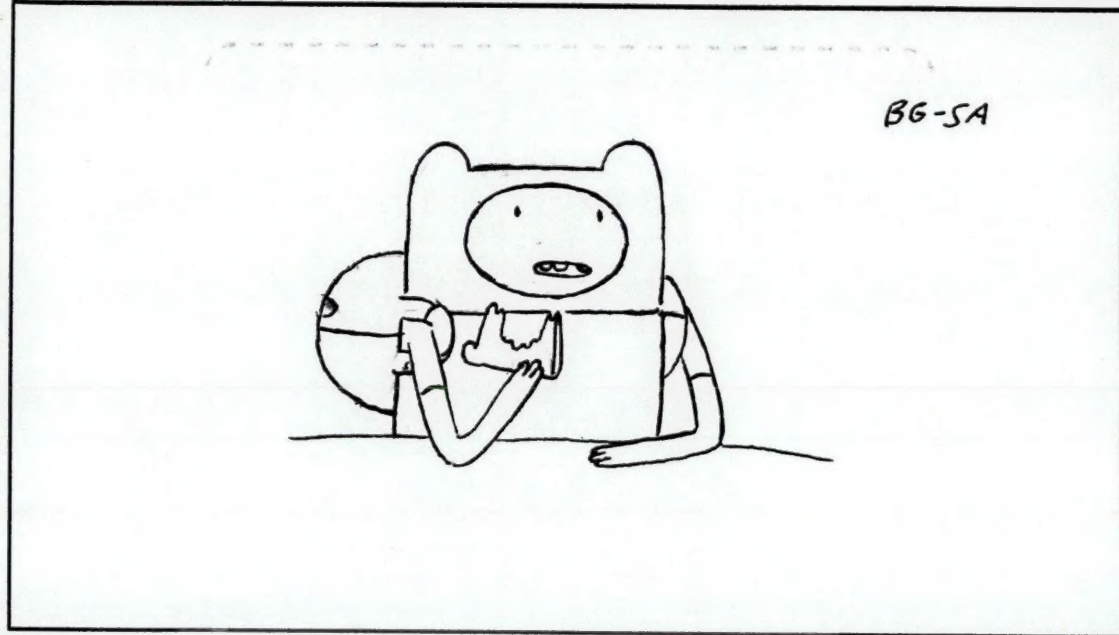
Page 05

Sc. 04B CONT

Pnl. C

Bg.

day night

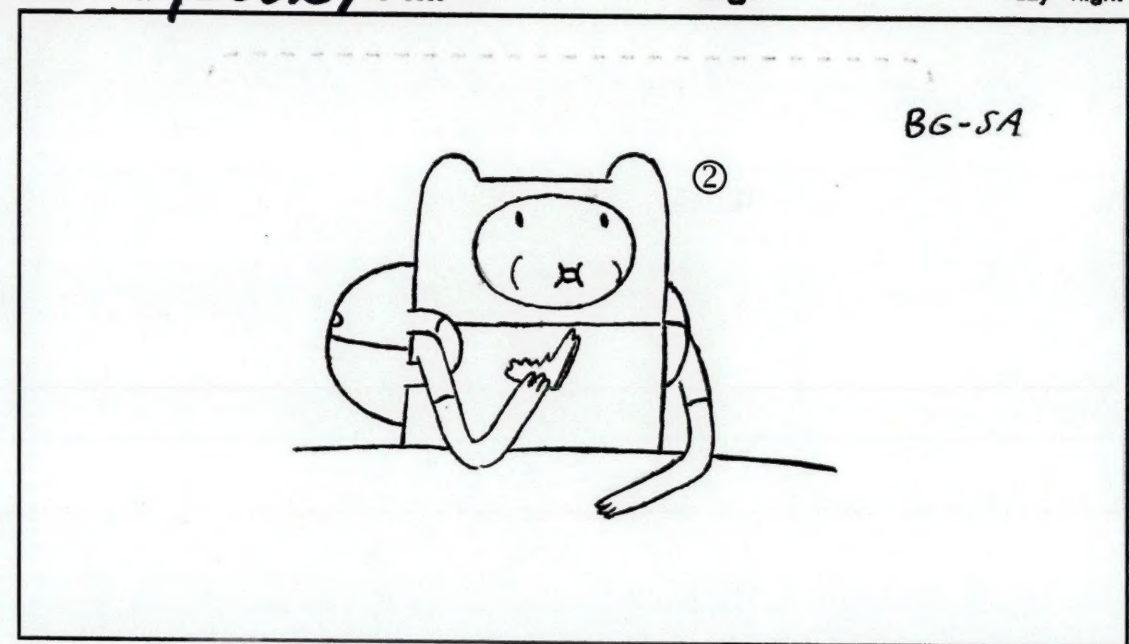


Sc. 04B CONT

Pnl. D

Bg.

day night

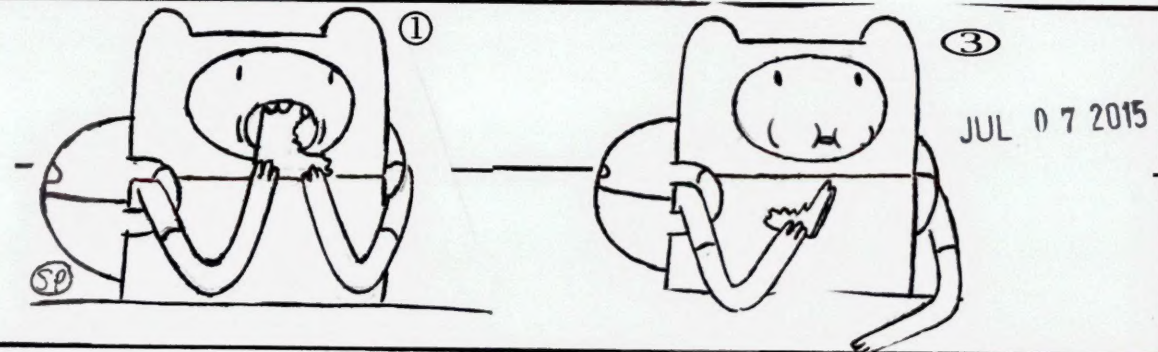


Dialog:

S: (O.S) Conspiracy! He's an amateur mad scientist...

Action:

Timing:



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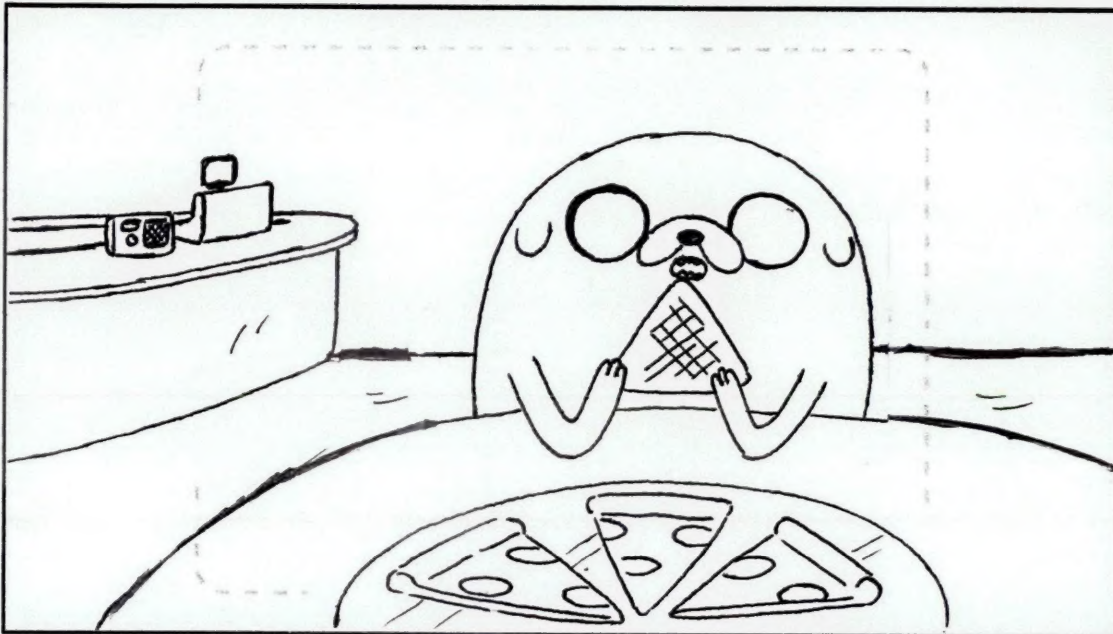
Page 06
NO PG-7
day night

Sc. 05

Pnl. A

Bg.

day night

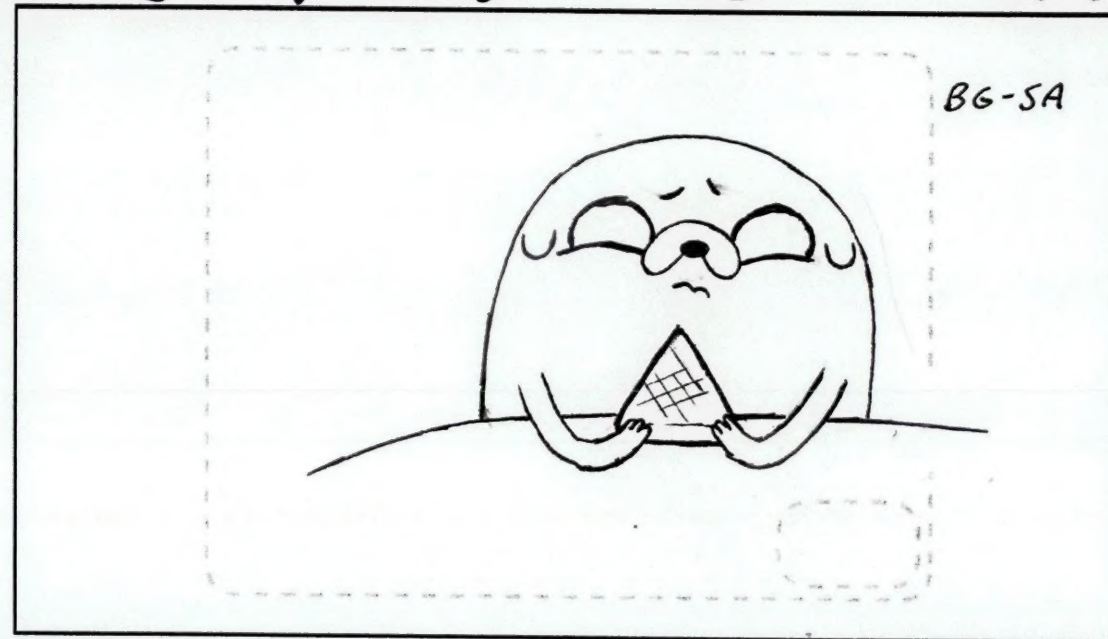


Sc.

5 CONT

Pnl. B

Bg.



Dialog:

S: (0/5)

...trying to genetically change us into tortillas!

① HRMM...

Action:

- J. LISTENS, HOLDING THE SLICE IN MID-AIR.

Jake is having hard time eating.

Timing:

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ADVENTURE TIME



Sc. **5 CONT** Pnl. **C**

Bg.

day night

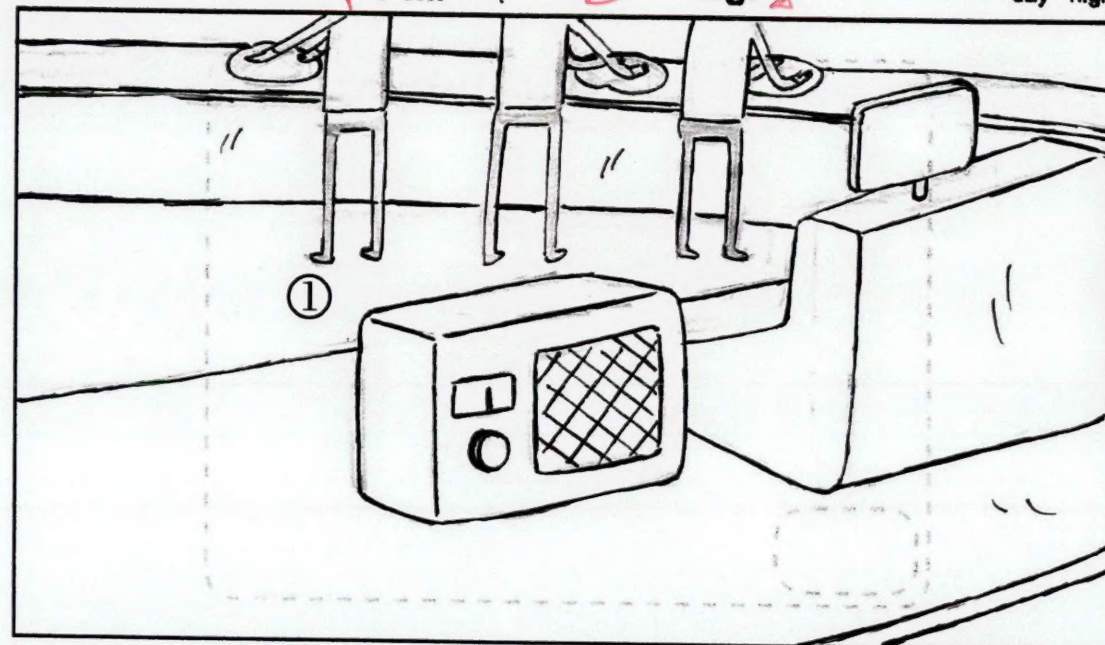
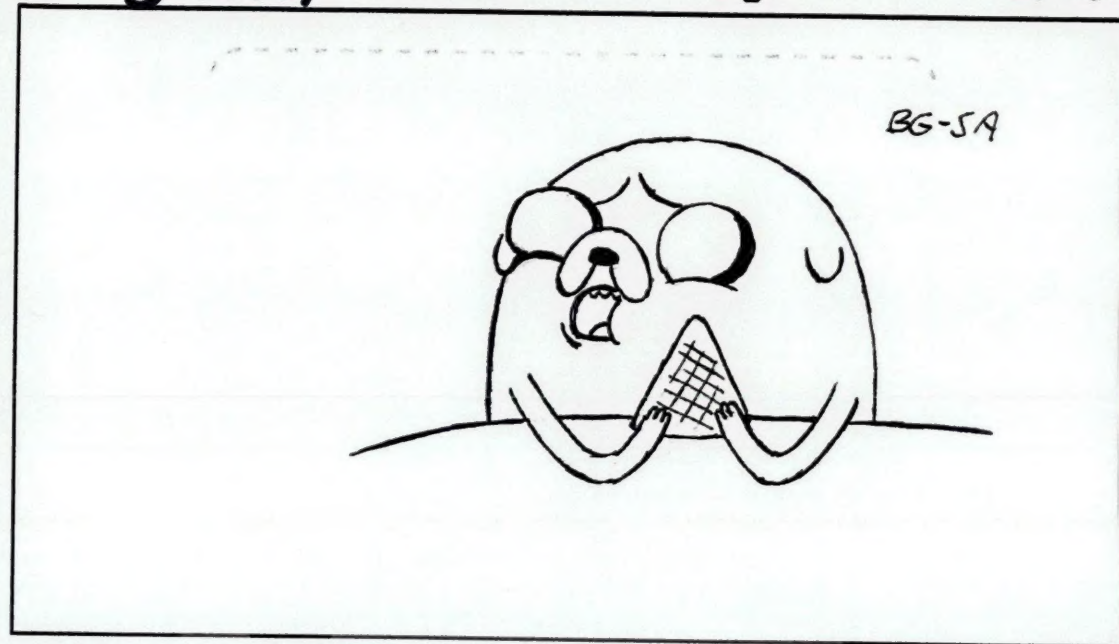
Sc. **06**

Pnl. **A**

Bg.

Page **08**

day night



Dialog:

① (small) DUDE, C'MON...

S: (9/5) WHEN WAS THE LAST TIME
YOU SHARPENED YOUR PENCILS?

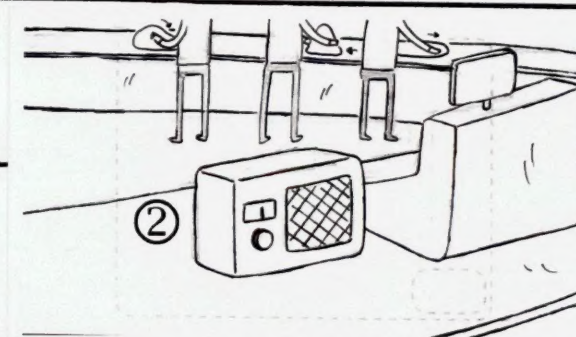
Action:

-J. LOOKS OVER AT RADIO,

-CU OF RADIO

-WORKERS KNEAD DOUGH IN BG

Timing:



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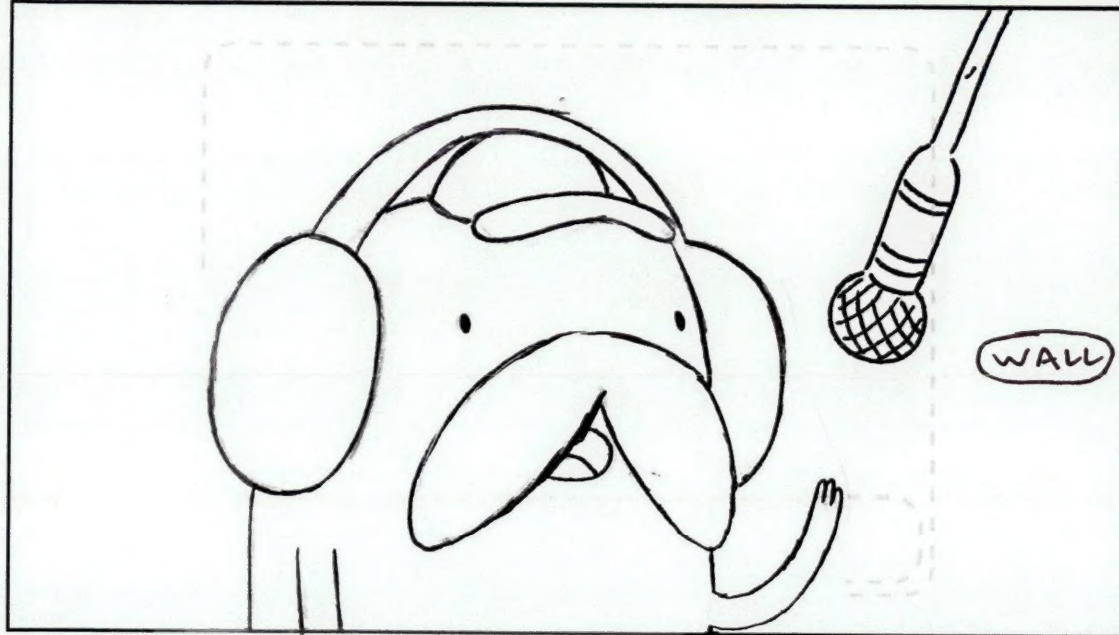
Page 09

Sc. 07

Pnl. A

Bg.

day night

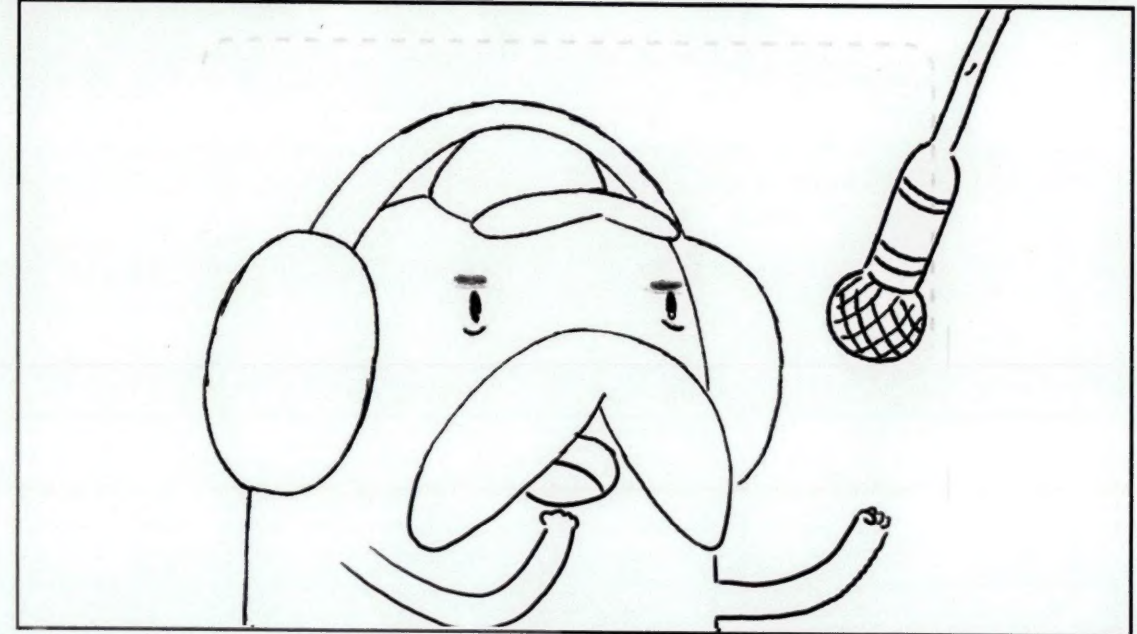


Sc. 07 CONT

Pnl. B

Bg.

day night



Dialog:

S: NEVER!! THEY'RE PENS PAINTED
TO LOOK LIKE PENCILS.

S:

CONSPIRACY!

Action:

-CUT TO STARCHY IN HIS BROADCAST SHACK
(JAKE THE BRICK)

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Timing:

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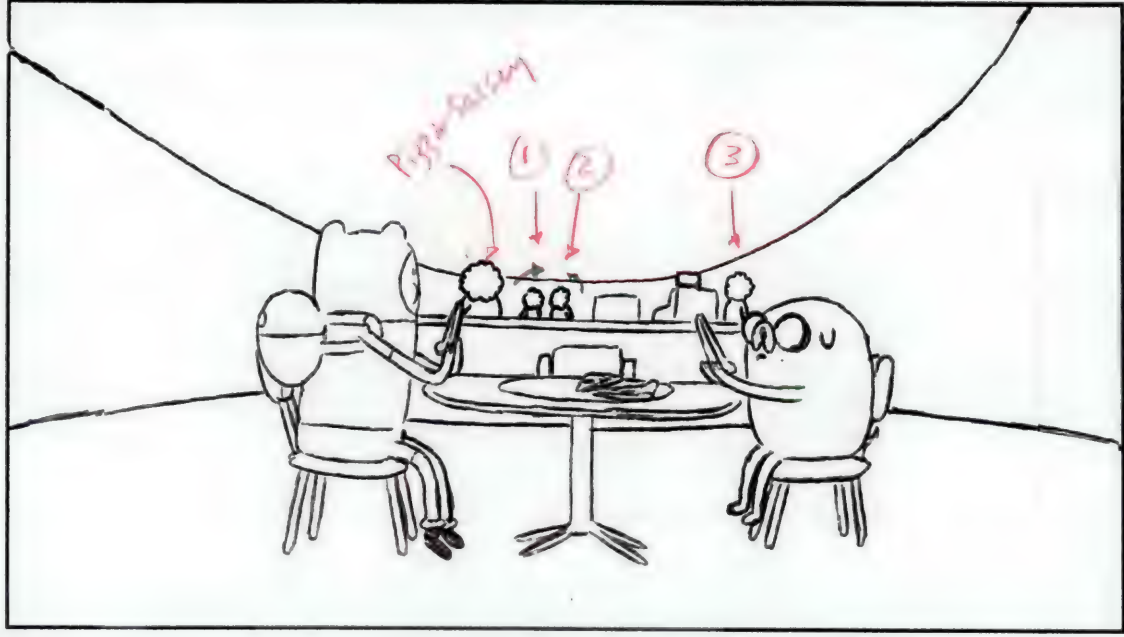
Production :

1034/220

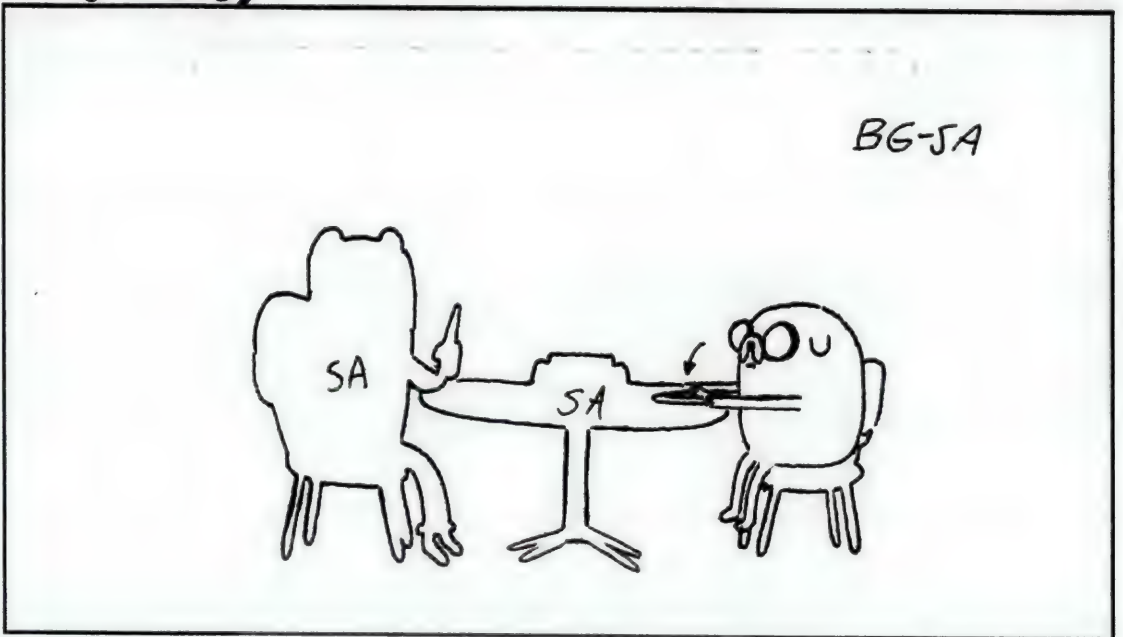
ADVENTURE TIME



Sc. 08 Pnl. A Bg. day night



Sc. 08 cont Pnl. B Bg. day night



Dialog:

① → ② → ③ → ④ → ⑤ → ⑥ → ⑦ → ⑧ → ⑨ → ⑩ → ⑪ → ⑫ → ⑬ → ⑭ → ⑮ → ⑯ → ⑰ → ⑱ → ⑲ → ⑳ → ㉑ → ㉒ → ㉓ → ㉔ → ㉕ → ㉖ → ㉗ → ㉘ → ㉙ → ㉚ → ㉛ → ㉜ → ㉝ → ㉞ → ㉟ → ㊱ → ㊲ → ㊳ → ㊴ → ㊵ → ㊶ → ㊷ → ㊸ → ㊹ → ㊺ → ㊻ → ㊼ → ㊽ → ㊾ → ㊿

S: (O/S) OKAY THE BOARD IS LIGHTING UP...

Action:

- Jake slowly puts down slice.

Timing:

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ADVENTURE TIME



Sc. 08 *cont*

Pnl. C

Bg.

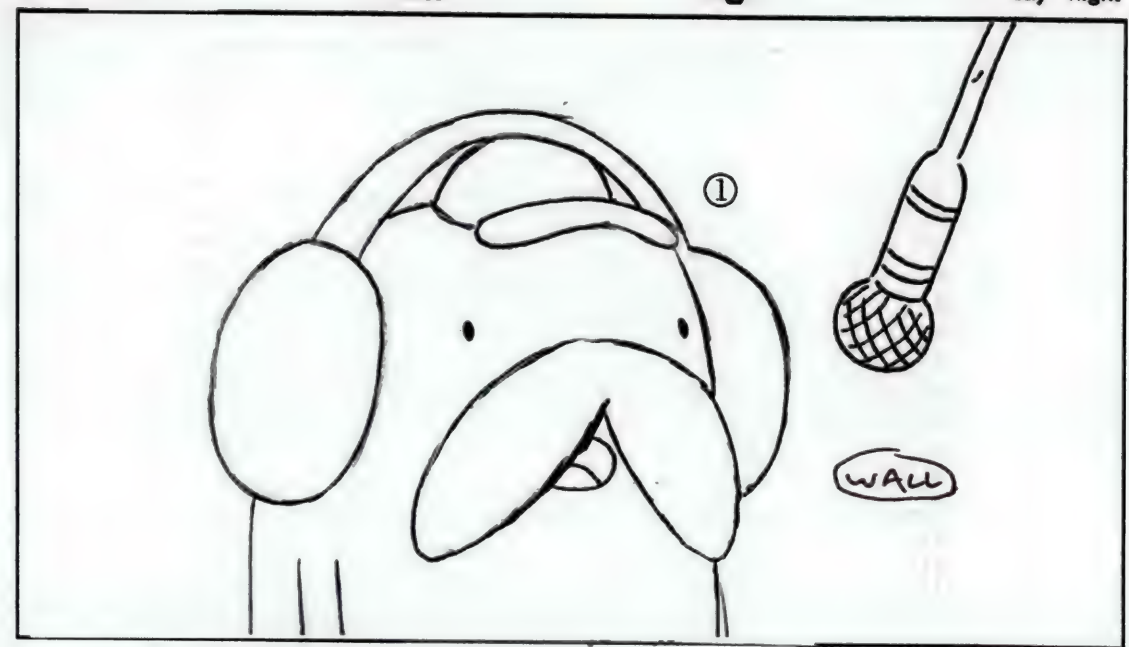
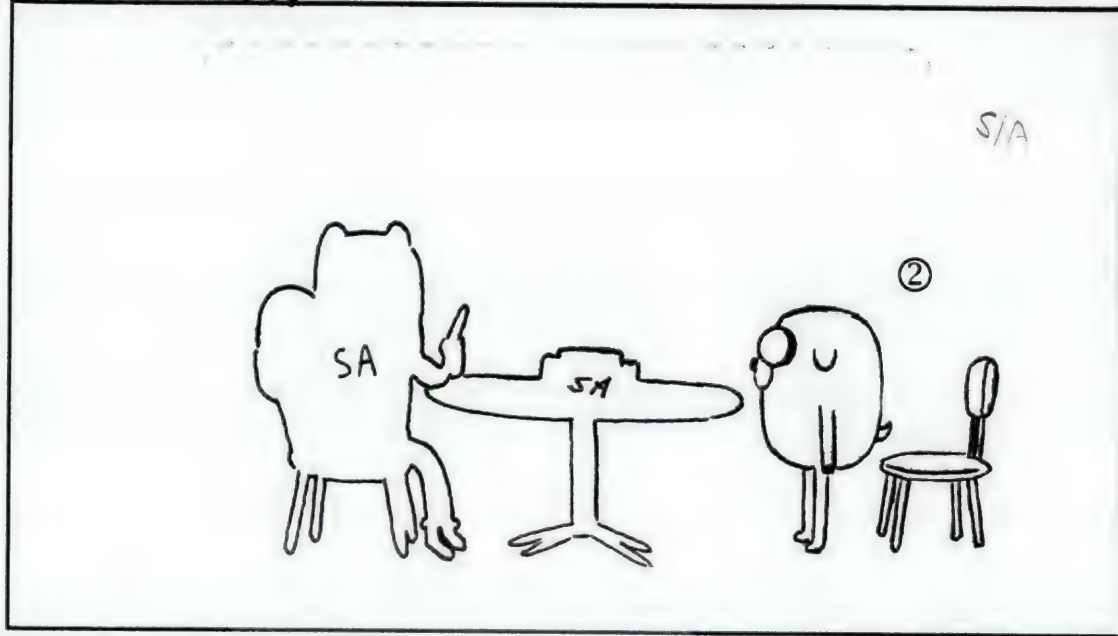
day night

Sc. 08A

Pnl. A

Bg.

Page 11
WANT
day night



Dialog:

S: (O.S) We're going to a caller

S: You are on the air, caller

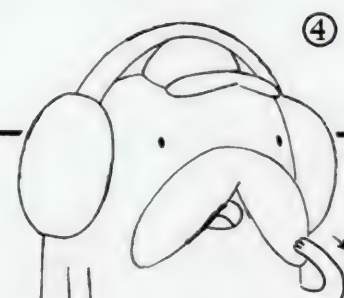
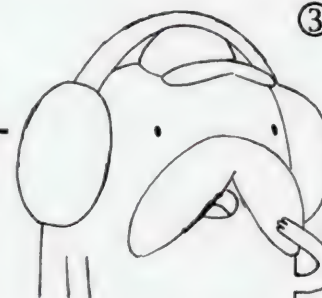
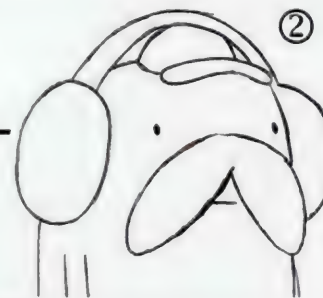
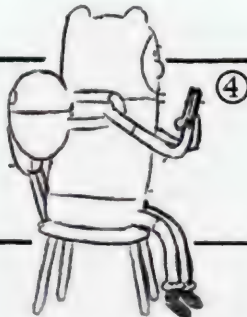
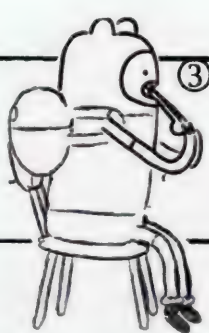
Banana Guard: I'm a banana guard

S: That's a good job to have

Action:

- J STANDS UP.

Timing:



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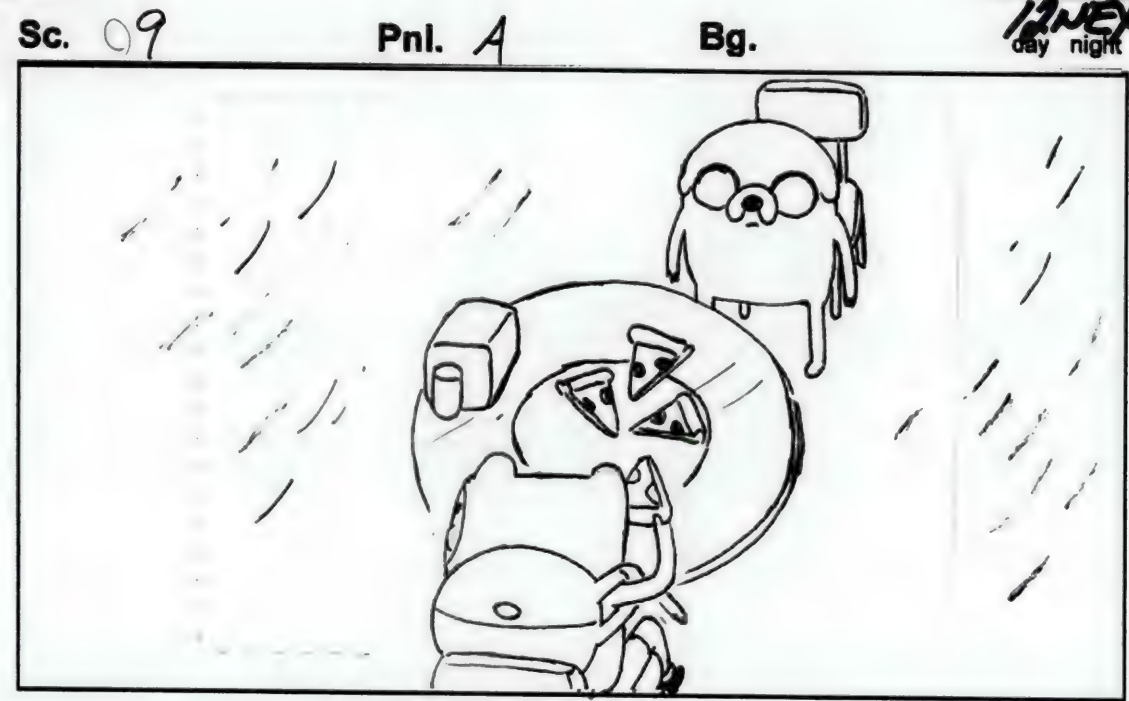
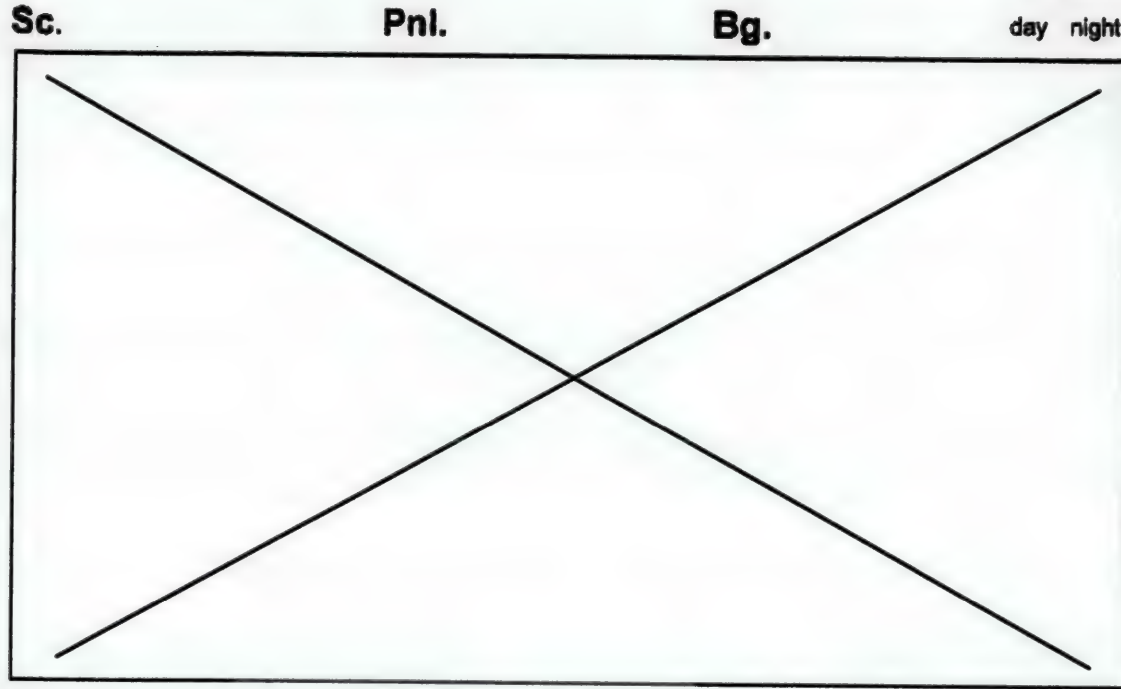
1034/220

1034/220

ADVENTURE TIME



Page 11A
~~11A~~
 day night



Dialog:

BG: (o.s) Yeah, it's pretty good...

Action:

Timing:

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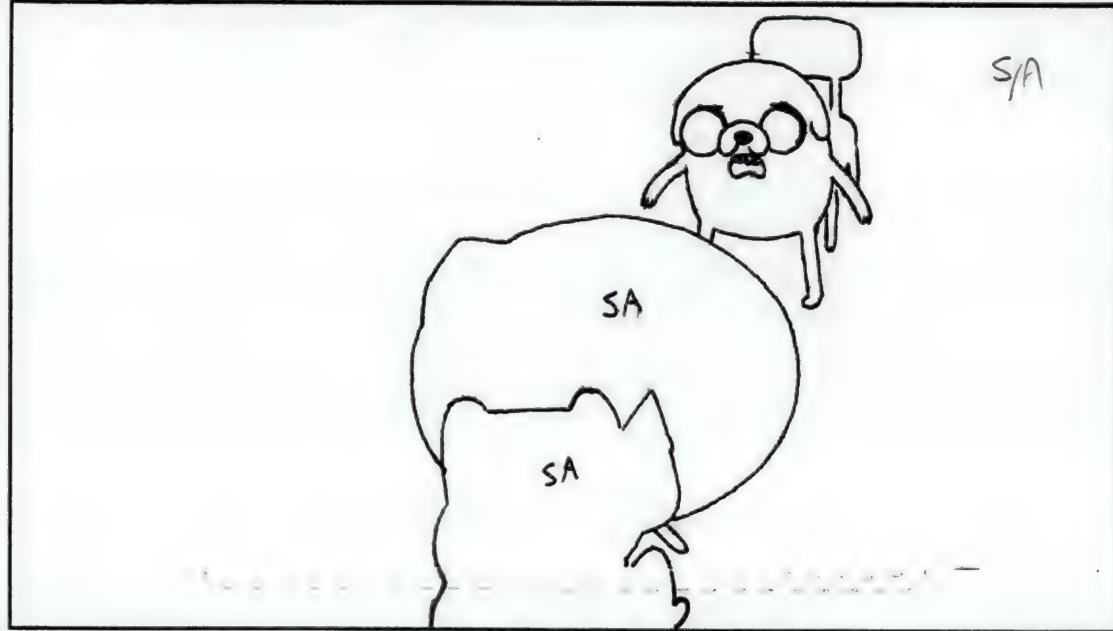
1034/220

ADVENTURE TIME

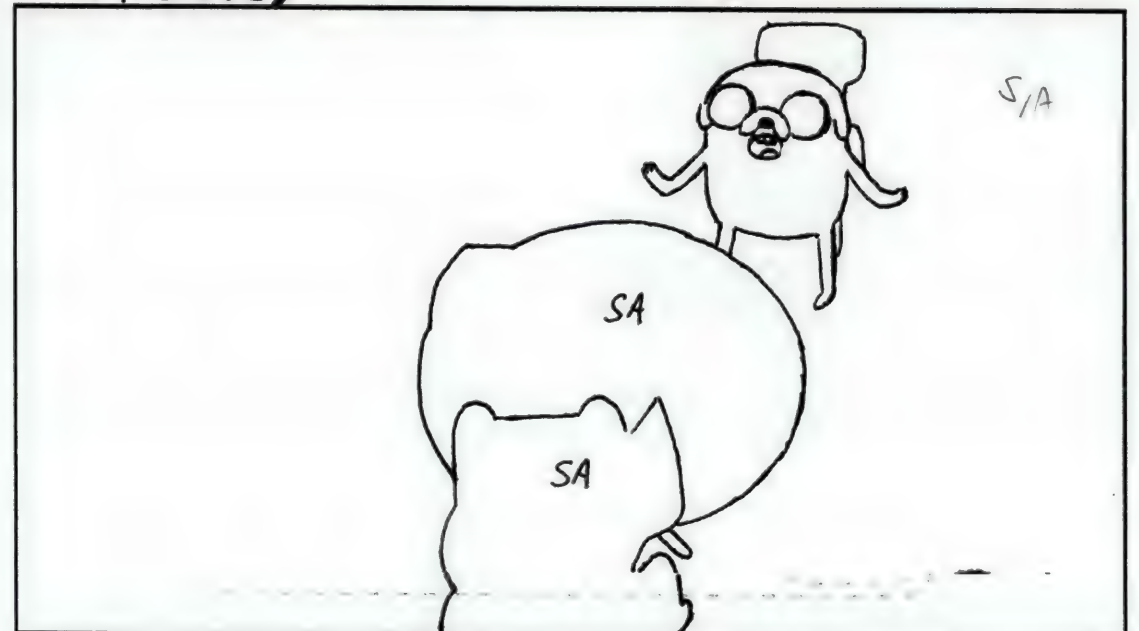


Page 12

Sc. 09 CONT Pnl. B Bg. day night



Sc. 09 CONT Pnl. C Bg. day night



Dialog:	<p>(c.)</p> <p>JAK: why do they have it tuned to this</p> <p>J:</p> <p>everytime WE'RE HERE?</p>
Action:	
Timing:	

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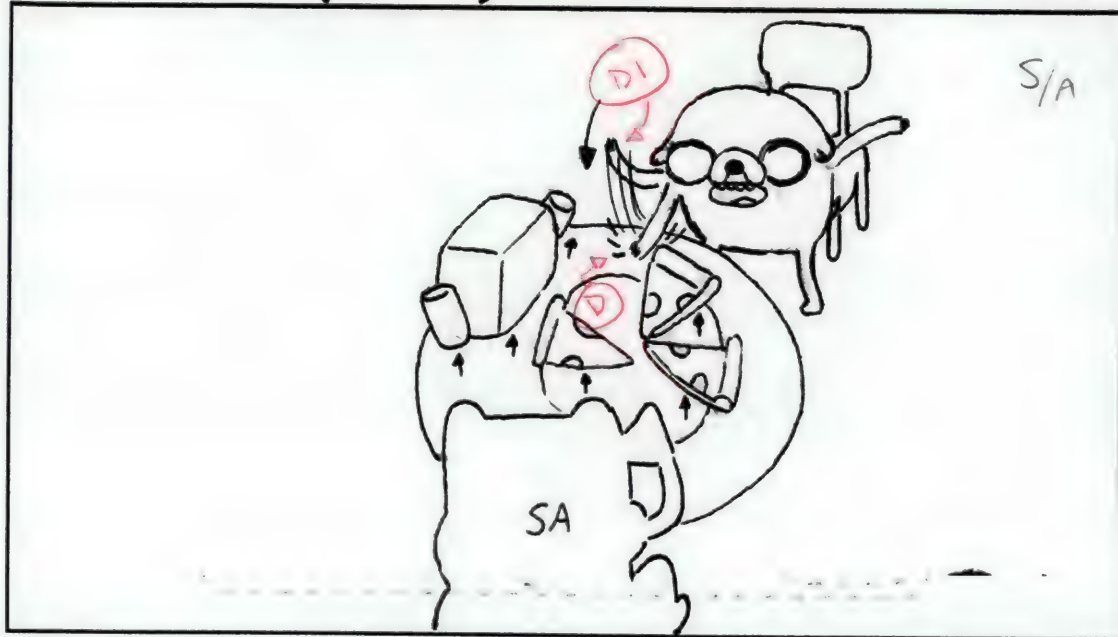
1034/220

ADVENTURE TIME

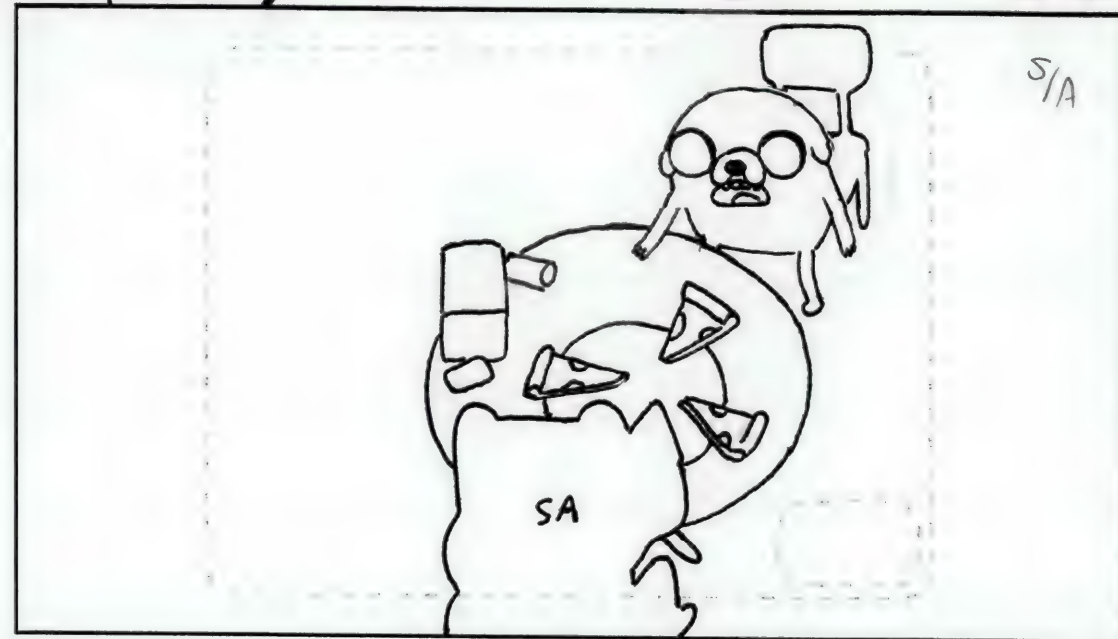


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Sc. 9 CONT Pnl. D Bg. day night



Sc. 9 CONT Pnl. E Bg. day night



Dialog:	<u>SFX</u> : *WHAM!* <u>Jake</u> : I call Baloney
Action:	Jake hits table.
Timing:	JUL 07 2015

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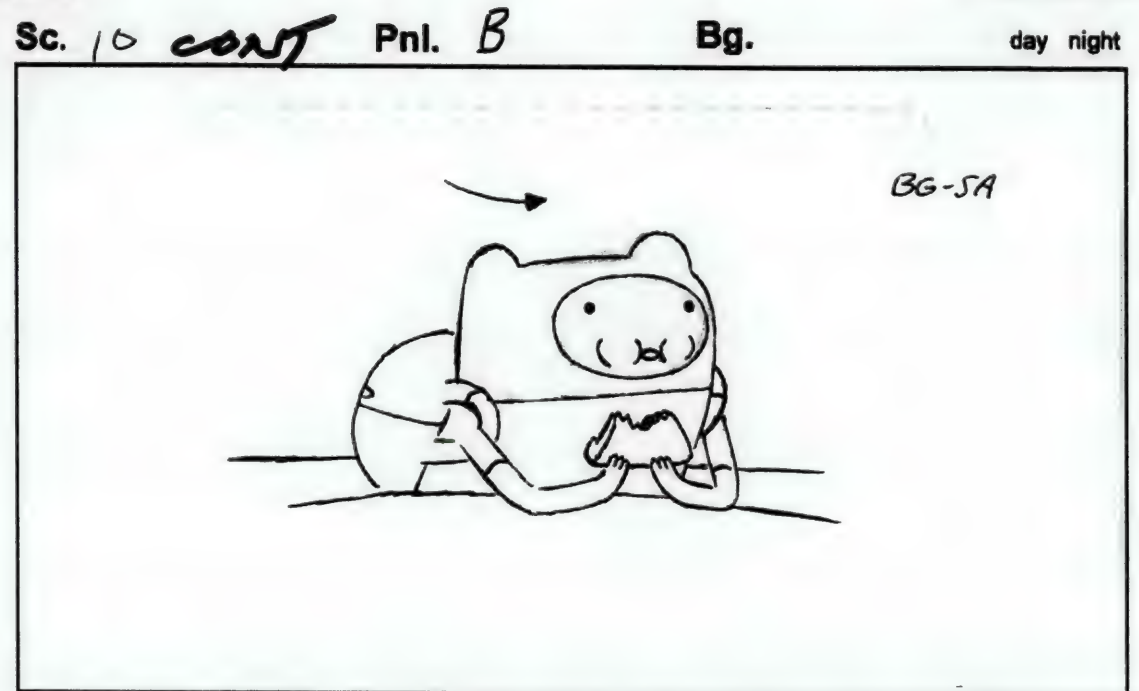
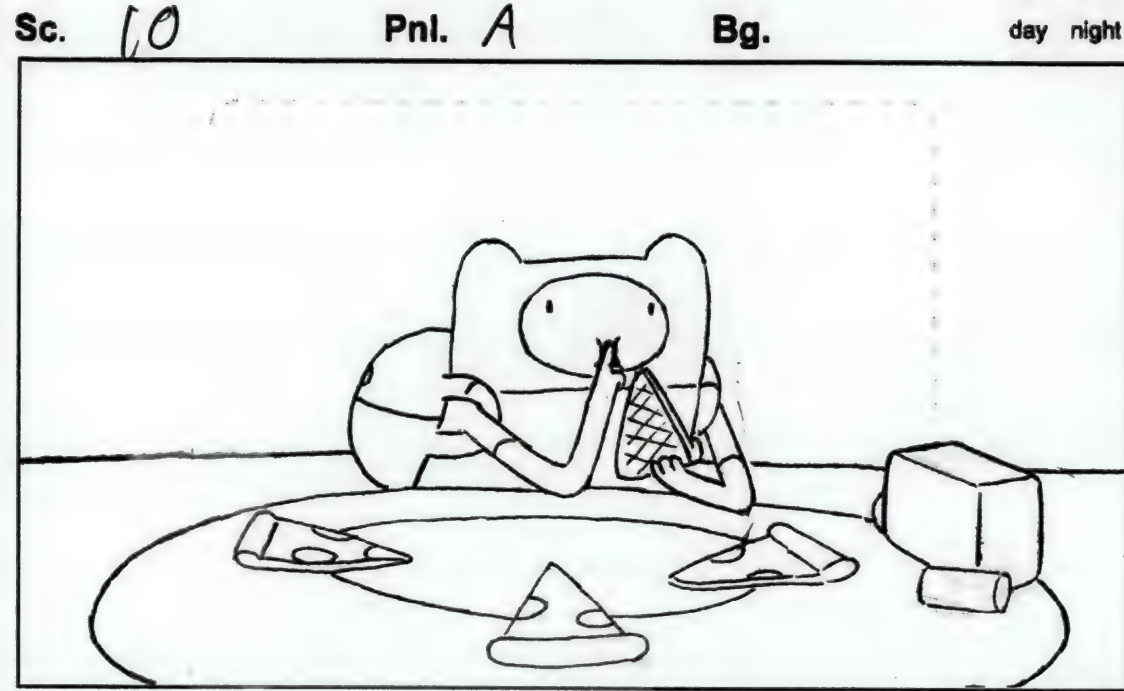
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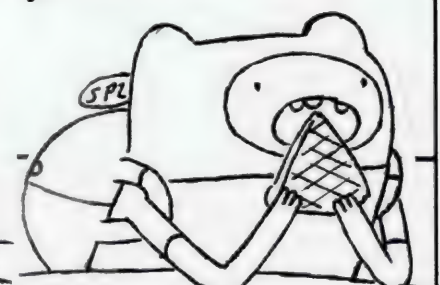
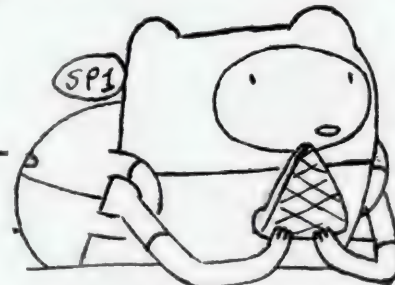
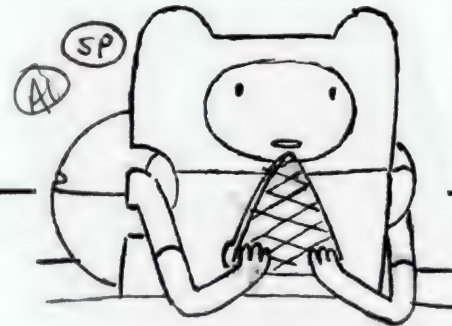
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Dialog: F: Shhh...

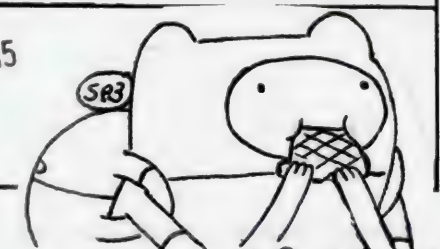
F: I'm trying to listen to the frightened caller.

Action:



Timing:

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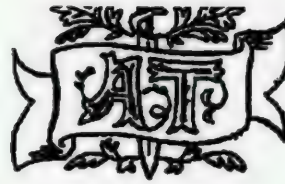
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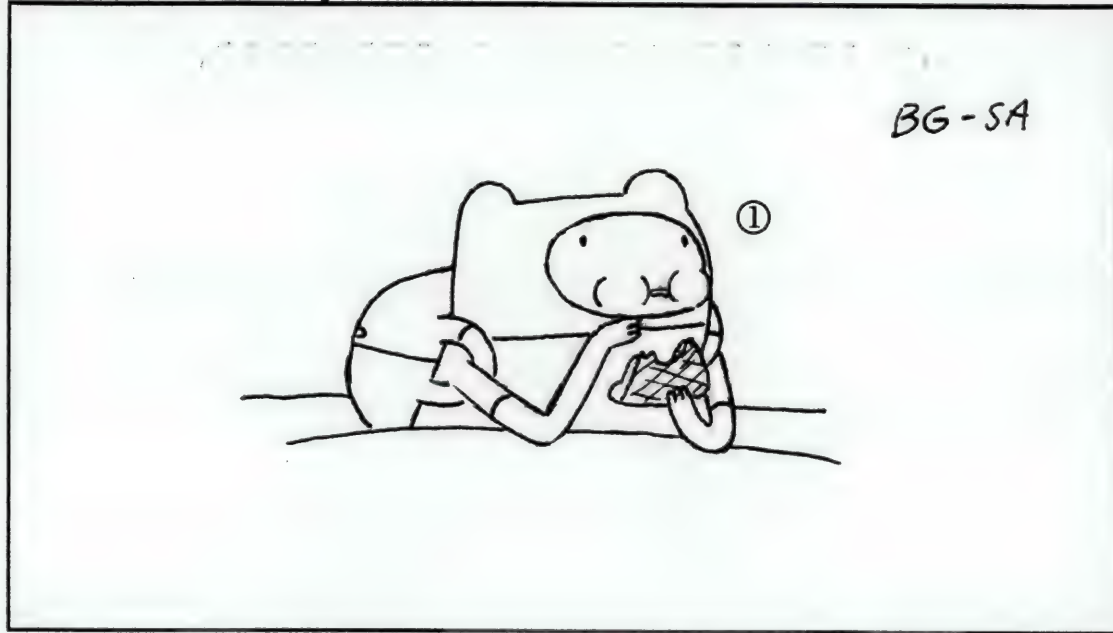
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ADVENTURE TIME

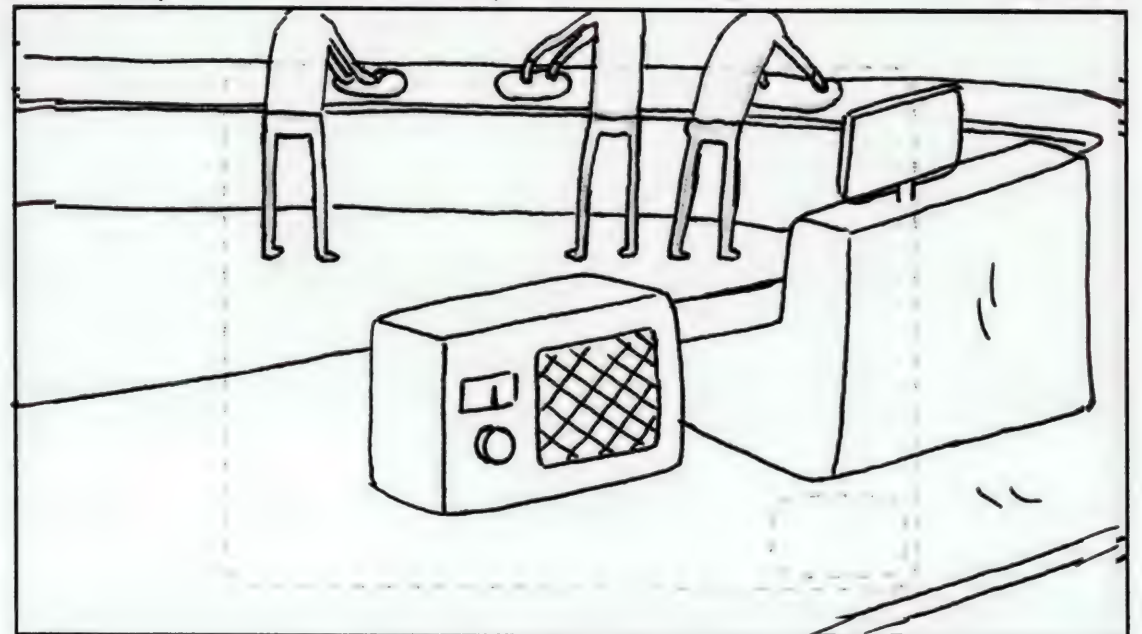


Page 15

Sc. 10 *cont* Pnl. C Bg. day night



Sc. 11 Pnl. A Bg. day night



Dialog: BG: (o.s.) SO I THINK I MIGHT HAVE SEEN something not from this world...

S: (o.s) Go ahead caller.

(BG) (o.s) IT HAPPENED LAST SUNDAY ...

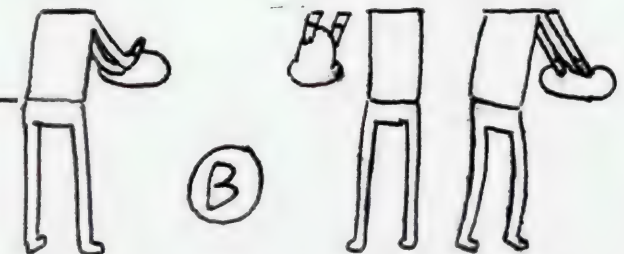
Action:

Timing:



- WORKERS KNEAD DOUGH.

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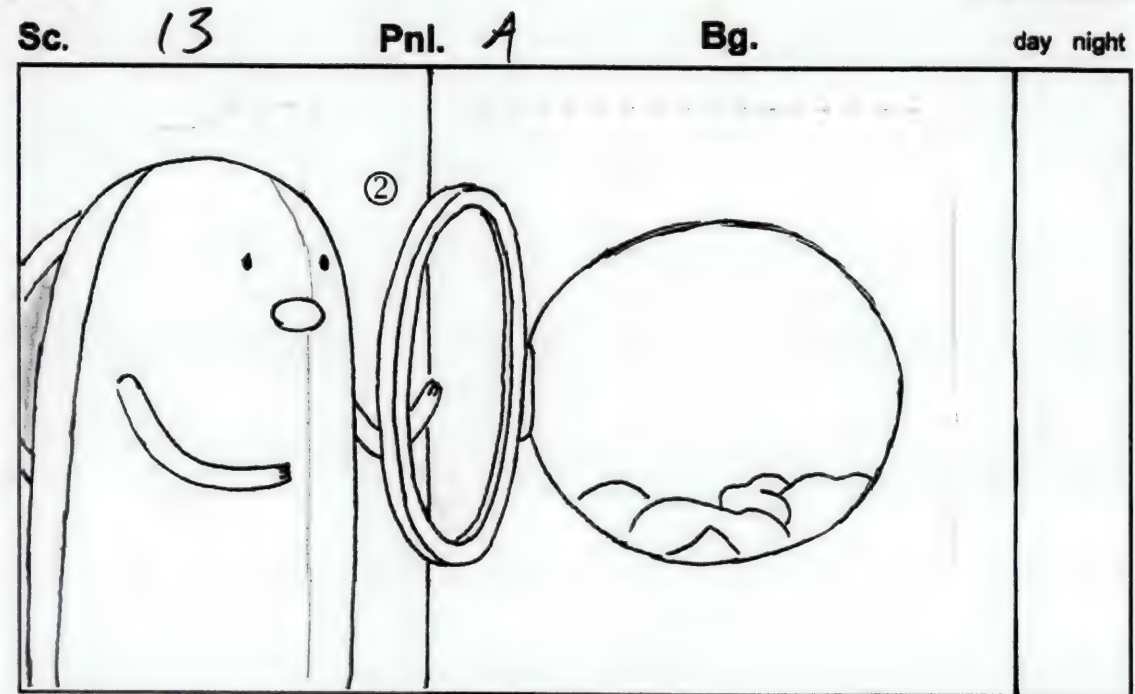
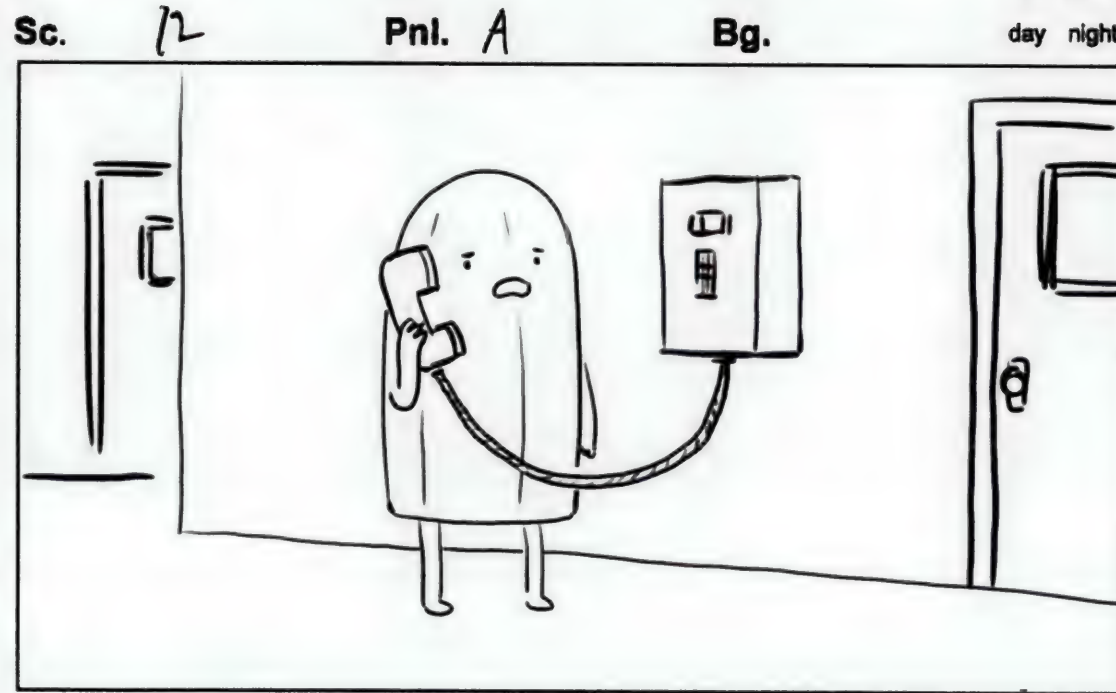
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ADVENTURE TIME



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Dialog: BG: I was doing my laundry at the mat...
- FLASH -

Action: - FLASHBACK TO LAUNDROMAT.

Timing:

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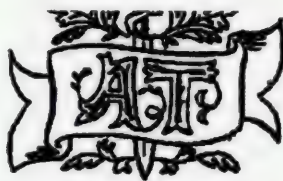
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ADVENTURE TIME



Sc. Pnl. Bg. day night

Sc. 13 *CONT* Pnl. B Bg. day night

Dialog: *BG: (v.o) When I saw a reflection of a girl. A girl WITH eerie blank eyes.*

Action: *- BG CLOSES DOOR OF WASHING MACHINE.* *Closes Doors* *①*

Timing: *JUL 07 2015*

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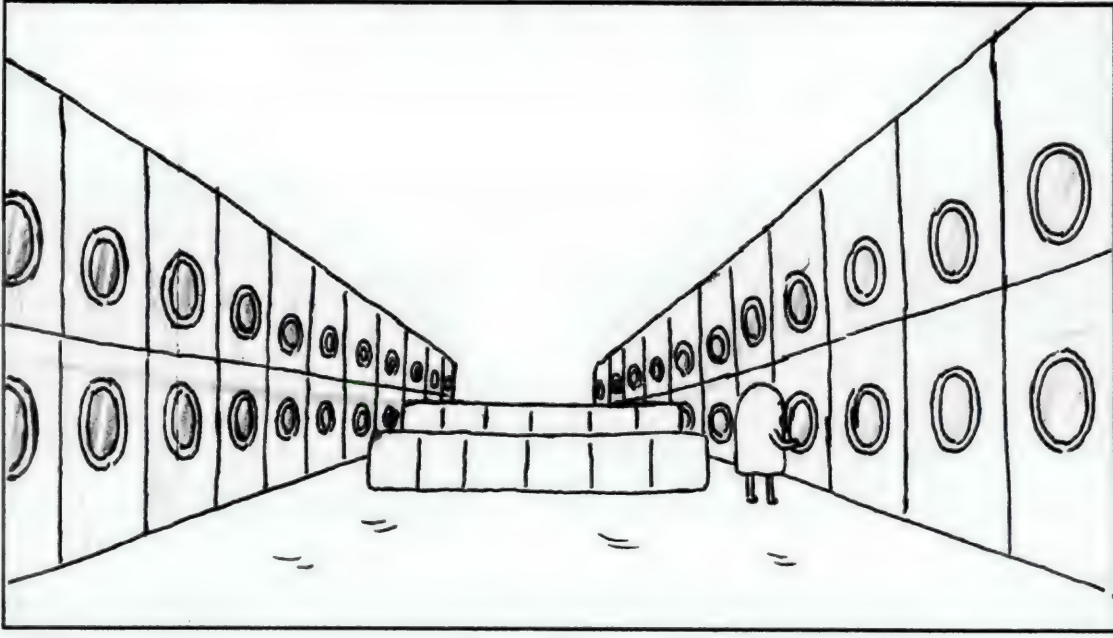
1034/220

Production :

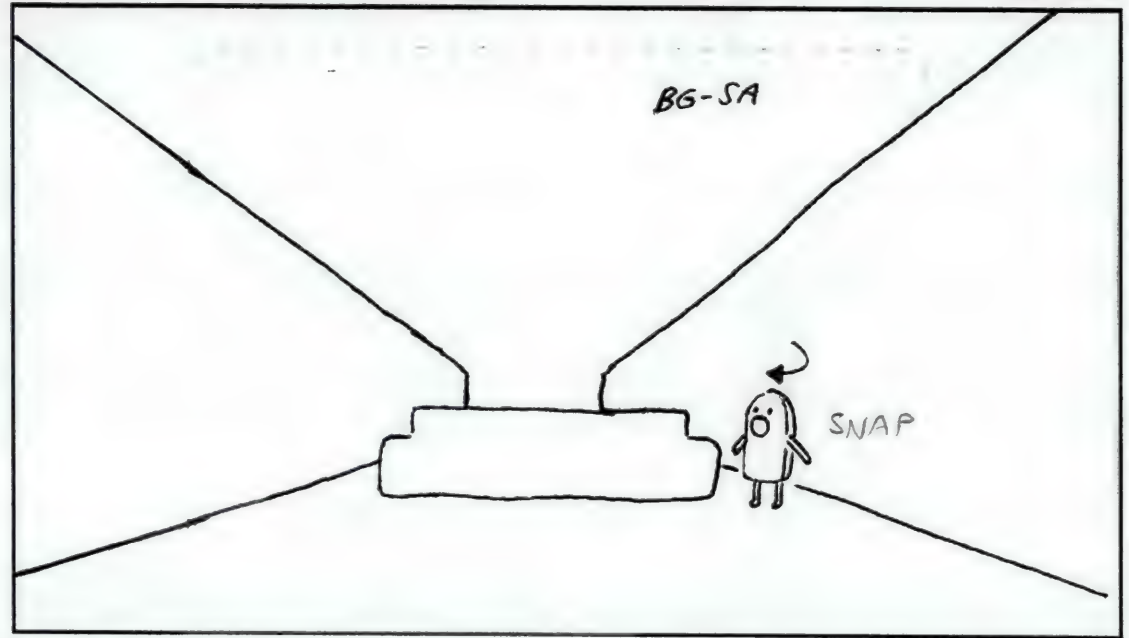
ADVENTURE TIME



Sc. 14 Pnl. A Bg. day night



Sc. 14 CONT Pnl. B Bg. day night



Dialog: (BG) AH!

Action: -CUT WIDE TO SHOW EMPTY LAUNDROMAT -BG SPINS AROUND.

Timing: JUL 07 2015

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Production :

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Sc. 15

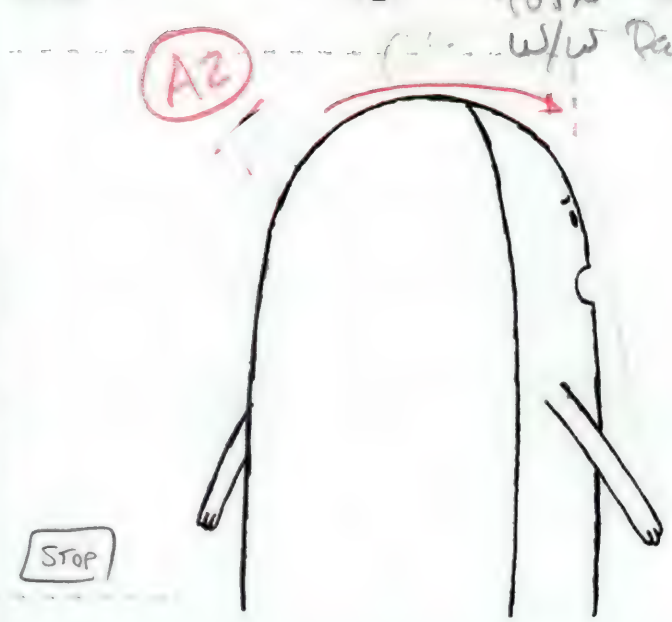
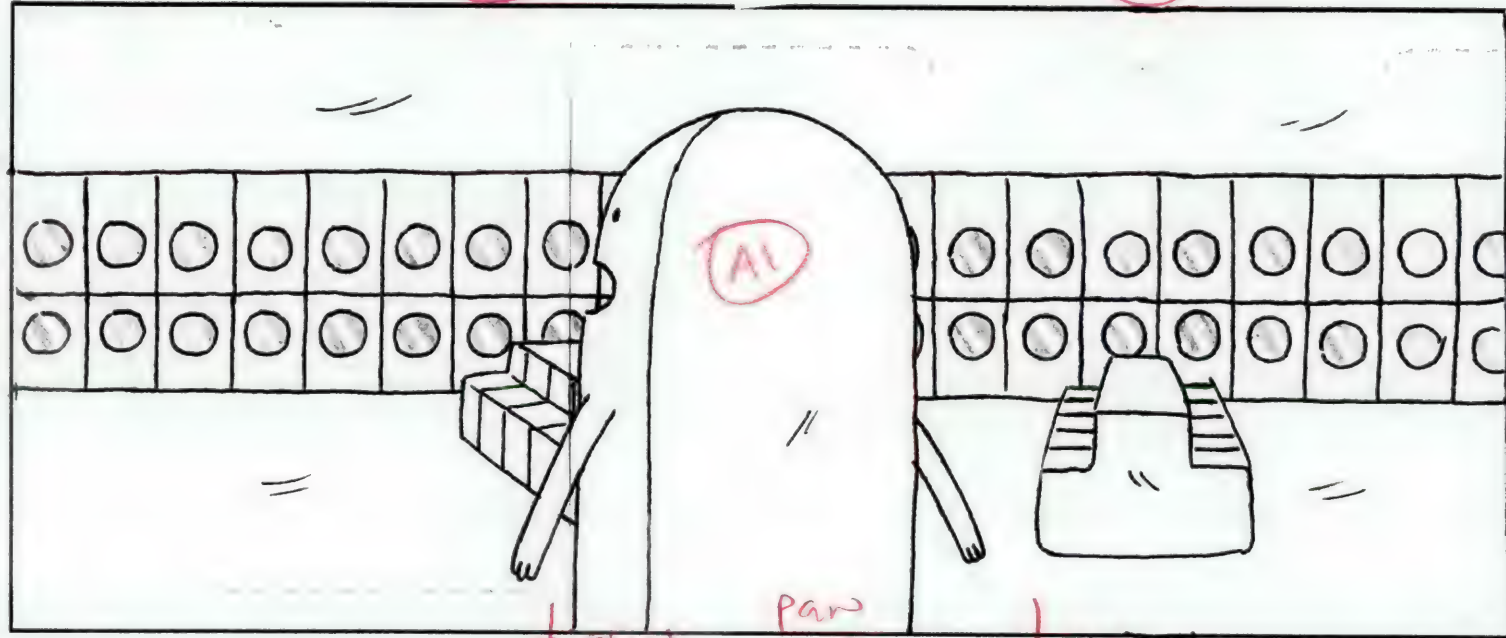
Pnl. A

- B -

Pnl.

Bg.

turn day night
w/w Pan



Dialog: (STAY) (BG) [NERVOUS BREATHING]

Action: - BG TURNS RIGHT
- PAN W/ ACTION.

Timing:

JUL 07 2015

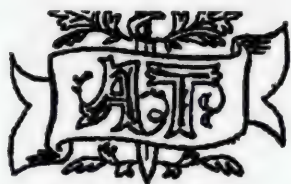
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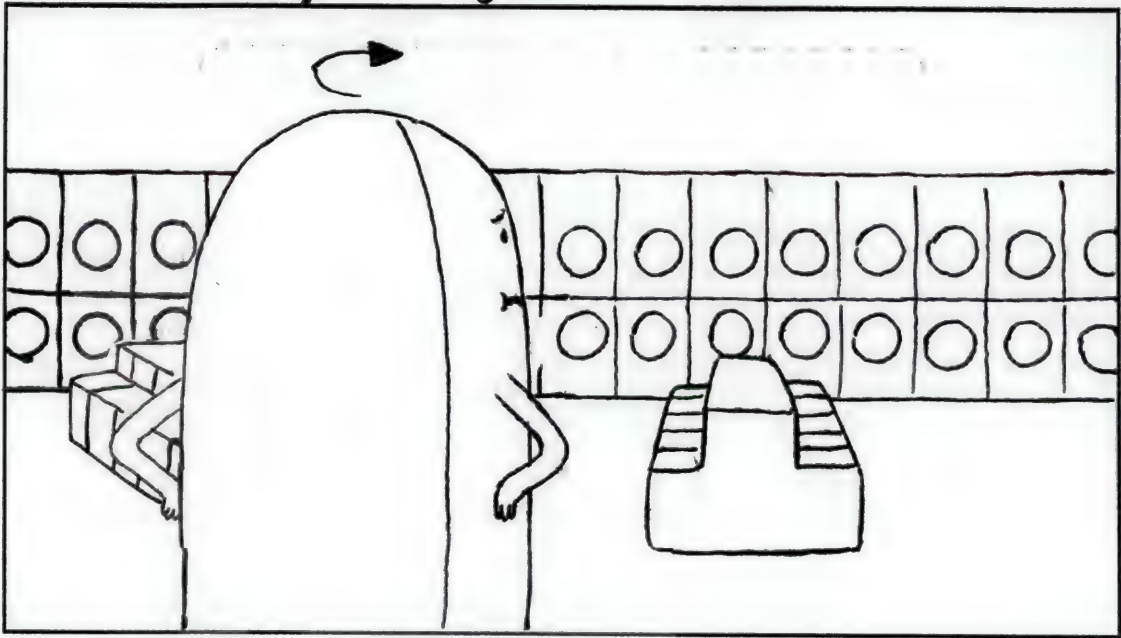
Production :

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ADVENTURE TIME



Sc. 15 *cont* Pnl. B Bg. day night



Sc. 16 Pnl. A Bg. day night



Dialog: *BG: ^(v.o.) BUT Nobody was there...* *BG: It was scary...*

Action: *- BG PUTS HANDS ON HIPS.* *- CUT BACK TO PRESENT.*

Timing:

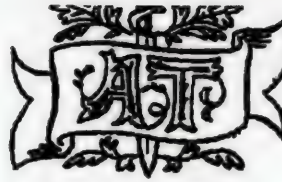
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ADVENTURE TIME



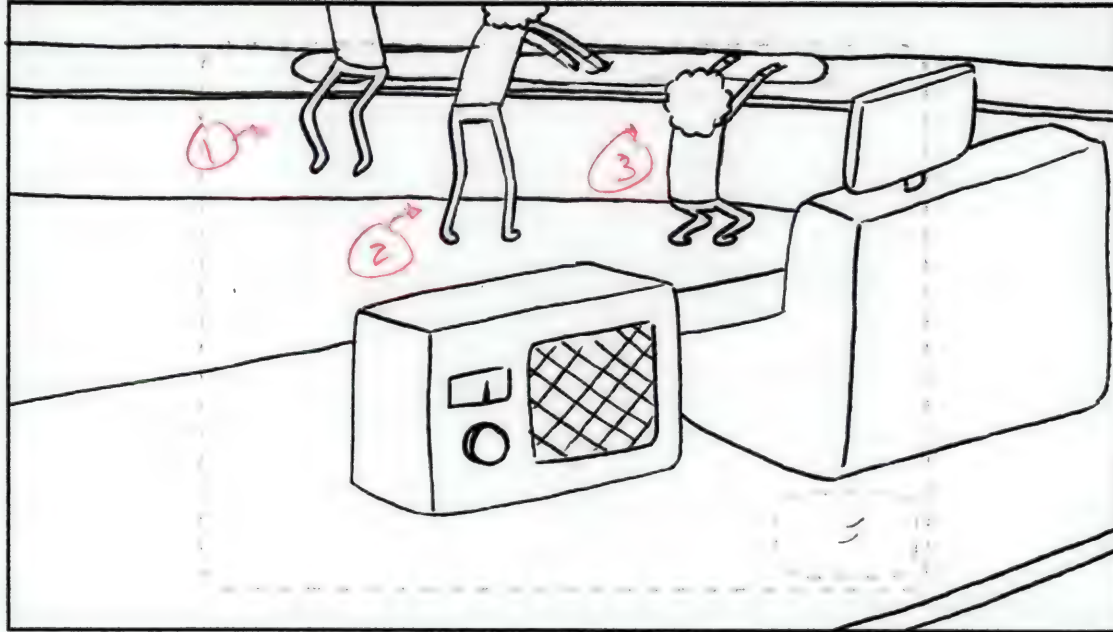
Page 21

Sc. 17

Pnl. A

Bg.

day night

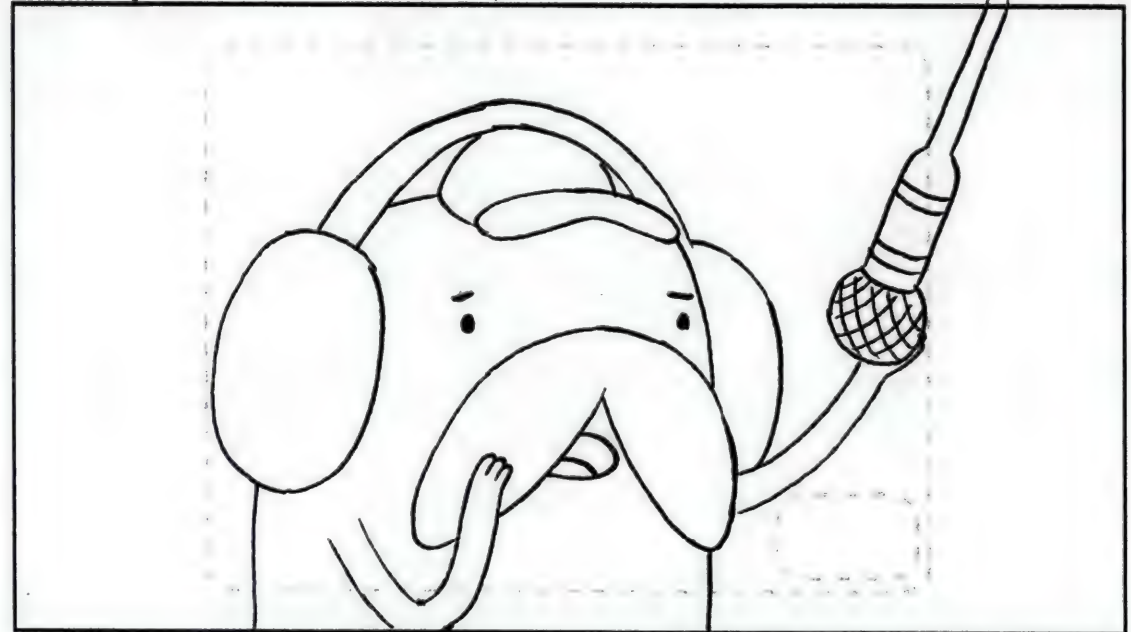


Sc. 18

Pnl. A

Bg.

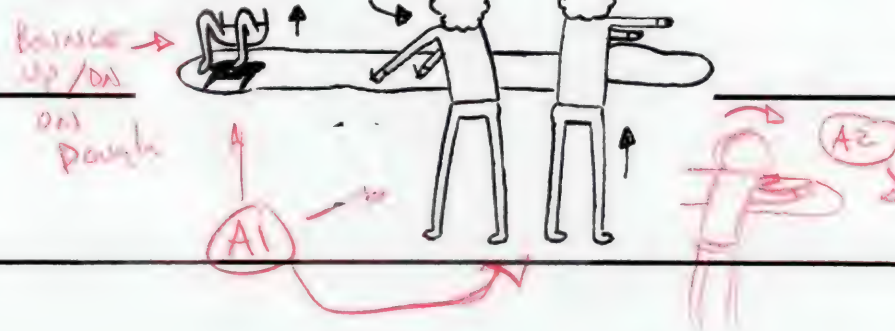
day night



Dialog: S: ^(9/5) Scary! You've heard it. Weird GIRLS with soulless, blank eyes--

S: THEY'VE been spotted around MULTIPLE kingdoms across the centuries.

Action:



Timing:

JUL 07 2015

EPISODE # 1034-220

1034/220

Production :

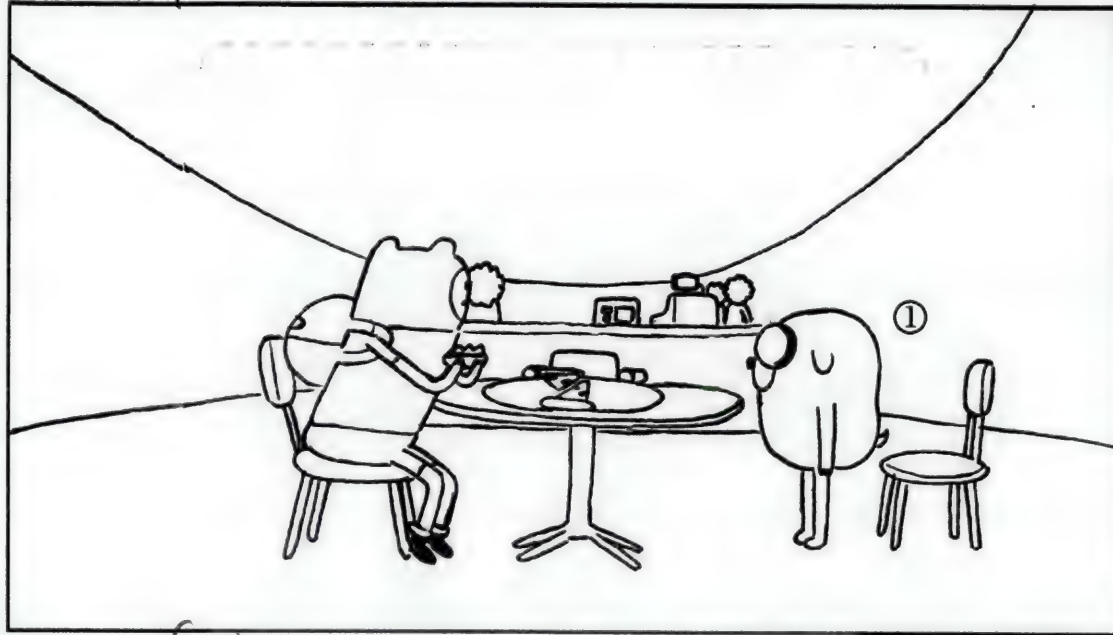
1034/220

ADVENTURE TIME

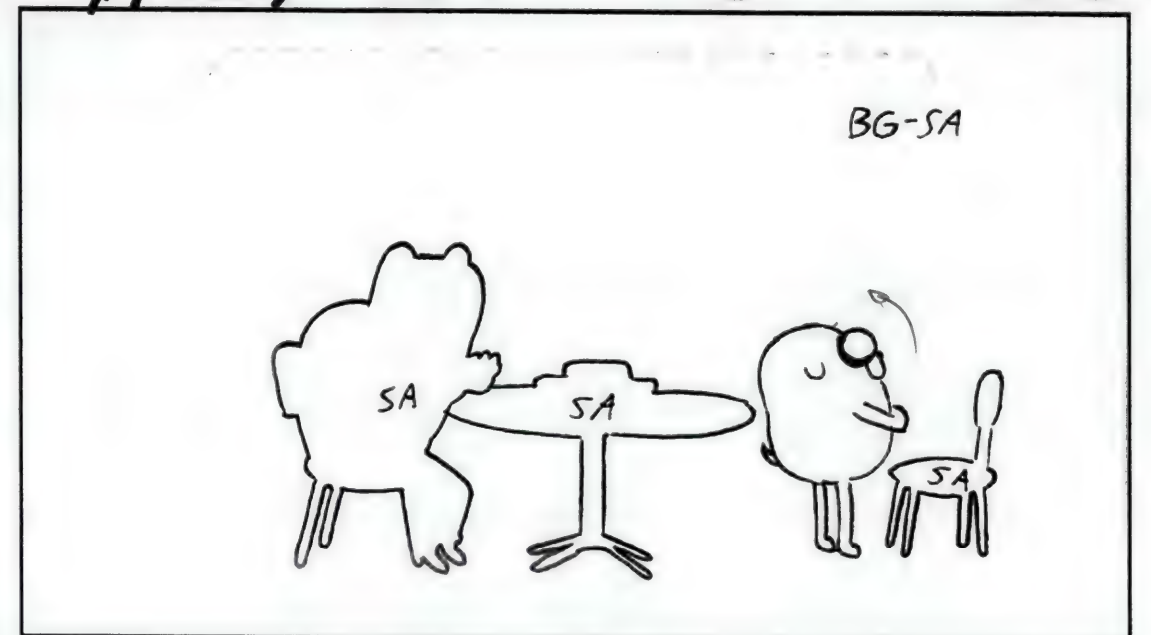


Page 22

Sc. 19 Pnl. A Bg. day night



Sc. 19 CONT Pnl. B Bg. day night

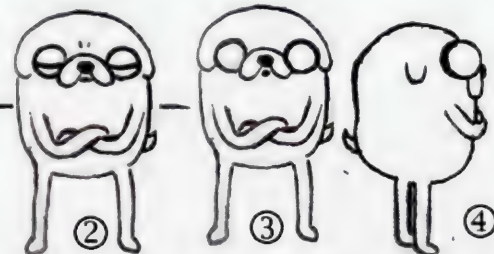


Dialog: S: *Nobody knows what they ARE! But I have a few theories. I'll give you one! THEY'RE GHOSTS AND The last thing they looked at was so horrific IT MADE*

... *their eyes turn BLANK*

Action: *- J. LOOKS AROUND IMPATIENTLY.*

Timing:



JUL 07 2015

1034-220

EPISODE #

1034/220

Production :

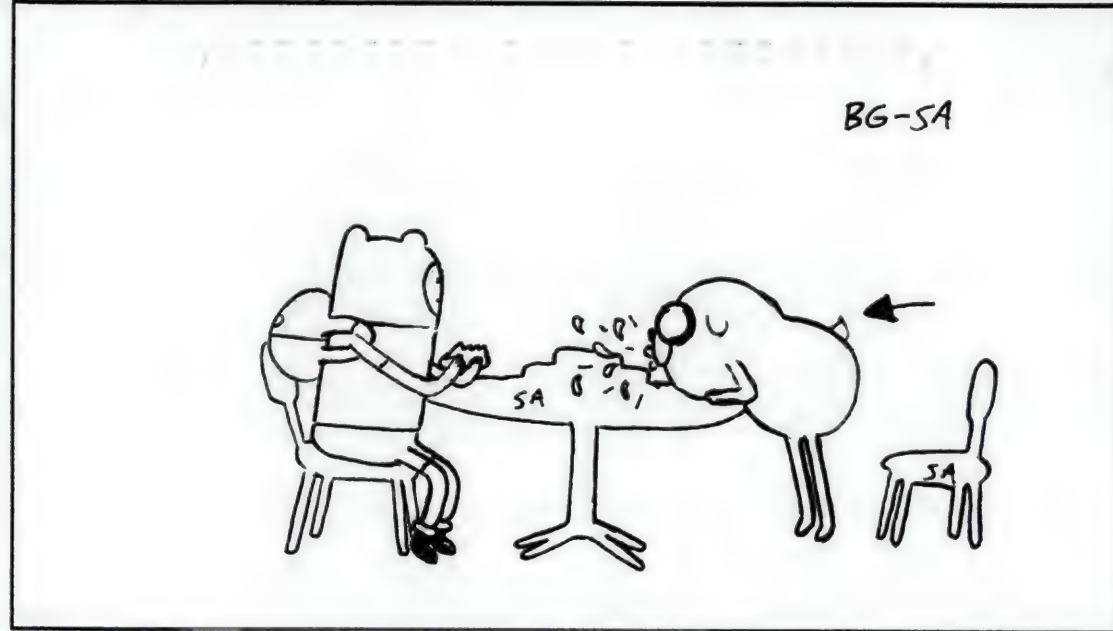
1034/220

ADVENTURE TIME

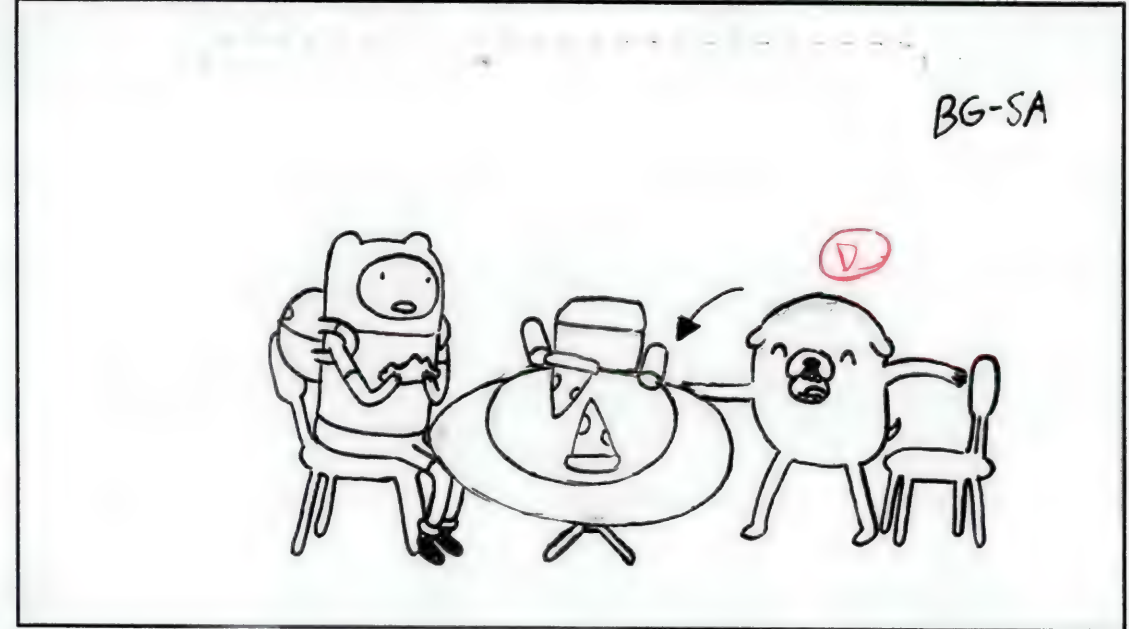


Page 23

Sc. 19 cont Pnl. C Bg. day night



Sc. 19 cont Pnl. D Bg. day night



Dialog: J: [RASPBERRY]

J: BALONEY!

Action:

-J. KNOCKS OVER TABLE.

Timing:

JUL 07 2015

EPISODE #

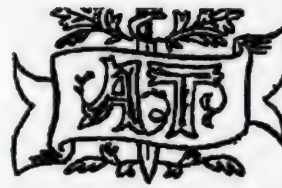
Production :

1034-220

1034/220

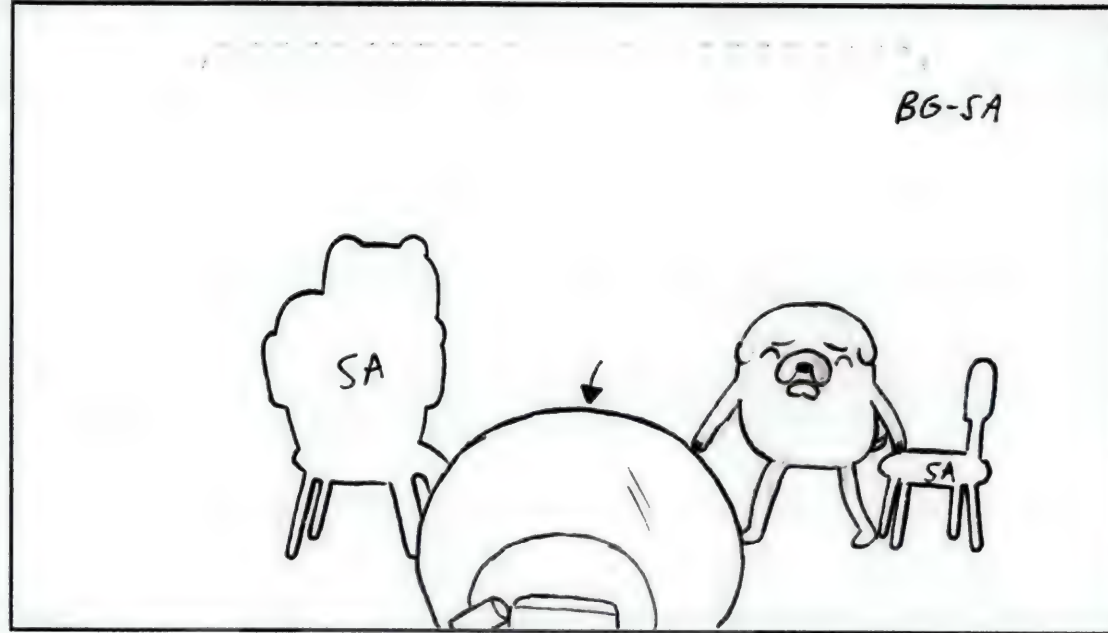
1034/220

ADVENTURE TIME

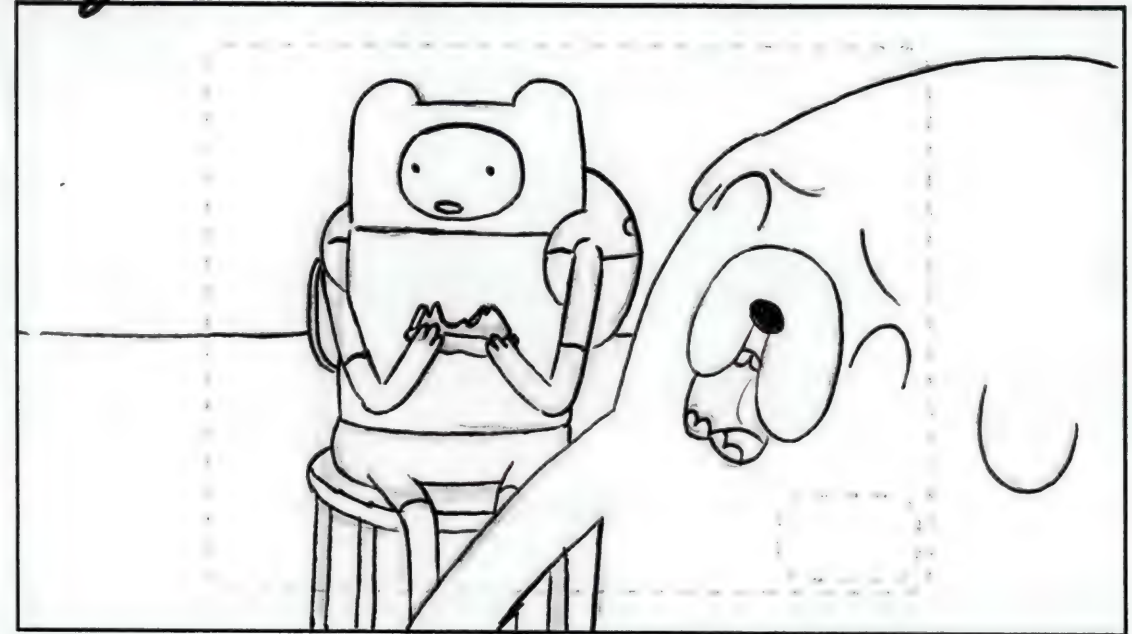


Page 24

Sc. 19 CONT Pnl. E Bg. day night



Sc. 20 Pnl. A Bg. day night



Dialog:	(F) (SMALL) THE PIZZA
Action:	
Timing:	JUL 07 2015

1034-220

EPISODE #

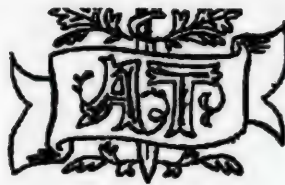
1034/220

Production :

1034/220

1034/220

ADVENTURE TIME

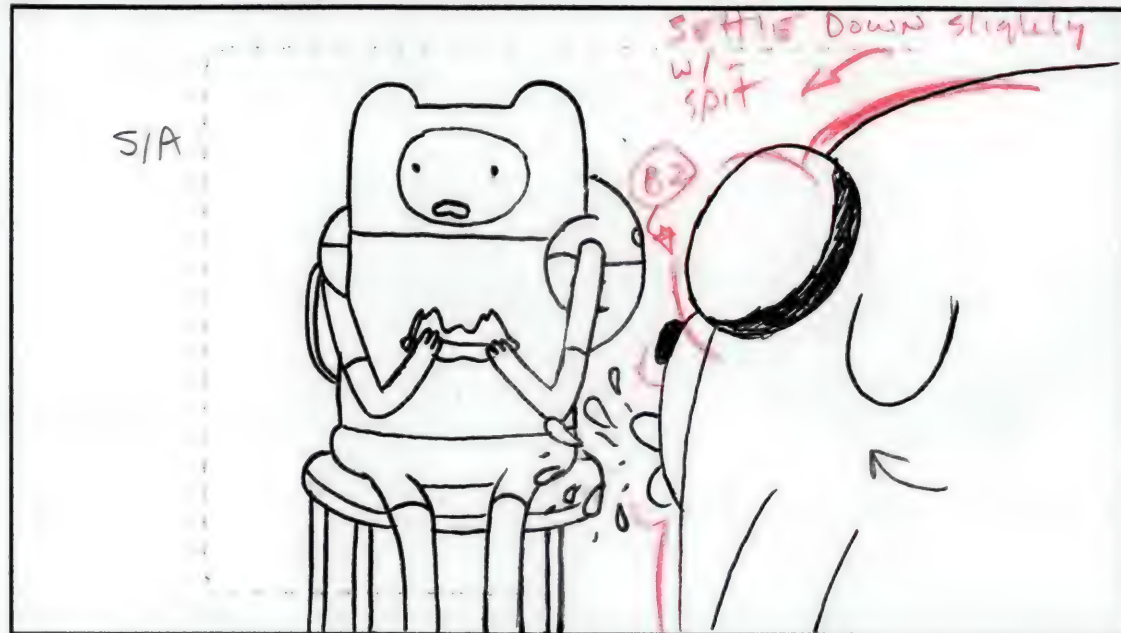


Page 25

Sc. 20 CONT Pnl. B

Bg.

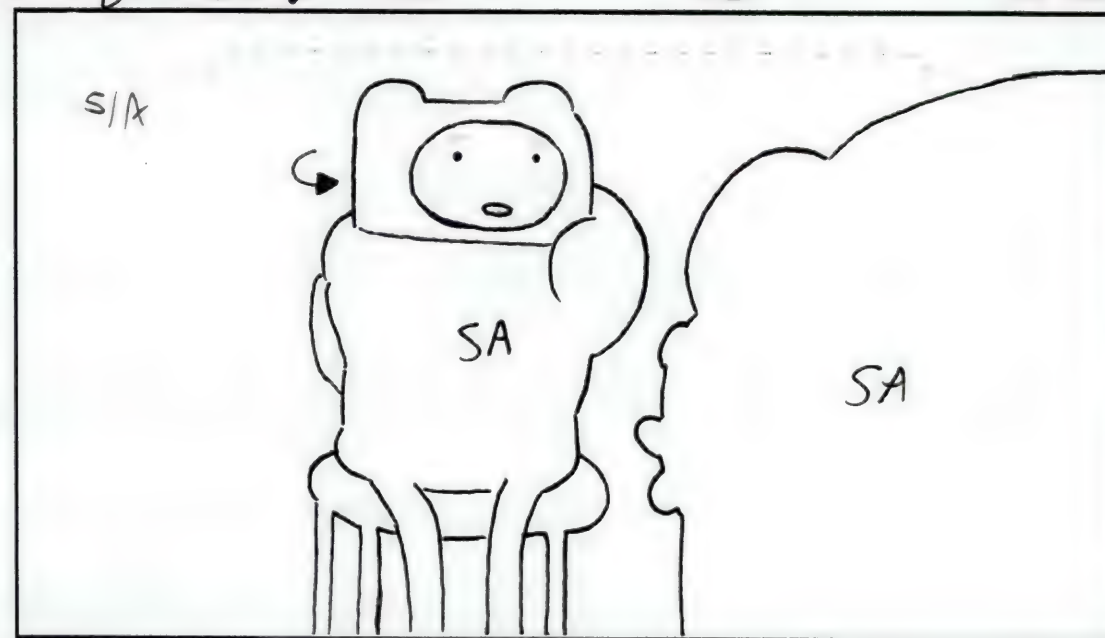
day night



Sc. 20 CONT Pnl. C

Bg.

day night



Dialog:

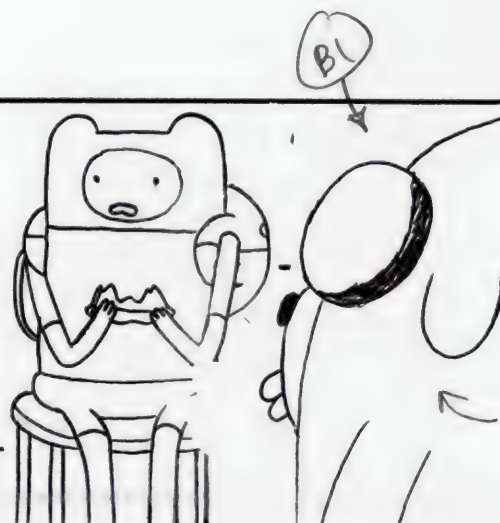
J: [RASPBERRY]

F: Take the rest to go?

Action:

- J. TURNS TOWARDS FINN.

Timing:



JUL 07 2015

Production :

EPISODE #

1034-220

1034/220

1034/220

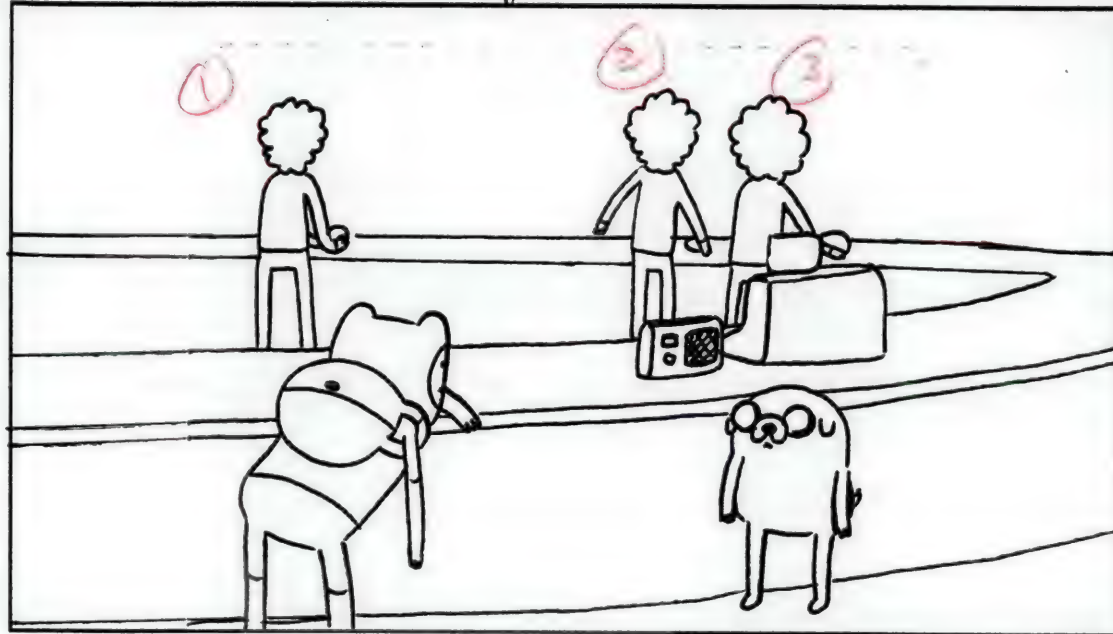
1034/220

ADVENTURE TIME



Page 26

Sc. 21 Pnl. A Bg. day night

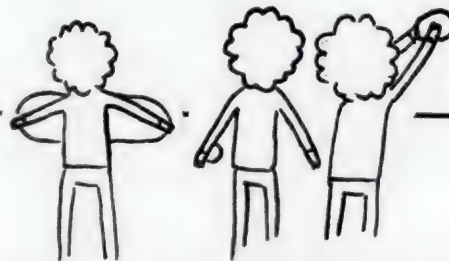


Sc. 21 CONT Pnl. B Bg. day night



Dialog: S: (O/S) My second theory -- / PS: okay! All boxed up AND Ready to go!

Action: - CUT TO F+J WAITING AT THE COUNTER.

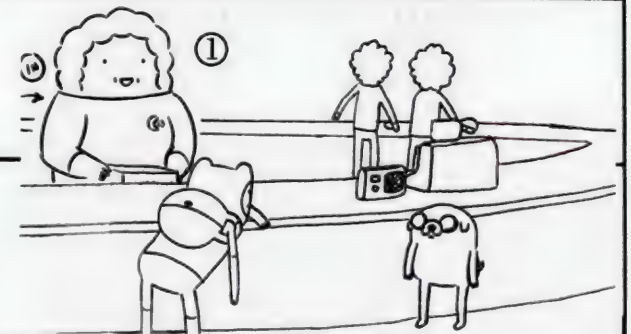


- PIZZA SASSY WALKS ON/S WITH TO-GO BOX.

Timing:

(AI)

JUL 07 2015



1034-220

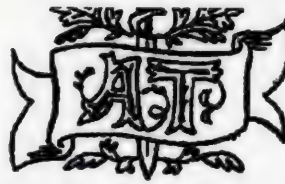
EPISODE #

1034/220

Production :

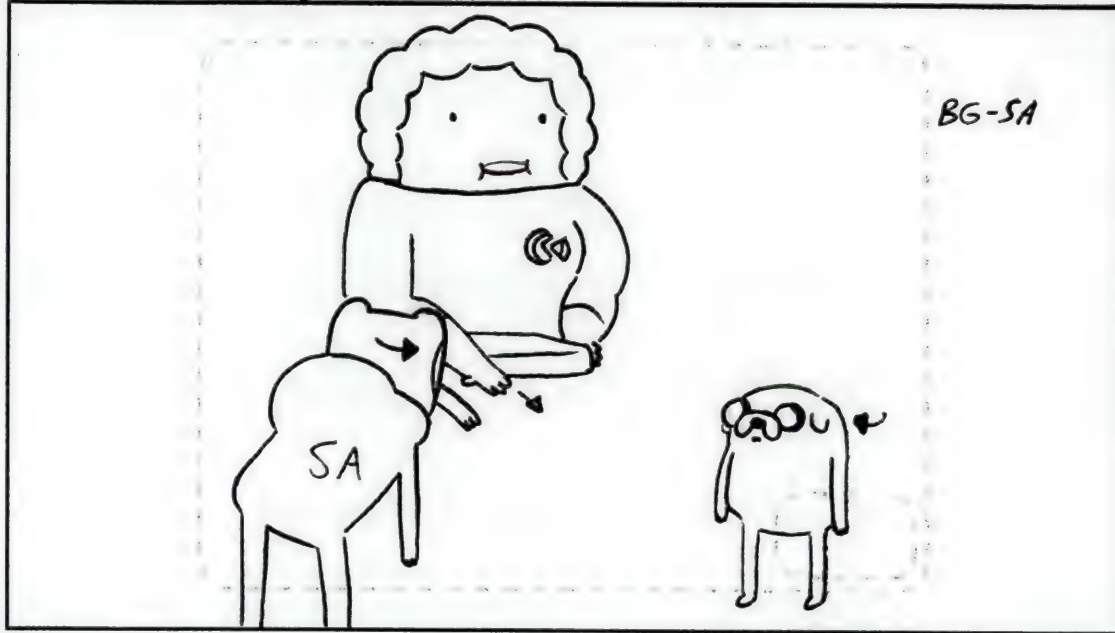
1034/220

ADVENTURE TIME

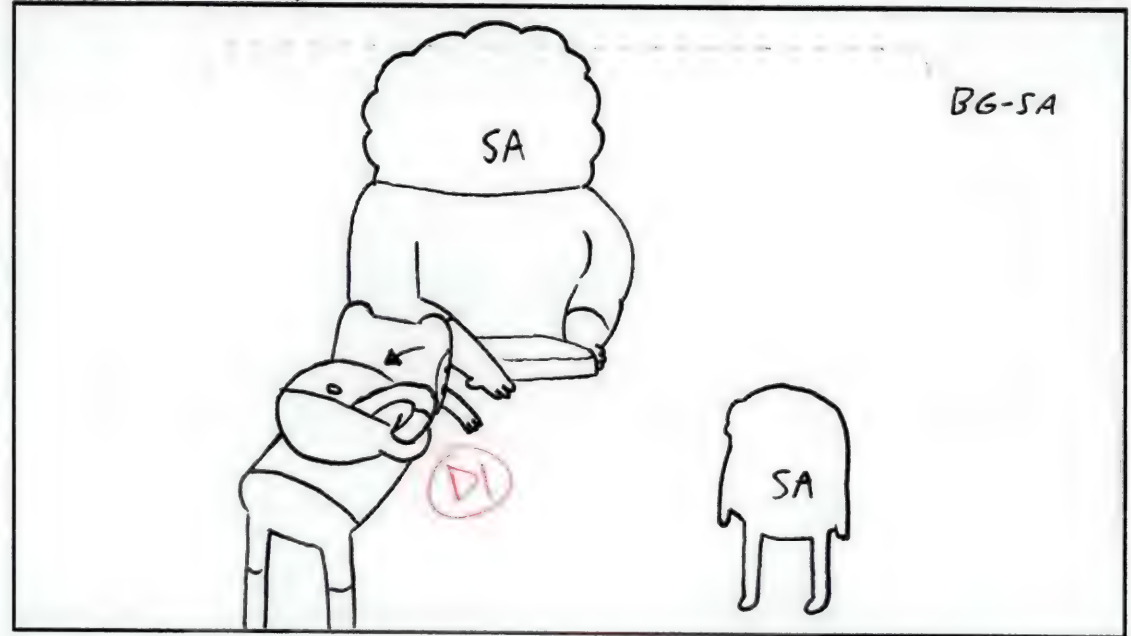


Page 27

Sc. 21 CONT Pnl. C Bg. day night



Sc. 21 CONT Pnl. D Bg. day night



Dialog: PS: 200 Bucks!!

S: (O/S) Transformed into Blank-Eyed Girls --

Action: PS sticks out his hand.

-finn reaches into backpack.
-pulls out money.



Timing:

JUL 07 2010

EPISODE #

1034-220

1034/220

Production :

1034/220

1034/220

ADVENTURE TIME

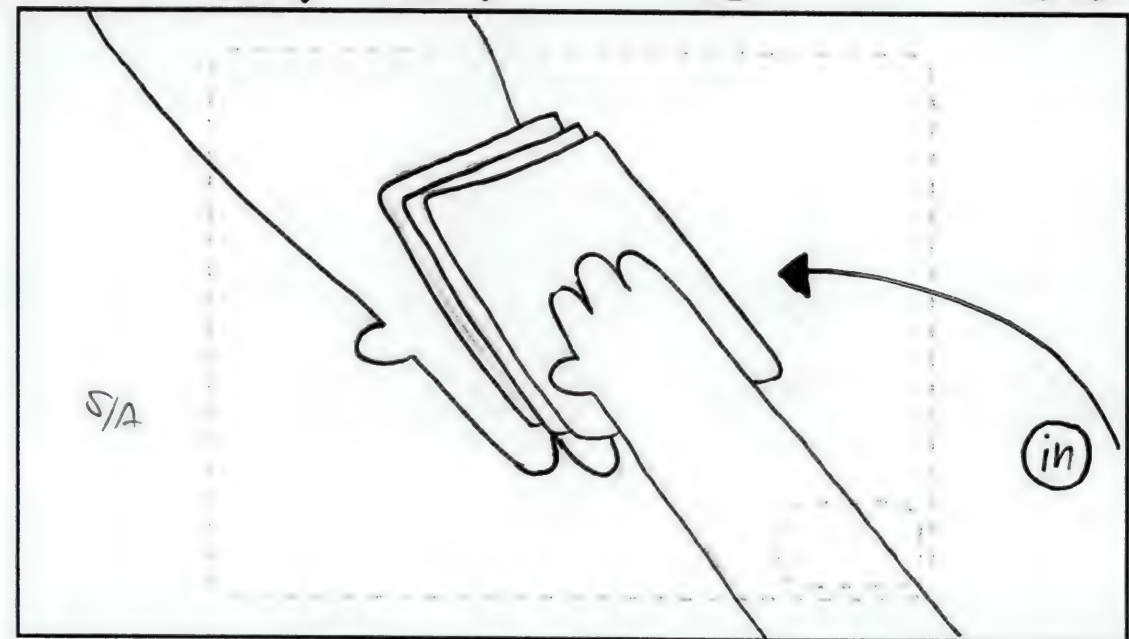


Page 28

Sc. 22 Pnl. A Bg. day night



Sc. 22 CONT Pnl. B Bg. day night



Dialog:

S: (O/S) By other Blank-Eyed Girls...

Action:

- CU OF PIZZA SASSY'S HAND

- FINN HANDS OVER THE MONEY.

Timing:

JUL 07 2015

EPISODE #

1034-220

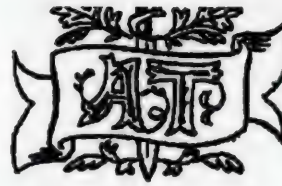
1034/220

Production :

1034/220

1034/220

ADVENTURE TIME



Page 29

Sc. 23

Pnl. A

Bg.

day night

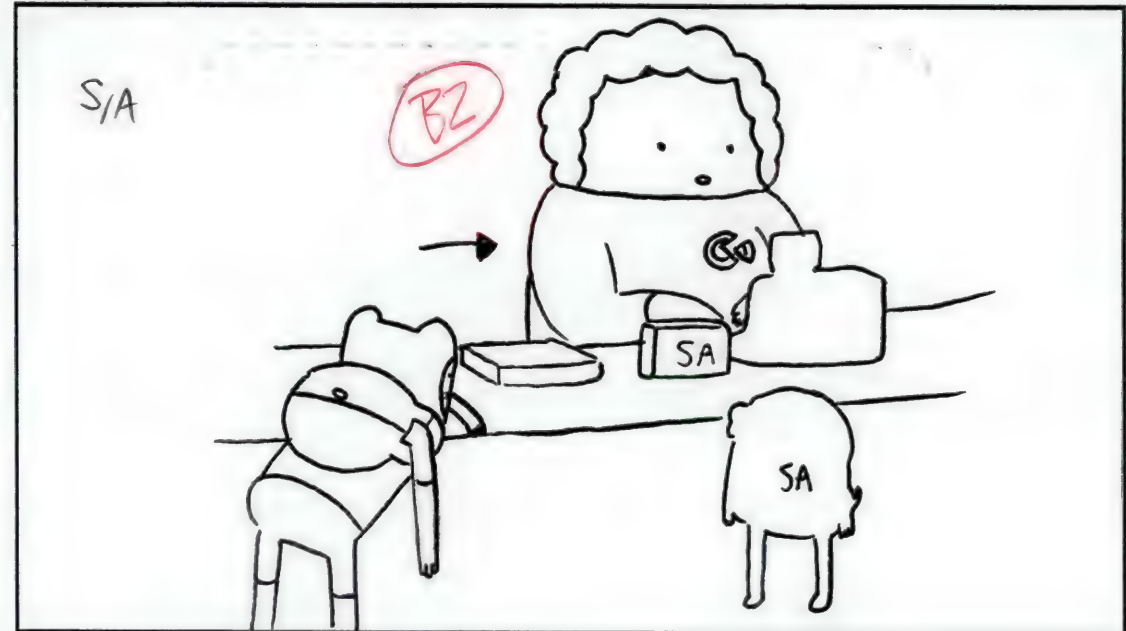


Sc. 23 *cont*

Pnl. B

Bg.

day night



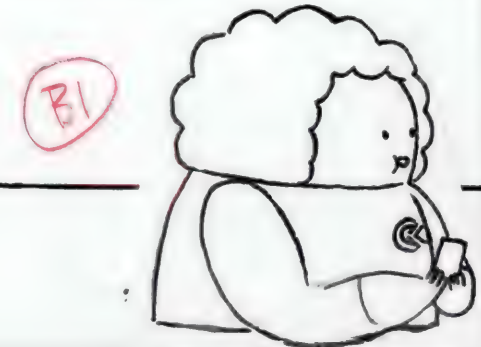
Dialog:

(S) (9/5) --touching their eyeballs!

Action:

Pizza Sassy puts money
into register.

Timing:



JUL 07 2015

EPISODE #

1034-220

1034/220

Production :

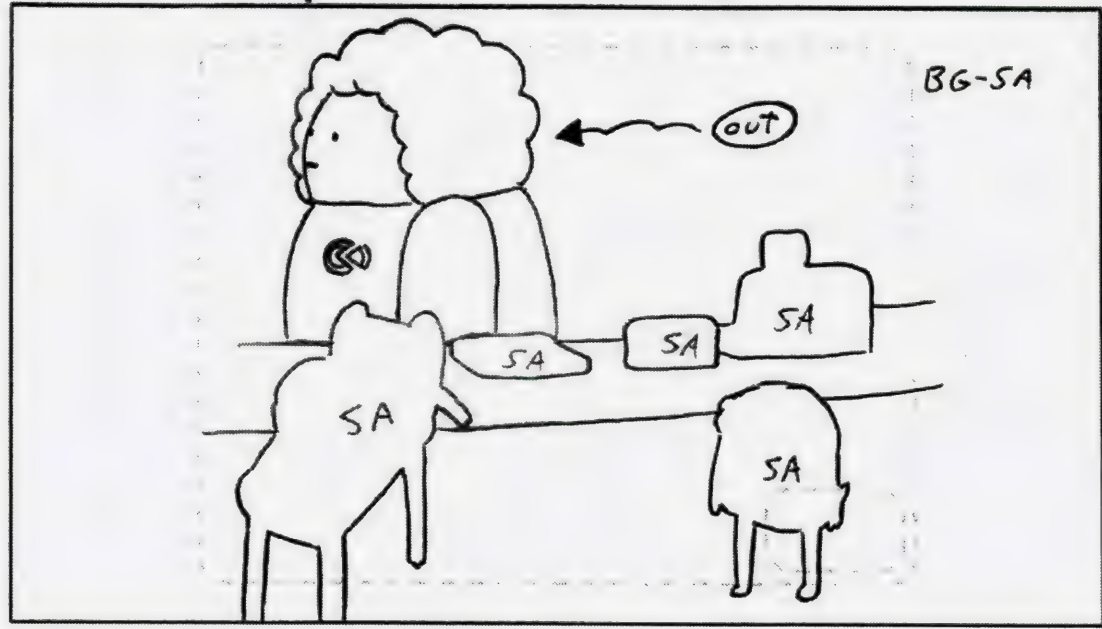
1034/220

ADVENTURE TIME

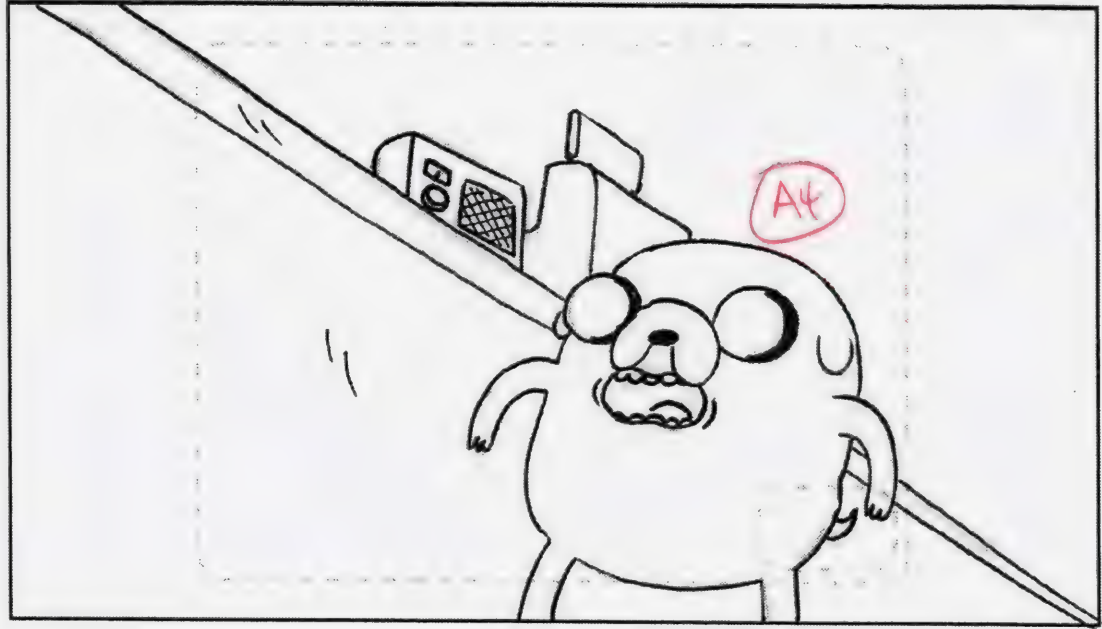


Page 30

Sc. 23 CONT Pnl. C Bg. day night



Sc. 24 Pnl. A Bg. day night



<p>Dialog:</p> <p>(S) ^(0.5) (GHOST-LIKE) OOO O SPOOKY!</p> <p>J: OOO, Look at me, I'm listening to a DUMB NONSENSE RADIO SHOW!</p>	
<p>Action:</p> <p>- PIZZA SASSY WALKS OFF/S.</p>	<p>- JAKE MOCKS STARCHY'S SHOW.</p>
<p>Timing:</p>	<p>1 2 1 3</p> <p>JUL 07 2015</p>

1034/220

EPISODE # 1034-220

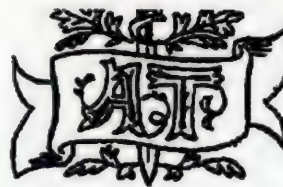
1034/220

Production :

1034/220

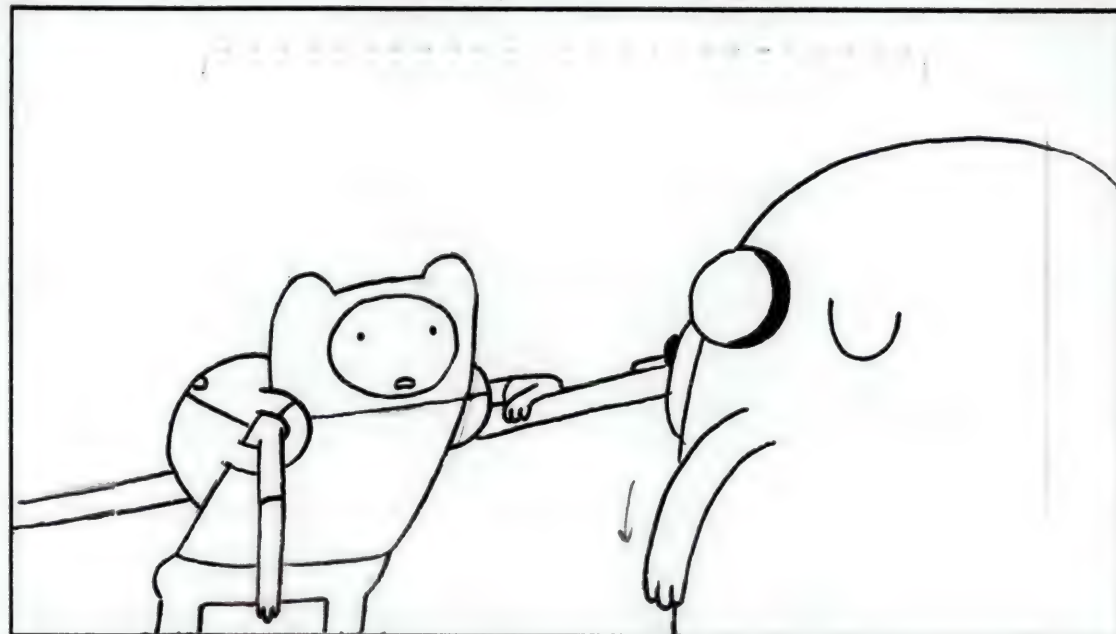
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ADVENTURE TIME

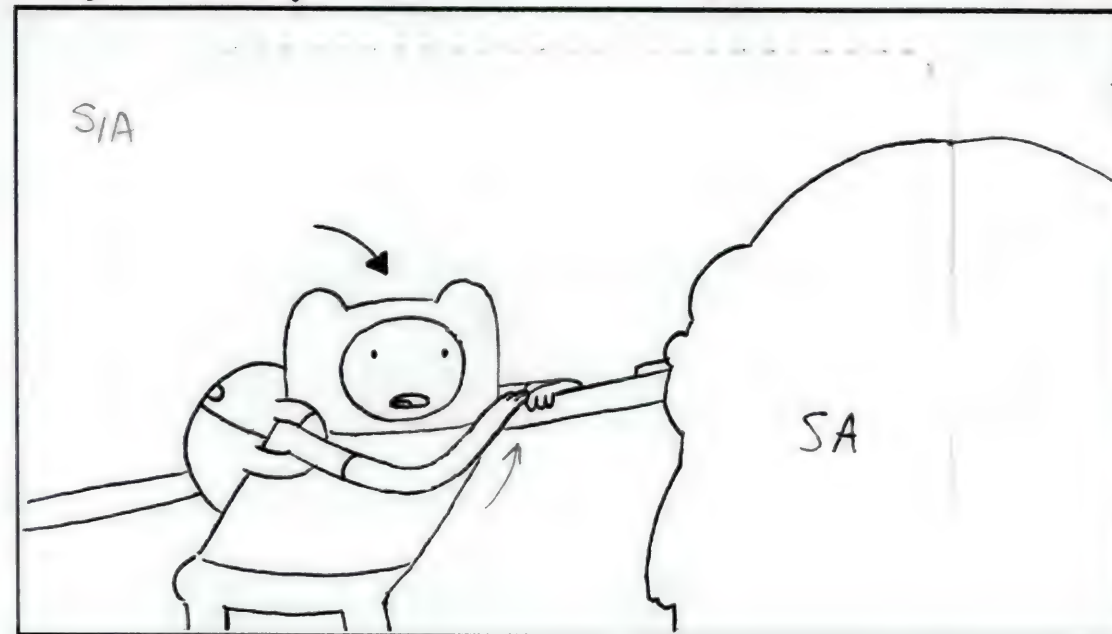


Page 31

Sc. 25 Pnl. A Bg. day night



Sc. 25 CONT Pnl. B Bg. day night



Dialog: F: How can you be so dismissive --

A: SP

F: -- after some of the stuff we've SEEN?

Action:

Timing:

JUL 07 2015

1034/220

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EPISODE #

Production :

1034-220

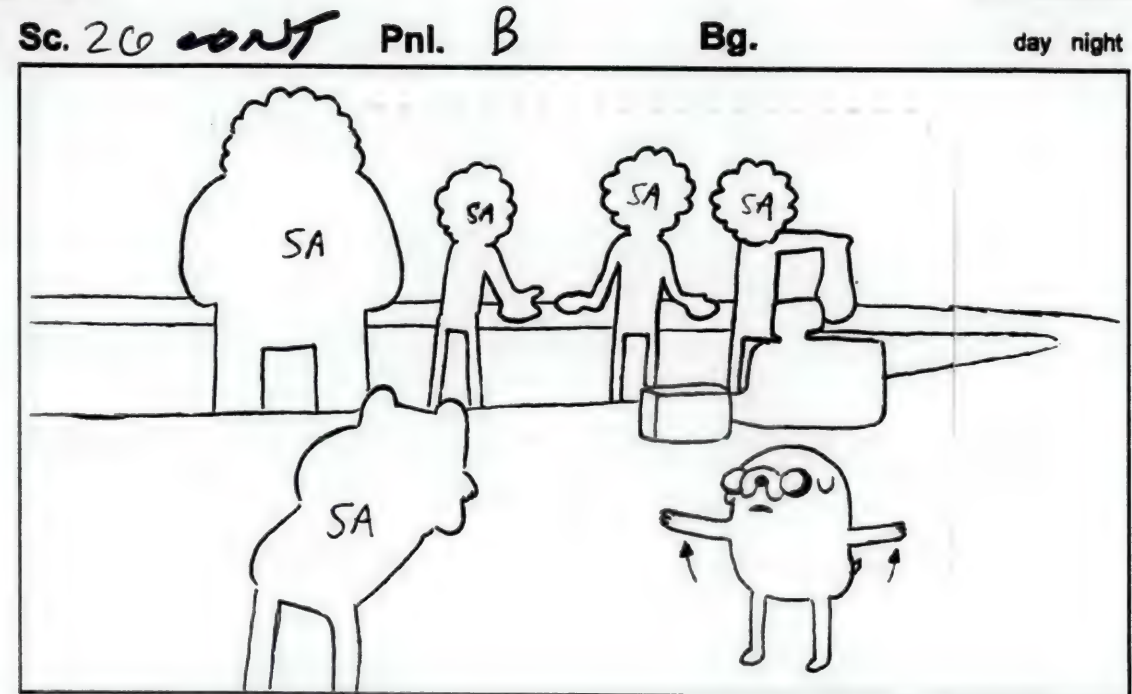
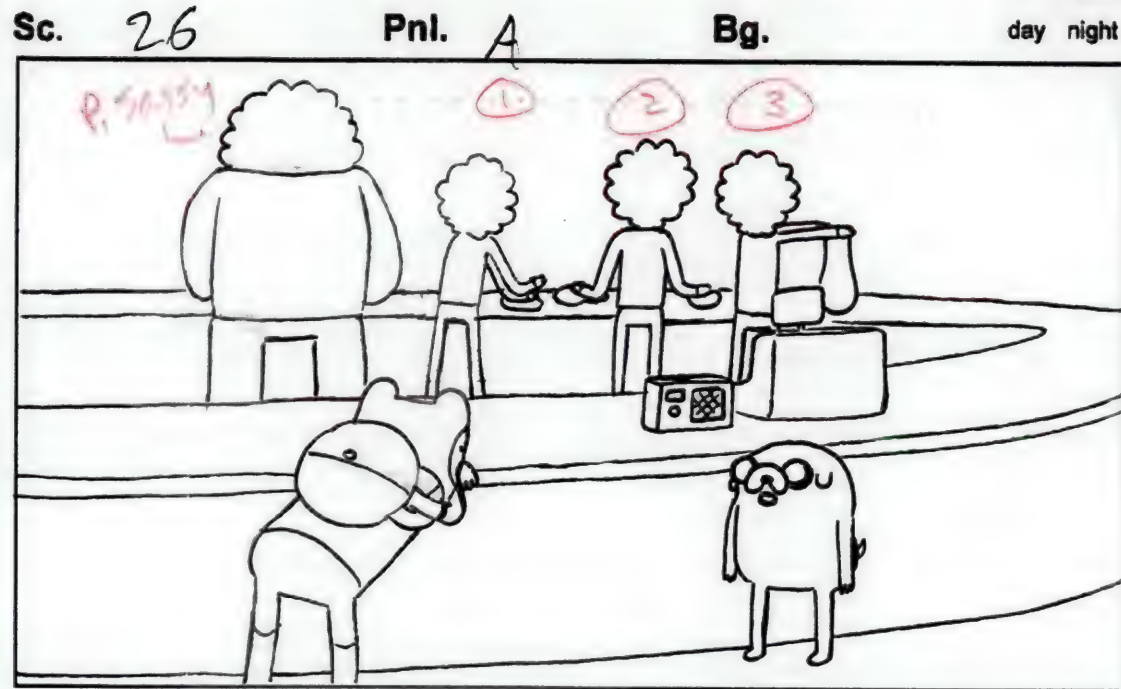
1034/220

1034/220

ADVENTURE TIME



Page 32



Dialog: J: you've got to draw the line somewhere
Starchy is my line.



S: (s) okay! I'll give you a third
THEORY - THEY'RE walking fish + that just happen to look like little girls!!

Action:

Timing:

A1

JUL 07 2015

EPISODE #

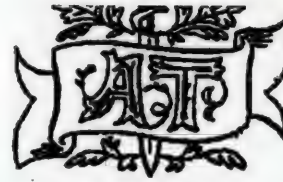
Production :

1034-220

1034/220

1034/220

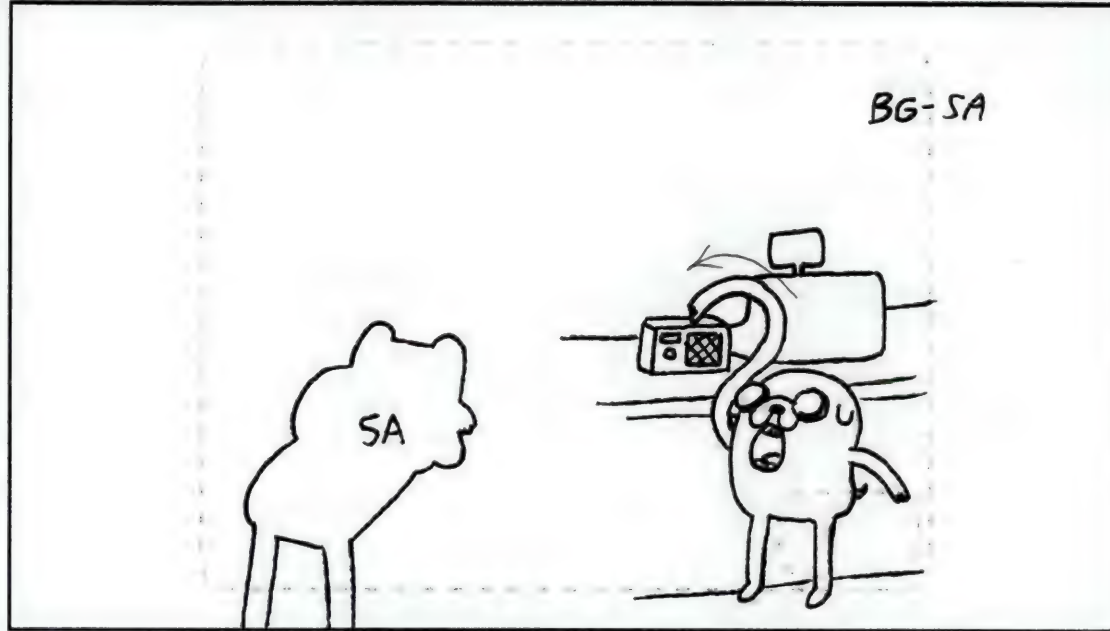
ADVENTURE TIME



Sc. 26 *CONT* Pnl. C

Bg.

day night



Sc. 26 *CONT* Pnl. D

Bg.

day night



Dialog:

① BALONEY!!!!.

PS: Don't touch my radio!

Action:

Jake about to turn off radio.

- PIZZA SASSY SPINS AROUND

- J. QUICKLY LOWERS ARM.

Timing:

JUL 07 2015

EPISODE #

1034-220

1034/220

Production :

Page 33
33ANEXT
day night

1034/220

ADVENTURE TIME

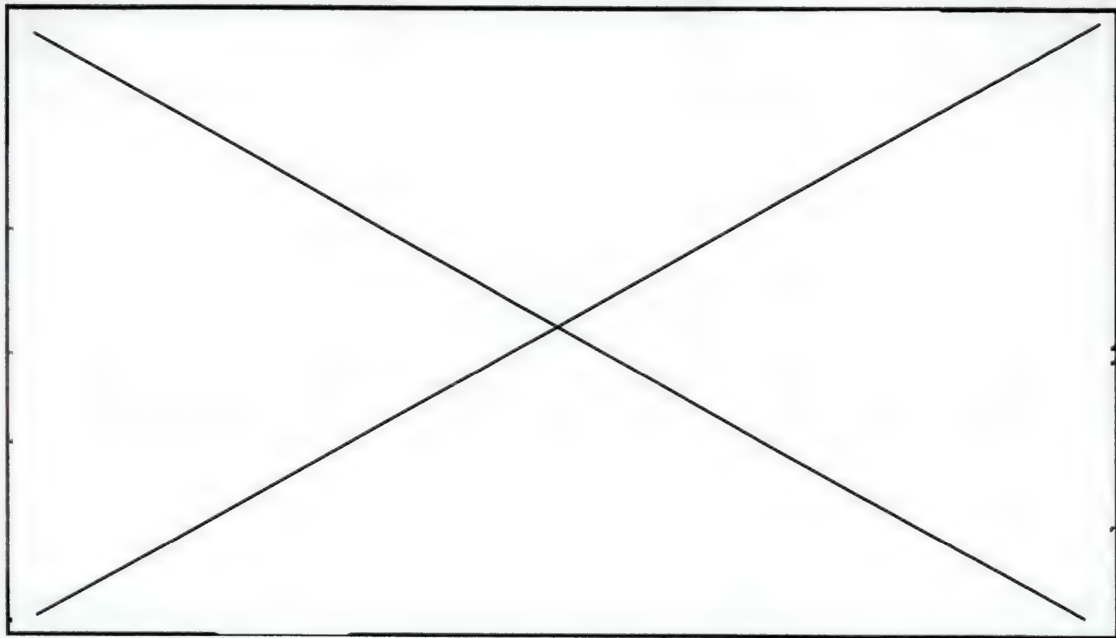


Page 33A
~~34~~ NEXT
day night

Sc. 26A Pnl. A Bg. day night



Sc. Pnl. Bg.



Dialog:
Action:
Timing:

JUL 07 2015

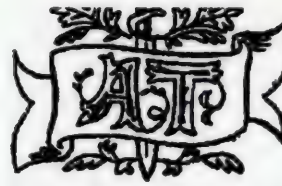
EPISODE # 1034-220
1034/220
Production :

1034/220

1034/220

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ADVENTURE TIME



Page 34

Sc. 27

Pnl. A

Bg.

day night



Sc. 27 *CONT* Pnl. B

Bg.

day night



Dialog:

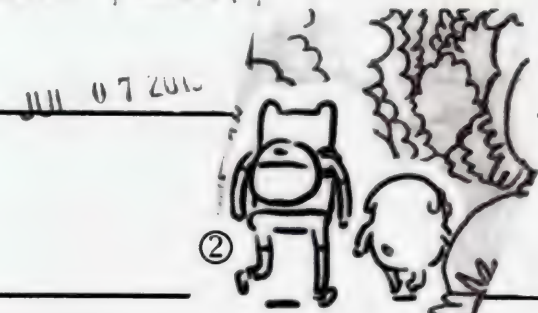
(F) S' DARK...

Action:

- F LEAPS ON/S.
- J. WALKS ON/S.

- F+J WALK THROUGH DARK FOREST.

Timing:



EPISODE #

1034-220

1034/220

Production :

1034/220

1034/220

SC. 28

Phl. A

Page 35

(F) YOU'RE SURE THAT BLANK-EYED
GIRLS ARE MADE-UP, RIGHT?

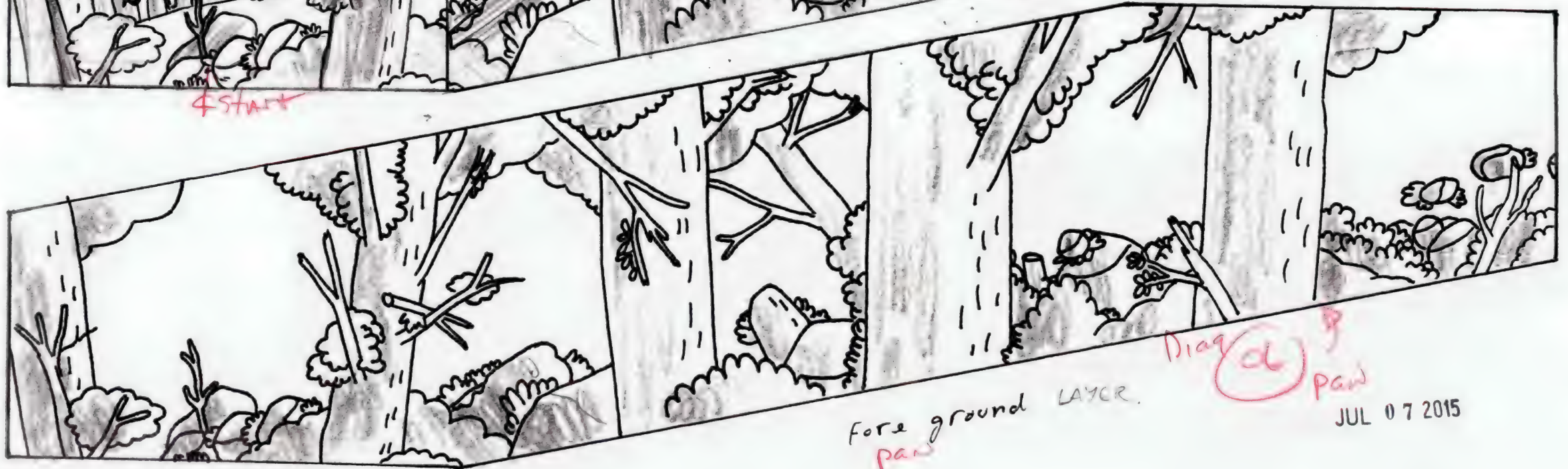
Diag AG pan

(D)



4 START

4 stop BGW/OL



Fore ground LAYER.
pan

Diag (OL) pan

JUL 07 2015

1034/220

1034-220

1034/220

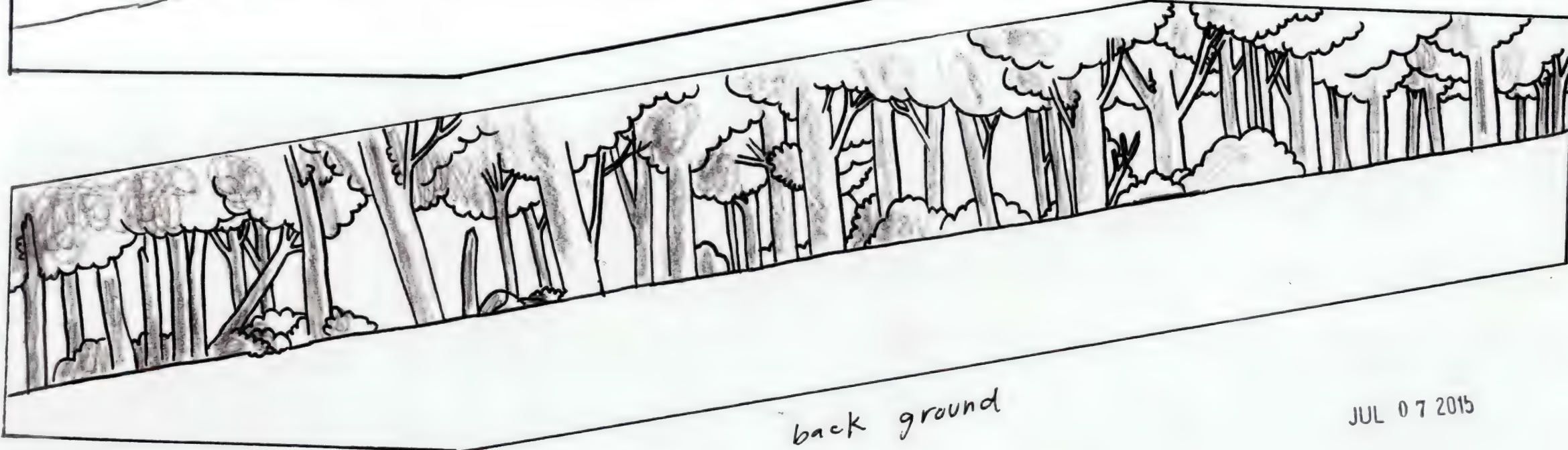
1034/220

1034/220

sc. 28 ref.

page 36

middle ground



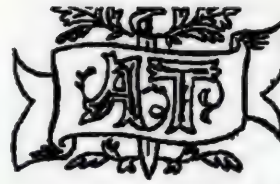
back ground

JUL 07 2015

1034/220

1034-220
1034/220

ADVENTURE TIME

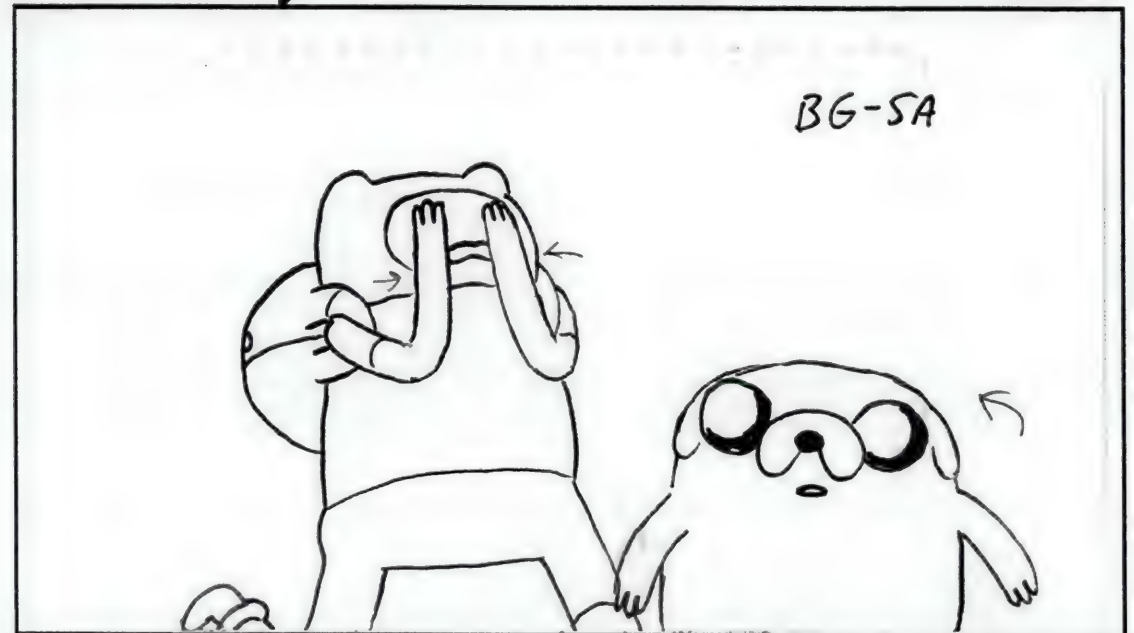


Page 37

Sc. 29 Pnl. A Bg. day night



Sc. 29 cont Pnl. B Bg. day night



Dialog:

(0/5)
SFX: [OWL HOOT]

(F) [SHUDDER]

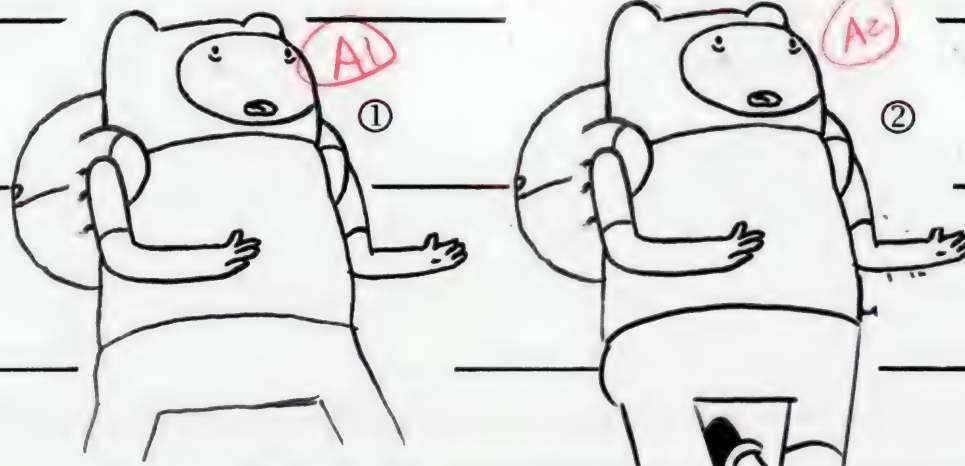


Action:

- F. COVERS HIS EYES.
- J. GLANCES BACK.

Timing:

JUL 07 2015



EPISODE #

1034-220

1034/220

Production :

1034/220

ADVENTURE TIME

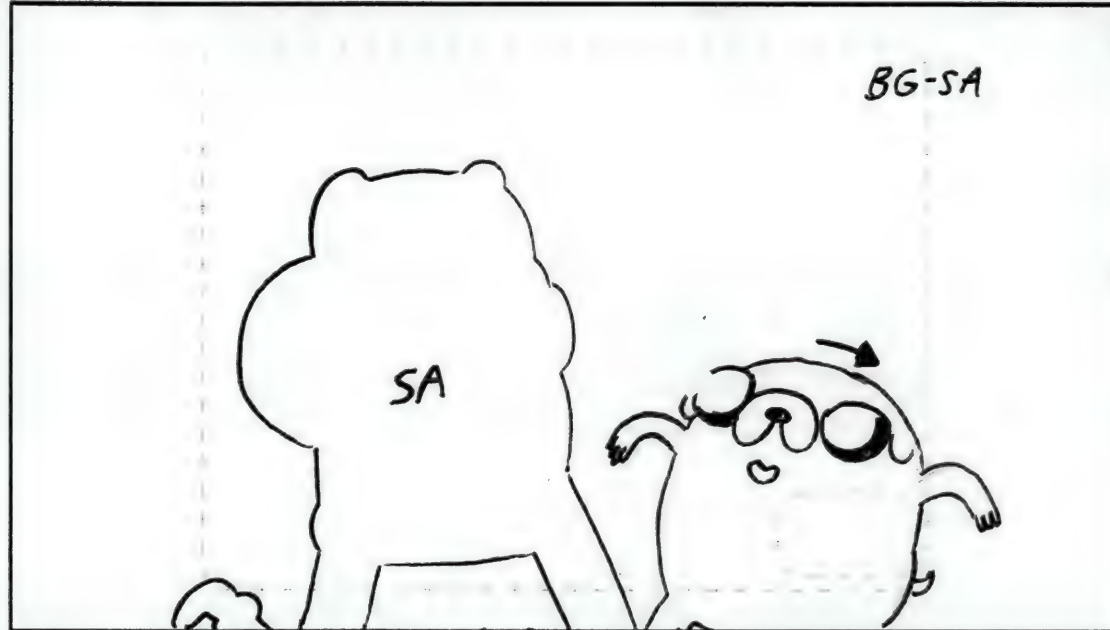


Page 38

Sc. 29 CONT Pnl. C

Bg.

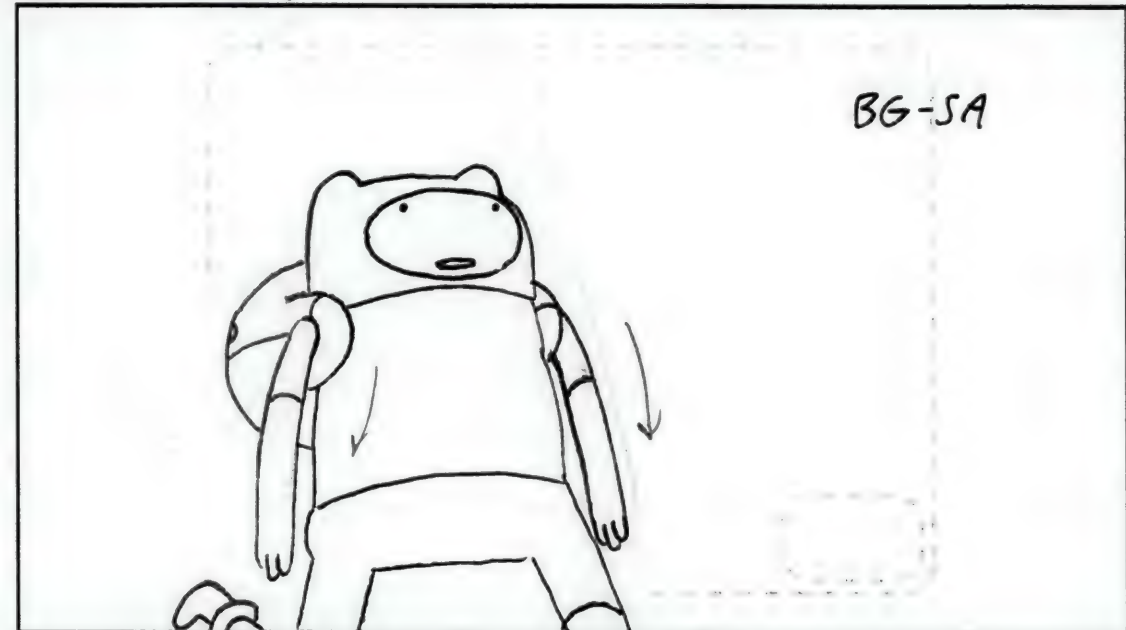
day night



Sc. 29 CONT Pnl. D

Bg.

day night



Dialog:

(J) HCH, HCH...

Action:



- J. DUCKS BEHIND FINN.

- F. LOWERS HIS ARMS.

Timing:

JUL 07 2015

EPISODE #

1034-220

1034/220

Production :

1034/220

ADVENTURE TIME

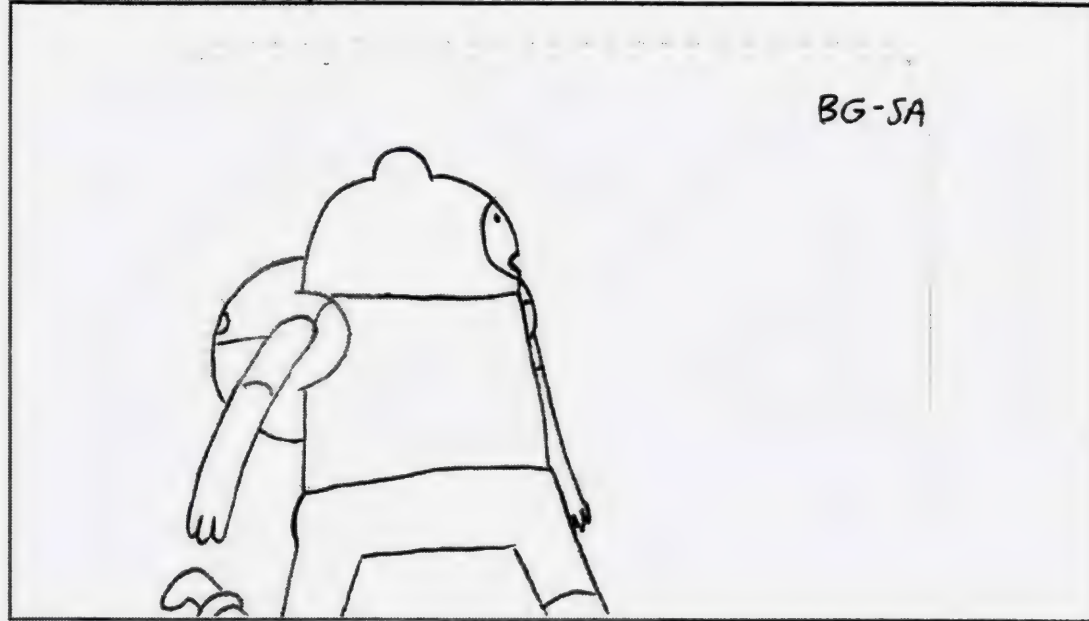


Page 39

Sc. 29 CONT Pnl. E

Bg.

day night



Sc. 30

Pnl. A

Bg.

day night



Dialog:

F: Jake?

Action:

- F. LOOKS AROUND FOR JAKE.

- F. LOOKS AROUND NERVOUSLY.

Timing:

JUL 07 2015

EPISODE #

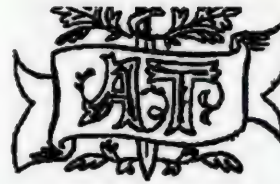
1034-220

Production :

1034/220

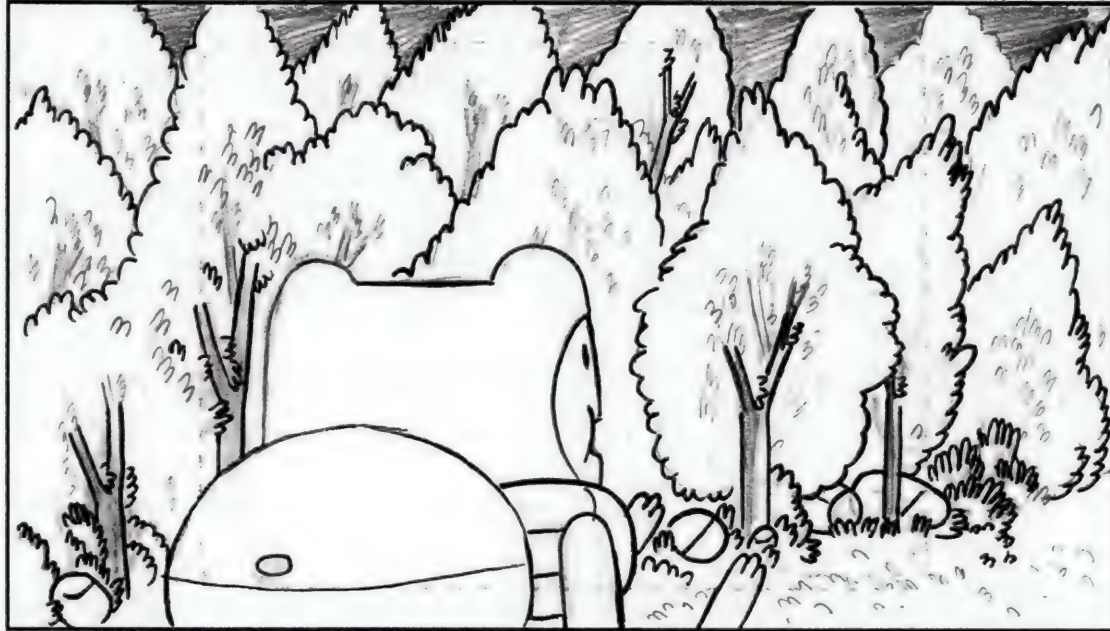
1034/220

ADVENTURE TIME

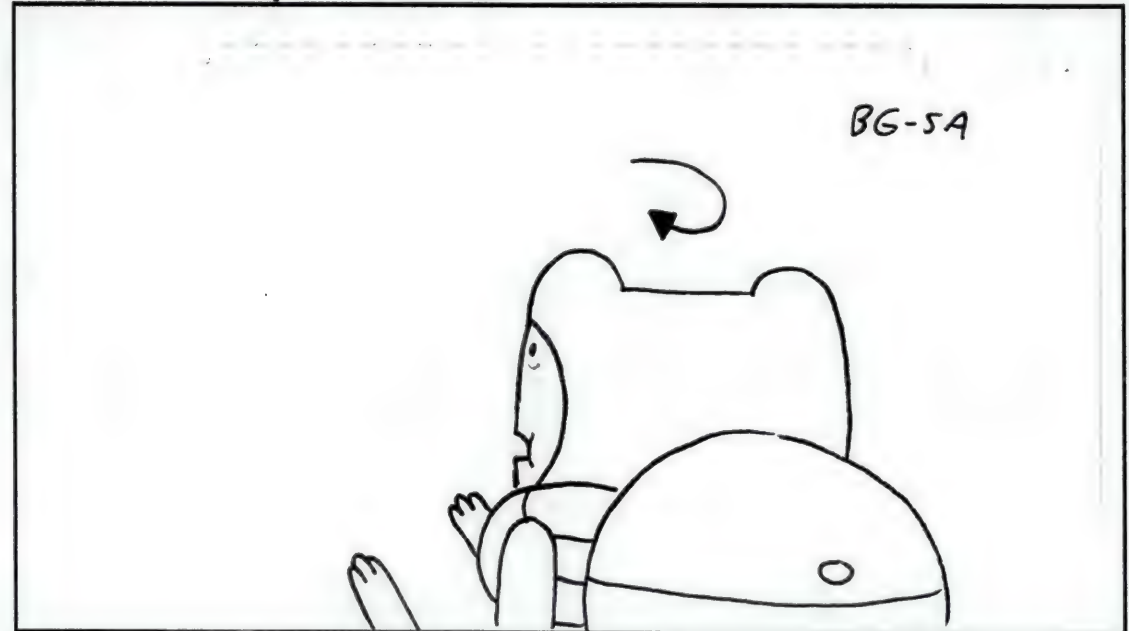


Page 40

Sc. 31 Pnl. A Bg. day night



Sc. 31 CONT Pnl. B Bg. day night



Dialog:

(F) (QUIET)
JAKE ?

Action:

Timing:

JUL 07 2015

EPISODE #

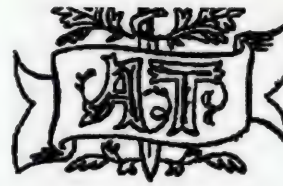
1034-220

1034/220

Production :

1034/220

ADVENTURE TIME



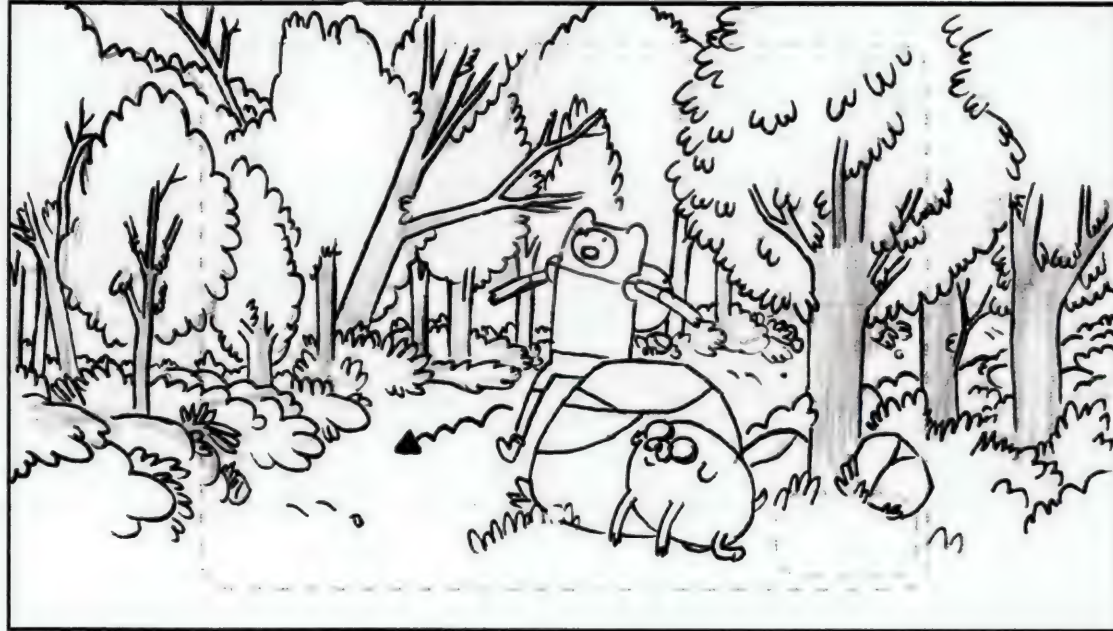
Page 41

Sc. 32

Pnl. A

Bg.

day night

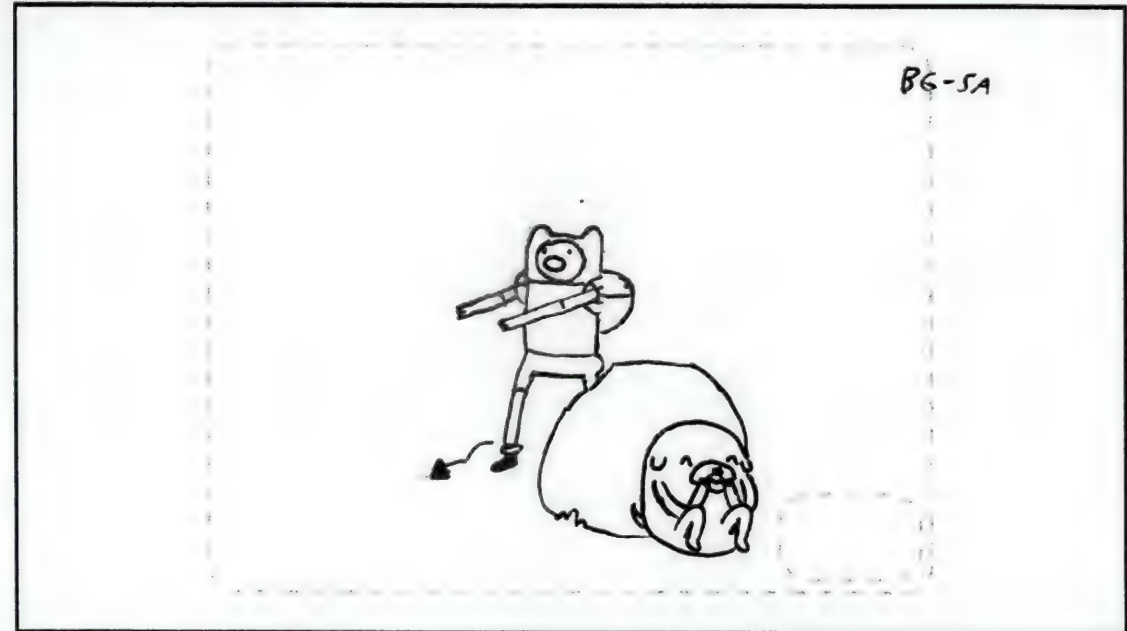


Sc. 32 *CONT*

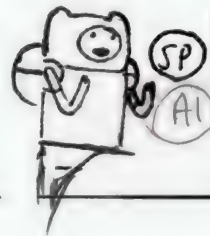
Pnl. B

Bg.

day night



Dialog:



()



Action:

-F. CONTINUES SEARCHING.

-J. STIFLES A LAUGH.

Timing:

JUL 07 2015

EPISODE #

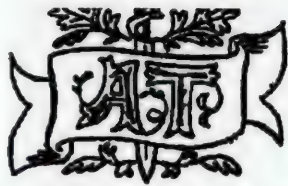
1034/220

1034-220

Production :

1034/220

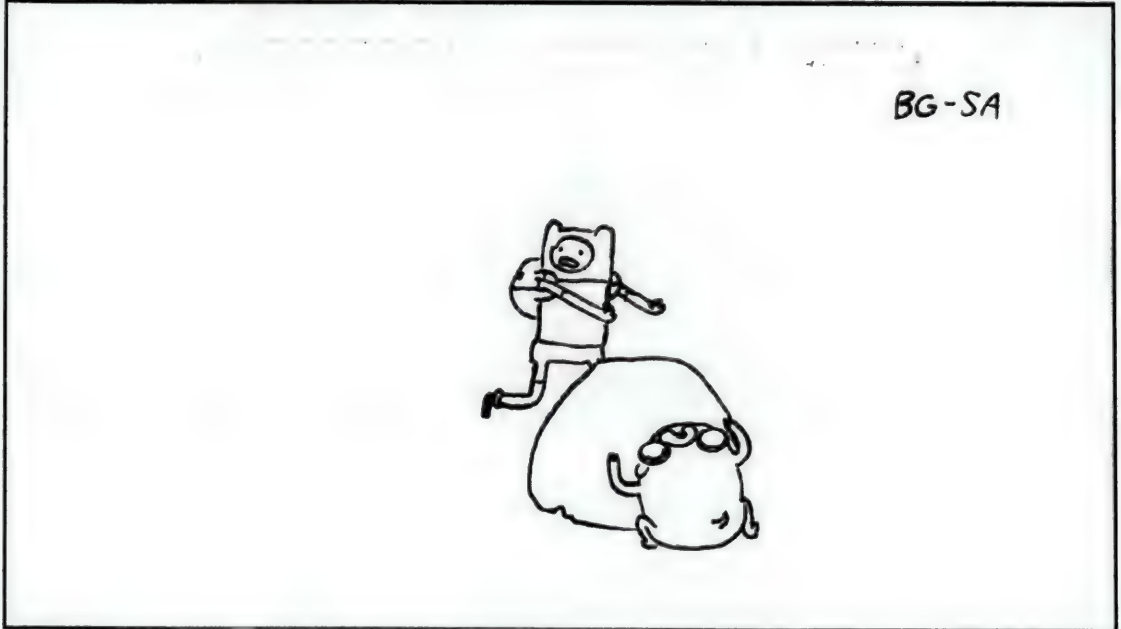
ADVENTURE TIME



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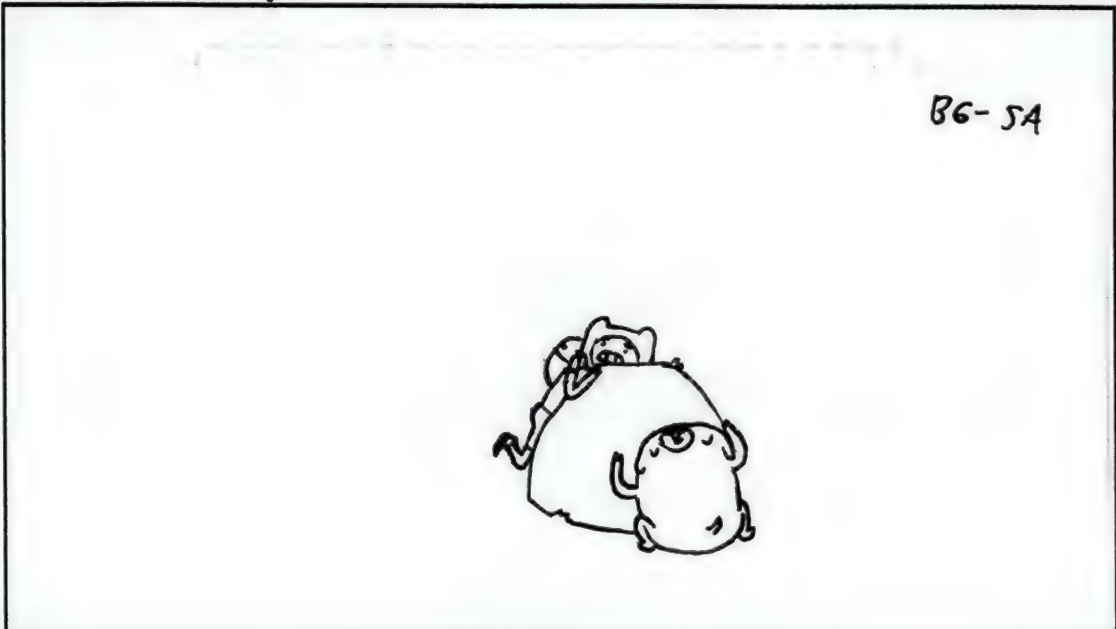
Sc. 32 CONT Pnl. C

Bg. day night



Sc. 32 CONT Pnl. D

Bg. day night



Dialog:	
(F) UH ... UH...	SFX: * THMP *
Action:	
- F. IS GETTING MORE AGITATED.	- F. HUGS ROCK.
Timing:	
JUL 07 2015	

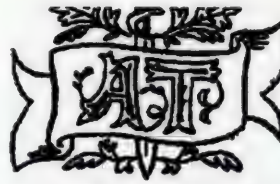
1034/220

EPISODE # 1034-220
1034/220
Production :

1034/220

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ADVENTURE TIME



Page 43

Sc. 33

Pnl. A

Bg.

day night

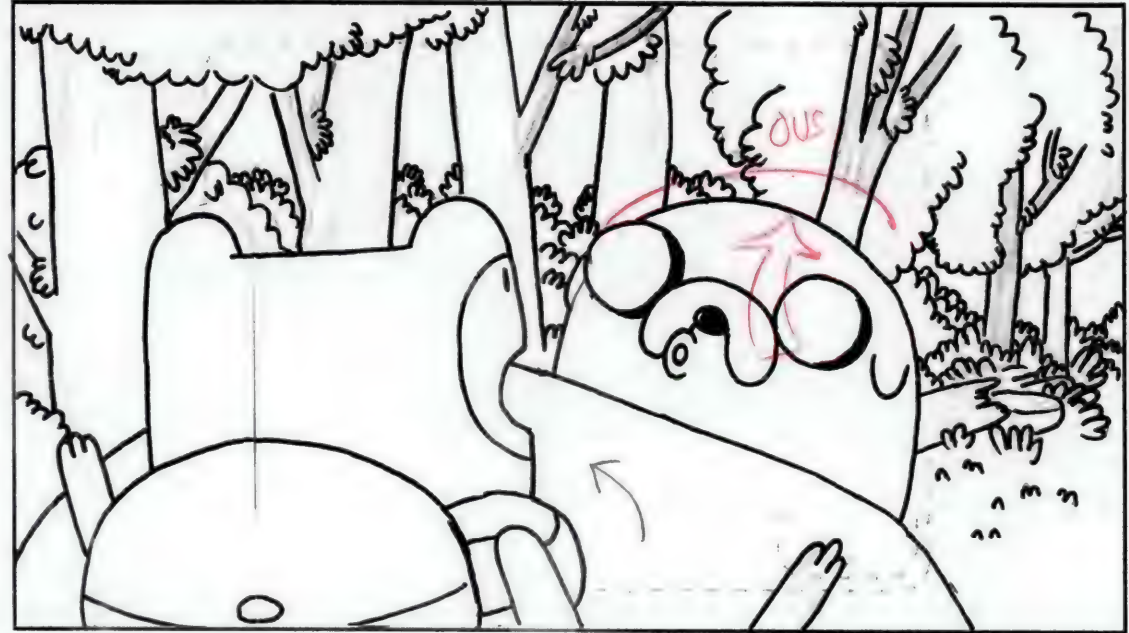


Sc. 33 cont

Pnl. B

Bg.

day night



Dialog:

(QUIET/A BIT NERVOUS)
① BLANK-EYED GIRL?

J: Boo!

Action:

- J. POPS INTO VIEW.

JUL 07 2015

Timing:

EPISODE #

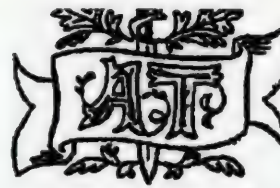
1034/220 1034-220

Production :

1034/220

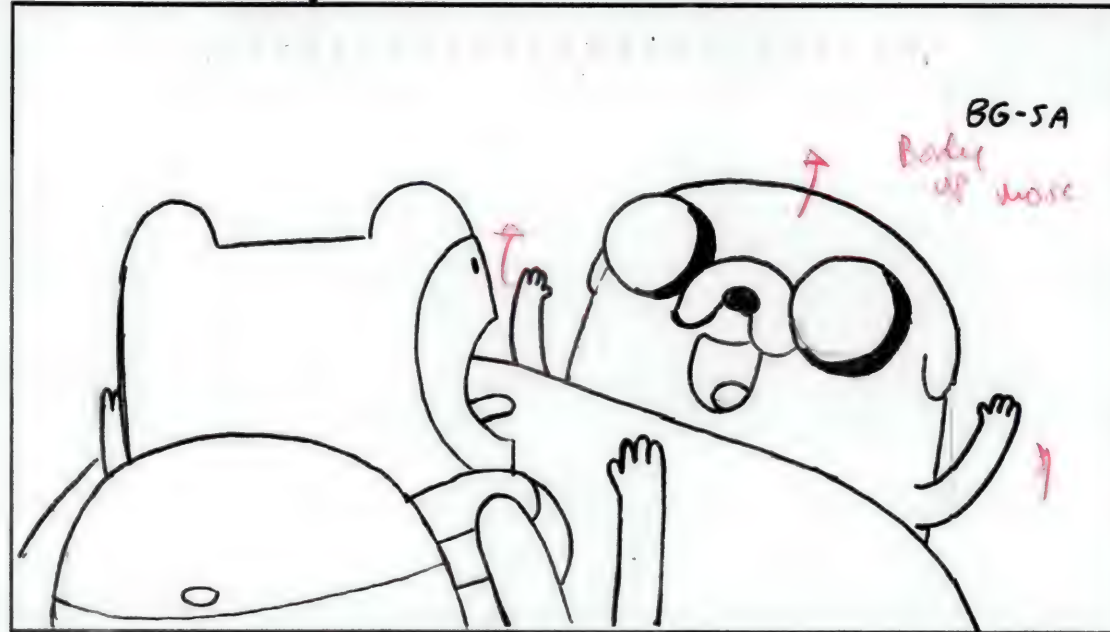
1034/220

ADVENTURE TIME

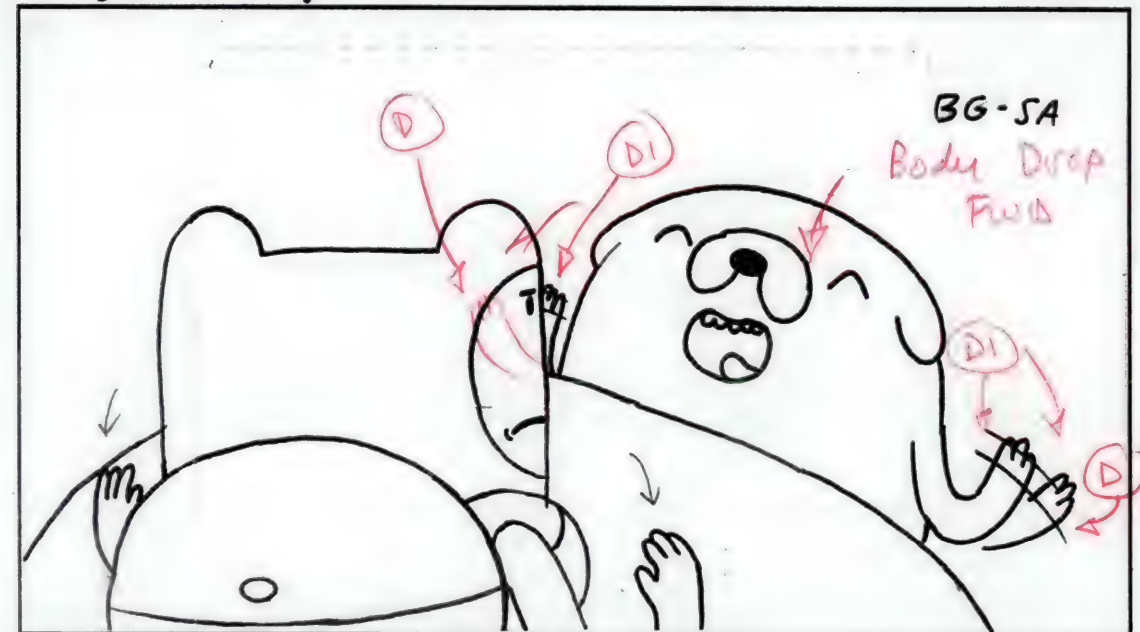


Page 44

Sc. 33 CONT Pnl. C Bg. day night



Sc. 33 CONT Pnl. D Bg. day night



Dialog:	<u>F:</u> AH!
Action:	<p>(J) HA-HA HA!</p> <p>- J. WAVES ARMS AS HE LAUGHS.</p> <p>JUL 07 2015</p>
Timing:	

1034-220

EPISODE #

1034/220

Production :

1034/220

day night



① [LAUGHING]

⑦ [GROWING LAUGHTER]

- FINN JOINS IN.

- F+J WAVE ARMS AT EACH OTHER.

-F. STANDS UP.

JUL 07 2015



Producti 1:

1034/220

ADVENTURE TIME

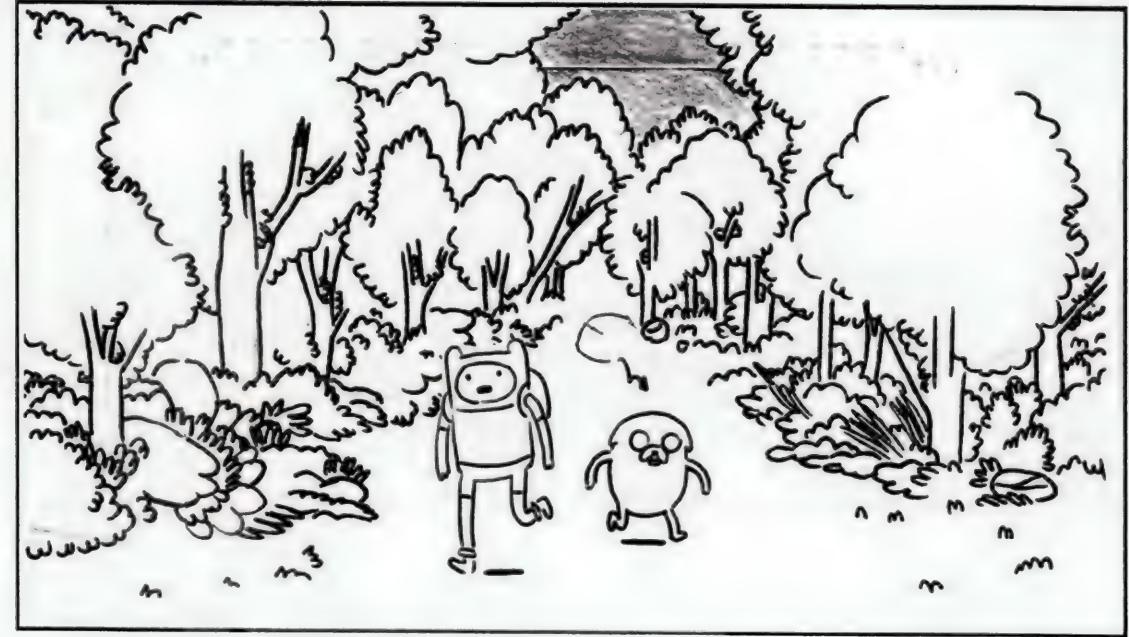


Page 46
NO PGS 47-50
day night

Sc. 34 CONT Pnl. B Bg. day night



Sc. 34 CONT Pnl. C Bg. day night



Dialog: S/A (B) (B) Push JAK OH!

Action: - F+J START WALKING AGAIN. - F. PICKS UP ROCK. JUL 07 2015

Timing:

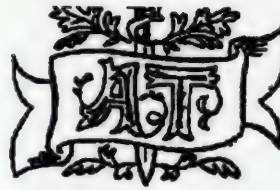
EPISODE # 1034-220
1034/220
Production :

1034/220

1034/220

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ADVENTURE TIME



No Scs 35-38

Page 51
~~NO PG~~ 52
day night

Sc. 34 *CONT*

Pnl. D

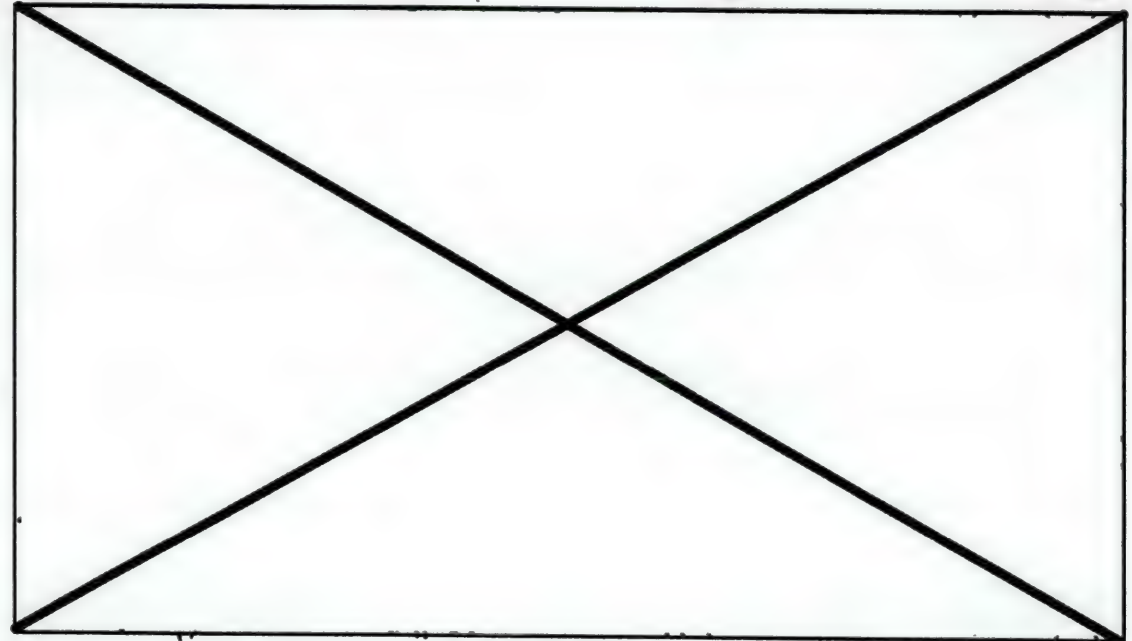
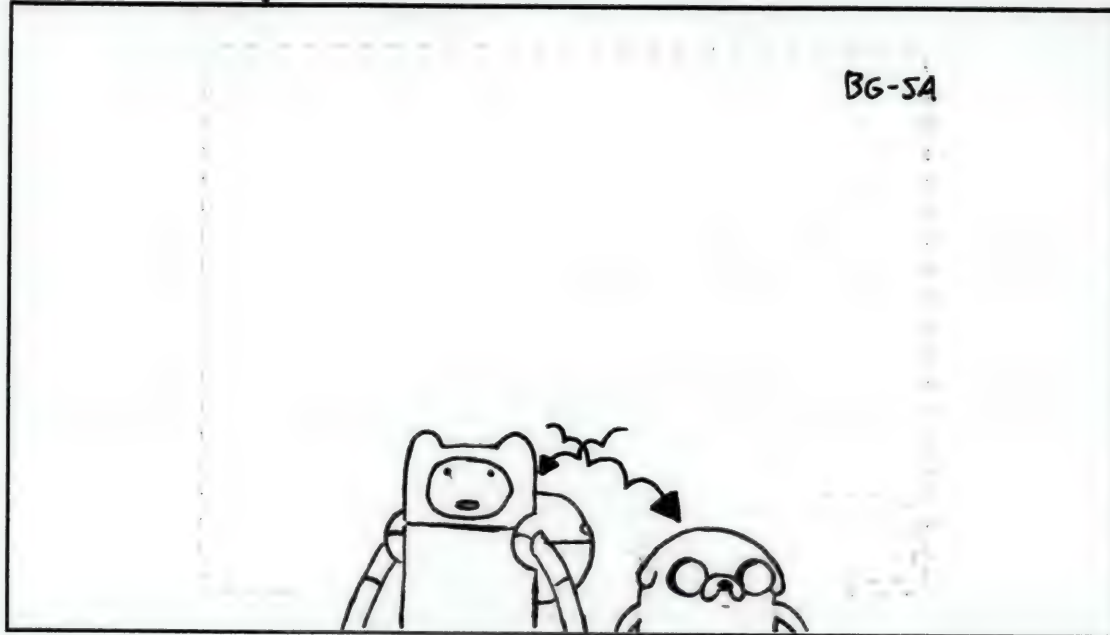
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:

SFX: [NIGHT SOUNDS]

Action:

-F+J WALK FORWARD OFF/S.

JUL 07 2015

Timing:

EPISODE #

Production :

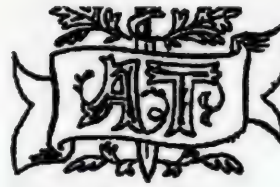
1034-220

1034/220

1034/220

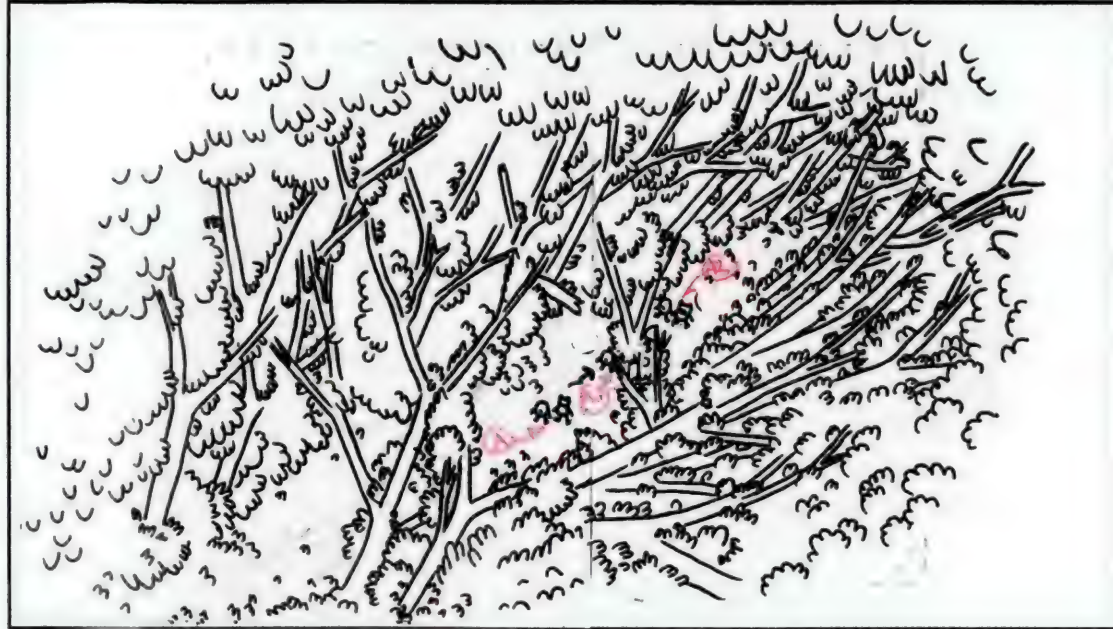
1034/220

ADVENTURE TIME

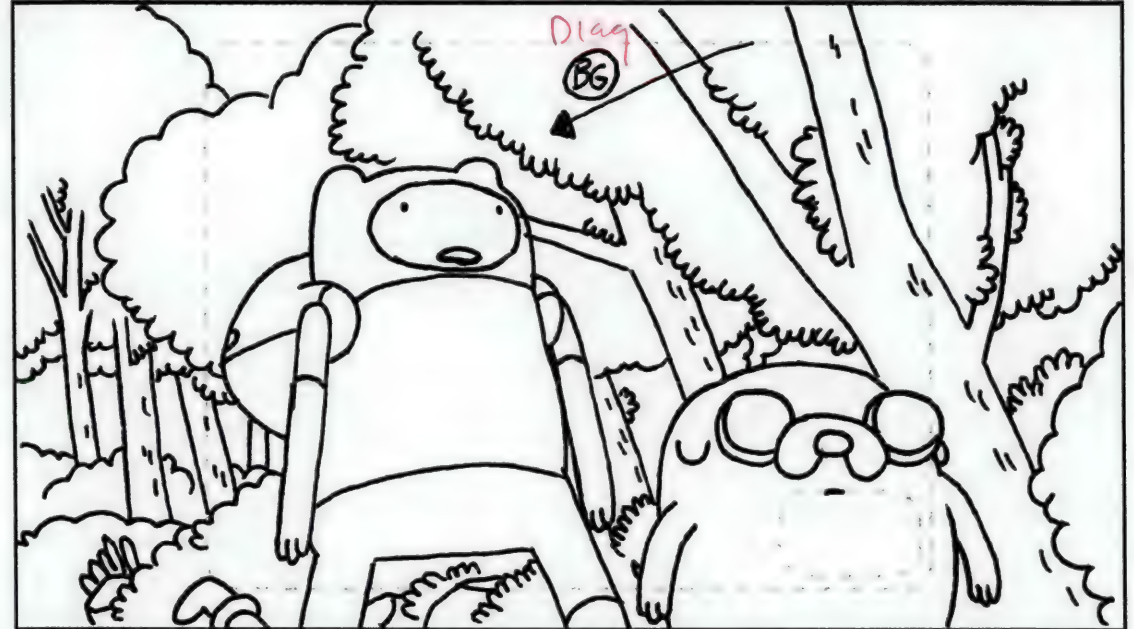


Page 53

Sc. 39 Pnl. A Bg. day night



Sc. 40 Pnl. A Bg. day night



Dialog:	
SFX: * SINISTER MUSIC *	
Action:	- F+J WALK THROUGH EVEN SPOOKIER PART OF THE FOREST.
	- F. IS MORE UNCERTAIN.
Timing:	JUL 07 2015

1034-220

EPISODE #

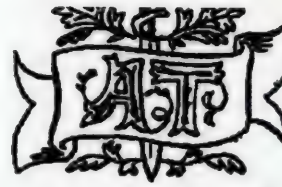
1034/220

Production :

1034/220

1034/220

ADVENTURE TIME

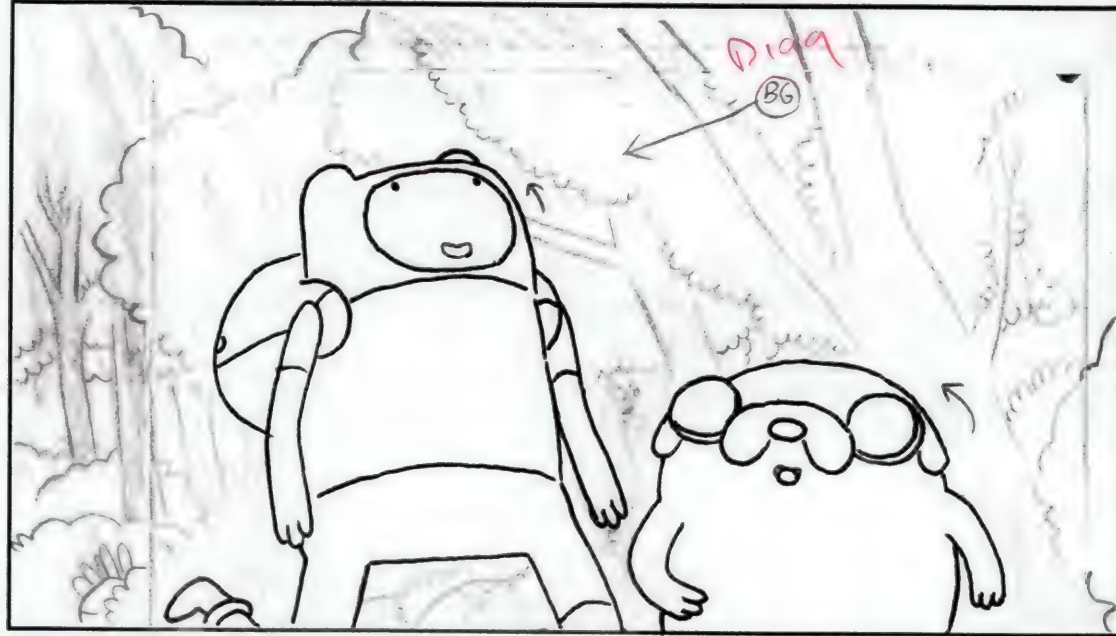


Page 54

Sc. 40 CONT Pnl. B

Bg.

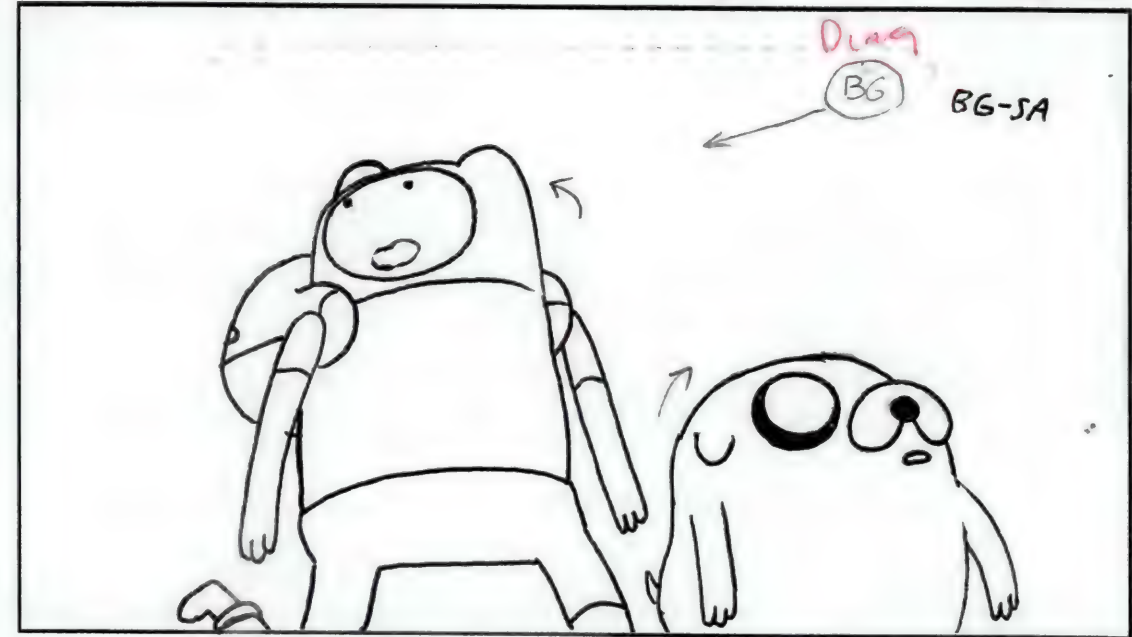
day night



Sc. 40 CONT Pnl. C

Bg.

day night



Dialog: F+J: EH-MEH-MEH

F+J: HA HA HA

Action: - Less light.
- F+J LOOK AROUND NERVOUSLY.

- nervous laughter.

JUL 07 2015

Timing:

1034-220

EPISODE #

1034/220

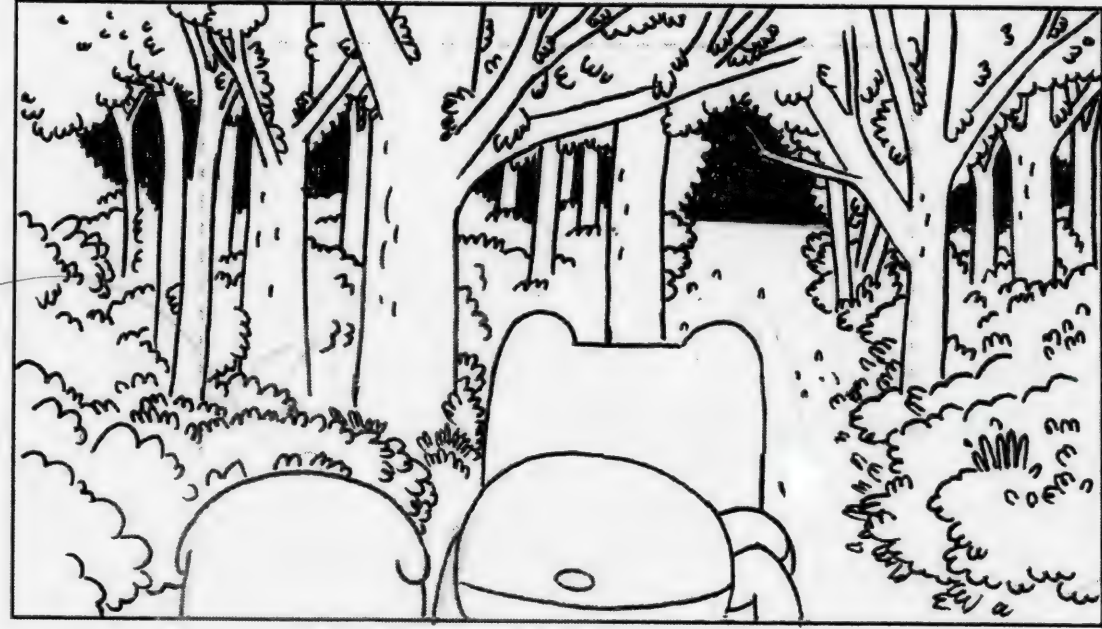
Production :

1034/220

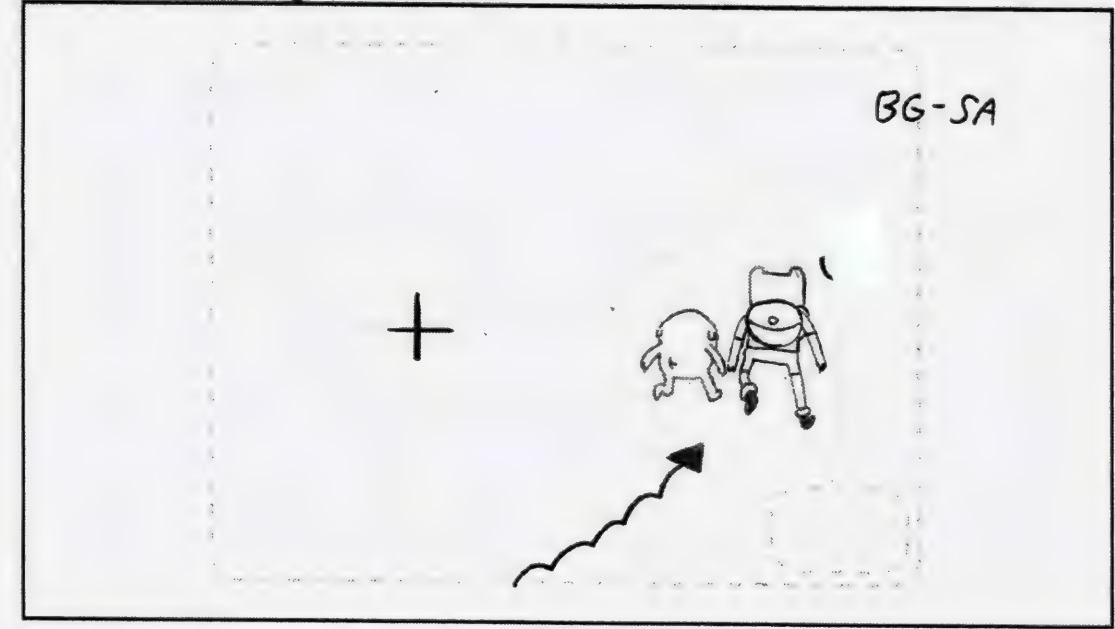
ADVENTURE TIME



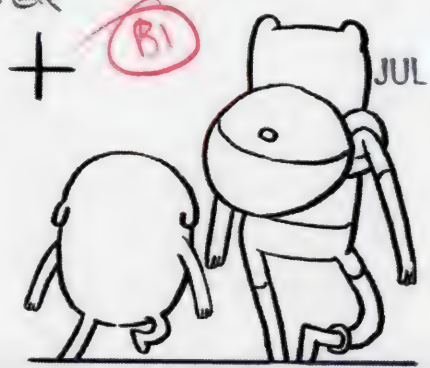
Sc. 41 Pnl. A Bg. day night



Sc. 41 *cont* Pnl. B Bg. day night



Dialog:	<p><u>SFX</u>: * SINISTER FOREST SOUNDS *</p> <p><u>F+J</u>: [QUICK NERVOUS LAUGHTER]</p>
Action:	<p>- F+J WALK A BIT FASTER</p>
Timing:	<p>+ <u>(B)</u></p> <p>JUL 07 2015</p>



EPISODE # 1034-220

Production :

1034/220

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ADVENTURE TIME

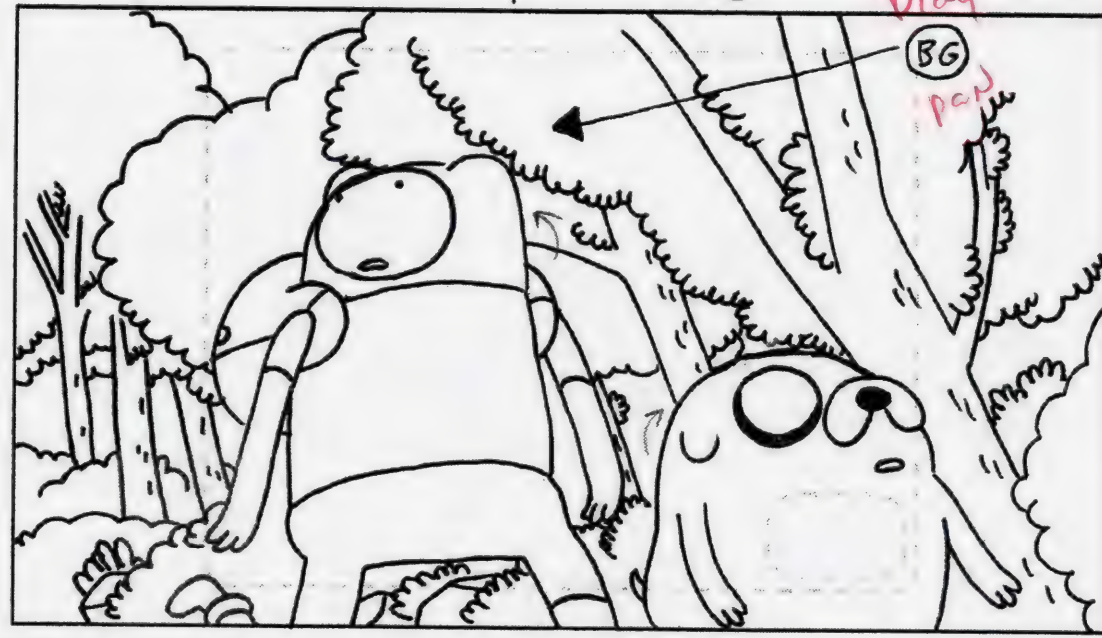


Sc. 42

Pnl. A

Bg.

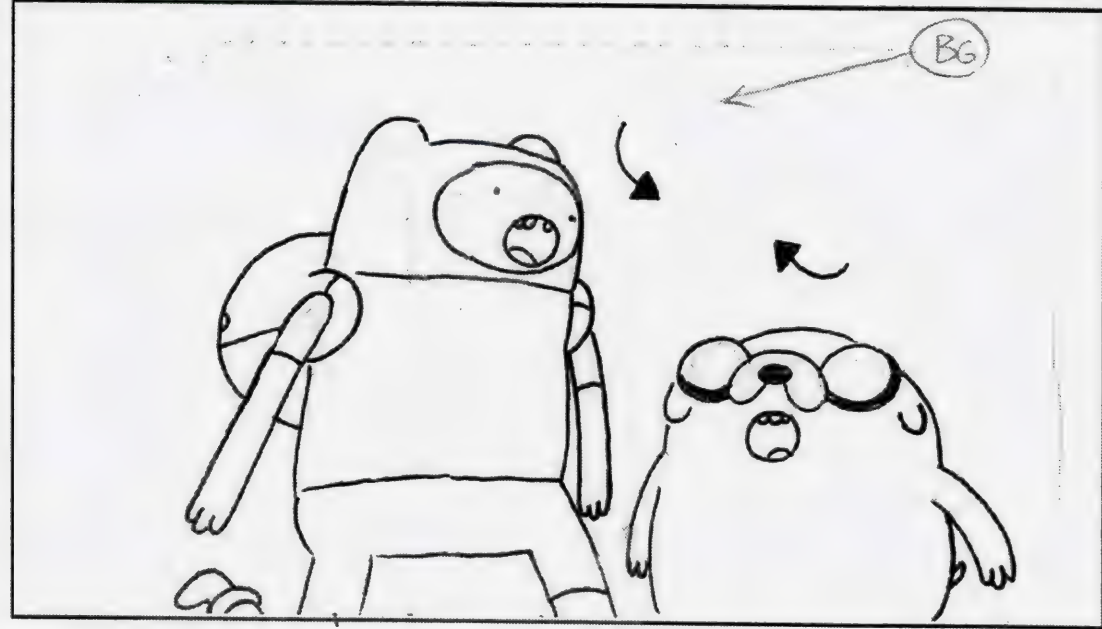
day night



Sc. 42 CONT

Pnl. B

Bg.



Page 56
56A NEXT
day night

Dialog:

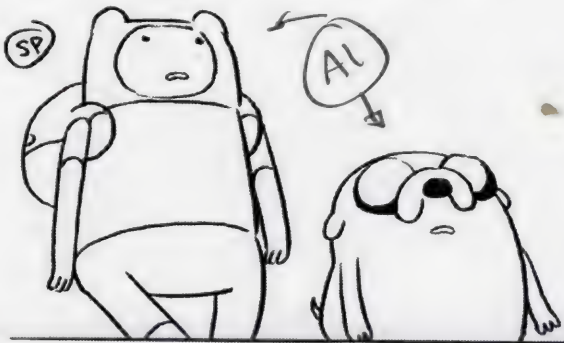
F: IS THIS CREEPING YOU OUT?
(OVERLAPPING)
J: IS THIS CREEPING ME OUT?

Action:

-F+J BOTH SEEM FREAKED OUT.

-F+J LOOK AT EACH OTHER SUDDENLY.

Timing:



JUL 07 2015

EPISODE # 1034-220

Production :

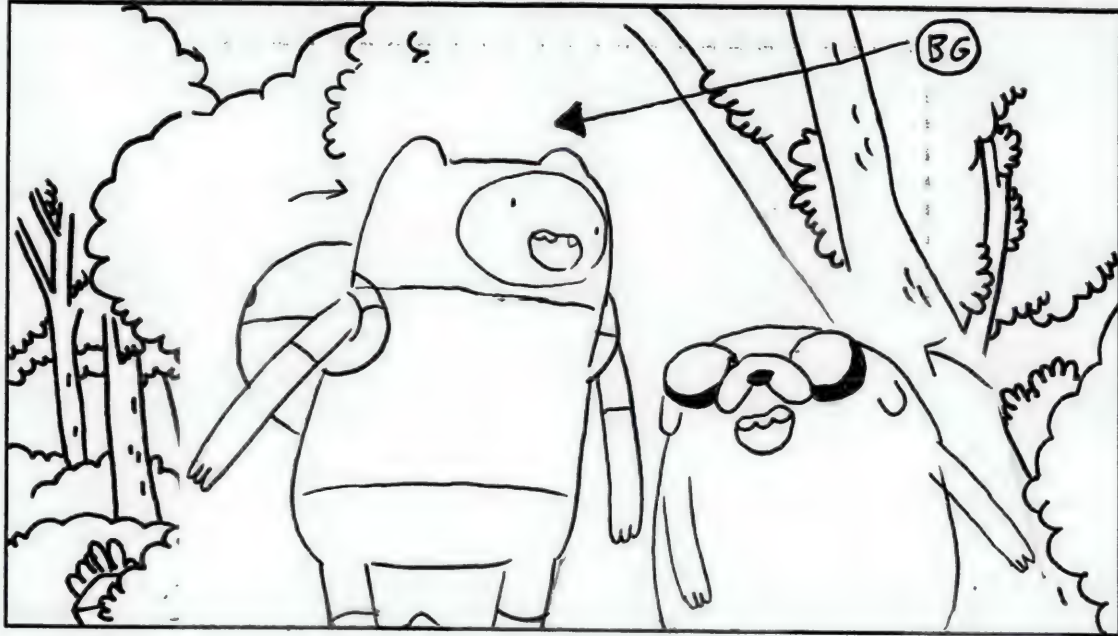
1034/220

1034/220

ADVENTURE TIME



Sc. 42 CONT Pnl. C Bg. day night



Sc. 42 CONT Pnl. D Bg. day night



Dialog:

J+F: HA!

Action:

- F+J LOOK OFF TO THE RIGHT

JUL 07 2015

Timing:

Page 56A
57 NEXT

EPISODE # 1034-220

Production :

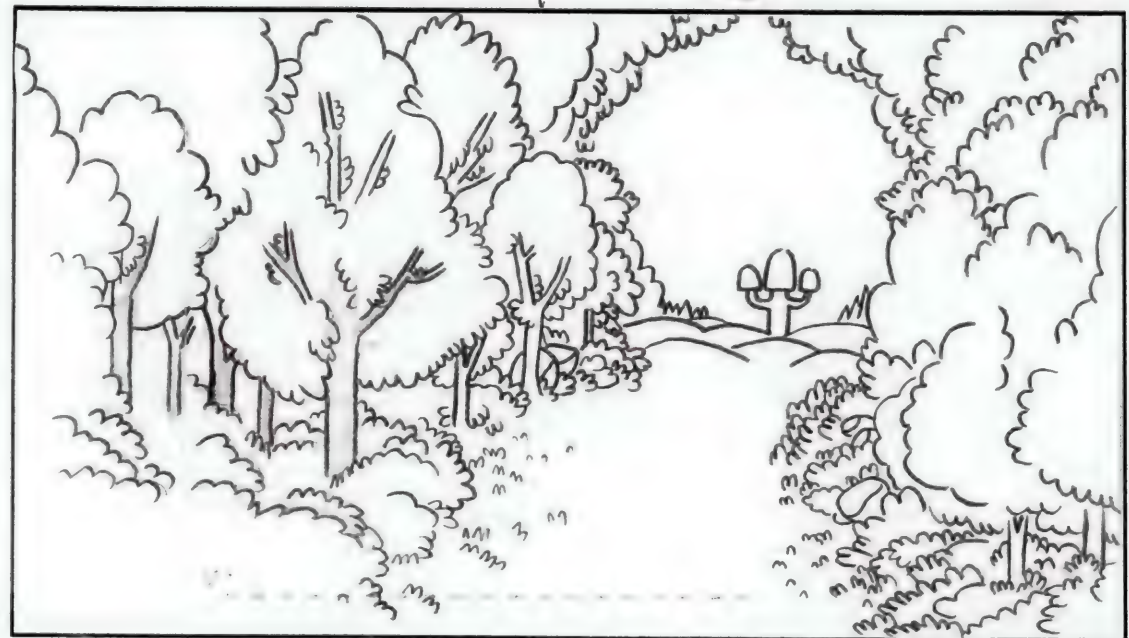
1034/220

1034,220

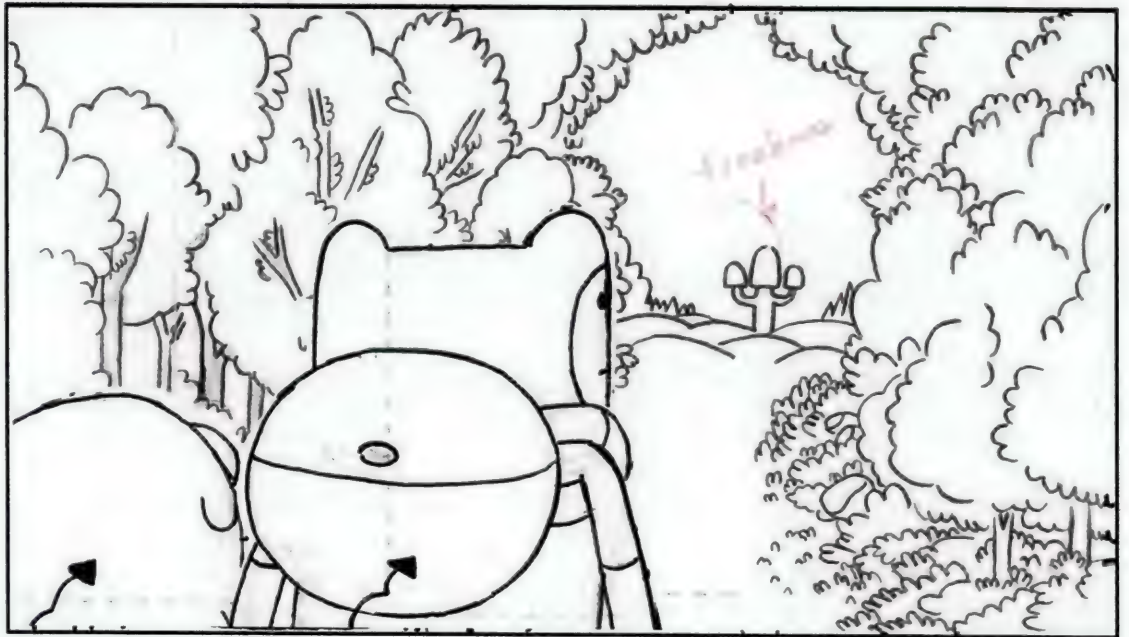
ADVENTURE TIME



Sc. 43 Pnl. A Bg. day night



Sc. 43 *cont* Pnl. B Bg. day night



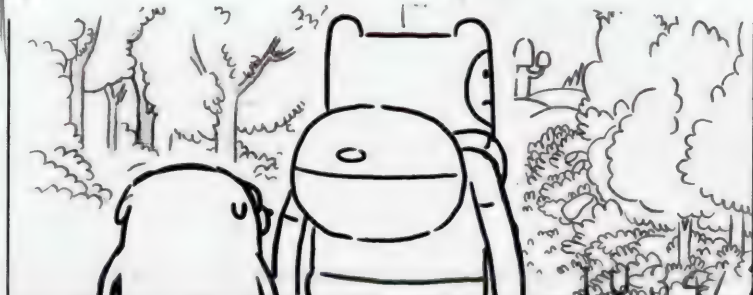
Dialog:

Action:

- F+J WALK ON/S.
- THE TREEHOUSE IS IN VIEW.

(B1)
JUL 07 2015

Timing:



EPISODE # 1034-220

1034/220

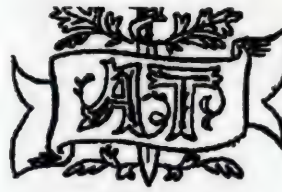
Production :

1034/220

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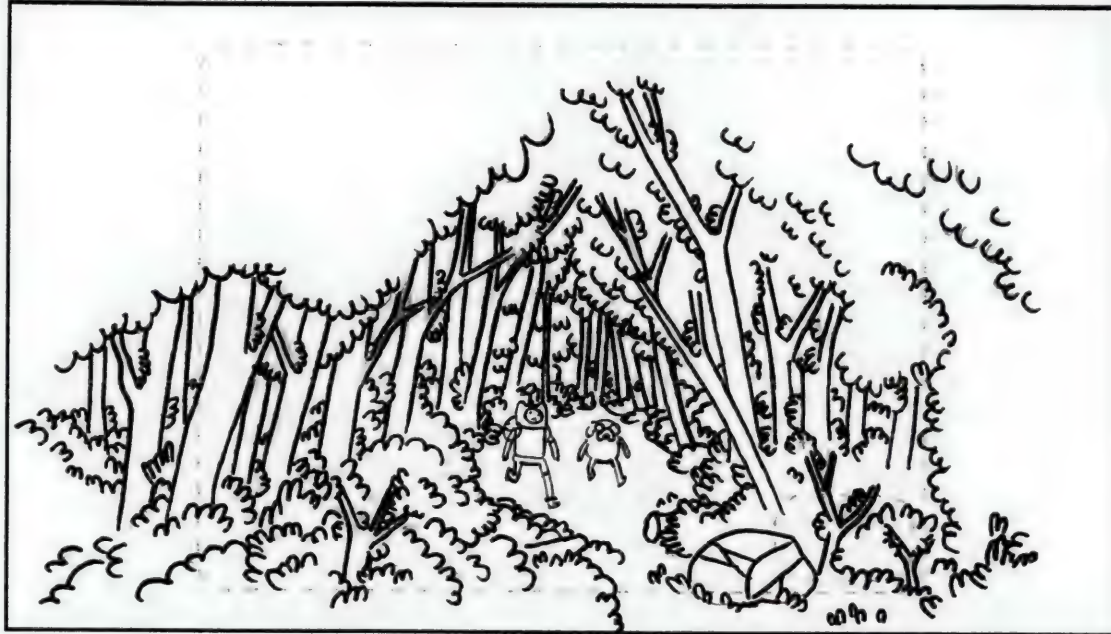
1034/220

ADVENTURE TIME

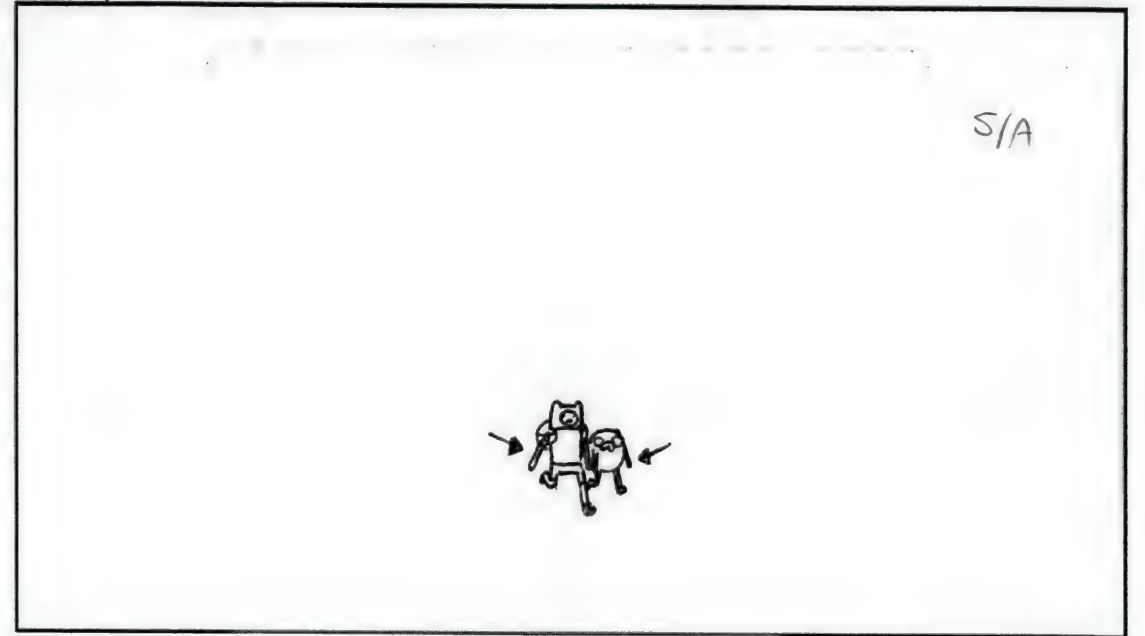


Page 58

Sc. 44 Pnl. A Bg. day night



Sc. 44 CONT Pnl. B Bg. day night



Dialog:	
<u>SFX:</u> * CREEPY RUSTLING *	
Action:	-F+J WALK CLOSER TOGETHER.
Timing:	JUL 07 2015

EPISODE # 1034-220

1034/220

Production :

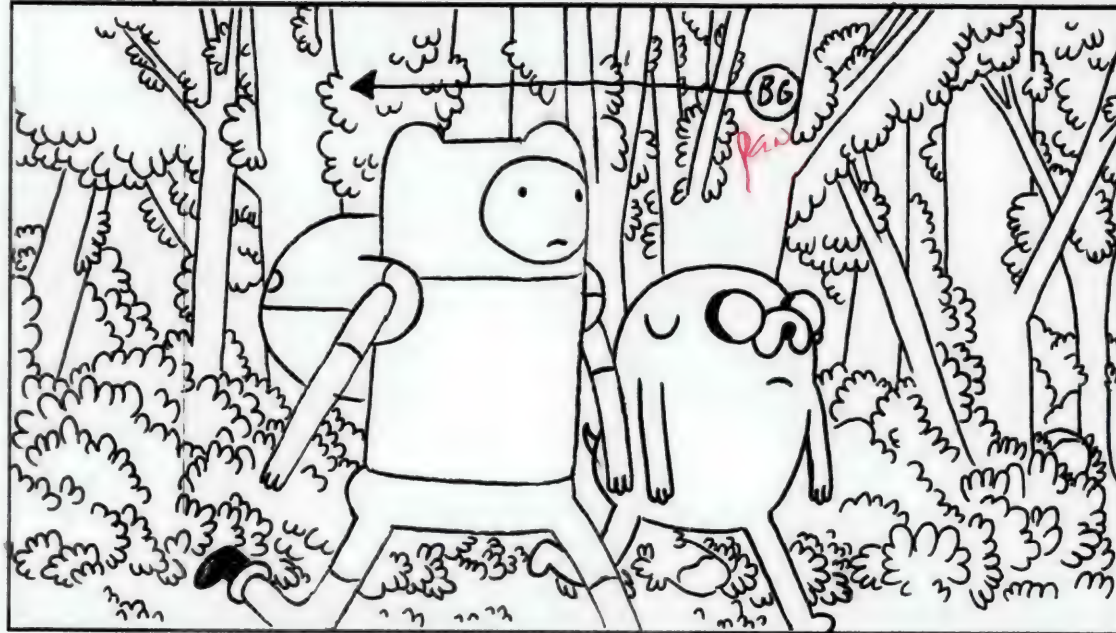
1034/220

ADVENTURE TIME

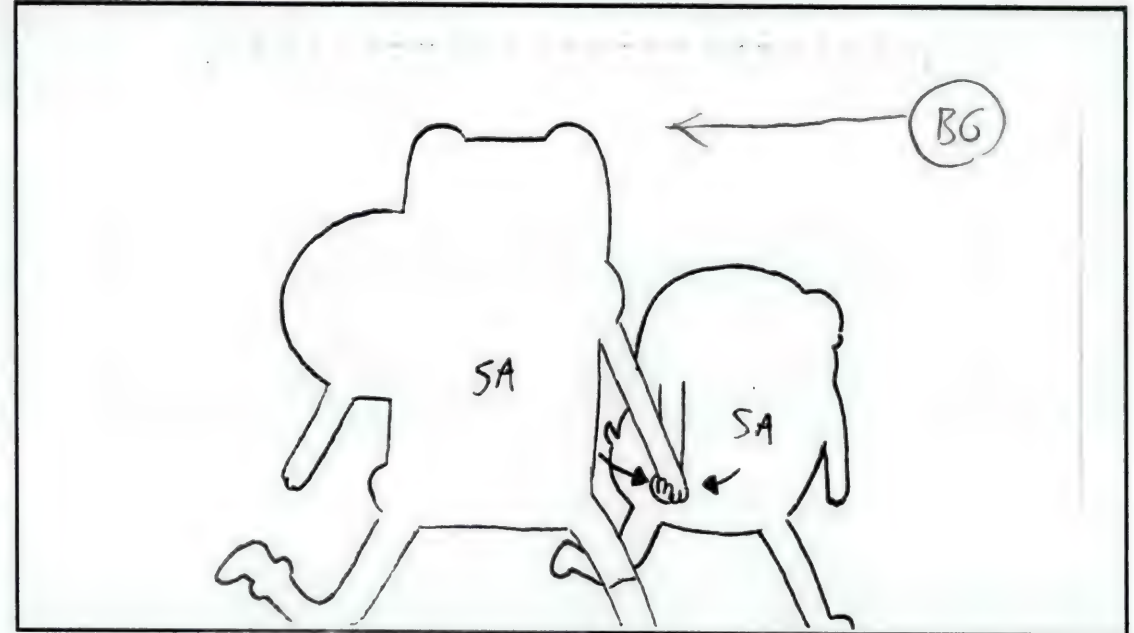


Page 59

Sc. 45 Pnl. A Bg. day night



Sc. 45 cont Pnl. B Bg. day night



Dialog:	
<p><u>SFX</u>: * QUICK FOOTSTERS * FOLLOWING THEM</p>	
Action:	<p>F+J hold hands.</p>
Timing:	<p>JUL 07 2015</p>

EPISODE # 1034-220

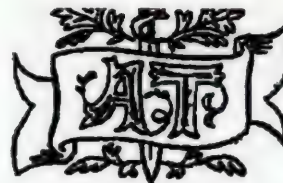
Production :

1034/220

1034/220

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ADVENTURE TIME



Sc. 45 CONT Pnl. C

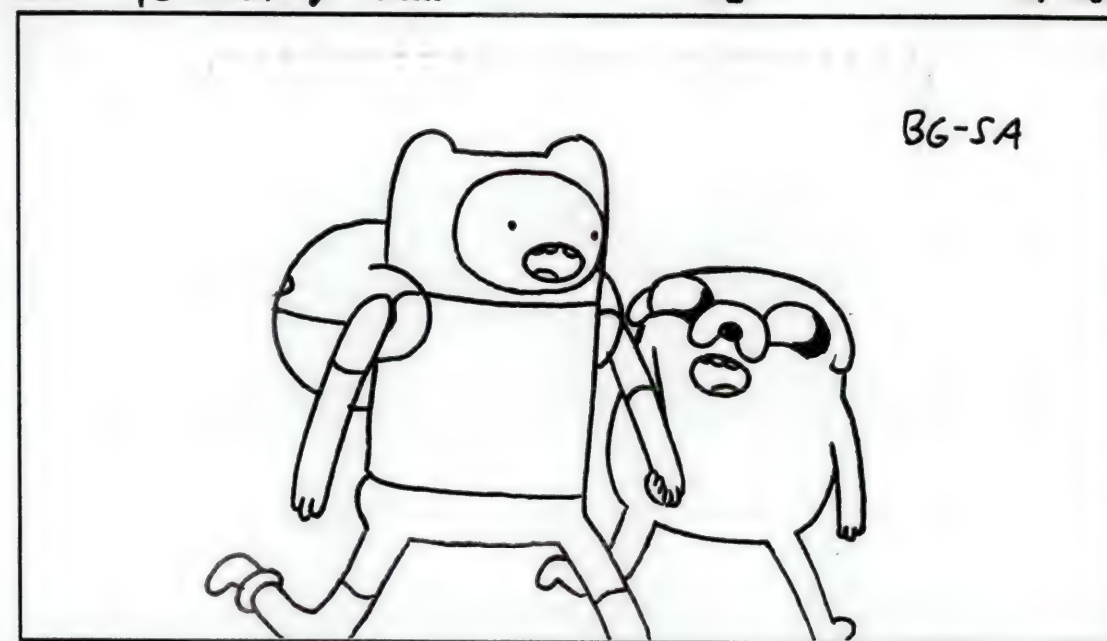
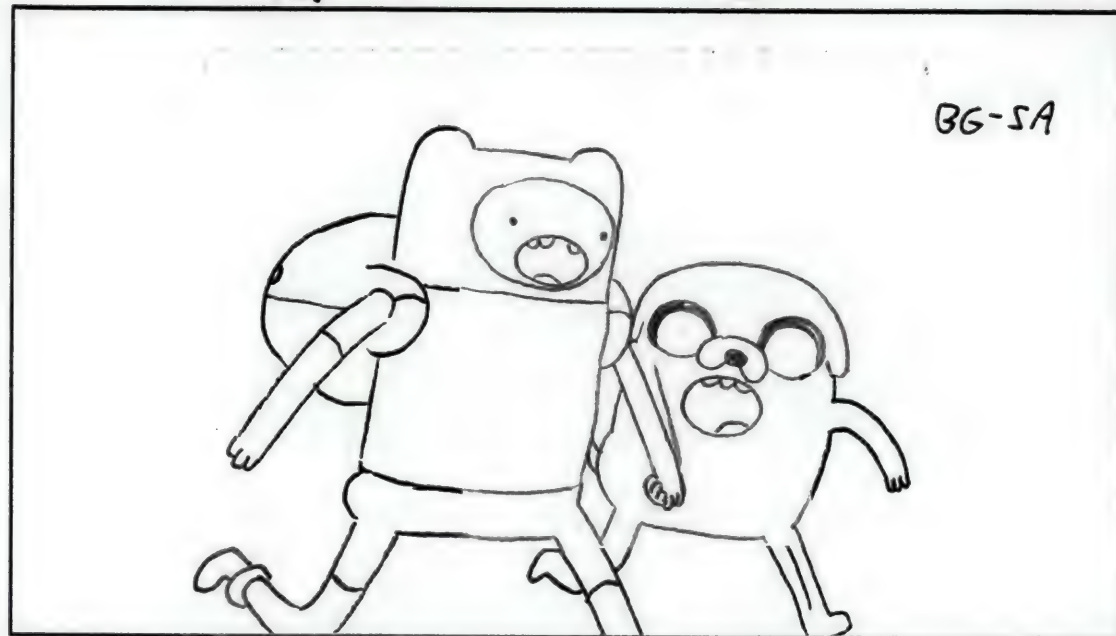
Bg.

day night

Sc. 45 CONT Pnl. D

Bg.

day night



Dialog:	<u>F:</u> Ahh! <u>J:</u> WHOA!	<u>F+J:</u> Can I hold your hand?
Action:	- F+J HOLD HANDS.	
Timing:	JUL 07 2015	

EPISODE # 1034-220

Production :

1034/220

1034/220

ADVENTURE TIME

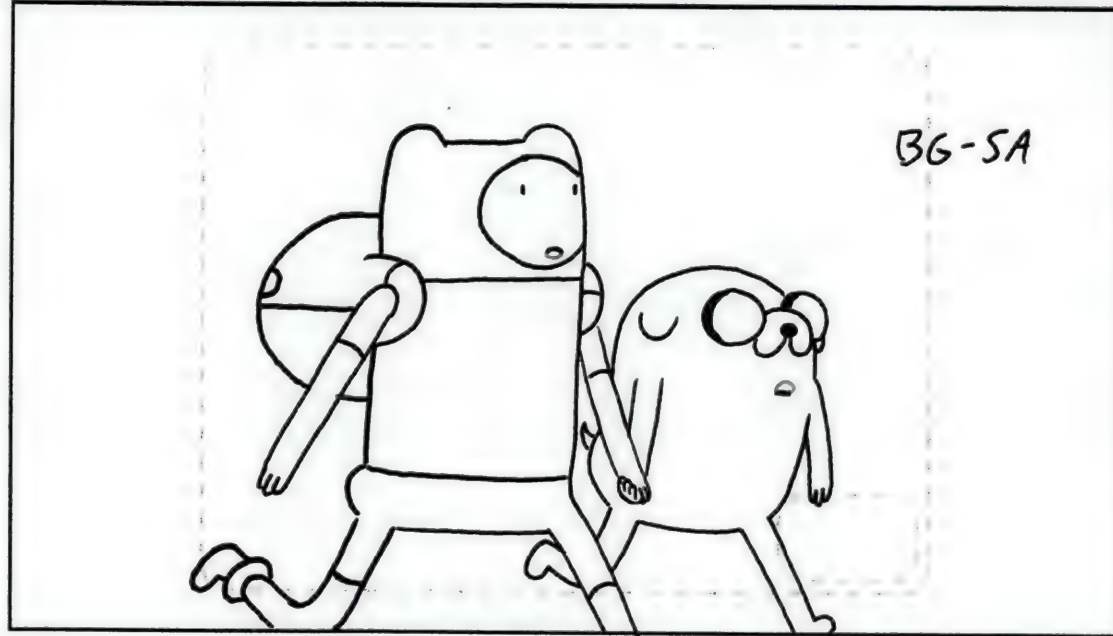


Page 61
day night

Sc. 45 CONT Pnl. E

Bg.

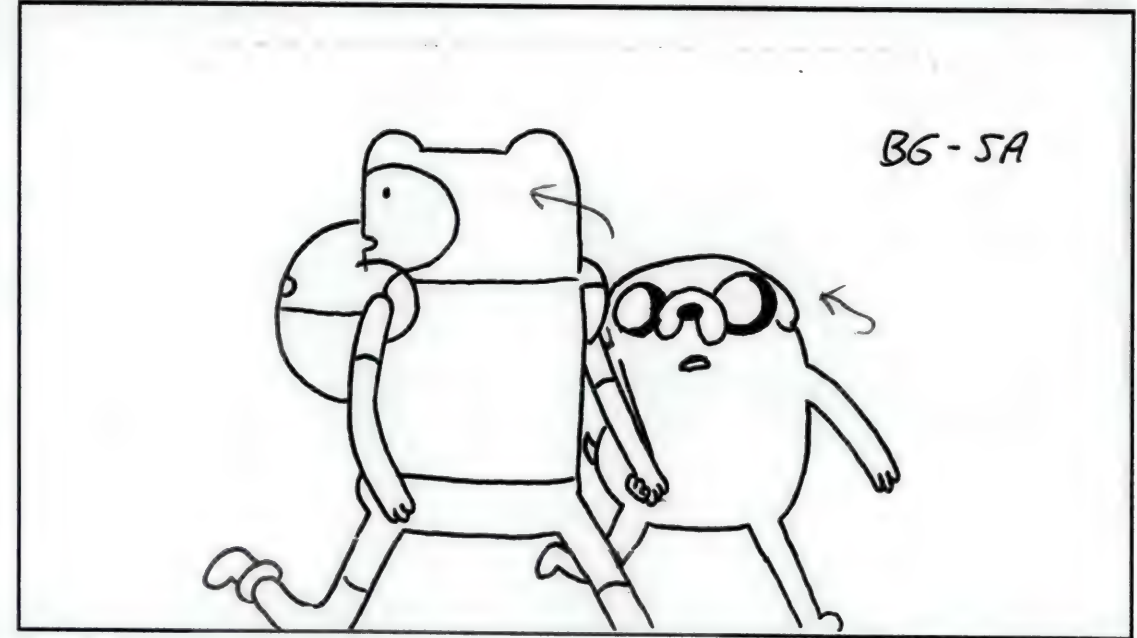
day night



Sc. 45 CONT Pnl. F

Bg.

day night



Dialog:	(SIMULTANEOUS) <u>F+J</u> YES.
Action:	- F+J LOOK OVER THEIR SHOULDERS JUL 07 2015
Timing:	

EPISODE # 1034-220

1034/220

Production :

1034/220

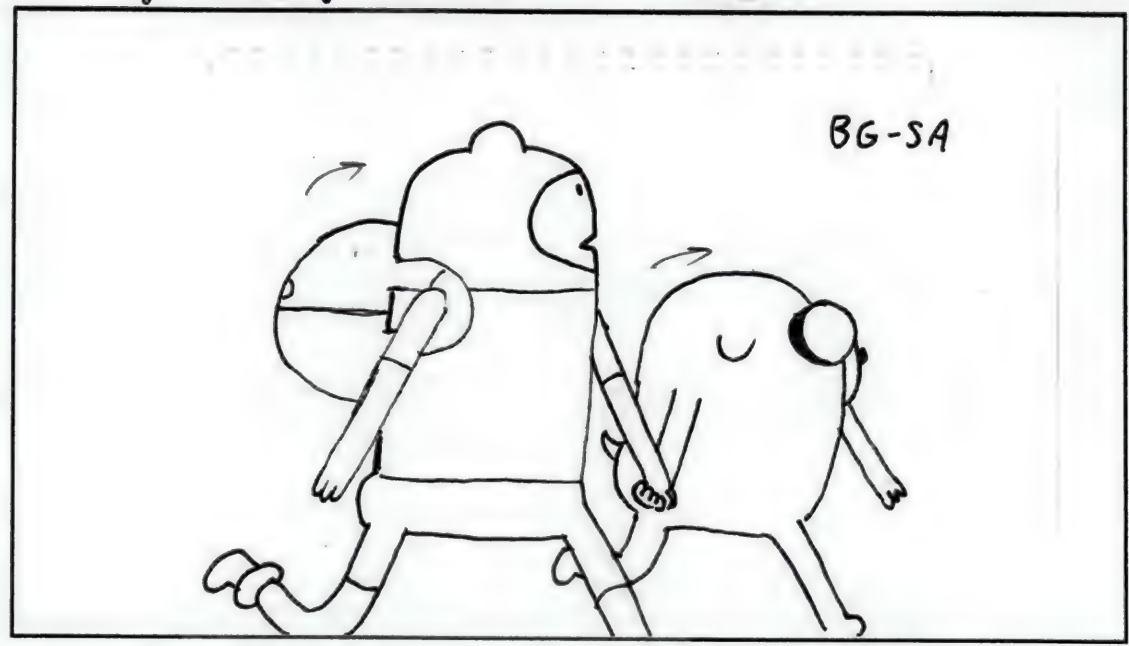
ADVENTURE TIME



Sc. 45 *cont* Pnl. G

Bg.

day night

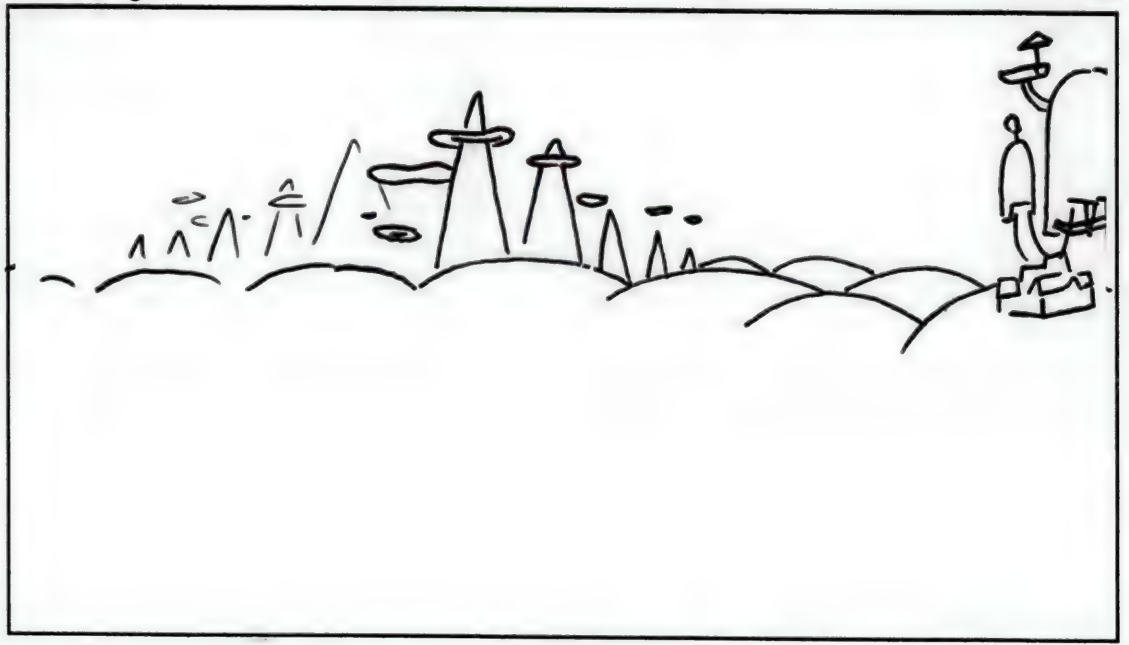


Sc. 46

Pnl. A

Bg.

day night



Dialog:	
Action:	- EXT Tree house.
Timing:	JUL 07 2015

EPISODE# 1034-220

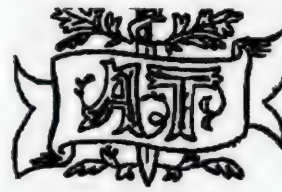
Production :

1034/220

1034/220

1034/220

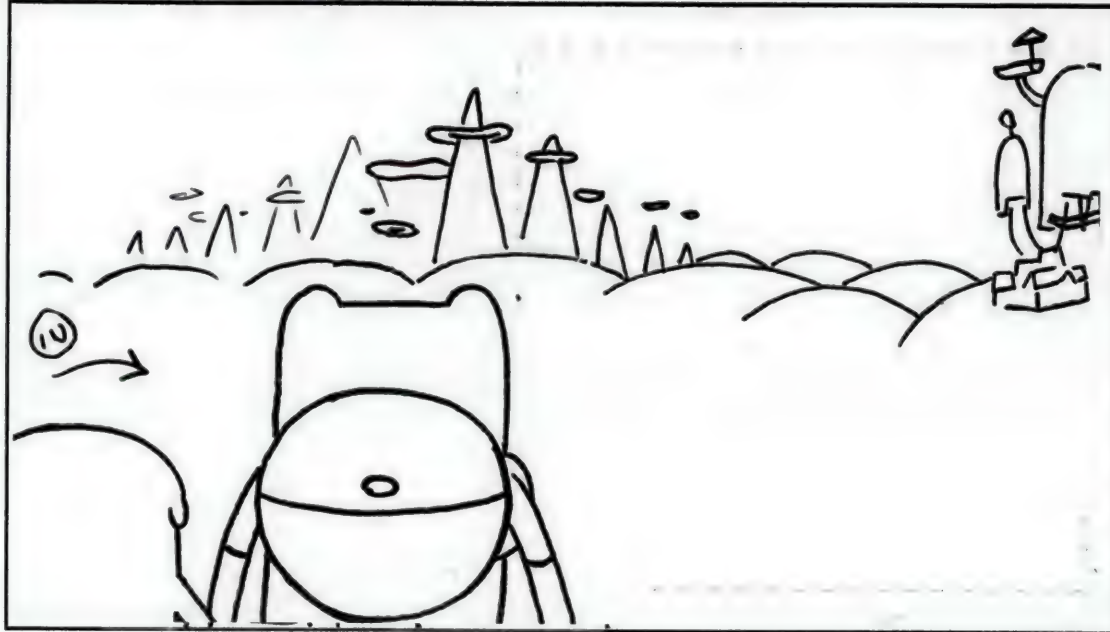
ADVENTURE TIME



Sc. 46 CONT Pnl. B

Bg.

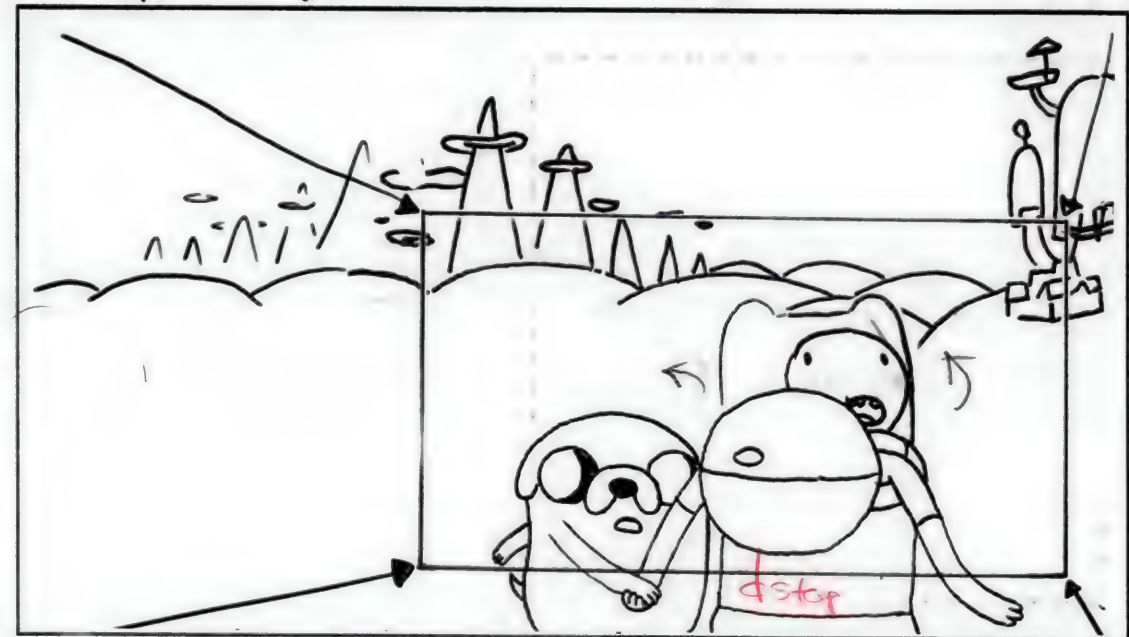
day night



Sc. 46 CONT Pnl. C

Bg.

day night



Page 63
63A NEXT
day night

Dialog:

SFX: * STRONG WIND *
RUNNING FOOTSTEPS

diag truck
IN

Action:

-F+J WALK ON/S.

-F+J LOOK BACK

-TRUCK IN ON F+J (POV-STYLE)

Timing:

JUL 07 2015

EPISODE # 1034-220

Production :

1034/220

1034/220

ADVENTURE TIME

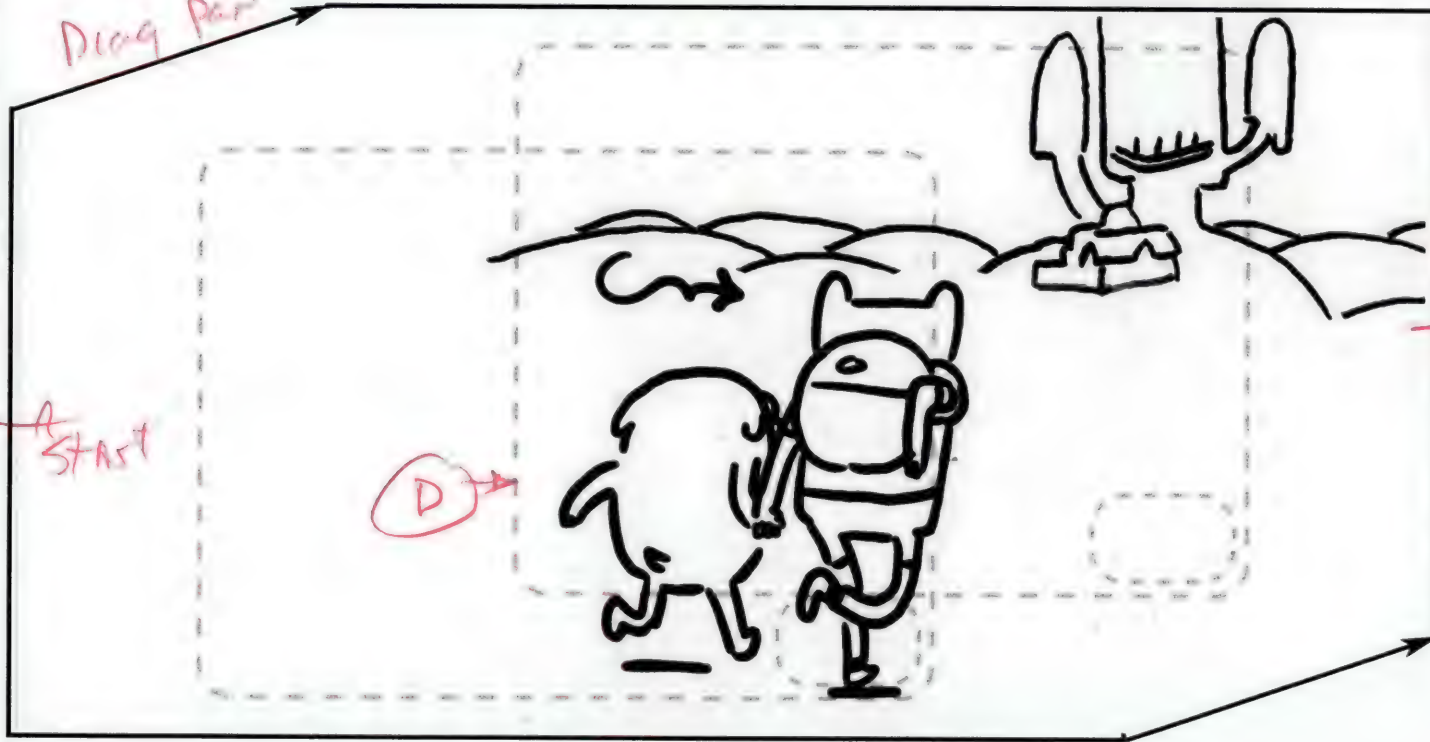


Sc. 46 *CONT*

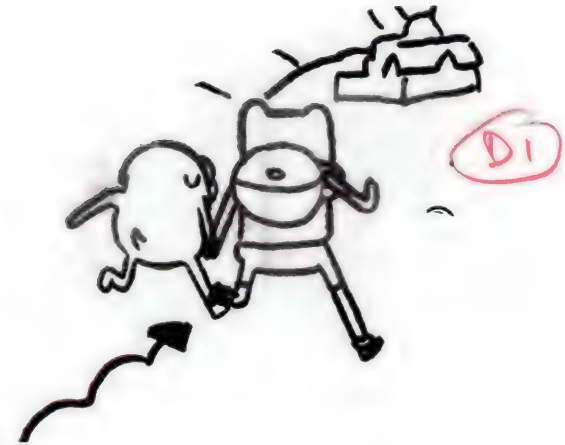
Bg.

day night

Page 63A
64NEXT



(D)
★ Step



Dialog:
Action:
Timing:

JUL 07 2015

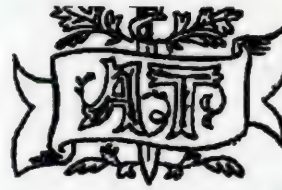
EPISODE #

Production:

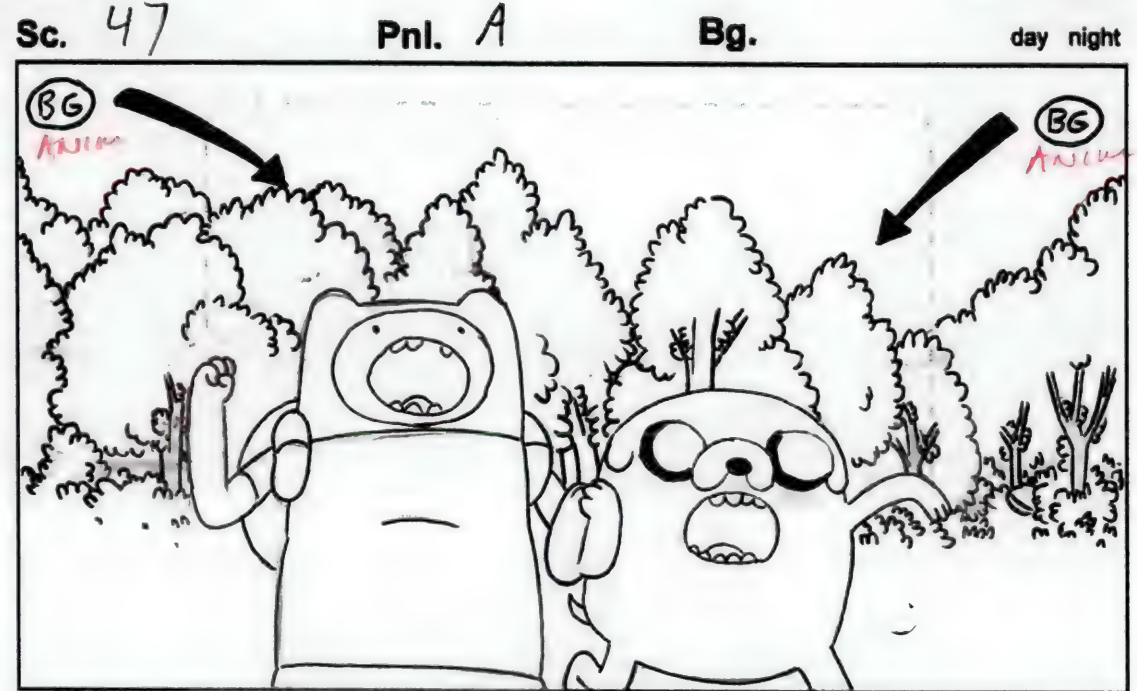
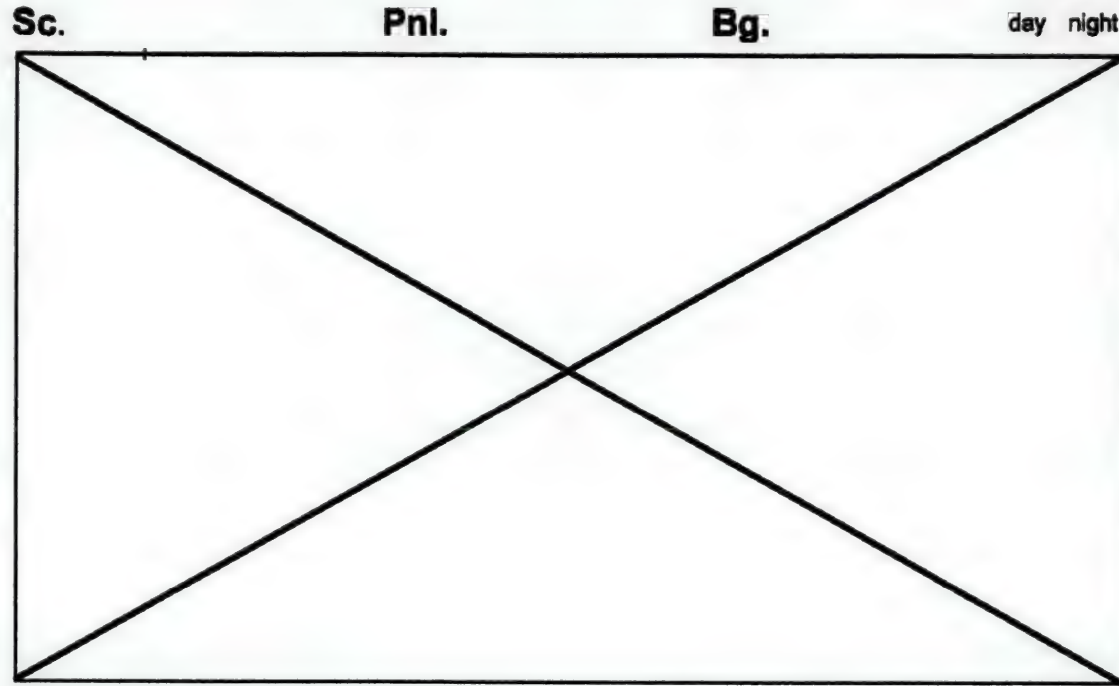
1034/220

1034/220

ADVENTURE TIME



Page 64



Dialog:

F+J : [SCARED BREATHING]

Action:

- F+J running.

Timing:

JUL 07 2015

EPISODE # 1034-220

Production :

1034/220

1034/220

ADVENTURE TIME



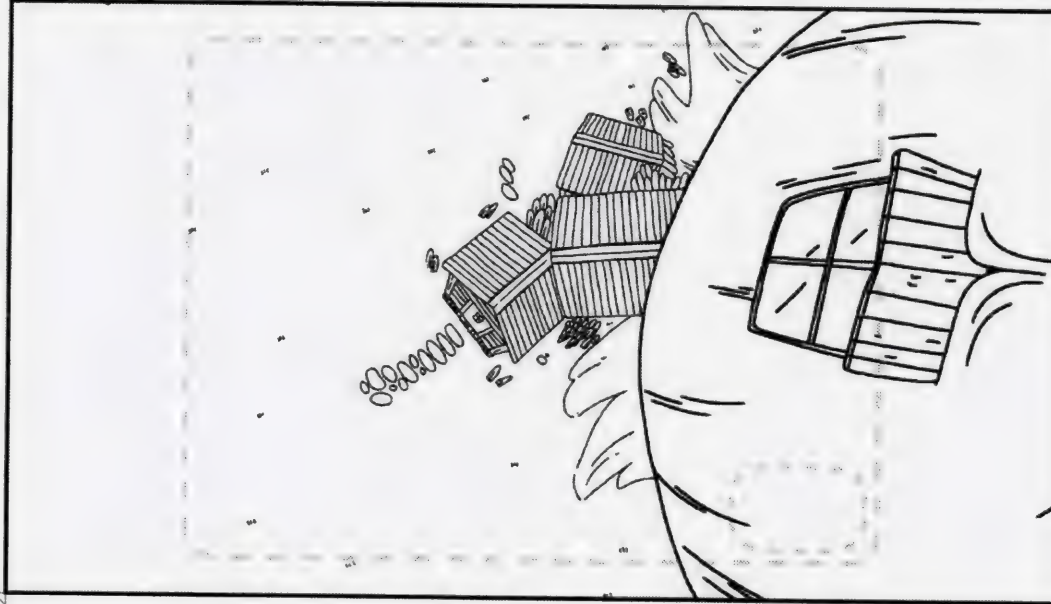
Page 65

Sc. 48

Pnl. A

Bg.

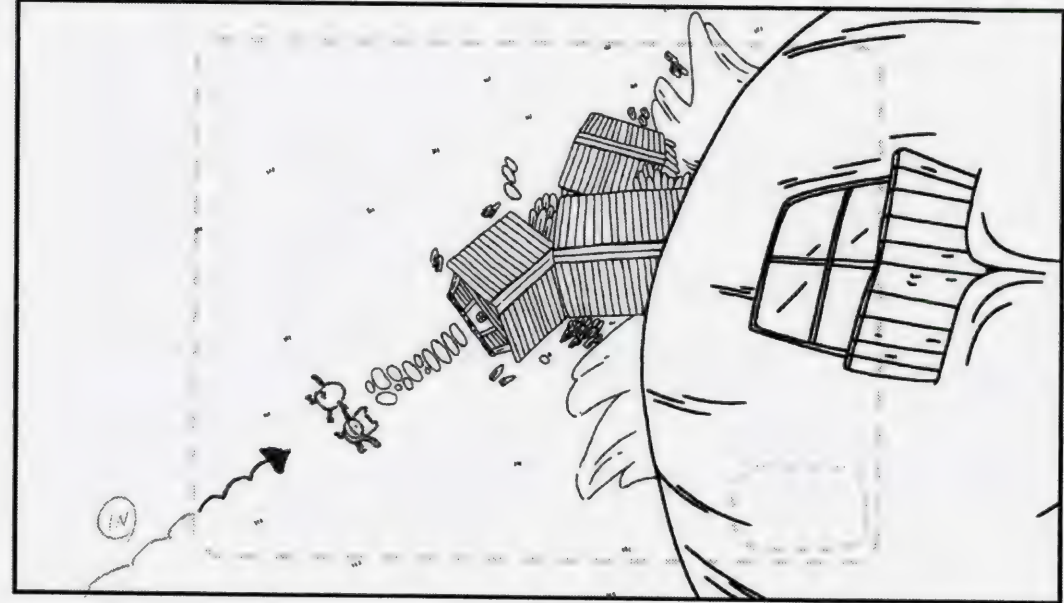
day night



Sc. 48 *cont* Pnl. B

Bg.

day night



Dialog:

Action:

- F+J RUN TOWARDS DOOR,

JUL 07 2015

Timing:

(IN)



1034-220

EPISODE #

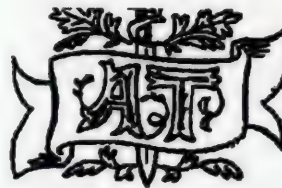
1034/220

Production:

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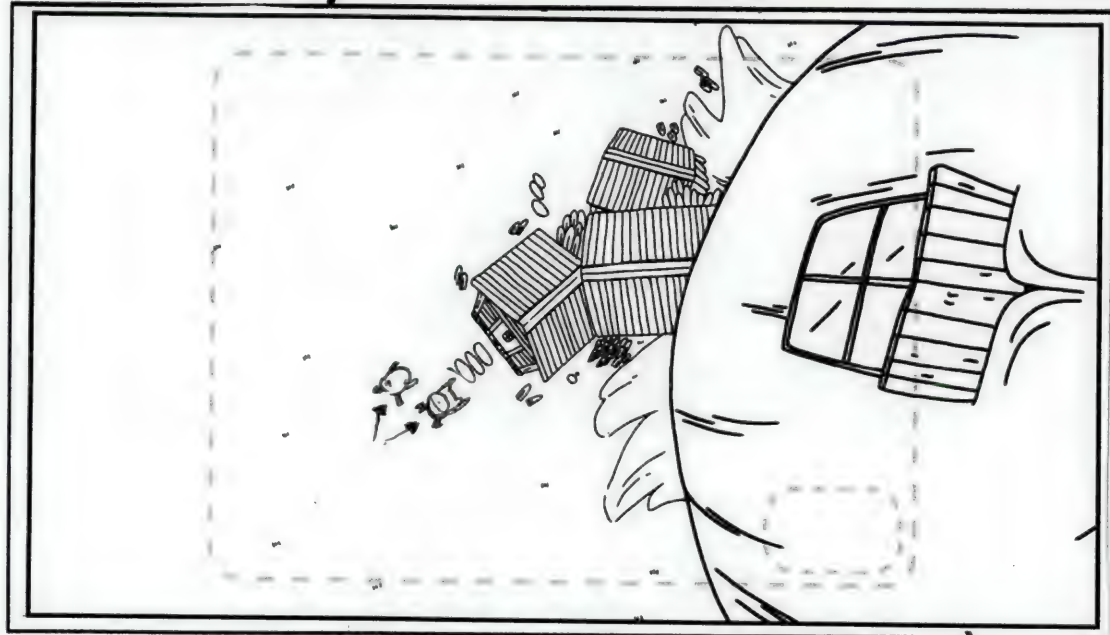


Page 66

Sc. 48 cont Pnl. C

Bg.

day night

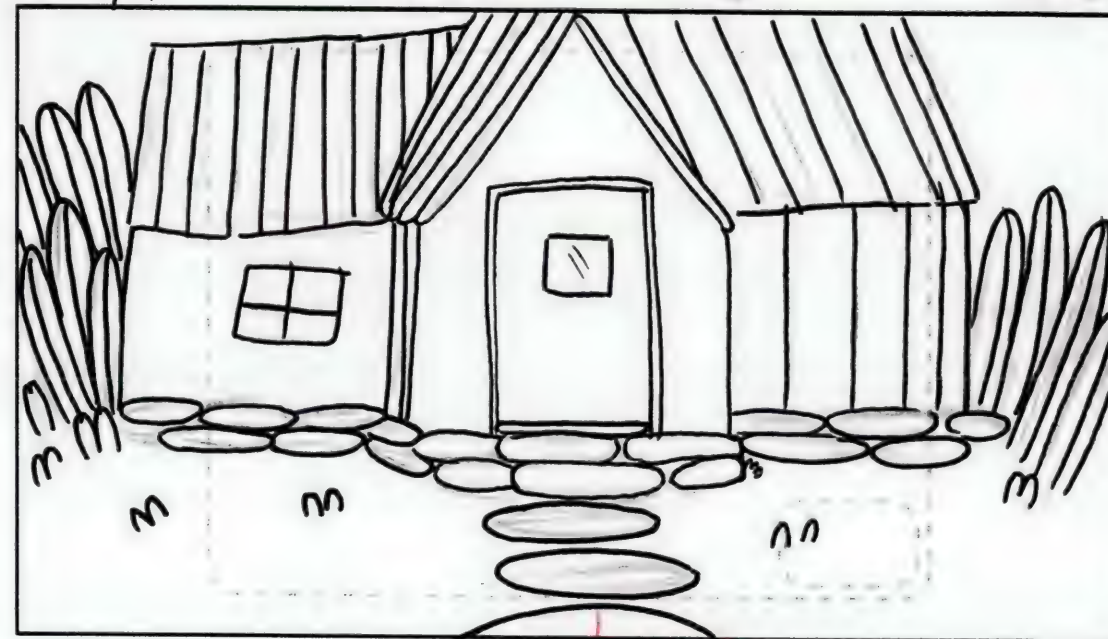


Sc. 49

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

BU w/-
TI
level

Chars
level

BI - pac SET-UP

JUL 07 2015

EPISODE # 1034-220

Production :

1034/220

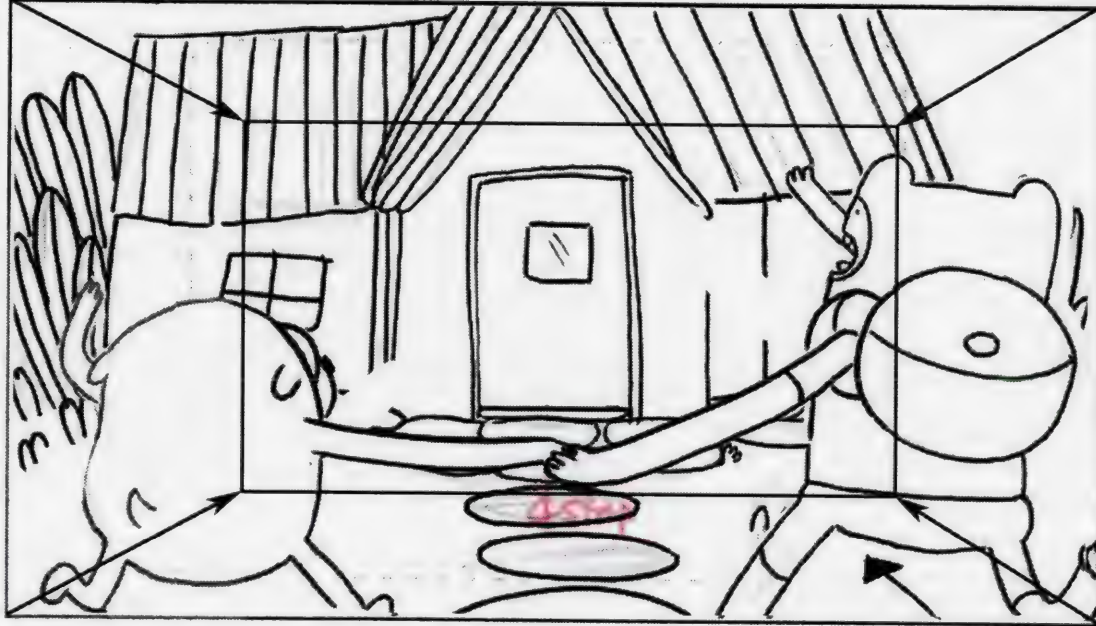
1034/220

ADVENTURE TIME

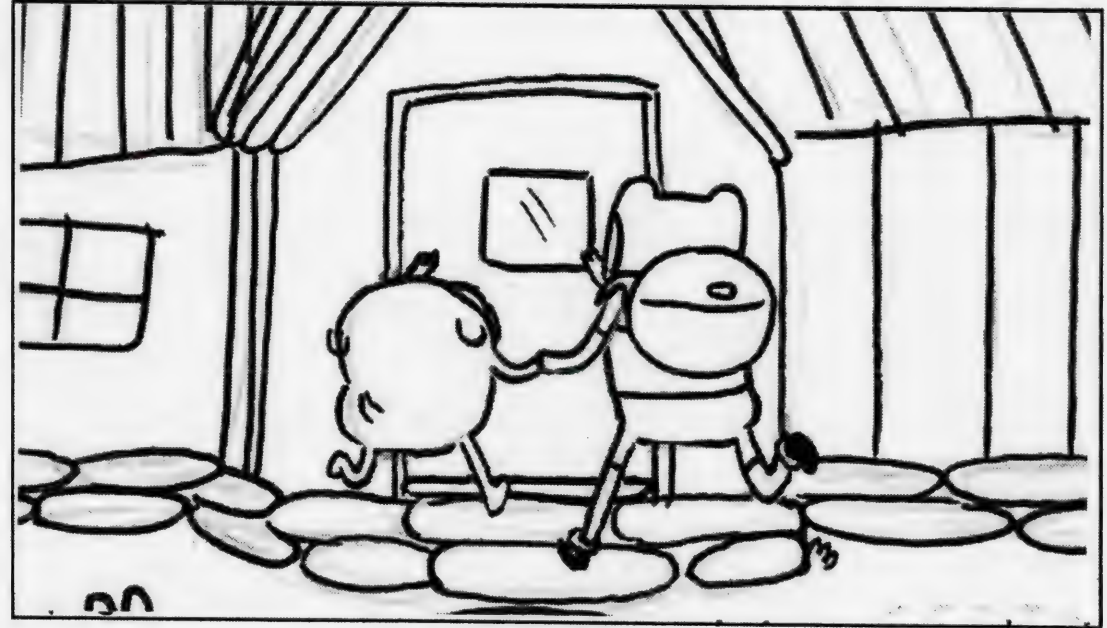


Page 67

Sc. 49 cont Pnl. B Bg. day night



Sc. 49 cont Pnl. C Bg. day night



Dialog:

* WIND / FOOTSTEPS *

Action:

-F+J RUN ON/S.

-TRUCK IN (POV) ON F+J.
AS THEY HEAD TOWARDS DOOR

JUL 07 2015

Timing:



(BL)

EPISODE# 1034-220

Production :

1034/220

1034/220

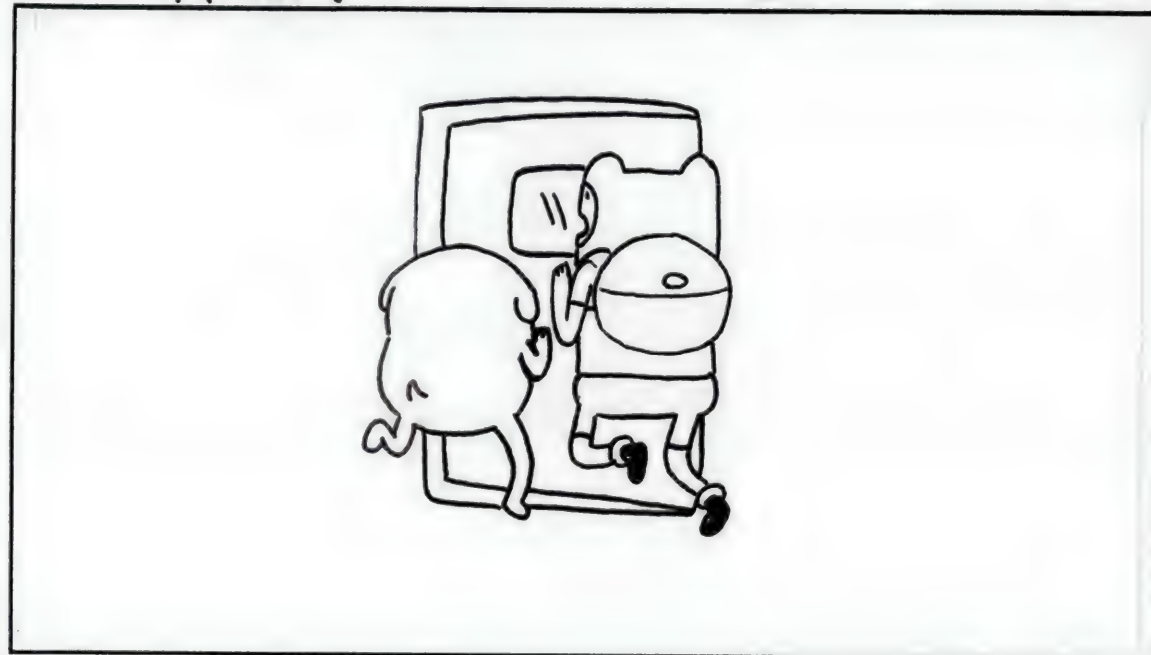
1034/220

ADVENTURE TIME

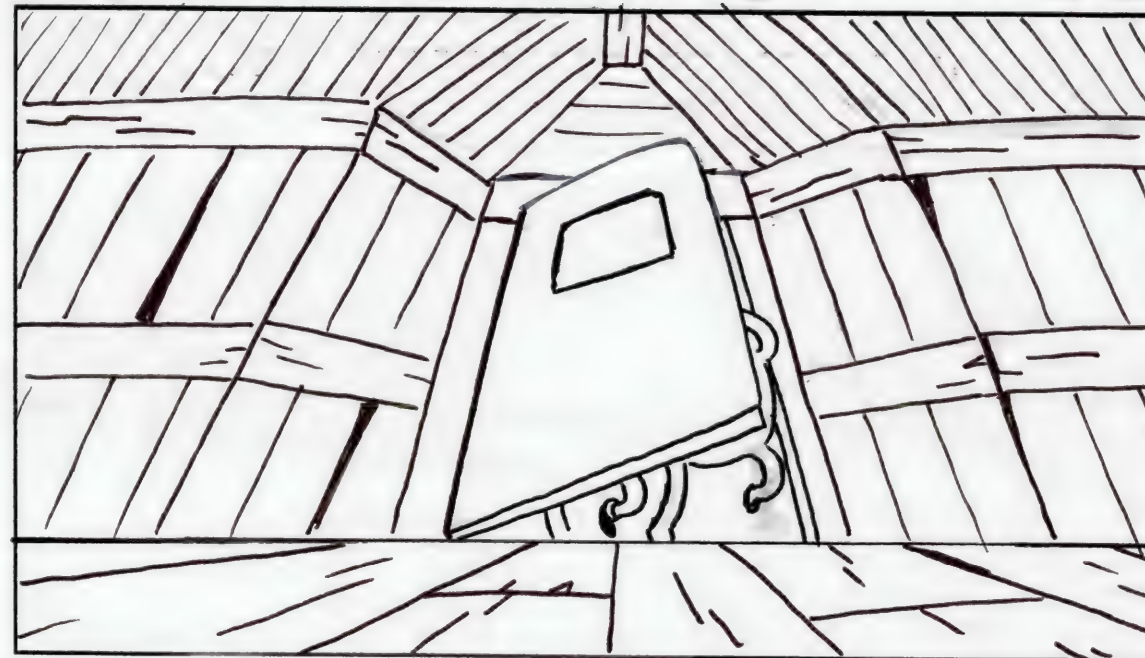


Page 68

Sc. 49 *CONT* Pnl. 0 Bg. day night



Sc. 50 Pnl. A Bg. day night



Dialog:	SFX: * WHAM ! *
Action:	- F+J BARGE IN THROUGH DOOR.
Timing:	JUL 07 2015

1034-220

EPISODE #

1034/220

Production :

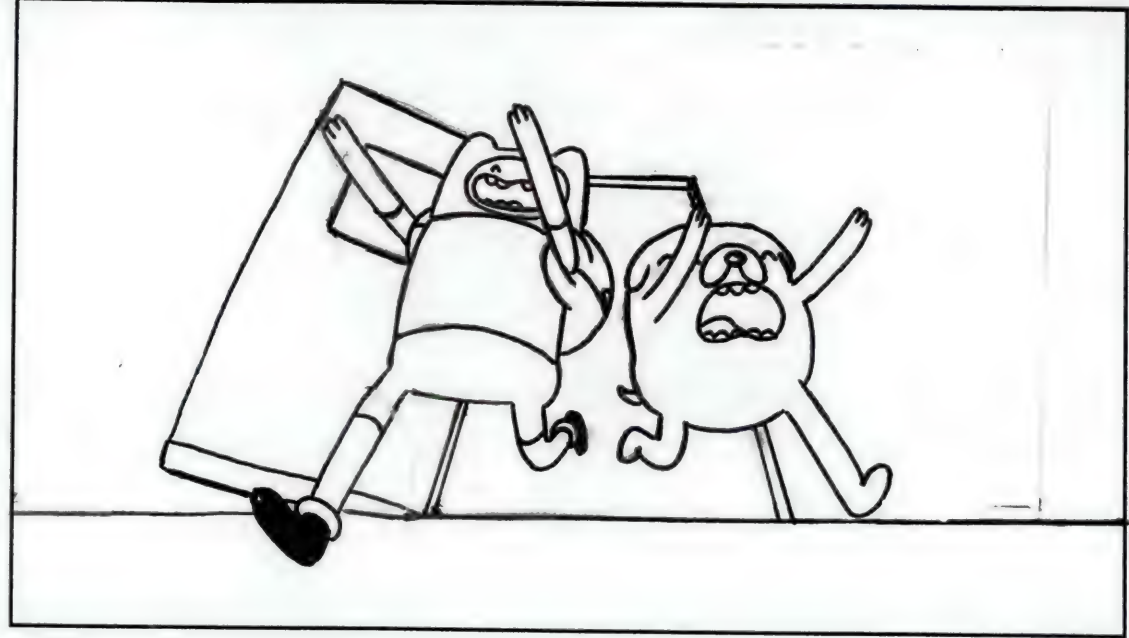
1034/220

ADVENTURE TIME

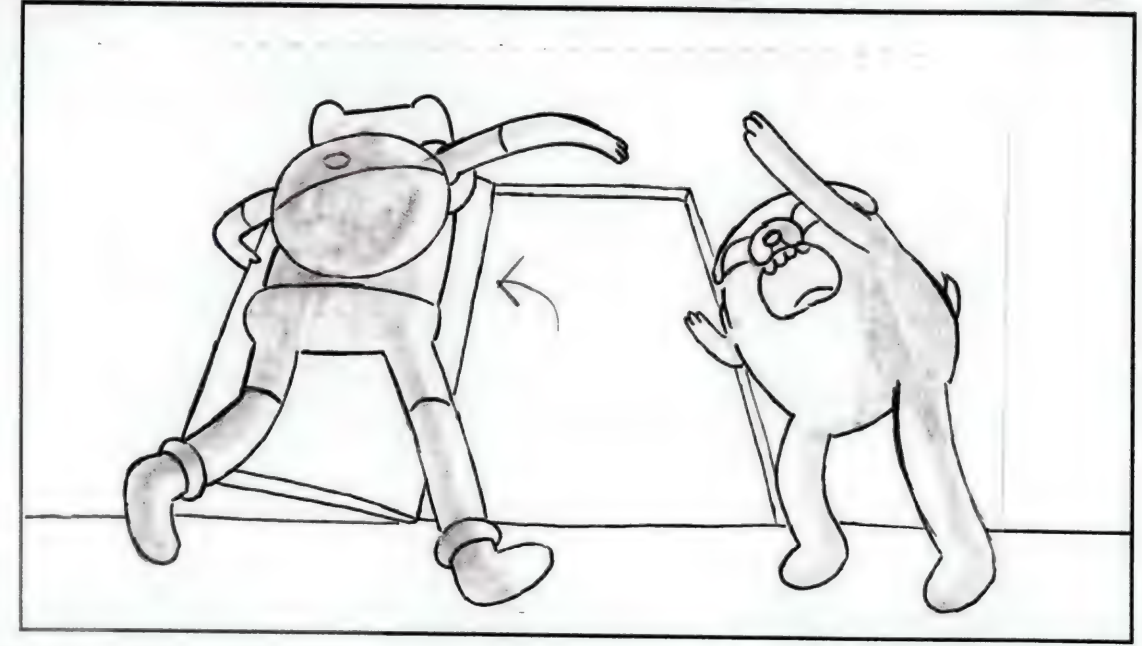


Page 69

Sc. 50 CONT Pnl. B Bg. day night



Sc. 50 CONT Pnl. C Bg. day night



Dialog:	<u>F+J</u> : AH! AH! AAH!!
Action:	-F+J RUN INSIDE TREAS
Timing:	

JUL 07 2015

1034-220

EPISODE #

1034/220

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1034/220

ADVENTURE TIME

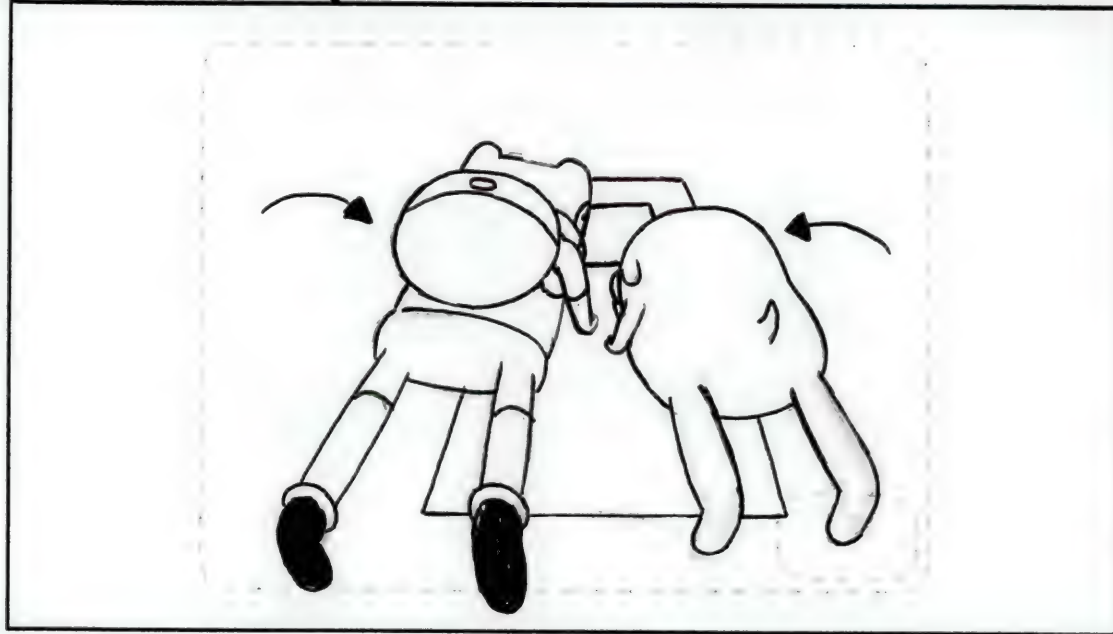


Page 70

Sc. 50 CONT Pnl. D

Bg.

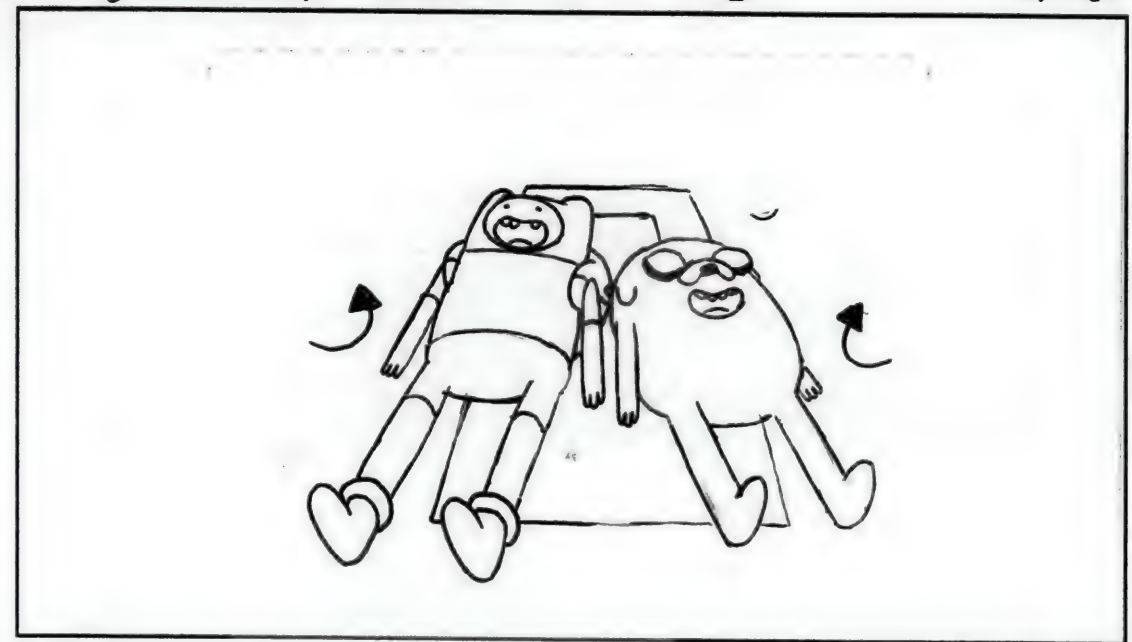
day night



Sc. 50 CONT Pnl. E

Bg.

day night



Dialog:

SFX: * SLAM - CLICK! *

F+J: [Laugh]

JUL 07 2013

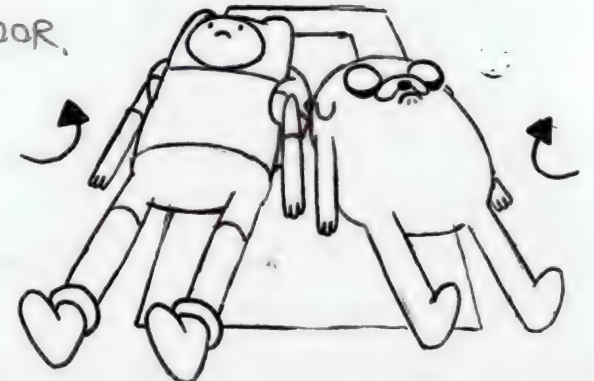
(E)

Action:

-F+J Slam door.

-F+J LEAN AGAINST DOOR.

Timing:



1034/220

1034-220

EPISODE #

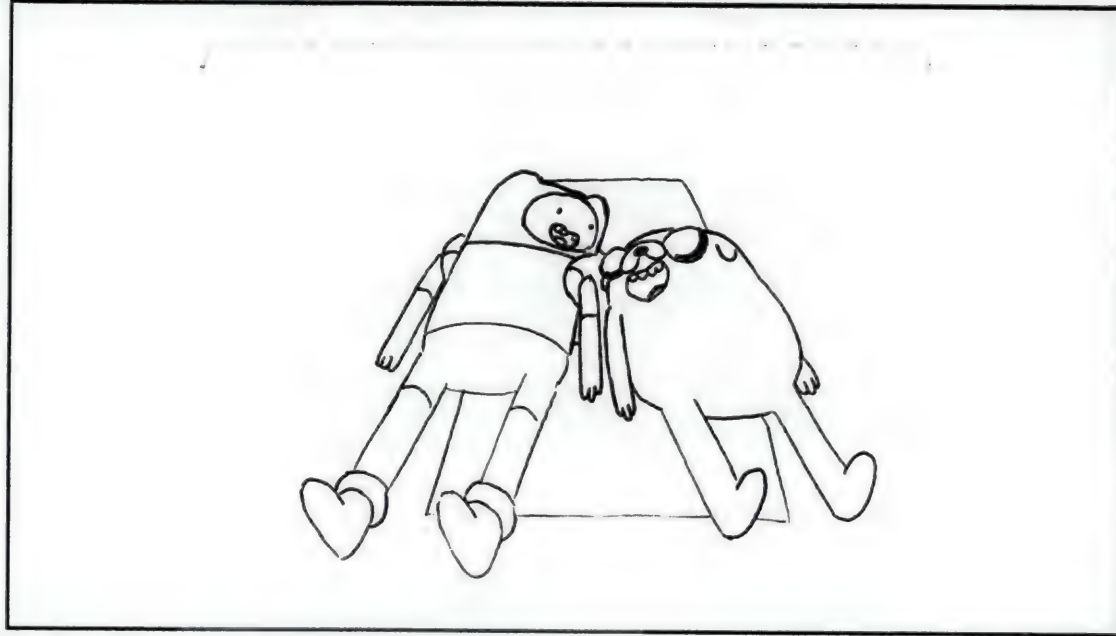
1034/220

ADVENTURE TIME



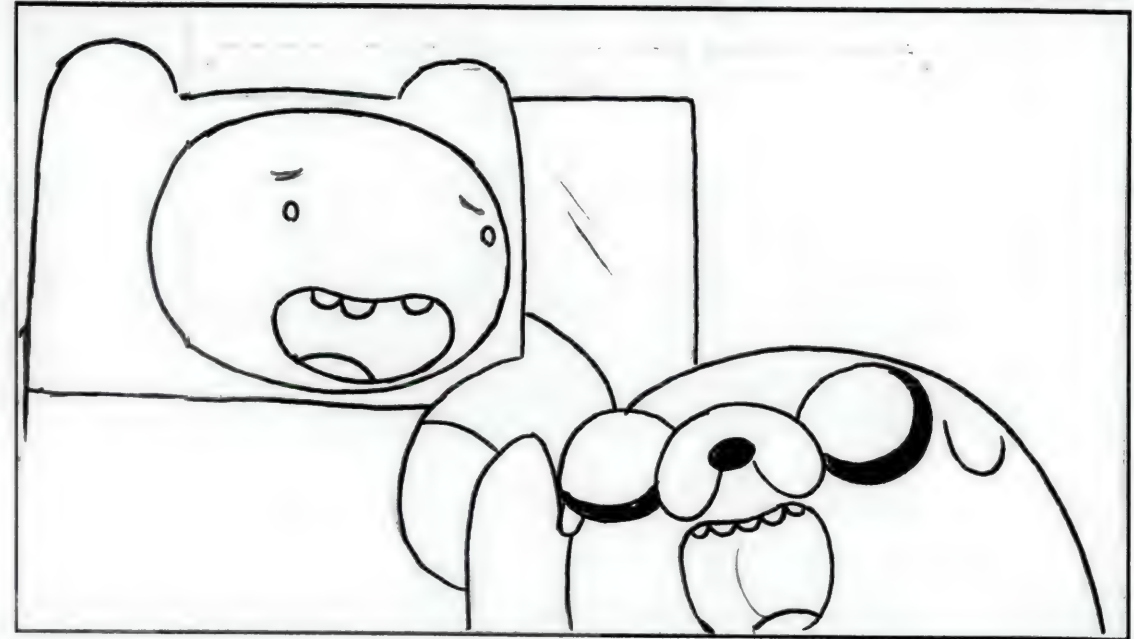
Page 71
day night

Sc. 50 cont Pnl. F Bg.



day night

Sc. 51 Pnl. A Bg.



Dialog:

F+J: [Laugh]

F THAT WAS STUPID.

J: YEAH, STUPID...

Action:

Timing:

JUL 07 2015

EPISODE # 1034-220

Production :

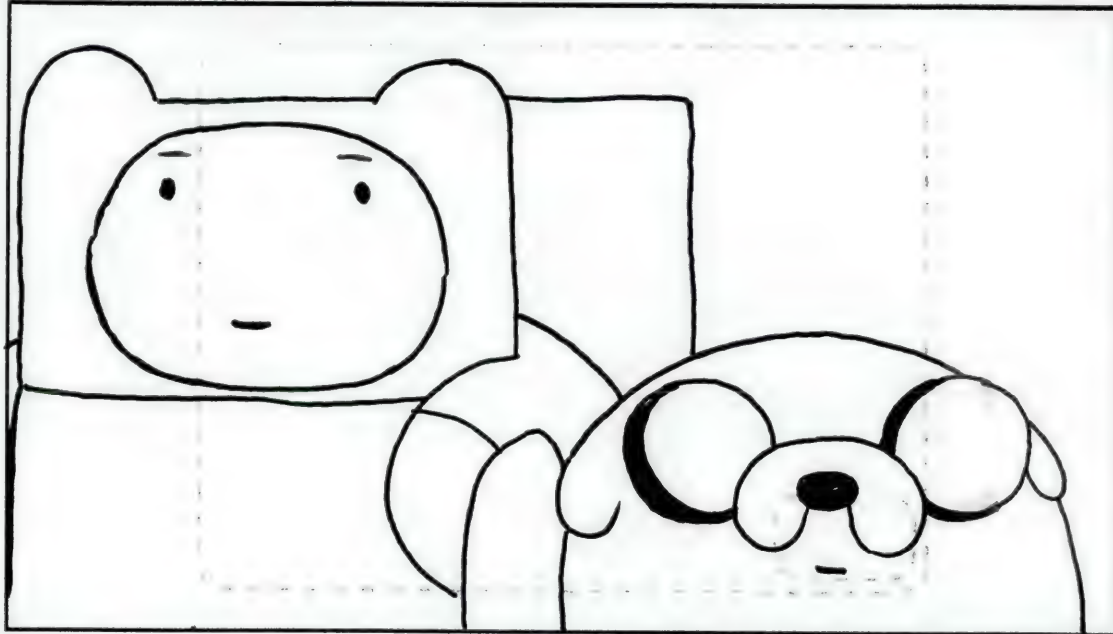
1034/220

ADVENTURE TIME



Page ⁷²
~~72~~ **NEXT**
day night

Sc. 51 *CONT* Pnl. B Bg. day night



Dialog:

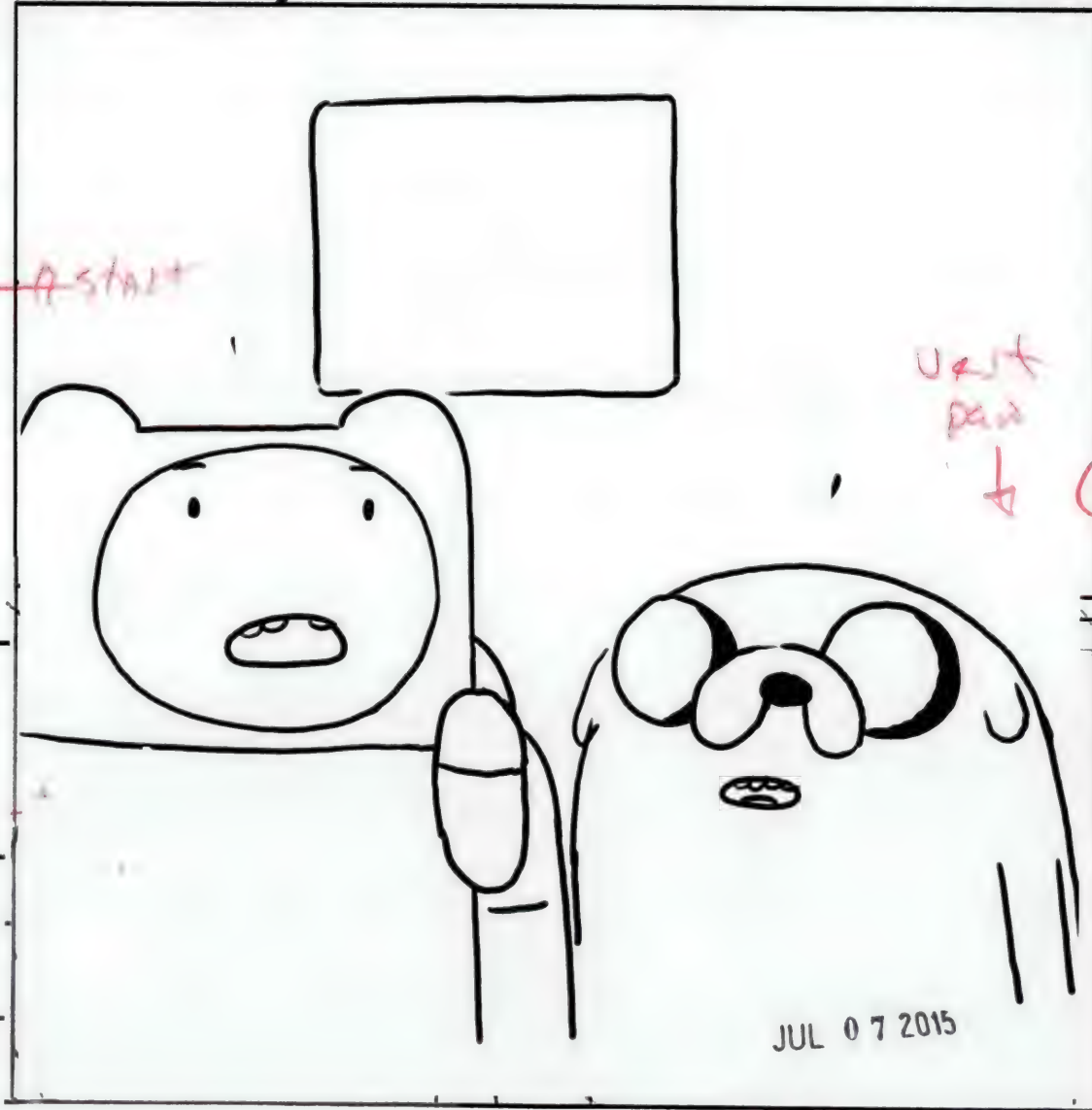
SFX: * SKRTCH-SKRTCH-SKRTCH *

Action:

Three scratches at the door.

Timing:

Sc. 51 *CONT* Bg.



- F+J slide down door. ^{Vest} PAN w/ ACTION

1034-220

EPISODE #

1034/220

Production :

1034/220

1034/220

1034/220

ADVENTURE TIME



Sc. 51 *CONT*

Bg.

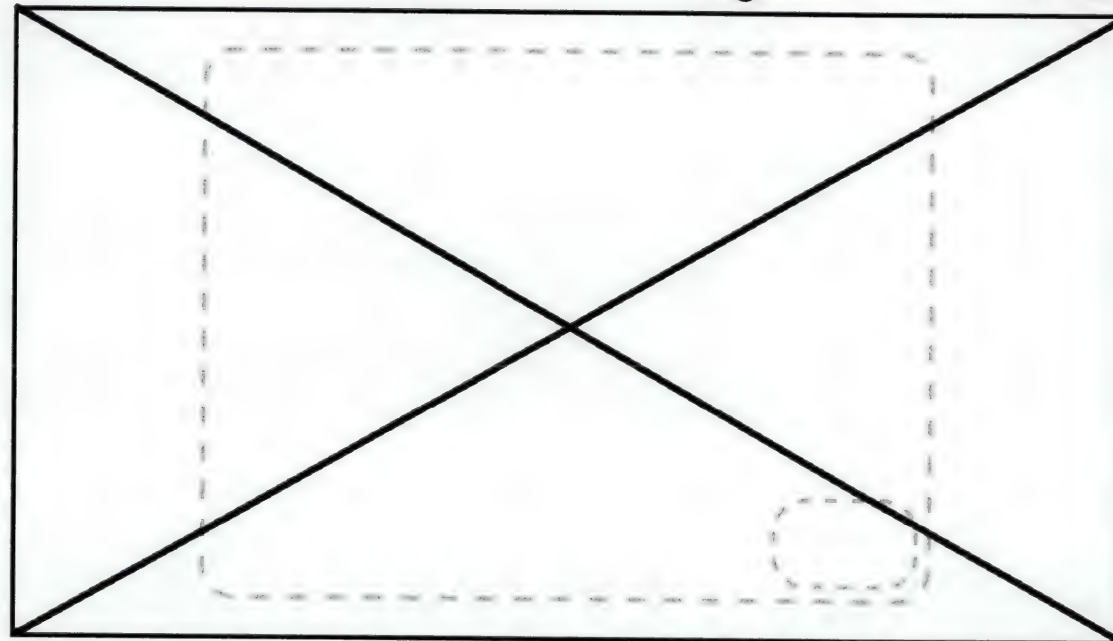
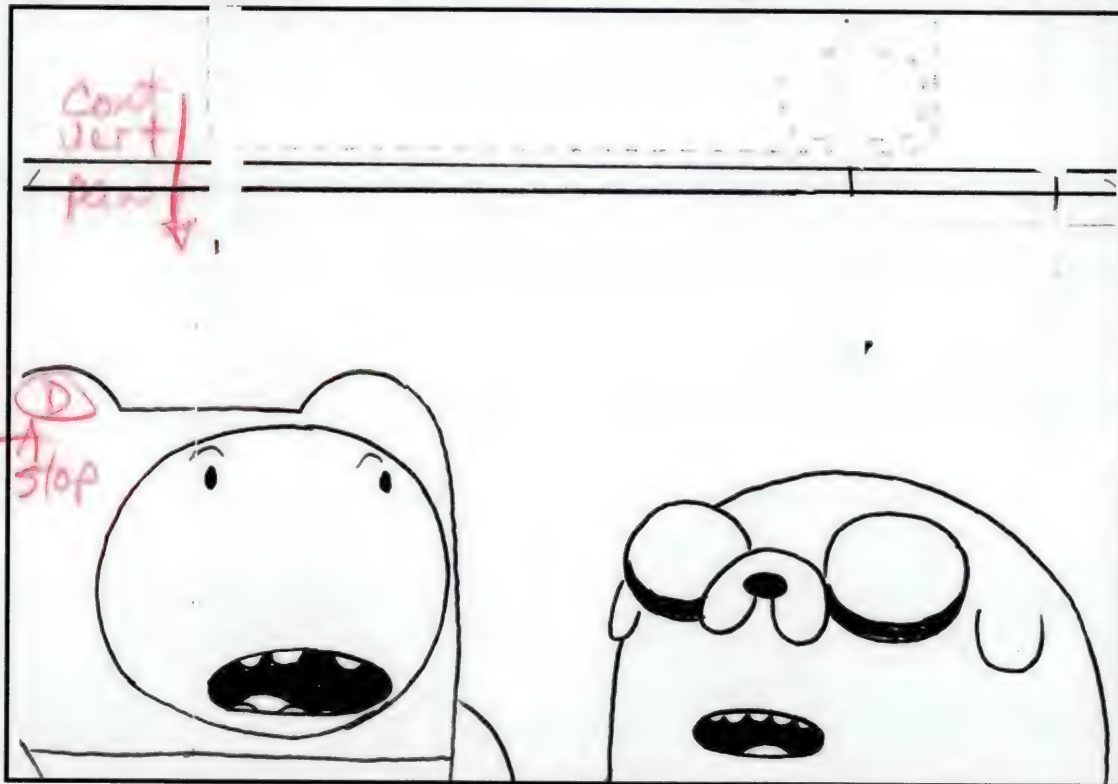
day night

Sc.

Pnl.

Bg.

Page 072A
73 NEXT
day night



Dialog:

Action:

JUL 07 2015

Timing:

EPISODE #

Production:

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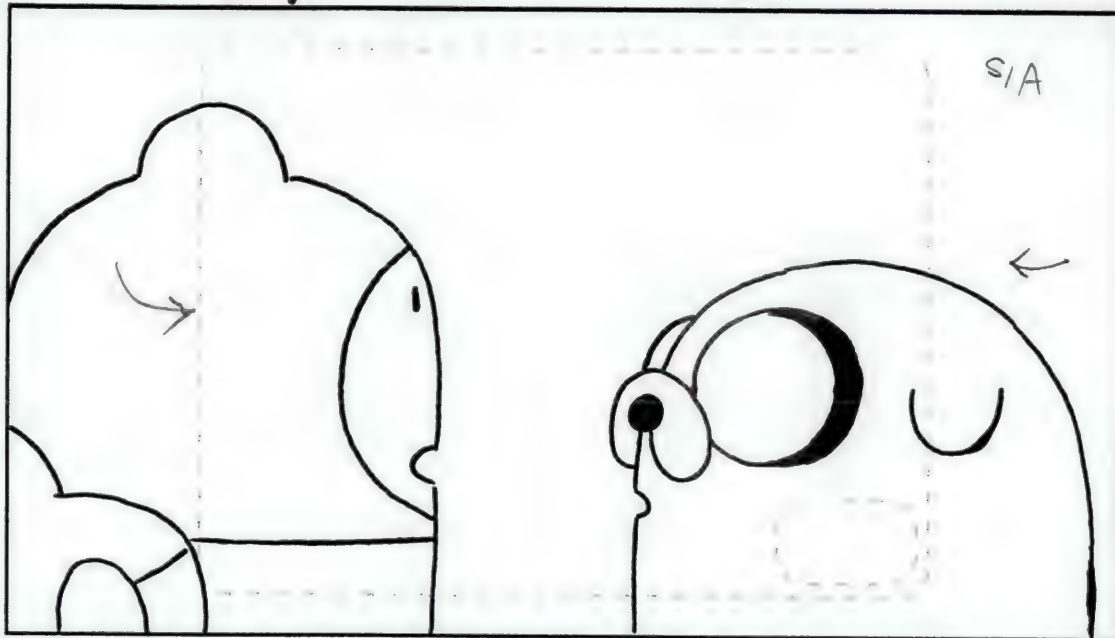
1034/220

ADVENTURE TIME

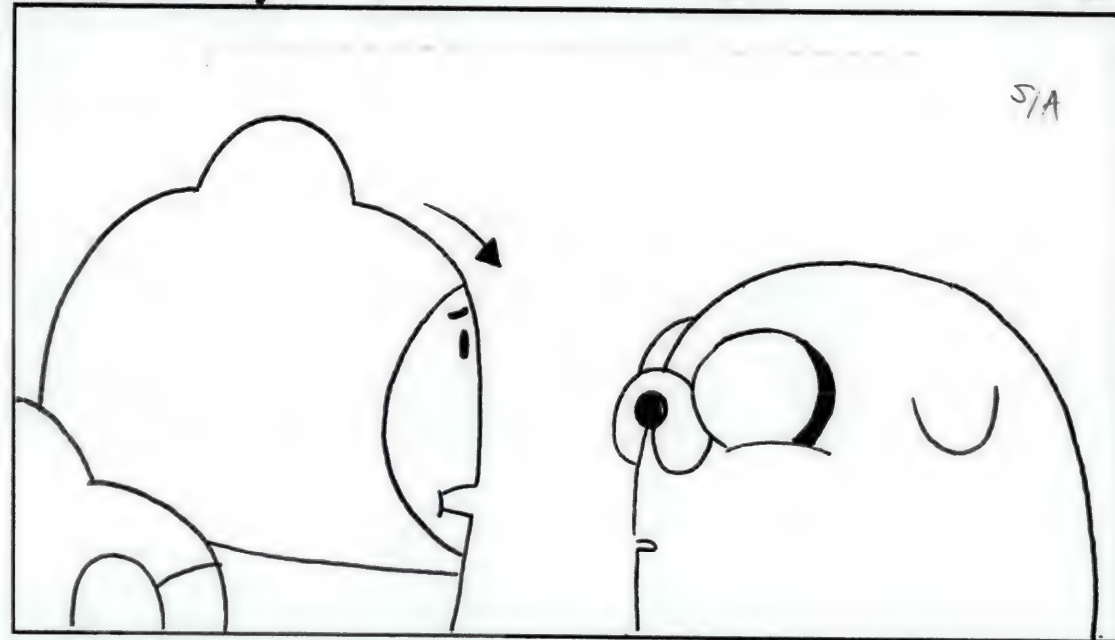


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Sc. 51 CONT Pnl. E Bg. day night



Sc. 51 CONT Pnl. F Bg. day night



Dialog:

SFX: * SKRCH *

(F) (WHISPER)

ARE YOU MESSING WTH ME?

Action:

- F+J LOOK AT EACH OTHER.

Timing:

JUL 07 2015

Production :

EPISODE # 1034-220

1034/220

1034/220

ADVENTURE TIME

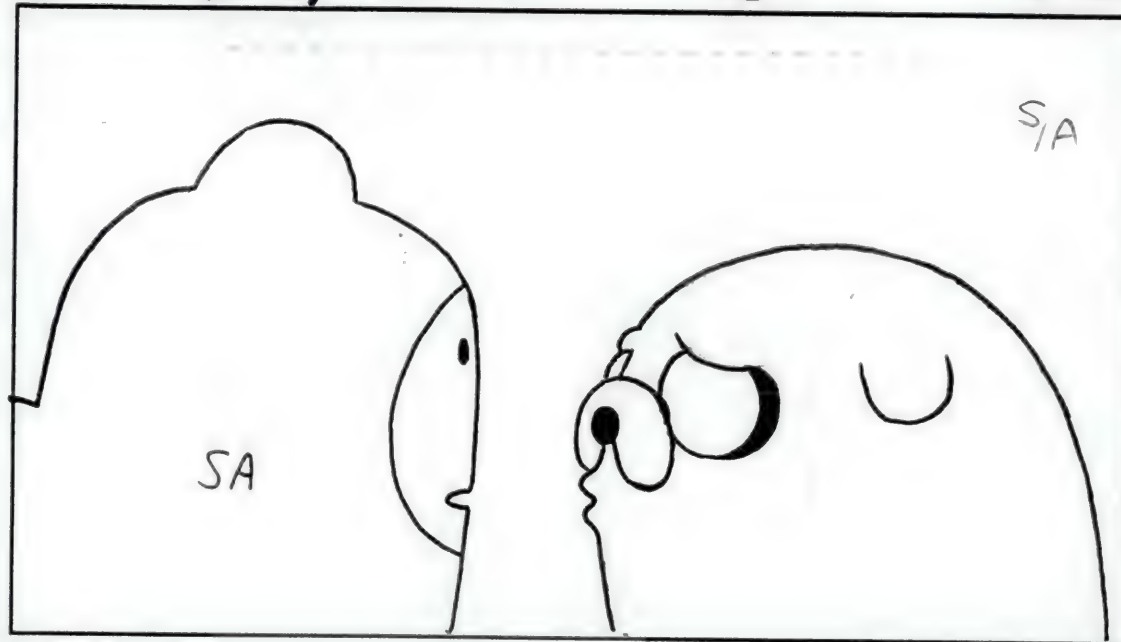


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Sc. 51 CONT Pnl. G

Bg.

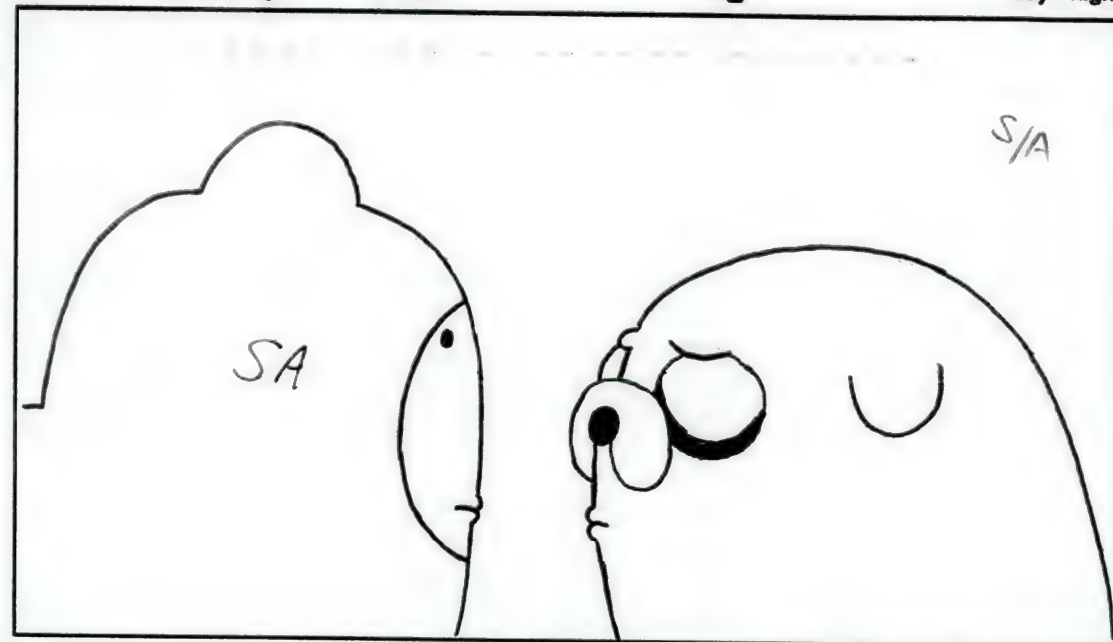
day night



Sc. 51 CONT Pnl. H

Bg.

day night



Dialog: J: Uh - Uh you're messing with me.

SFX: * SKRCH - SKRCH *

Action: - MORE Scratches at the door.

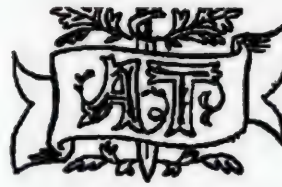
Timing: JUL 07 2015

EPISODE# 1034-220

Production :

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ADVENTURE TIME

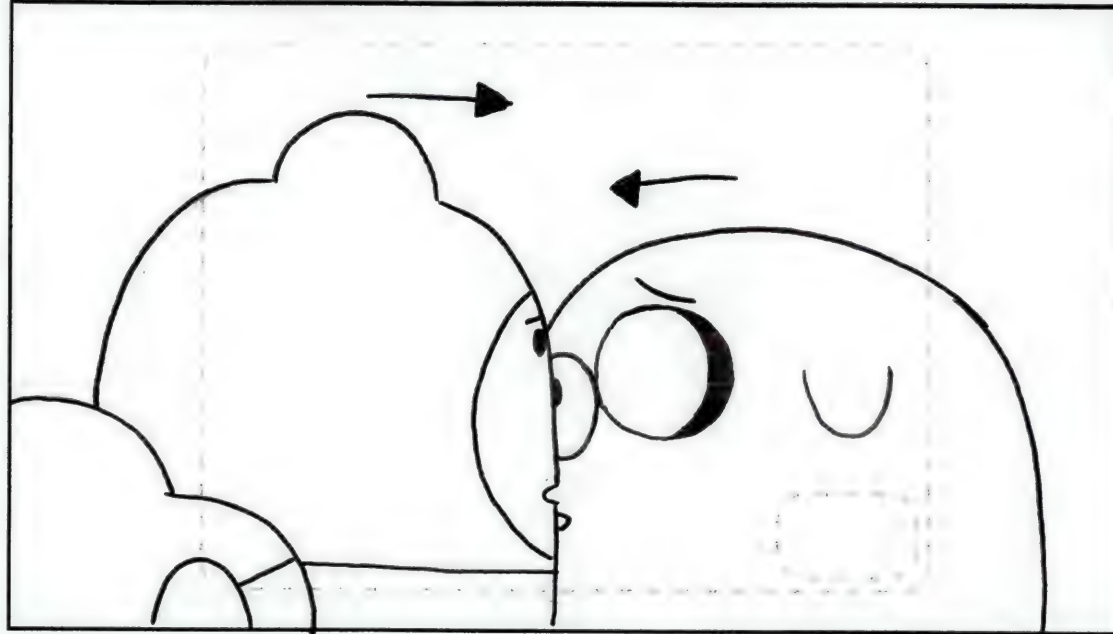


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Sc. 51 CONT Pnl. I

Bg.

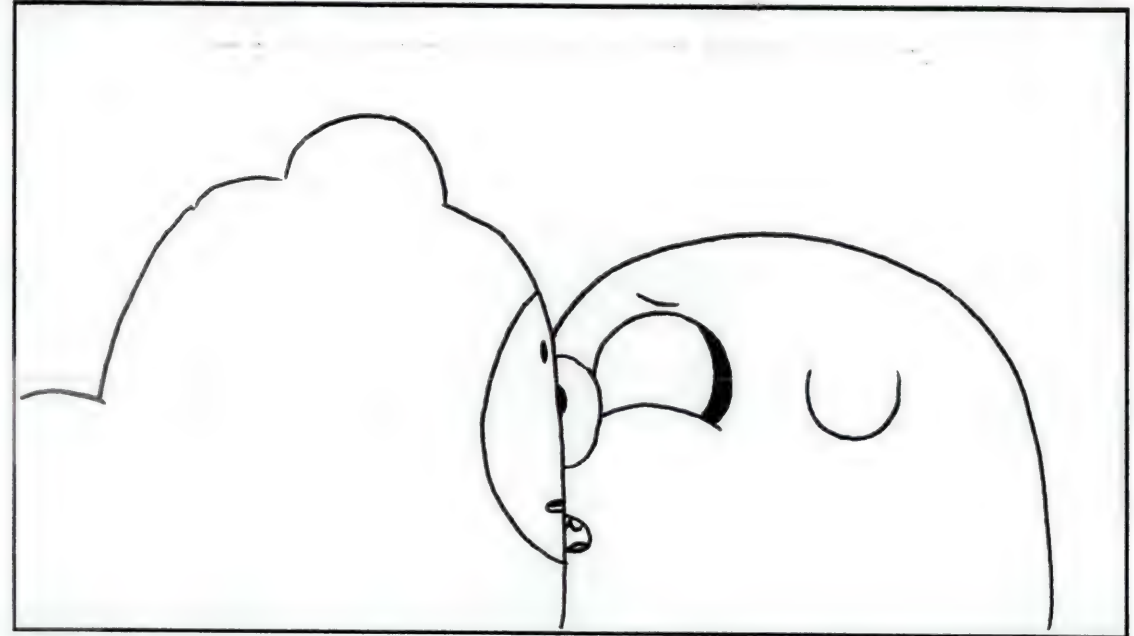
day night



Sc. 51 CONT Pnl. J

Bg.

day night



Dialog:

J: Must be someone else...

Action:

- F+J MOVE CLOSER, REACTING TO SOUNDS.

Timing:

JUL 07 2015

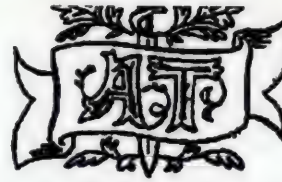
EPISODE # 1034-220

Production :

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1034/220

ADVENTURE TIME

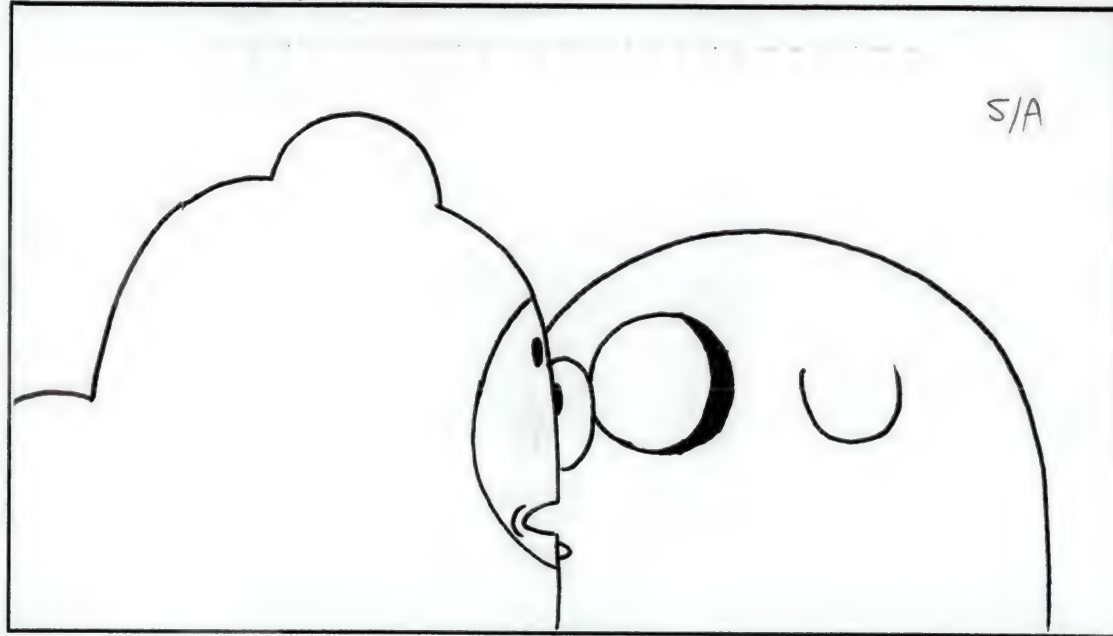


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Sc. **51 CONT** Pnl. **K**

Bg.

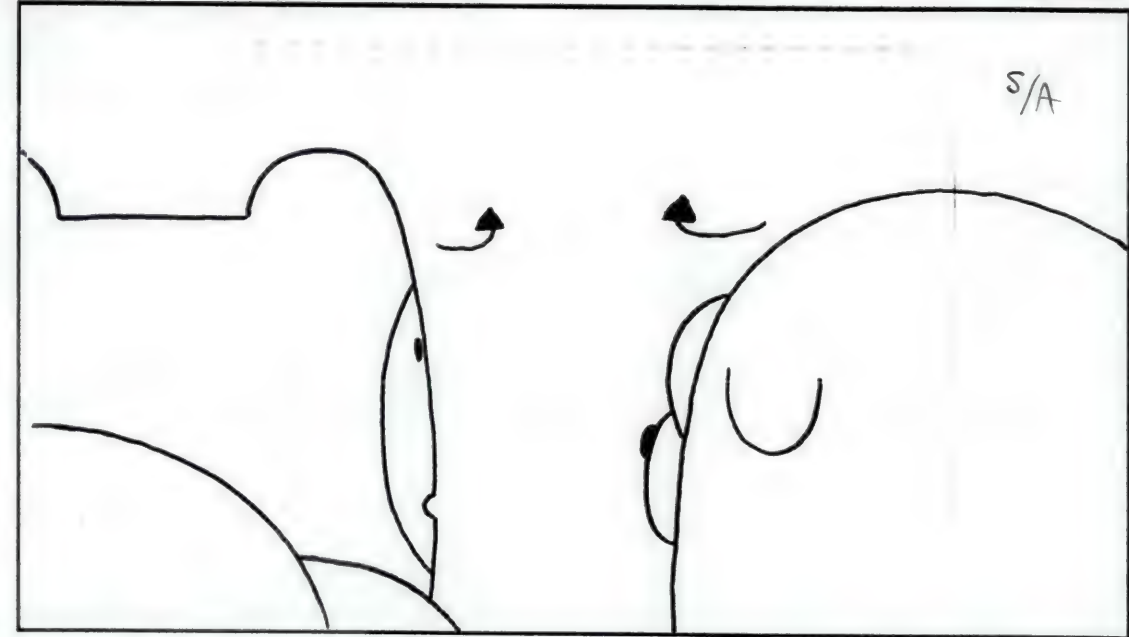
day night



Sc. **51 CONT** Pnl. **L**

Bg.

day night



Dialog:

F: YEAH, like Ice King...
maybe...

Action:

- F+J TURN TOWARDS DOOR.

Timing:

JUL 07 2015

1034-220

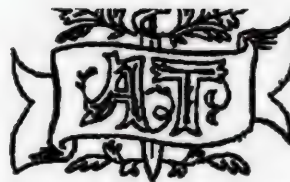
EPISODE #

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Production :

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ADVENTURE TIME



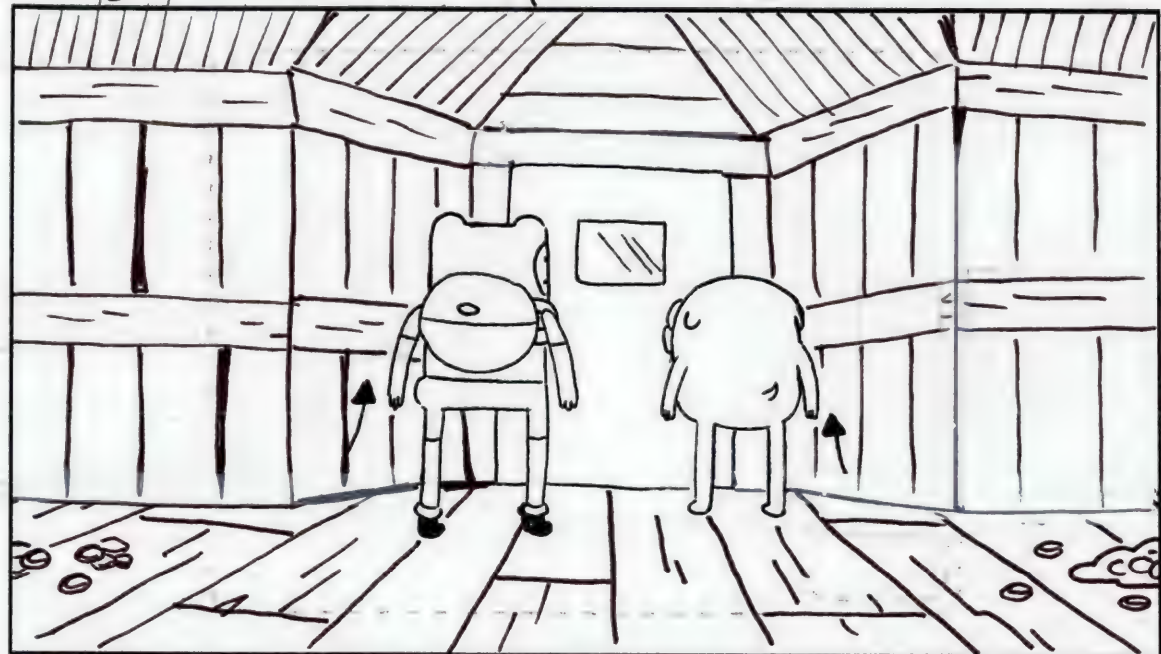
Page 77

Sc. 52

Pnl. A

Bg.

day night

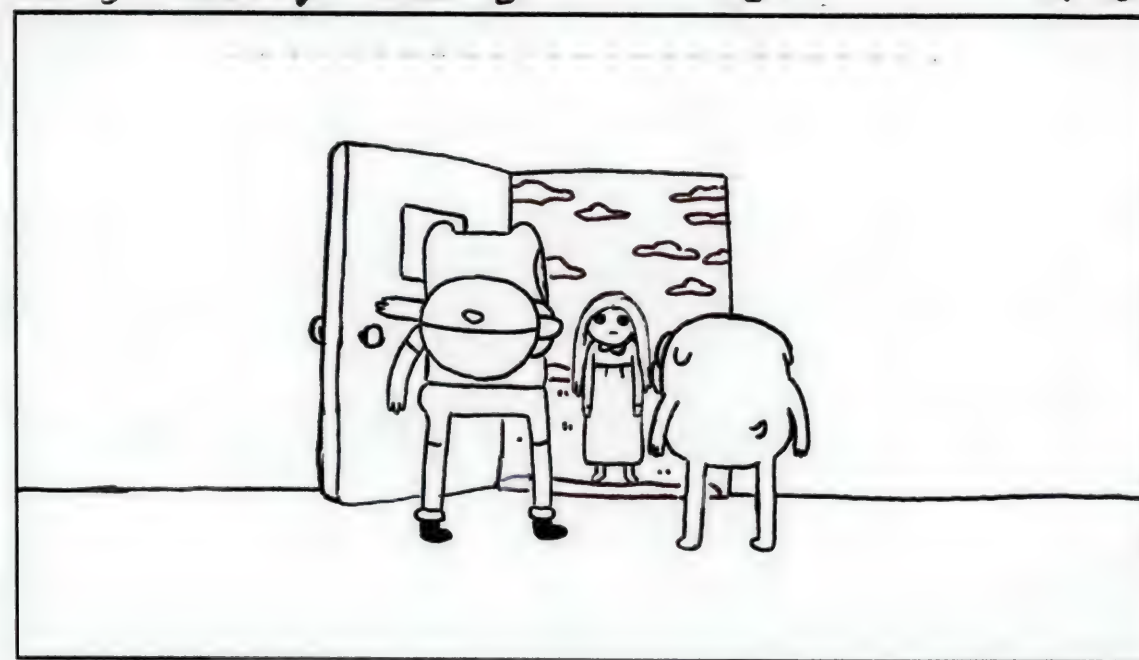


Sc. 52 CONT

Pnl. B

Bg.

day night



Dialog:

Action:

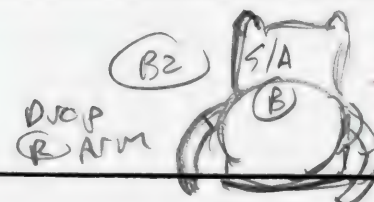
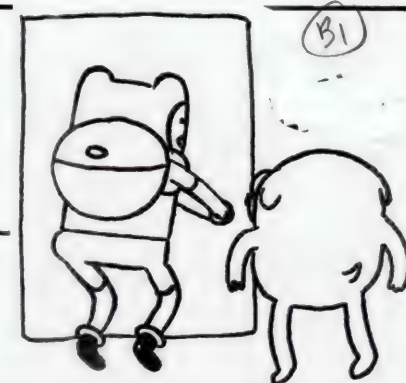
Timing:

- F+J STAND UP.



SFX: * CREAKK *

- F. THROWS OPEN DOOR.
- BLANK-EYED GIRL STANDS AT DOORSTEP.



JUL 07 2015

Production :

EPISODE # 1034-220

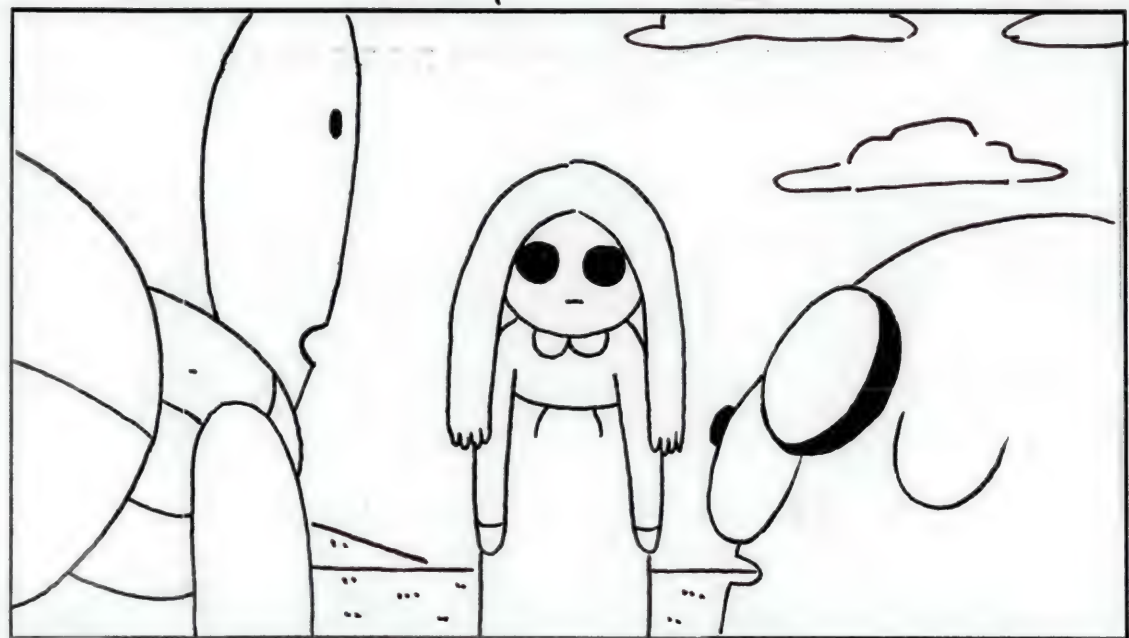
1034/220

1034/220

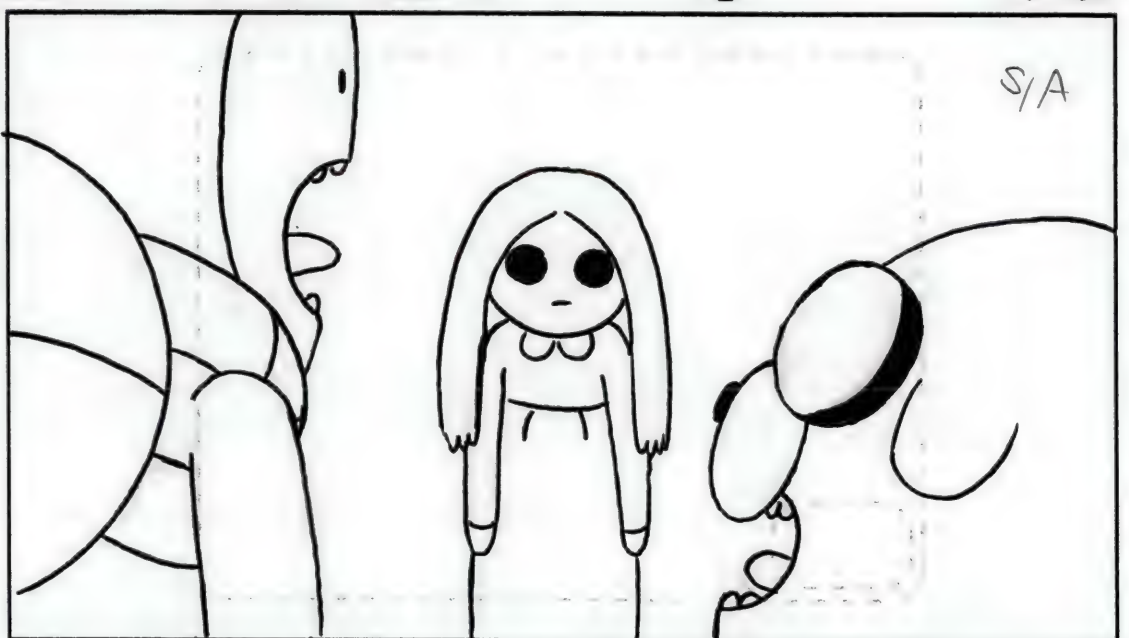
ADVENTURE TIME



Sc. 53 Pnl. A Bg. day night



Sc. 53 cont Pnl. B Bg. day night



Dialog:	<u>F+J:</u> AH HH!!
Action:	- BLANK-EYED GIRL STARES BLANKLY
Timing:	JUL 07 2015

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EPISODE #

1034/220

Production :

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ADVENTURE TIME



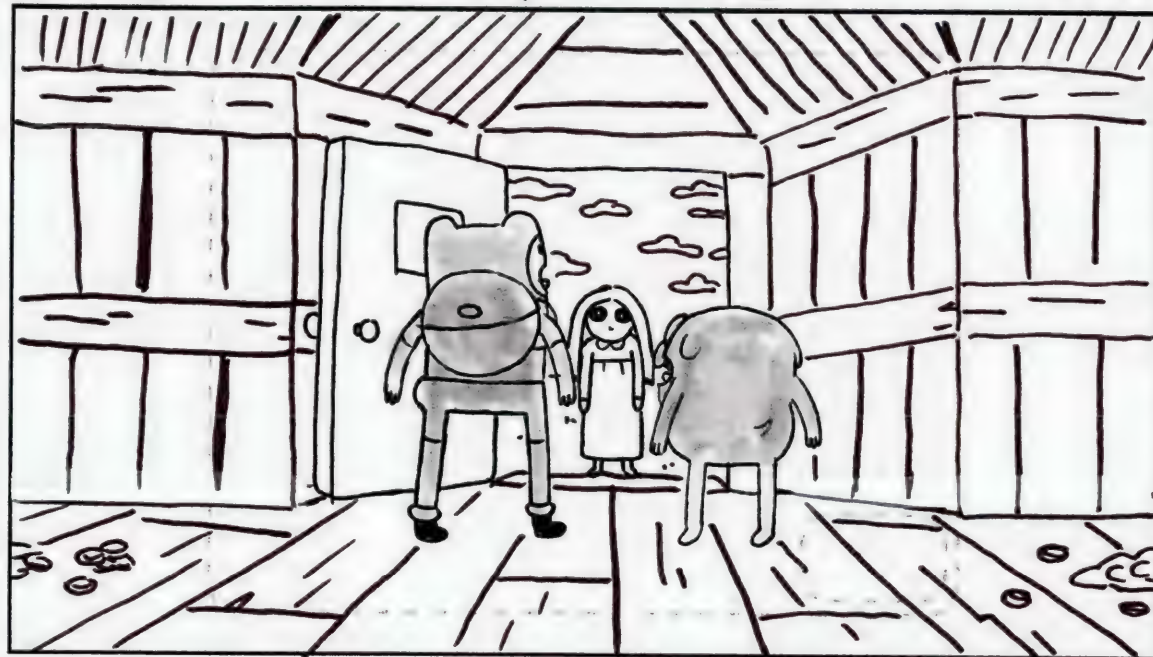
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Sc. 54

Pnl. A

Bg.

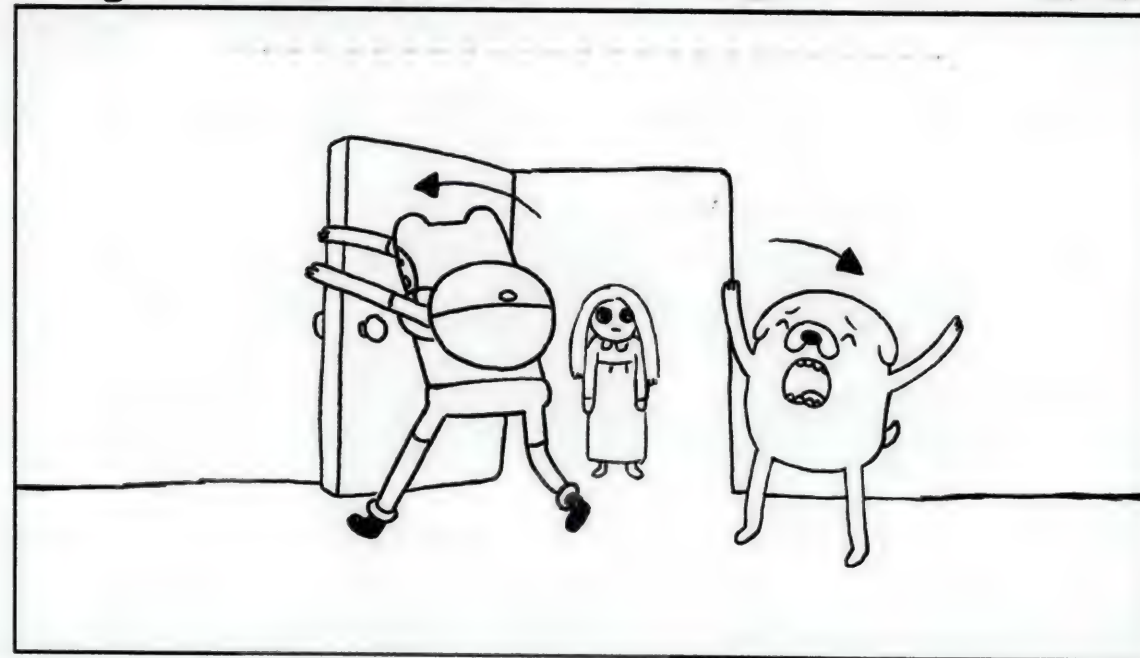
day night



Sc. 54 *cont* Pnl. B

Bg.

day night



Dialog:

Action:

- F. GRABS DOOR
- J. STEPS ASIDE, w/ ARMS UP

Timing:

JUL 07 2015

1034-220

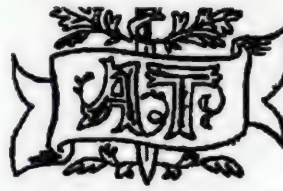
EPISODE #

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Production :

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ADVENTURE TIME

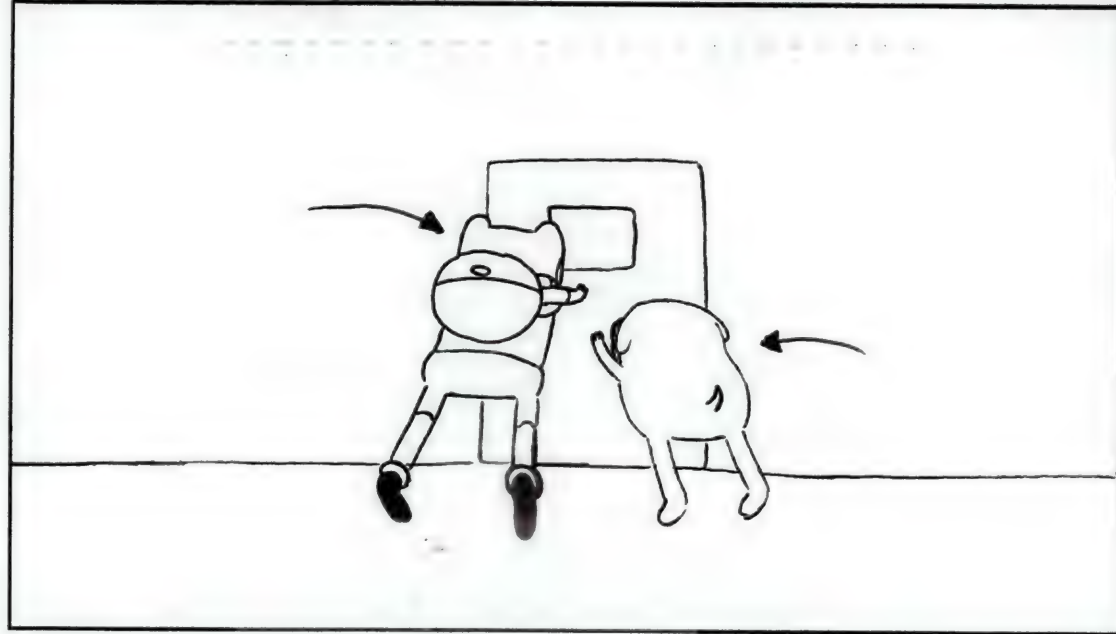


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Sc. **54 cont** Pnl. **C**

Bg.

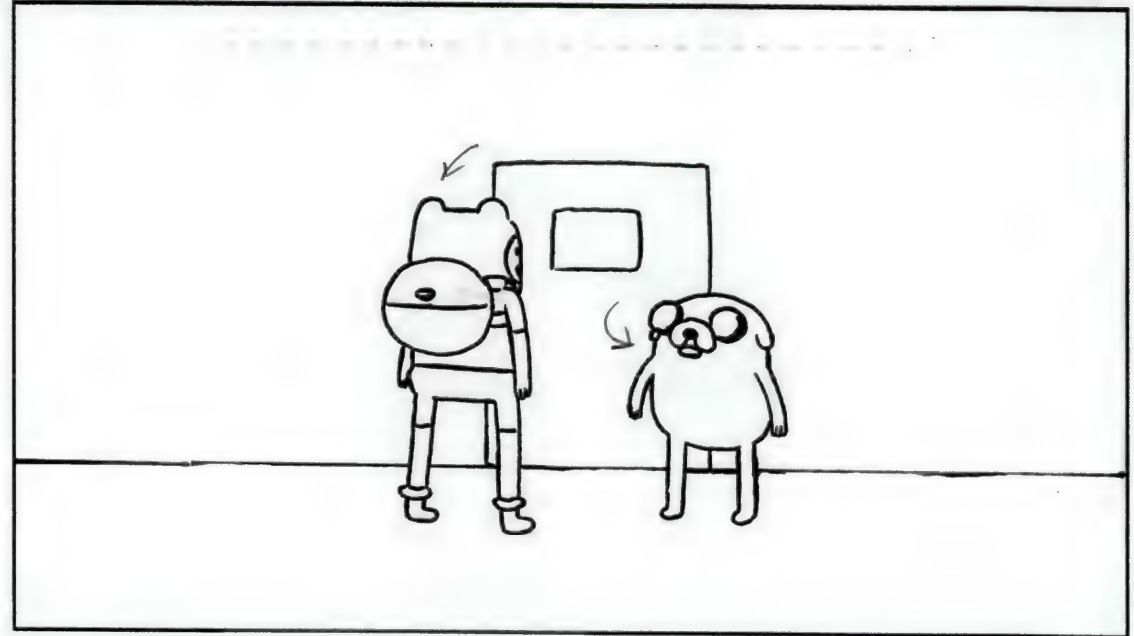
day night



Sc. **54 cont** Pnl. **D**

Bg.

day night



Dialog:

SFX: *CHTT!!*

Action:

- F+J Slam door.

Timing:

JUL 07 2015

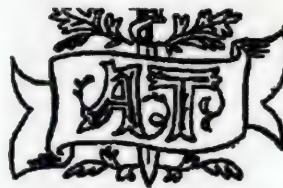
EPISODE # 1034-220

1034/220

Production :

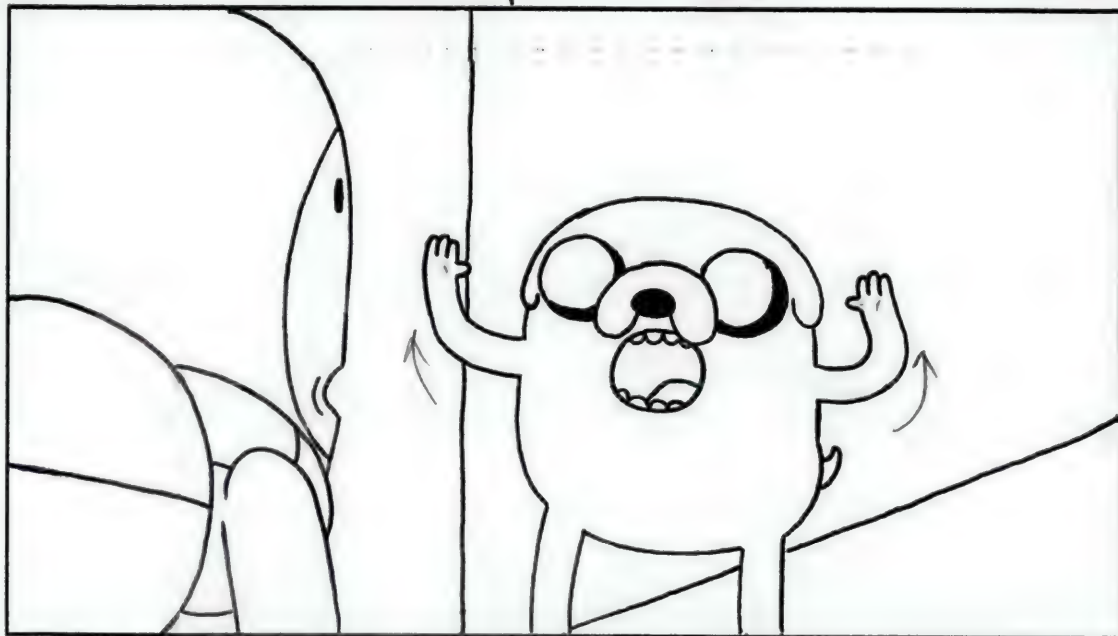
1034/220

ADVENTURE TIME

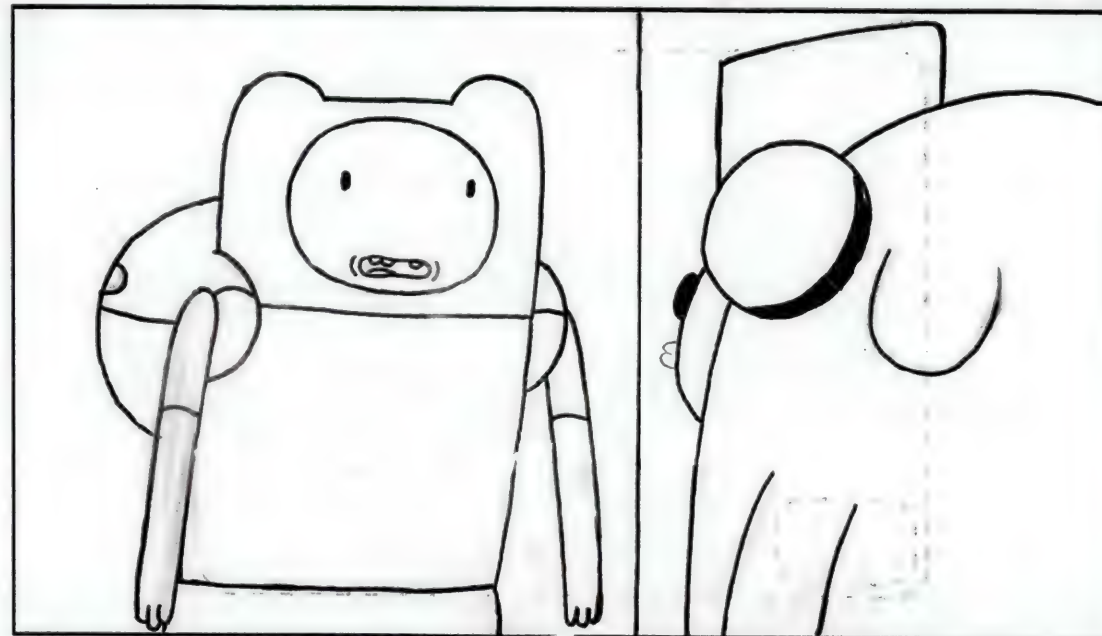


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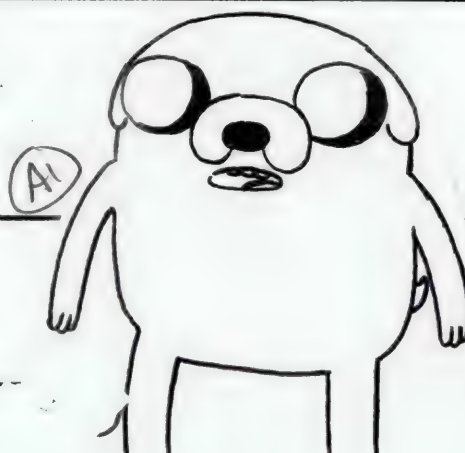
Sc. 55 Pnl. A Bg. day night



Sc. 56 Pnl. A Bg. day night



Dialog:	J: Who was that?	F: Maybe it was nobody.
Action:		
Timing:		



JUL 07 2015

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EPISODE #

1034/220

Production :

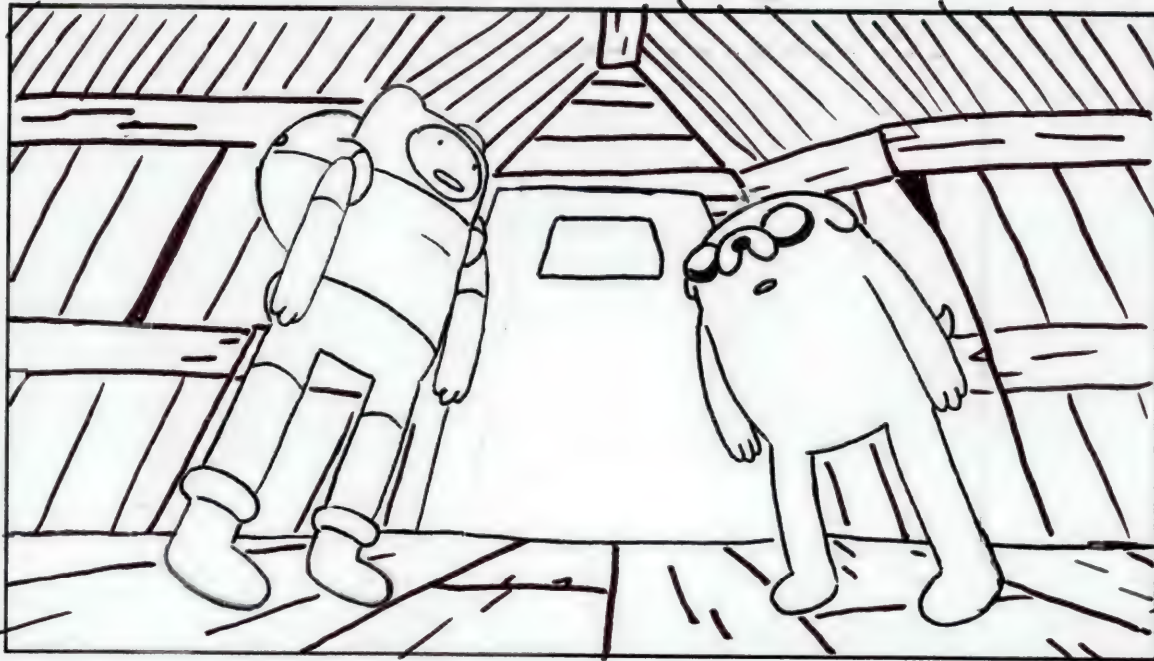
1034/220

ADVENTURE TIME

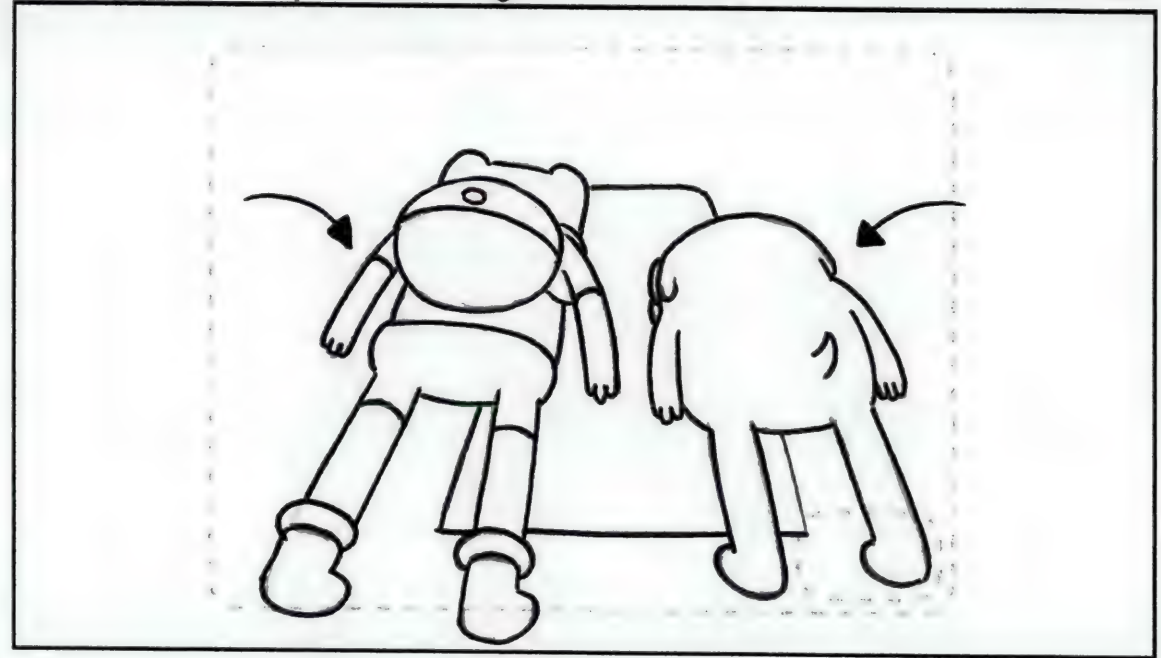


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Sc. 57 Pnl. A Bg. day night



Sc. 57 CONT Pnl. B Bg. day night



Dialog:

Action:

- scratches at door again.

- F+J LOOK OUT WINDOW.

Timing:

JUL 07 2015

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Production :

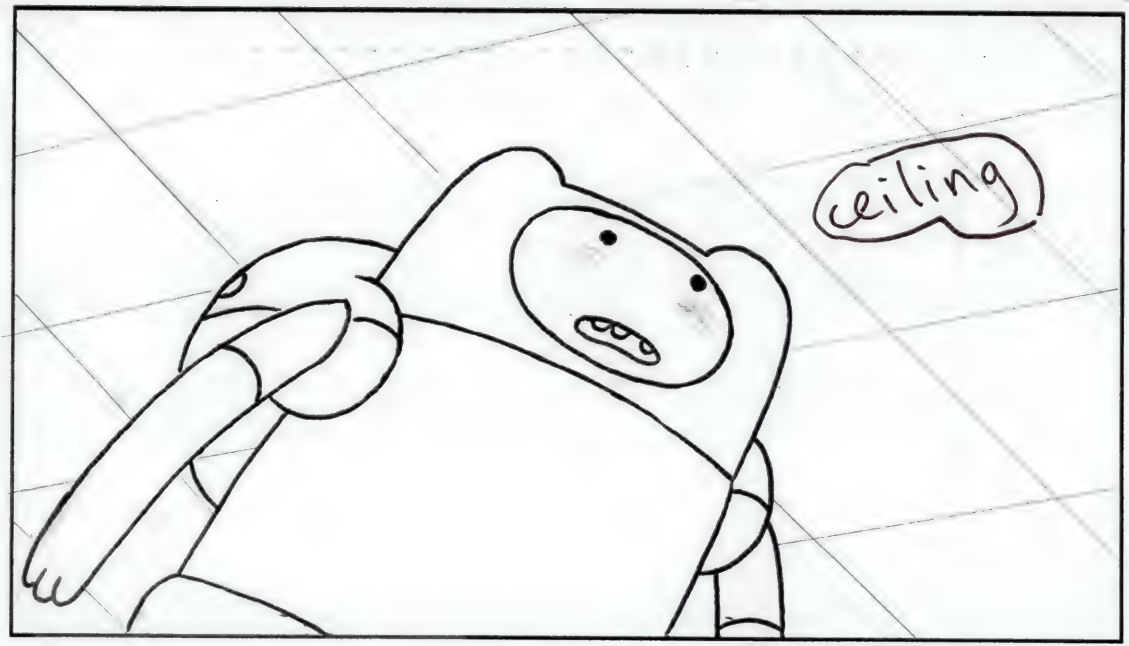
1034/220

1034/220

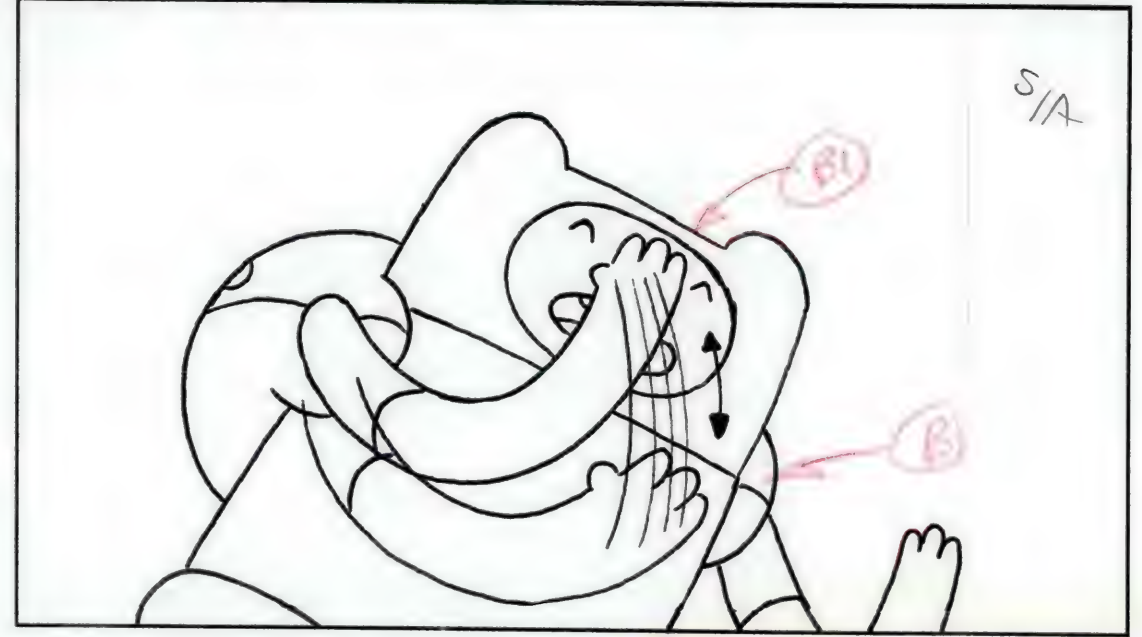
ADVENTURE TIME



Sc. **58** Pnl. **A** Bg. day night



Sc. **58 cont** Pnl. **B** Bg. day night



Dialog:

F: Courage! Courage

Action:

SFX: *SLP-SLP-SLPP!*

- Finn hitting himself.

Timing:

JUL 07 2015

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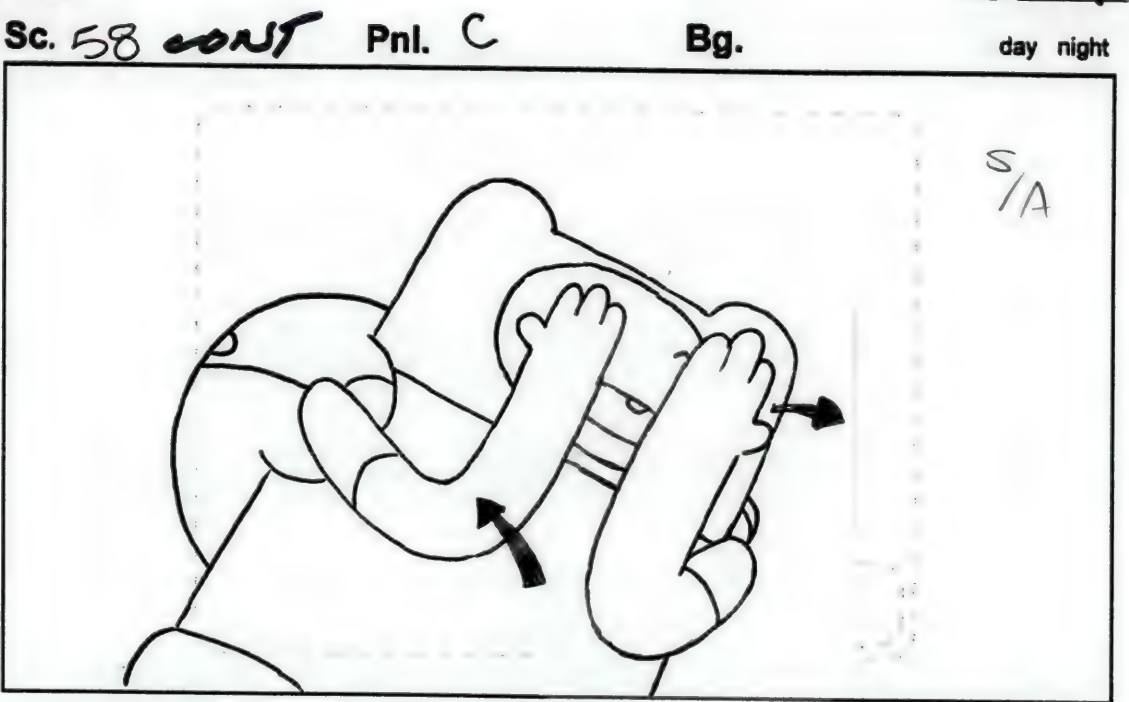
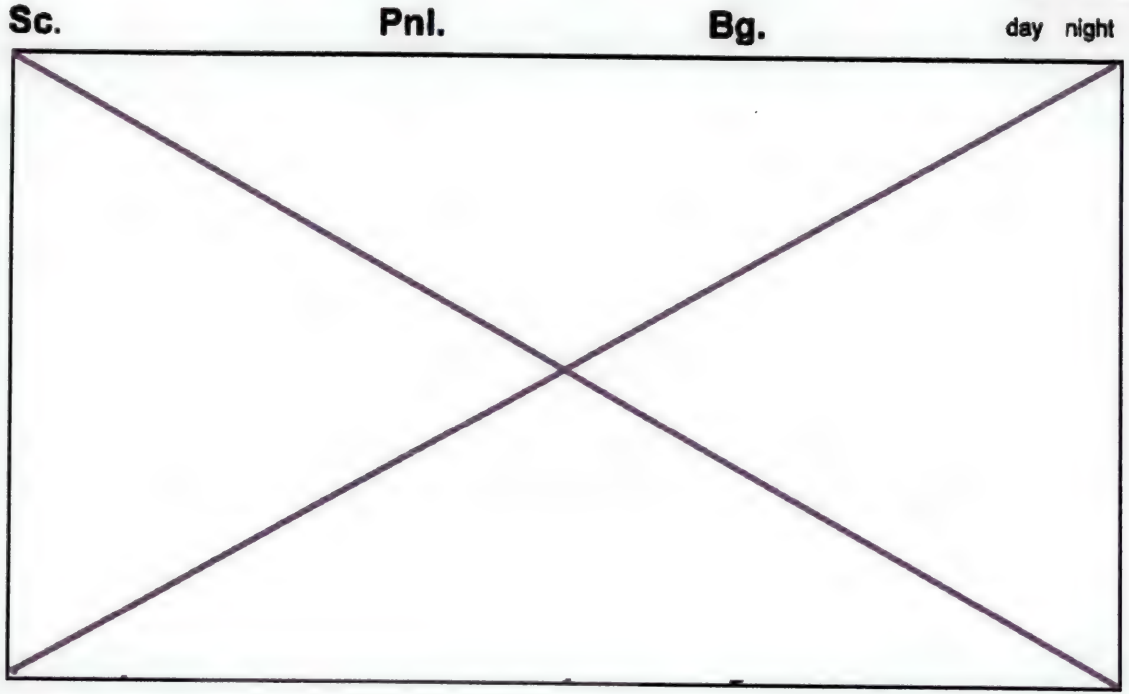
1034/220

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ADVENTURE TIME



Dialog:

Action:

Timing:

SFX: * SLPP! SLPP! SLPP! *

"WHATS WRONG WITH ME"

Rubs FACE

JUL 07 2015

EPISODE # **1034-220** Production :

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ADVENTURE TIME

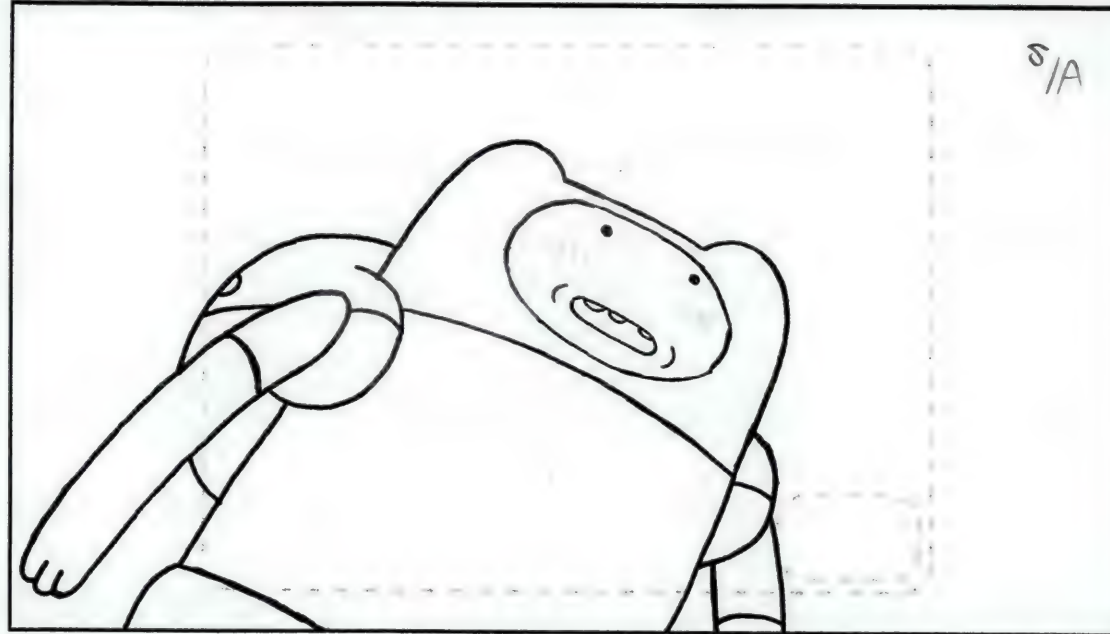


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Sc. 58 cont Pnl. D

Bg.

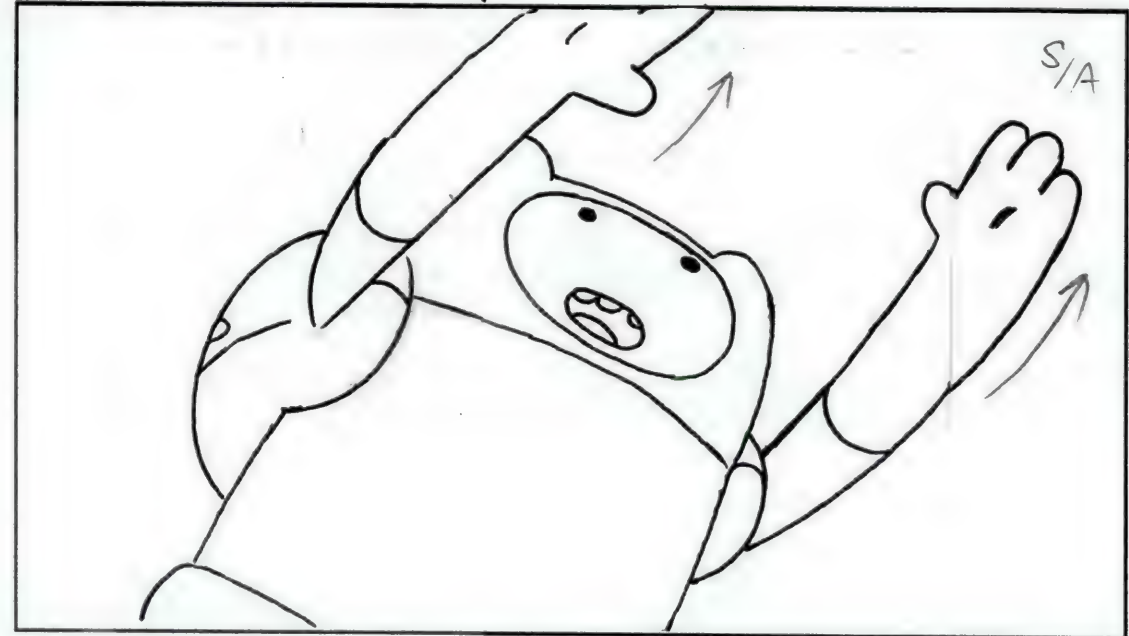
day night



Sc. 58 cont Pnl. E

Bg.

day night



Dialog:

F:

that could be a real little
girl who needs help.

Action:

-F REACHES FOR DOOR.

Timing:

JUL 07 2015

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EPISODE #

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Production :

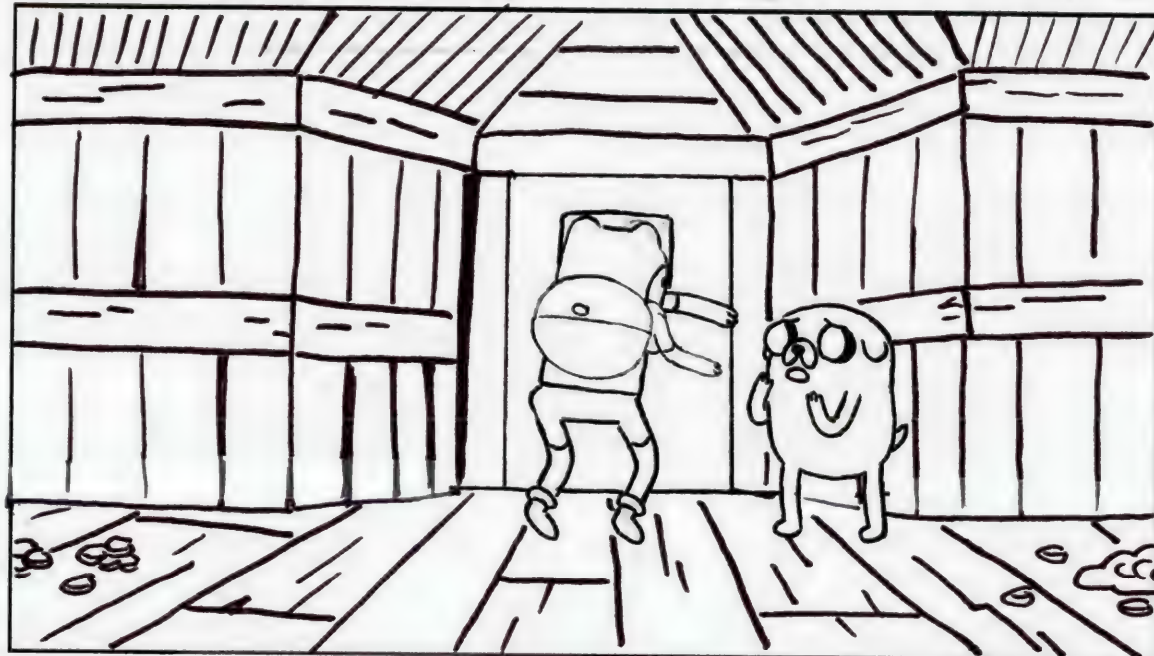
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ADVENTURE TIME

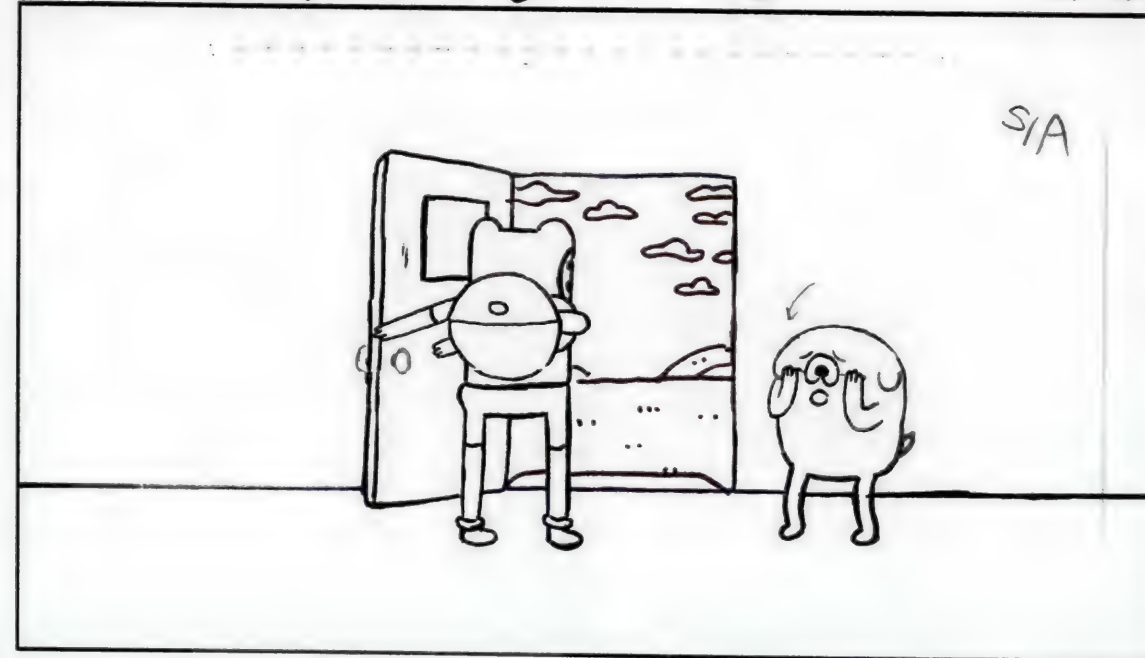


Page **86**

Sc. **59** Pnl. **A** Bg. day night



Sc. **59 cont** Pnl. **B** Bg. day night



Dialog:

(J) (QUIET SCREAM)
NOOO --

Action:



SFX:
* CREAK *

- F. OPENS DOOR; J. COVERS EYES
- BLANK-EYED GIRL IS GONE.

Timing:

JUL 07 2015

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EPISODE #

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Production :

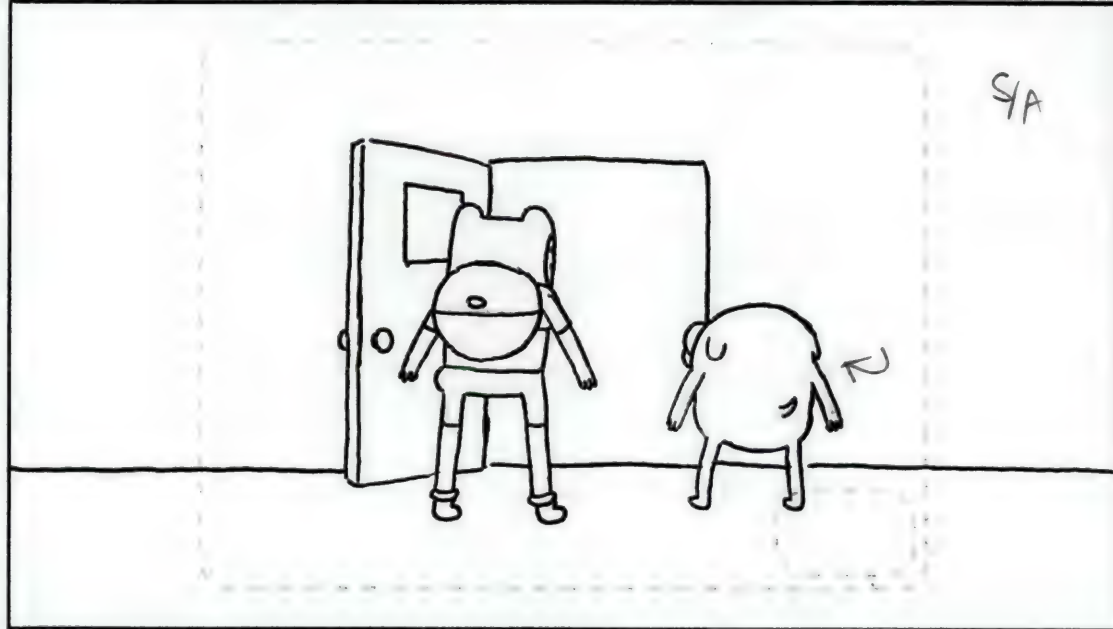
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ADVENTURE TIME

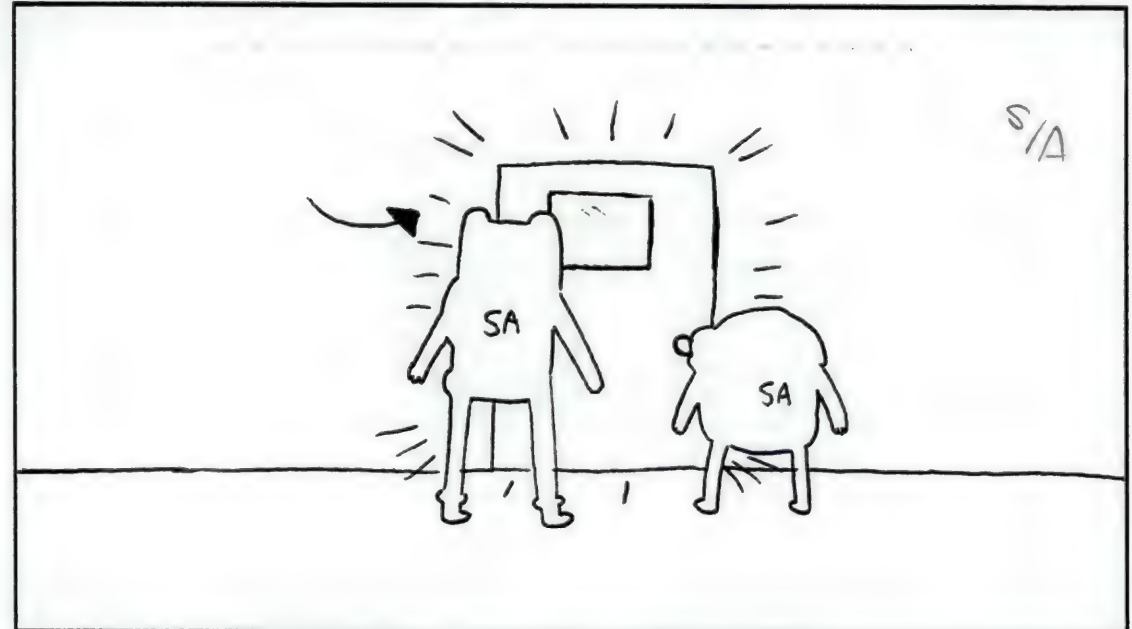


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Sc. 59 *CONT* Pnl. C Bg. day night



Sc. 59 *CONT* Pnl. D Bg. day night



Dialog:

SFX: * SLAM!! *

Action:

- Door slams by itself.

Timing:

JUL 07 2015

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EPISODE #

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Production :

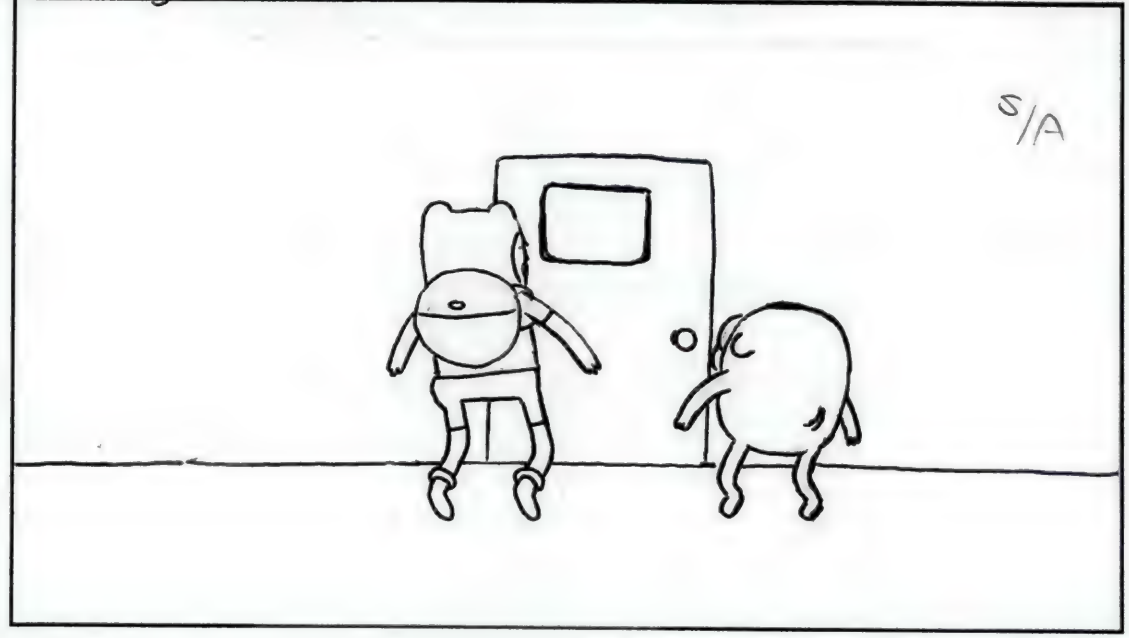
1034/220

1034/220

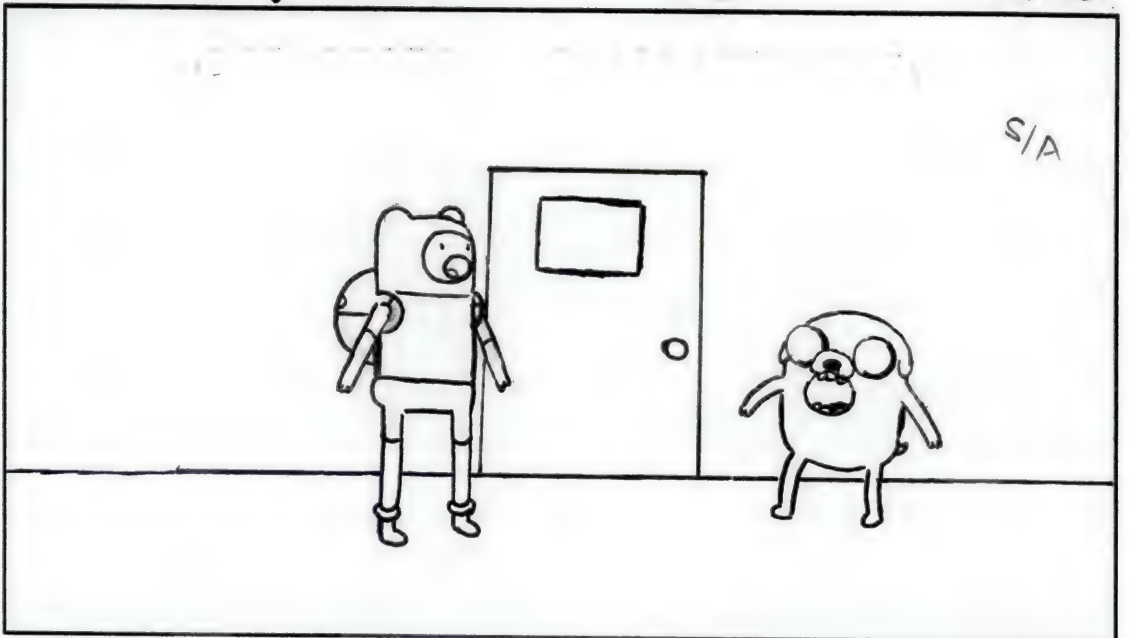
ADVENTURE TIME



Sc. 59 *cont* Pnl. E Bg. day night



Sc. 59 *cont* Pnl. F Bg. day night



Dialog:	<p><u>F+J</u>: AH!!</p>
Action:	<p>-F+J LOOK AT EACH OTHER, AGHAST.</p>
Timing:	<p>JUL 07 2015</p>

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ADVENTURE TIME

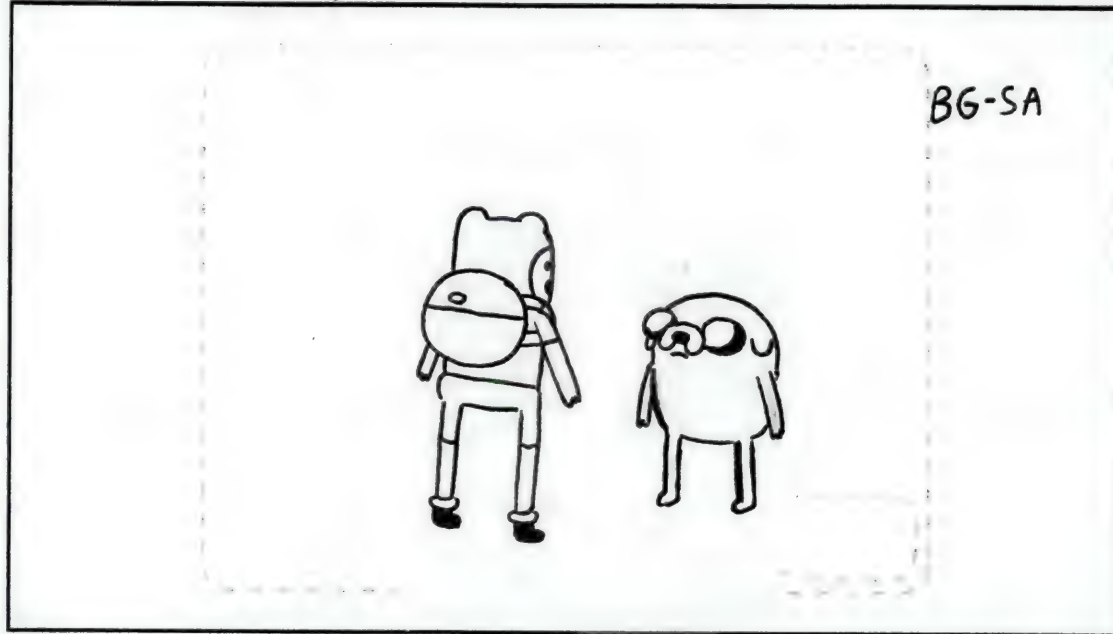


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Sc. 59 *CONT* Pnl. G

Bg.

day night

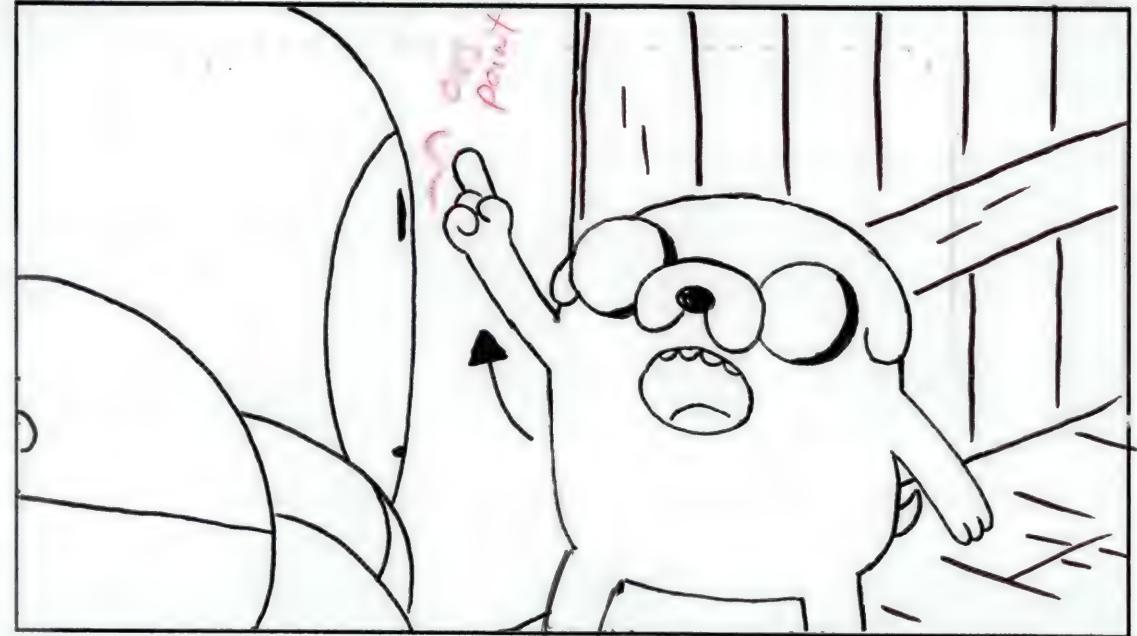


Sc. 60

Pnl. A

Bg.

day night



Dialog: (F) STAY CALM BOI.

Action: -F+J TAKE A STEP CLOSER TO EACH OTHER.

Timing:



(G-J)



J: AAAGH!!

-J. POINTS BEHIND FINN.



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Production :

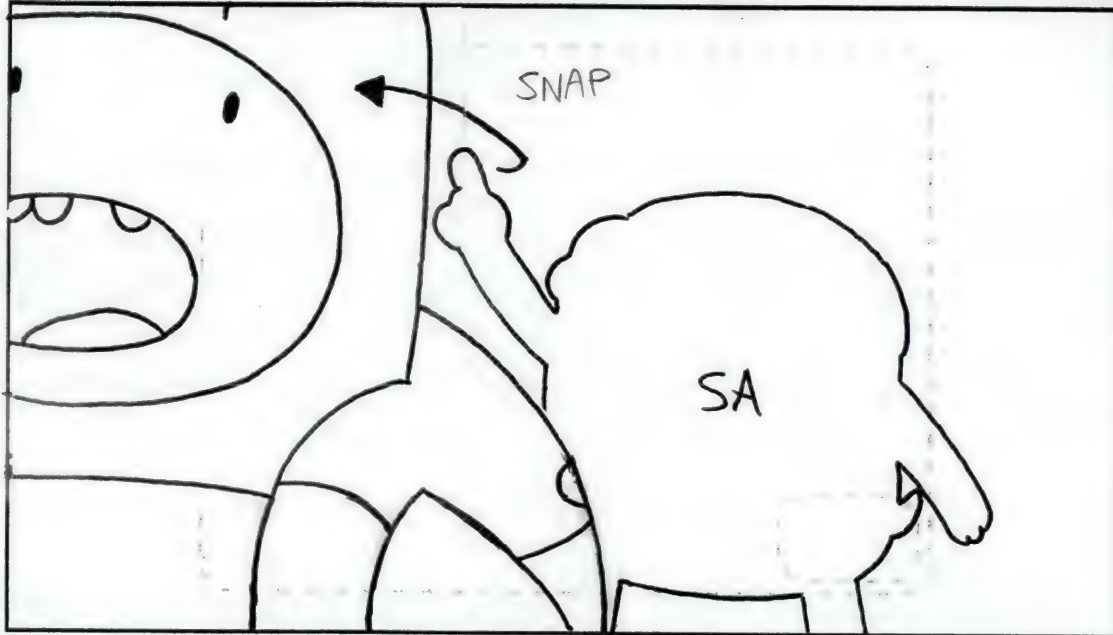
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ADVENTURE TIME

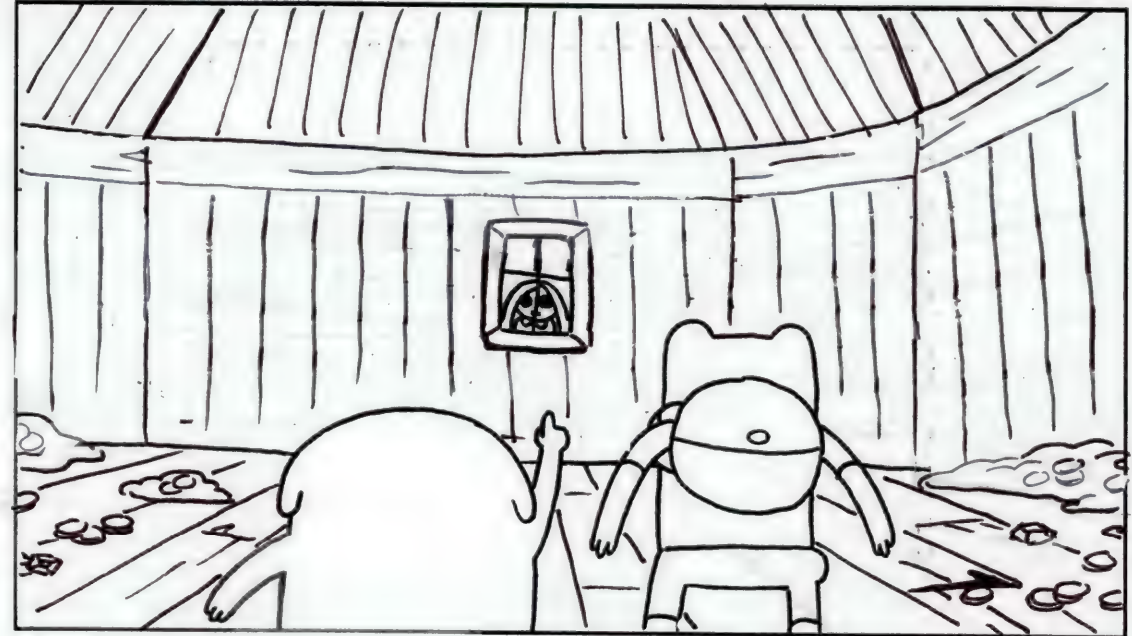


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Sc. 60 cont Pnl. B Bg. day night



Sc. 61 Pnl. A Bg. day night



Dialog:	J/ Blank eyed girl!	
Action:	-F. SPINS AROUND.	-BLANK EYED GIRL LOOKS IN THROUGH WINDOW.
Timing:	JUL 07 2015	

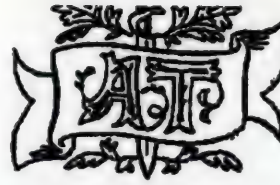
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Production :

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ADVENTURE TIME

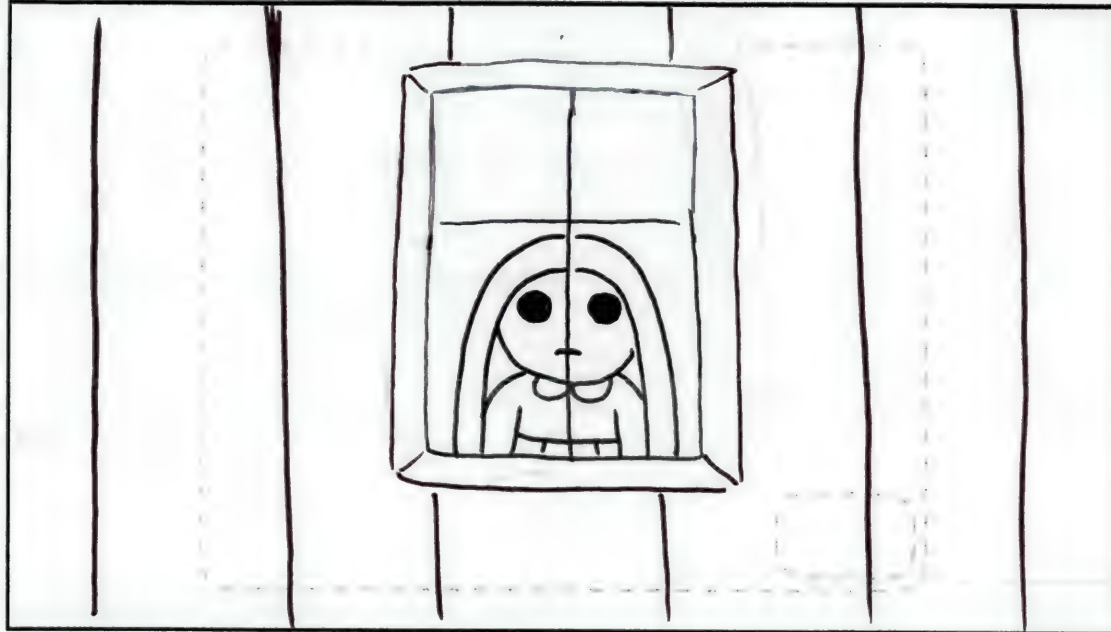


Sc. 62

Pnl. A

Bg.

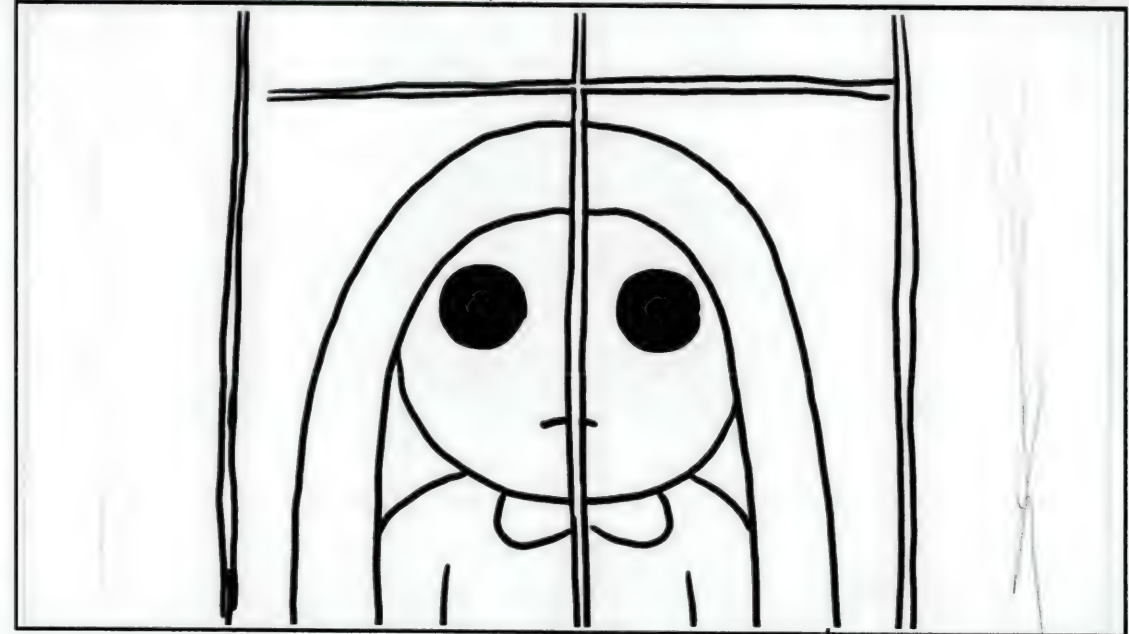
day night



Sc. 62A

Pnl. A

Bg.



Page 91
9/1A NEXT
day night

Dialog:

J: Aaeesh!

Action:

- JUMP CUT TO WINDOW.

Timing:

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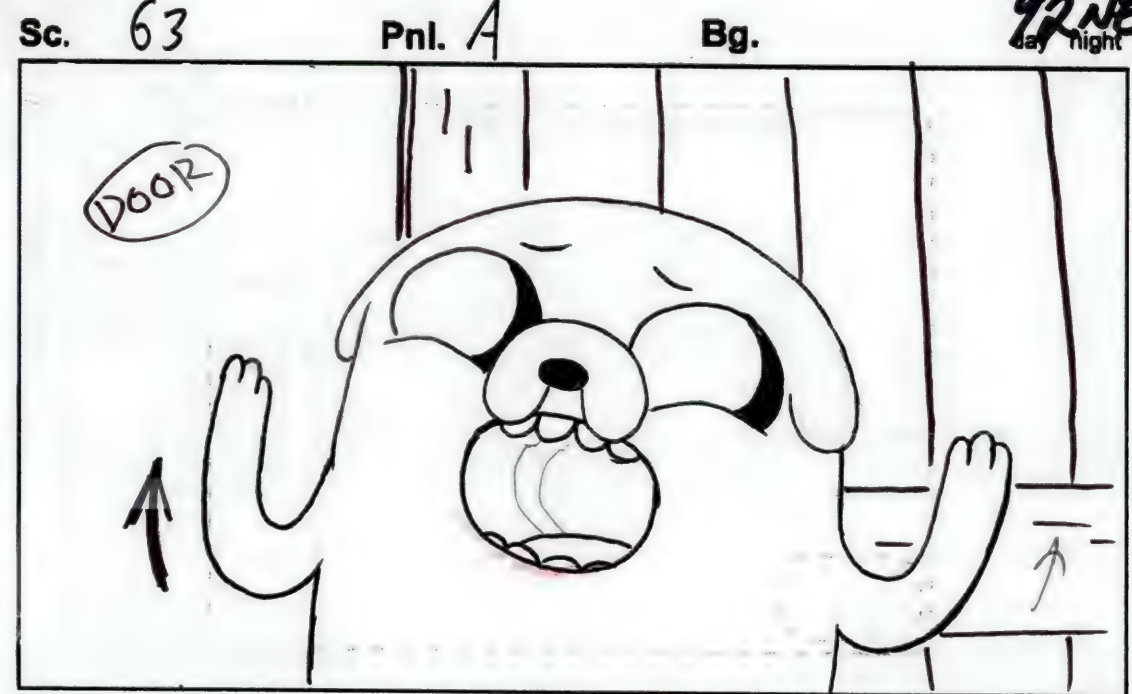
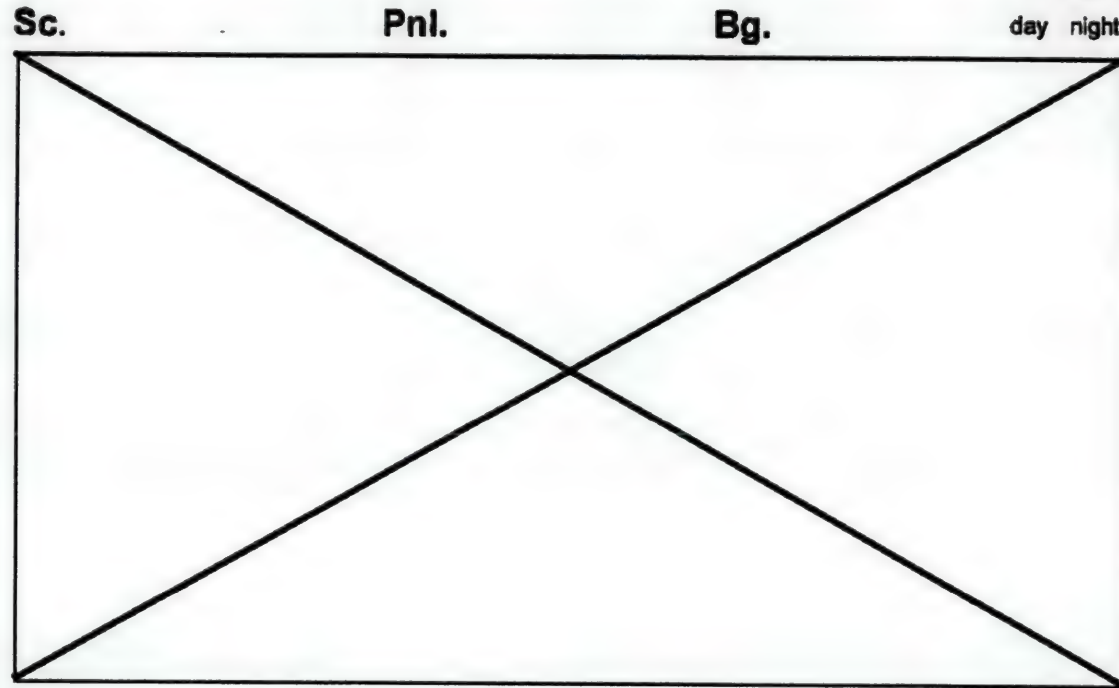
Production :

1034/220

ADVENTURE TIME



Page 91A
92 NEXT
day night



Dialog:	J: Aaeesh!
Action:	
Timing:	JUL 07 2015

1034-220

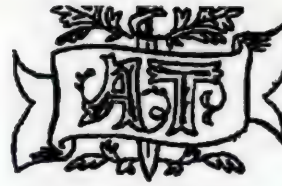
EPISODE #

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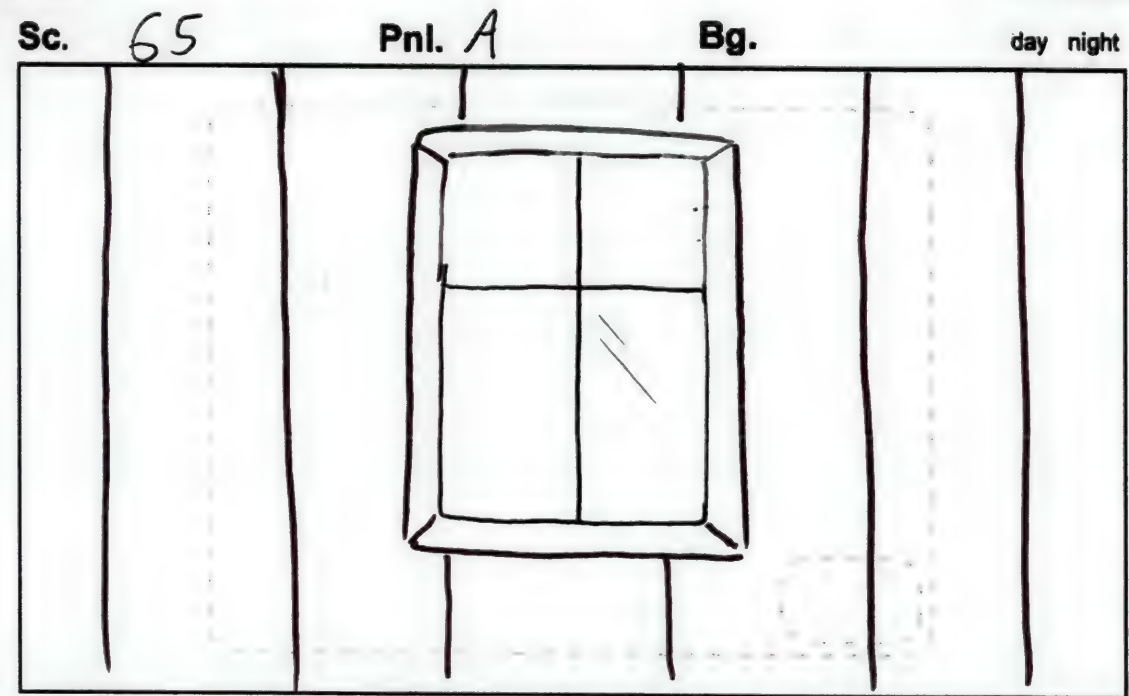
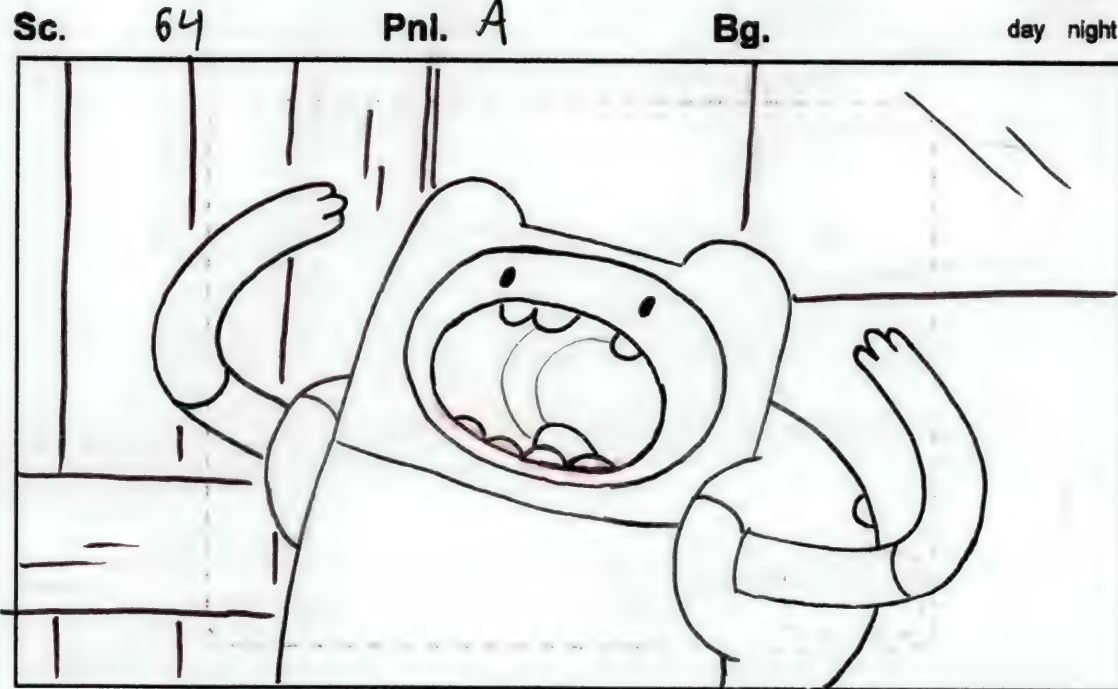
Production :

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ADVENTURE TIME



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Dialog:	<u>F</u> : Aaaah!	<u>F+J</u> : ^(o/s) AAAHHH
Action:	- CUT BACK TO WINDOW, B.E.G. IS GONE NOW.	
Timing:	JUL 07 2015	

1034-220

EPISODE #

1034/220

Production :

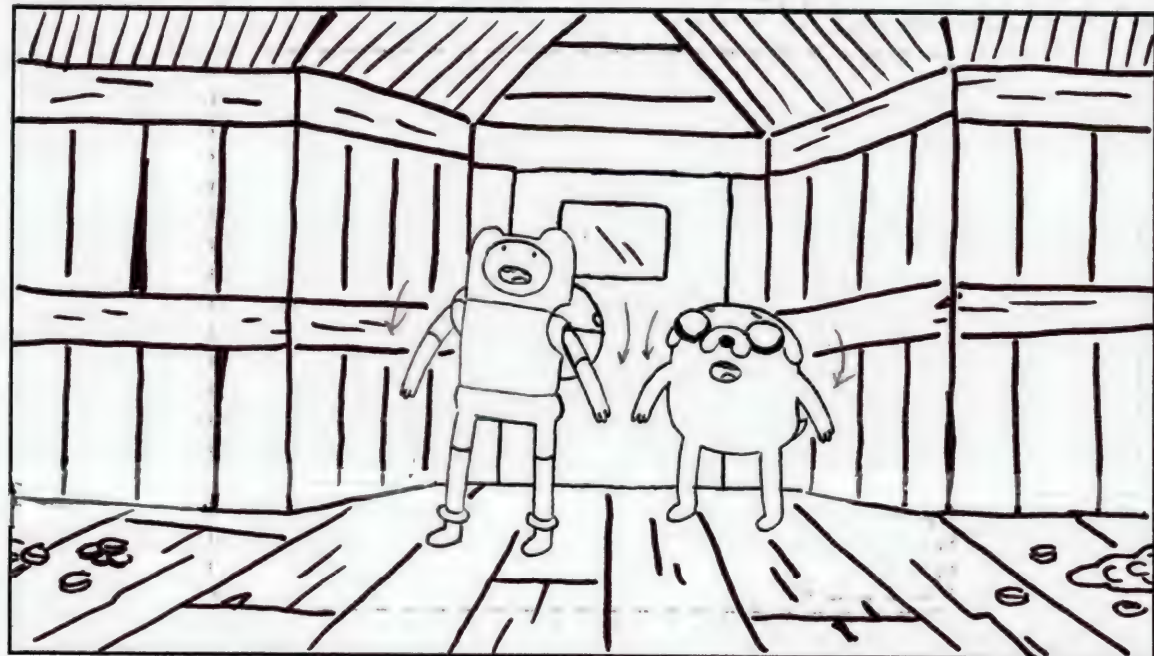
1034/220

ADVENTURE TIME

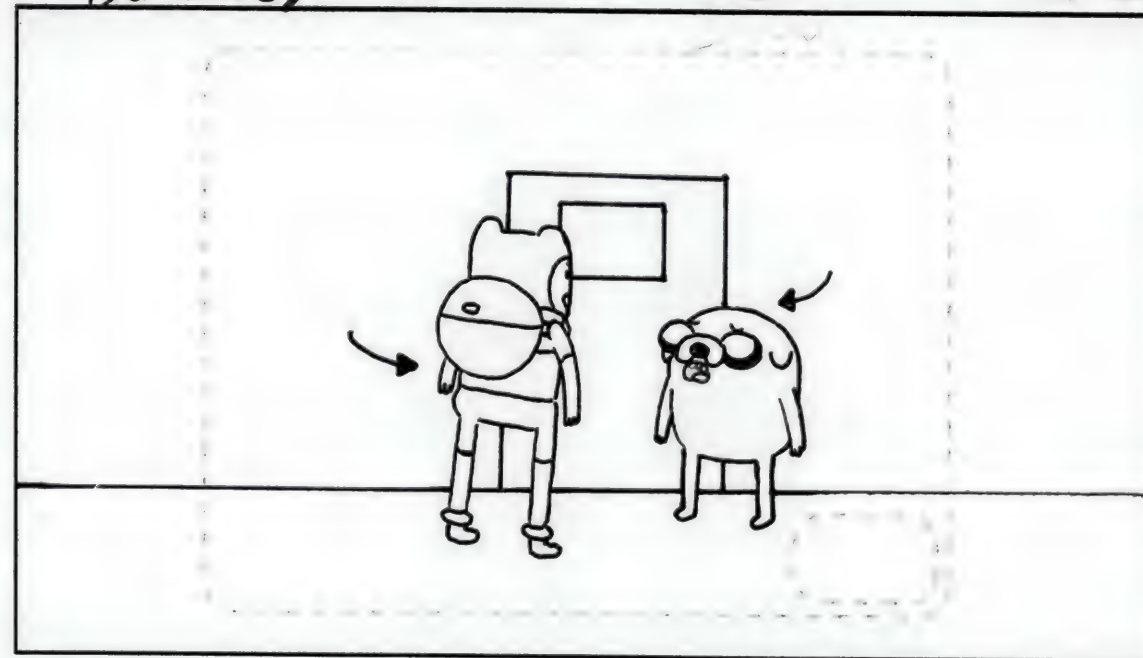


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Sc. 66 Pnl. A Bg. day night



Sc. 166 CONT Pnl. B Bg. day night



Dialog:

J: She's too creepy, man!

F: I know!

Action:

- F+J LOWER
THEIR ARMS

- F+J TURN TOWARDS EACH OTHER,

Timing:

JUL 07 2010

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EPISODE #

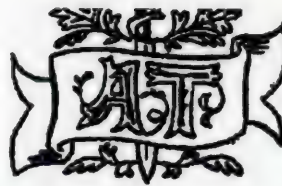
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Production :

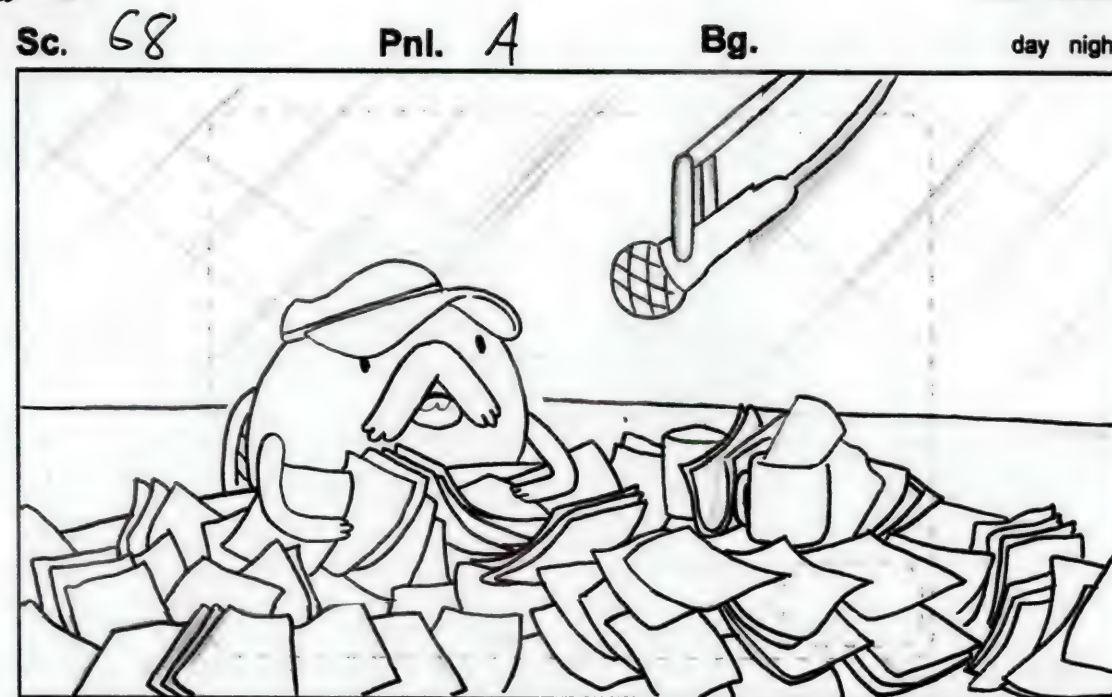
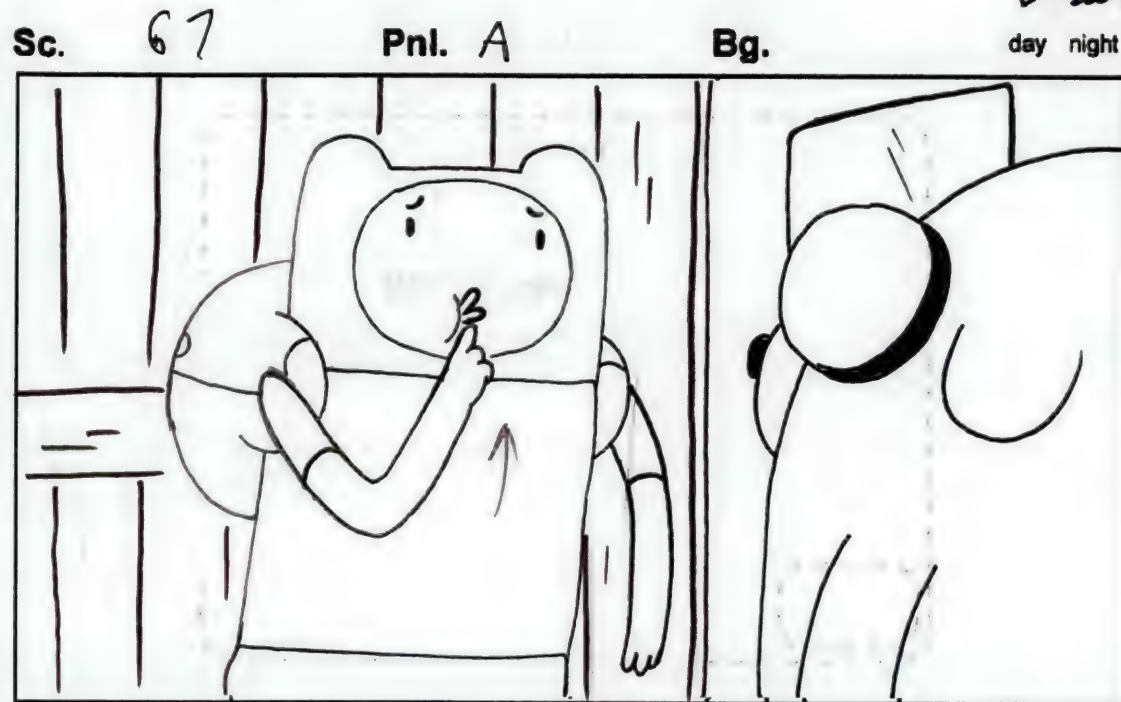
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ADVENTURE TIME



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Dialog:	<u>F</u> : I know! But I got an idea.		<u>S</u> : Welcome next caller.	
			<u>F</u> : ^(V/O) Hello Starchy?? AM I ON?	
Action:	- phone rings at radio station.			
Timing:	<div style="display: flex; align-items: center;"> <div style="text-align: center;"> <p>(A)</p> </div> <div style="flex-grow: 1; text-align: right;"> <p>JUL 07 2013</p> </div> </div>			

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EPISODE #

1034/220

Production :

1034/220

ADVENTURE TIME



Sc. 69

Pnl. A

Bg.

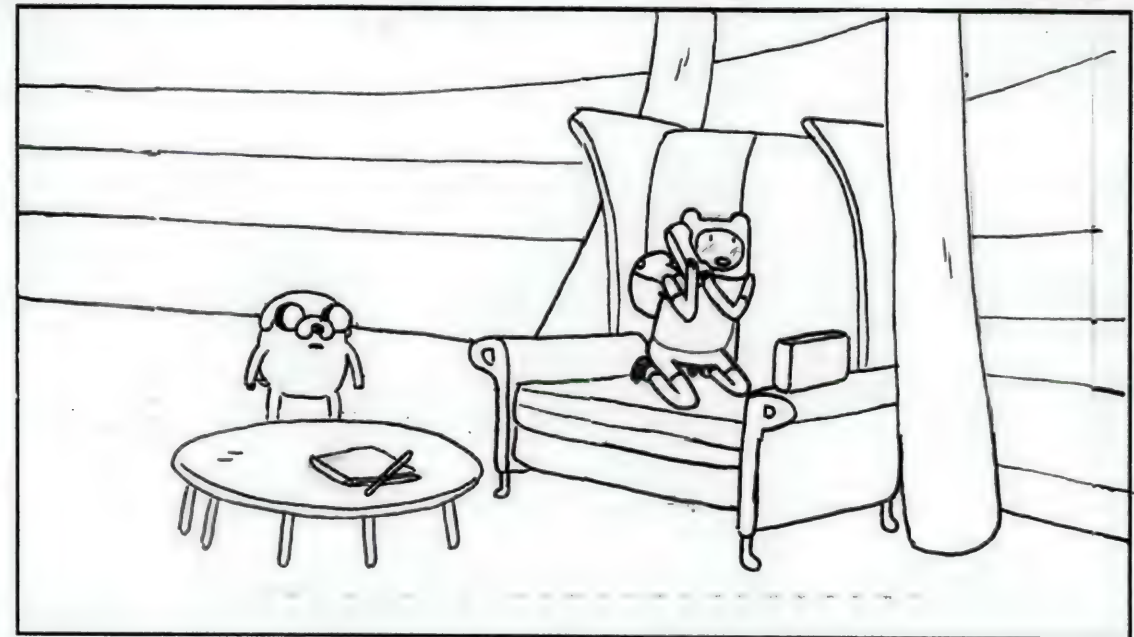
day night



Sc. 70

Pnl. A

Bg.



Page 95
95A NEXT
day night

Dialog:

(S) (v.o.) Yeah, YOU'RE ON.

F: Long time listener, first time caller.

Action:

-EXT. Treehouse

Timing:

JUL 07 2011

1034-220

EPISODE #

1034/220

Production :

1034/220

ADVENTURE TIME

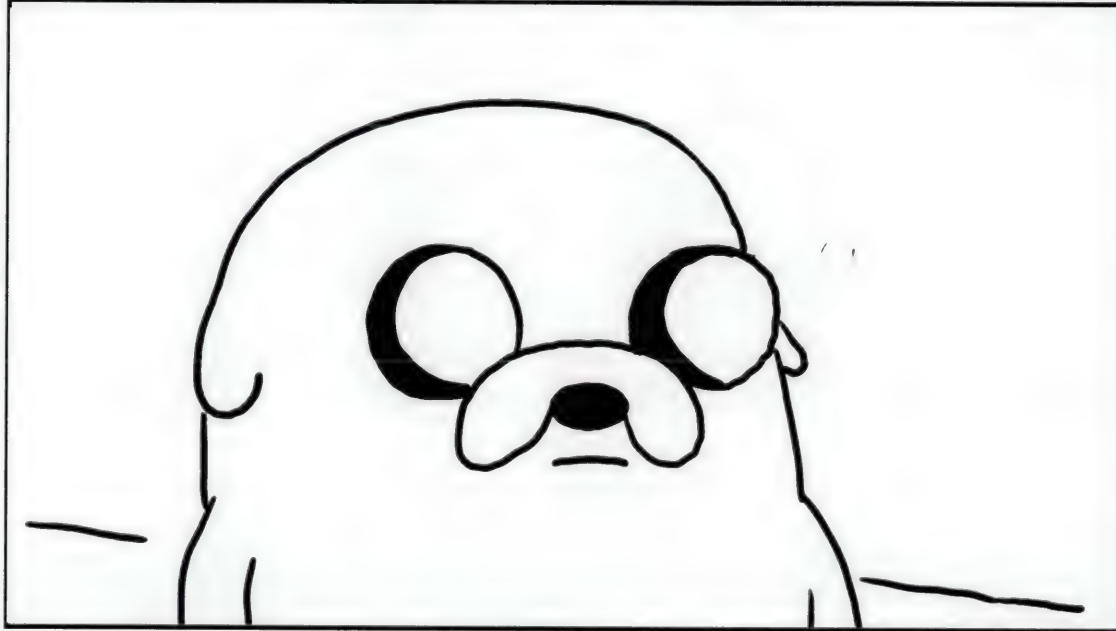


Sc. 70A

Pnl. A

Bg.

day night

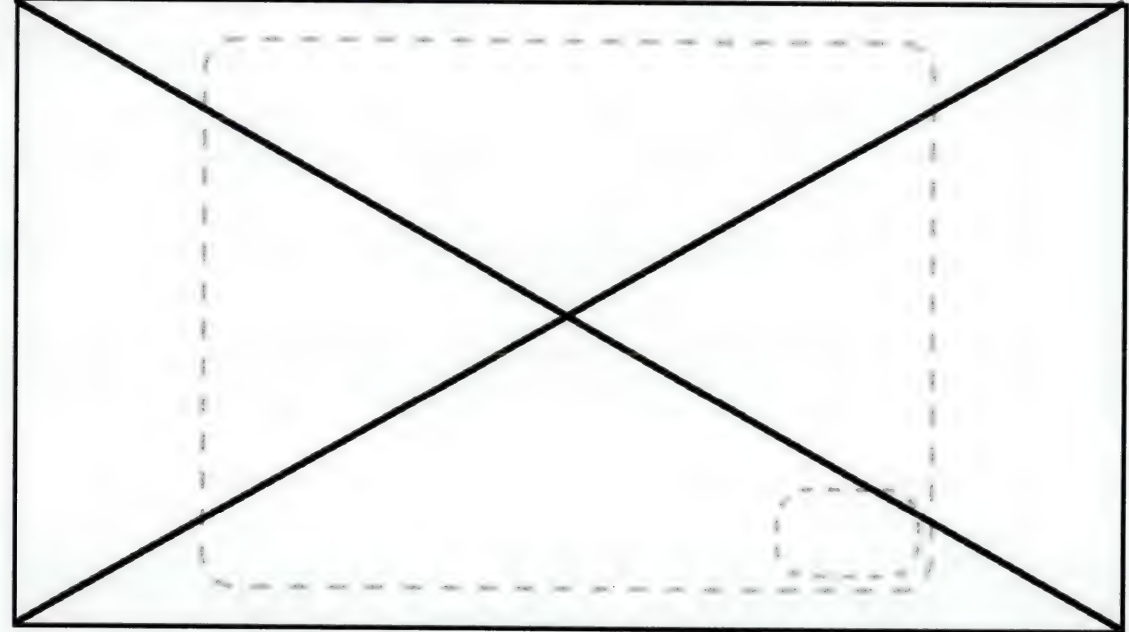


Sc.

Pnl.

Bg.

Page 95A
96 NEXT
day night



Dialog:

(J) [GRUMBLE]

Action:



Timing:

JUL 07 2015

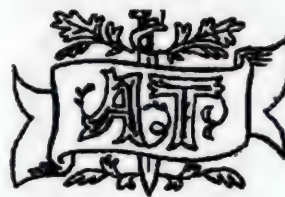
EPISODE #

Production:

1034/220

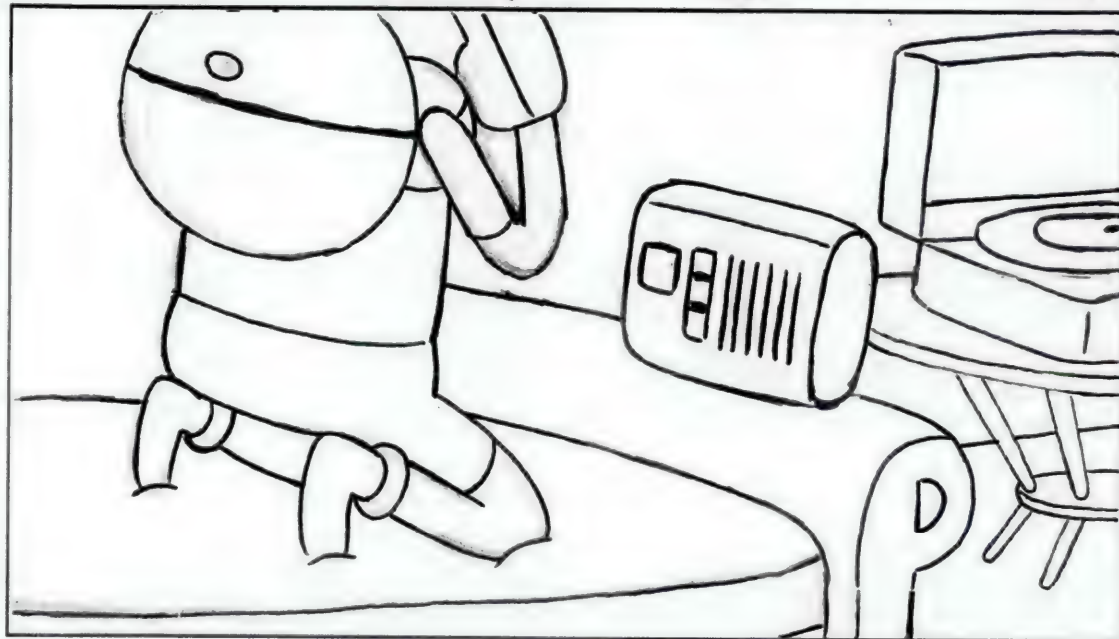
1034/220

ADVENTURE TIME

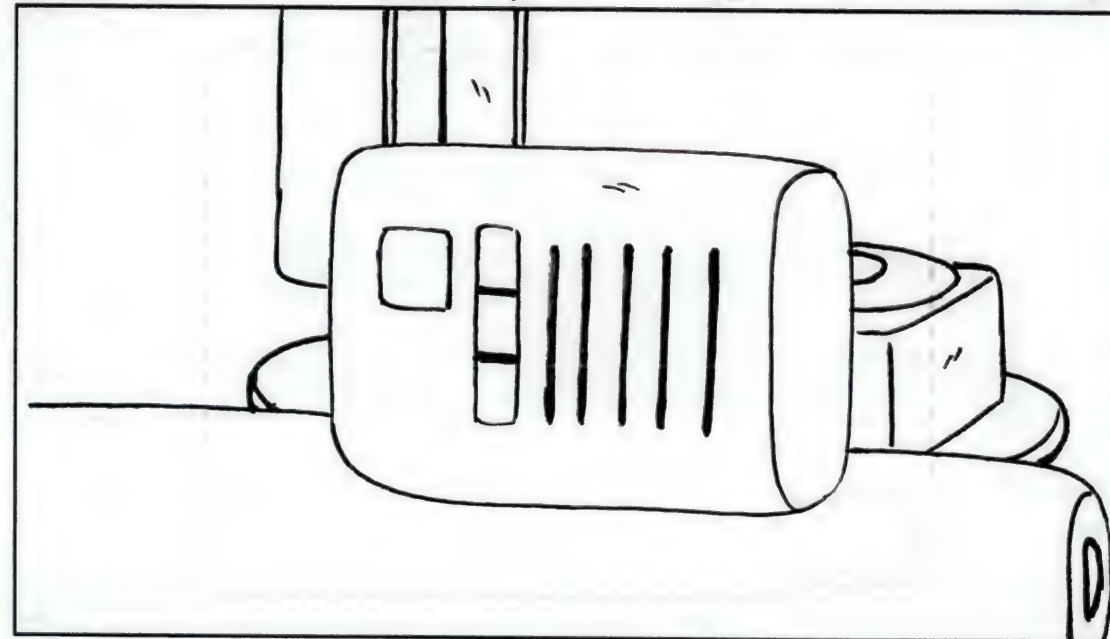


Page 96

Sc. 71 Pnl. A Bg. day night



Sc. 72 Pnl. A Bg. day night



Dialog:	<u>S:</u> ^(VO) We've got the wonderful Finn the human on the phone!	<u>S:</u> ^(VO) Go ahead, Finn!
Action:	-FINN SITS NEXT TO RADIO.	
Timing:	JUL 07 2015	

1034-220

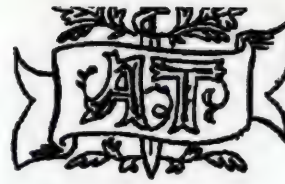
EPISODE #

1034/220

Production :

1034/220

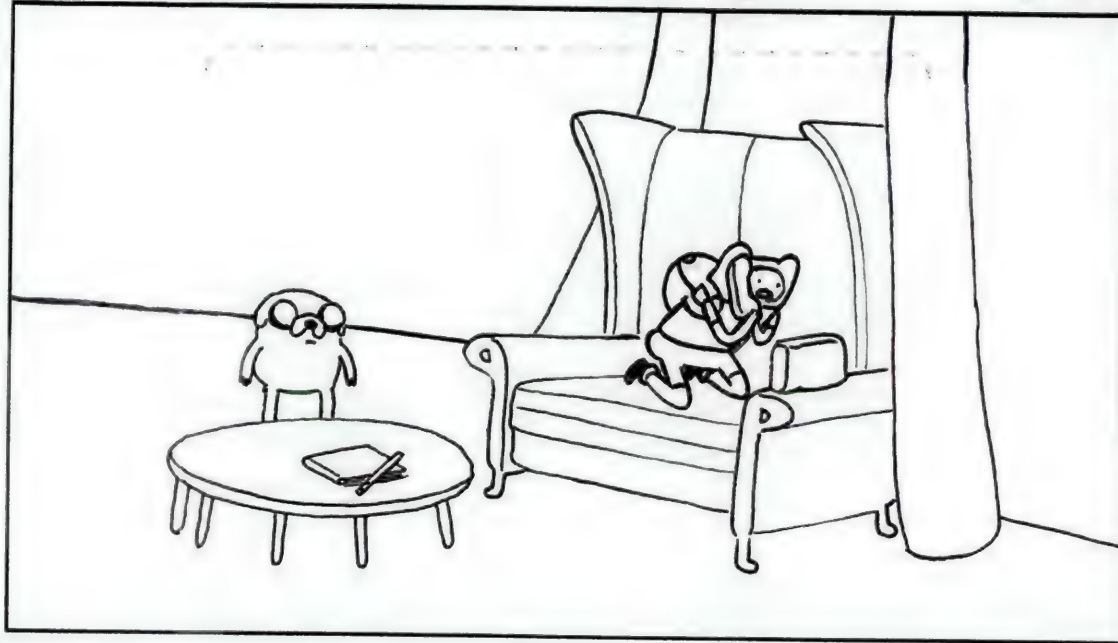
ADVENTURE TIME



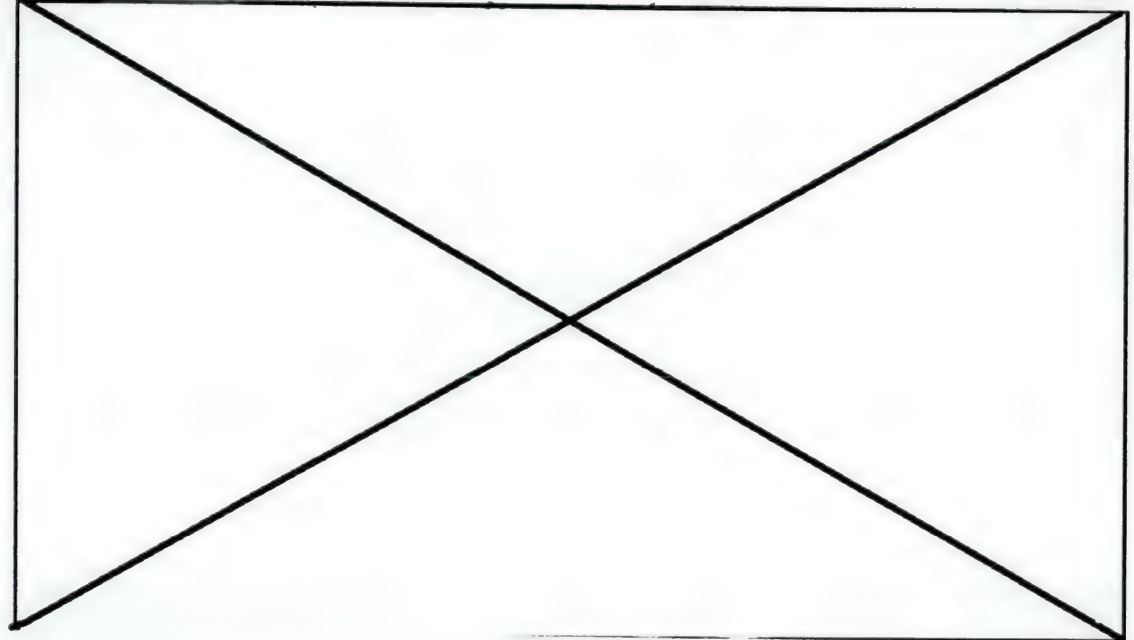
No Sc74

Page 97

Sc. 73 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:

⑤ STARCHY! I'm in a BLANK-EYED girl situation, right now!

Action:

Timing:

JUL 07 2015

1034-220

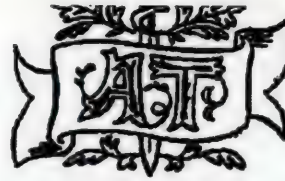
EPISODE #

1034/220

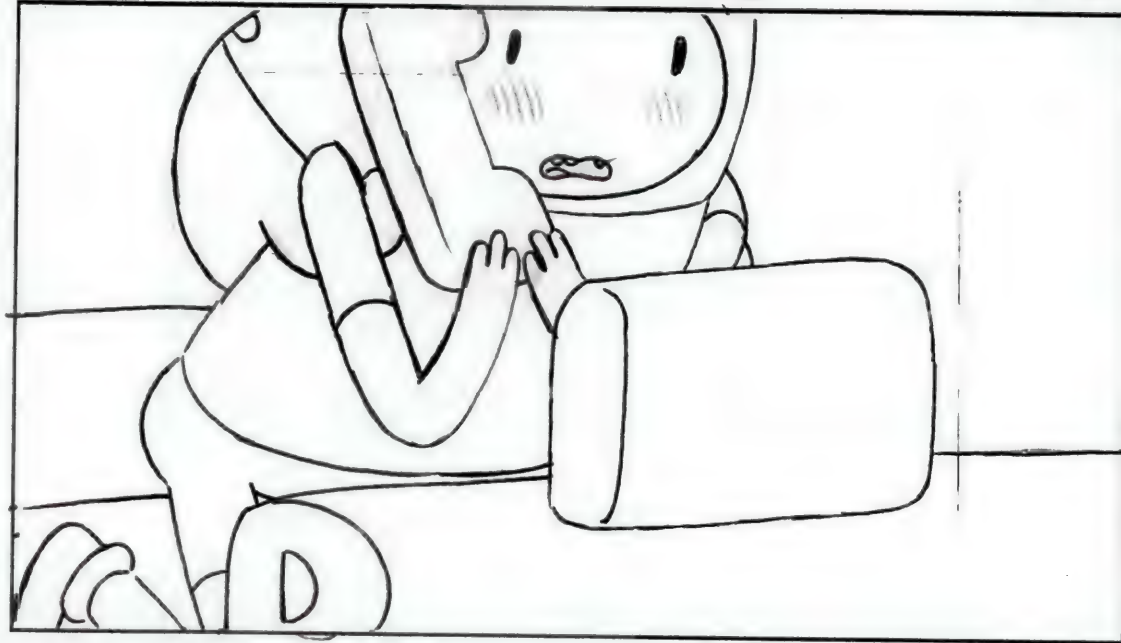
Production :

1034/220

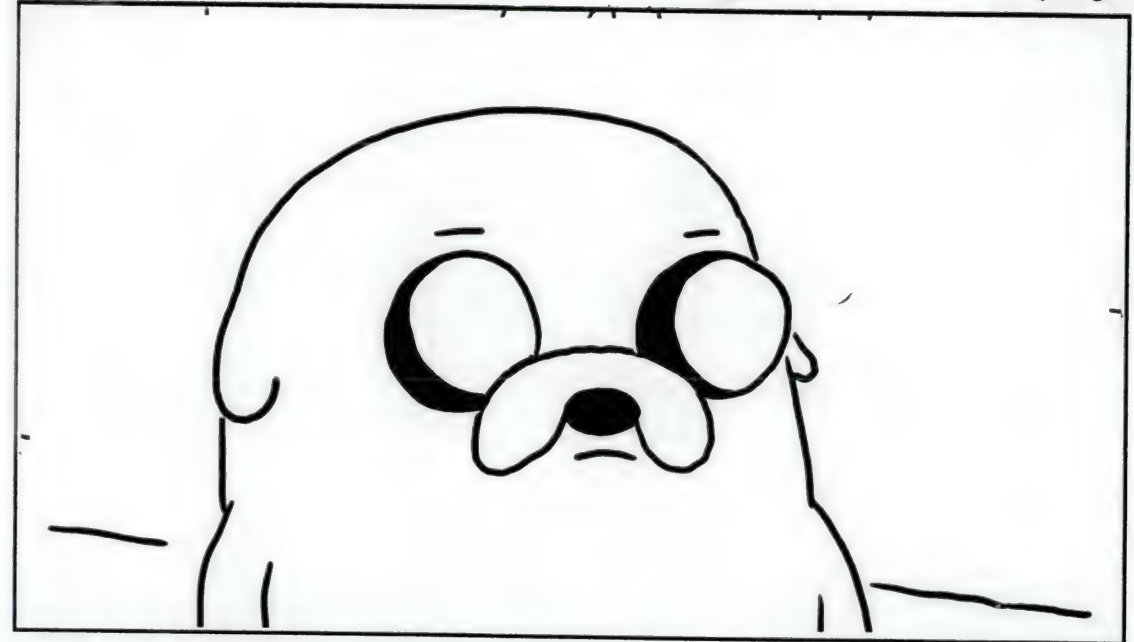
ADVENTURE TIME



Sc. 75 Pnl. A Bg. day night



Sc. 75A Pnl. A Bg. day night



Dialog: F: what should I do? (S) (0/5) HMM...

Action:

Timing:



JUL 07 2015

Page 98
98A NEXT
day night

EPISODE # 1034-220

1034/220

Production :

1034/220

ADVENTURE TIME



Sc. 75A *cont* Pnl. B

Bg.

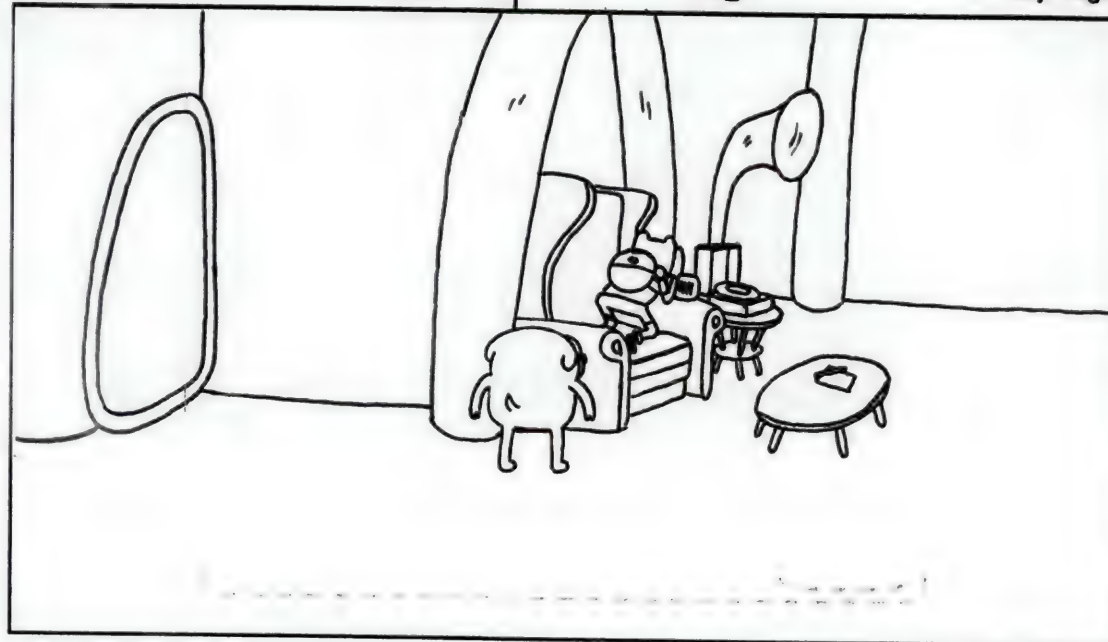
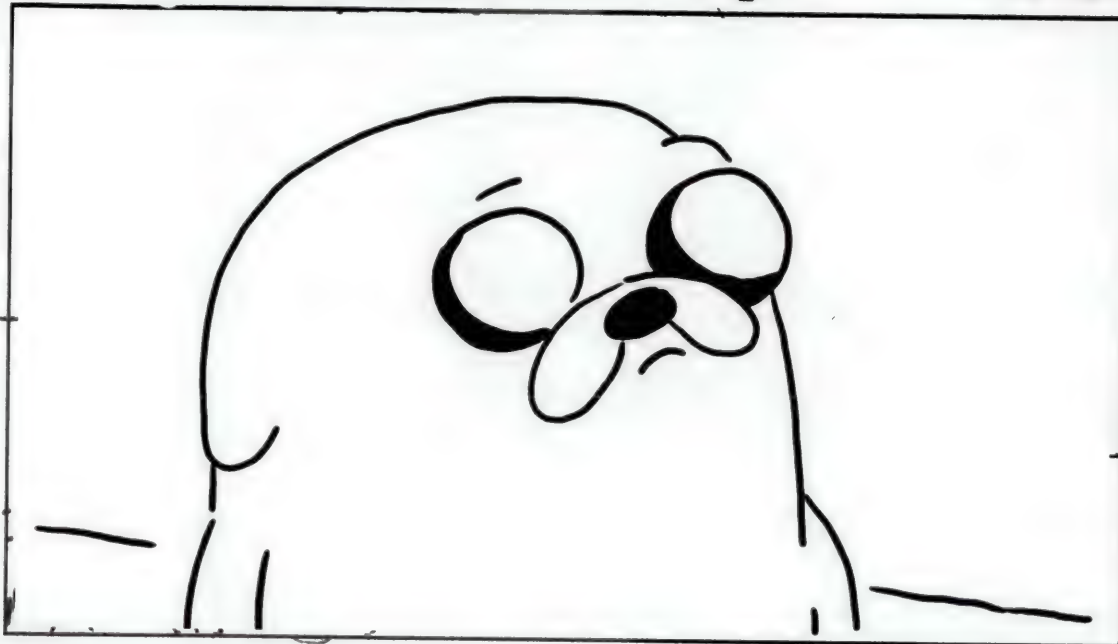
day night

Sc. 76

Pnl. A

Bg.

Page **98A**
~~99~~ **NEXT**
 day night



Dialog:

J: I'M Going upstairs to get a better look!

Action:

Timing:



JUL 07 2015

1034-220

EPISODE #

1034/220

Production :

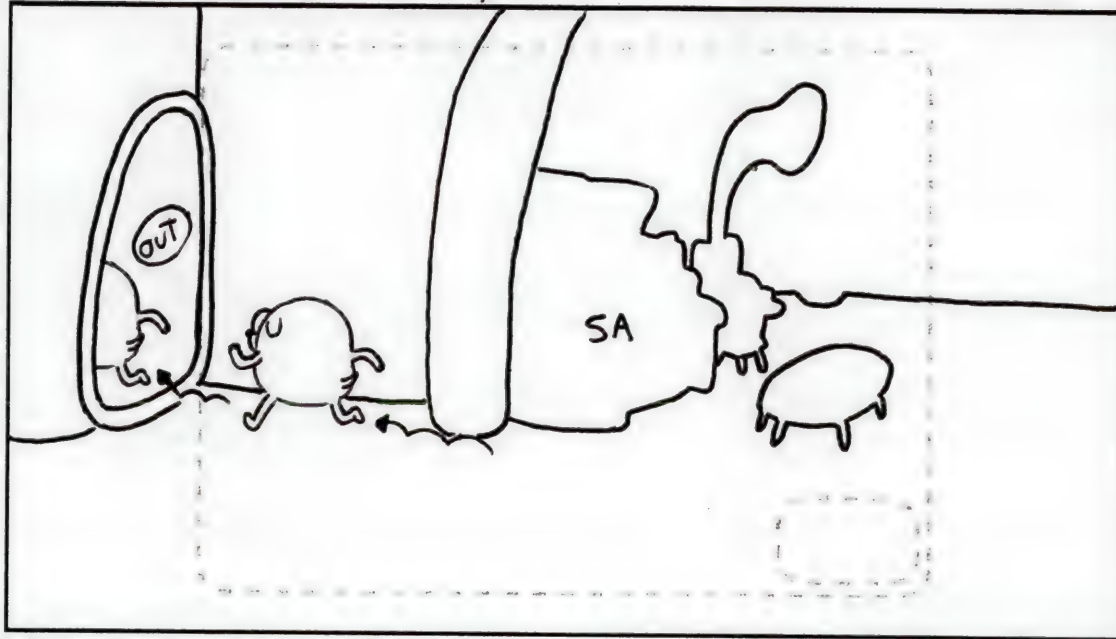
1034/220

ADVENTURE TIME

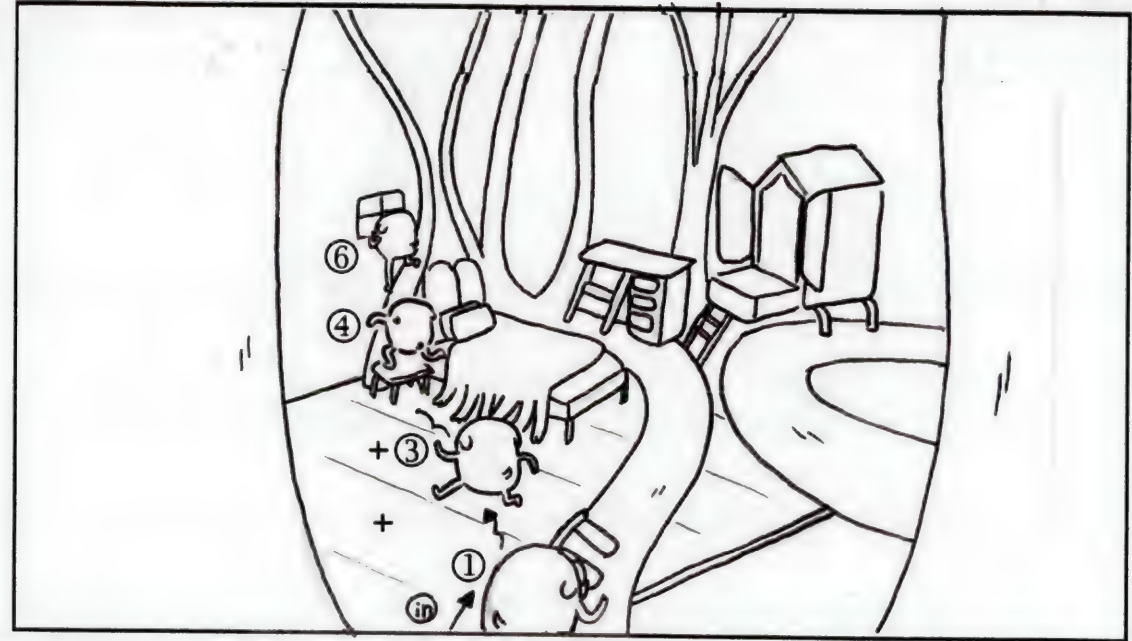


Page 99

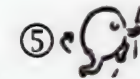
Sc. 76 *cont* Pnl. B Bg. day night



Sc. 77 Pnl. A Bg. day night



Dialog:	<p><u>S:</u> (O/S) Alright, stay calm YOU CALLED THE RIGHT GUY. THE QUESTION IS, WHY DID SHE CHOOSE YOU?</p>	
Action:	<p>- J. RUNS OFF/S.</p>	<p>- J. CLIMBS ON/S AND RUNS OVER TO WINDOW.</p>
Timing:	<p>JUL 07 2011</p>	



1034-220

EPISODE #

1034/220

Production :

1034/220

ADVENTURE TIME



No Sc79

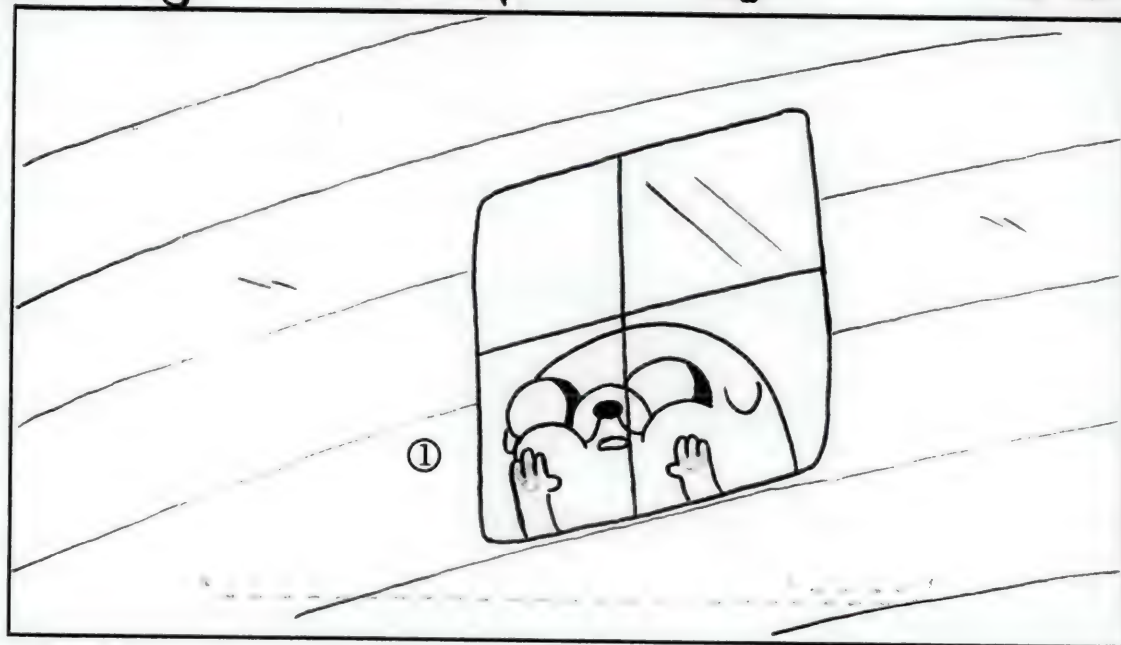
Page 100
No PG-101
day night

Sc. 78

Pnl. A

Bg.

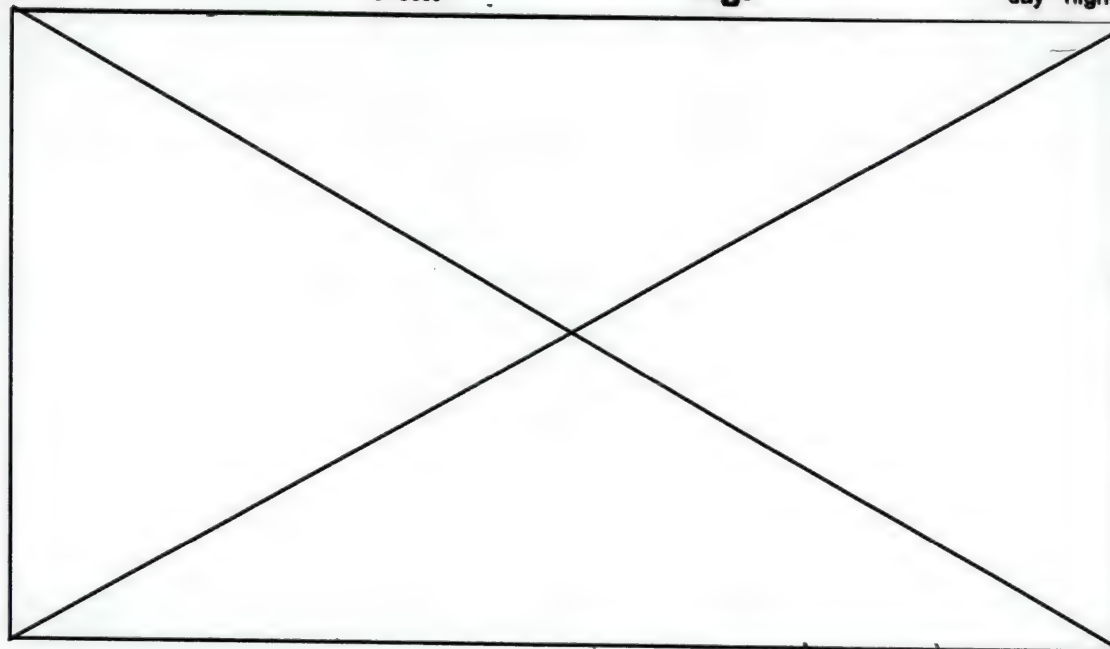
day night



Sc.

Pnl.

Bg.



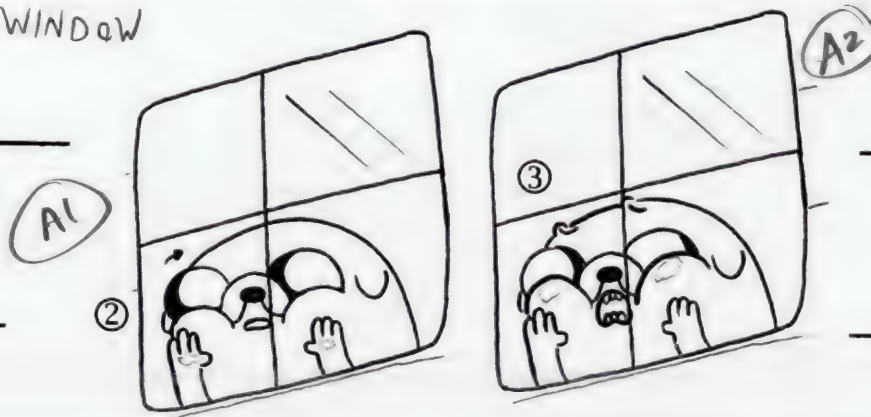
Dialog:

(S) (q/s) ARE THESE VISITS
RANDOM EVENTS? MAYBE! J/ Ahh

Action:

- J. STARES OUT WINDOW

Timing:



JUL 07 2015

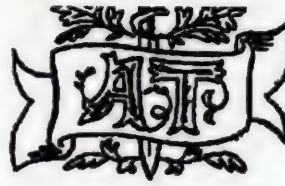
Production :

EPISODE # 1034-220

1034/220

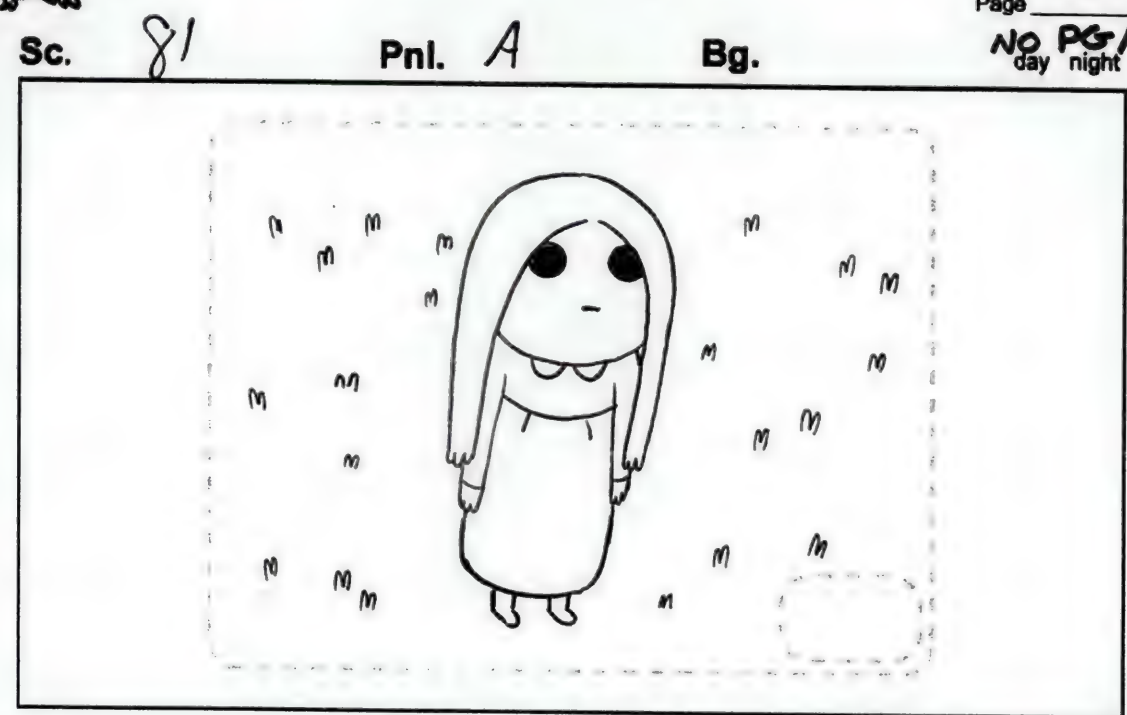
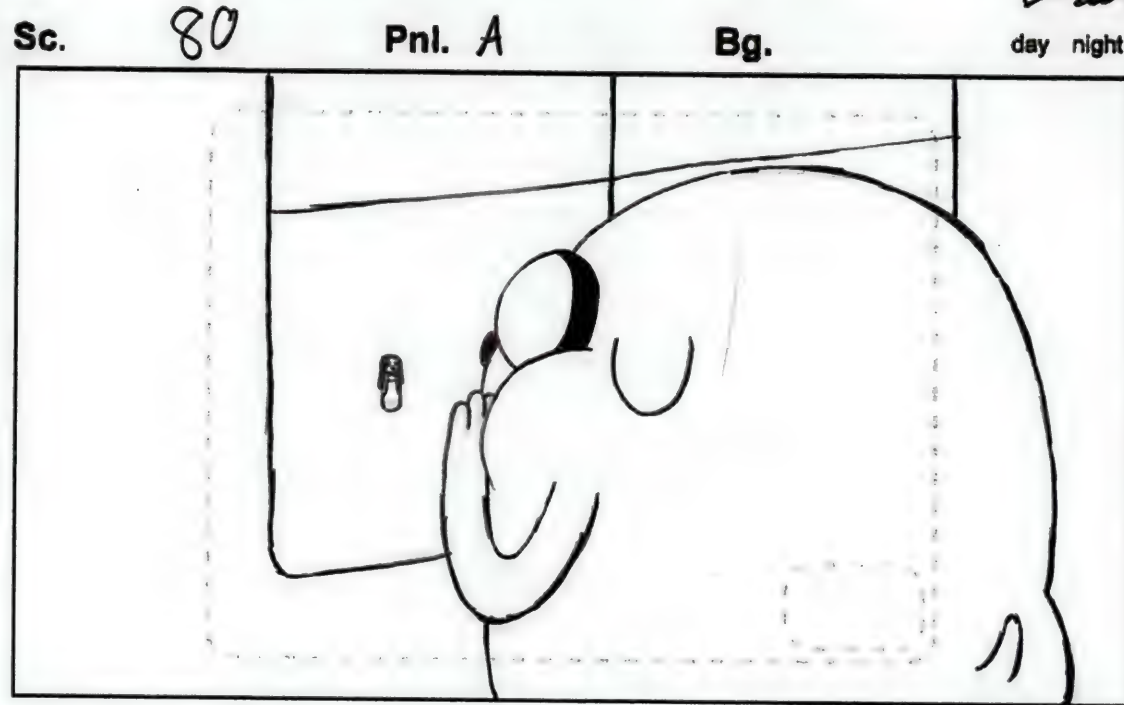
1034/220

ADVENTURE TIME



No Sc82

Page 102
No PG/103
day night



Dialog:	(S) ^(o/s) MAYBE YOU'RE CURSED FOR SOMETHING YOU DID IN THE PAST. Or the future.	
Action:	- BLANK-EYED GIRL STANDS ON LAWN.	- JUMP CUT TO B.E.G.
Timing:	JUL 07 2015	

EPISODE # 1034-220

1034/220

Production :

1034/220

ADVENTURE TIME

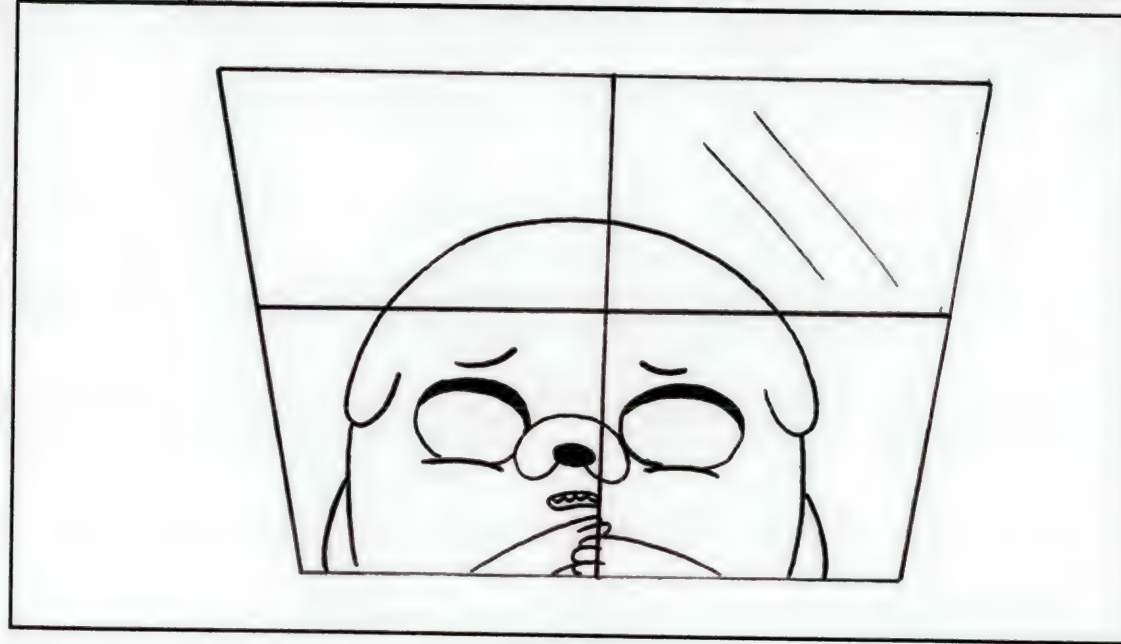


Sc. 83

Pnl. A

Bg.

day night

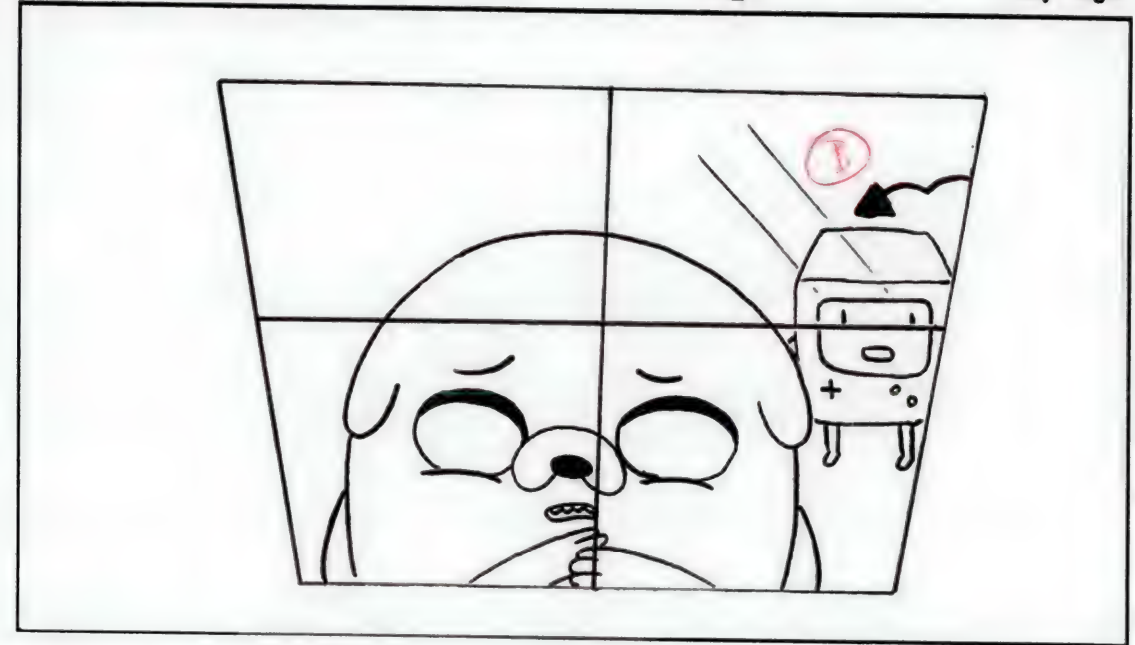


Sc. 83 *cont*

Pnl. B

Bg.

day night



Dialog:

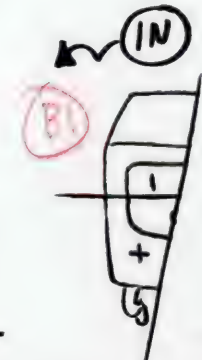
BMO: Jake!

Action:

-BMO WALKS ON/S BEHIND JAKE.

Timing:

JUL 07 2015



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1034-220

EPISODE #

1034/220

Production :

1034/220

ADVENTURE TIME



Page 105

Sc. 83 cont Pnl. C

Bg.

day night

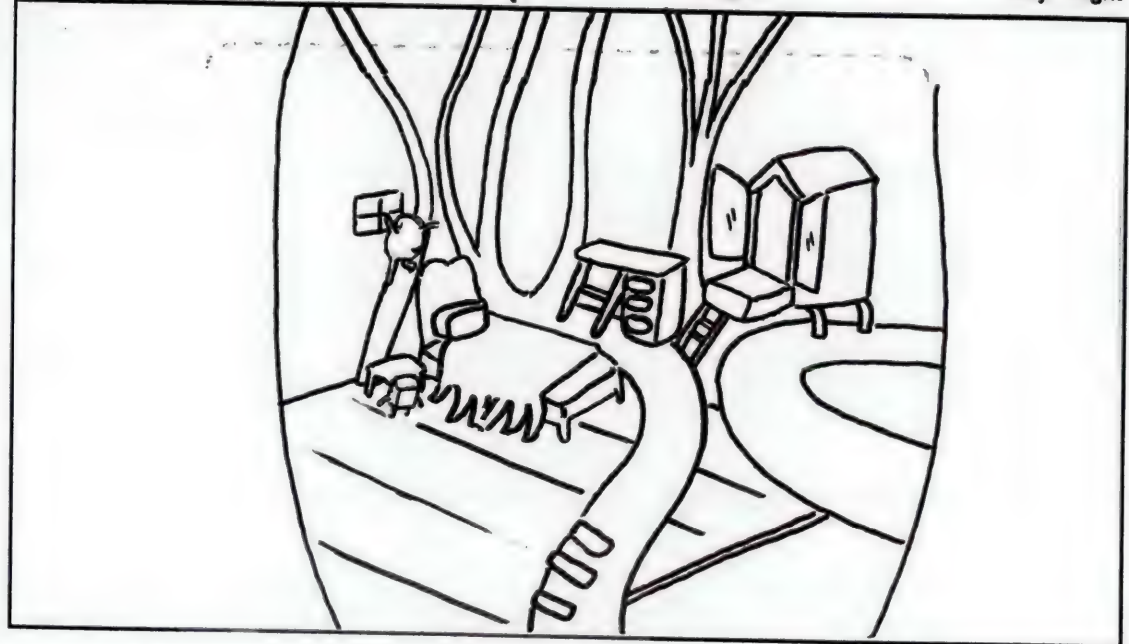


Sc. 84

Pnl. A

Bg.

day night



Dialog:

① [HIGH-PITCHED SCREAM]

Action:

Timing:

JUL 07 2015

EPISODE # 1034-220

1034/220

Production :

1034/220

1034/220

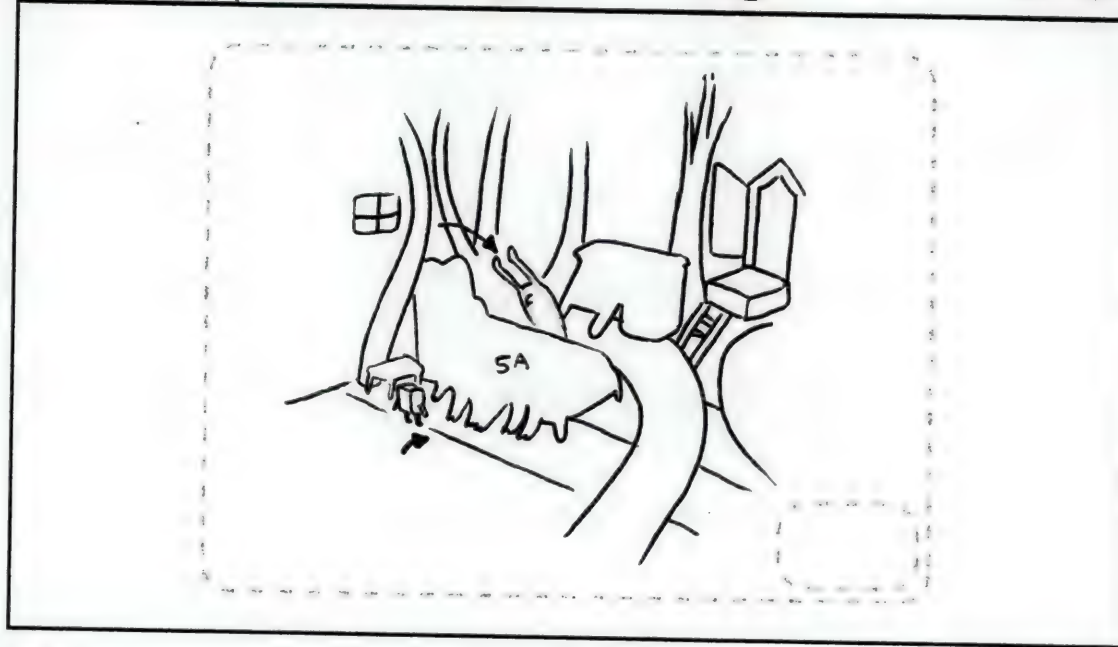
ADVENTURE TIME



Sc. 84 *cont* Pnl. B

Bg.

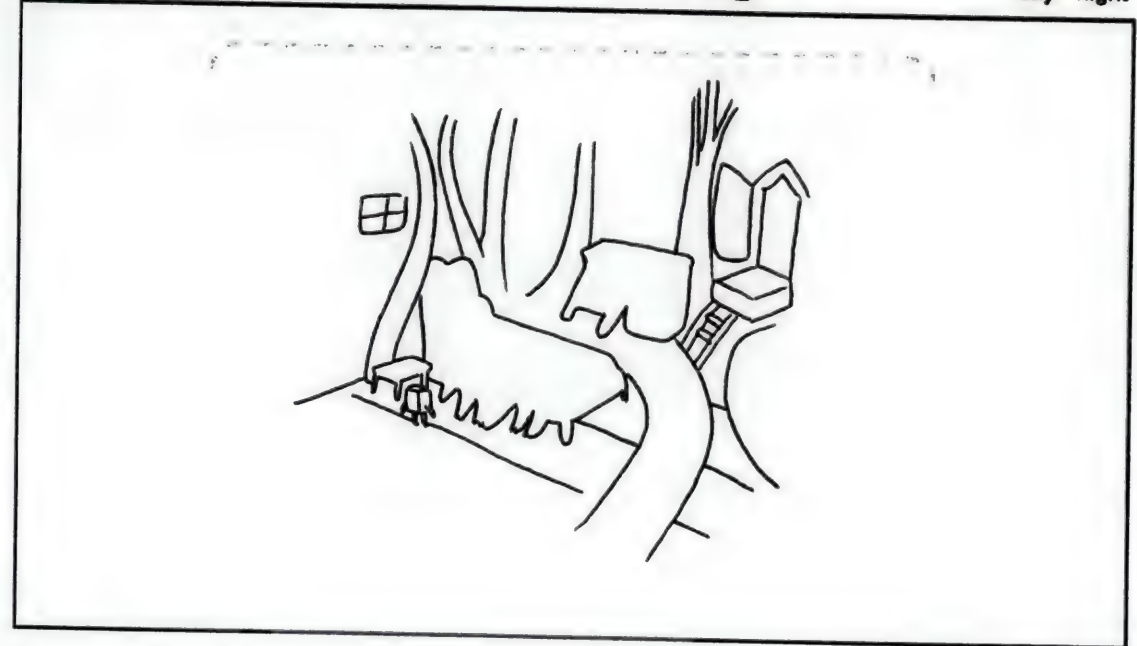
day night



Sc. 84 *cont* Pnl. C

Bg.

day night



Dialog:

SFX: * KA-THUMP *

Action:

- J. DIVES BEHIND BED.

Timing:

JUL 07 2015

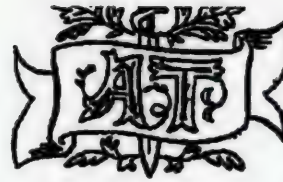
EPISODE # 1034-220

1034/220

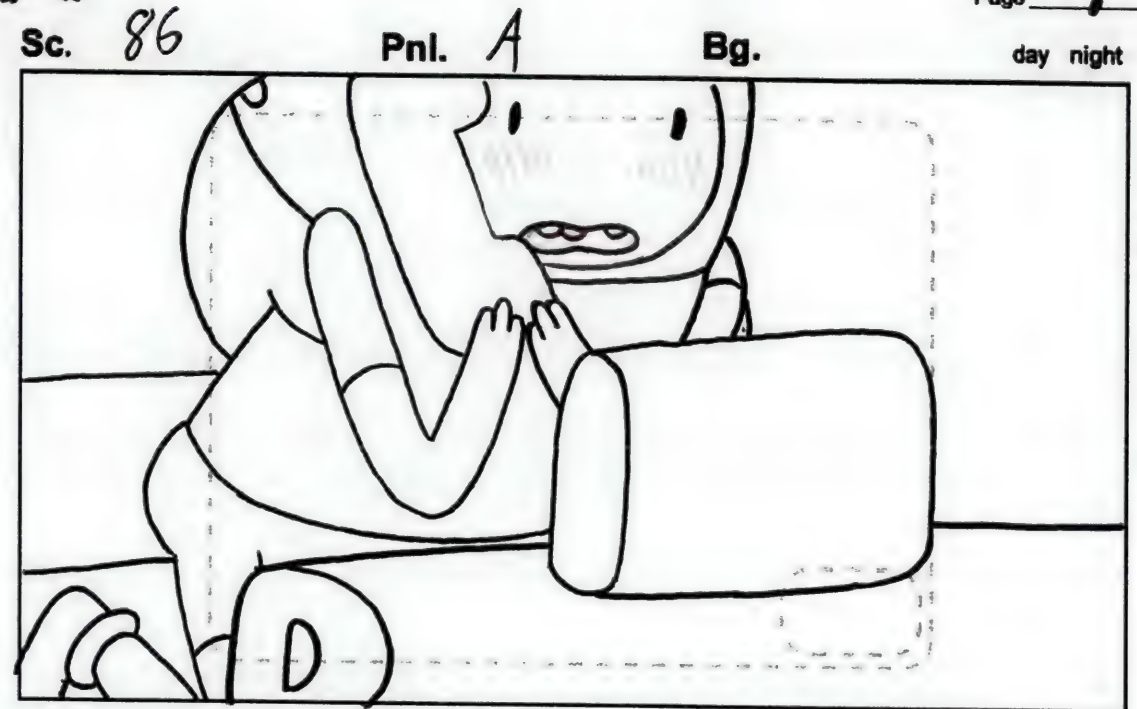
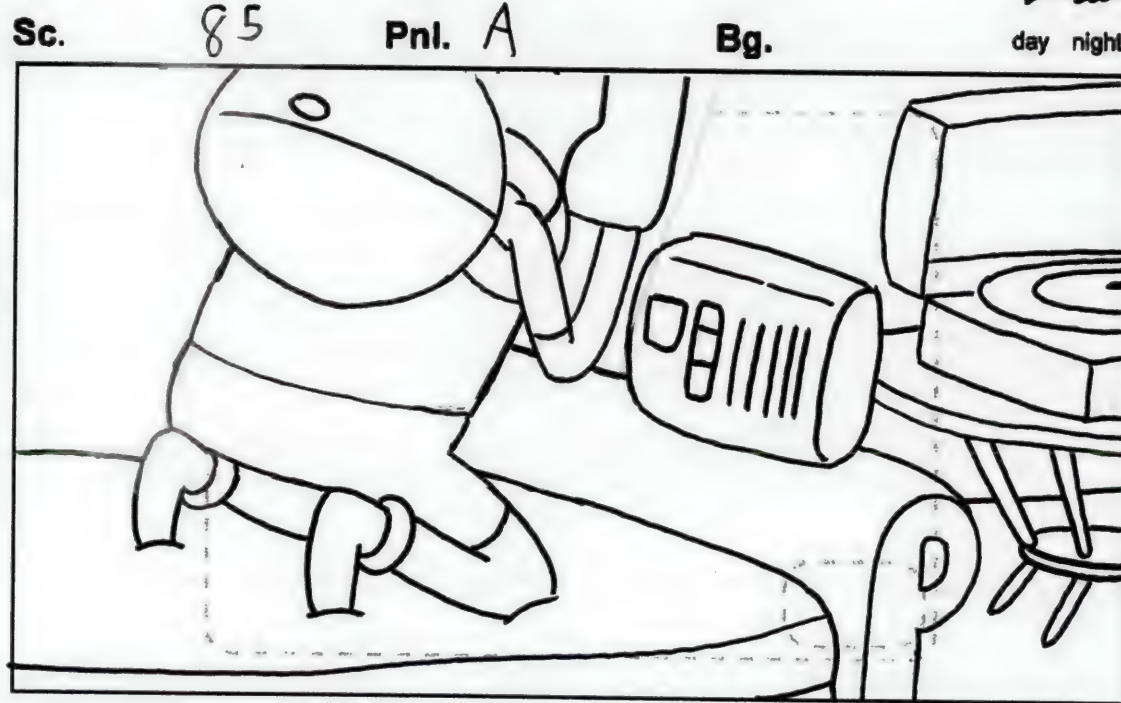
Production :

1034/220

ADVENTURE TIME



Page 107
day night



Dialog:	<u>S</u> : ⁽⁹⁵⁾ Finn, have you invited the BLANK EYED girl inside?	<u>F</u> : No! why?
Action:	<u>S</u> : Because I believe the girls have to follow vampire rules.	
Timing:	JUL 07 2015	

1034-220

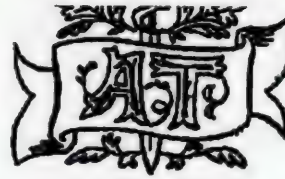
EPISODE #

1034/220

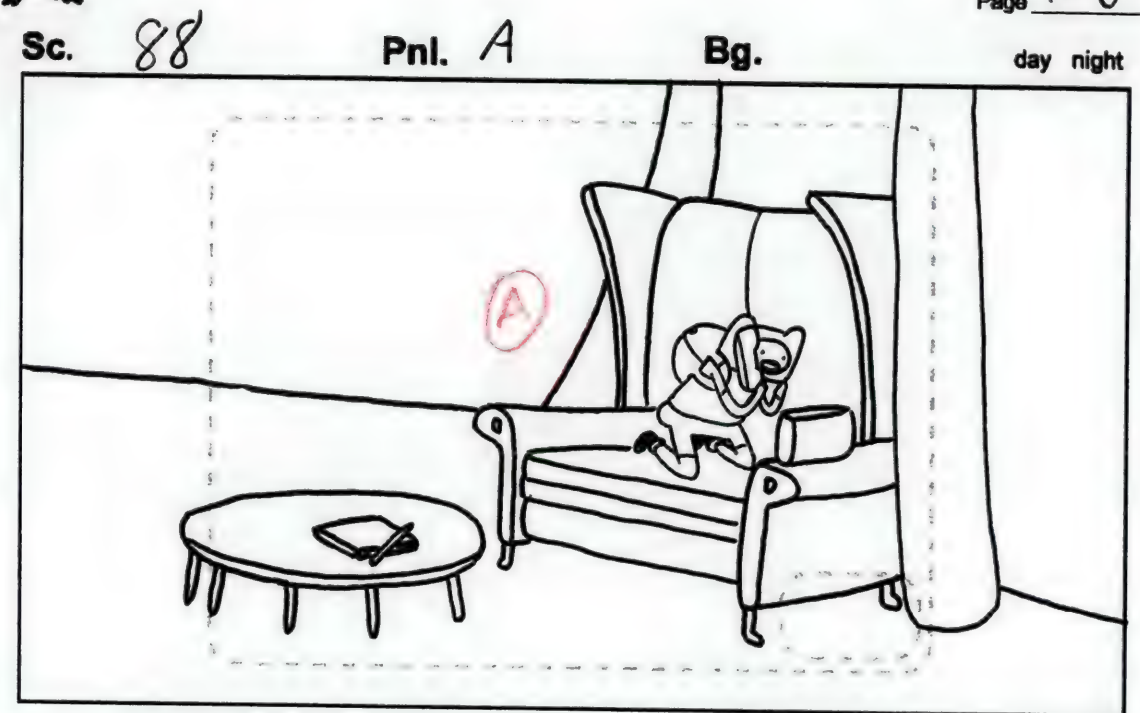
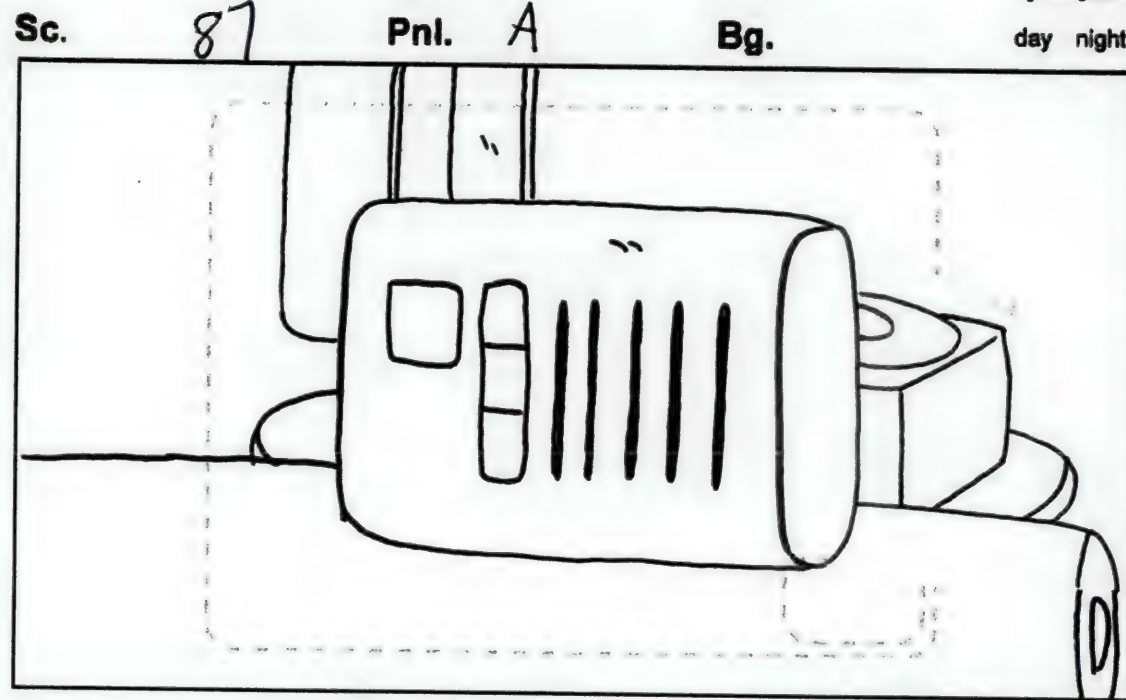
Production :

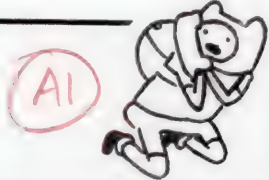
1034/220

ADVENTURE TIME



Page 108



Dialog:	<u>S:</u> ^(9/5) As long as you don't invite her, in, you should be fine.	<u>F:</u> OK, let me write --
Action:	- F. LOOKS OVER AT NOTEPAD.	
Timing:		

JUL 07 2015

1034-220
EPISODE #
1034/220
Production :

1034/220

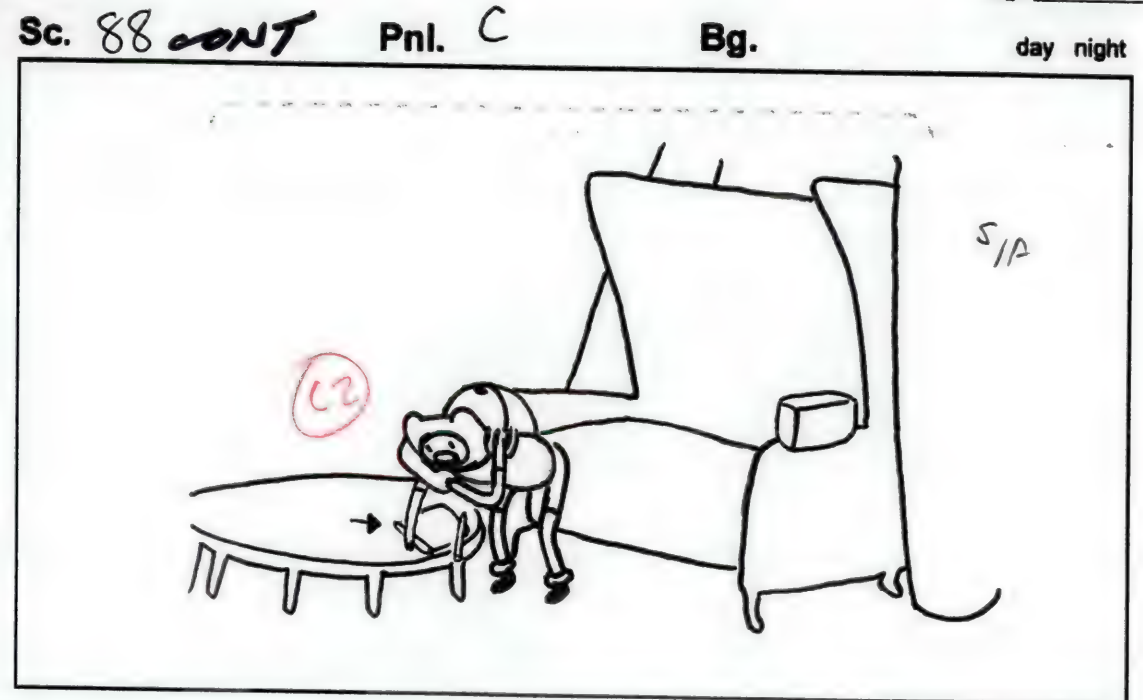
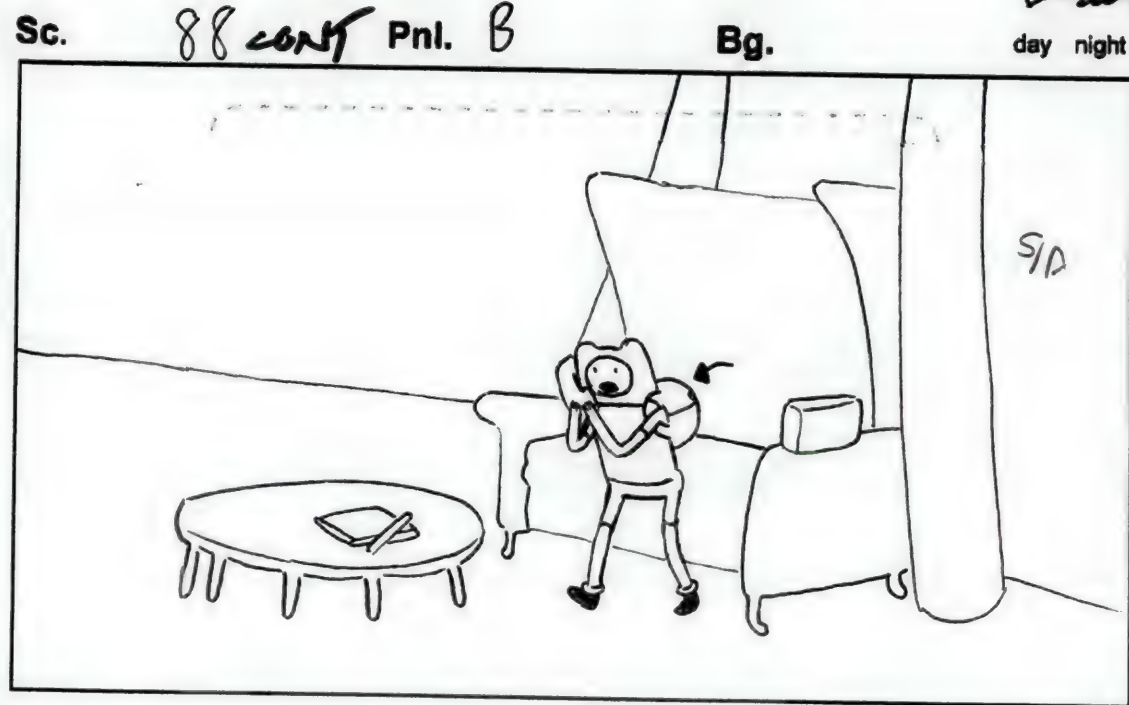
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1034/220

ADVENTURE TIME



Page 109



Dialog: (F) THIS DOWN ...

Action: - F. GETS OFF OF COUCH - F. GRABS NOTEPAD.

Timing:

JUL 07 2015

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EPISODE #

1034/220

Production :

1034/220

ADVENTURE TIME

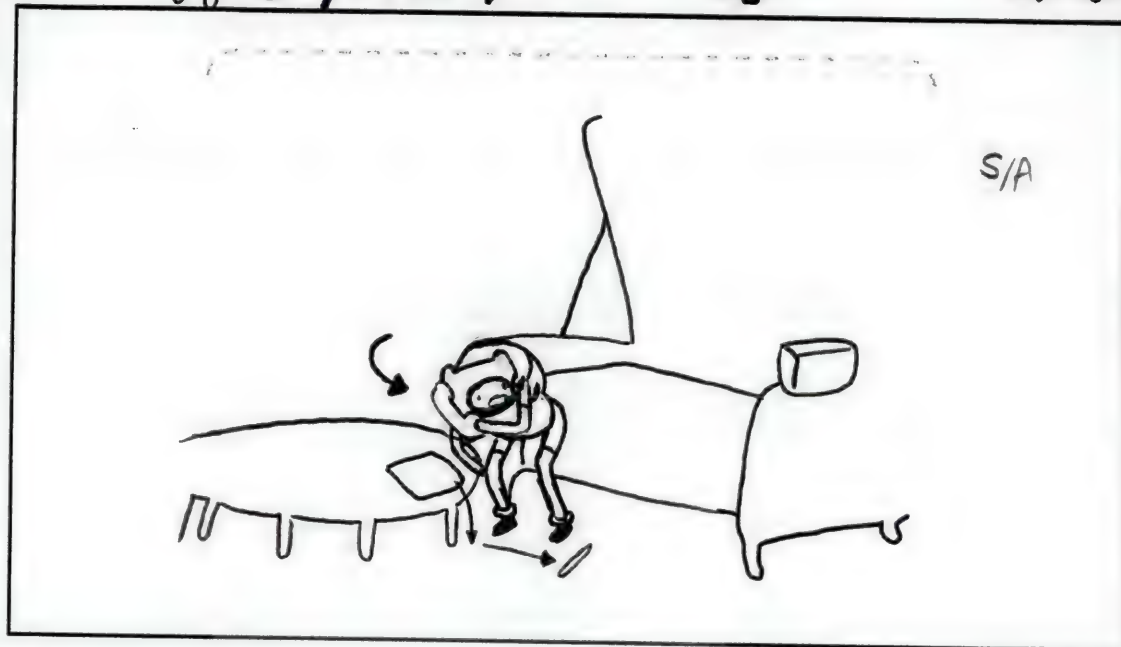


Page 110

Sc. 88 cont Pnl. D

Bg.

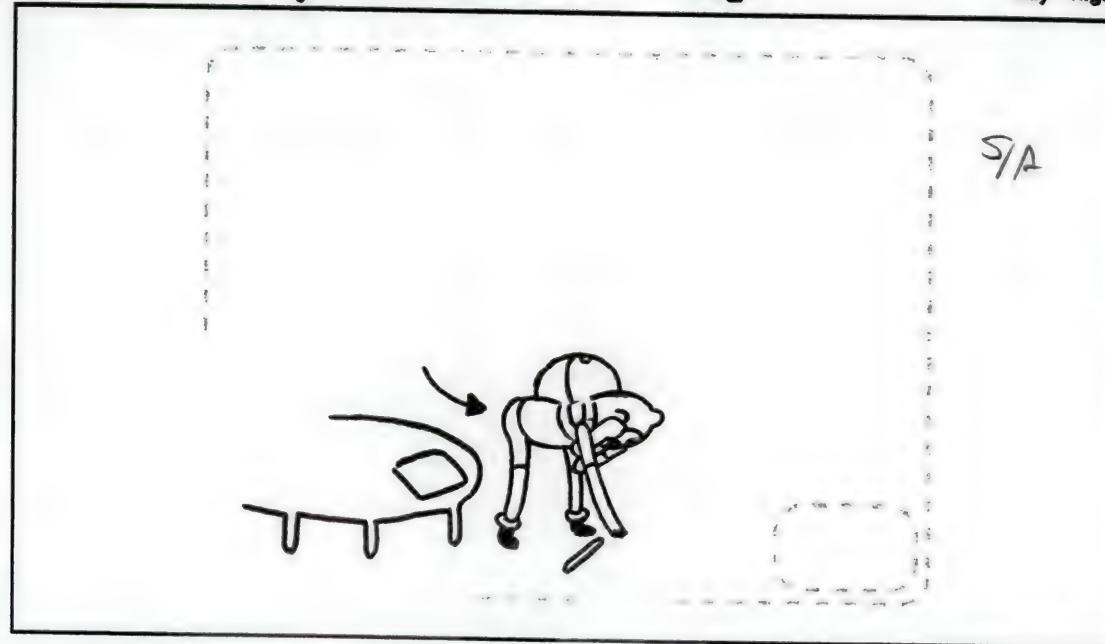
day night



Sc. 88 cont Pnl. E

Bg.

day night



Dialog:

(F) OH'P.

SFX: * TK-TK-TK *

Action:

- pencil falls, rolls a bit.

- F. REACHES FOR PENCIL.

Timing:

JUL 07 2015

1034-220

EPISODE #

1034/220

Production :

1034/220

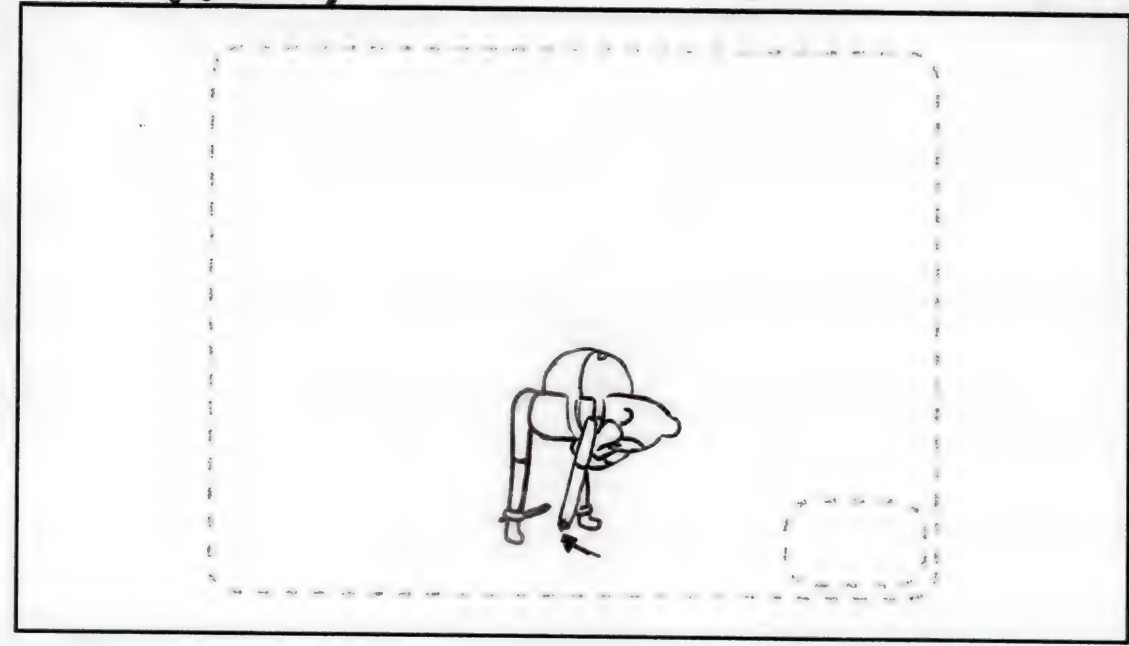
1034/220

ADVENTURE TIME

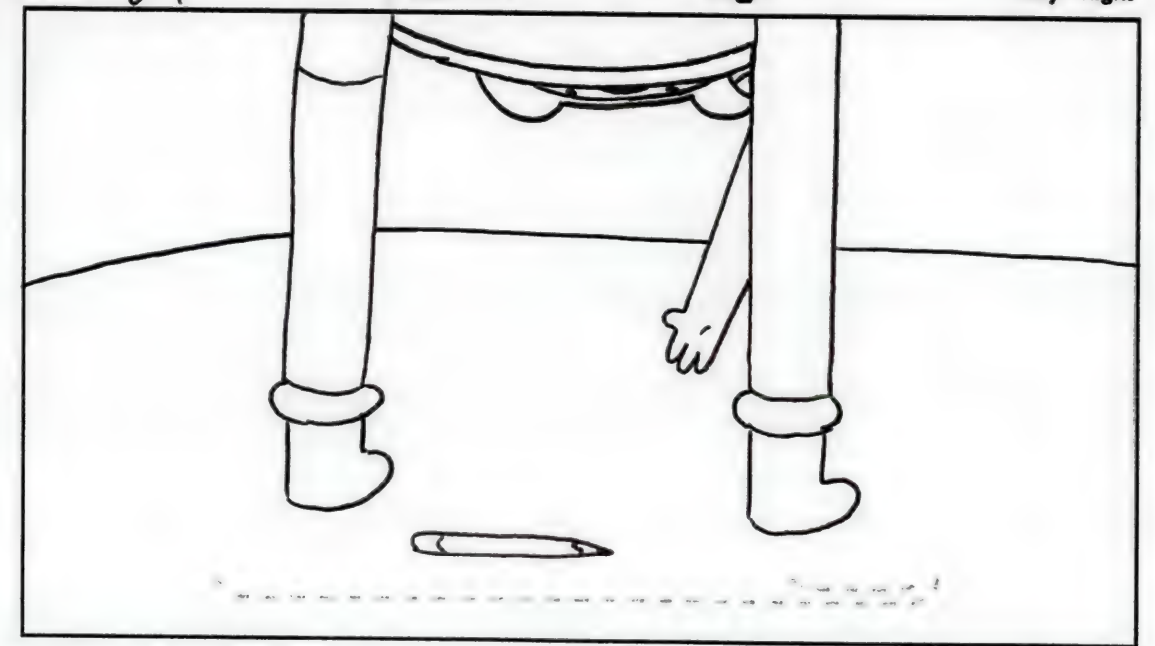


Page 111

Sc. 88 cont Pnl. F Bg. day night



Sc. 89 Pnl. A Bg. day night



Dialog:	
<u>SFX</u> : * RR-RRR *	
Action: -PENCIL ROLLS BETWEEN FINN'S LEGS.	
Timing:	
JUL 07 2015	

1034-220

EPISODE #

1034/220

Production :

1034/220

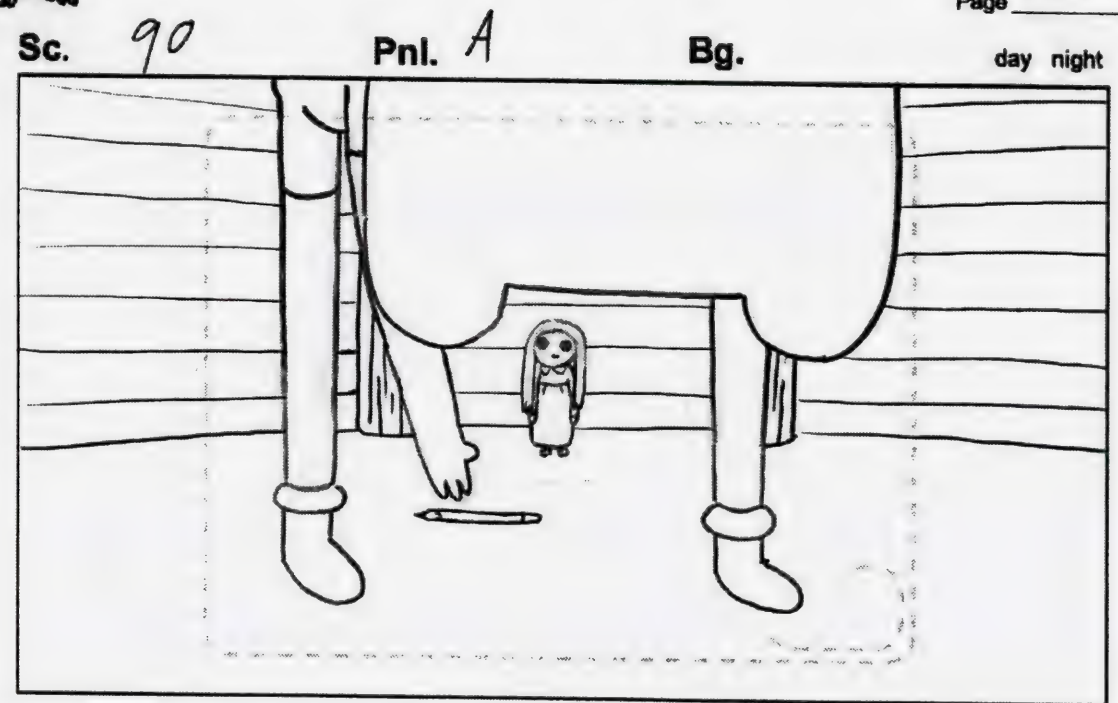
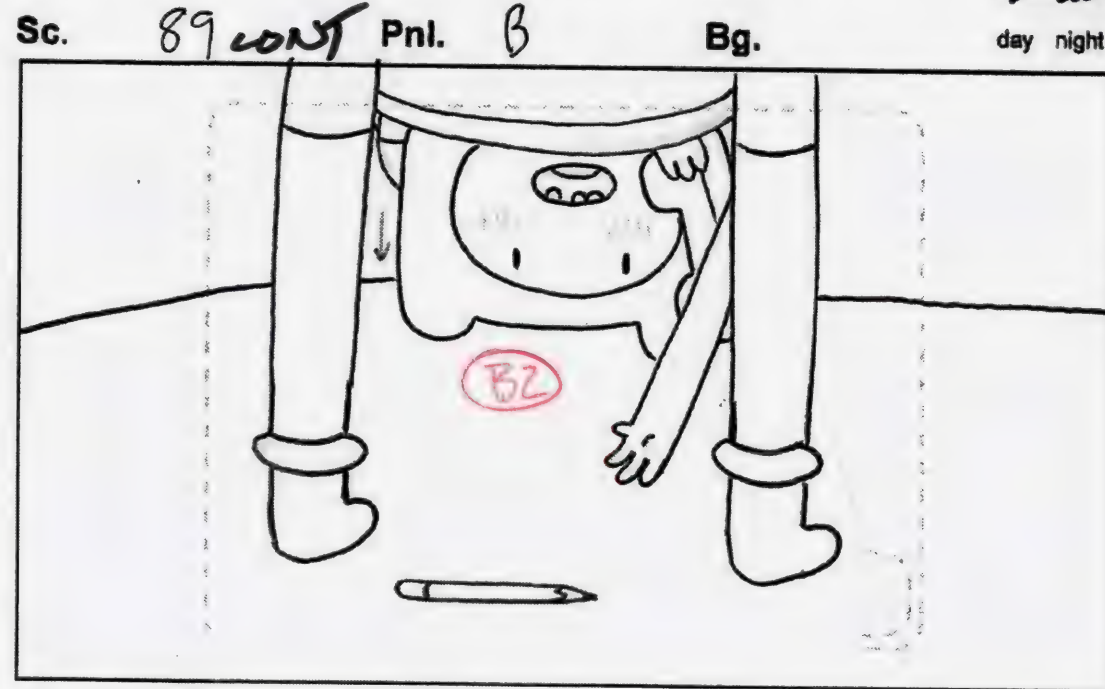
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1034/220

ADVENTURE TIME



Page 112



Dialog:

Action:

Timing:



SFX: * STING *

- F. BENDS DOWN AND LOOKS BETWEEN LEGS.

- BLANK-EYED GIRL STANDS BEHIND FINN.

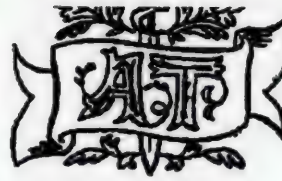
JUL 07 2015

EPISODE # 1034-220

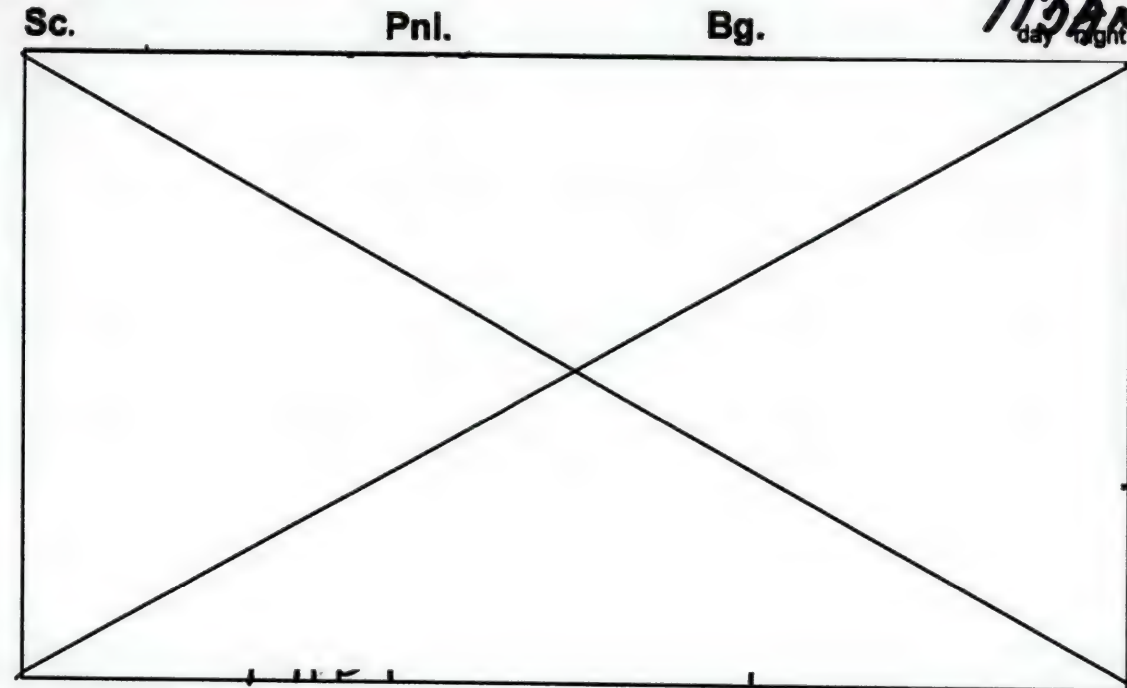
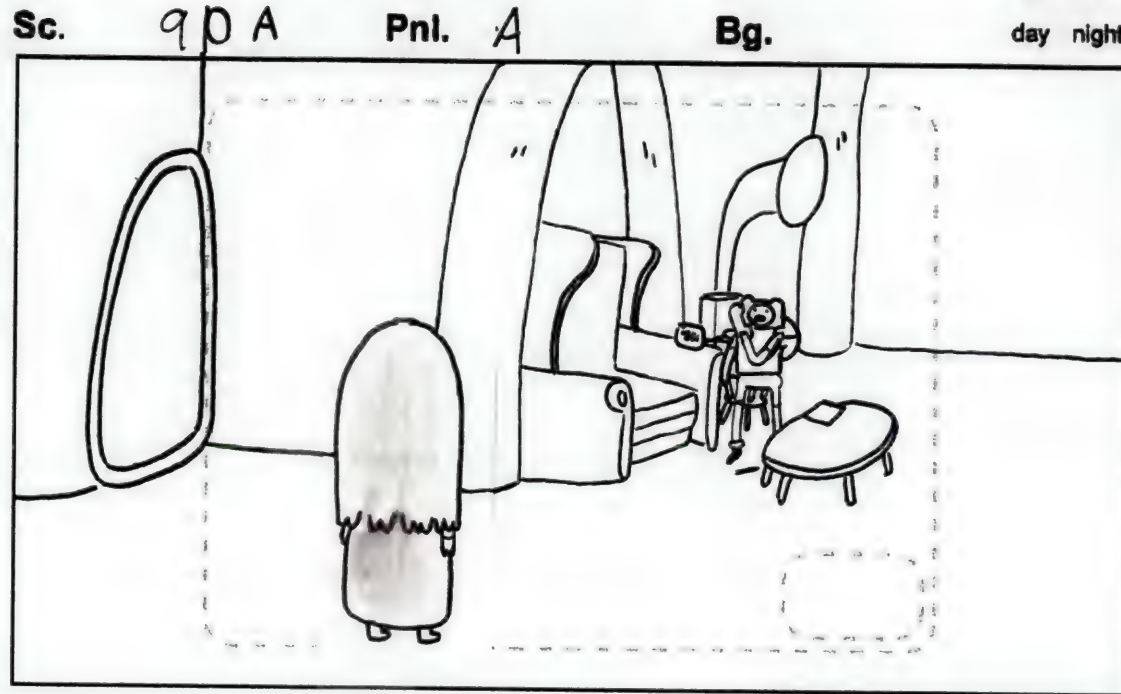
Production :

1034/220

ADVENTURE TIME



Page 113
113A NEXT
day night



Dialog:
F: starchy...

Action: - F. STRAIGHTENS UP AND TURNS.

Timing:

JUL 07 2015

EPISODE # 1034-220

1034/220

Production :

1034/220

ADVENTURE TIME



Sc. **90B**

Pnl. **A**

Bg.

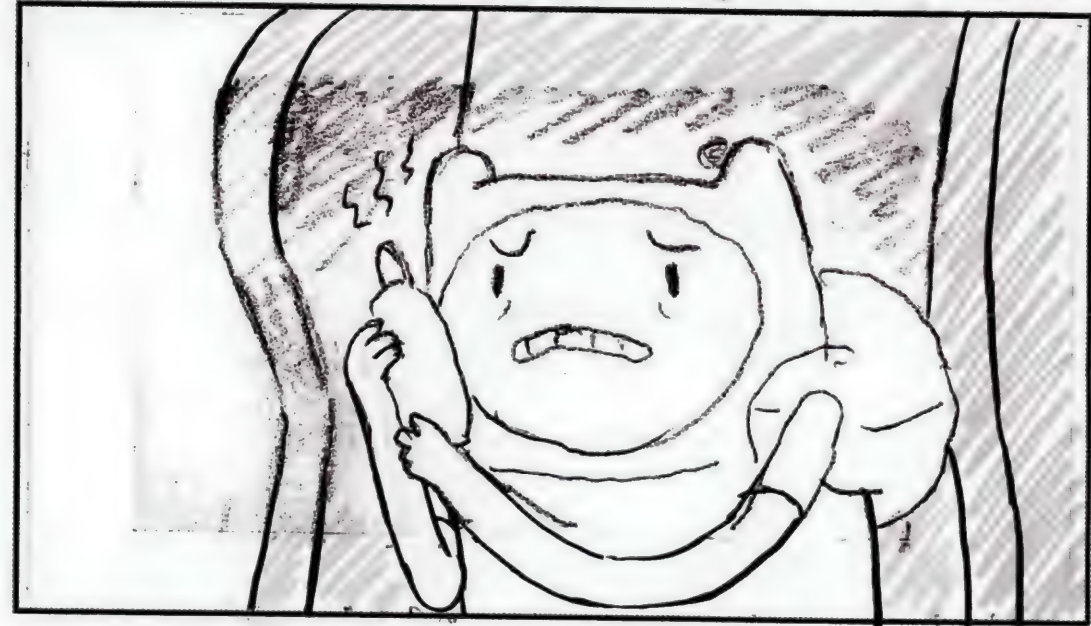
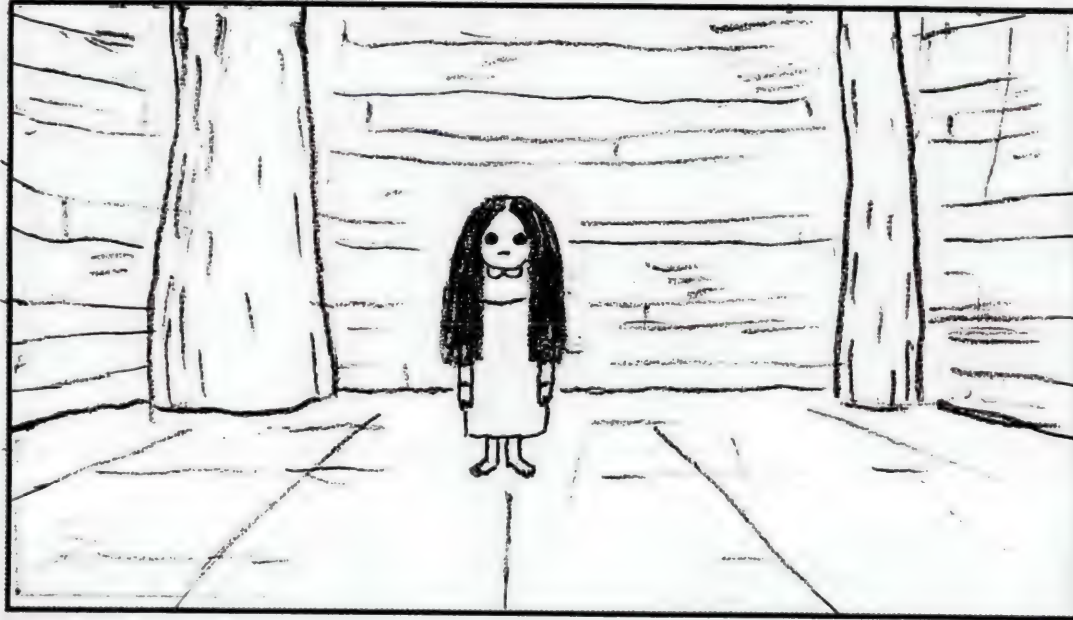
day night

Sc. **91**

Pnl. **A**

Bg.

Page **113A**
114 NEXT
day night



Dialog:

(F) (as) SHE INVITED HERSELF
IN-WHAT DO I DO?

(S) (as) UHH... RUN!

Action:

Timing:

JUL 07 2015

EPISODE #

1034-220

1034/220

Production:

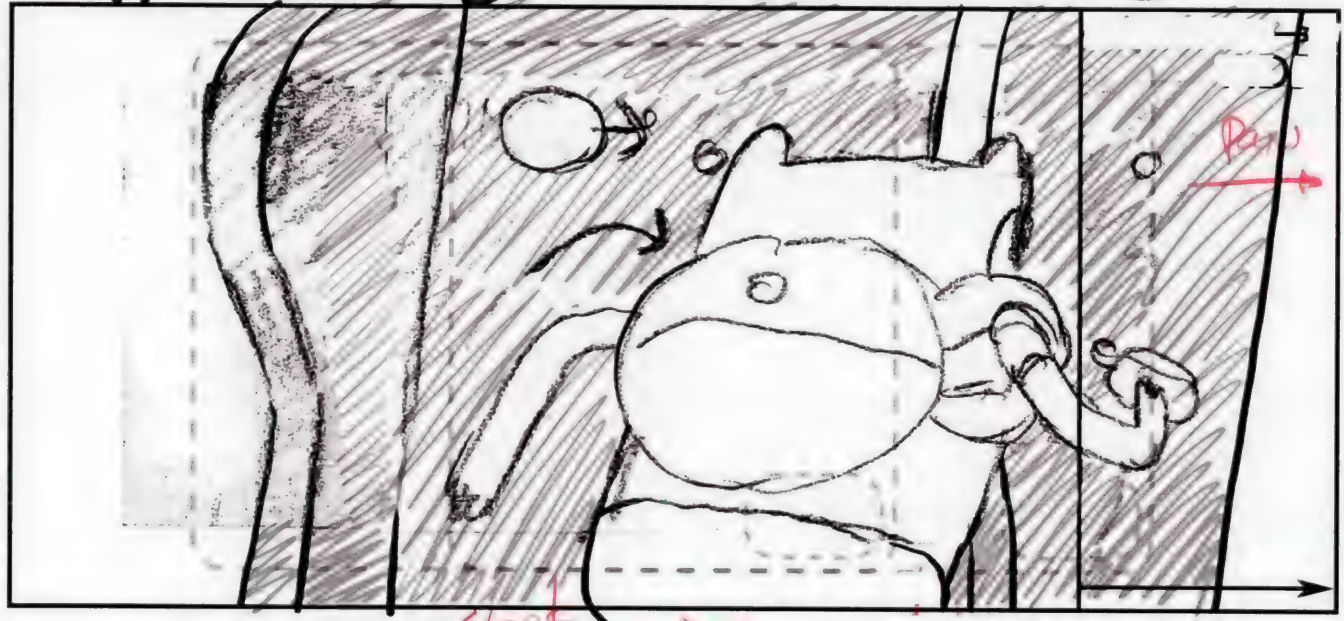
1034/220

1034/220

1034/220

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Sc. **91 CONT** Pnl. **B** Bg. day night **(B)**



Dialog:
Action: - F. TURNS AND RUNS. - ADJ. w/ ACTION.
Timing:



JUL 07 2015

EPISODE # **1034-220** Production:

1034/220

1034/220

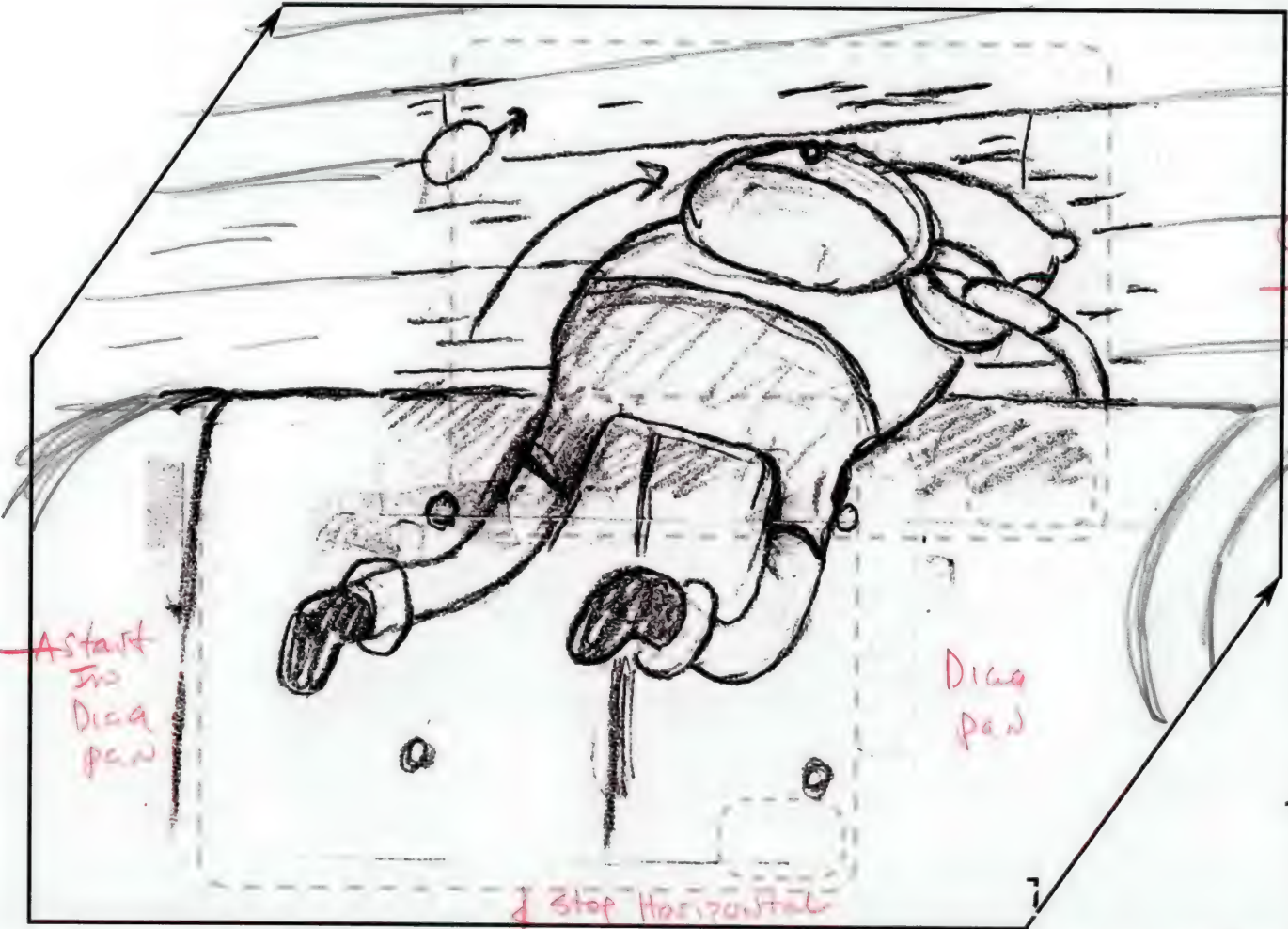
ADVENTURE TIME



Sc. 91 CONT ... C

Bg.

Page 115
day night



Dialog:

Action: - F LEAP S
BONND carry
pan. w/ FINN action

Timing:

JUL 07 2016

EPISODE # 1034-220

Production:

1034/220

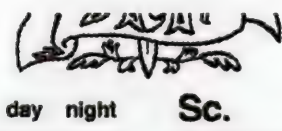
1034/220

1034/220

1034/220

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Sc. 9) cont Pnl. D Bg. day night



Sc. Pnl. Bg. day night

Dialog:

(F) : (BREATHING HEAVY)

Action:

- F. DISAPPEARS BEHIND COUCH. - F. RISES INTO VIEW.

Timing:

JUL 07 2015

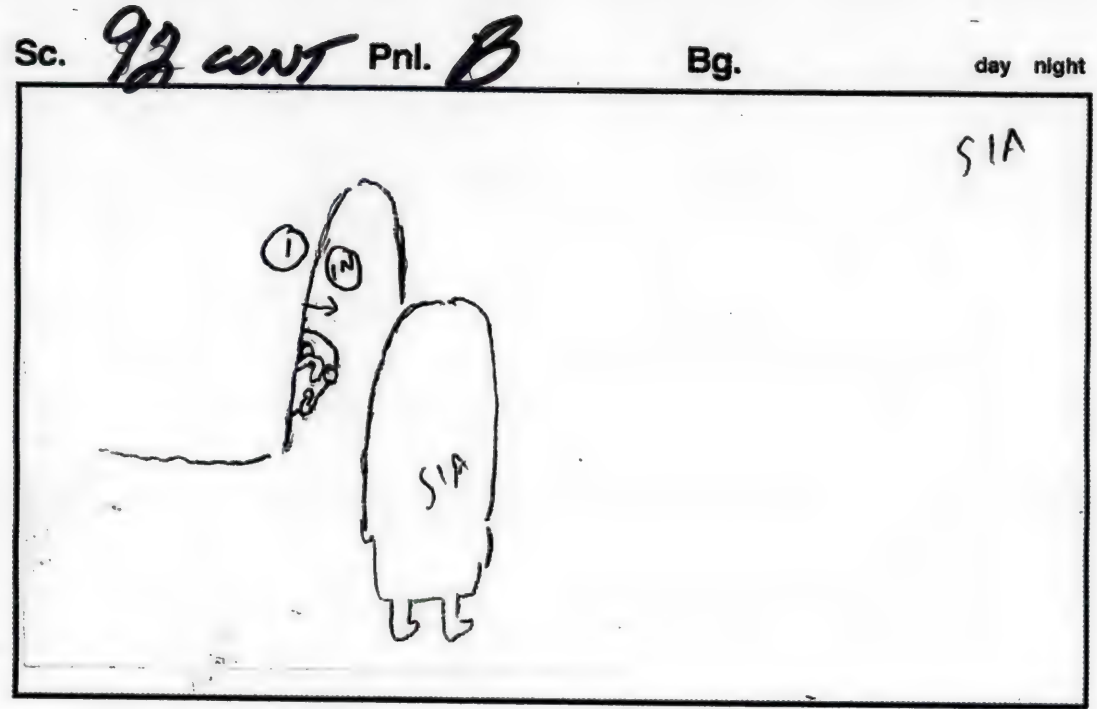
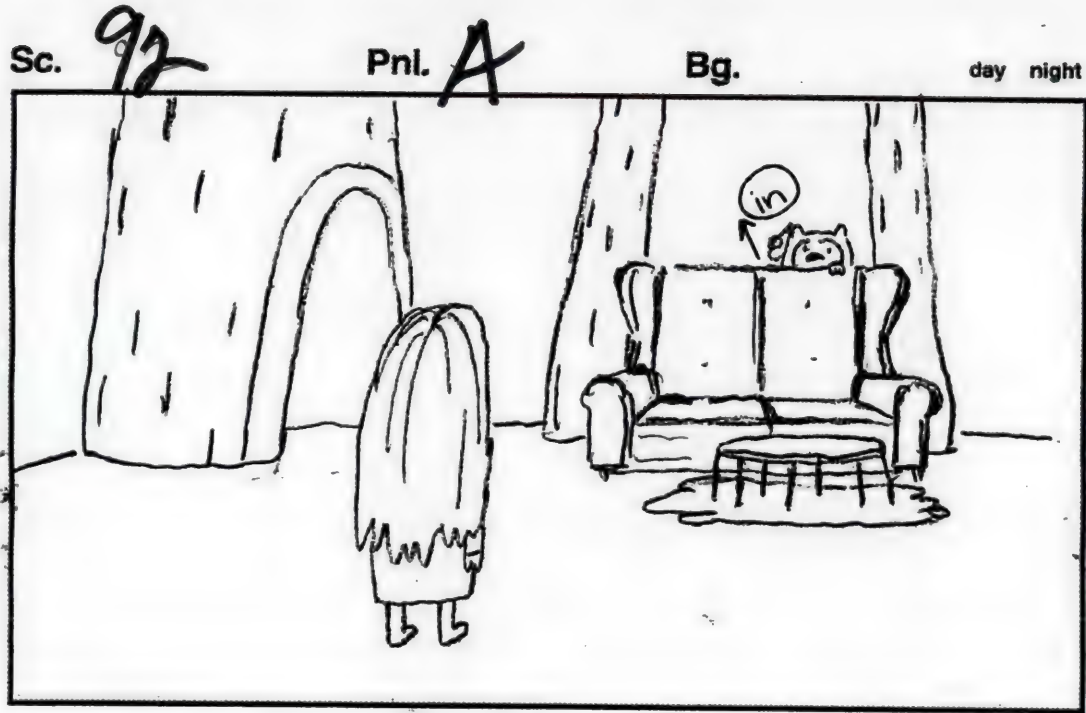
1034/220

EPISODE # 1034-220

1034/220

Production:

1034/220



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EPISODE # **1034-220**

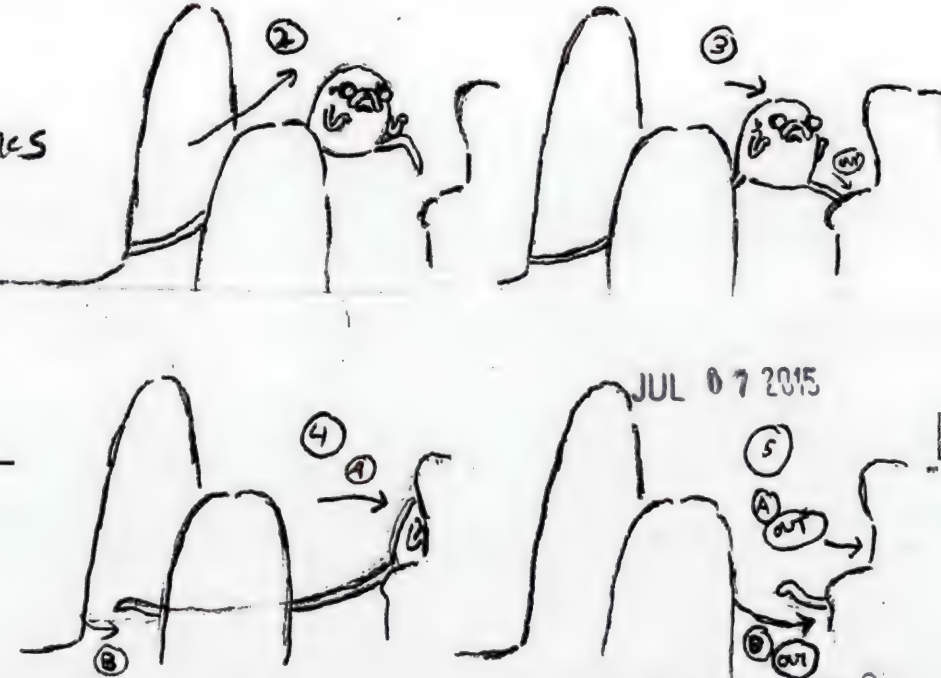
Dialog:

Action:

- BLANK-EYED GIRL STANDS STILL.

- J STRETCHES/ SNEAKS
OUT OF DOOR
TO BEHIND
COUCH

Timing:



JUL 07 2015

1034/220

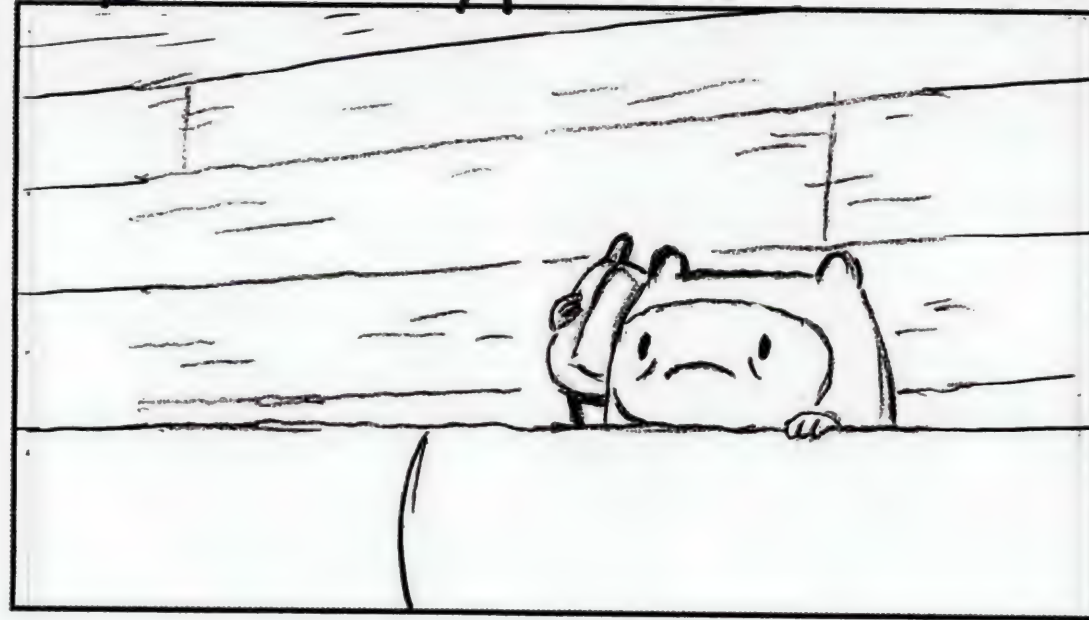
1034/220

Sc. 93

Pnl. A

Bg.

day night



Sc. 93 CONT Pnl. B

Bg.

Page 118
day night

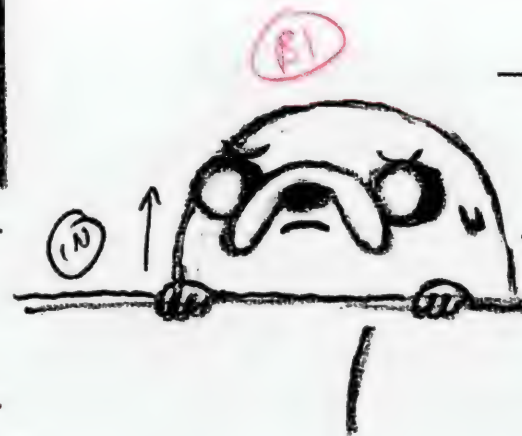


Dialog:

Action:

-J COMES UP
NEXT TO FINN

Timing:



ⓕ (LOUD WHISPER) STARCHY!

SHE'S STARING AT US...

truck in

JUL 07 2015

EPISODE #

1034-220

1034/220

Production:

1034/220

ADVENTURE TIME



Sc. **94**

Pnl. **A**

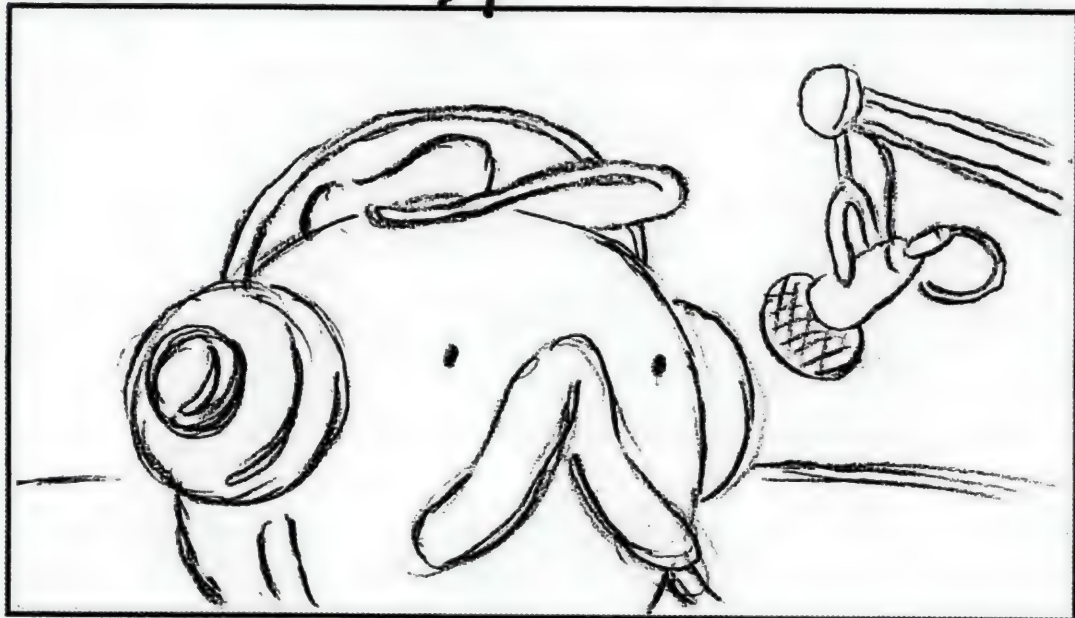
Bg.

day night

Sc. **94 cont** Pnl. **B**

Bg.

Page **119**
day night



Dialog:

⑤ OH - I GOT IT!
FAIRY RULES!

Action:

Timing:

JUL 07 2015

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Production:

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1034/220

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1034/220

Sc. 94 CONT Pnl. C

Bg.

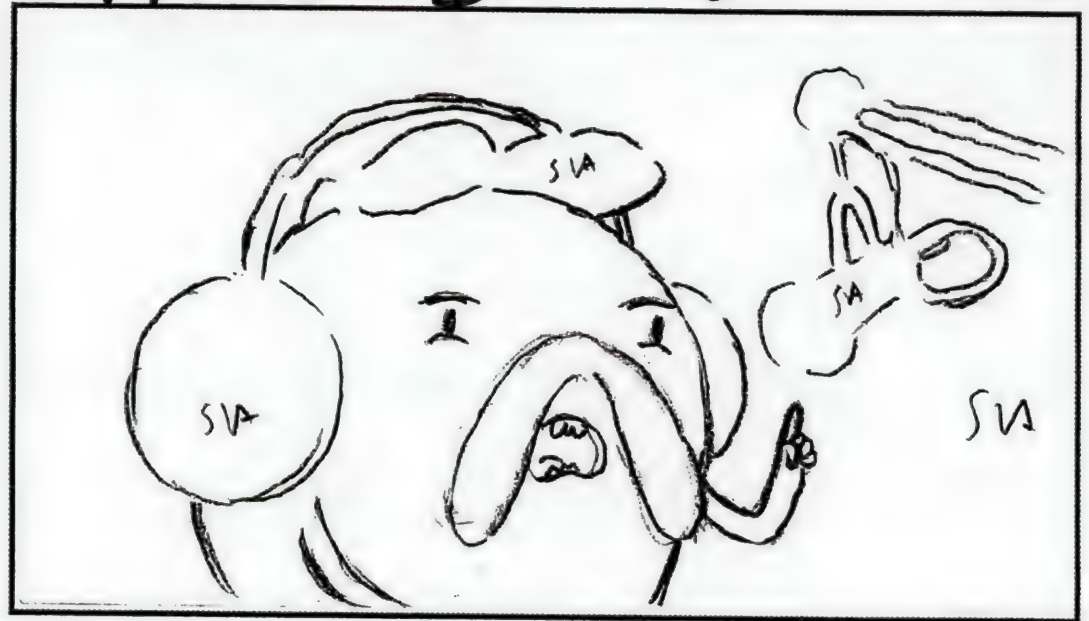
day night



Sc. 94 CONT Pnl. D

Bg.

Page 120 day night



Dialog:

⑤: TRY OFFERING HER
SOME CREAM IN A
SAUCER

Action:

Timing:

⑤: THAT SHOULD APPEASE
THE BLANK-EYED GIRL'S
HUNGER AND SEND HER AWAY

JUL 07 2015

EPISODE #

Production:

1034-220

1034/220

1034/220

1034/220

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ADVENTURE TIME



Sc. **95**

Pnl. **A**

Bg.

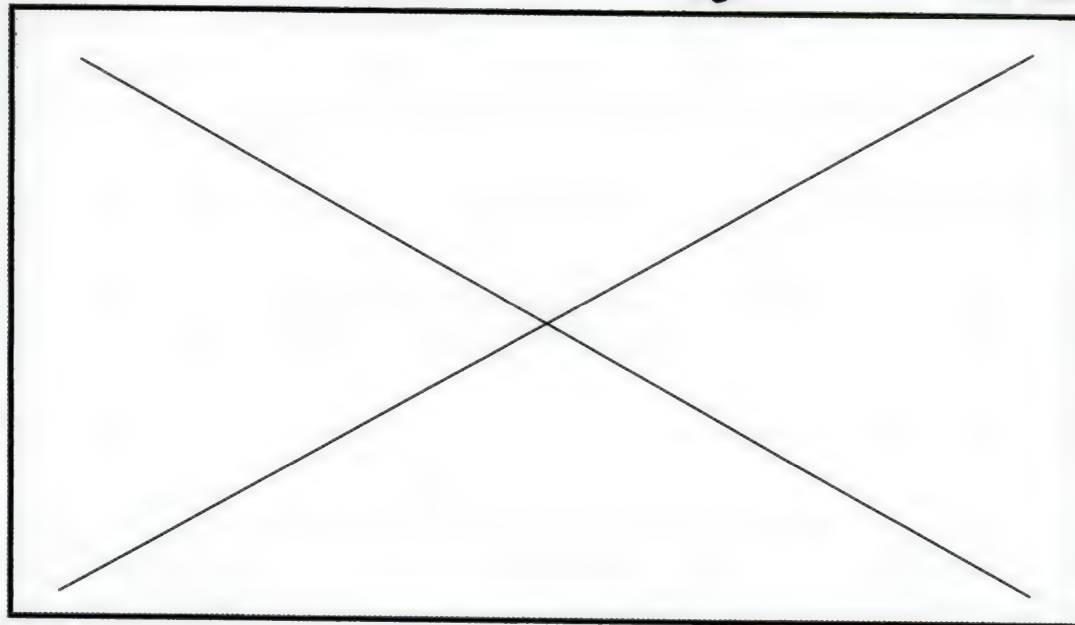
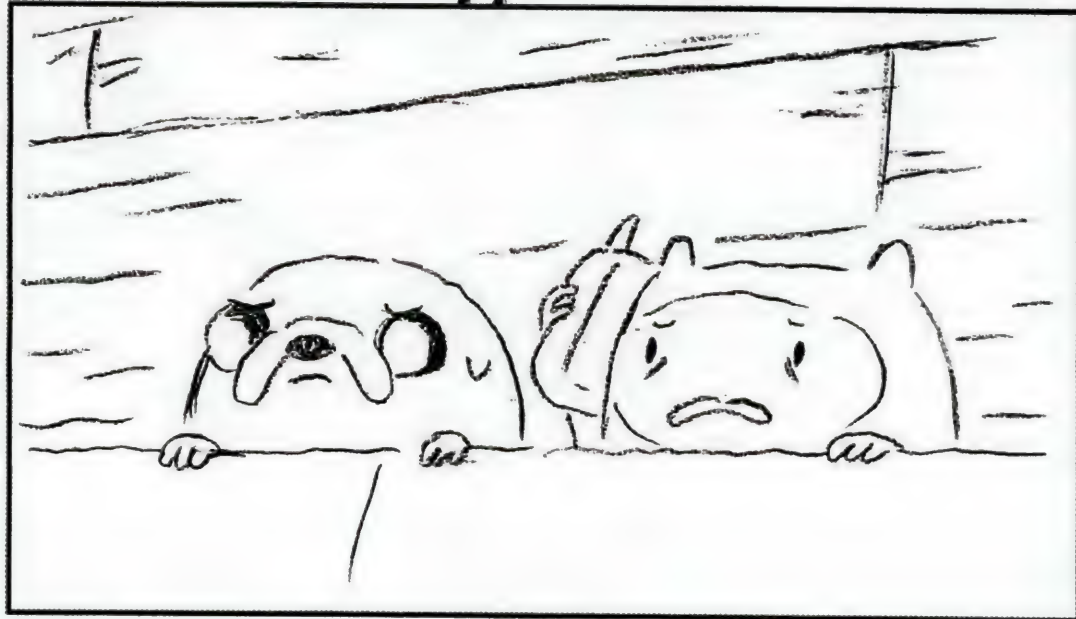
day night

Sc.

Pnl.

Bg.

Page **121**
day night



Dialog:

Action:

Timing:

JUL 07 2011

EPISODE # 1034-220

Production:

1034/220

1034/220

1034/220

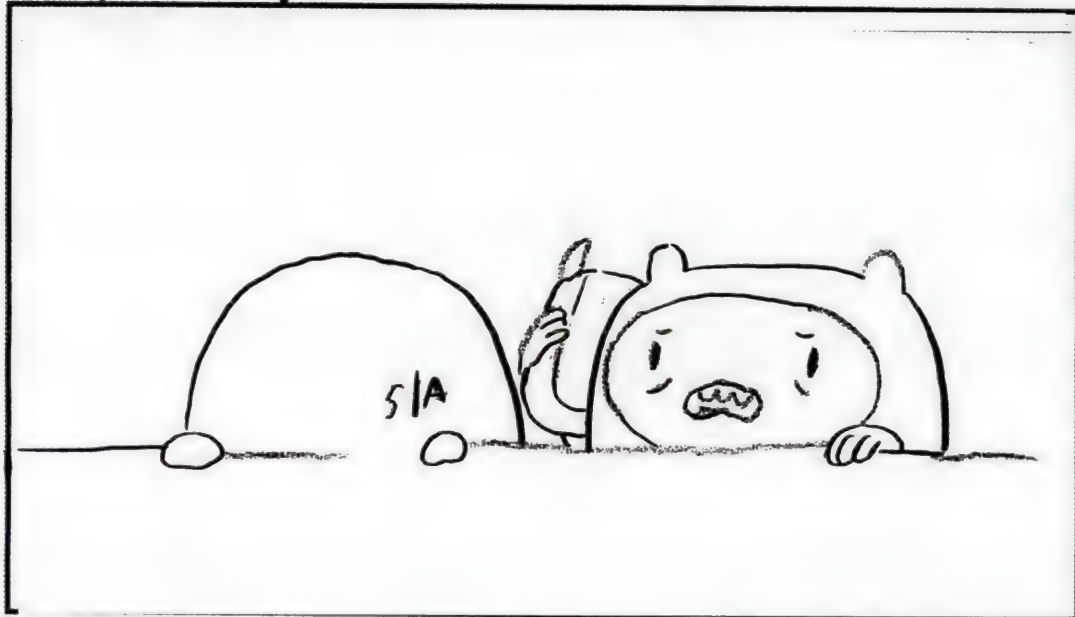
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ADVENTURE TIME



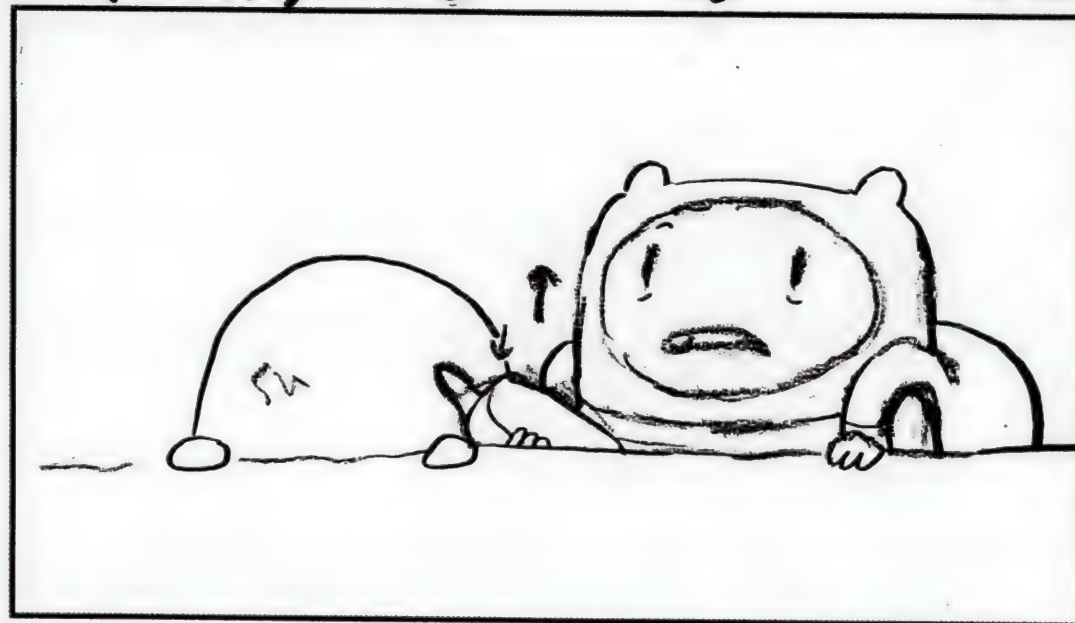
Sc. **95 cont** Pnl. **B** Bg.

day night



Sc. **95 cont** Pnl. **C** Bg.

Page **122**
day night



Dialog:

(F): GOTCHA.

Action:

(F): (SUCKS IN AIR THRU TEETH)

Timing:

**- F RISES SLOWLY,
CONSIDERING PLAN**

JUL 07 2015

EPISODE # 1034-220

Production:

1034/220

1034/220

1034/220

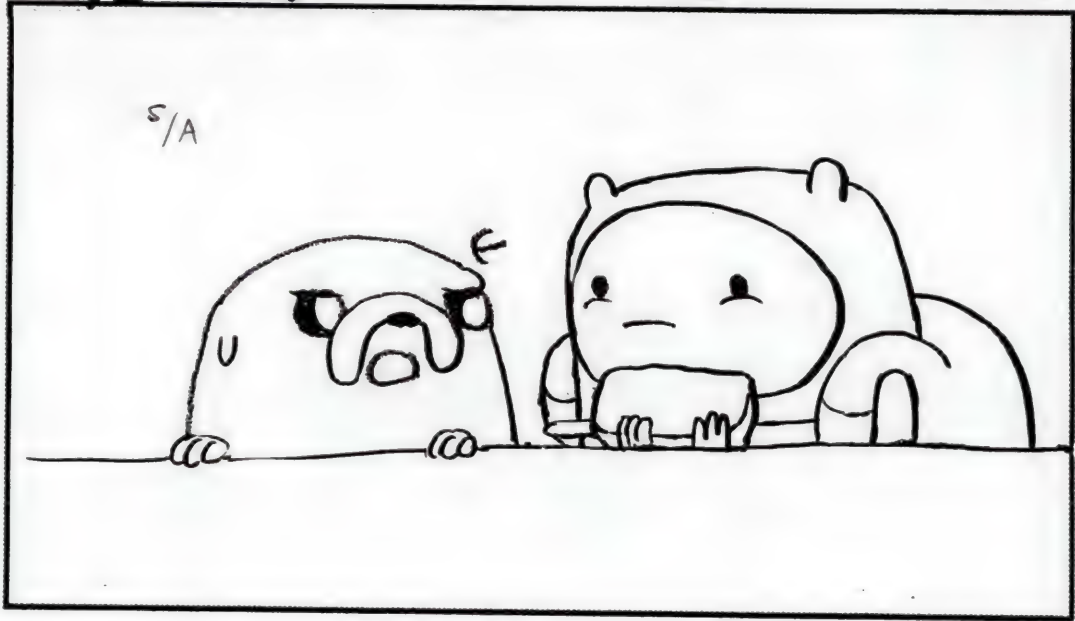
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Sc. 95 CONT Pnl. D Bg.

day night

Sc. 95 CONT Pnl. E Bg.

Page 123 day night



Dialog:	① JAKE, GO GET THE CREAM!	② WHAT - NO YOU GO!
Action:	-F. POKES JAKE.	
Timing:		

EPISODE # 1034-220

Production:

1034/220

JUL 07 2015

1034/220

ADVENTURE TIME

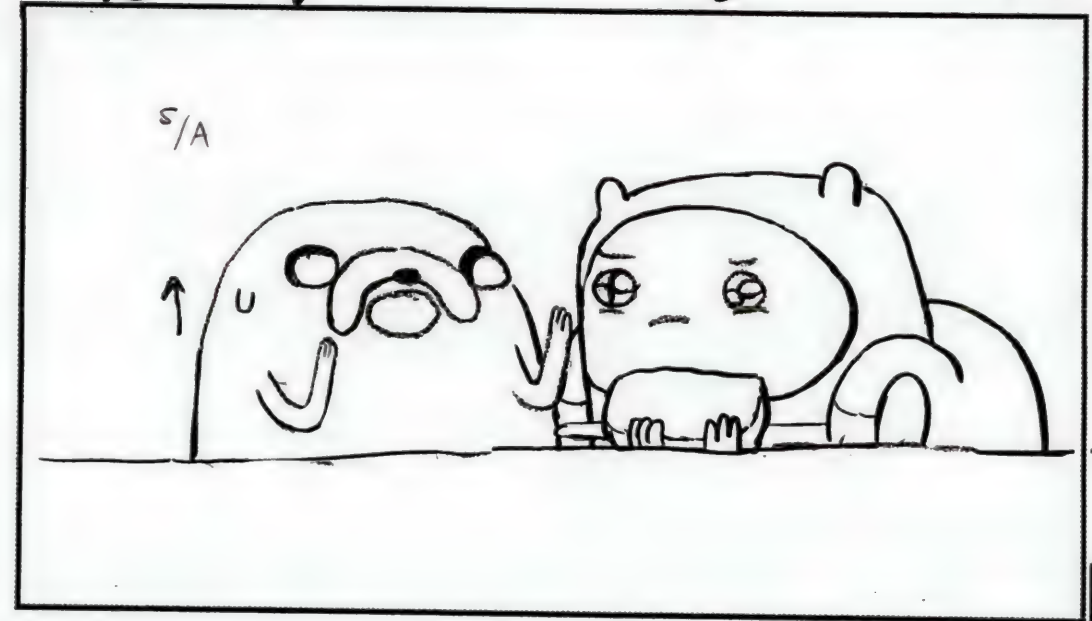
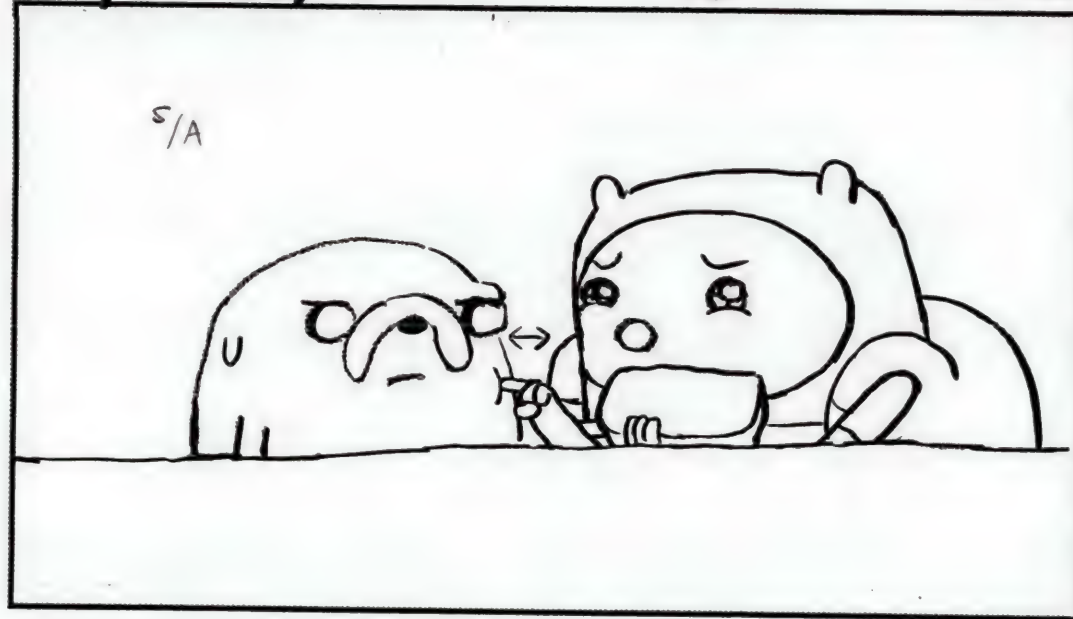


Sc. **95 CONT** Pnl. **F** Bg.

day night

Sc. **95 CONT** Pnl. **G** Bg.

Page **124**
day night



Dialog:

(F) JUST GOOOOOO

(J) OKAY JEEZ

Action:

- F POKES J REPEATEDLY

Timing:

JUL 07 2012

EPISODE # 1034-220

1034/220

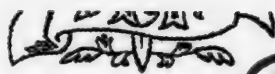
Production:

1034/220

1034/220

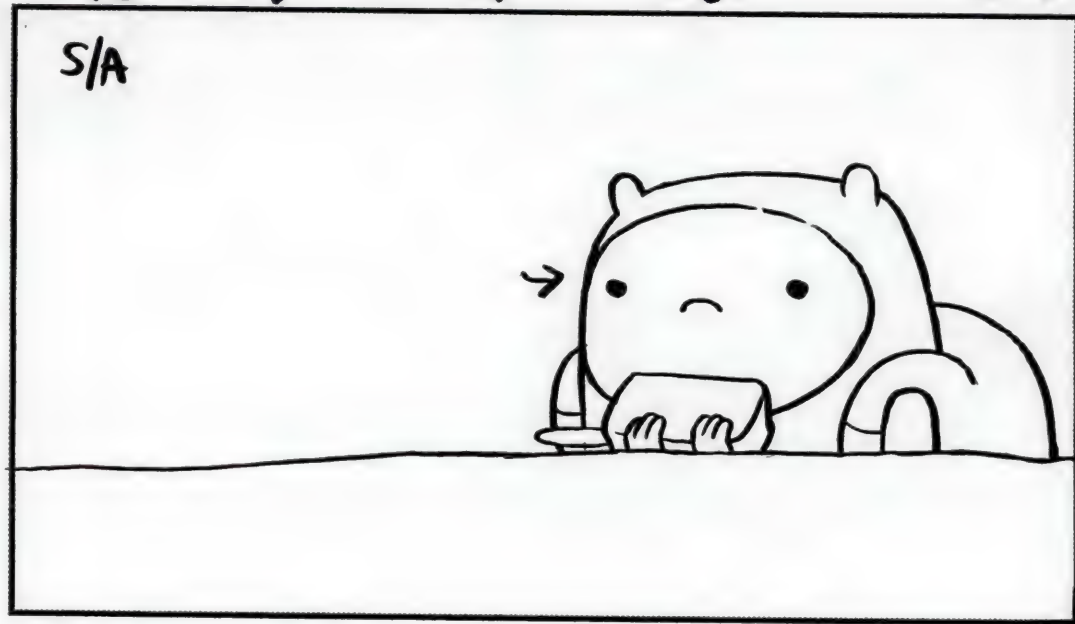
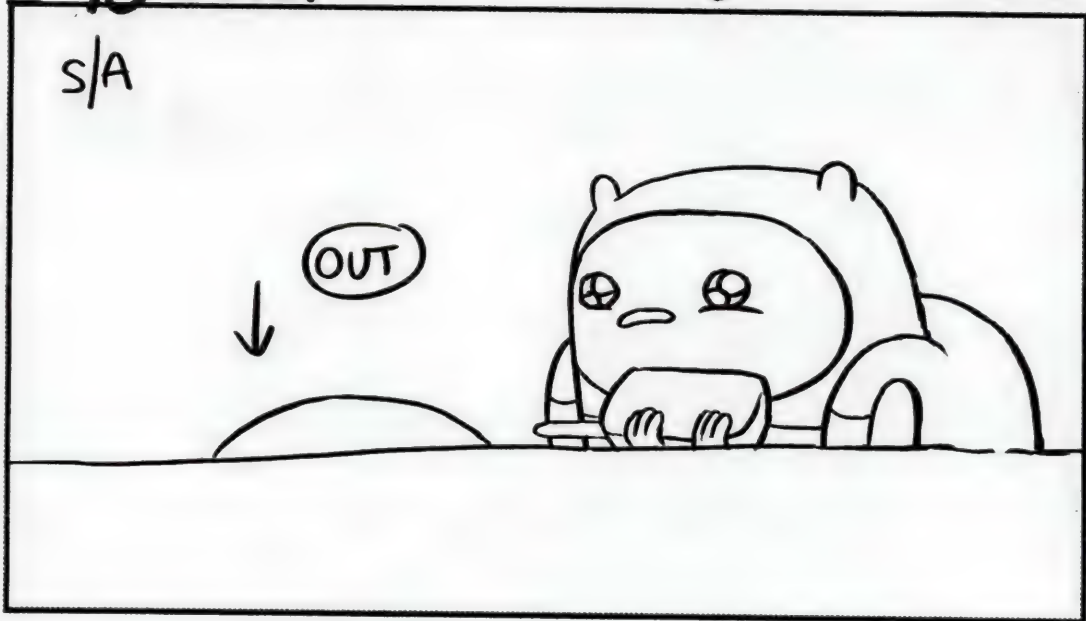
Sc. **95 CONT** Pnl. **H** Bg.

day night



Sc. **95 CONT** Pnl. **I** Bg.

Page **125**
day night



Dialog:

ⓕ THANK YOU.

Action:

- J. LOWERS OFF/S.

- F. TURNS BACK TOWARDS GIRL.

Timing:

JUL 07 2010

EPISODE # 1034-220

Production:

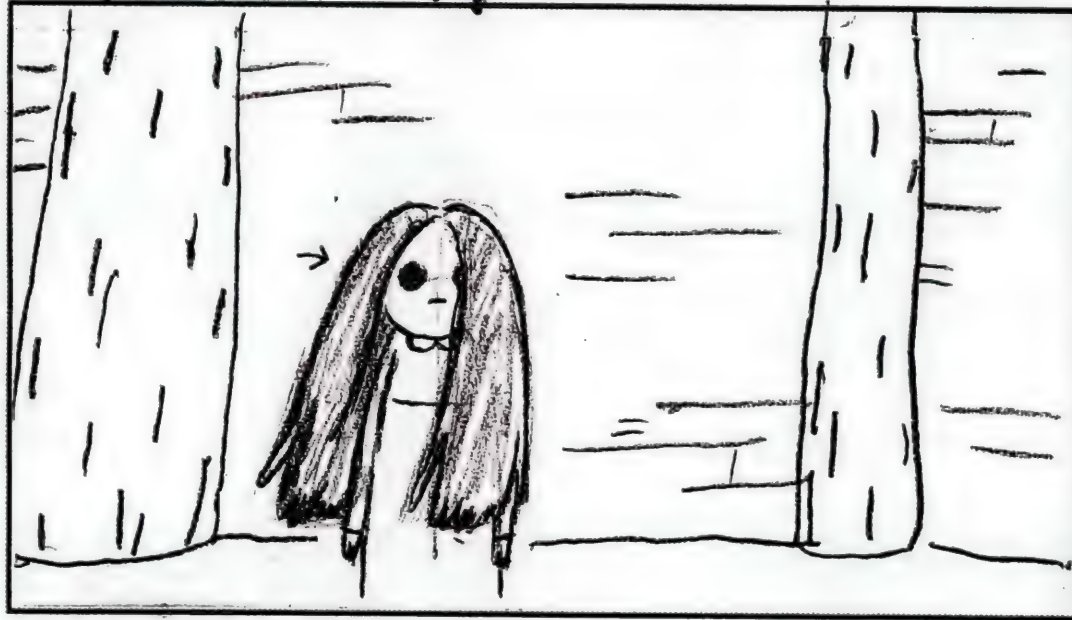
1034/220

1034/220

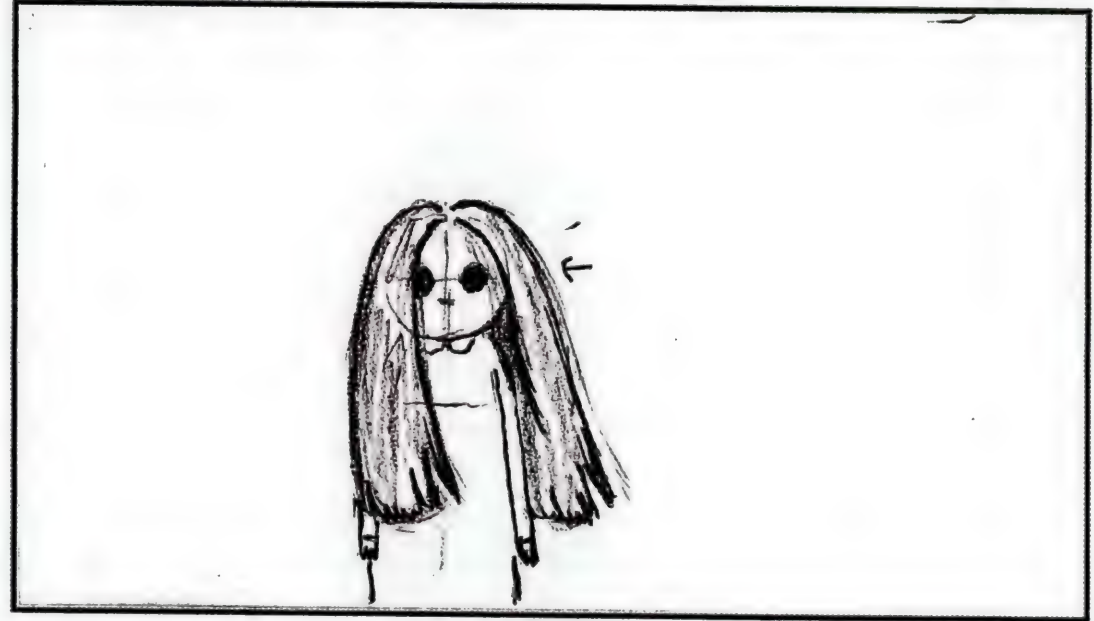
ADVENTURE TIME



Sc. **96** Pnl. **A** Bg. day night



Sc. **96 cont** Pnl. **B** Bg. day night



Page **126**

EPISODE # **1034-220**

1034/220

Dialog:

SFX: * SWSH *

Action:

- GIRL SWAYS

Timing:



SFX: * SWSHH! *

JUL 07 2013

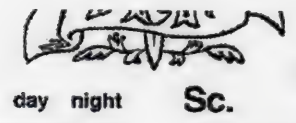
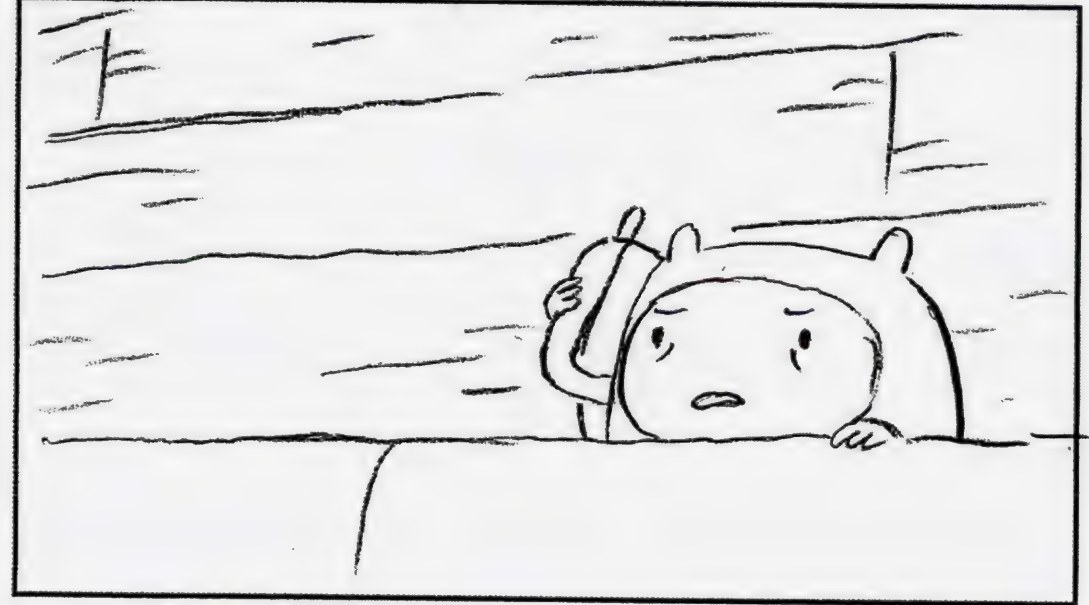


1034/220

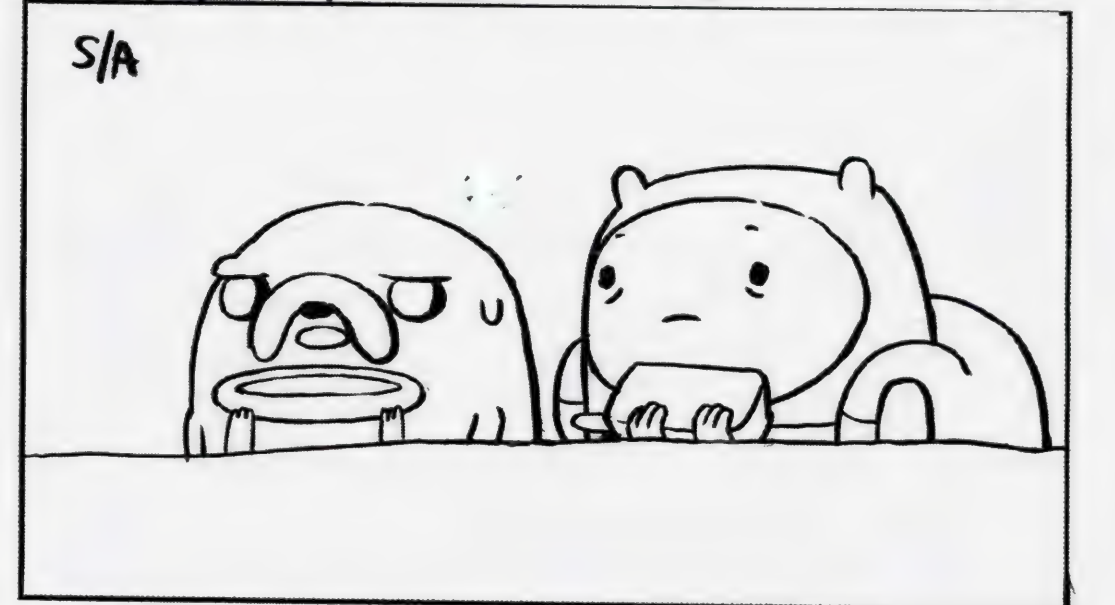
1034/220

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Sc. **97** Pnl. **A** Bg. day night



Sc. **97 cont** Pnl. **B** Bg. day night Page **121**



Dialog:

Action:

Timing:

- F SHUDDERS



(J) OKAY, CREAM.

- J. COMES BACK UP
w/ SMILER



JUL 07 2015

EPISODE # 1034-220

Production:

1034/220

1034/220

ADVENTURE TIME



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Sc. **97 CONT** Pnl. **C**

Bg.

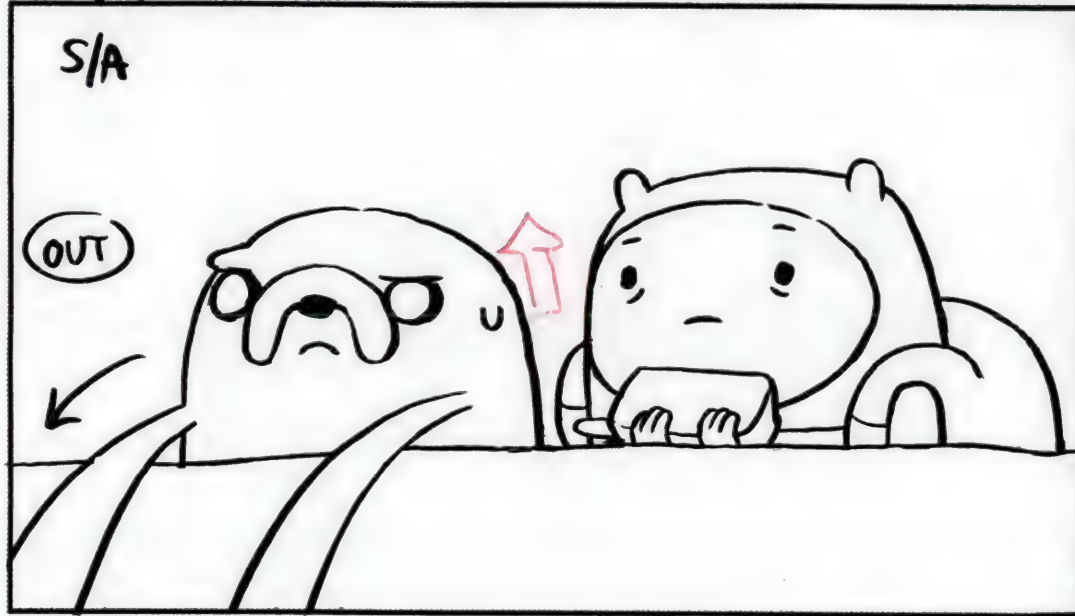
day night

Sc. **98**

Pnl. **A**

Bg.

day night



Dialog:

Action:

- J STRETCHES SAUCER OFF/S

GIRL
- SWAYING

JUL 07 2013

Timing:

EPISODE # 1034-220

1034/220

1034/220

ADVENTURE TIME

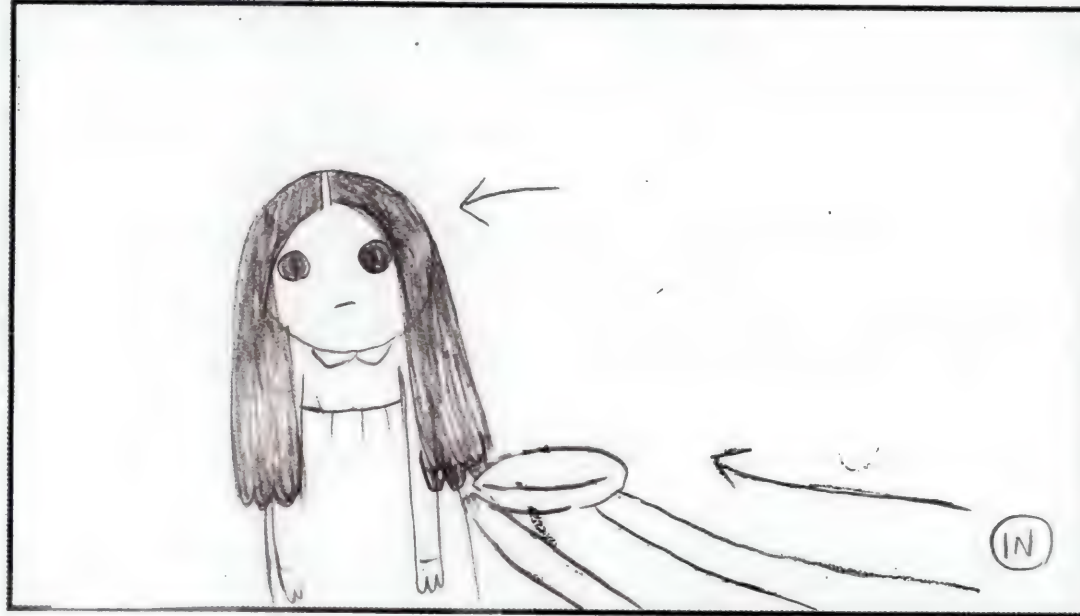


Page **129**
day night

Sc. **98 cont** Pnl. **B** Bg.

day night Sc. **99**

Pnl. **A** Bg.



Dialog:



Action:

- J'S ARMS COME IN W/ SAUCER
- GIRL STOPS SWAYING

- J. GETS DETERMINED

Timing:



TU
cut
off

TU cut off

1034-220

EPISODE #

1034/220

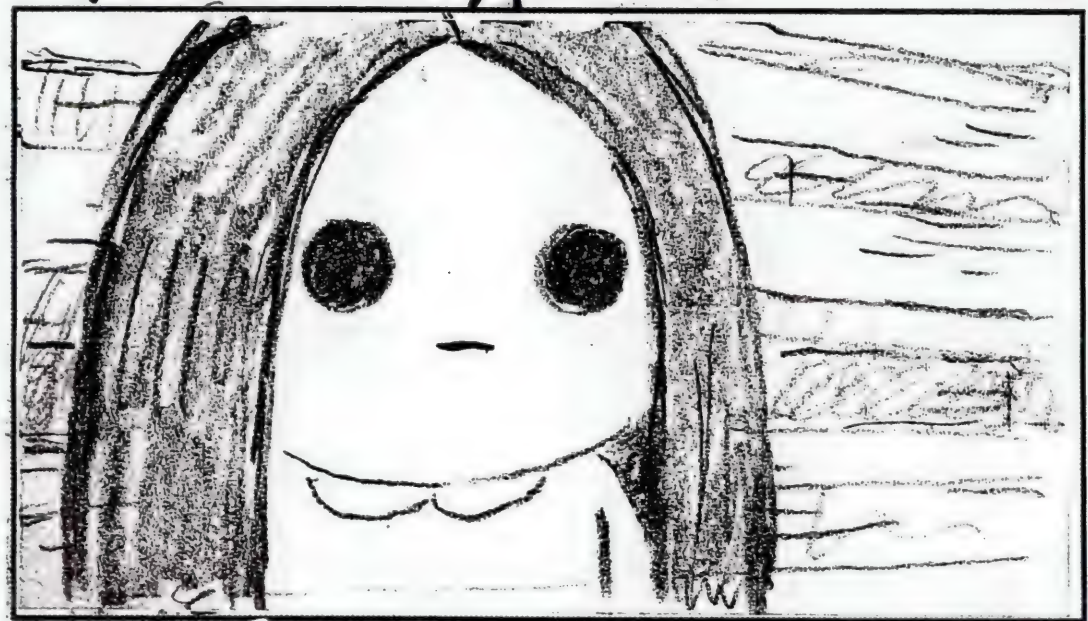
Production:

1034/220

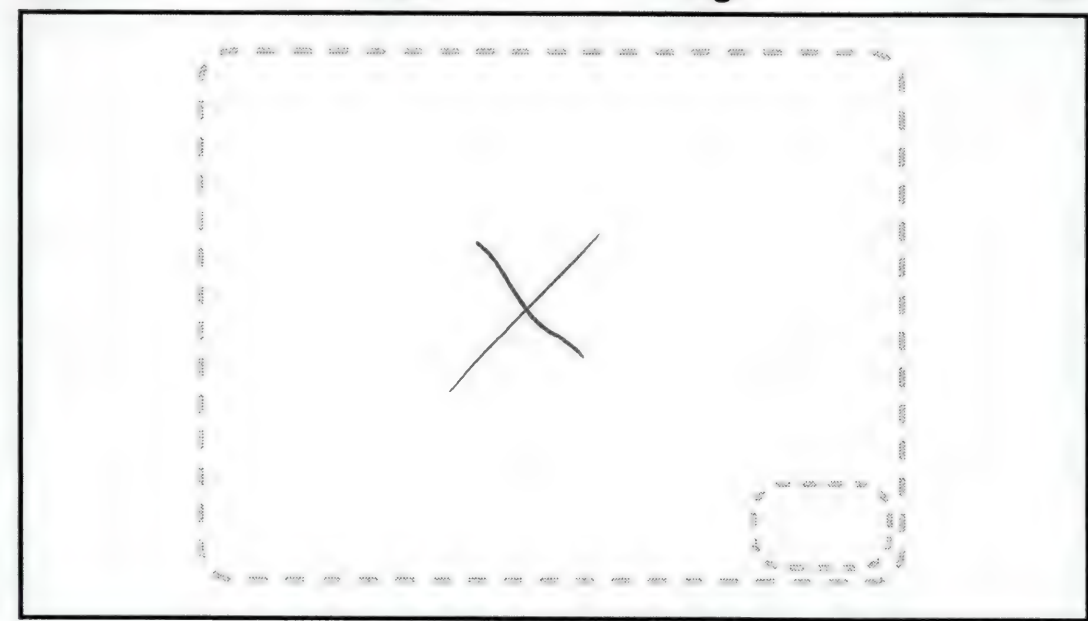
ADVENTURE TIME



Sc. 100 Pnl. A Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

JUL 07 2015

1034-220

EPISODE #

1034/220

Production:

ADVENTURE TIME



Page 131
day night

Sc. 100 CONT

Bg.

day night

Pnl.

Bg.

day night



diag pan

A start (B)

Action:

- GIRL STOOPS FORWARD SLOWLY.

- ADJ, W/ GIRL

JUL 07 2015

Timing:

EPISODE # 1034-220

EPISODE #

1034/220

Production:

1034/220

ADVENTURE TIME



Sc. 100 cont Pnl. C

Bg.

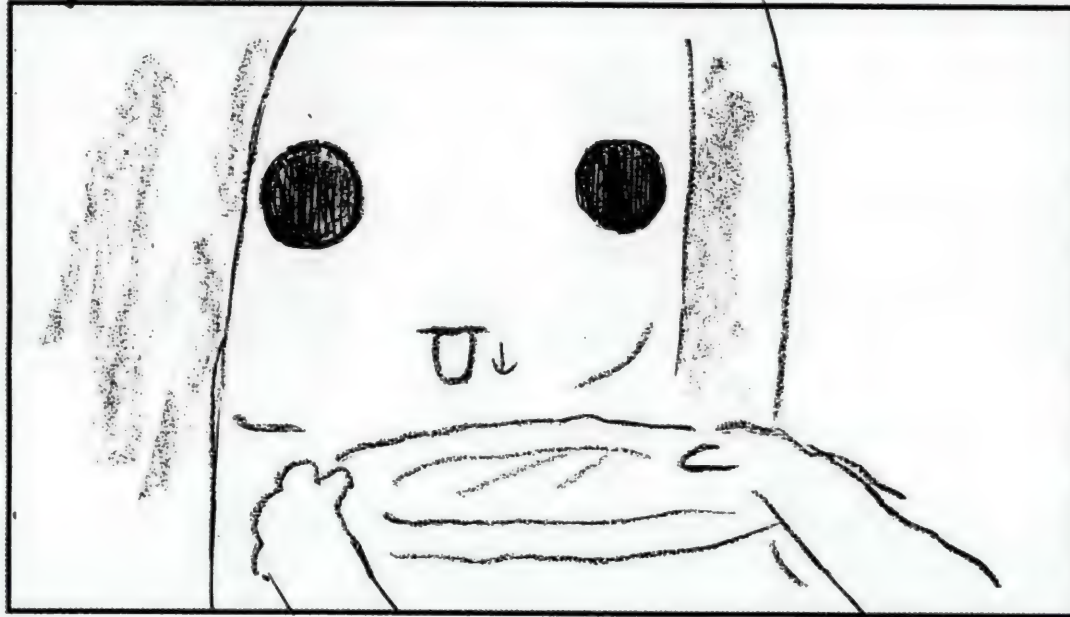
day night

Sc. 101

Pnl. A

Bg.

Page 132
day night



Dialog:

⑤: (NERVOUS / GREEPLY OUT)
EEUH --

JUL 07 2015

Action:

- STICKS OUT TONGUE SLOWLY

Timing:



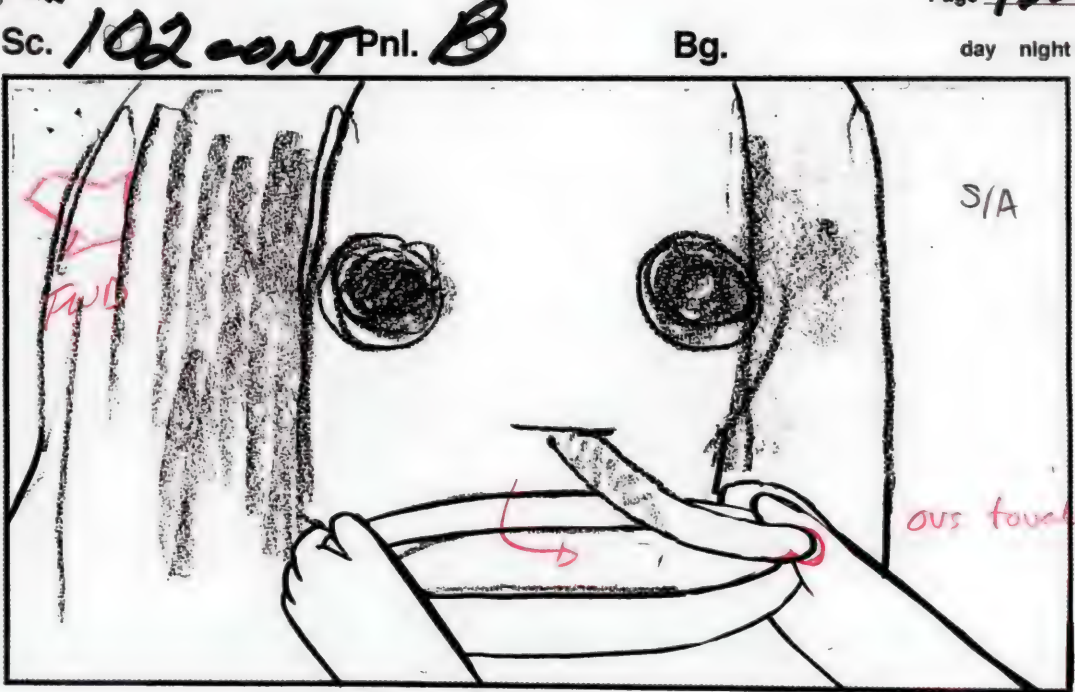
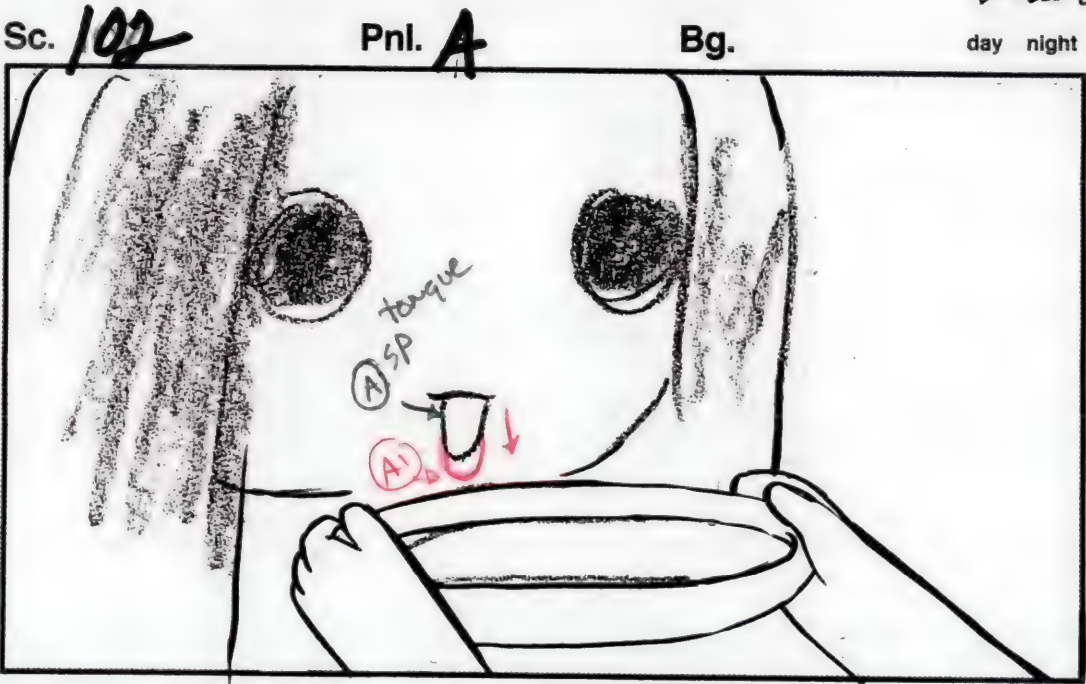
1034/220

EPISODE # 1034-220

1034/220

1034/220

ADVENTURE TIME



Dialog:
Action:
Timing:

- GIRL SUDDENLY LICKS J.'S HAND
JUL 07 2015

EPISODE #

Production:

1034/220

ADVENTURE TIME



Sc. 103

Pnl. A

Bg.

day night



Sc. 103 cont Pnl. B

Bg.

day night



Page 134

Dialog:

⑤ AAAAUGH!

Action:

S.P.

- J RECOILS / REELS HIS ARMS IN

JUL 07 2015

Timing:

EPISODE # 1034-220

Production:

1034/220

1034/220

1034/220

ADVENTURE TIME



Page **135**

Sc. **103 CONT** Pnl. **C**

Bg.

day night

Sc. **104**

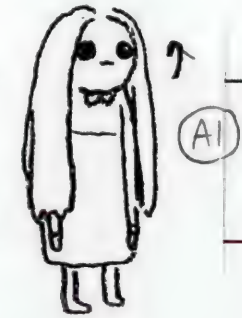
Pnl. **A**

Bg.

day night



Dialog:	
<p>Action: - J. FLAILS HIS ARMS CYCLE B ↔ C 3X</p>	<p>- GIRL LOOKS UP.</p> <p>JUL 07 2015</p>
Timing:	



EPISODE #

Production:

1034/220

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1034/220

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ADVENTURE TIME



Sc. **105**

Pnl. **A**

Bg.

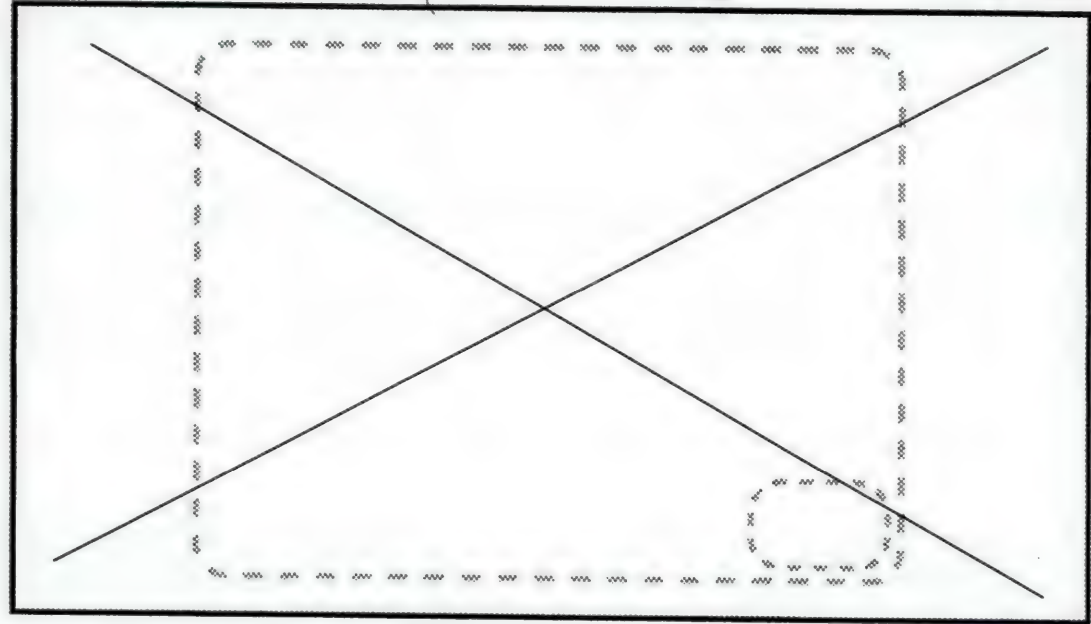
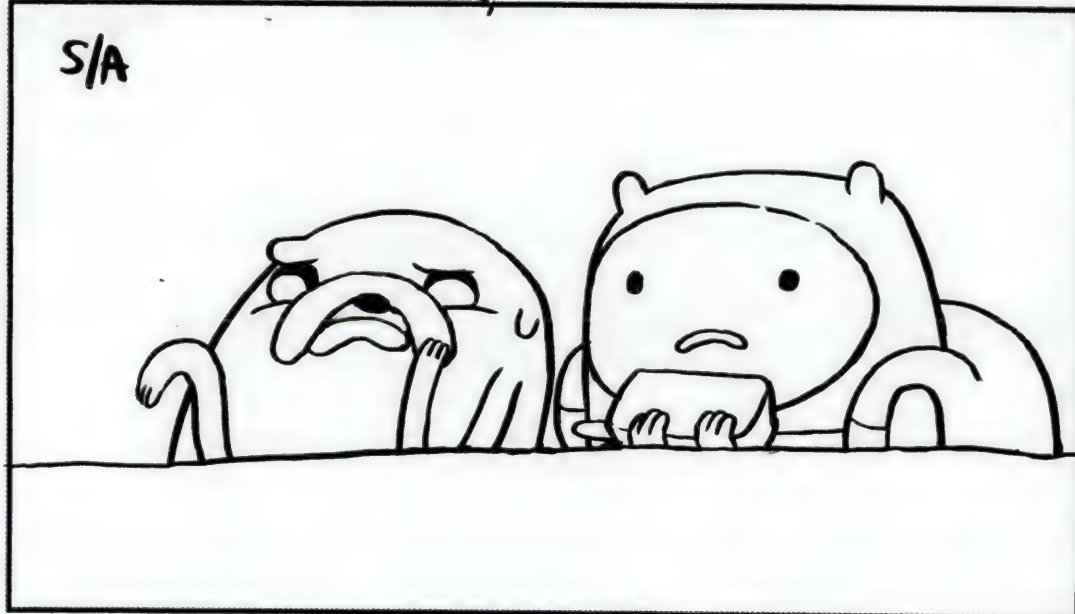
day night

Sc.

Pnl.

Bg.

Page **136**
day night



Dialog:

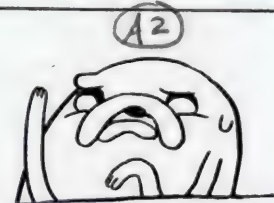
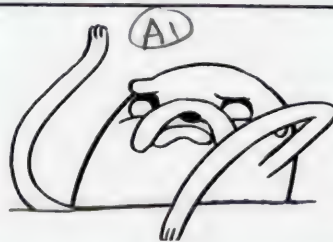
(J) EUGH

Action:

- J SHAKING WRISTS

JUL 07 2015

Timing:



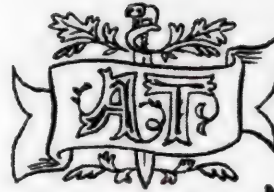
EPISODE # 1034-220

1034/220

Production:

1034/220

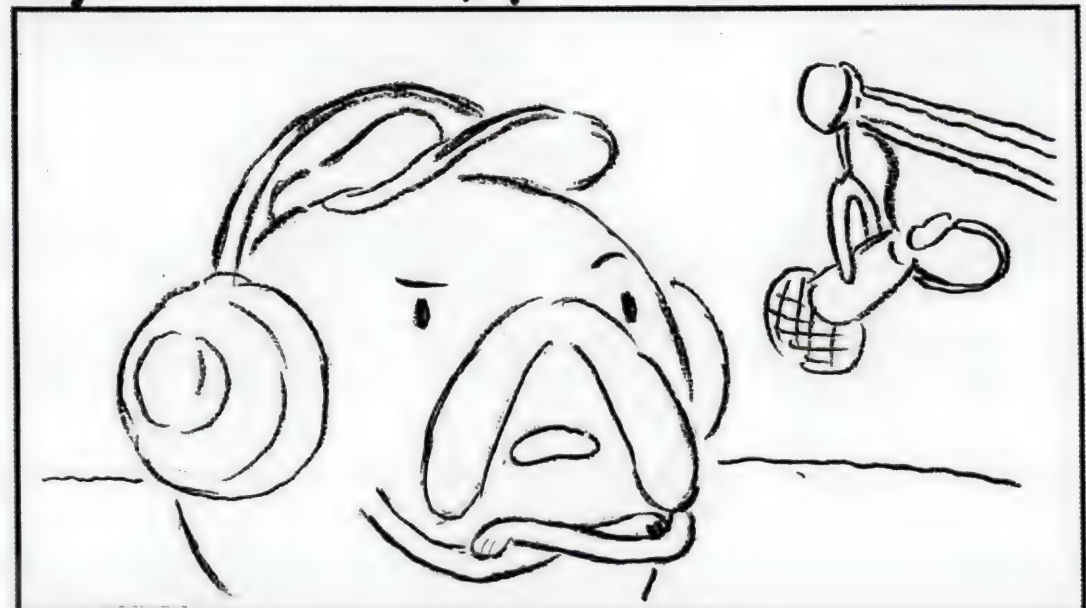
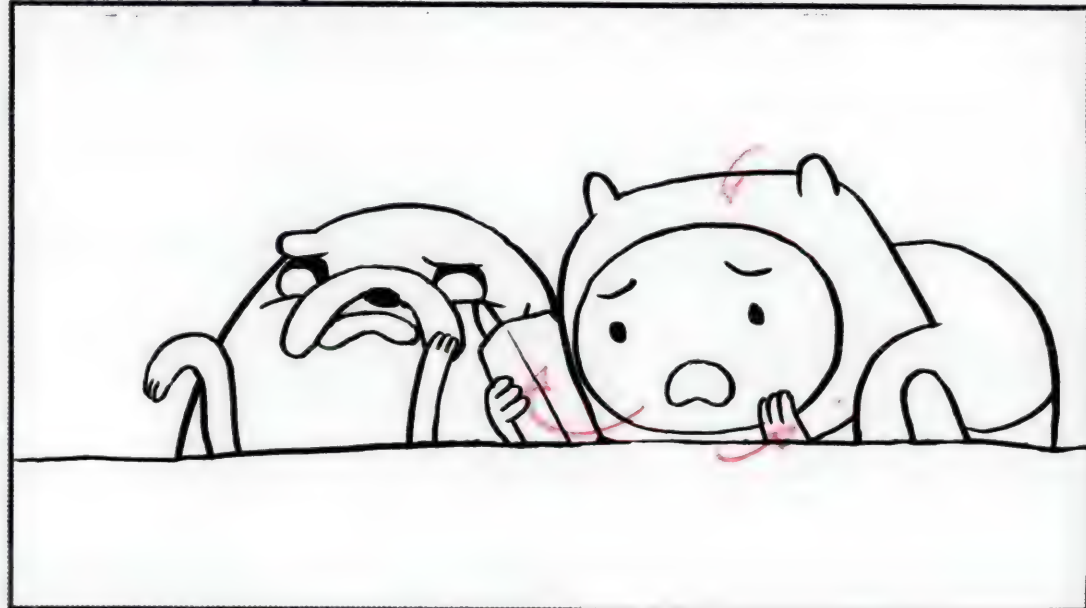
ADVENTURE TIME



Page **137**
day night

Sc. **105 cont** Pnl. **B** Bg.

Sc. **106** Pnl. **A** Bg.



Dialog:

(F) STARCHY!!

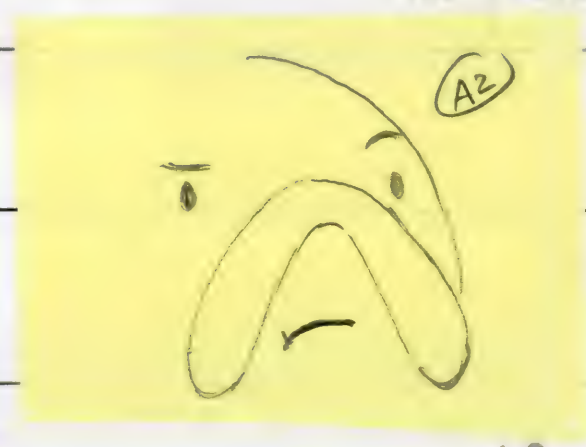
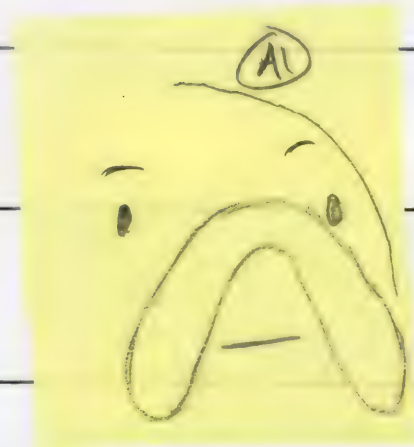
(S) Mmm, didn't work huh?
STRANGE ...

JUL 09 2015

Action:

- F. YELLS INTO PHONE

Timing:



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Production:

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1034/220

1034/220

ADVENTURE TIME



Sc. 106 CONT Pnl. B

Bg.

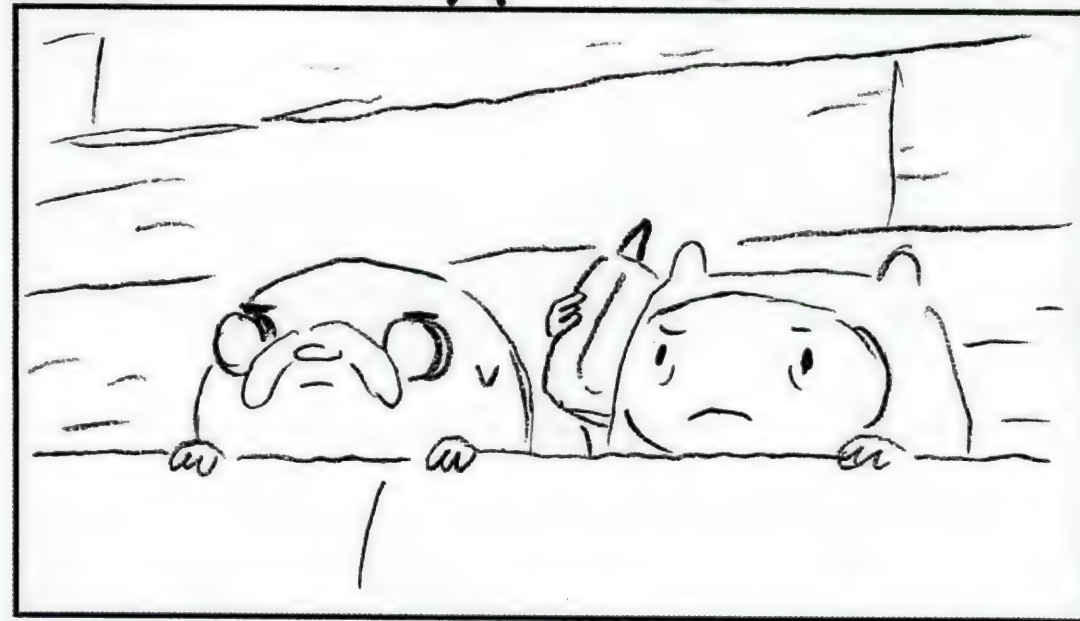
day night

Sc. 107

Pnl. A

Bg.

day night



Dialog:

⑤ MUST BE A HAI NT THEN.

⑤ (off's) TRY PLAYING THE CLARINET.

Action:

Timing:

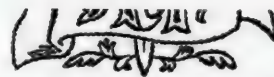
JUL 07 2015

EPISODE # 1034-220

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Production:

1034/220



Sc. 107 cont Pnl. B

Bg.

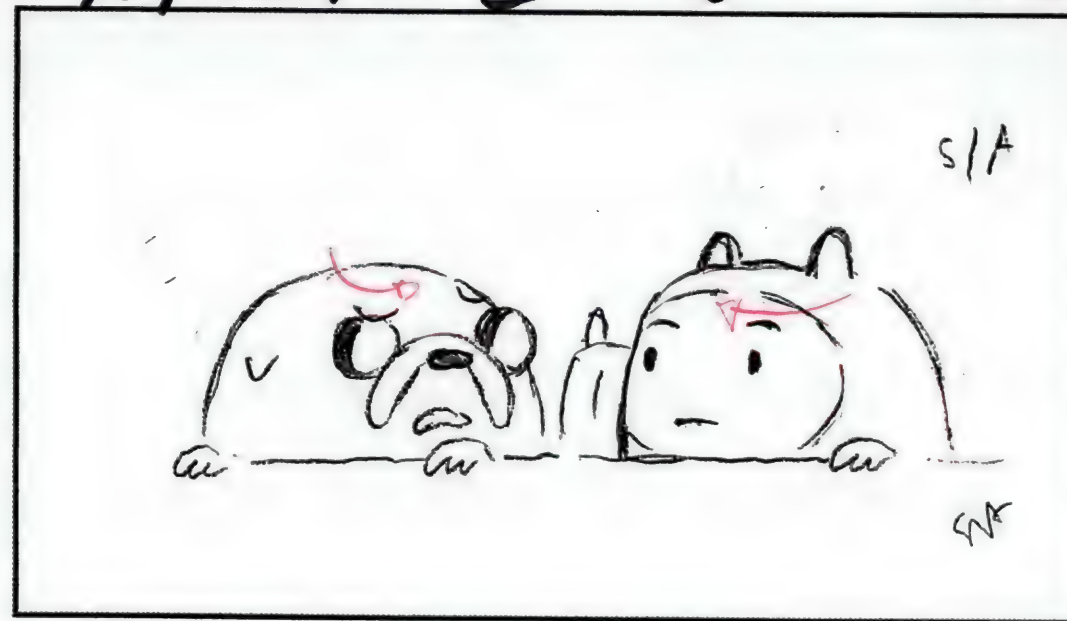
day night



Sc. 107 cont Pnl. C

Bg.

Page 139
day night



Dialog: (S: OFF) Haints HATE the CLARINET.

Action:

- J + F TURN TO LOOK AT EACH OTHER IN UNISON
- F GESTURES/RAISES EBROWS W/ HIS HEAD

Timing:



JUL 07 2015

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ADVENTURE TIME



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Sc. 107 CONT Pnl. D

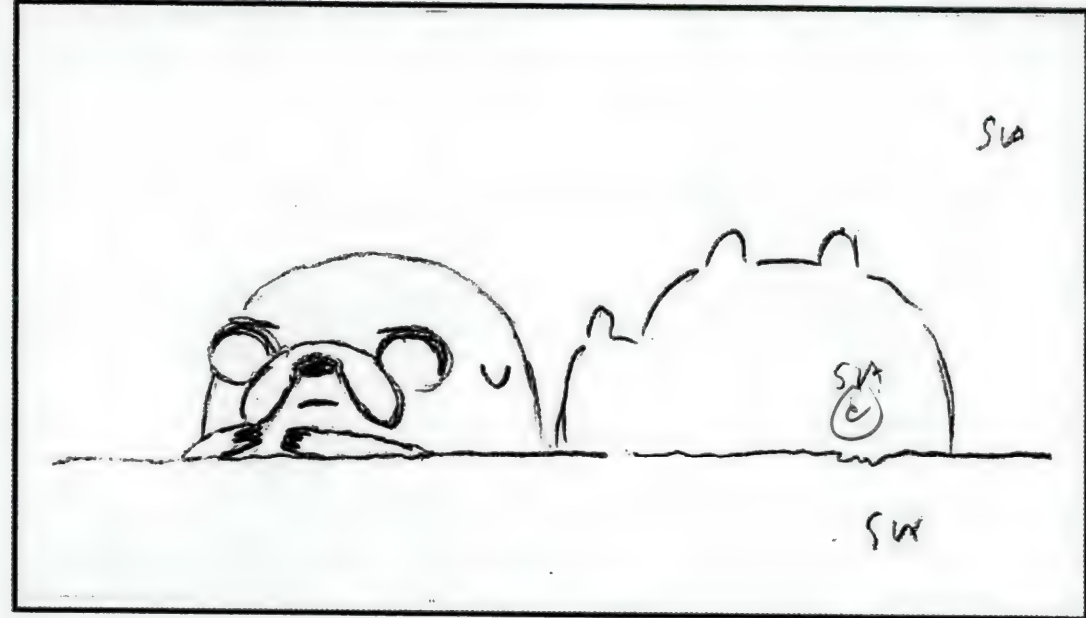
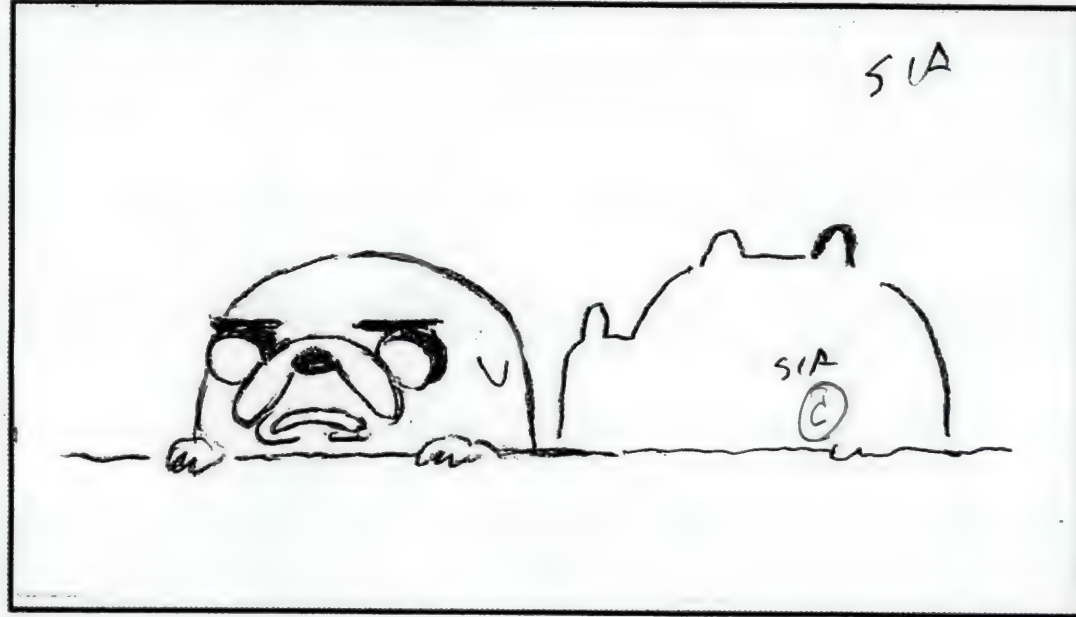
Bg.

day night

Sc. 107 CONT Pnl. E

Bg.

day night



Dialog:

J [GROAN]

Action:

Timing:

- J PUTS HIS HANDS
IN FRONT OF HIM
- STARTS TO FORM
CLARINET FROM A FINGER
JUL 07 CONT



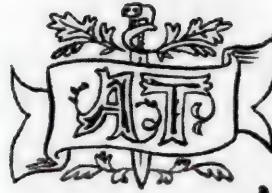
EPISODE # 1034-220

1034/220

1034/220

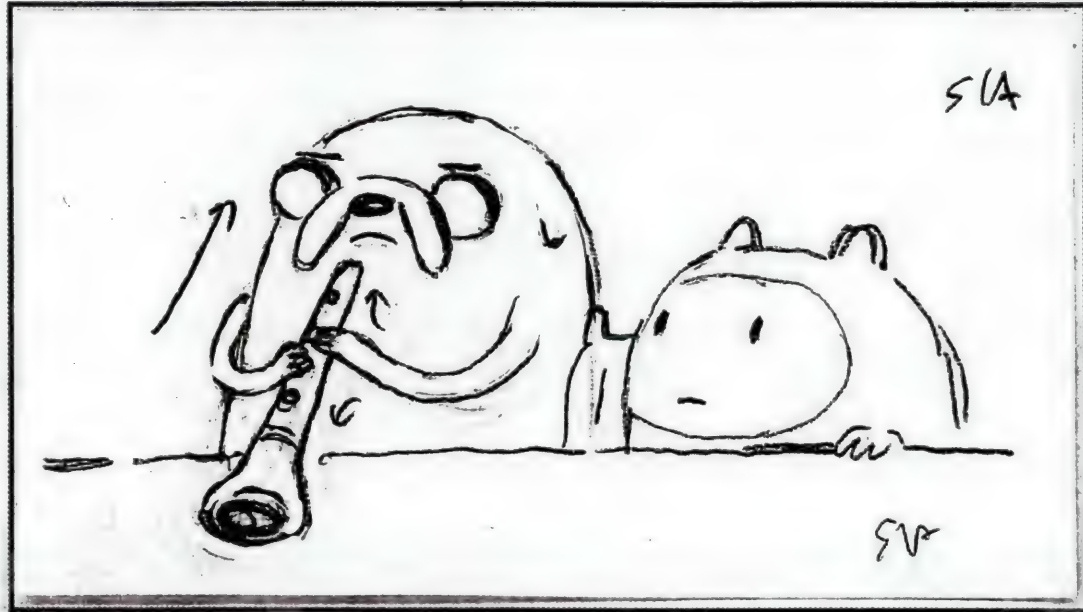
1034/220

ADVENTURE TIME



Page **141**

Sc. **107 CONT** Pnl. **F** Bg. day night



Sc. **107 CONT** Pnl. **G** Bg. day night



Dialog:

① ♪ CLARINET ♪ —————

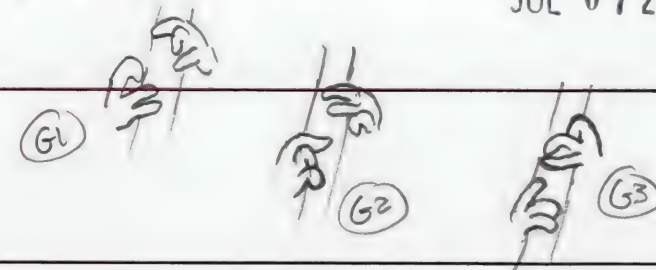
Action:

- CLARINET FORMS/ J. GROWS.
- FINN'S EYES TRACK JAKE

- J. STARTS PLAYING "CLARINET"

JUL 07 2015

Timing:



EPISODE #

Production:

ADVENTURE TIME



Sc. 108

Pnl. A

Bg.

day night

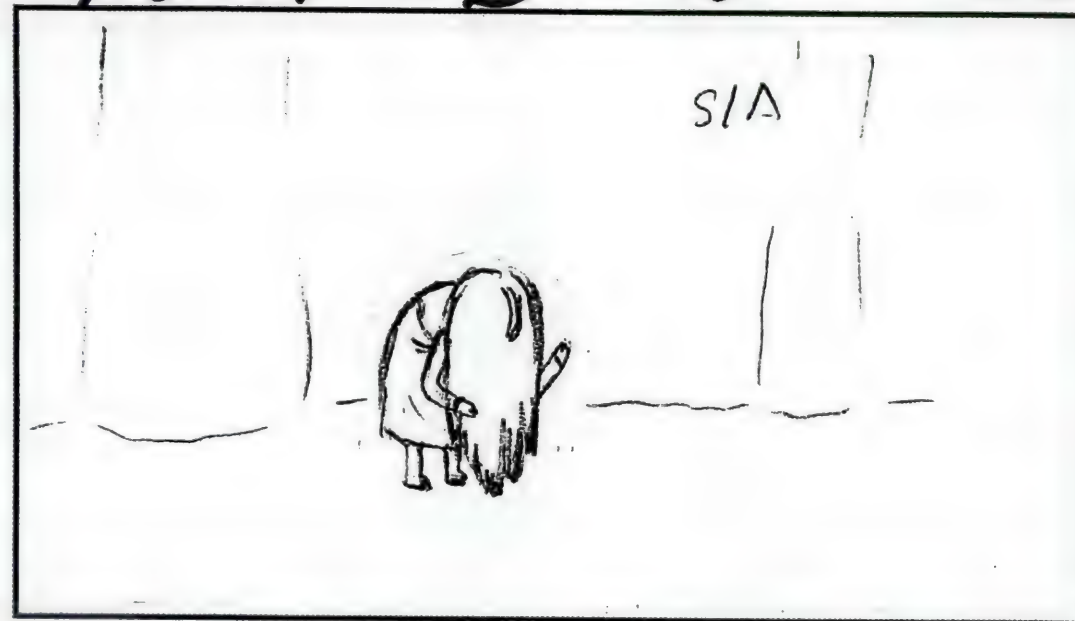


Sc. 108 cont

Pnl. B

Bg.

day night

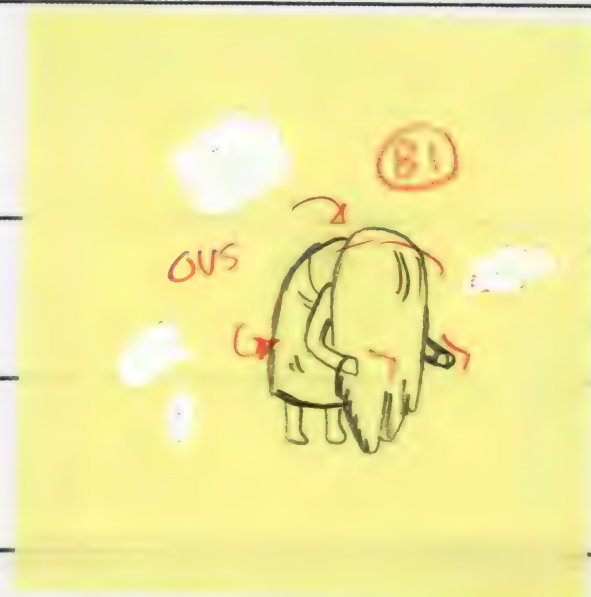


Dialog:

① ↑ CLARINET ↓

Action:

Timing:



-GIRL SUDDENLY BENDS INTO
POSE
-MOVES ARMS JERKILY
WHILE VIBRATING



(SHOWING LOOK
OBVIOUSLY LIKE DANCING)

JUL 07 2015

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1034/220

1034/220

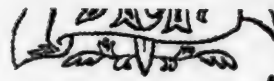
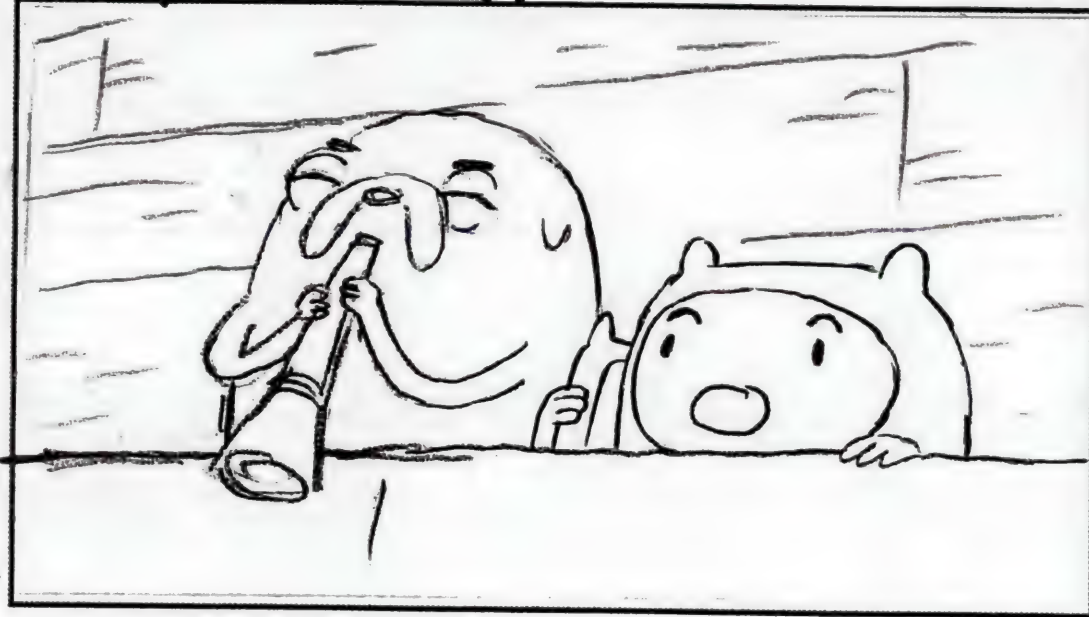
1034/220

Sc. 109

Pnl. A

Bg.

day night

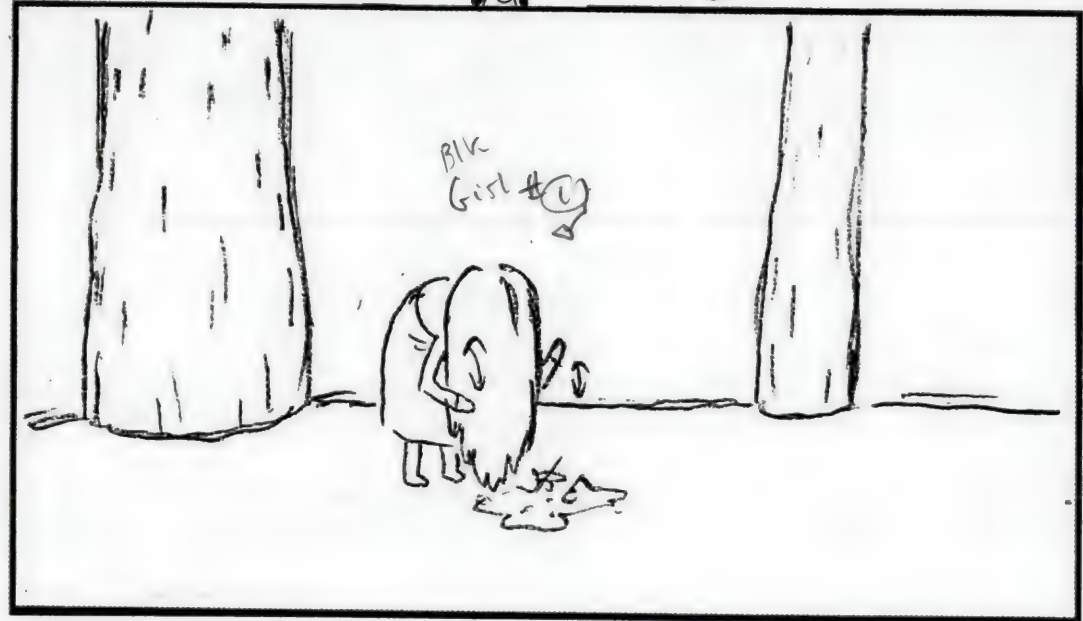


Sc. 110

Pnl. A

Bg.

Page 143
day night



Dialog:

(F)

I THINK IT'S WORKING!
KEEP PLAYING!

Action:

(J)

CLARINET

- CONT. JERKY ARM MOVEMENT
+ VIBRATING

(AL)

Timing:



JUL 07 2015

EPISODE #

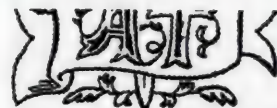
1034-220

Production:

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ADVENTURE TIME



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day night

Sc. **110 CONT** Pnl. **B**

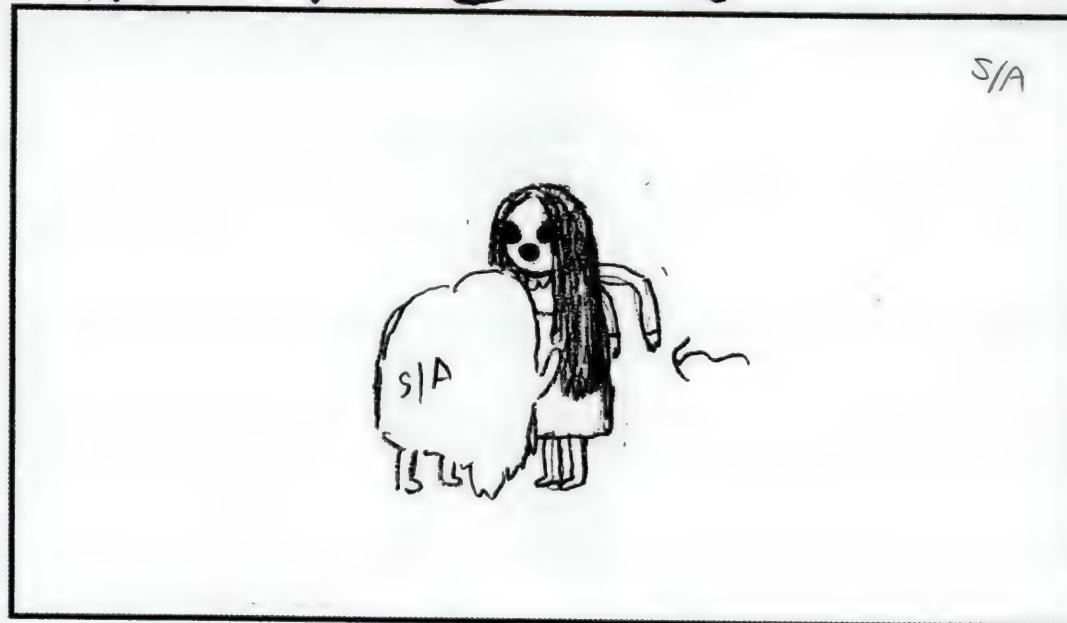
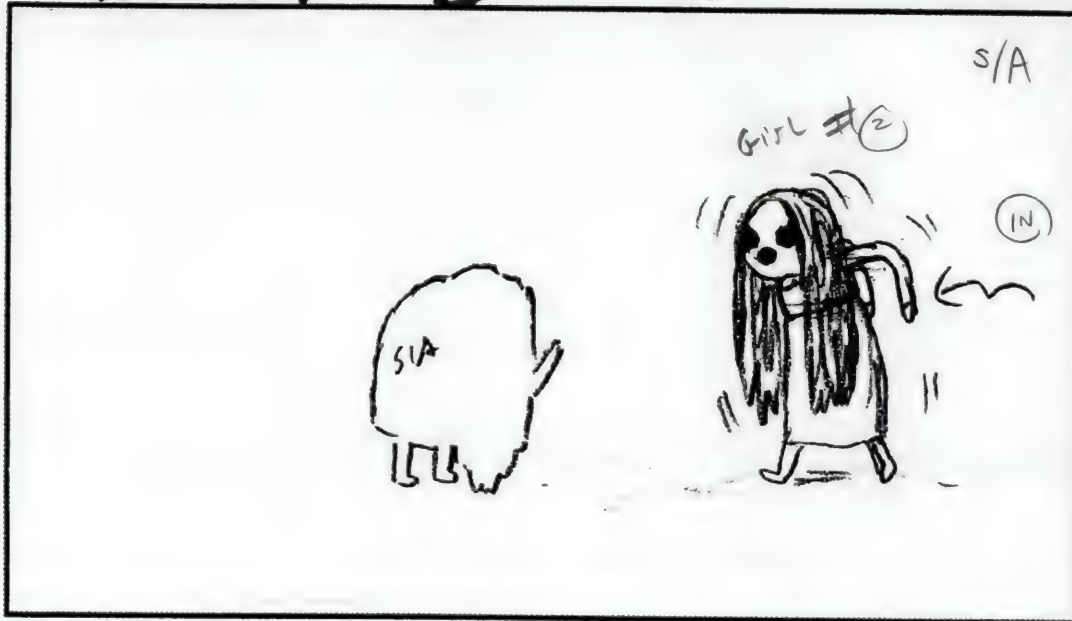
Bg.

day night

Sc. **110 CONT** Pnl. **C**

Bg.

day night



Dialog:

GIRL 2 : INHALE - EXHALE

Action:

- GIRL 2 WALKS ON/5 IN WEIRD POSE, VIBRATING

- GIRL #2 STOPS NEXT TO GIRL 1
- STARTS DOING REPETITIVE MOTION

Timing:

(C) (C)

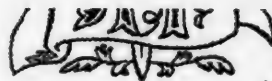


1034/220

EPISODE #

1034-220

1034/220

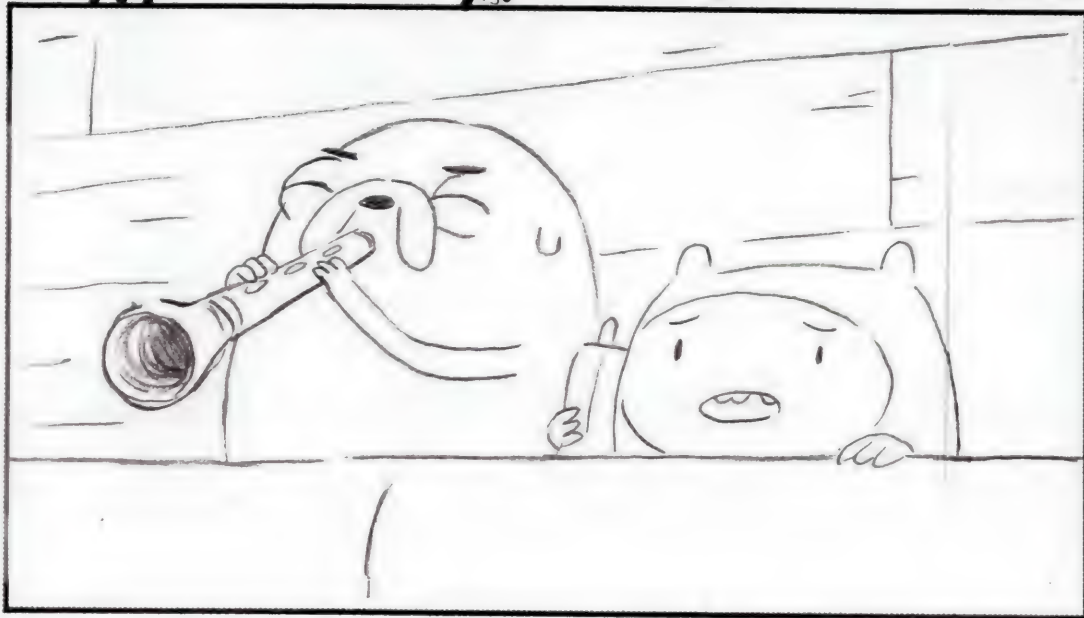


Sc. III

Pnl. A

Bg.

day night



Sc. III cont

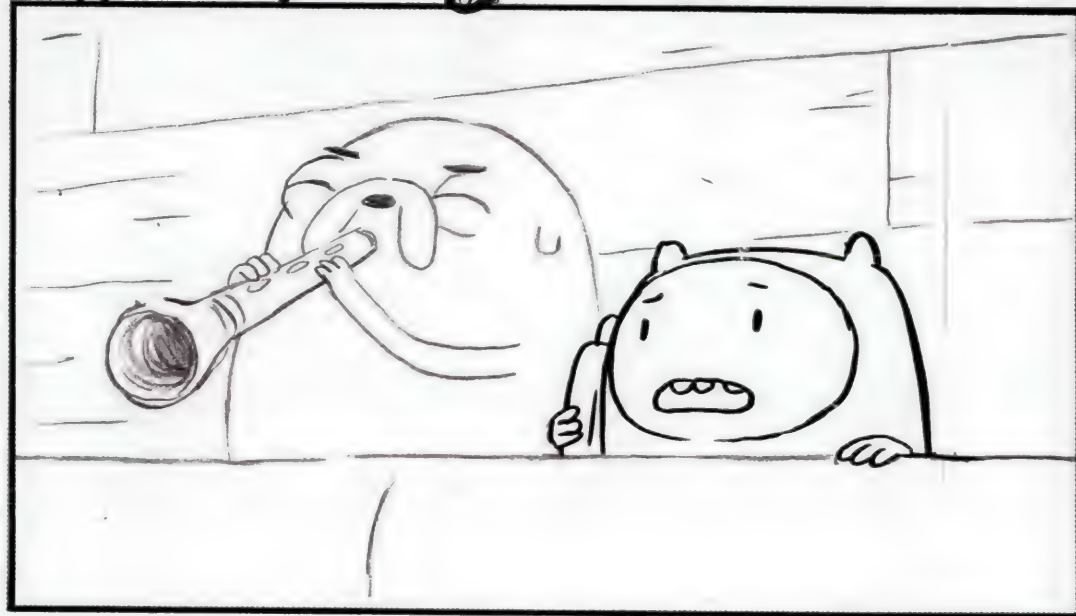
Pnl. B

Bg.

Page

145

day night



Dialog:

Ⓣ UHH...

Action:

→ PLAYING INTENSELY

Timing:

— f LUDICUS LEFT + RIGHT



EPISODE #

1034-220

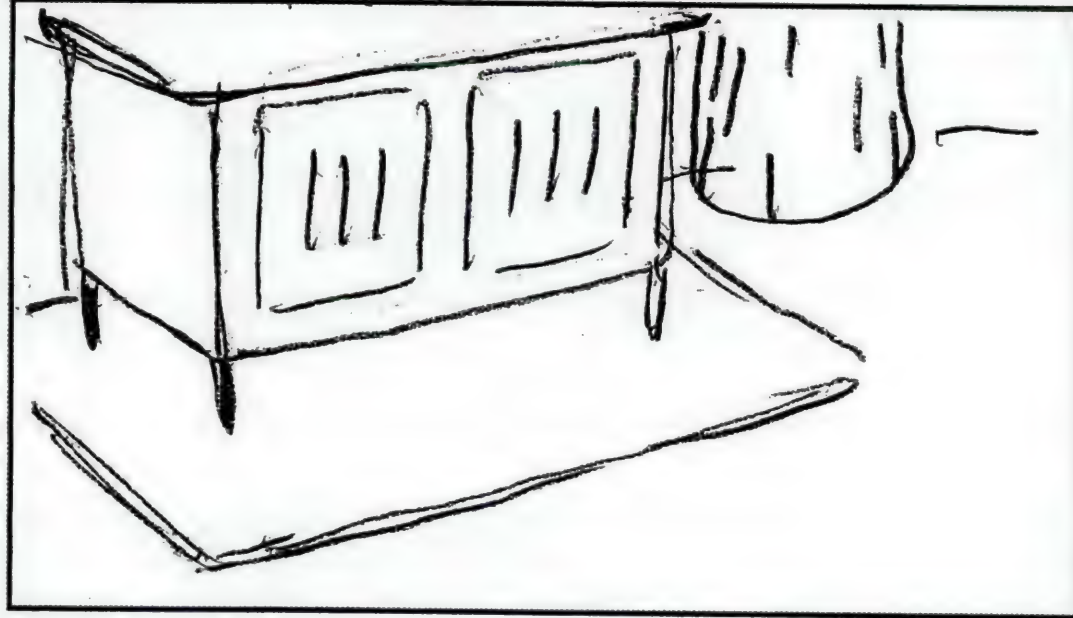
Production:

ADVENTURE TIME

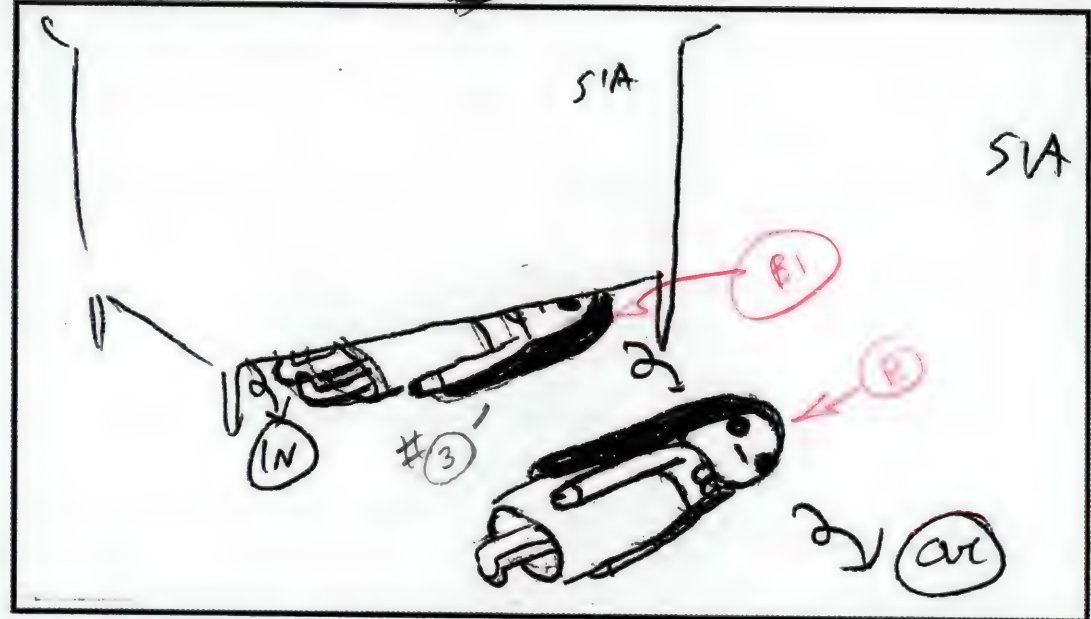


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Sc. 112 Pnl. A Bg. day night



Sc. 112 cont Pnl. B Bg. day night



Dialog:

JUL 07 2015

Action:

- GIRL ^{#3} ROLLS OUT FROM BENEATH OVEN.

Timing:

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1034/220

Production:

1034/220

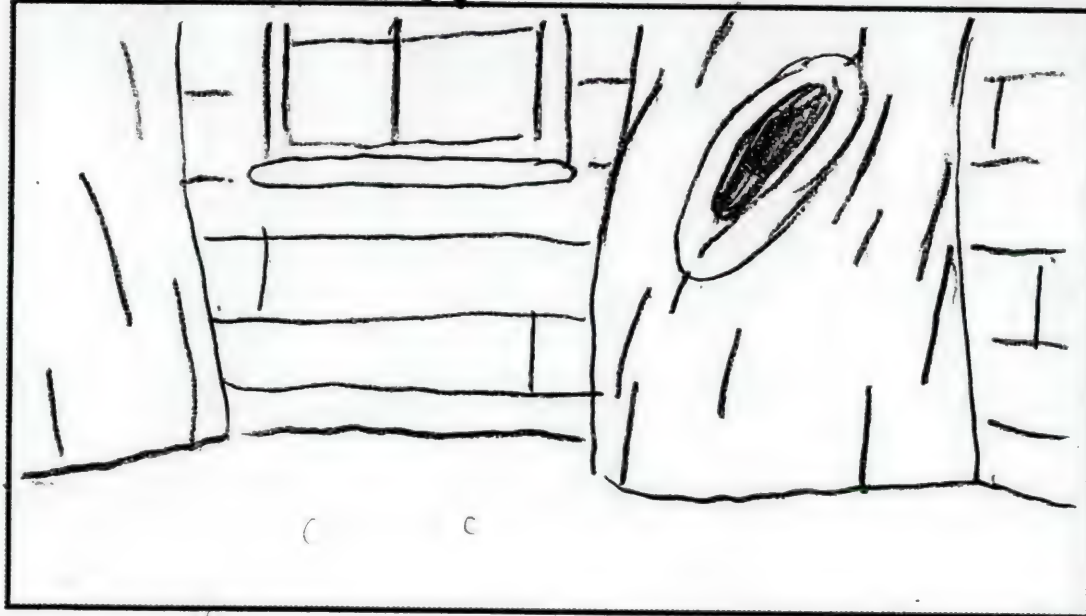
1034/220

Sc. 113

Pnl. A

Bg.

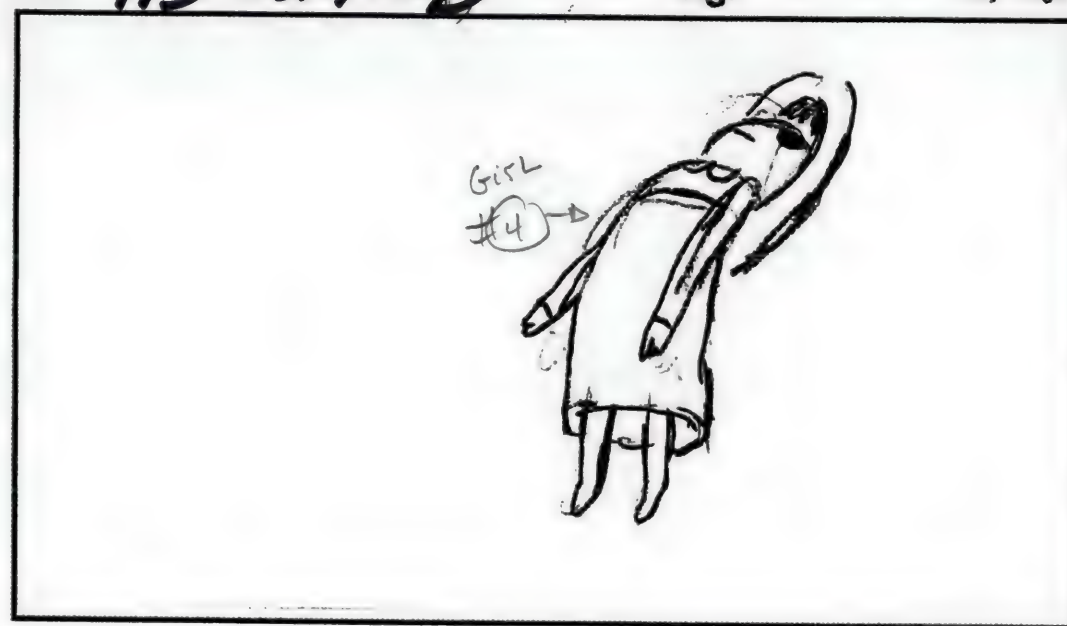
day night



Sc. 113 cont Pnl. B

Bg.

Page 147
day night



Dialog:

Action:

- GIRL #4 SLIDES
OUT OF KNOTHOLE.

Timing:



JUL 07 2015

EPISODE #

1034-220

1034/220

1034/220

1034/220

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ADVENTURE TIME



Sc. 113 cont Pnl. C

Bg.

day night

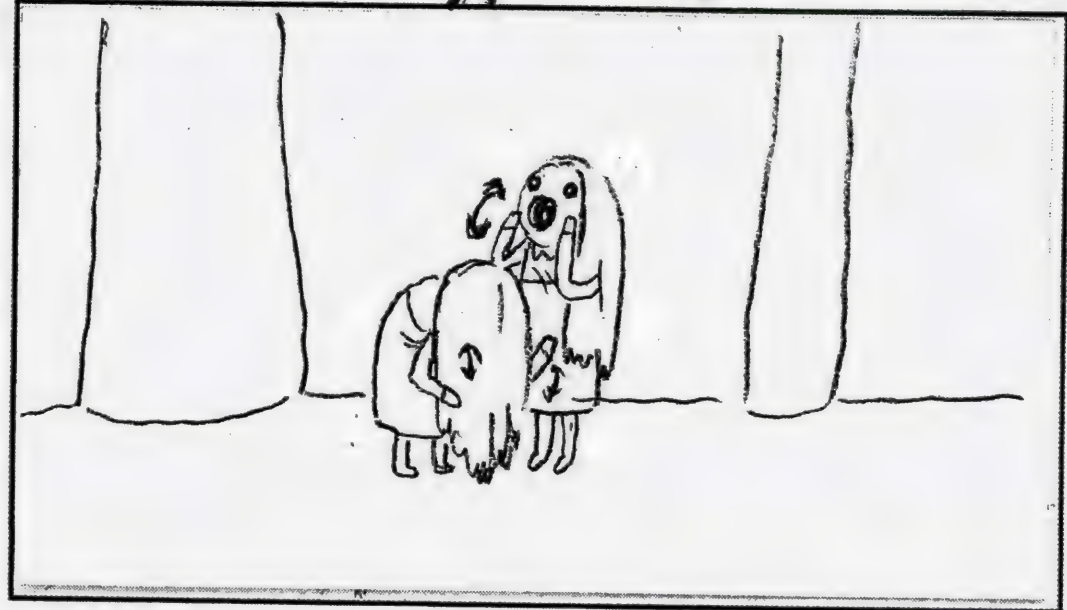


Sc. 114

Pnl. A

Bg.

day night



Page 148

EPISODE # 1034-220

1034/220

Dialog:

Action:

- GIRL SHUFFLES OUT OF FRAME
ON KNEES.

- GIRLS CONT. SAME MOVEMENTS
S/A SC 110

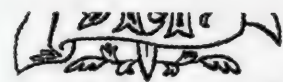
Timing:



JUL 07 2015

Production:

1034/220



Sc. 114 cont Pnl. B

Bg.

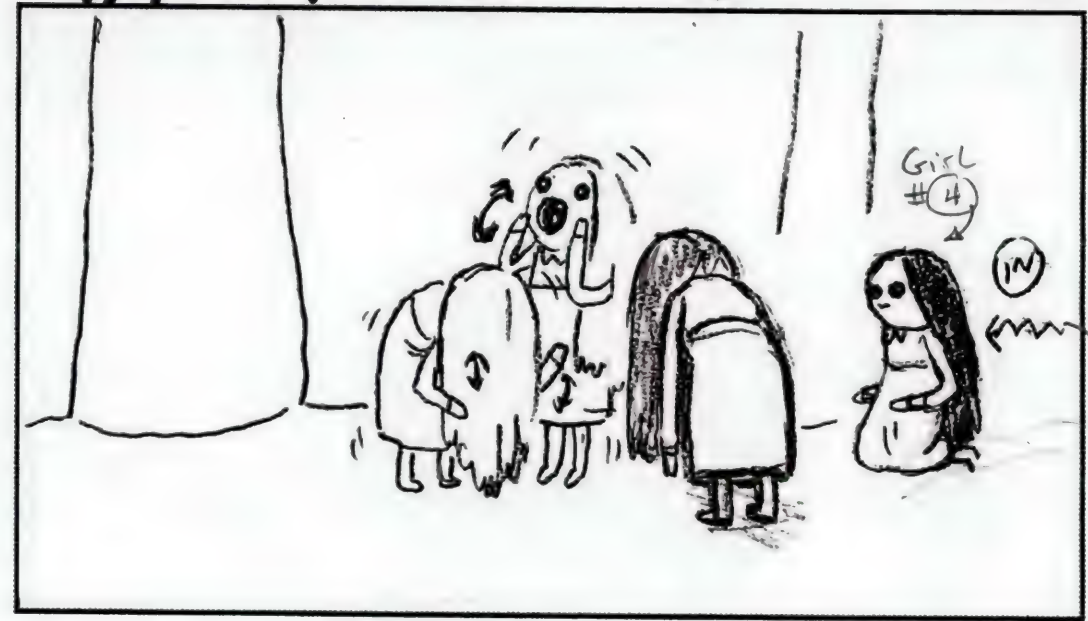
day night



Sc. 114 cont Pnl. C

Bg.

day night



Dialog:

Action: - GIRL 5 WALKS ON/S
HUNCHED OVER
+ VIBRATING
- STOPS, STARTS DOING
REPEATED BENDING
OVER MOTION!

Timing:



- GIRL #4 SHUFFLES ON/S
ON HER KNEES

JUL 07 2015

ADVENTURE TIME



Page **150**

Sc. **114 CONT** Pnl. **D**

Bg.

day night



Sc. **114 CONT** Pnl. **E**

Bg.

day night



EPISODE # 1034-220

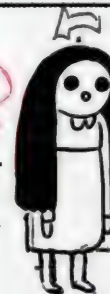
1034/220

Girl #4
STARTS HEADBANGING
(JERRY TIMING)



E2

- GIRL 5 SLIDES DOWN
TREE TRUNK SLOWLY
- STICKS HER TONGUE
IN + OUT
w/ sway



Girl #6



E1



E

JUL 07 2015

1034/220

1034/220

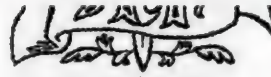
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1034/220

Sc. 114 cont Pnl. F

Bg.

day night

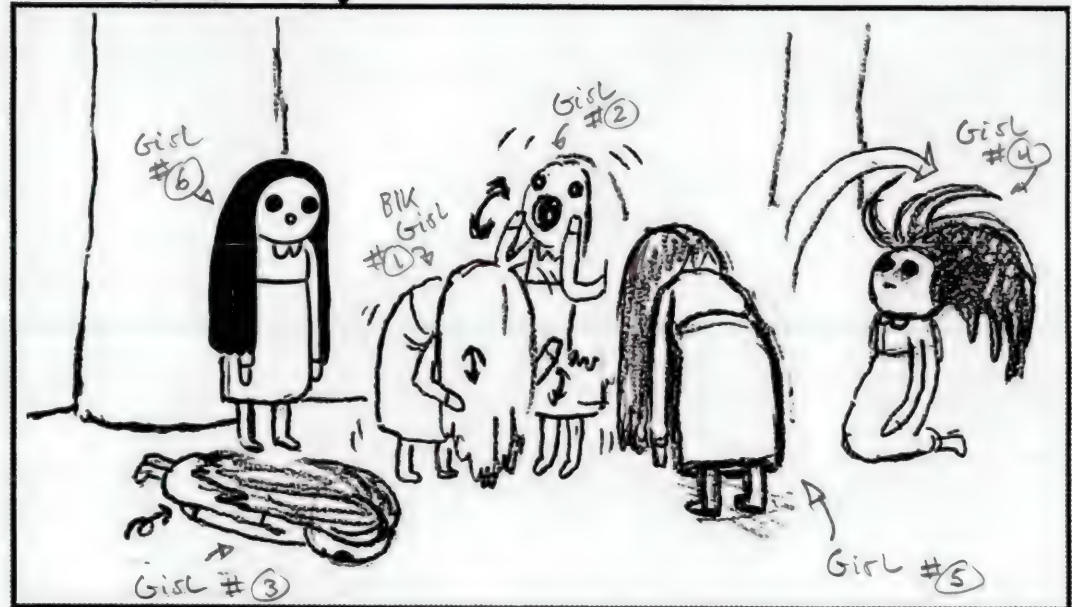


Sc. 114 cont Pnl. G

NO SC
115

Bg.

Page 151
day night



Dialog:

Action:

- GIRL #6 ROLS IN

Timing:

TU
CUT OFF



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Production:

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1034/220

1034/220

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Sc

Pnl.

Bg.

day night

Sc.

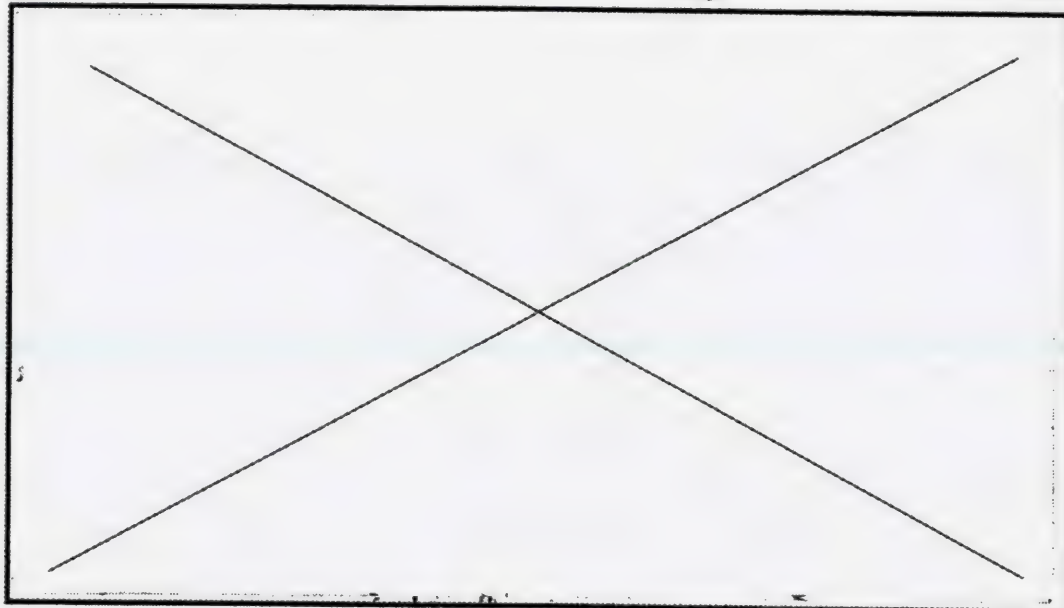
Pnl.

Bg.

Page

day night

152



Dialog:

1

JAKE

CLARINET

Action:

Timing:

JUL 07 2015

EPISODE #

1034-220

Production:

1034/220

1034/220

ADVENTURE TIME



Page **153**

Sc. **116 CONT** Pnl. **B**

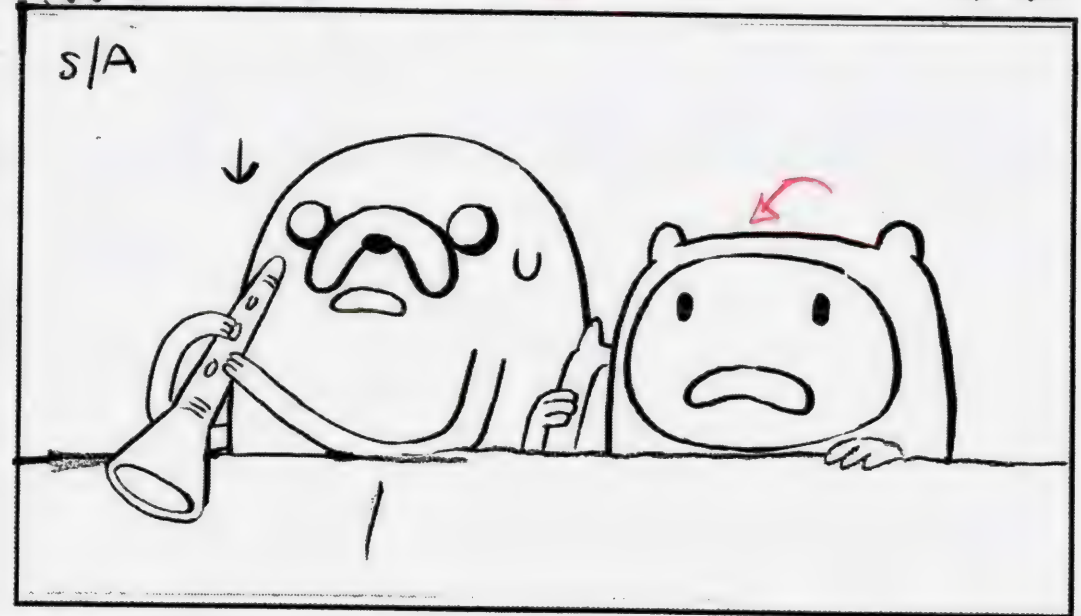
Bg.

day night

Sc. **116 CONT** Pnl. **C**

Bg.

day night



Dialog:

ⓕ JAKE, STOP!

Action:

-J STOPS PLAYING

JUL 07 2015

Timing:

EPISODE # 1034-220

Production:

1034/220

1034/220

1034/220

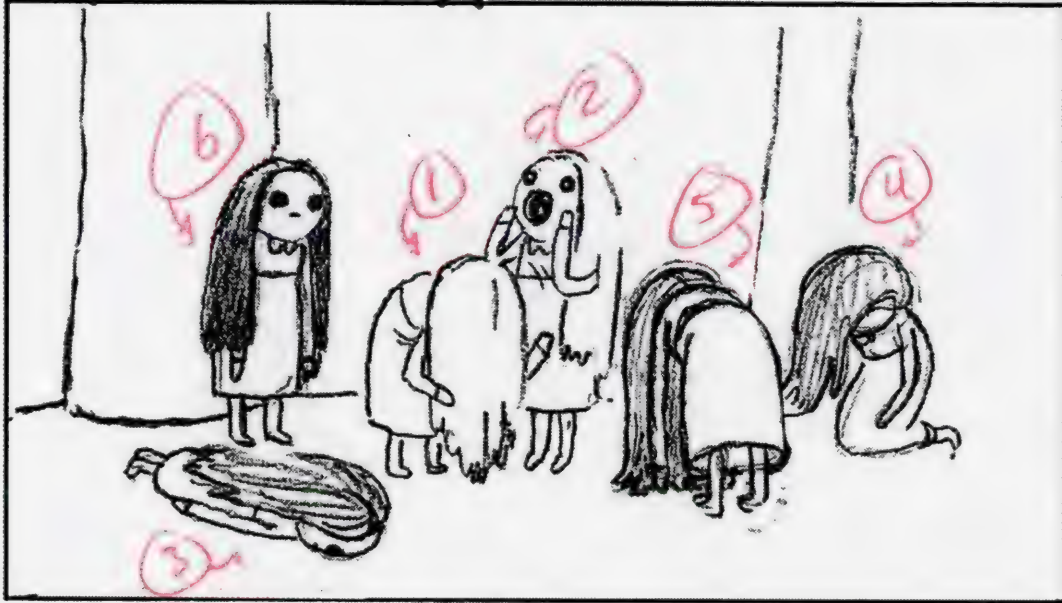
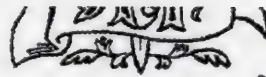
1034/220

Sc. 117

Pnl. A

Bg.

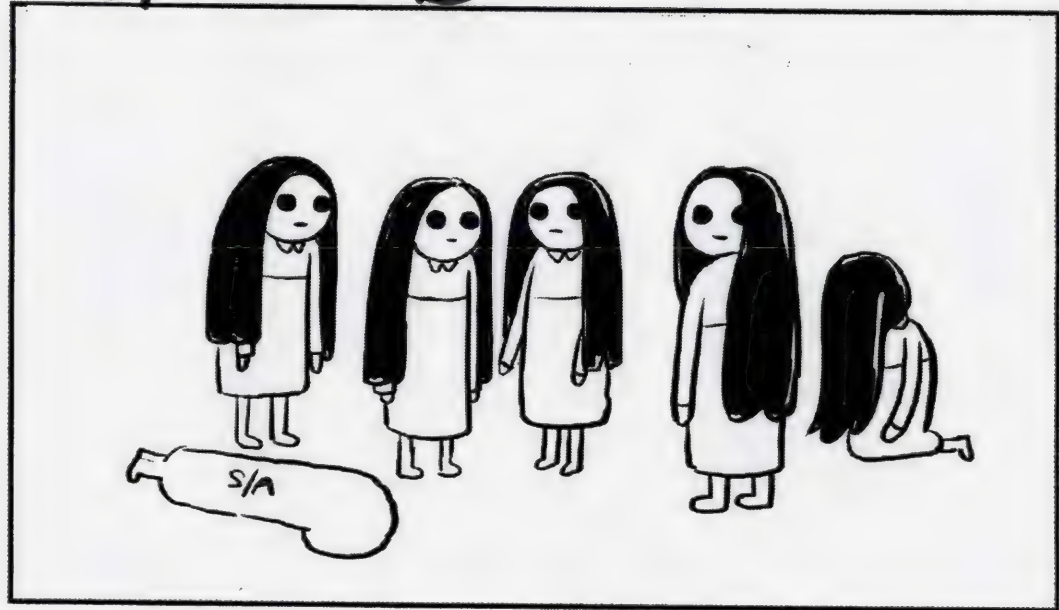
day night



Sc. 117 cont Pnl. B

Bg.

day night



Dialog:

S.P.

Action:

-All STOP DANCING

Timing:

JUL 07 2015

Page 154

EPISODE #

1034-220

Production:

1034/220

1034/220

ADVENTURE TIME



Sc. 118

Pnl. A

Bg.

day night

Sc. 119

Pnl. A

Bg.

Page 155
day night



Dialog:

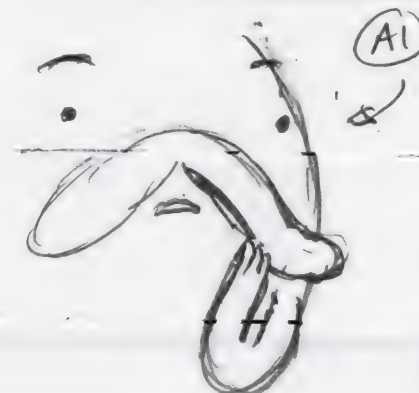
(F) (FAST)
STARCHY, I THINK THEY LIKED
THE CLARINET MUSIC. ALSO
THERE'S 8 OF THEM NOW

(S): JEEPERZ,
REALLY?

JUL 07 2015

Action:

Timing:



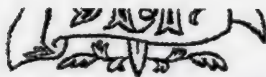
EPISODE #

Production:

1034/220

1034/220

1034/220



Sc. 119 cont Pnl. B

Bg.

day night

Sc. 119 cont Pnl. C

Bg.

Page 156
day night



Dialog:

(S) - UM - - -

(S) OK, I DEFINITELY KNOW
WHAT YOU'RE DEALIN' WITH...

Action:

Timing:

JUL 07 2015

EPISODE # 1034-220

Production:

1034/220

1034/220

1034/220

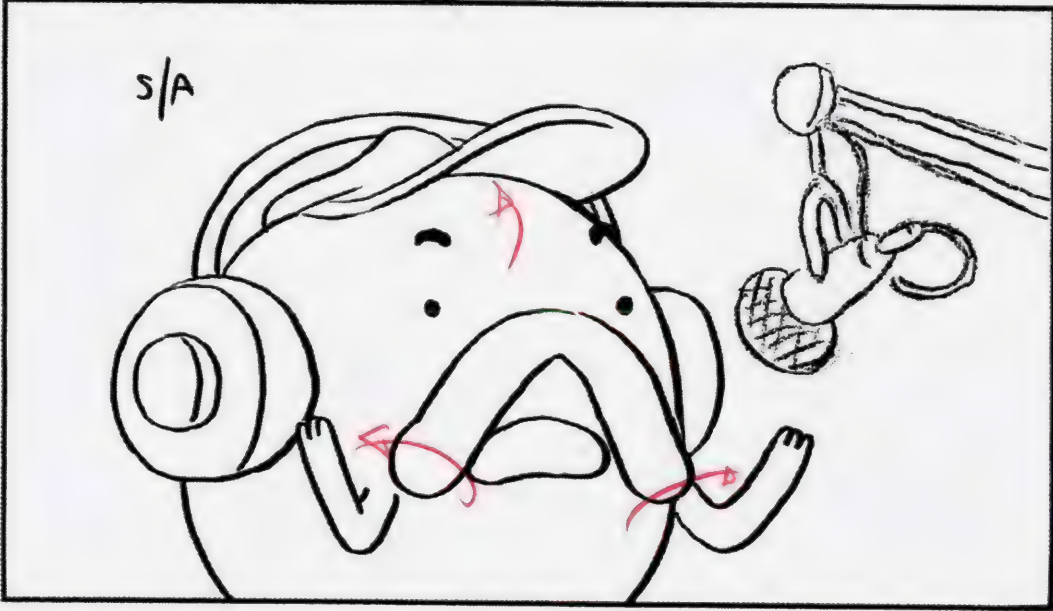
ADVENTURE TIME



Sc. 119 CONT Pnl. D

Bg.

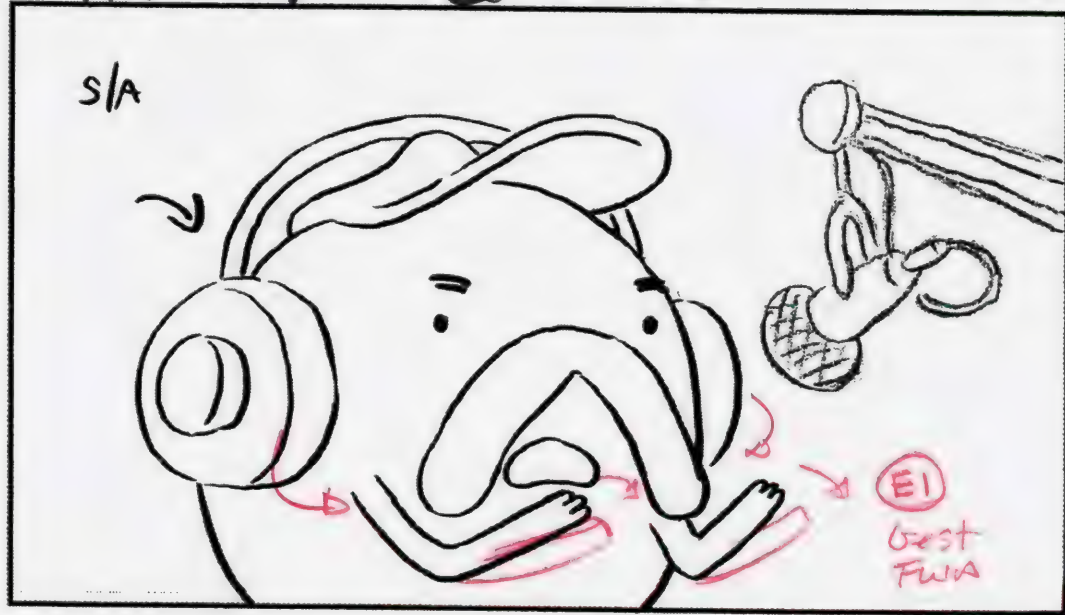
day night



Sc. 119 CONT Pnl. E

Bg.

day night



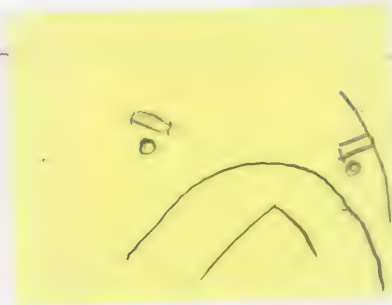
Dialog:

(S) AN UN-DEAD.

Action:

(S) THE UNDEAD FEAR THE GAZE OF THE

Timing:



(E2)

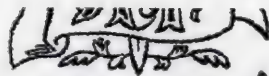
JUL 07 2015

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Production:

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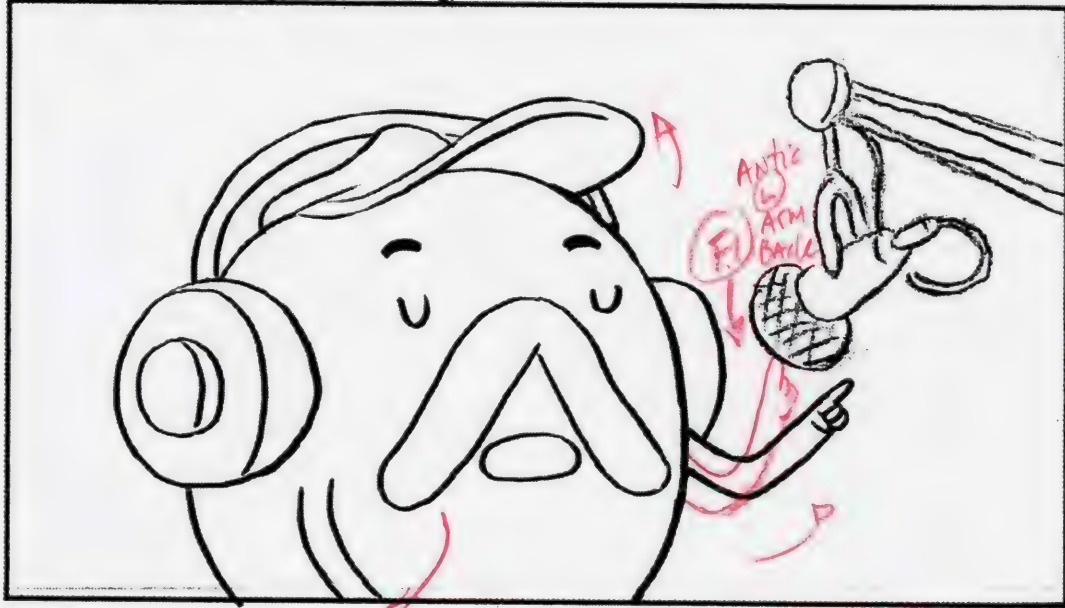
ADVENTURE TIME



Sc. 119 cont Pnl. F

Bg.

day night

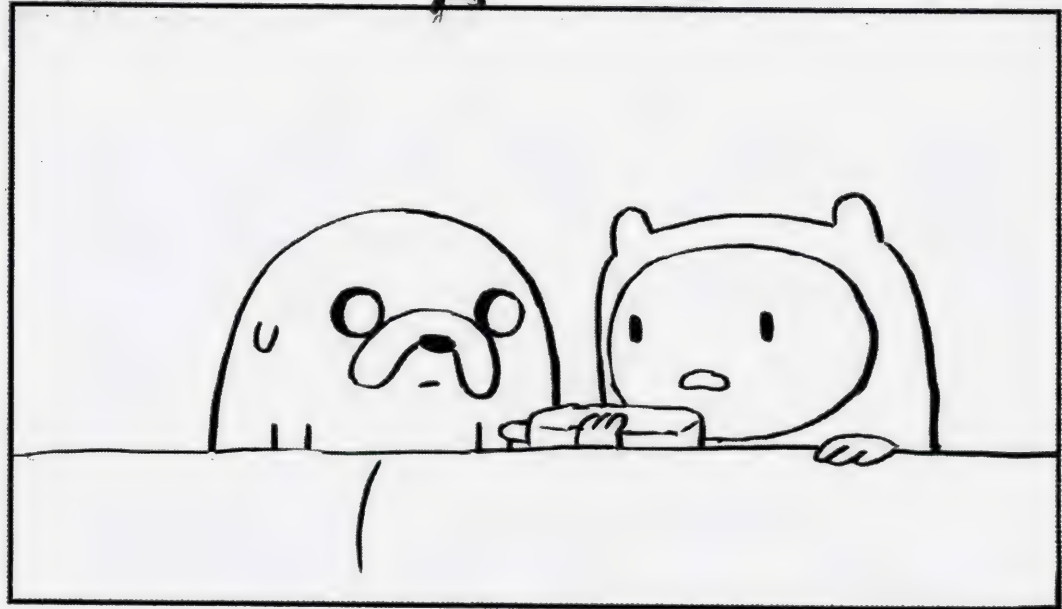


Sc. 120

Pnl. A

Bg.

day night



Dialog:

⑤ COMMON YARD CHICKEN.

⑥ OUR CHICKEN RAN AWAY, THOUGH.

Action:

Timing:

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Production:

1034/220

1034/220

1034/220

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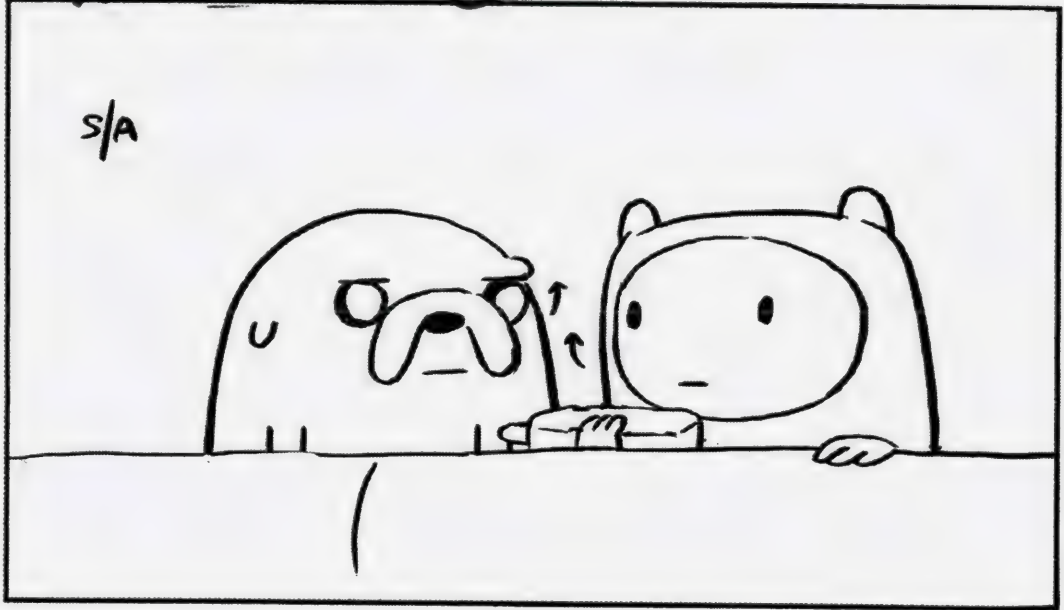
ADVENTURE TIME



Sc. 120 cont Pnl. B

Bg.

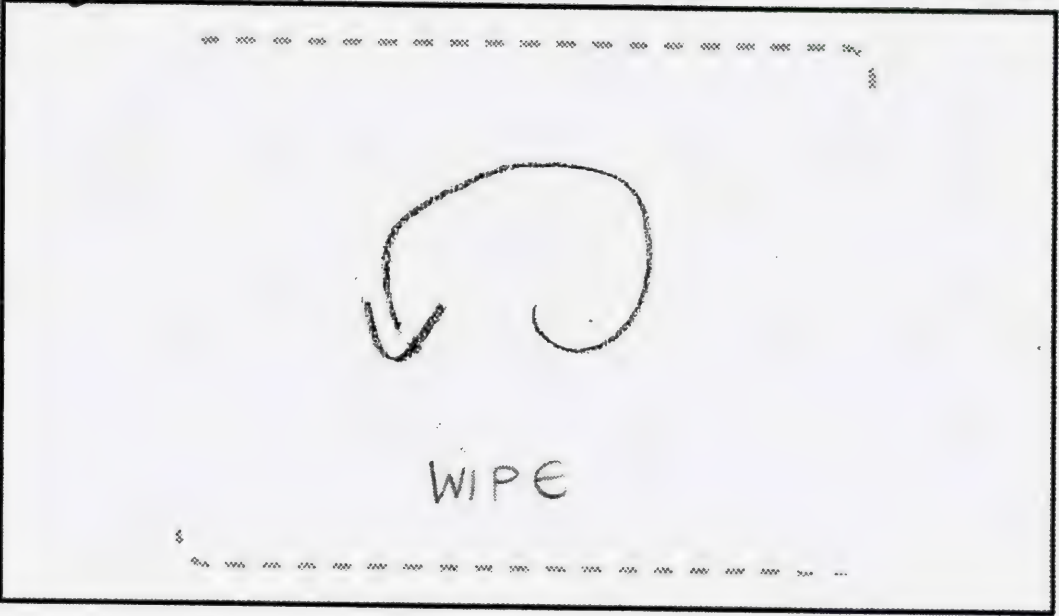
day night



Sc. 120 cont Pnl.

Bg.

day night



Dialog:

(J) HRM.

Action:

- F+J LOOK UP AT EACH OTHER

Timing:

JUL 07 2015

EPISODE # 1034-220

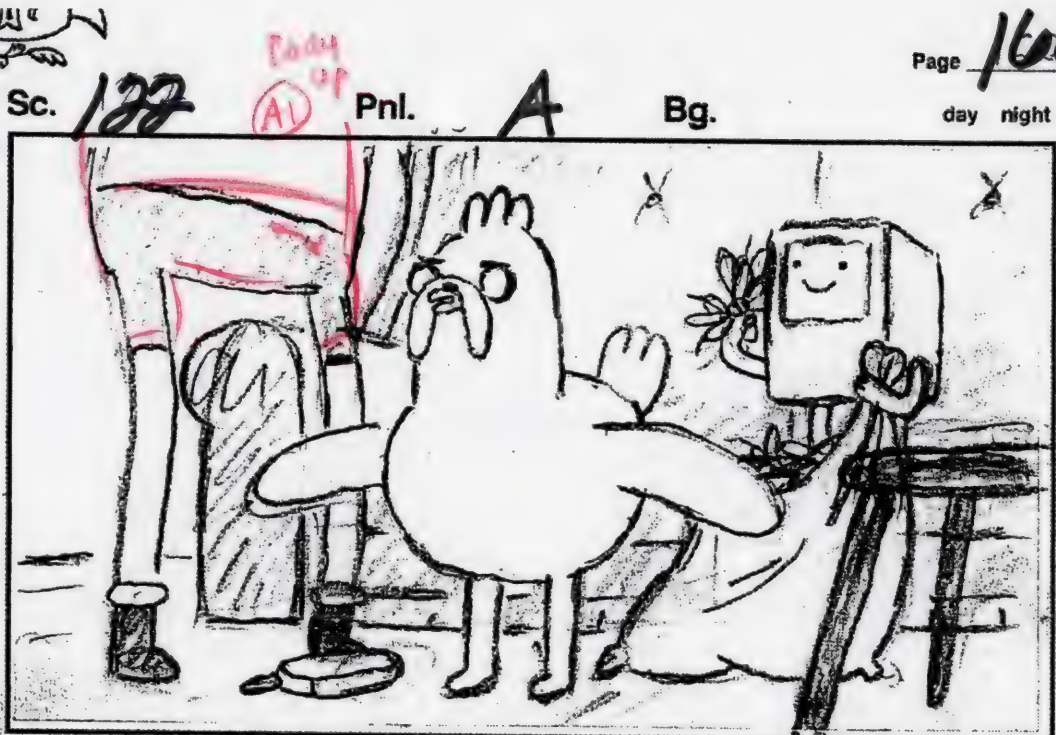
Production:

1034/220

1034/220

1034/220

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Dialog:

(J) ARE YOU SURE WE NEED THE FEATHERS ?

Action:

- F SHAKING JAR OF HONEY
- J AS A CHICKEN
- BMD HOLDING SAW OF FEATHERS / FEATHERS IN HAND - GIRLS STANDING AROUND

Timing:

(AI)

JUL 07 2015



EPISODE # 1034-220

Production:

1034/220

1034/220

ADVENTURE TIME



Page **161**

Sc. **122 CONT** Pnl. **B**

Bg.

day night

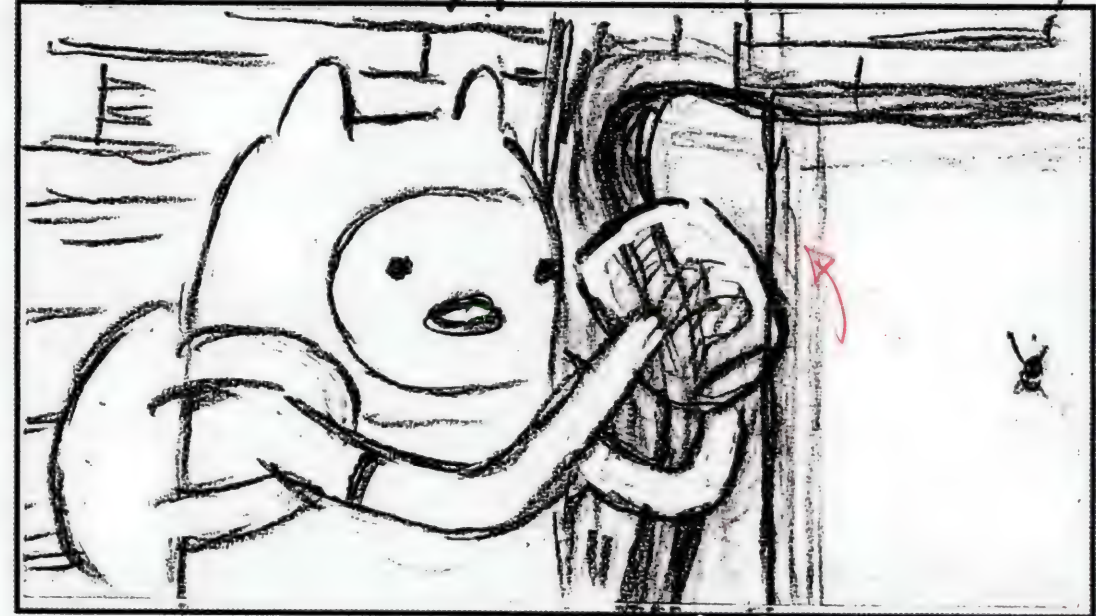


Sc. **123**

Pnl. **A**

Bg.

day night



Dialog:

(J) MY CHICKEN'S PRETTY SPOT-ON.

(F) WE DON'T WANNA
TAKE ANY CHANCES, Y'KNOW.

Action:

JUL 07 2015

- FINN SHAKES JAR OF HONEY FAST

Timing:

EPISODE # 1034-220

Production:

1034/220

1034/220

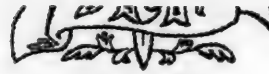
1034/220

1034/220

Sc. **123 CONT** Pnl. **B**

Bg.

day night

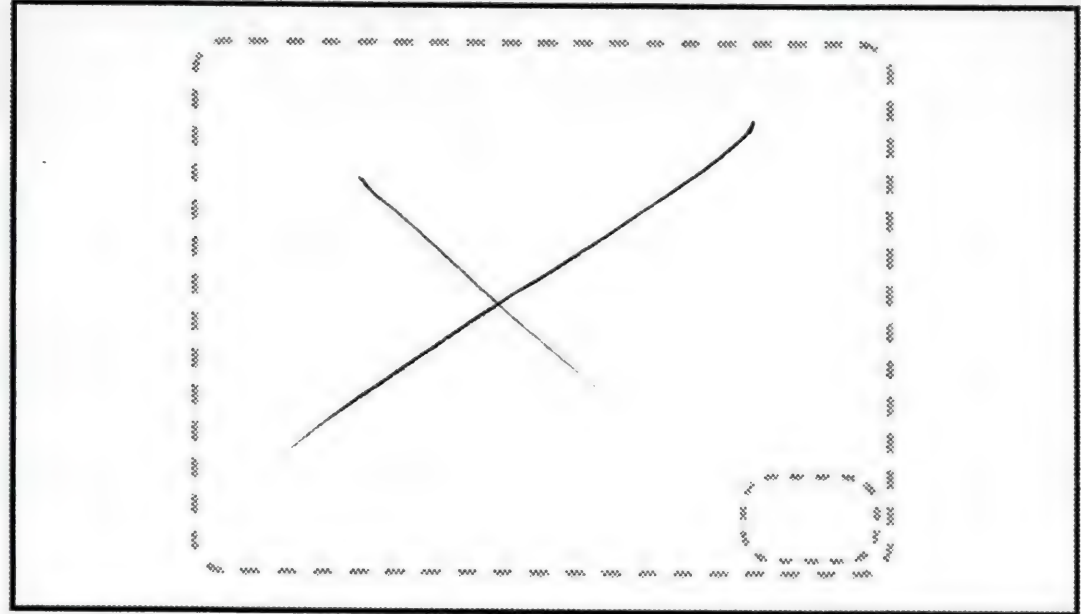
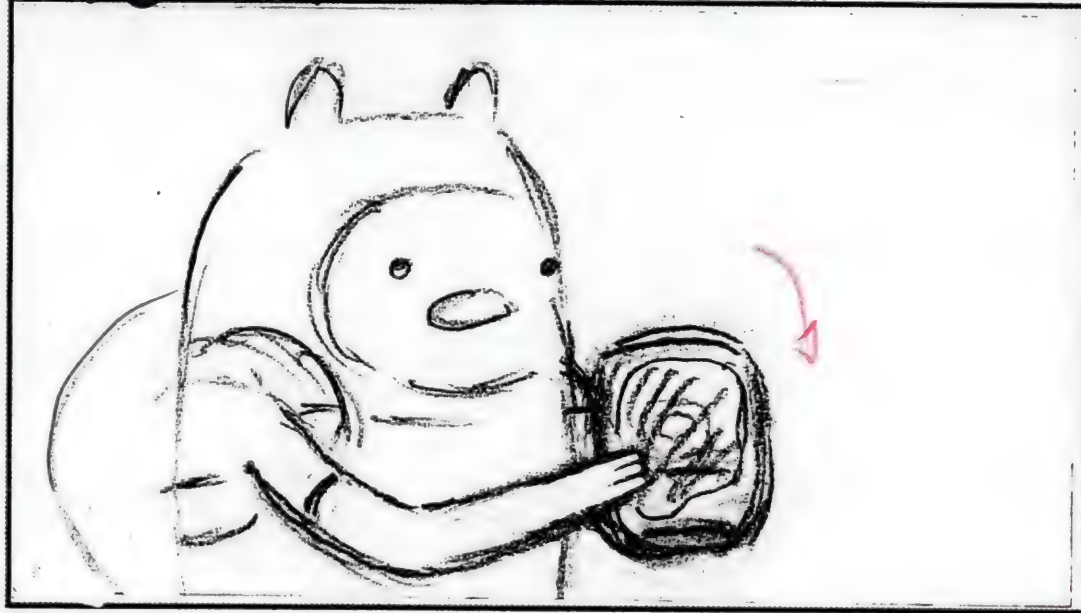


Sc.

Pnl.

Bg.

Page **162**
day night



Dialog:

Action:

Timing:

JUL 07 2015

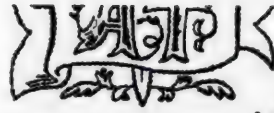
EPISODE # 1034-220

Production:

1034/220

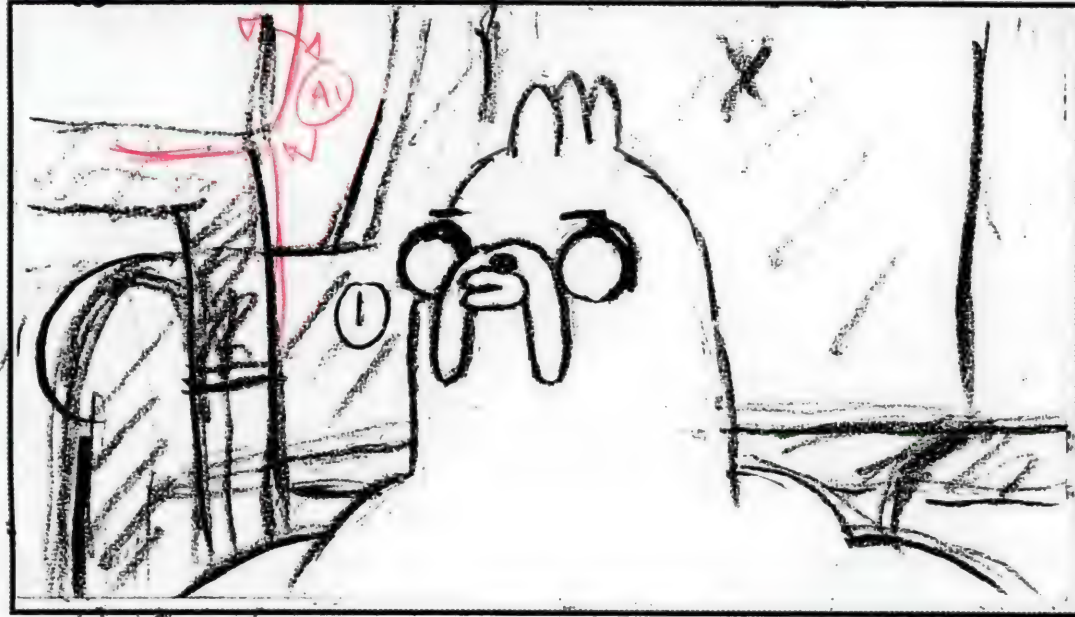
1034/220

ADVENTURE TIME

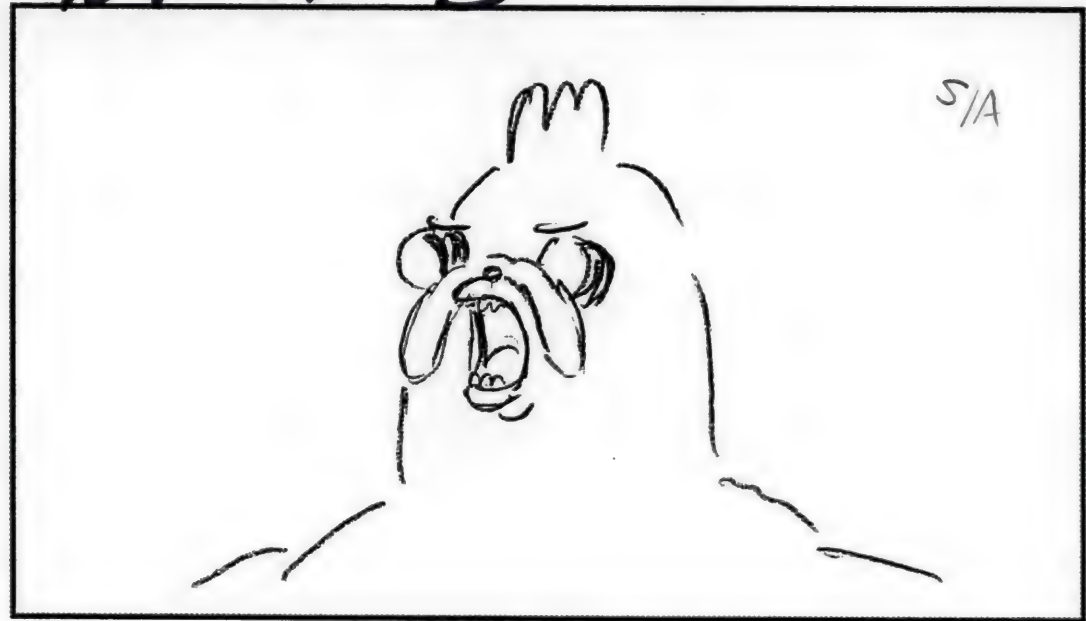


Page 163

Sc. 124 Pnl. A Bg. day night



Sc. 124 cont Pnl. B Bg. day night



Dialog:

⑦: ② H M M P H ...

⑧ H E Y !

Action:

Timing:



JUL 07 2015

EPISODE # 1034-220

Production:

1034/220

1034/220

1034/220

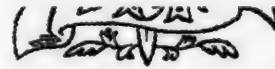
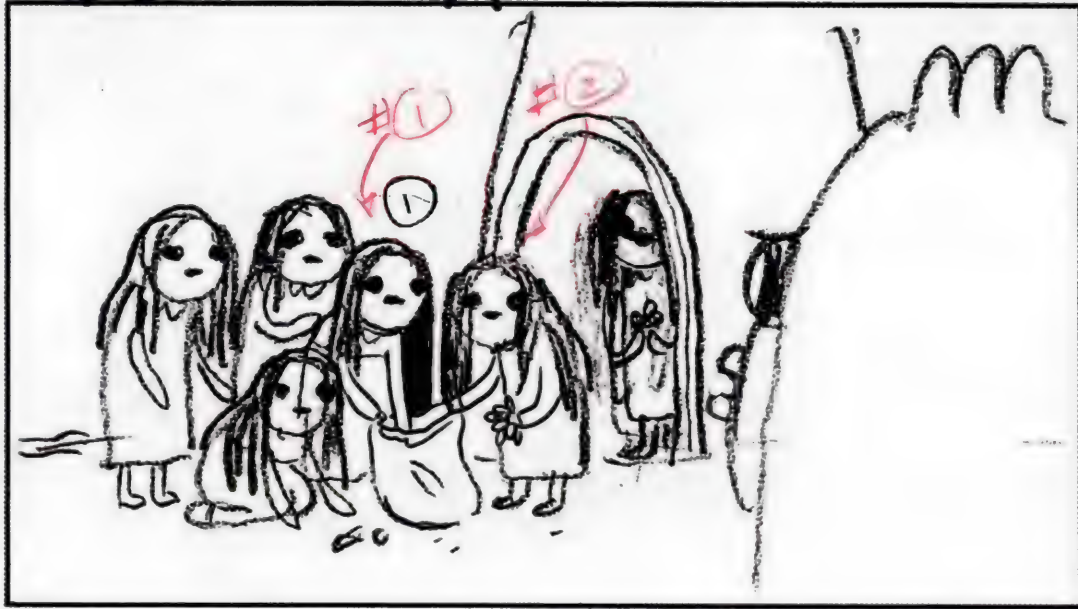
1034/220

Sc. 125

Pnl. A

Bg.

day night

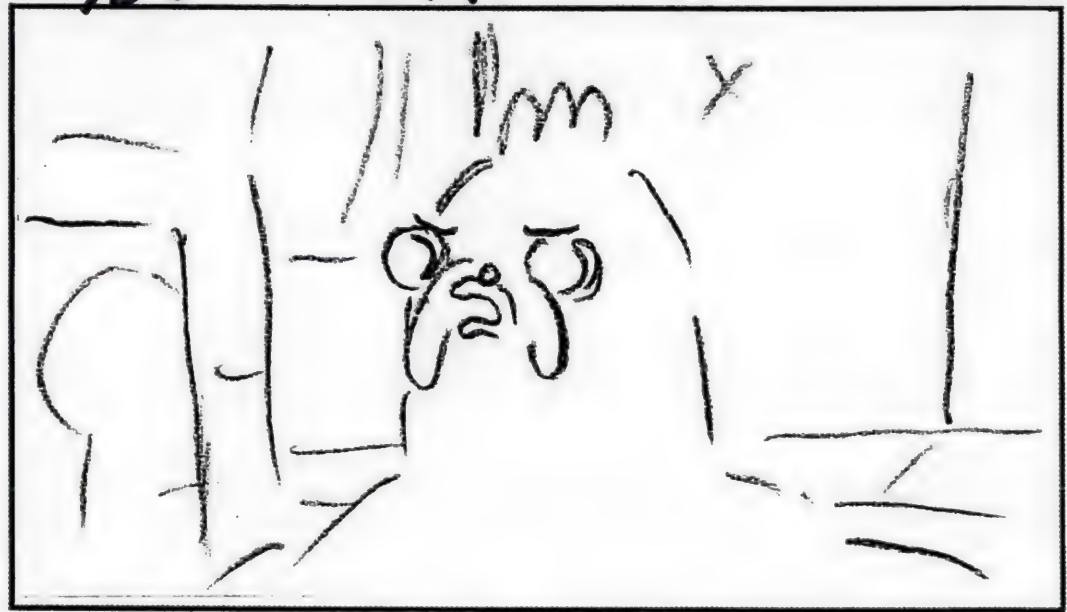


Sc. 126

Pnl. A

Bg.

Page 164
day night

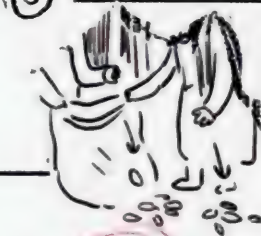


Dialog:

Action:

Timing:

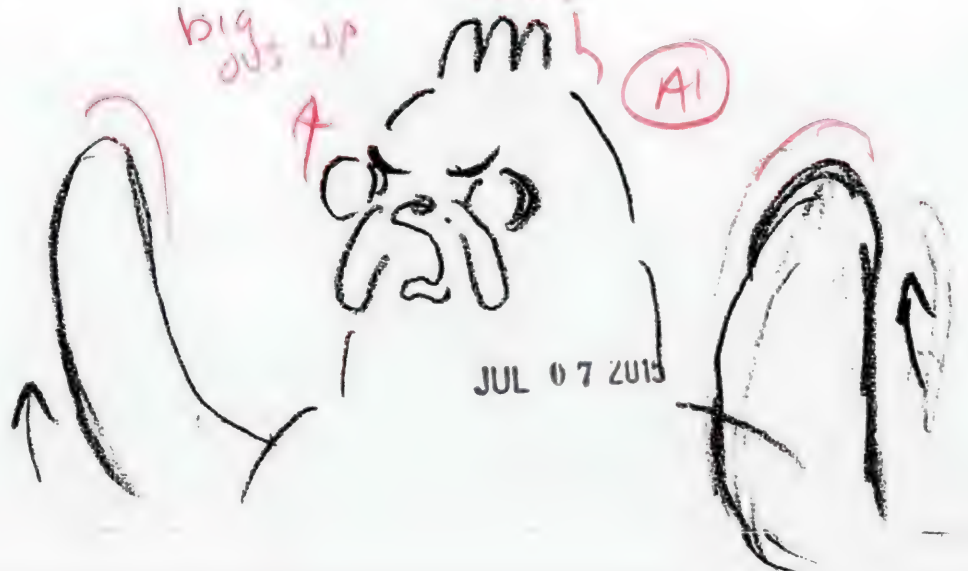
- GIRLS HAVE OPEN
PILLOW CASE
- GIRL THROWS FEATHERS
WEAKLY



5

BAWWK
(CHICKEN LIKE?)

big
out up



JUL 07 2013

EPISODE # 1034-220

1034/220

1034/220

ADVENTURE TIME



Page 165

Sc. 126 cont Pnl. B

Bg.

day night

Sc. 127

Pnl. A

Bg.

day night



EPISODE # 1034-220

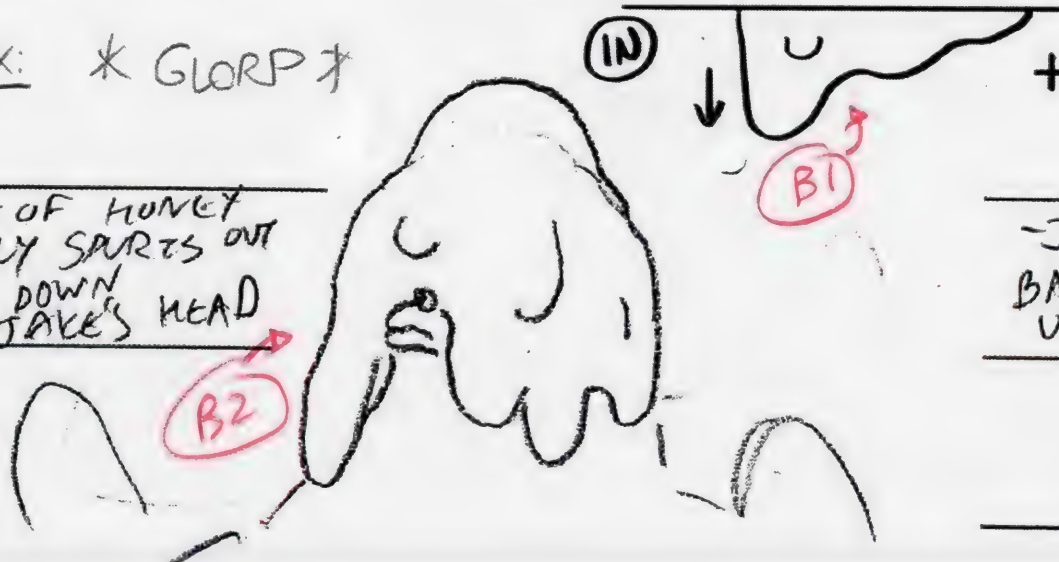
Dialog:

SFX: * GLORP *

Action:

REST OF HONEY
SUDDENLY SPURTS OUT
DRIPS DOWN
JAKE'S HEAD

Timing:



-J TURNS
BACK TO
USUAL FORM

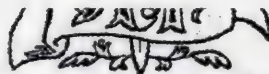


JUL 07 2015

1034/220

1034/220

1034/220



Sc. 127 CONT Pnl. B

Bg.

day night



Sc. 127 CONT Pnl. C

Bg.

day night



Dialog:

(J) (ang) ALL OF THIS ADVICE
IS JUST MADE-UP baloney!

SFX: * FLOOF! *

Action:

-BMO HURLS FEATHERS AT JAKE

Timing:



JUL 07 2015

EPISODE # 1034-220

Production:

ADVENTURE TIME



Sc. 127 CONT Pnl. D

Bg.

day night

Sc. 127 CONT Pnl. E

Bg.

Page 107
day night



Dialog:

① STARCHY ALL YOUR ADVICE
IS MADE-UP baloney /

Action:

- J GRABS PHONE

- THROWS PHONE AT
THE GROUND.

Timing:

JUL 07 2015

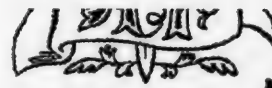
1034-220
EPISODE #

Production:

1034/220

1034/220

1034/220



Sc. 128

Pnl. A

Bg.

day night



Sc. 129

Pnl. A

Bg.

day night



Page 168

Dialog:

S: aww

(F) WELL WHAT ARE WE SUPPOSED TO DO, JUST --

Action:

(INSERT)
STARING SAD

Timing:

JUL 07 2015

EPISODE # 1034-220

Production:

1034/220

1034/220

ADVENTURE TIME



Sc. **129 cont** Pnl. **B**

Bg.

day night

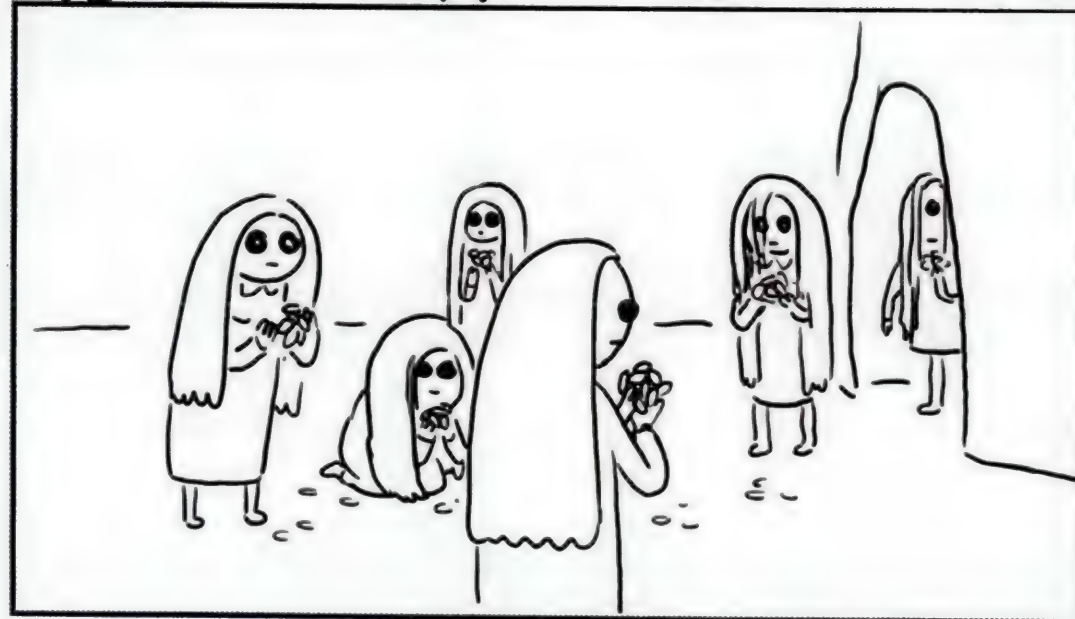


Sc. **130**

Pnl. **A**

Bg.

Page **169**
day night



Dialog:

(F) LIVE WITH THIS?

Action:

Timing:

(AI)

JUL 07 2015



-GIRLS PLAYING W/ FEATHERS
CREEPY, THROWING FEATHERS
IN UNISON.

Production:

EPISODE #

1034-220

1034/220

1034/220

1034/220

ADVENTURE TIME



Page **170**

Sc. **131**

Pnl. **A**

Bg.

day night

Sc. **131 cont** Pnl. **B**

Bg.

day night



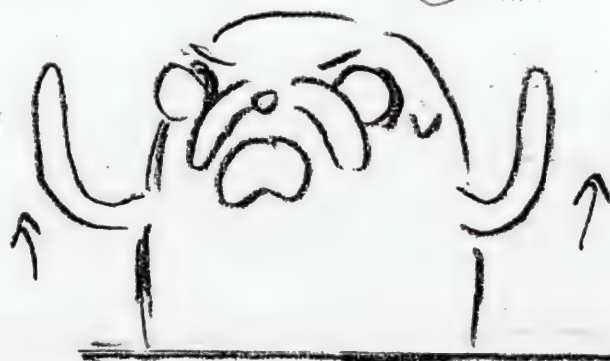
Dialog:

(J):
NO 'MORE RELYING
ON HEARSAY.

(J) WE'RE GONNA TAKE IT
TO THE

Action:

Timing:



JUL 07 2015

EPISODE # 1034-220

Production:

1034/220

1034/220

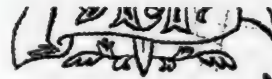
1034/220

1034/220

Sc. 131 CONT Pnl. C

Bg.

day night

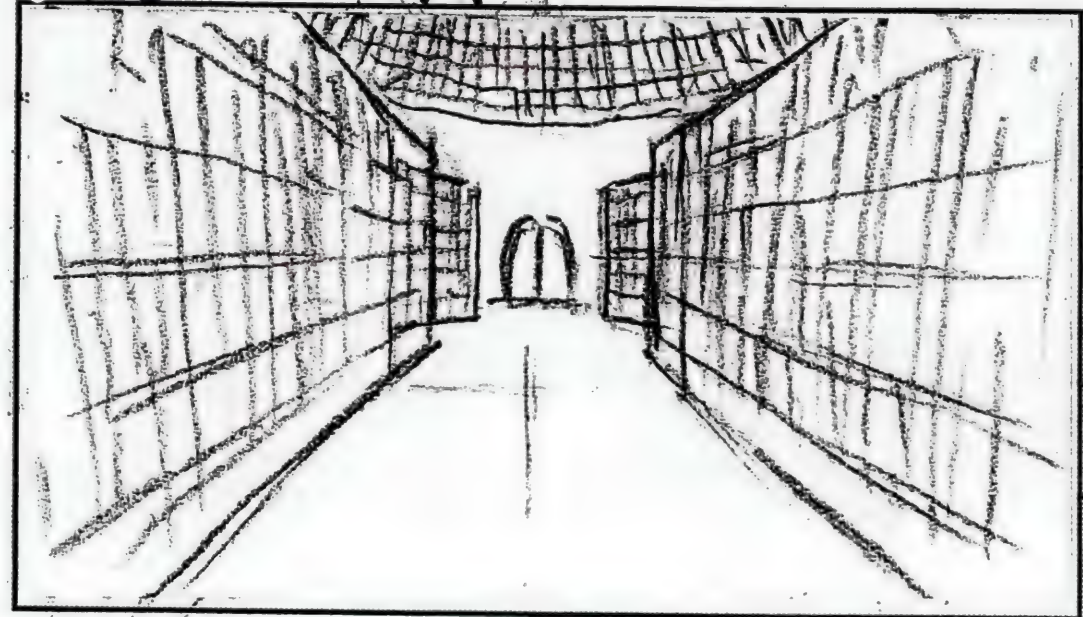


Sc. 132

Pnl A

Bg.

Page 171
day night



Dialog:

(SFX: * WHAP *)
—— SOURCE!

SFX: * DOOR KNOB JIGGLING *

Action:

- J PUNCHES HIS PALM

- INT. DARKENED LIBRARY

Timing:

JUL 07 2015

EPISODE # 1034-220

Production:

1034/220

1034/220

ADVENTURE TIME



Sc. 133

Pnl. A

Bg.

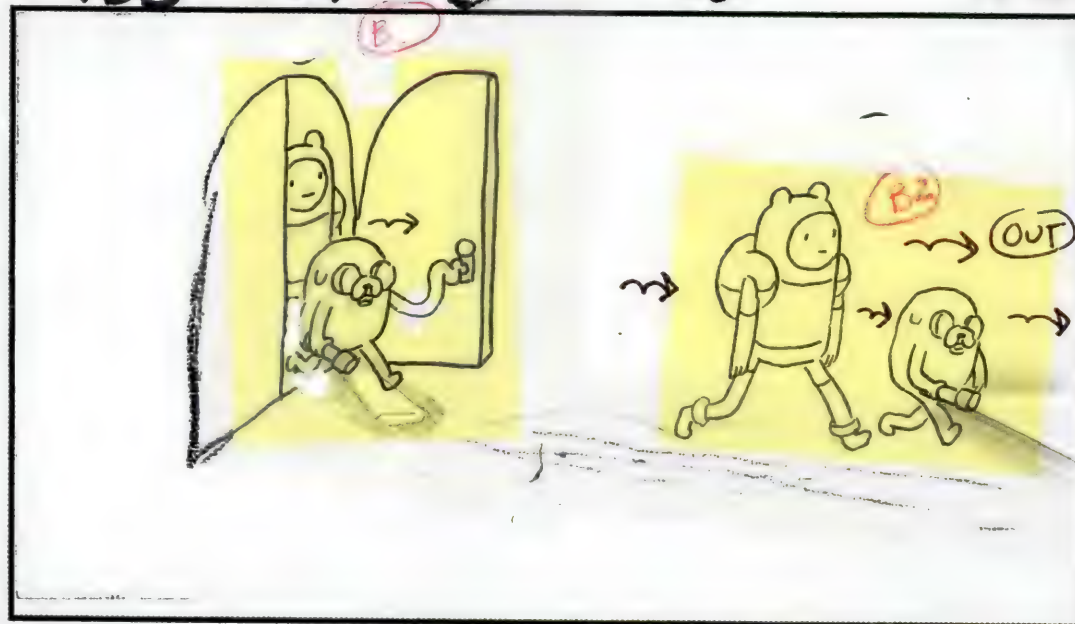
day night



Sc. 133 cont Pnl. B

Bg.

Page 172
day night



Dialog:



⊕ THE SECONDARY SOURCE.

J RETRACTS LOCK
PICK HAND
- F+J WALK INSIDE, OUT OF FRAME

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1034/220

1034/220

1034/220

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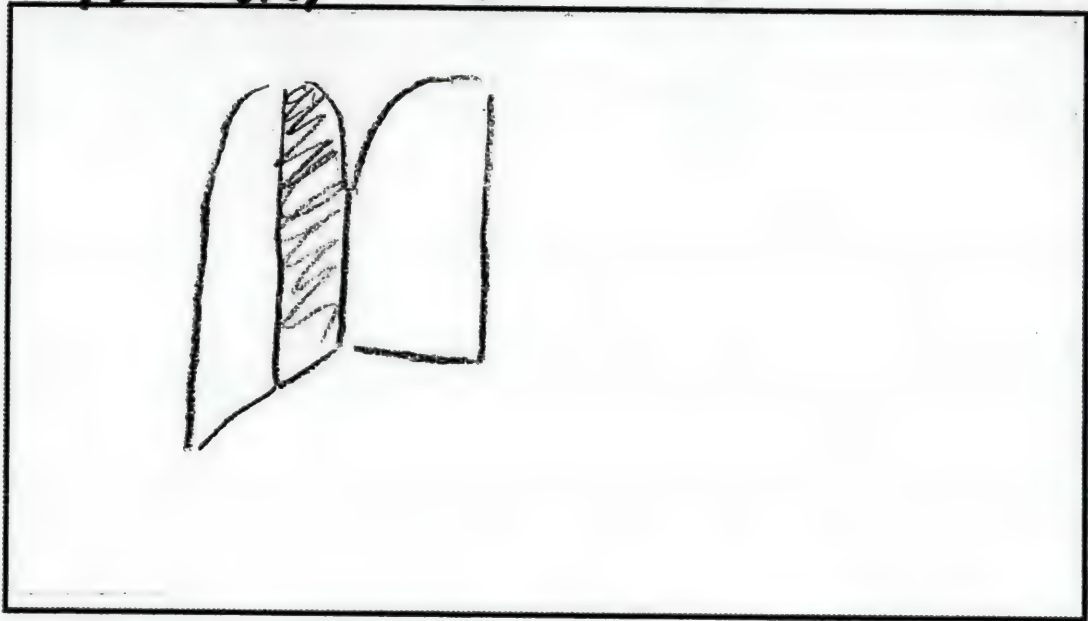
1034/220

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Sc. 133 CONT Pnl. C

Bg.

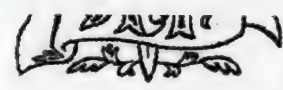
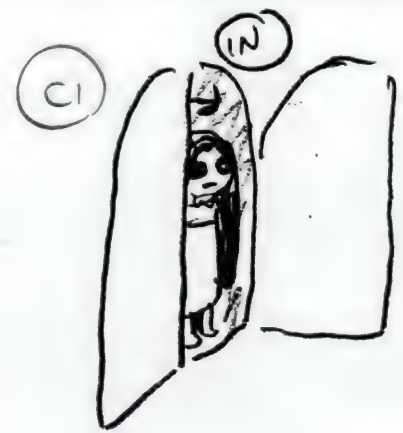
day night



Dialog:

Action: - GIRL STEPS INTO VIEW OUTSIDE DOOR

Timing:

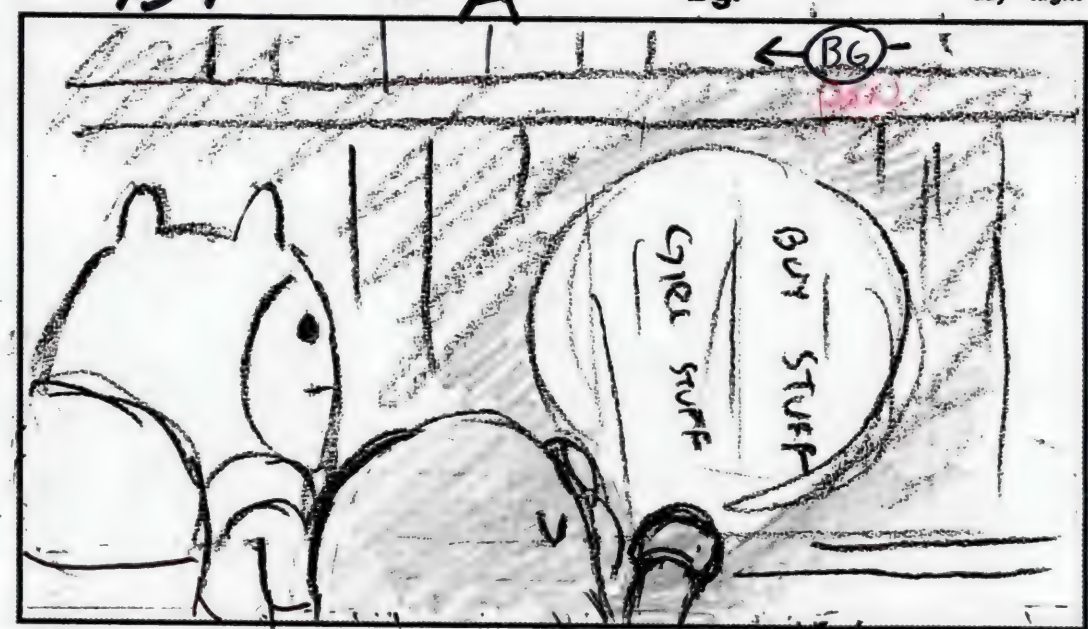


Sc. 134

Pnl. A

Bg.

Page 173 day night



(READING TITLES)
J: GIRL STUFF, BOY STUFF ...

- F+J WALKING
- ADJ W/ F+J.

JUL 07 2015

EPISODE # 1034-220

Production:

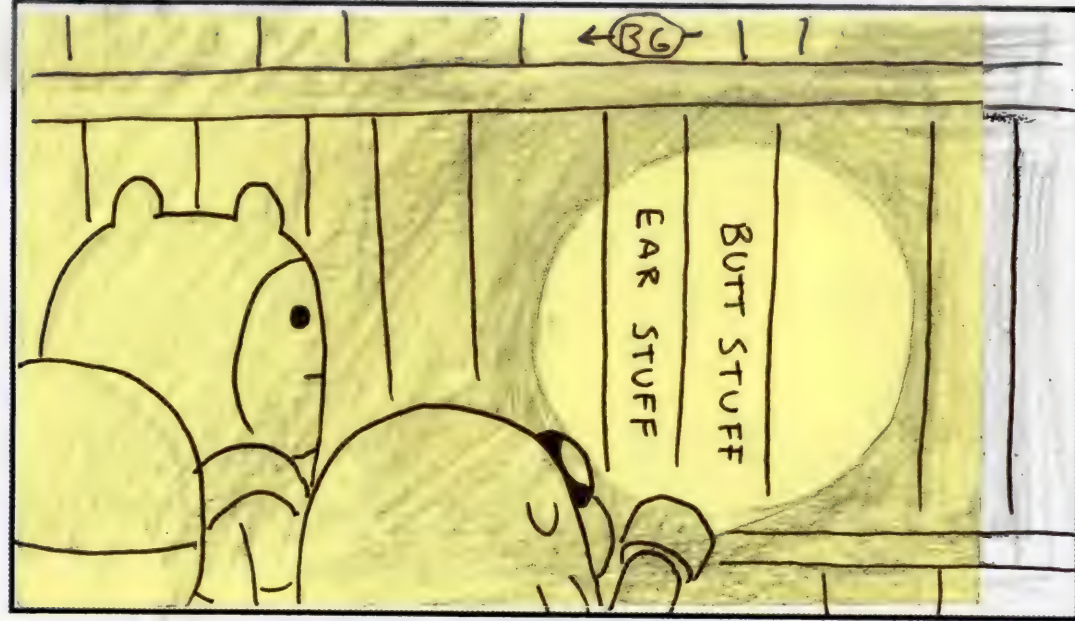
1034/220

1034/220

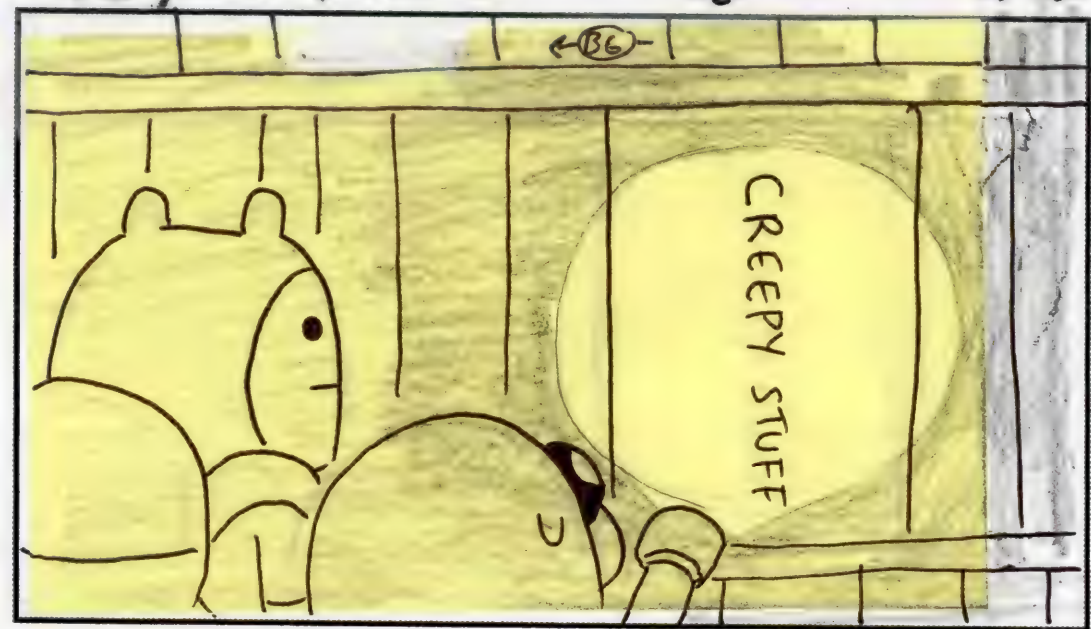
ADVENTURE TIME



Sc. 134 cont Pnl. B Bg. day night



Sc. 134 cont Pnl. C Bg. day night



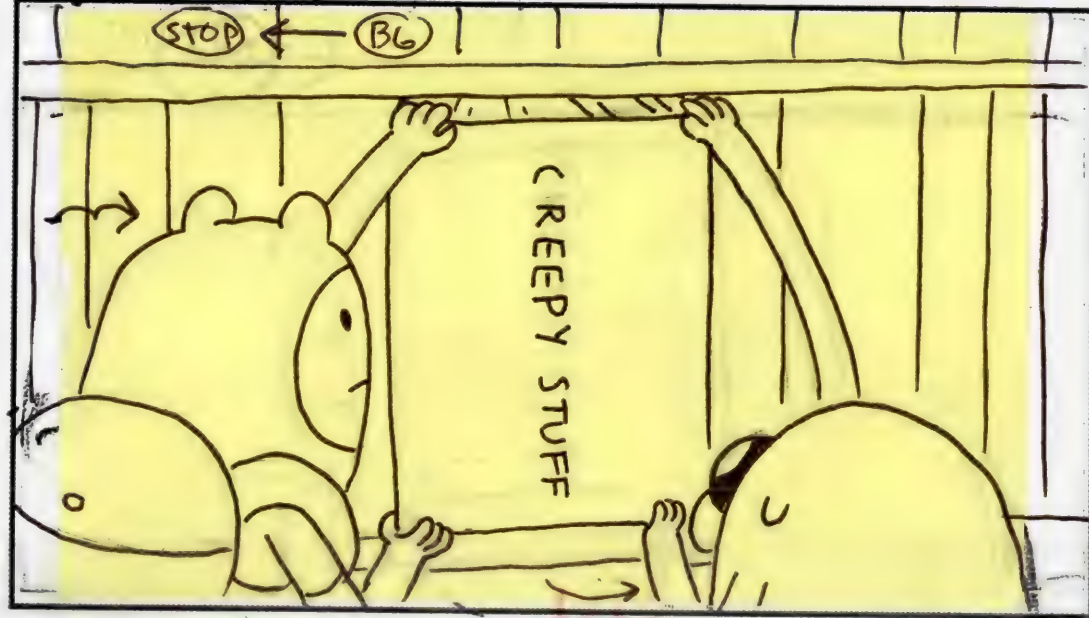
Dialog:	⑦ EAR STUFF... BUTT STUFF...	⑤ HEY! CREEPY STUFF, — HUGE BOOK
Action:		
Timing:		

JUL 07 2015

Sc. 134 cont Pnl. D

Bg.

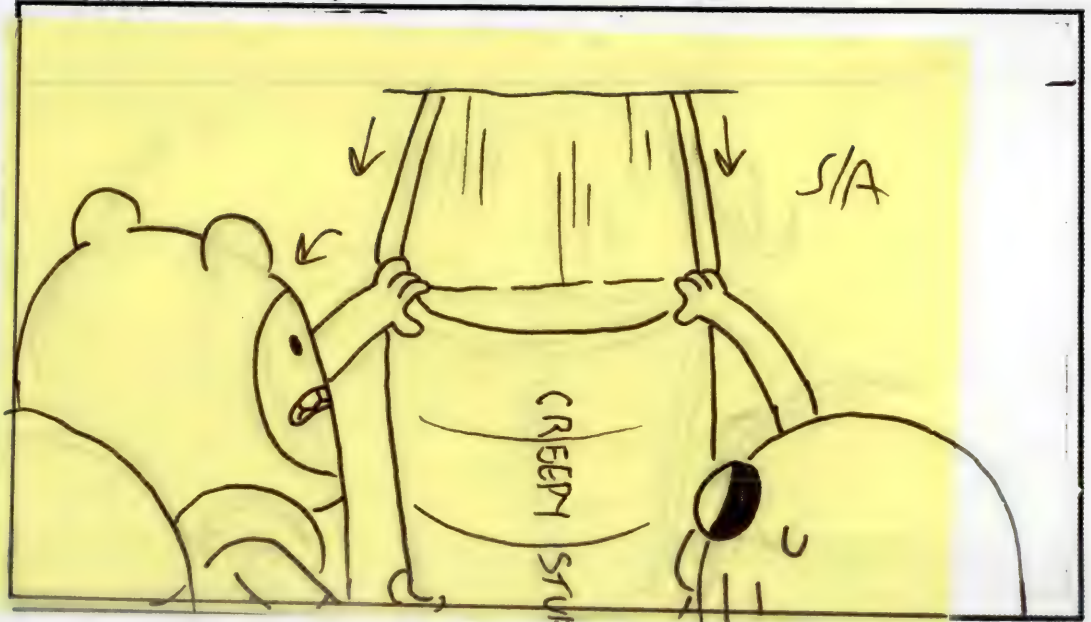
day night



Sc. 134 cont Pnl. E

Bg.

day night



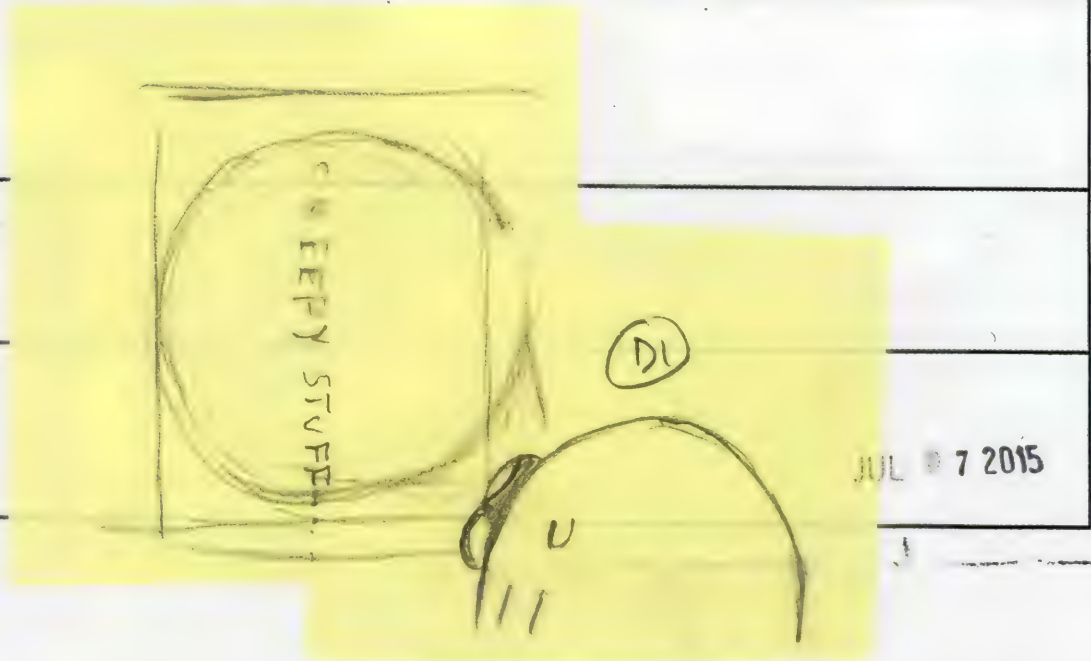
Dialog:

(F+J) HURRRRR ~~~~~ →

Action:

-F+J LIFT BOOK OFF SHELF W/ EFFORT

Timing:



JUL 7 2015

ADVENTURE TIME



Sc. **134 CONT** Pnl. **F**

Bg.

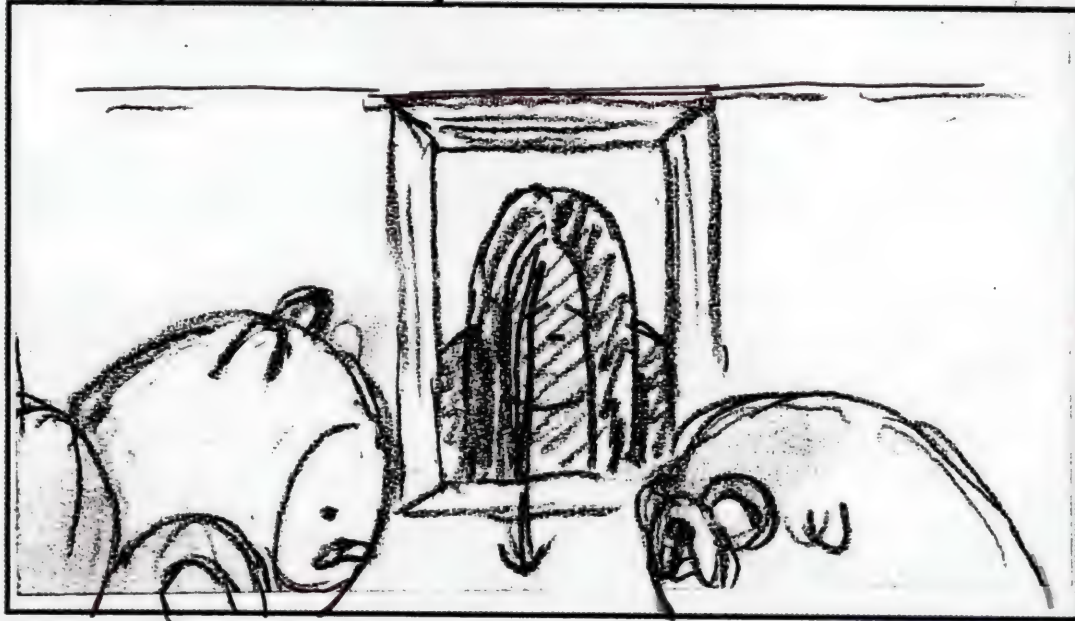
day night

Sc. **135**

Pnl. **A**

Bg.

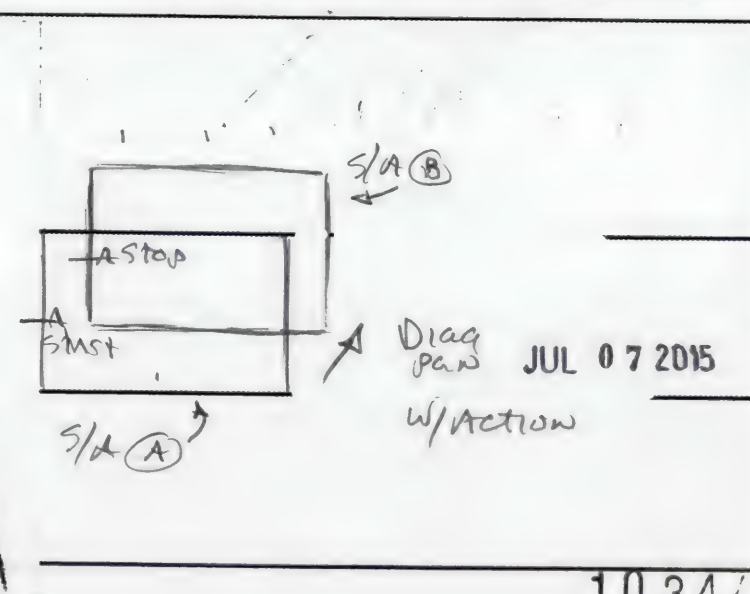
Page **176**
day night



Dialog: **⑤** GOT IT.

Action: - SPACE IN SHELF
REVEALS TURTLE
PRINCESS.

Timing:



EPISODE # 1034-220

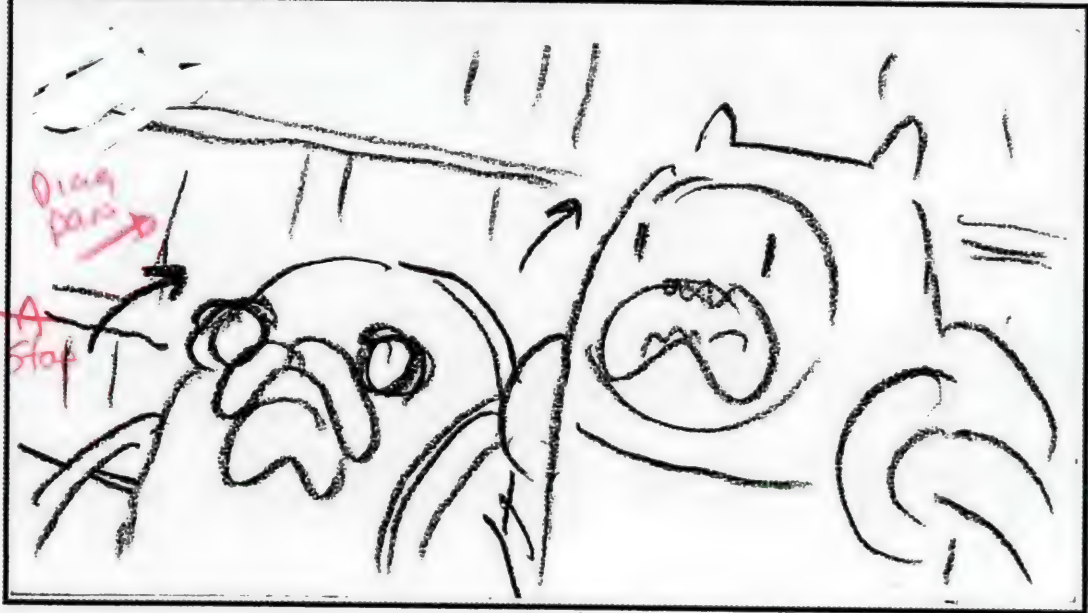
Production:

1034/220

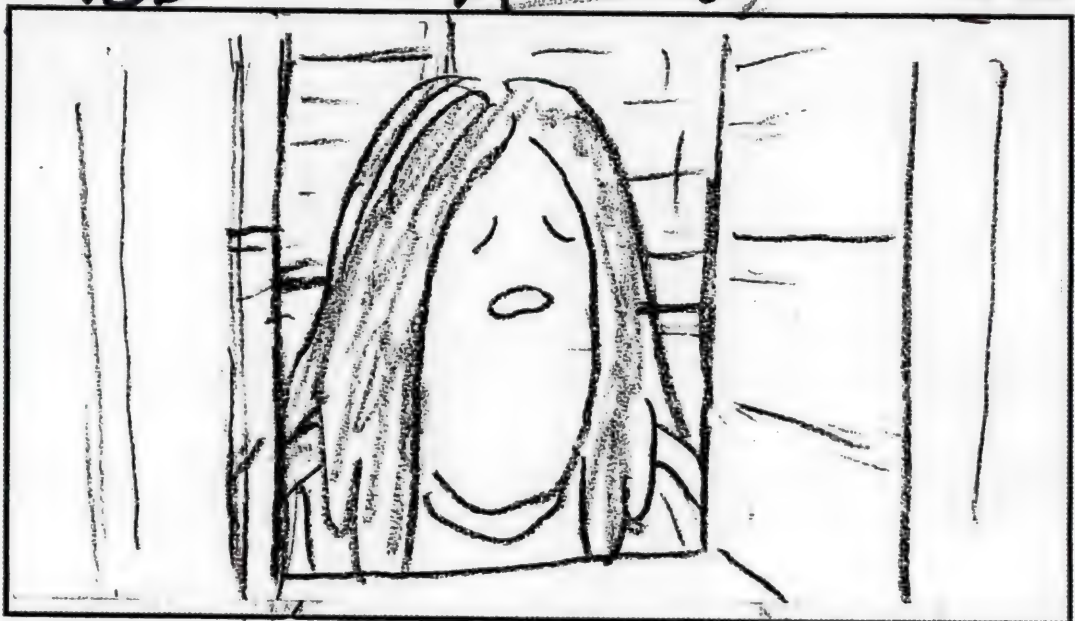
1034/220

1034/220

Sc. **135 cont** Pnl. **B** Bg. day night



Sc. **136** Pnl. **A** Bg. day night



Dialog: (F)(J) : AAAAHHHH (TP) SHHHHH

Action: - DROP BOOK - TP w/ BULK WNR

Timing: Diag pan w/w action

(AI)



JUL 07 2015

ADVENTURE TIME



Sc. **136 CONT** Pnl. **B**

Bg.

day night

Sc. **137**

Pnl. **A**

Bg.

Page **178**
day night



Dialog:

(TP) LIBRARY'S CLOSED

(F) TURTLE PRINCESS!
DID YOU... DYE YOUR HAIR?

Action:

Timing:

JUL 07 2015

Production:

EPISODE # 1034-220

1034/220

1034/220

1034/220

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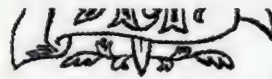
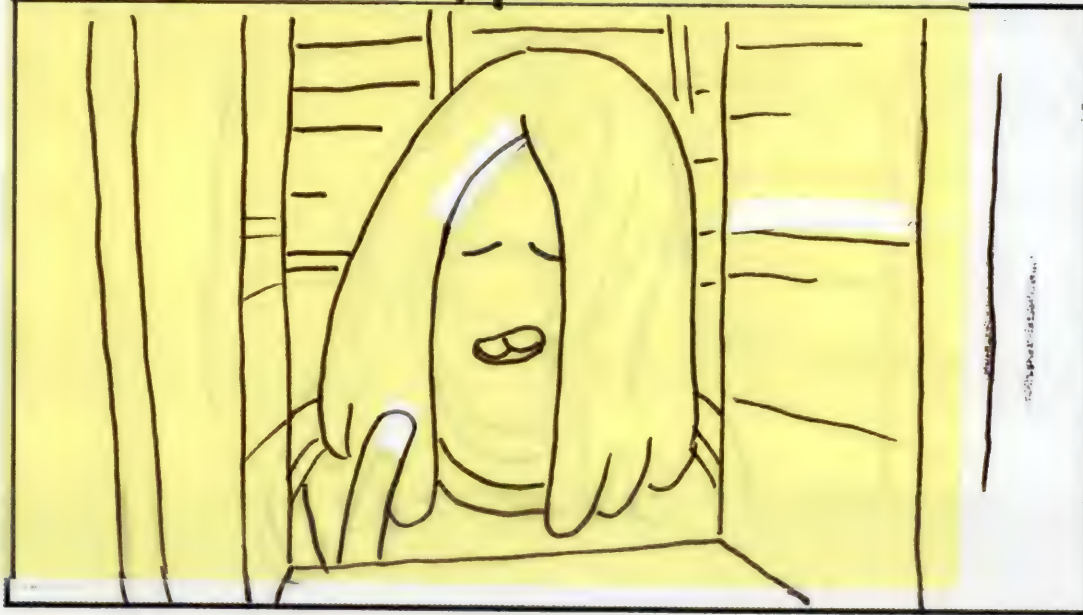
1034/220

Sc. 138

Pnl. A

Bg.

day night

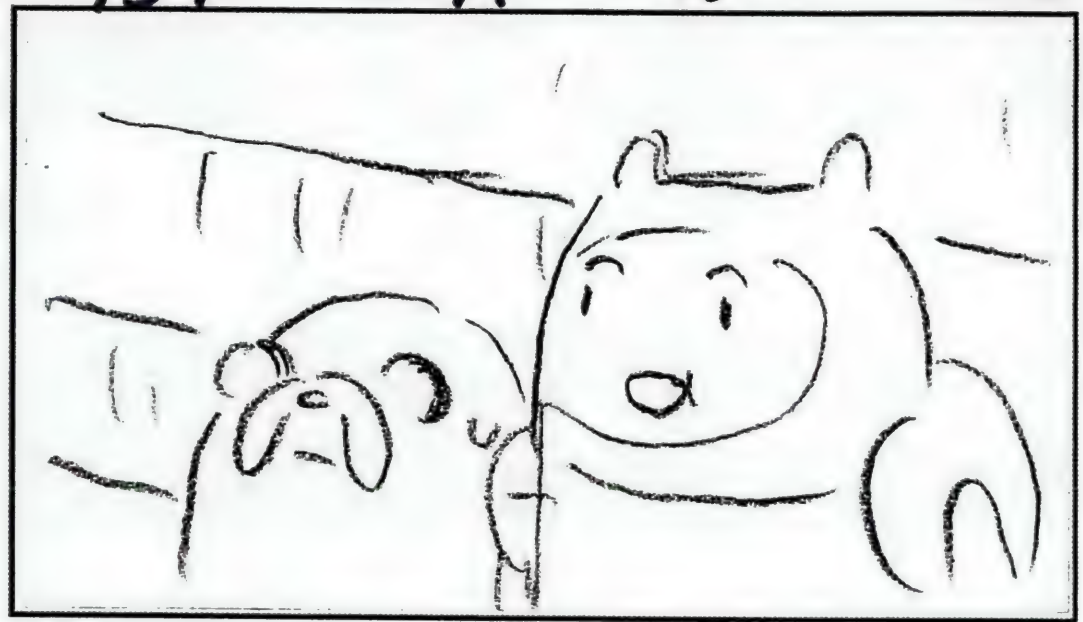


Sc. 139

Pnl. A

Bg.

Page 179
day night



034-220

EPISODE #

1034/220

Dialog:

(TP) OH YEAH -- I DID.
(AI) DO YOU LIKE IT?

Action:

Timing:



(AI)

(F) YEAH,,, HOTNESS!

Say DO YOU KNOW ANY—

(AI)



JUL 07 2015

1034/220

ADVENTURE TIME



Sc. 139 cont Pnl. B

Bg.

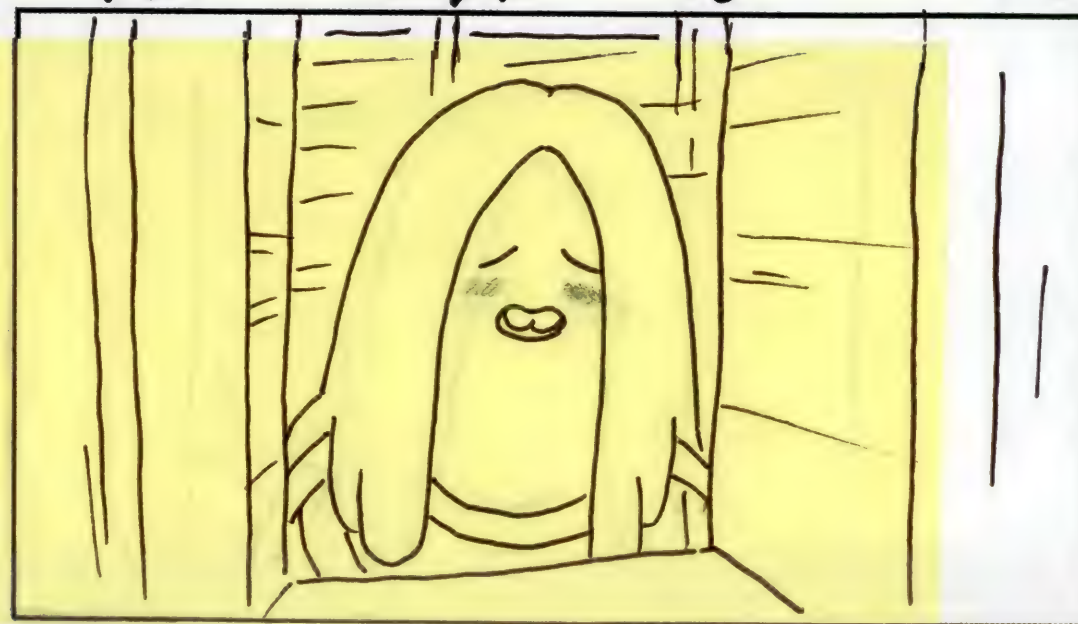
day night

Sc. 140

Pnl. A

Bg.

Page 180
day night



Dialog:

(F) — thing
ABOUT CREEPY BLANK-EYED GIRLS?

Action:

(TP) NO. BUT I CAN
FIND OUT
(TP FLUSHED FACE)
— REACHES INTO POCKET

Timing:

JUL 07 2015

EPISODE # 1034-220

Production:

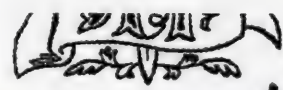
1034/220

1034/220

1034/220

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ADVENTURE TIME



Sc. 140 CONT Pnl. B Bg. day night



Sc. 140 CONT Pnl. C Bg. day night



Dialog:

Action:

- PULLS OUT
BOOK SHAPED
PDA

Timing:

SFX: TAK TAK TAK
(TP) (MUMALS) CREEPY... BLANK...

TP TYPES ON DEVICE

EPISODE # 1034-220

Production:

1034/220

JUN 07 2015

1034/220

ADVENTURE TIME

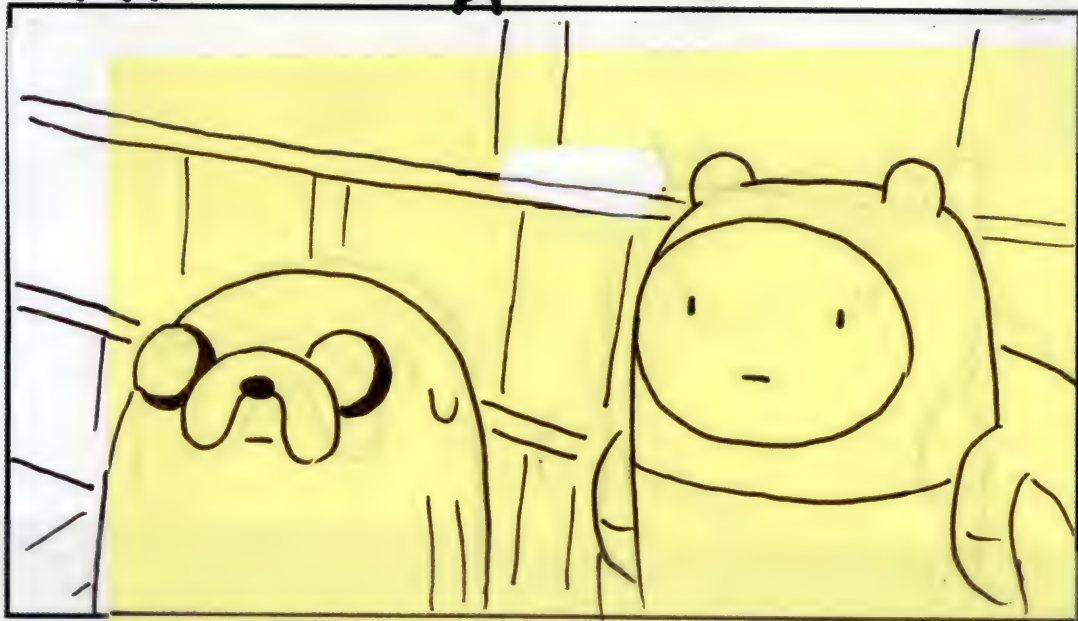


Sc. 141

Pnl. A

Bg.

day night



Sc. 142

Pnl. A

Bg.

day night



Page 182

Dialog:

(TP) (OFFIS) ... EYED ... GIRLS ... OH!

SFX : * TAK - TAK - TAK *

(TP) SAYS HERE THEY'RE AN URBAN LEGEND THAT FIRST APPEARED 5 YEARS AGO...

Action:

JUL 07 2015

Timing:

EPISODE # 1034-220

Production:

1034/220

1034/220

1034/220

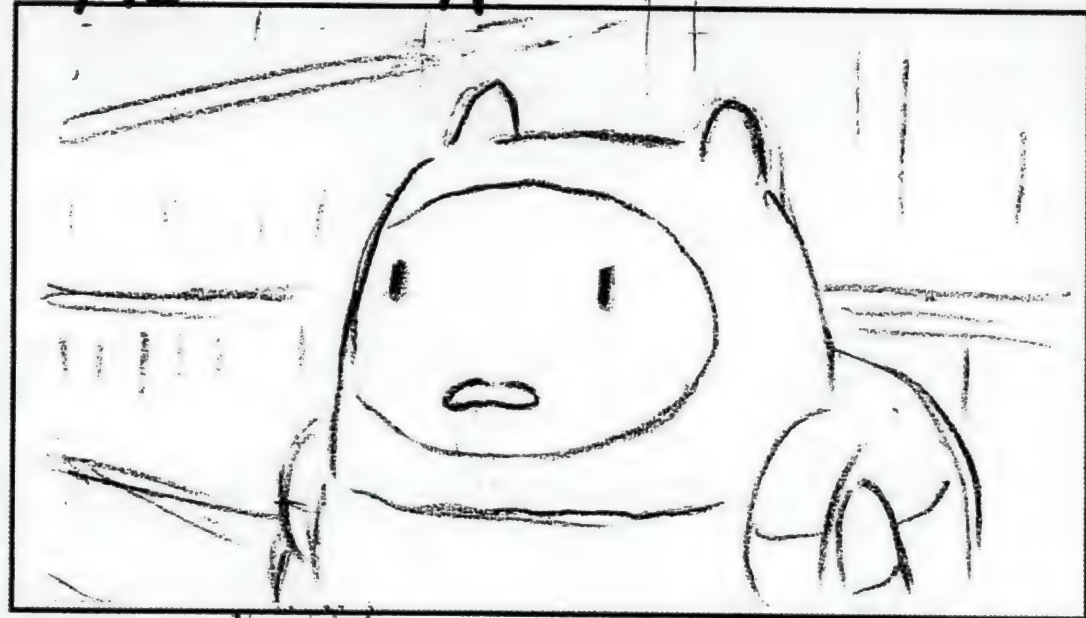
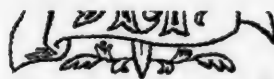
1034/220

Sc. 143

Pnl. A

Bg.

day night



Sc. 143 CONT Pnl. B

Bg.

Page

day night

183



Dialog:

(TP) (OO)

THEY'RE SUPPOSEDLY PARANORMAL
CREATURES OF TERRIFYING ASPECT...

(F) : (TO HIMSELF)

(or) WAIT... 5 YEARS AGO that's!
(TP) THEY'RE SAID TO RESEMBLE →

Action:

Timing:

JUL 07 2015

EPISODE # 1034-220

Production:

1034/220

1034/220

1034/220

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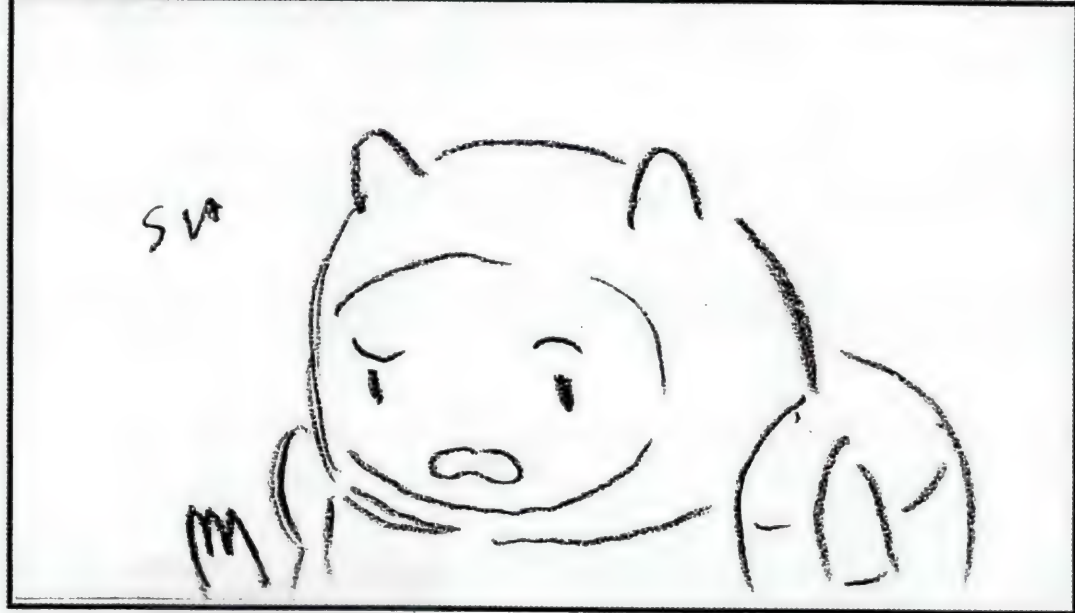
ADVENTURE TIME



Sc. 143 CONT Pnl. C

Bg.

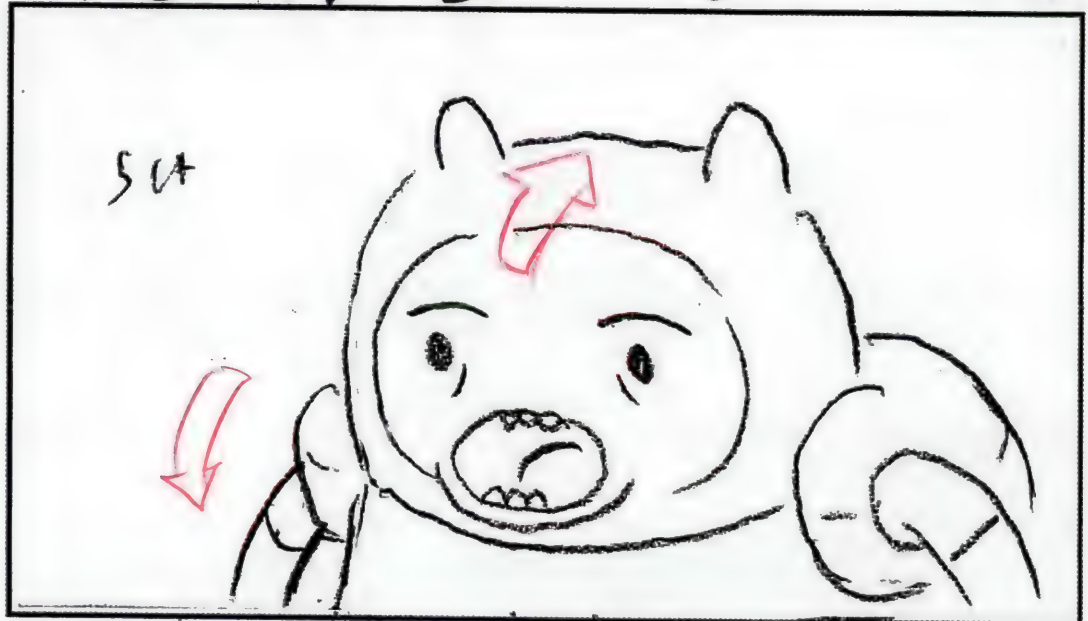
day night



Sc. 143 CONT Pnl. D

Bg.

day night



Page 184

Dialog:

FIN JUST LIKE STARBUCK'S
RADIO SHOW!!

TP (OFFS/CMT.B) GIRLS AGES 9 TO 11

F [BIG INHALE]

Action:

Timing:

JUL 07 2015

1034-220

EPISODE #

1034/220

Production:

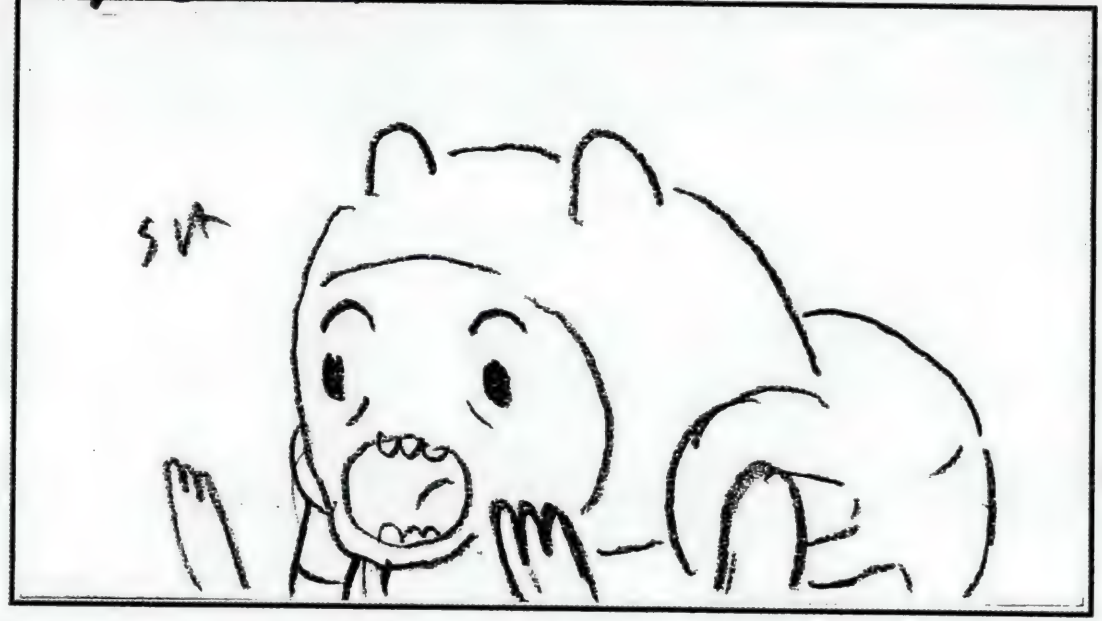
1034/220

1034/220

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ADVENTURE TIME

Sc. **143 CONT** Pnl. **E** Bg. day night



Dialog:
(F) MAYBE THEY'RE TULPAS!!

T.princ. cont talking

Action:

Timing:

Sc. **144** Pnl. **A** Bg. day night



(G): WHAT THE BLOB IS TULPAS

T.princ finish talking

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Production:

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1034/220

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ADVENTURE TIME



No Scs 146-147

Page 186

Sc. 145

Pnl. A

Bg.

day night

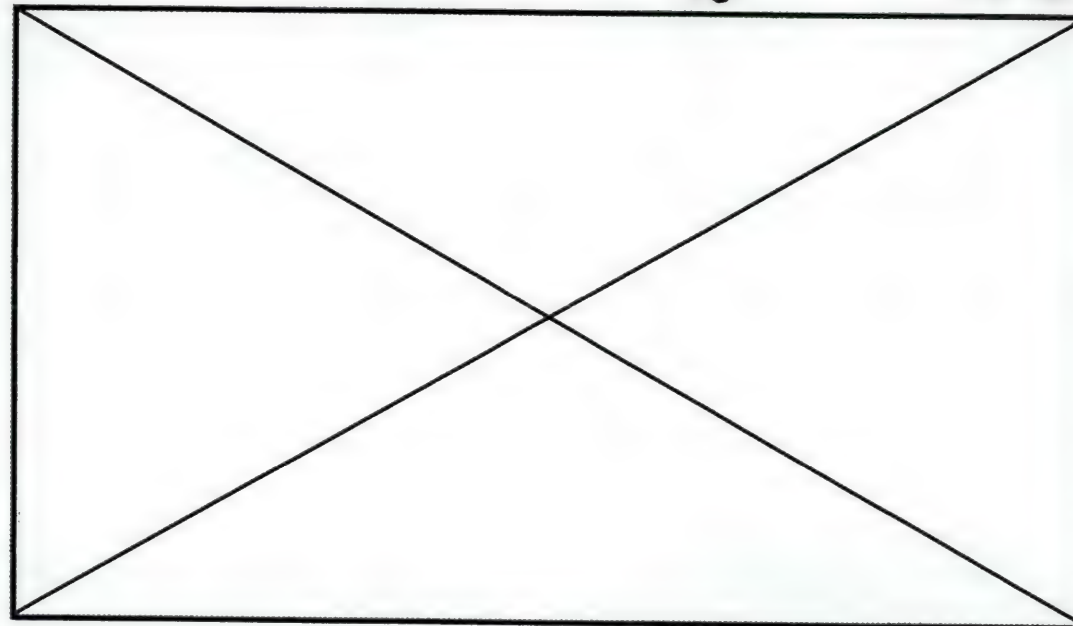


Sc.

Pnl.

Bg.

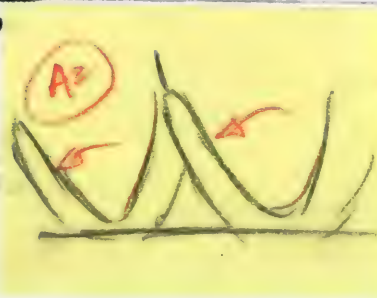
day night



Dialog:

(F) (FAST)
PHYSICAL MANIFESTATIONS
OF CONCENTRATED COLLECTIVE
THOUGHT ...

Actio



JUL 07 2015

Timir

EPISODE # 1034-220

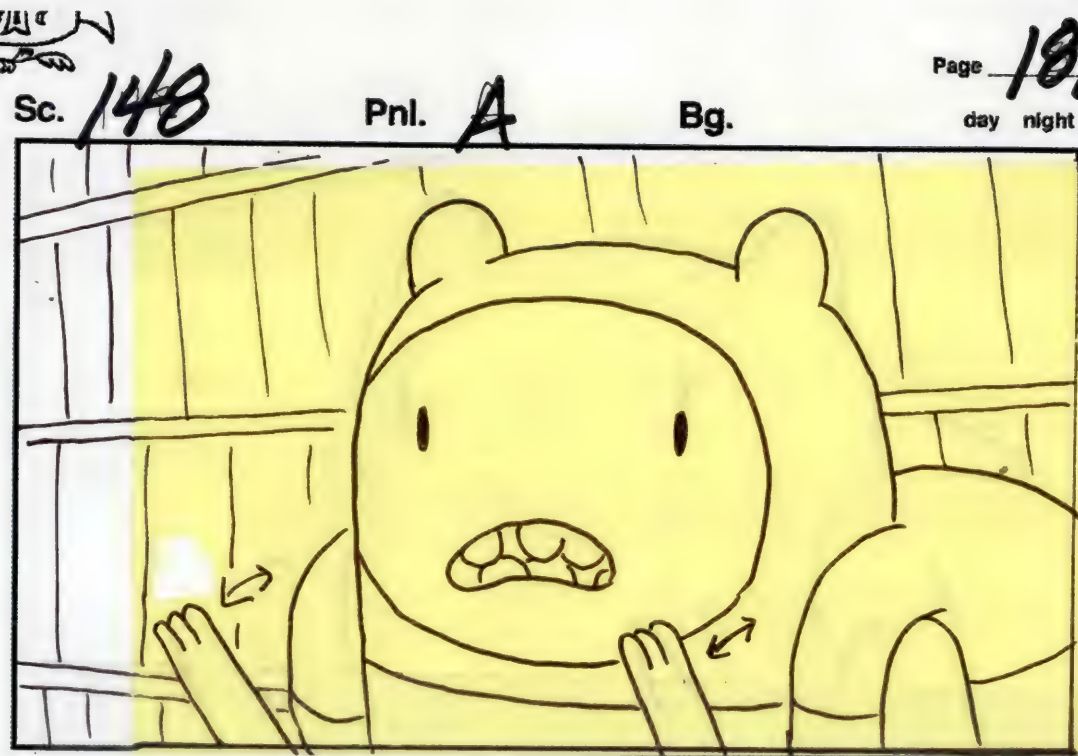
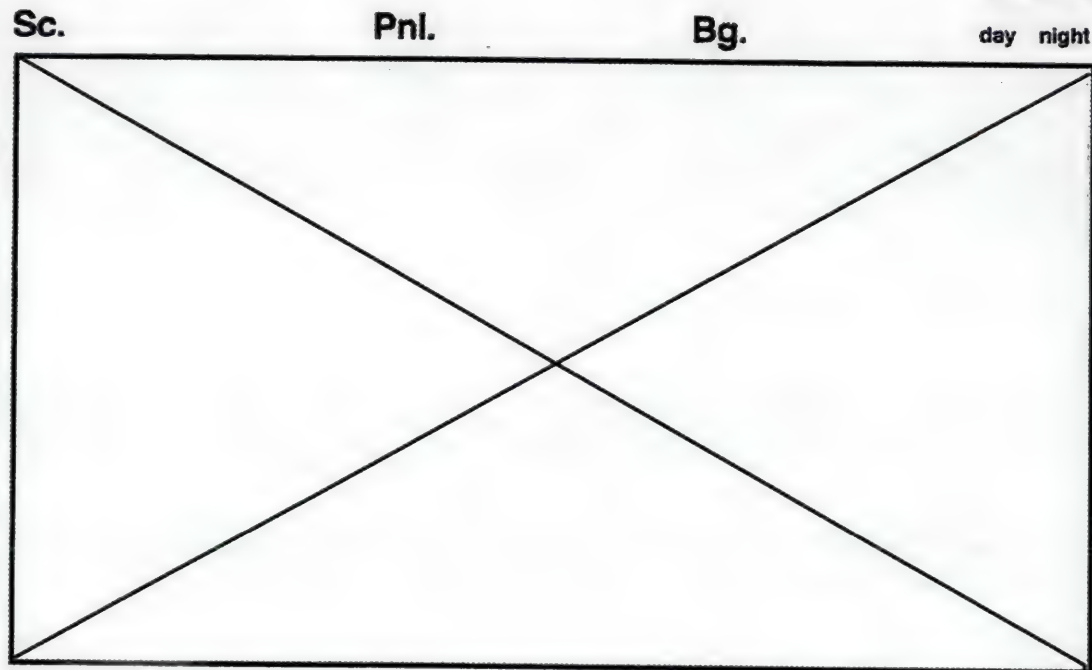
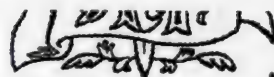
1034/220

Product

1034/220

1034/220

ADVENTURE TIME



Dialog:

(F) THEY'RE ENTITIES WHO DEPEND ON THE ENERGY OF PEOPLE BELIEVING IN THEM IN ORDER TO EXIST.

Action:

CYCLE (A1)/A (FAST)

Timing:



EPISODE # 1034-220

Production:

1034/220

1034/220

ADVENTURE TIME



Page **188**

Sc. **148 cont** Pnl. **B**

Bg.

day night

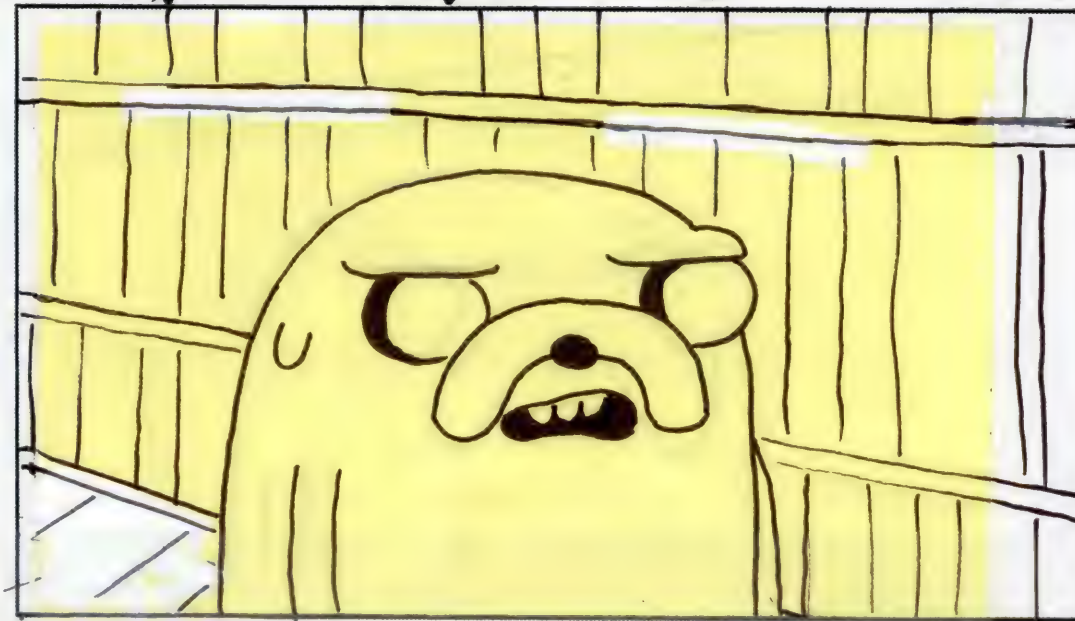


Sc. **149**

Pnl. **A**

Bg.

day night



Dialog:

Ⓕ PEOPLE LIKE STARCHY'S LISTENERS!
IT'S LIKE BLANK-EYED GIRLS
ARE LITERALLY A PRODUCT OF
STARCHY'S SHOW.

Action:

Timing:

Ⓖ OKAY ---
AND WHERE DID YOU
LEARN ALL THIS
BLOBBITY-BOB

JUL 07 2015

EPISODE #

Production :

1034-220

1034/220

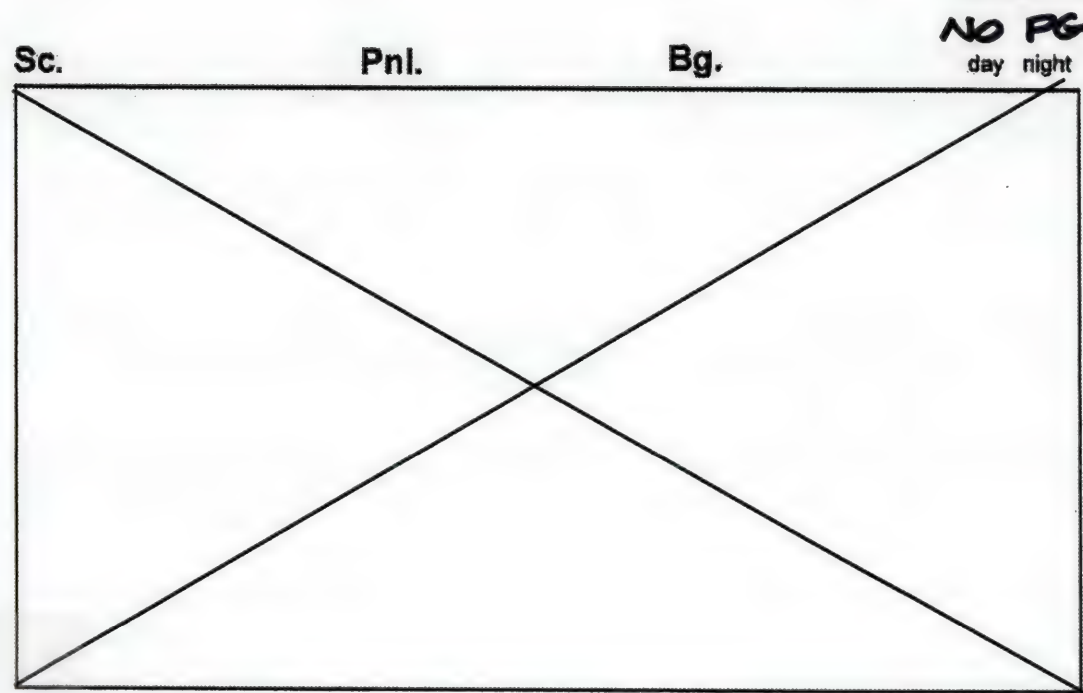
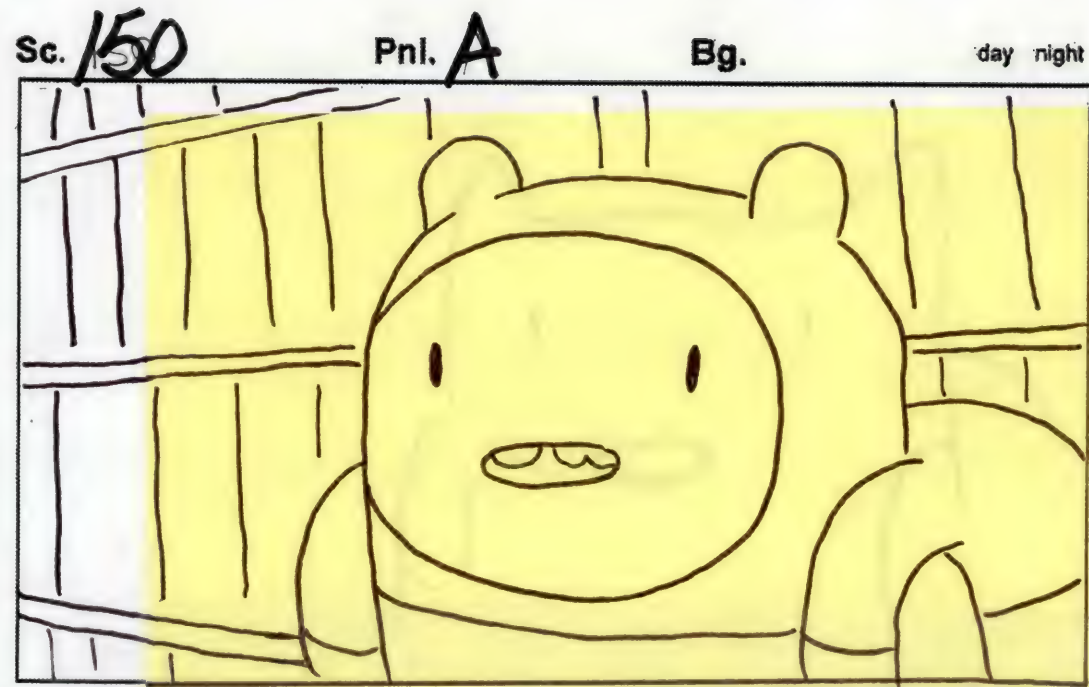
1034/220

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1034/220

1034/220

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Dialog:

ⓕ STARCHY'S RADIO
SHOW

Action:

Timing:

JUL 07 2015

PG 189

NO PG 190

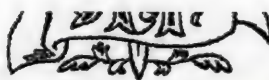
EPISODE # 1034-220

Production :

1034/220

1034/220

ADVENTURE TIME



NO SC'S
151-152

Sc.	Pnl.	Bg.	day	night

Sc.	150	cont	Pnl.	B	Bg.	day	night

Dialog:	<p>(F) I THINK I KNOW WHAT WE NEED TO DO!</p>
Action:	
Timing:	
<p>JUL 07 2015</p>	

EPISODE # 1034-220

Production: 1034/220

1034/220

1034/220

ADVENTURE TIME



Sc. 153

Pnl. A

Bg.

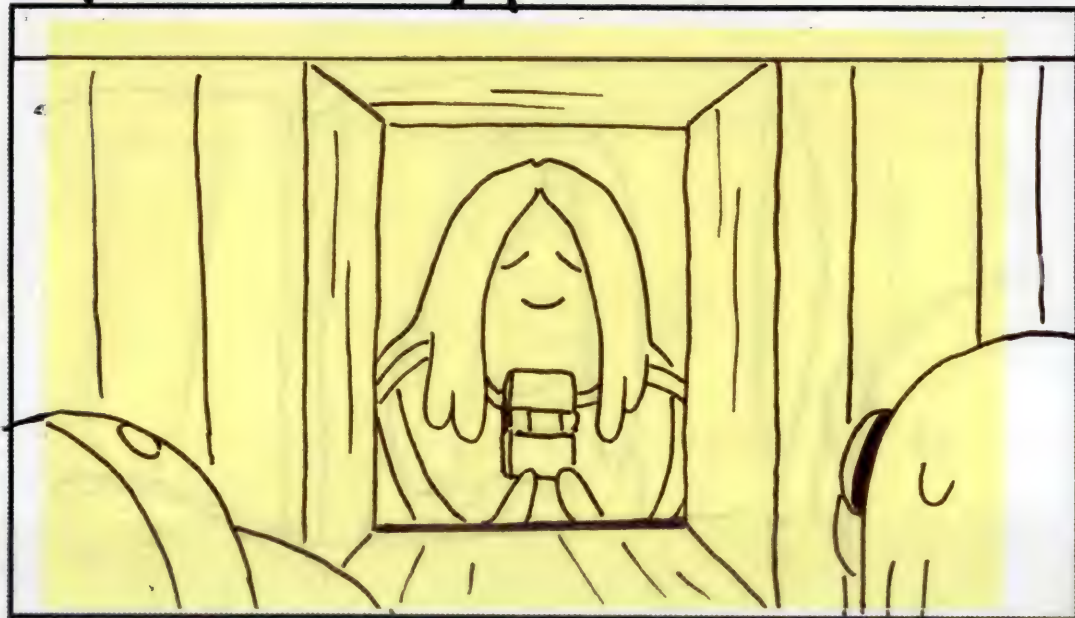
day night

Sc. 153 CONT. Pnl.

B

Bg.

Page 192
day night



Dialog:

Ⓟ THANKS, TURTLE P.

Action:

- TURTLE PRINCESS SMILES.

Timing:

JUL 07 2015

EPISODE # 1034-220

Production:

1034/220

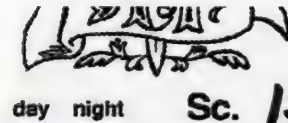
1034/220

1034/220

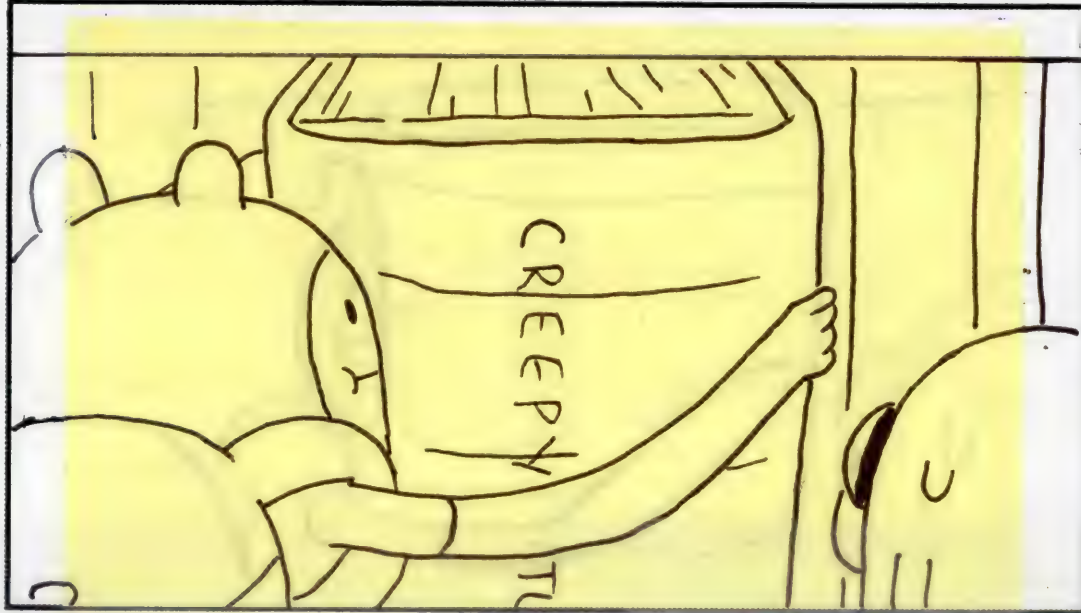
ADVENTURE TIME

NO SC
154

Sc. 153 CONT Pnl. C Bg.

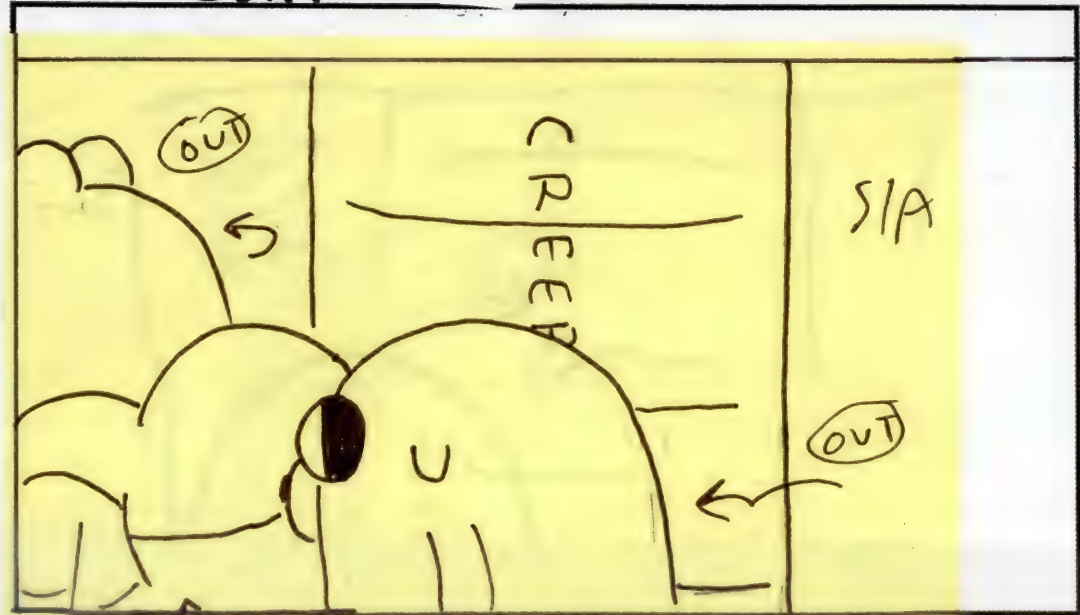


day night



Sc. 153 CONT Pnl. D Bg.

day night



Dialog:

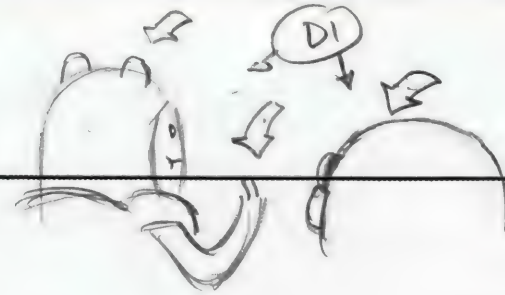
(F) HUP!
(P) (muffled) ANY TIME,
FINNY!

Action:

- F. PUTS BOOK BACK ON SHELF.

Timing:

- F+J EXIT.



JUL 07 2015

EPISODE # 1034-220

1034/220

Production:

1034/220

ADVENTURE TIME



Sc. **153 cont** Pnl.

Bg.

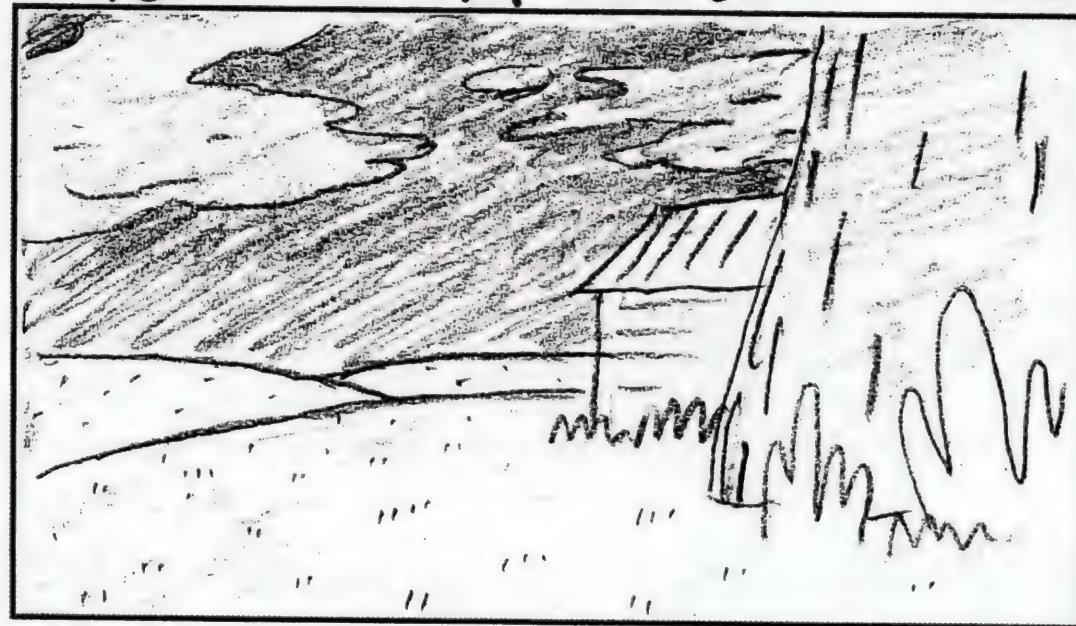
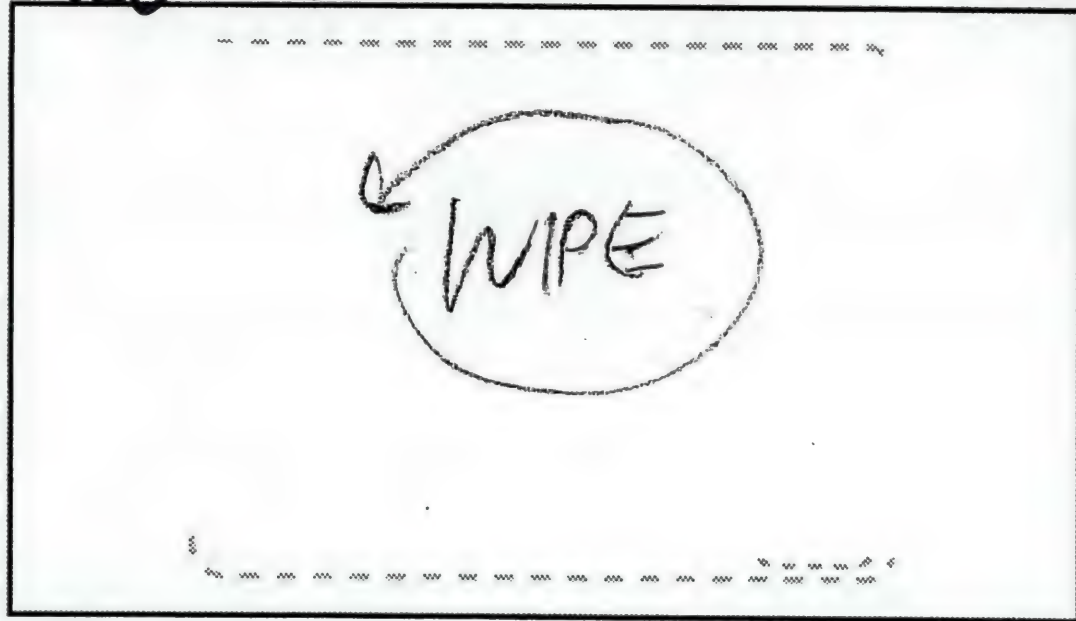
day night

Sc. **155**

Pnl. **A**

Bg.

Page **194**
day night



Dialog:
Action:
Timing:

JUL 07 2015

EPISODE # 1034-220

Production:

ADVENTURE TIME

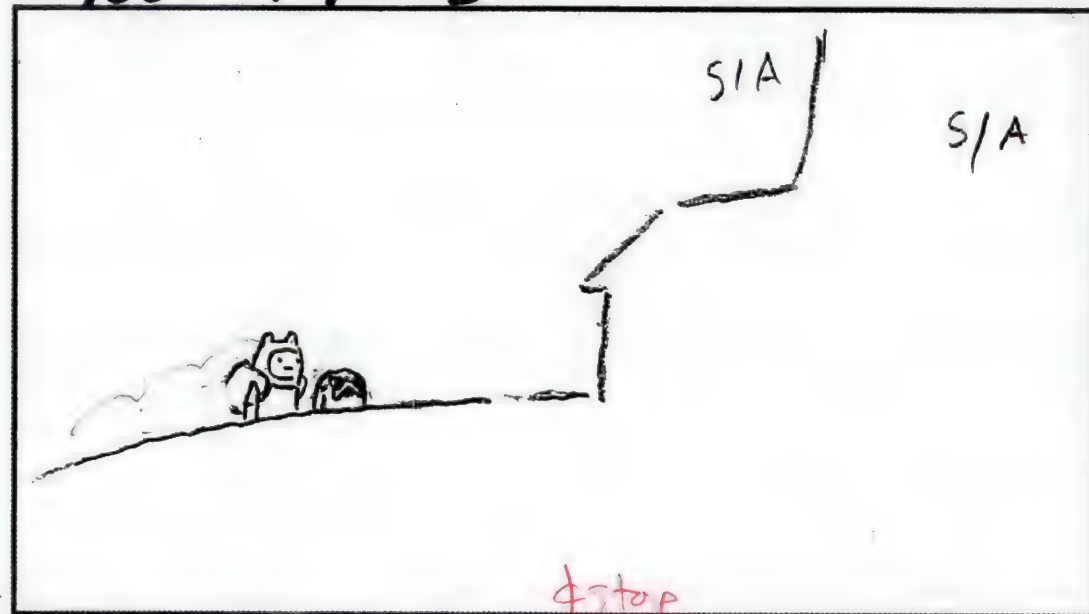


Page **195**

Sc. **155 CONT** Pnl. **B**

Bg.

day night

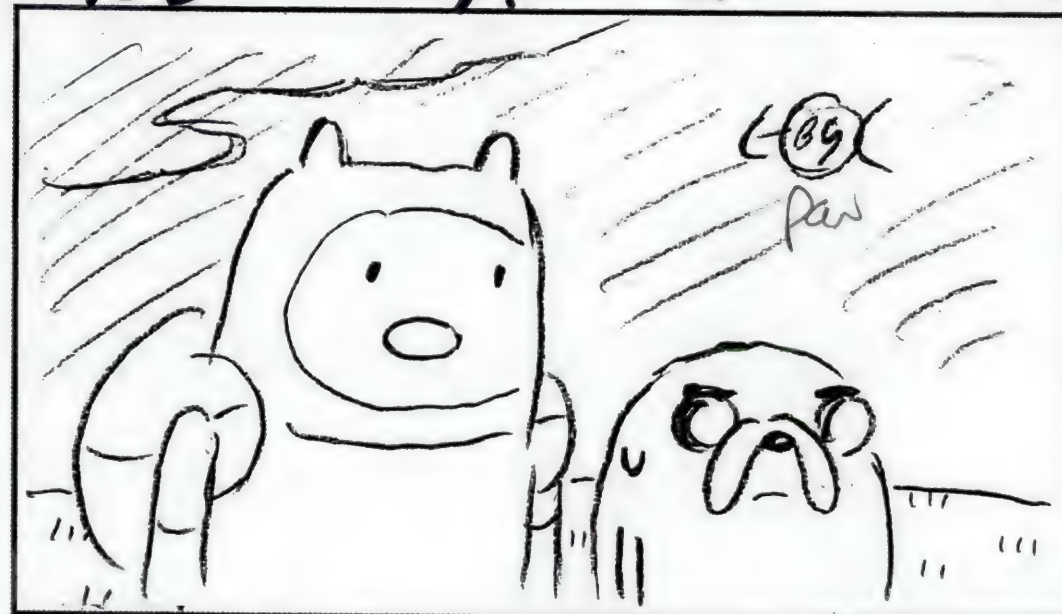


Sc. **156**

Pnl. **A**

Bg.

day night



Dialog:

① WHY DON'T WE CALL LIKE, CHILD SERVICES, OR ... AN EXTERMINATOR

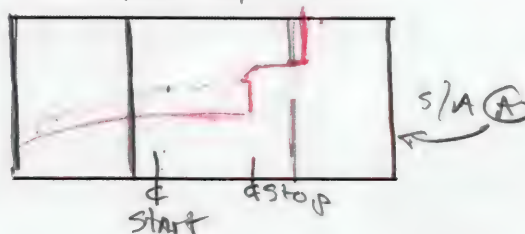
② THIS IS GONNA WORK.

Action:



Timing:

Pans w/ Action



JUL 07 2015

EPISODE #

Production:

1034/220

1034/220

1034/220

ADVENTURE TIME

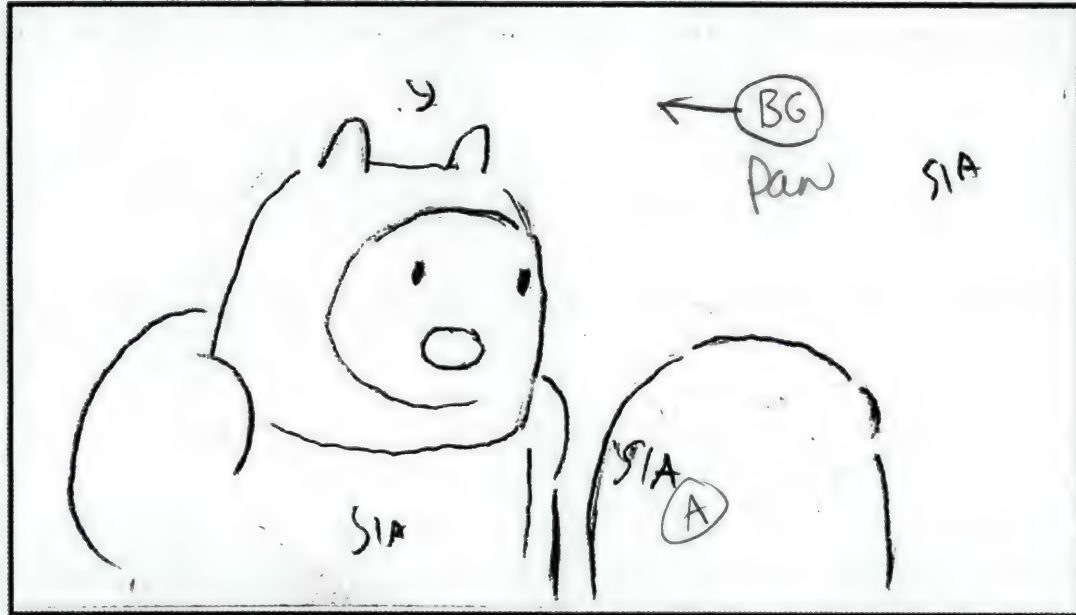


Page **196**

Sc. **156 cont** Pnl. **B**

Bg.

day night

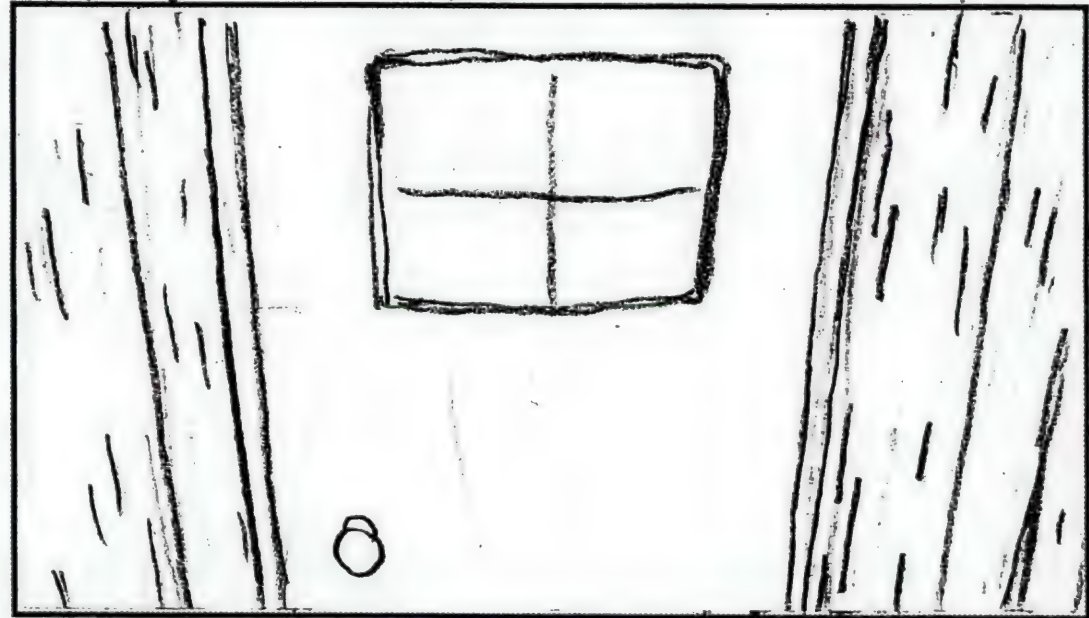


Sc. **157**

Pnl. **A**

Bg.

day night



Dialog:

- ① JUST TRUST ME, ALRIGHT?
- ② UGH.

Action:

- J. TILTS HIS HEAD BACK.

①

Timing:



JUL 07 2015

EPISODE # 1034-220

Production:

1034/220

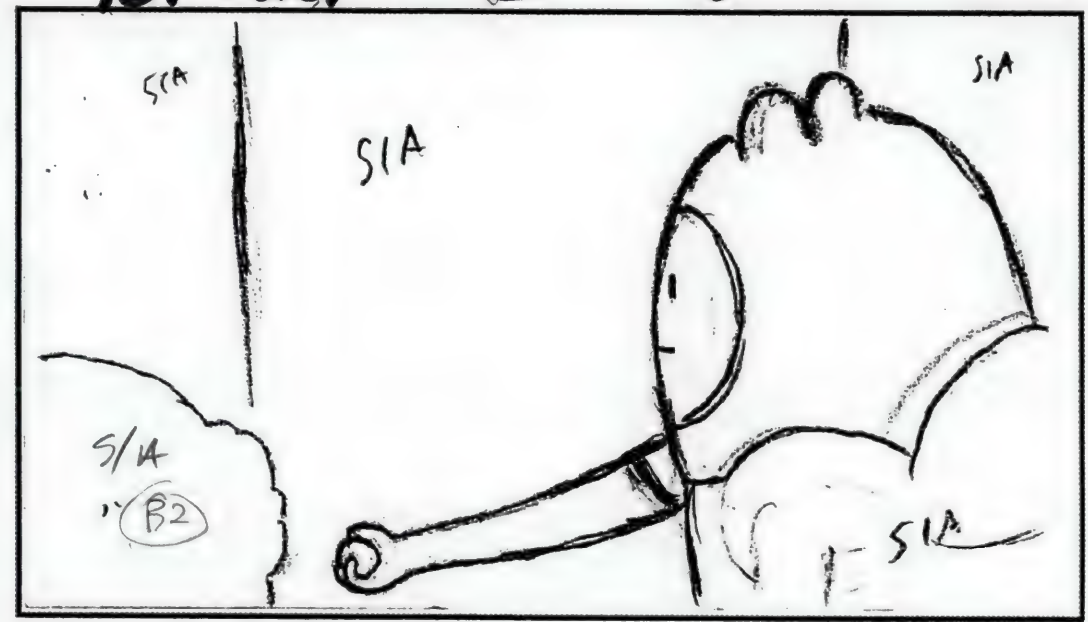
1034/220

1034/220

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1034/220

Sc. 157 cont. B Pnl. B Bg. day night Sc. 157 cont Pnl. C Bg. day night Page 197



Dialog: F/ Do as I do.

Action: - F+J WALK ON/S.

Timing:

TV Cutoff

F TAKES HANDLE, TURNS IT

B1

B2

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EPISODE #

1034/220

1034/220

ADVENTURE TIME



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Sc. **157 CONT** Pnl. **D**

Bg.

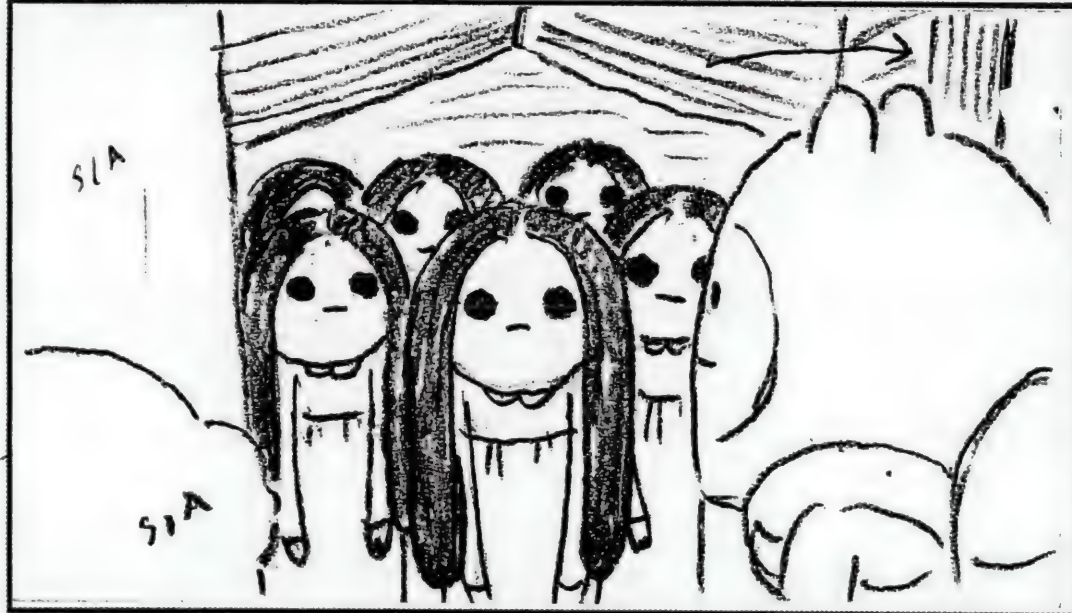
day night

Sc. **158**

Pnl. **A**

Bg.

day night



Dialog:

GIRLS : (BREATHING OUT SAND)
HHAM...
BK:

Action:

- F. OPENS DOOR
- G.E. GIRLS WAIT AT DOOR.

Timing:



JUL 07 2015

EPISODE #

1034-220

Production:

1034/220

1034/220

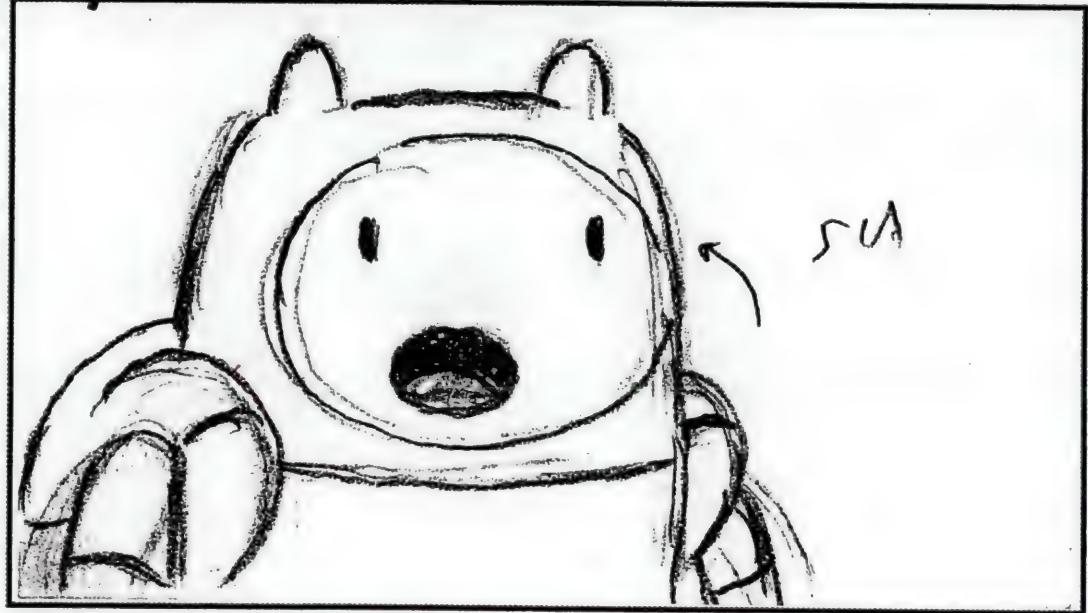
1034/220

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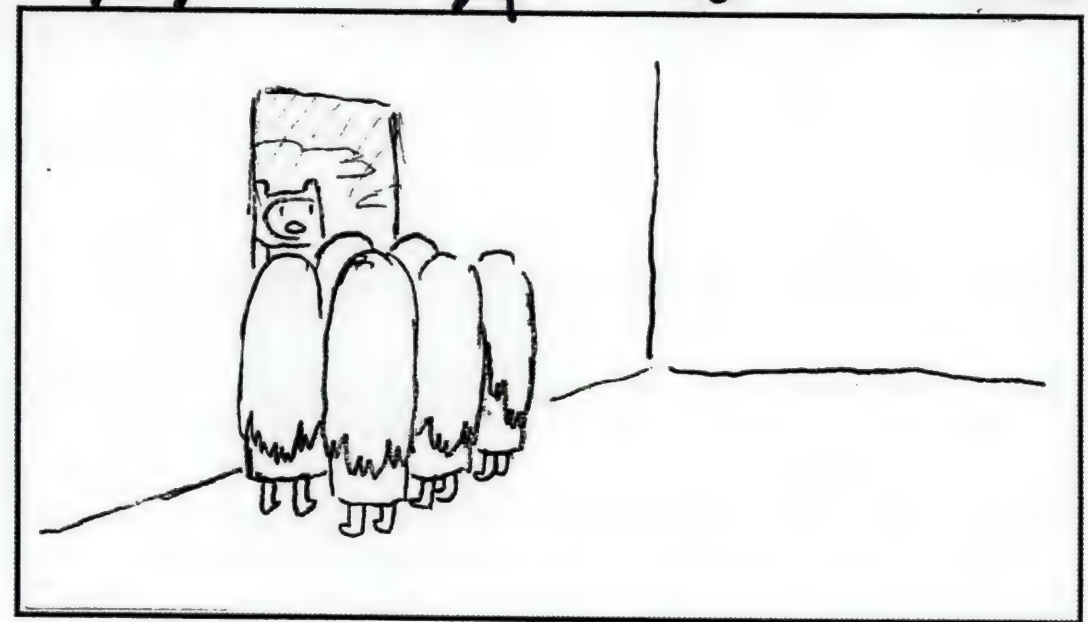
1034/220

ADVENTURE TIME

Sc. 158 cont Pnl. B Bg. day night



Sc. 159 Pnl. A Bg. day night



Page 199 day night

Dialog:	(F) (inhale)
Action:	- F WEDGES HIMSELF INTO CROWD
Timing:	

JUL 07 2015

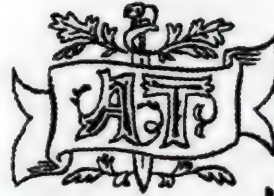


EPISODE # 1034-220

1034/220

1034/220

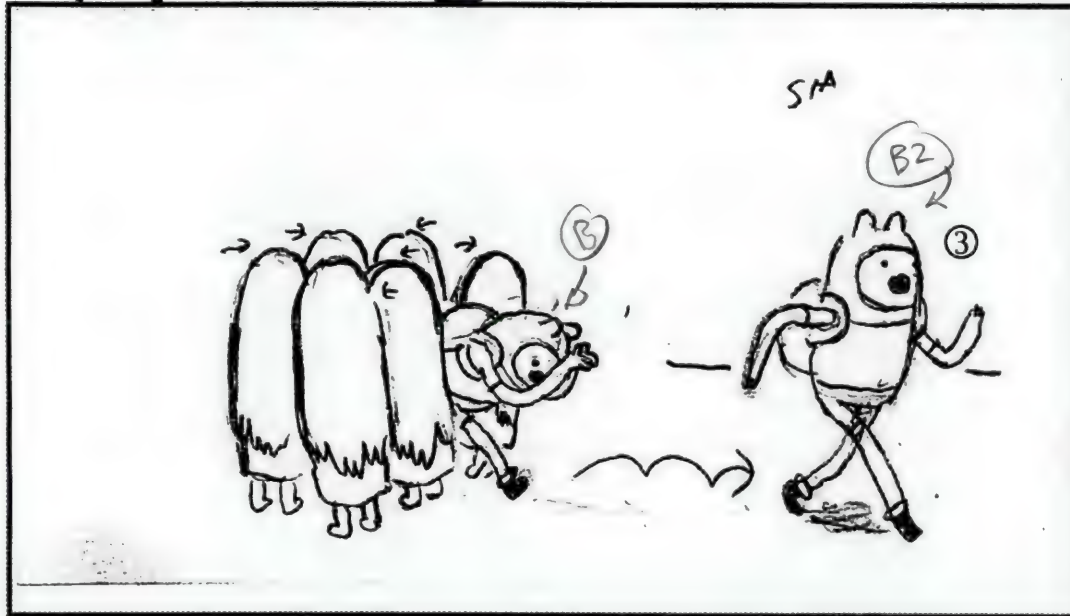
ADVENTURE TIME



Sc. 159 CONT Pnl. B

Bg.

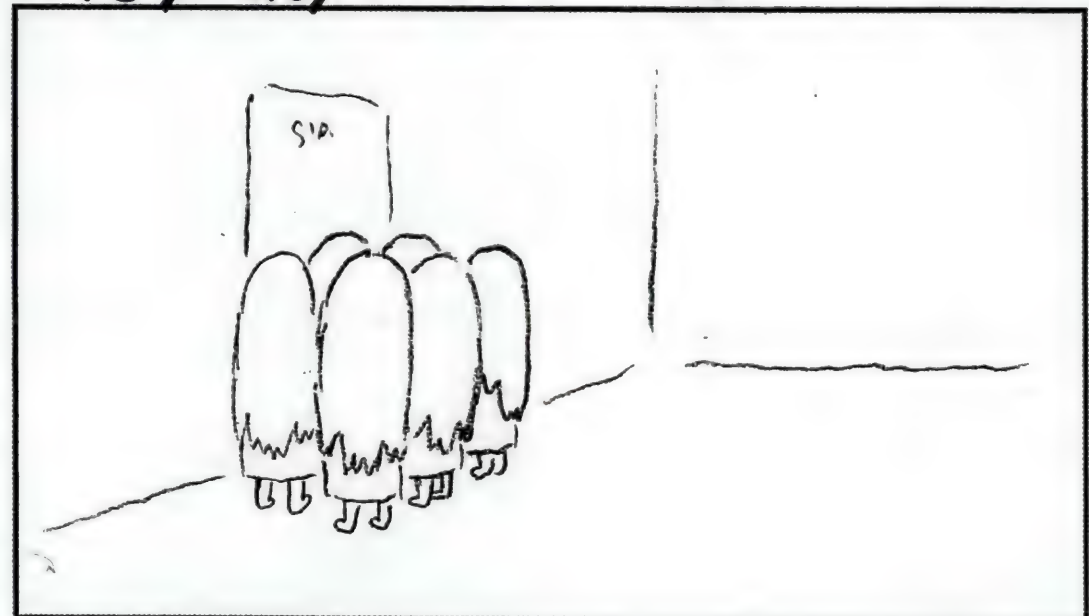
day night



Sc. 159 CONT Pnl. C

Bg.

day night



Page 200

1034-220

EPISODE #

1034/220

Dialog:

(F) BOY I JUST LOVE WALKING THROUGH OUR DELIGHTFULLY NOT-CREEPY DOORWAY, DONT YOU, JAKE?

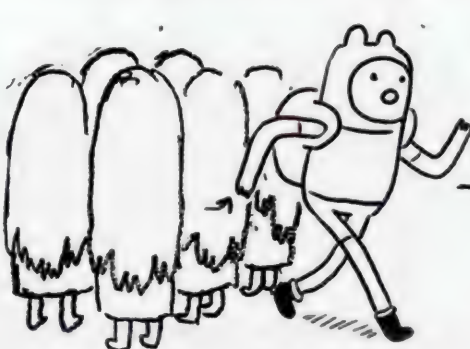
(J) [CREEPY WHINE] EHM...

JUL 07 2015

Action:

- J STRETCHES OVER GIRLS.

Timing:



1034/220

1034/220

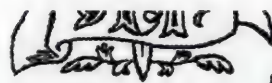
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ADVENTURE TIME

Sc. 159 CONT Pnl. D

Bg.

day night



Sc. 159 CONT Pnl. E

Bg.

day night



Page 201

Dialog:

⑤ ELM HUM --- →

Action:

⑤ ELM ---

Timing:

- B.E. GIRLS TURN ALL AT ONCE

- J. QUICKLY TIPTOES OFF/S.

JUL 07 2015

EPISODE #

034-220

Production:

1034/220

1034/220

1034/220

ADVENTURE TIME



Page **202**

Sc. **160**

Pnl. **5/A B** Bg.

day night

A



Dialog:

(F) WALKIN' THROUGH THE NOT-CREEPY AIR.

(F) (SING SONG) TO-MY-NOT-CREEPY COUCH...

Action

Timing



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1034/220

1034/220

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Sc. 160 CONT Pnl. B

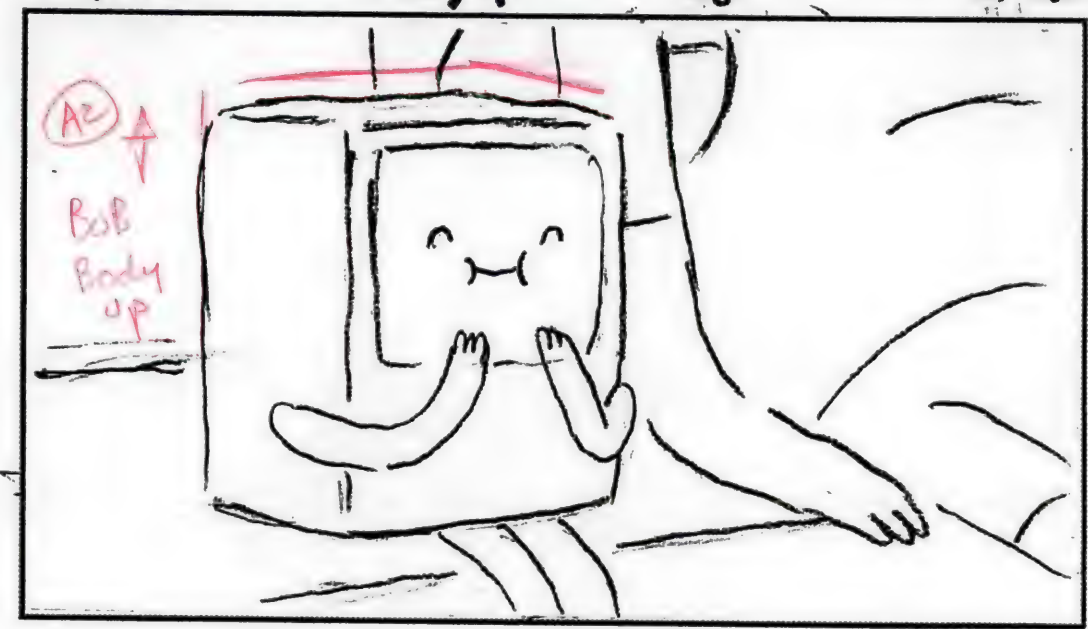
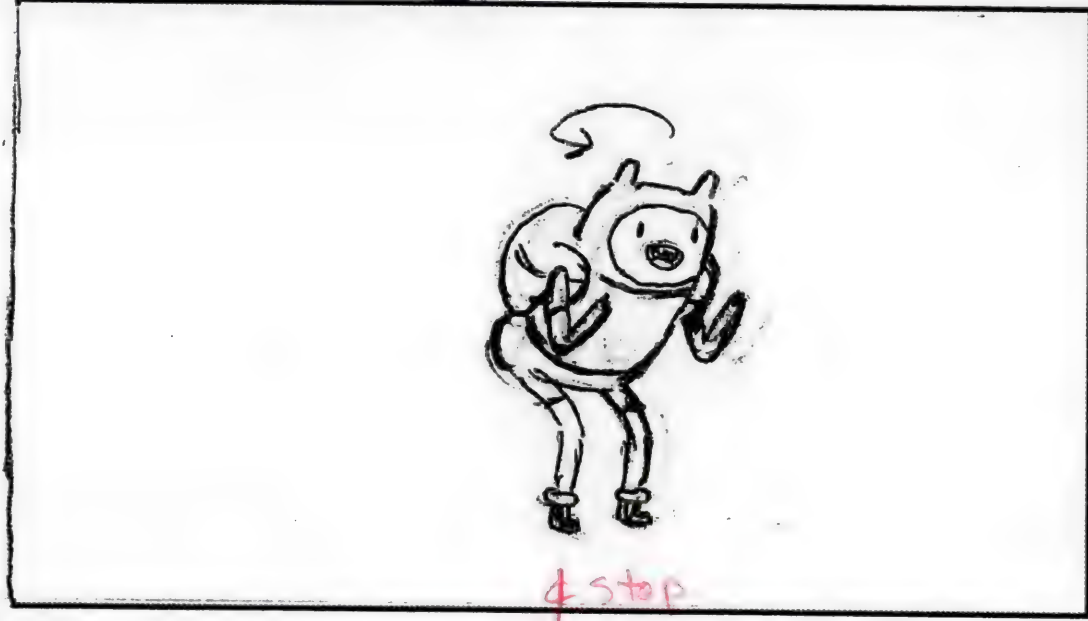
Bg.

day night Sc. 161

Pnl. A

Bg.

Page 203 day night

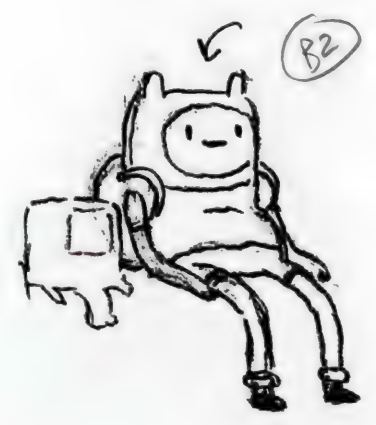


Dialog:

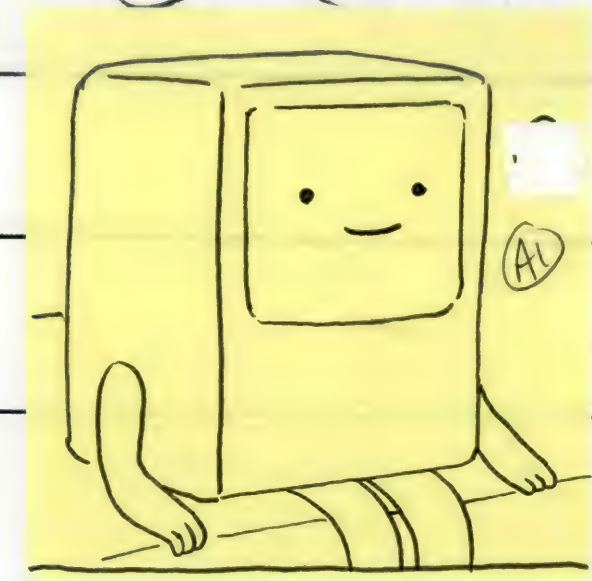
① SITTING ON MY NOT-CREEPY BUTT

Action:

Timing:



BMO: (GIGGLE)



JUL 07 2015

34-220

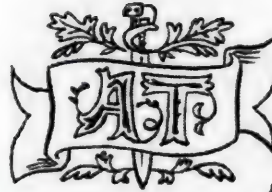
EPISODE #

Production:

1034/220

1034/220

ADVENTURE TIME



Sc. 161 CONT Pnl. B

Bg.

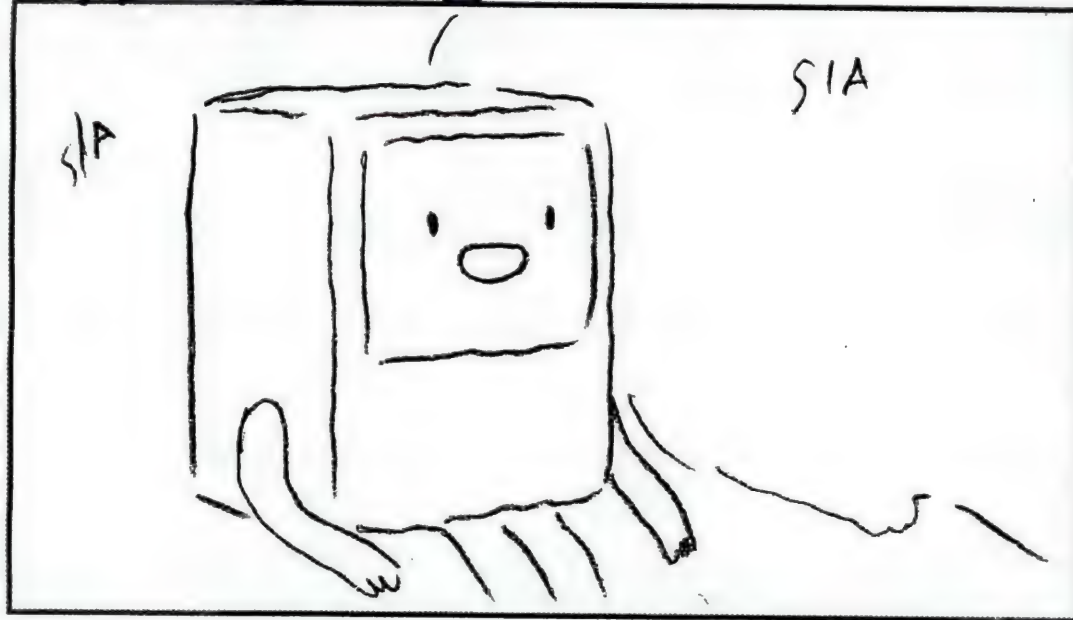
day night

Sc. 162

Pnl. A

Bg.

Page 204
day night



Dialog:

BMO: YOUR BUTT IS KINDA CREEPY.

Action:

Timing:

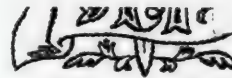
JUL 07 2015

EPISODE #

Production:

1034/220

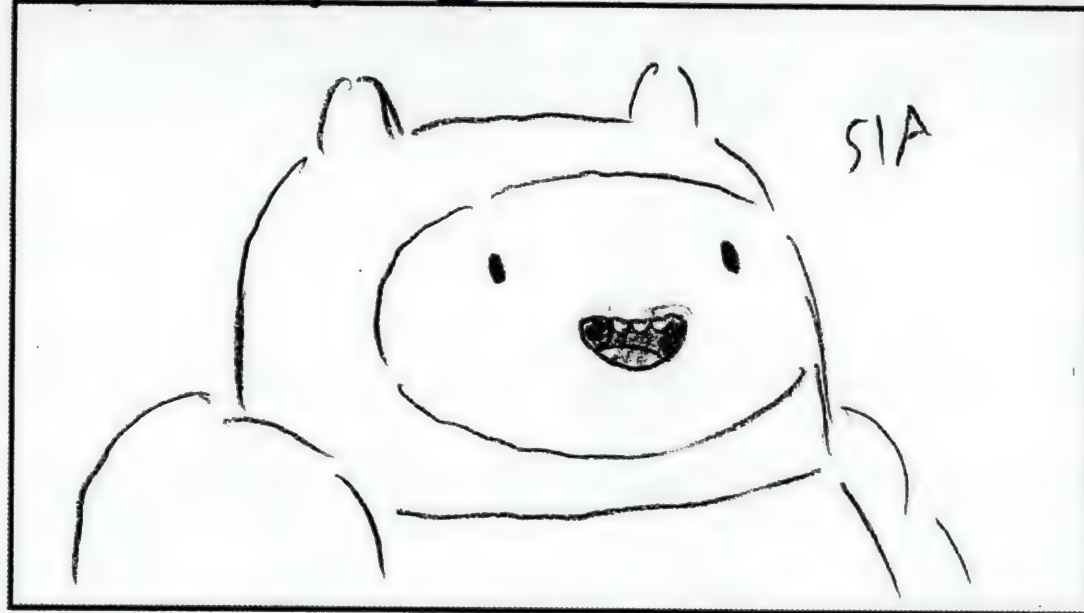
1034/220



Sc. 162 cont Pnl. B

Bg.

day night

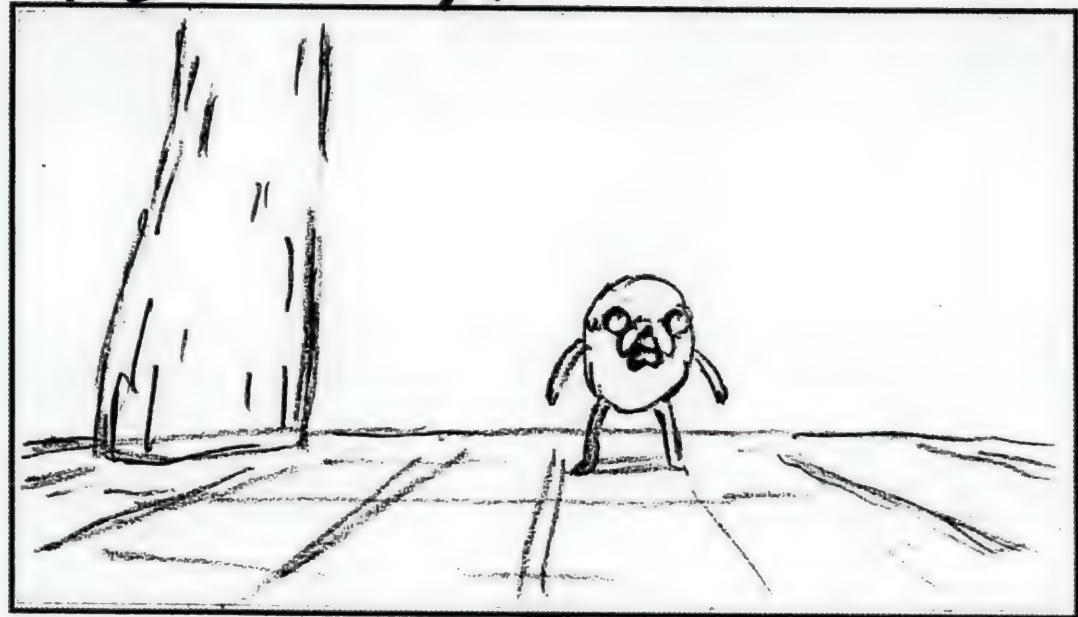


Sc. 163

Pnl. A

Bg.

Page 205
day night



Dialog: (F) I SAY CREEPY'S JUST ANOTHER LABEL WE USE TO DISTANCE OURSELVES FROM STUFF WE DONT UNDERSTAND →

Action:

Timing:

(F) (OFF/S) OR THAT REMINDS US OF SOMETHING IN OURSELVES THAT WE'RE NOT COMFORTABLE WITH.
(J) [BREATHING HEAVY]

JUL 07 2015

EPISODE # 034-220

Production:

1034/220

1034/220

ADVENTURE TIME



NO SC
164

Page **206**

Sc. **163 cont** Pnl. **B**

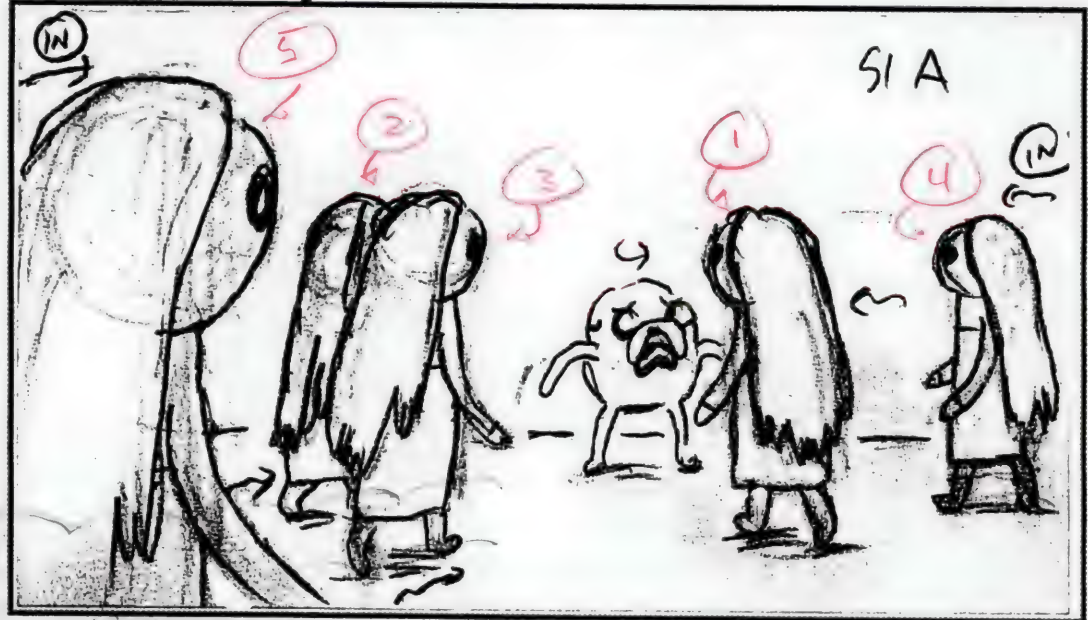
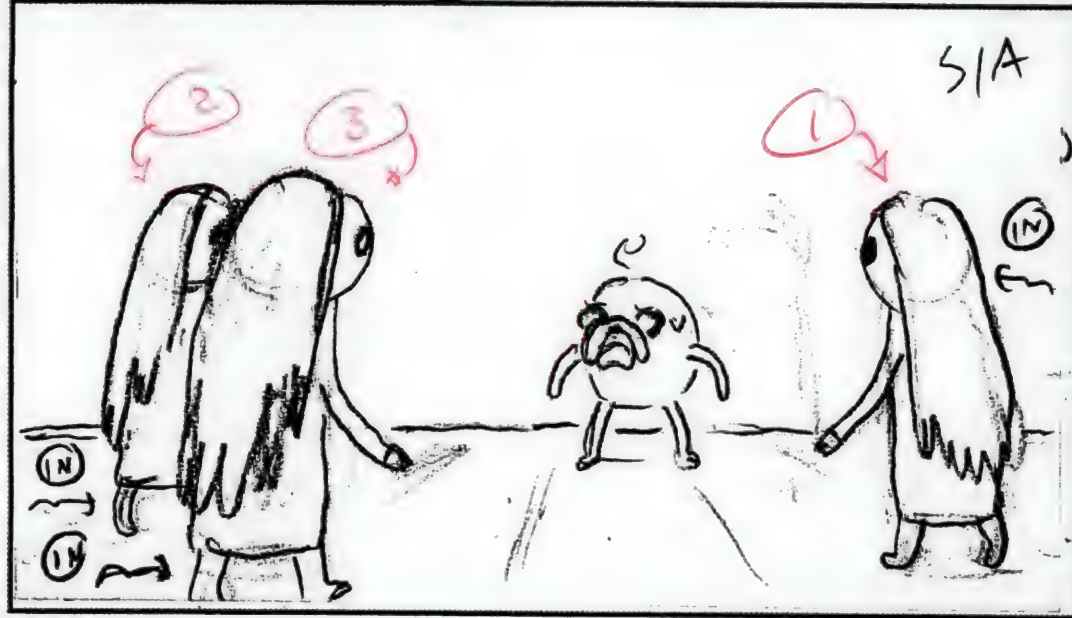
Bg.

day night

Sc. **163 cont** Pnl. **C**

Bg.

day night



Dialog:

Action:

-B.E. GIRLS WALK ON/S TOWARDS JAKE.

Timing:

JUL 07 2015

1034-220

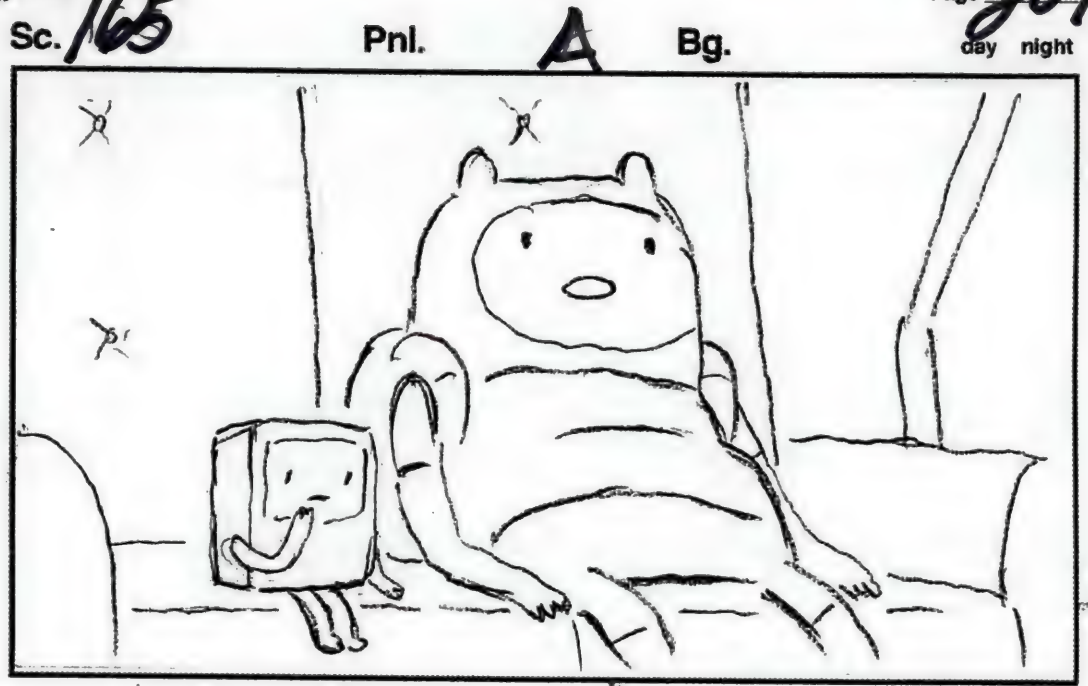
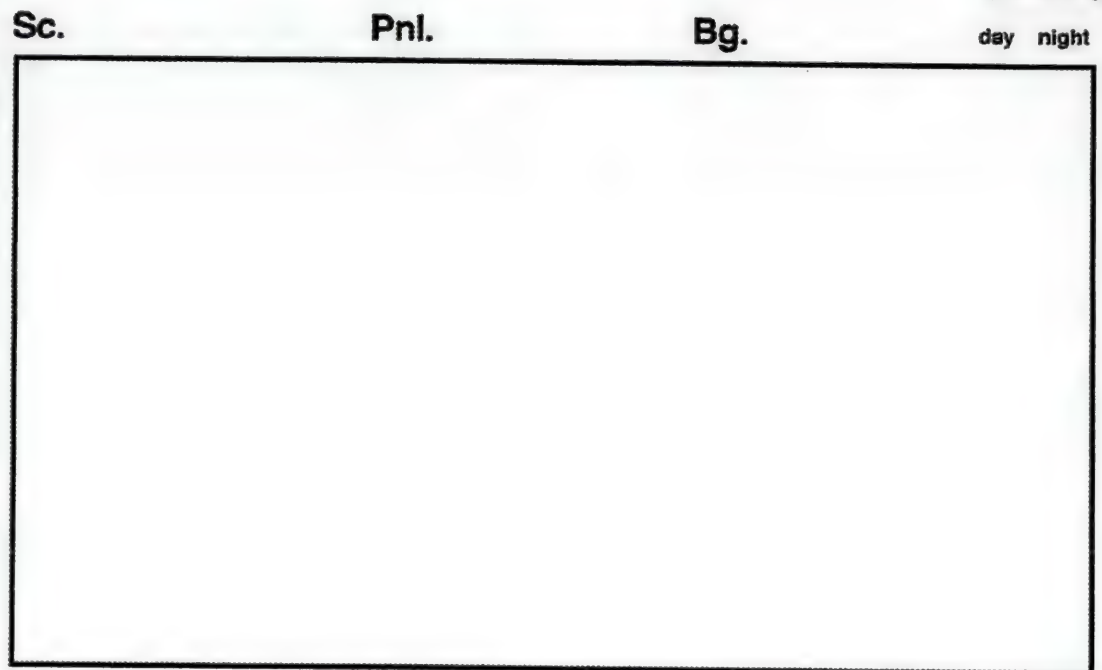
EPISODE #

Production:

1034/220

1034/220

1034/220



Dialog:

Action:

Timing:

BMO: HMM... **F** I MEAN IT JUST AINT A ACTUAL THING, Y'KNOW, UNLESS YOU CHOOSE TO BELIEVE IT.



EPISODE # 034-220

Production:

1034/220

1034/220

ADVENTURE TIME



Sc. 165 CONT Pnl. B

Bg.

day night

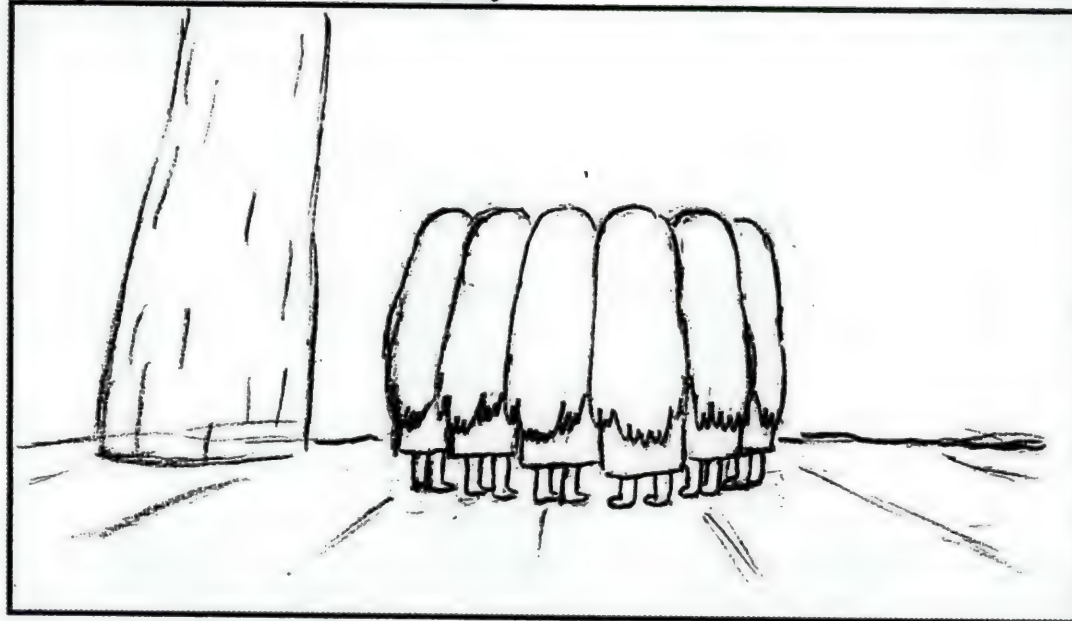


Sc. 166

Pnl. A

Bg.

Page 208
day night



EPISODE # 1034-220

1034/220

Dialog:

Ⓔ RIGHT TAKE?

Ⓔ [BREATHING HEAVY]

JUL 07 2015

Action:

—
—
— SURROUND B/
CLOWN GIGLES

Timing:



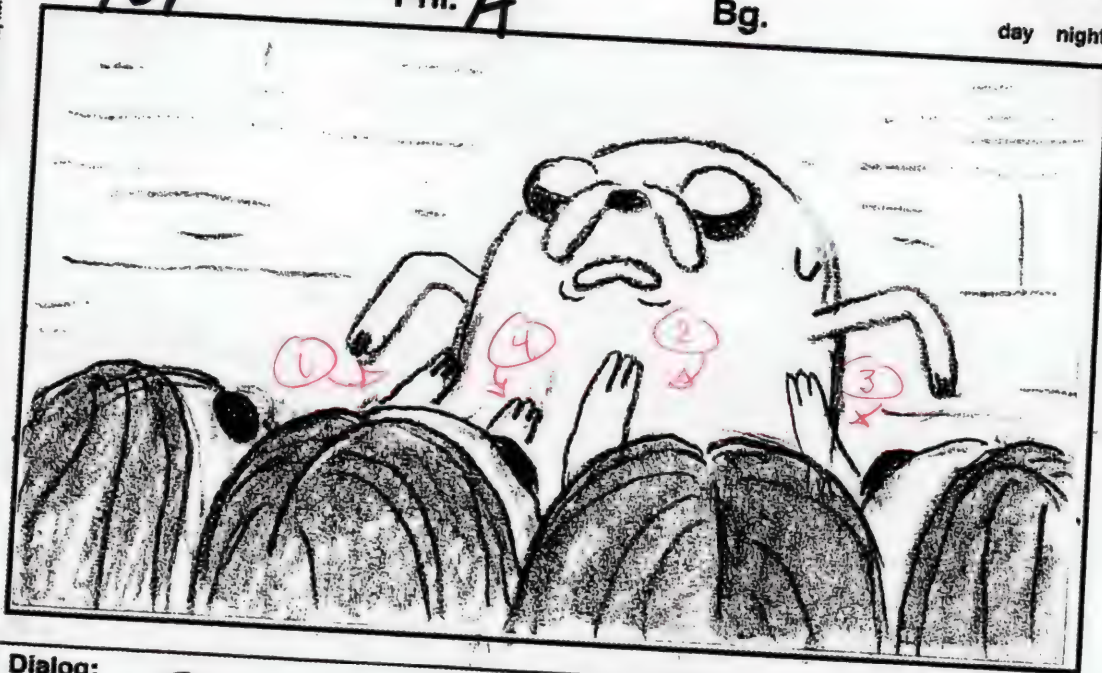
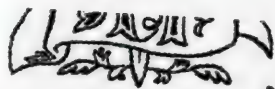
1034/220

Sc. 167

Pnl. A

Bg.

day night



Sc. 167 cont

Pnl. B

Bg.

Page 209
day night



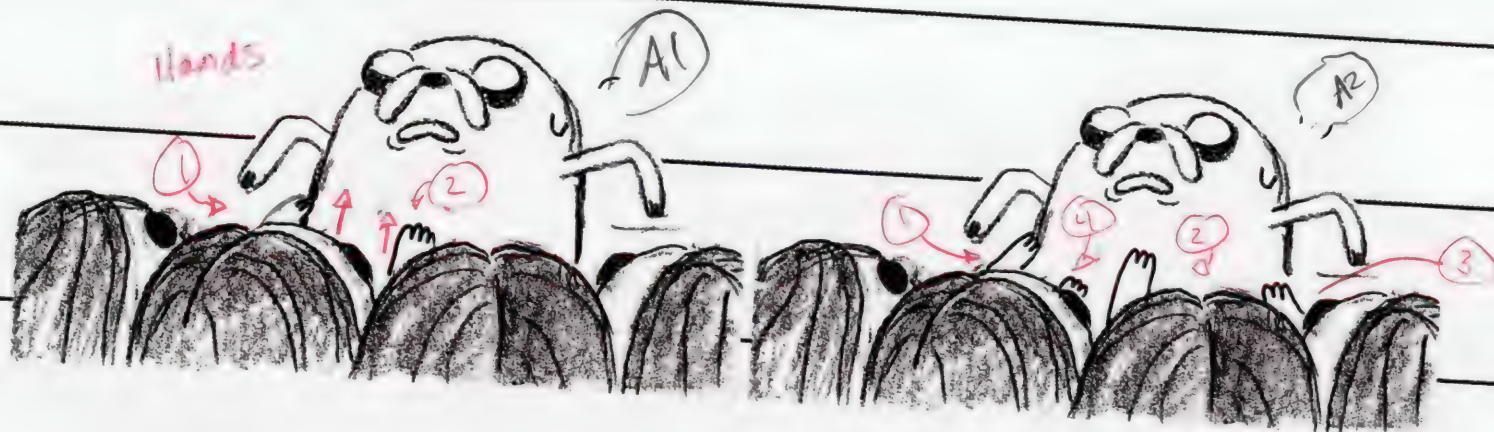
Dialog:

① IT'S BALONEY!
IT'S BALONEY!

Action:

② IT'S STARCHY'S
IT'S BALONEY!

Timing:



JUL 07 2015

Production:

EPISODE #

1034-220

1034/220

ADVENTURE TIME

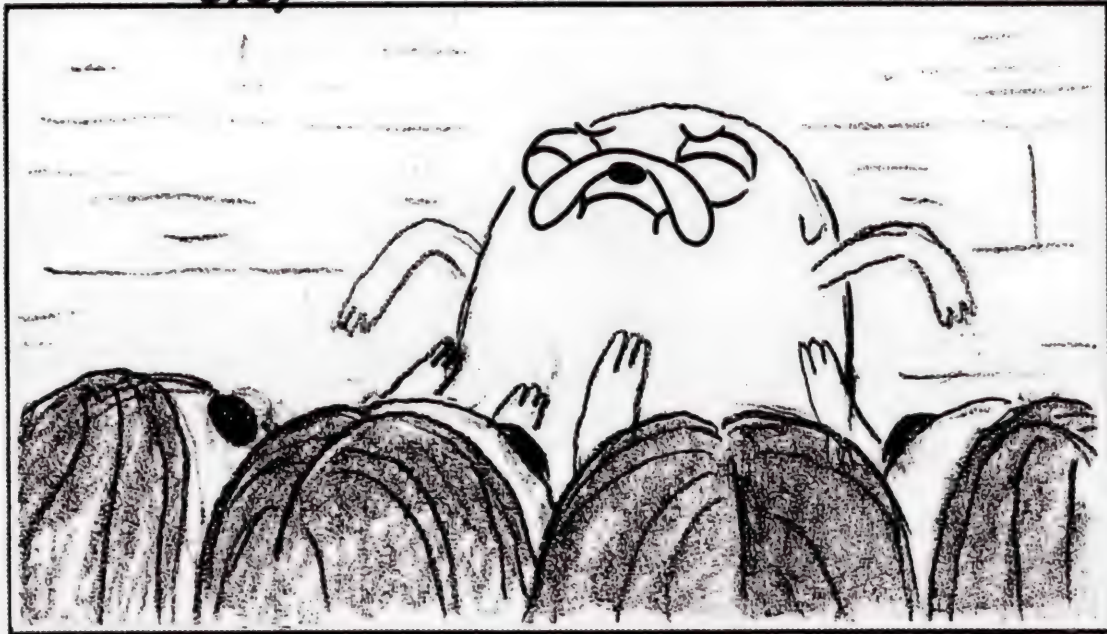


Page **210**

Sc. 167 **CONT** Pnl. C

Bg.

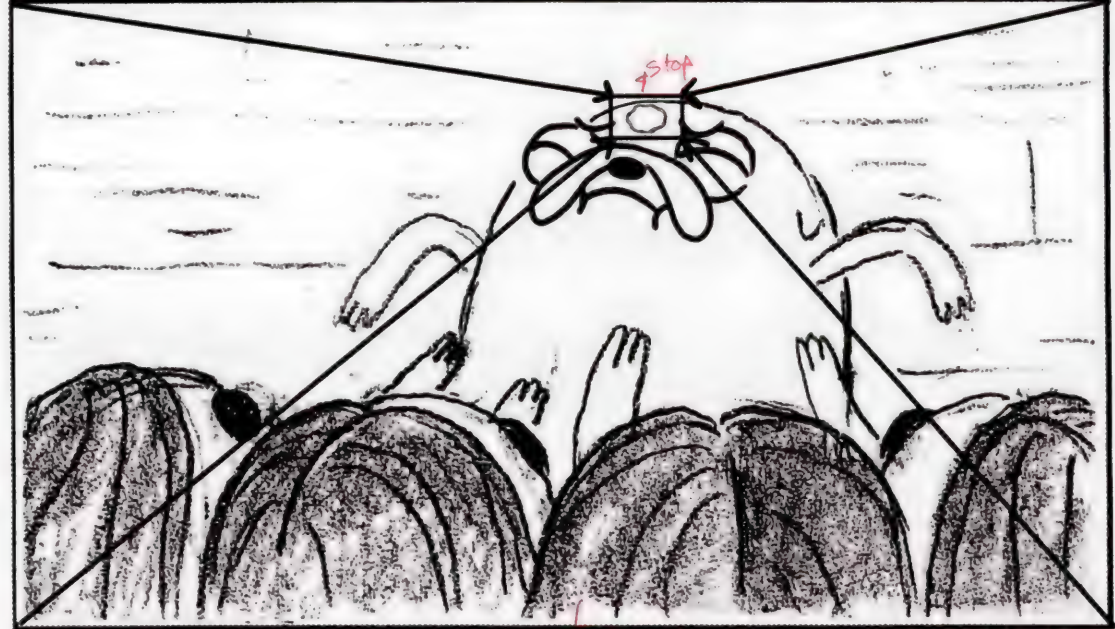
day night



Sc. 167 **CONT** Pnl. D

Bg.

day night



Dialog:

⑤: JUST GOTTA THINK OF
SOMETHING WHOLESOME

Dialog truck



Into Fists



- TRUCK IN / ANIMATE INTO
JAKE'S FOREHEAD LIKE IN
TIME SANDWICH

JUL 07 2015

EPISODE # 1034-220

Production:

1034/220

1034/220

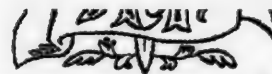
Sc. 168

Pnl.

A

Bg.

day night



Sc. 168 cont

Pnl.

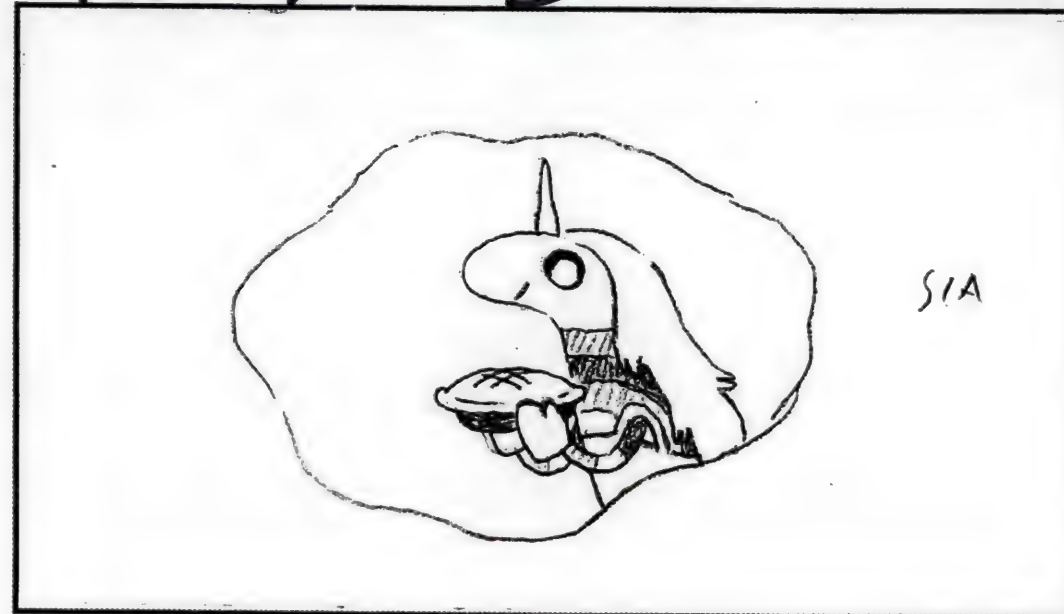
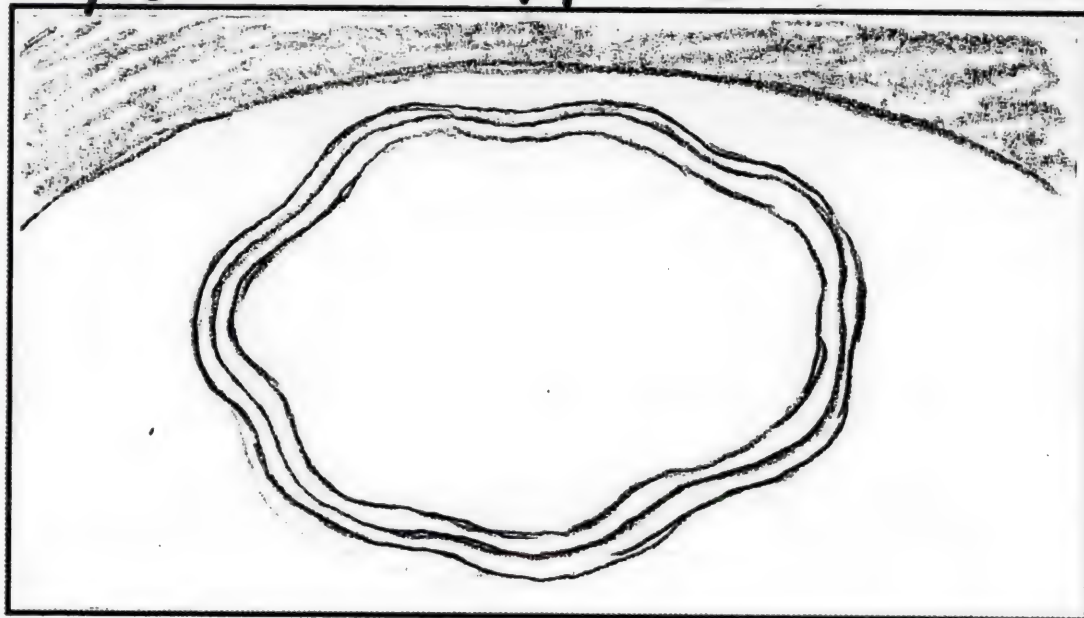
B

Bg.

Page

211

day night



Dialog:

Action:

THOUGHT BLOB APPEARS
(WHITE BG)

Timing:

LR: LETS HAVE PIC!



JUL 07 2015

EPISODE # 1034-220

1034/220

1034/220

ADVENTURE TIME

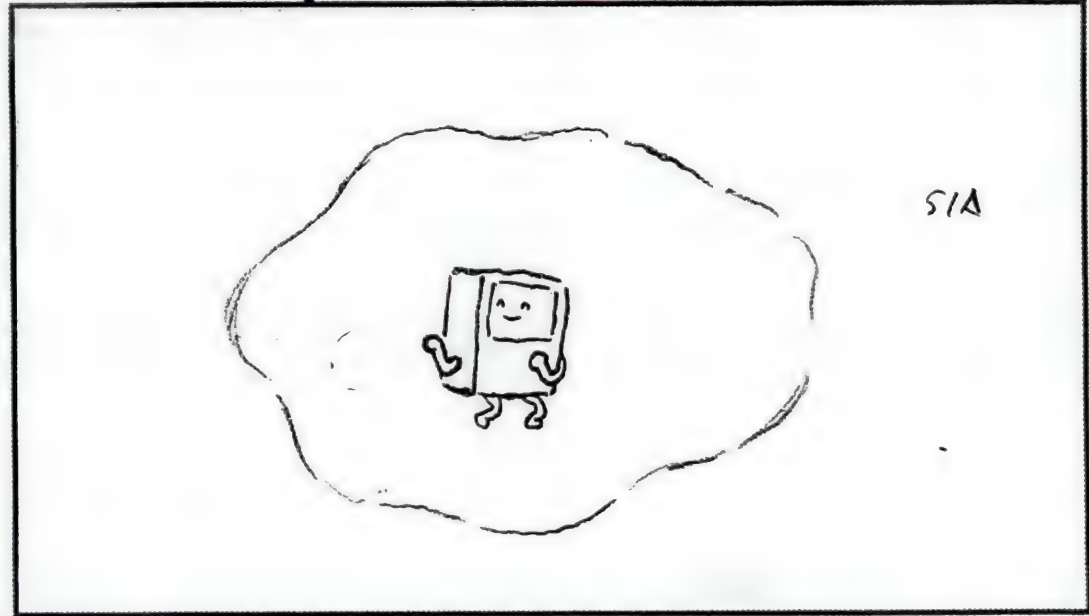
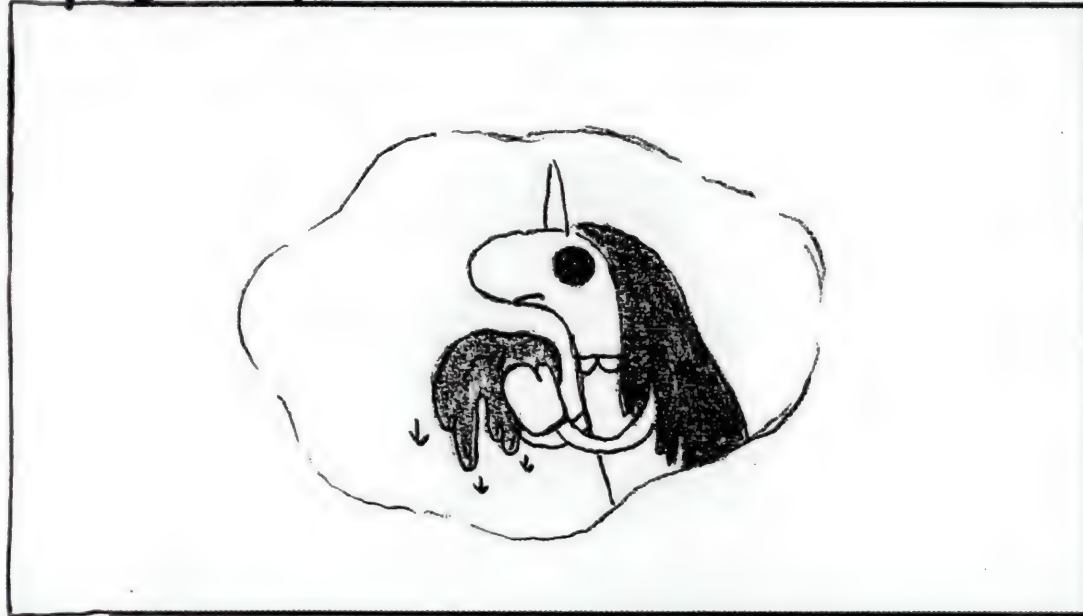


Sc. **168 cont** Pnl. **C** Bg.

day night

Sc. **168 cont** Pnl. **D** Bg.

day night



Dialog:

J: (O/S) AH!

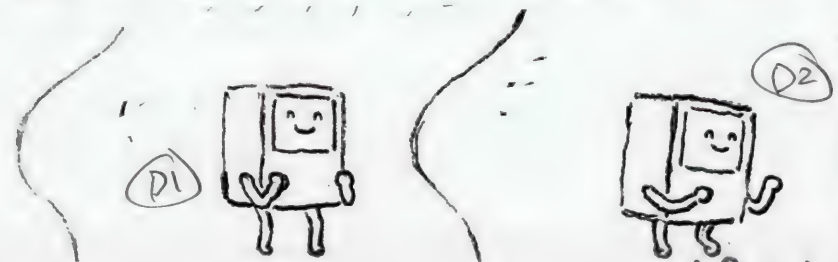
Action:

- LADY'S HAIR GOES BLACK/DROOPS
- PIE TURNS TO BLACK SLUDGE

- TRANS TO BMO
- BMO DANCING

JUL 07 2015

Timing:



EPISODE #

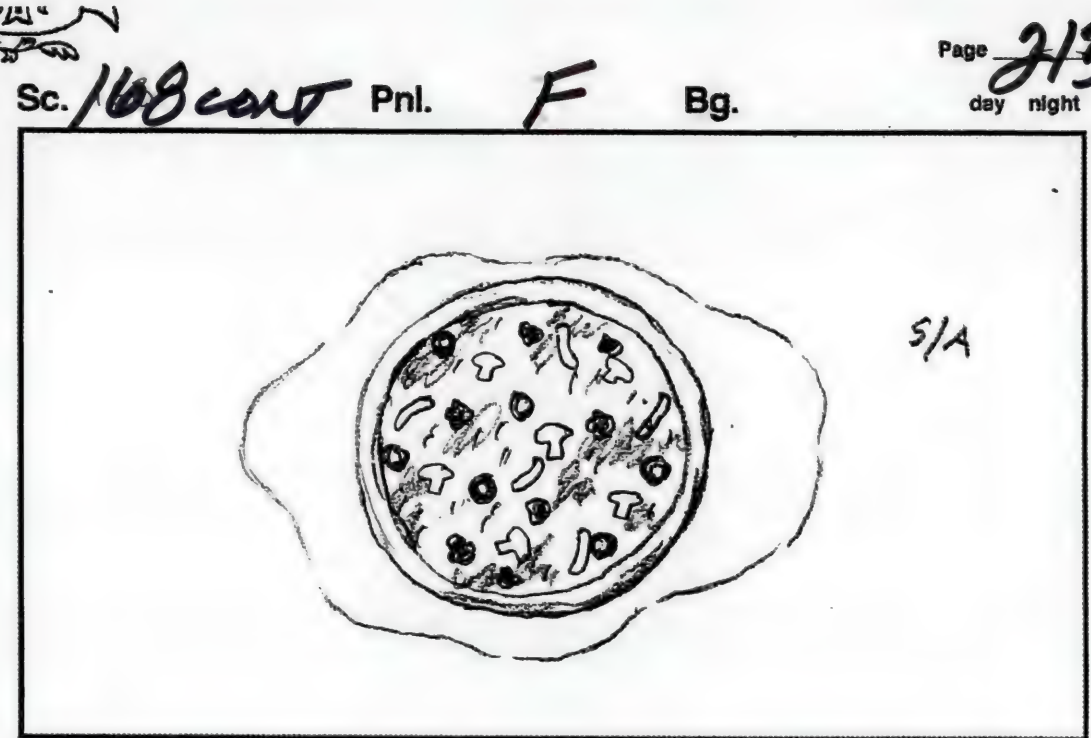
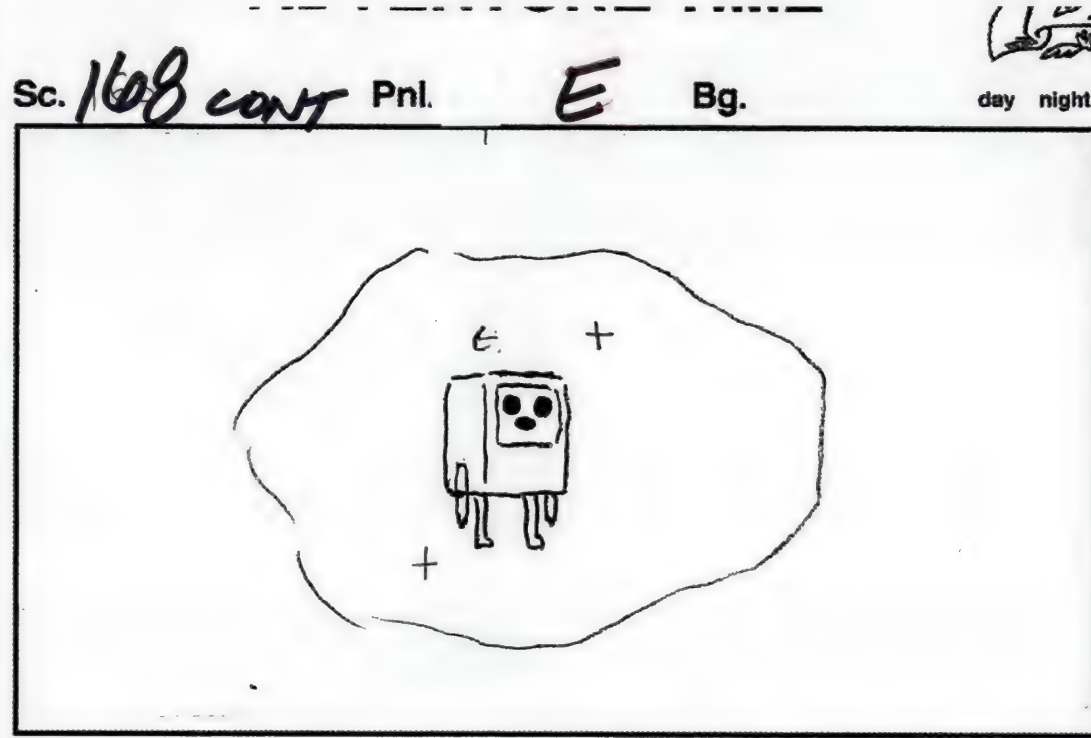
1034/220

Production:

1034/220

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1034/220



Dialog:
BMO: [OFF KEY SLOWER CREEPY SLOWER HUMMING]
[OR MAYBE TOTALLY DIFFERENT - LOUD ABRASIVE COMPUTER NOISES?]

Action:
- SWAYING SLOWLY
- BMO'S EYES AND MOUTH GO BLACK

Timing:
- SWAY CYCLE

Production:
JUL 07 2015

ADVENTURE TIME



Sc. **16B CONT** Pnl. **G** Bg.

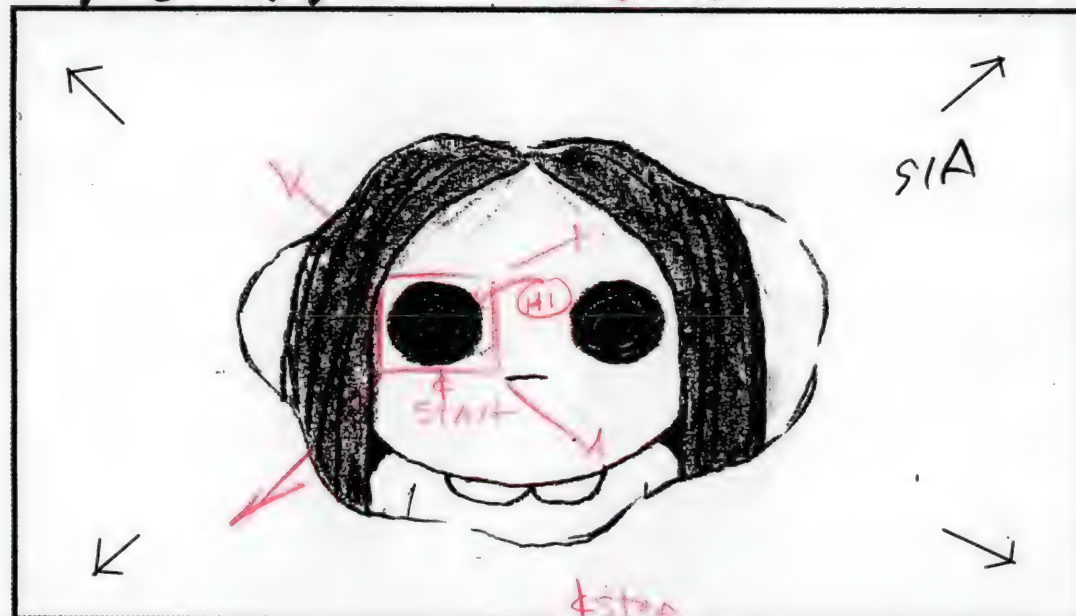
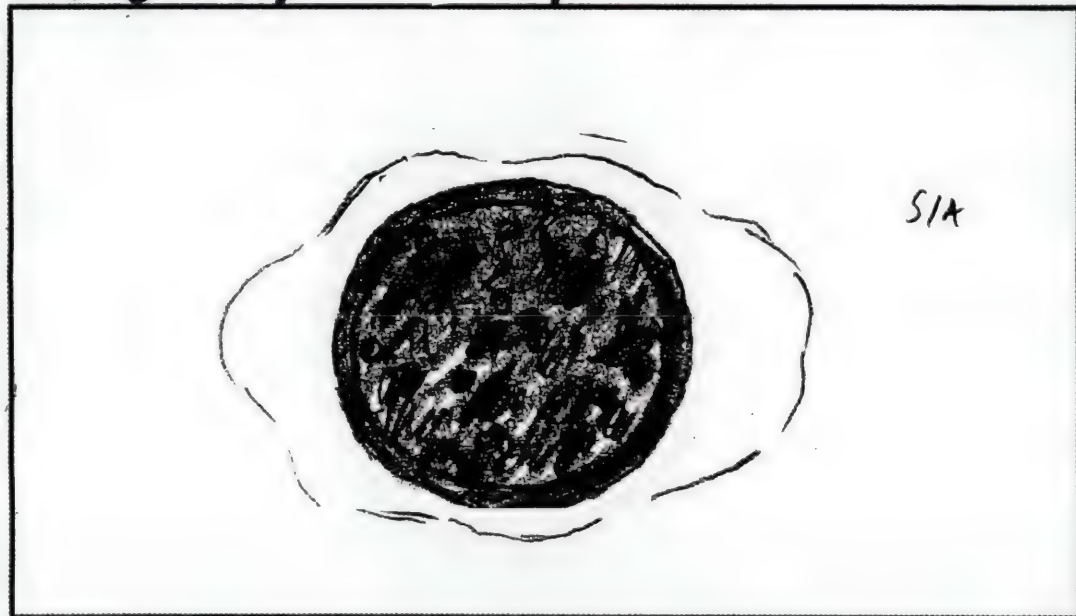
day night

Sc. **16B CONT** Pnl. **H2** Bg.

Page

day night

214
214A NEXT



Dialog:

Action: -PIZZA BECOMES
DARK AND
CREEPY.

Timing:

SFX : "PSYCHO" STRINGS
(OR SOMETHING)

Diag
truck
out

JUL 07 2015

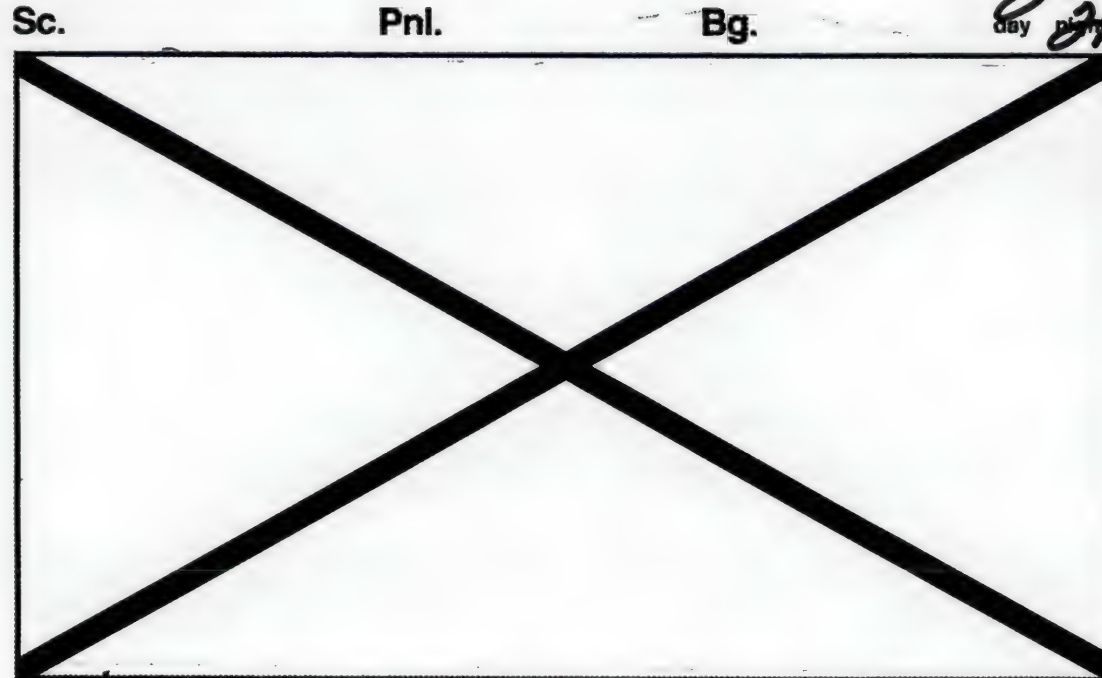
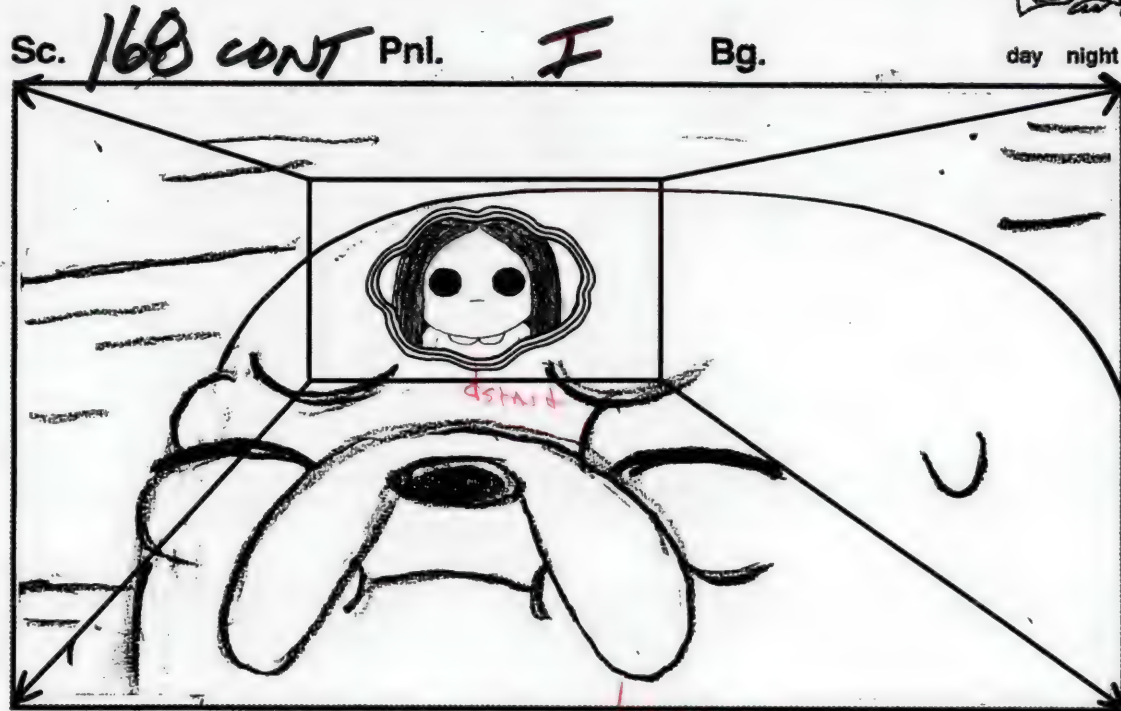
= QUICK TRUCK OUT TO REVEAL
CREEPY GIRL/PIZZA BECOMES
HER LEFT EYE, TURNS TOTALLY BLACK

EPISODE # **1034-220**

Production:

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1034/220



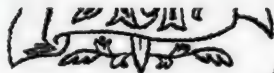
Dialog:	
Action:	- TRUCK OUT
Timing:	

JUL 07 2015

1034/220

Sc. 168 cont Pnl. J Bg.

day night



Sc. 168 cont Pnl. K Bg.

Page 215
day night



Dialog:

Action:

- THOUGHT BLOB VANISHES.

Timing:

⑤ NOOOOOOOOOO →

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EPISODE # 1034-221

Production:

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ADVENTURE TIME



Sc. 169

Pnl. A

Bg.

day night

Sc. 169 CONT Pnl. B

Bg.

Page 216
day night



Dialog:

⑤ ... ○ ○ ○ ○ →

⑤ PIZZA'S CREEPY
NOW...

Action:

JUL 07 2015

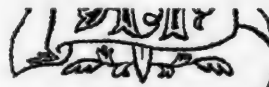
Timing:

EPISODE # 1034-220

Production:

1034/220

1034/220



Sc. 169 CONT

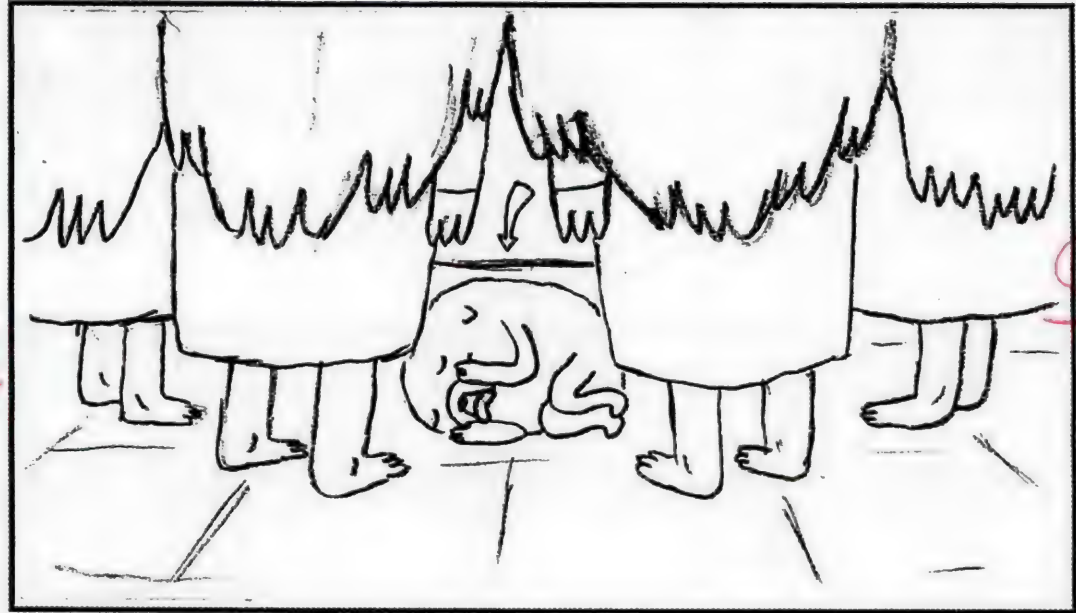
Bg.

day night

Sc. 169 CONT

Bg.

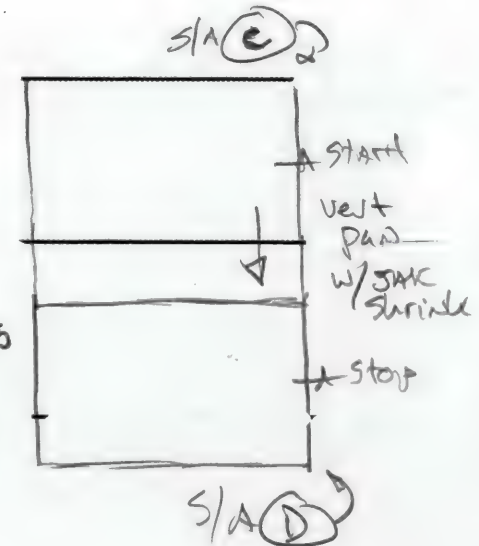
day night



⑤ (SUBBING)

- J SHRINKS
- PAN w/ JAKE.

JUL 07 2015



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Production:

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1034/220

1034/220

ADVENTURE TIME



Sc. 170

Pnl. A

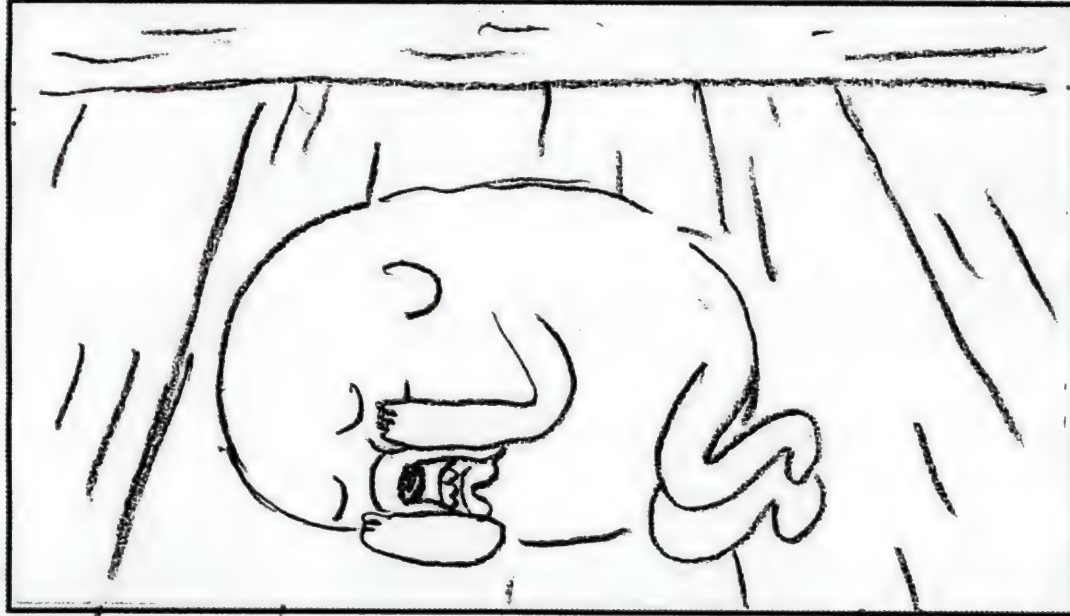
Bg.

day night

Sc. 170 cont Pnl. B

Bg.

Page 218
day night



Dialog:

(J) YOU WIN, ALRIGHT?
YOU'RE MAD CREEPY-

Action:

JUL 07 2015

Timing:

EPISODE # 1034-220

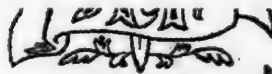
Production:

1034/220

Sc. 170 CONT Pnl. C

Bg.

day night

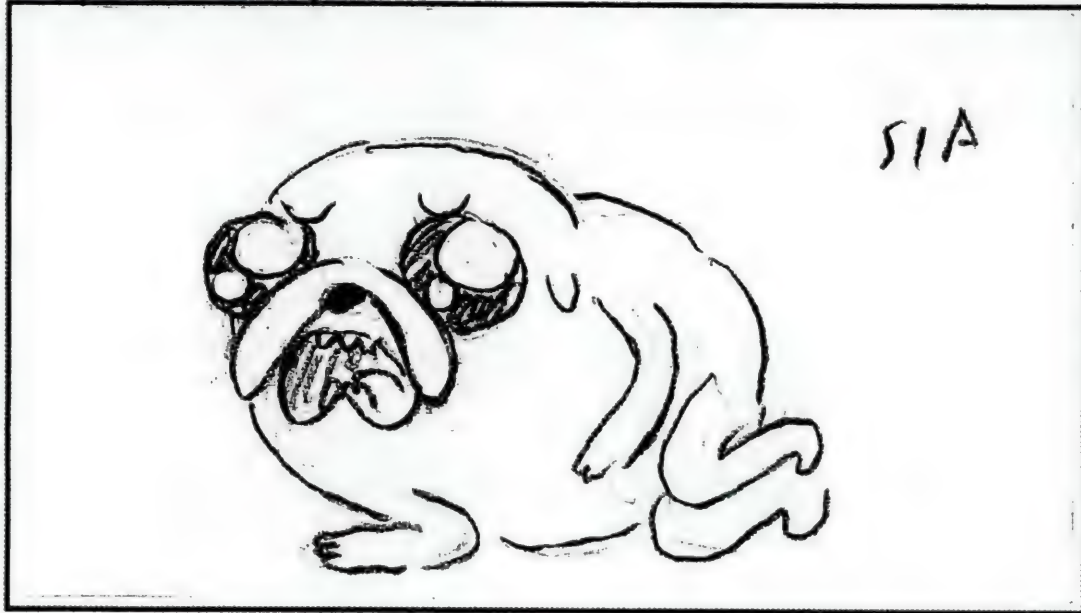


Sc. 171

Pnl. A

Bg.

Page 219
day night



Dialog:

Ⓜ DO WHAT YOU WILL
YOU GLOBLESS BLANK-EYED
GIRLS!

Action:

Timing:

JUL 07 2015

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1034/220

1034/220

1034/220

ADVENTURE TIME



Sc. 171 CONT Pnl. B

Bg.

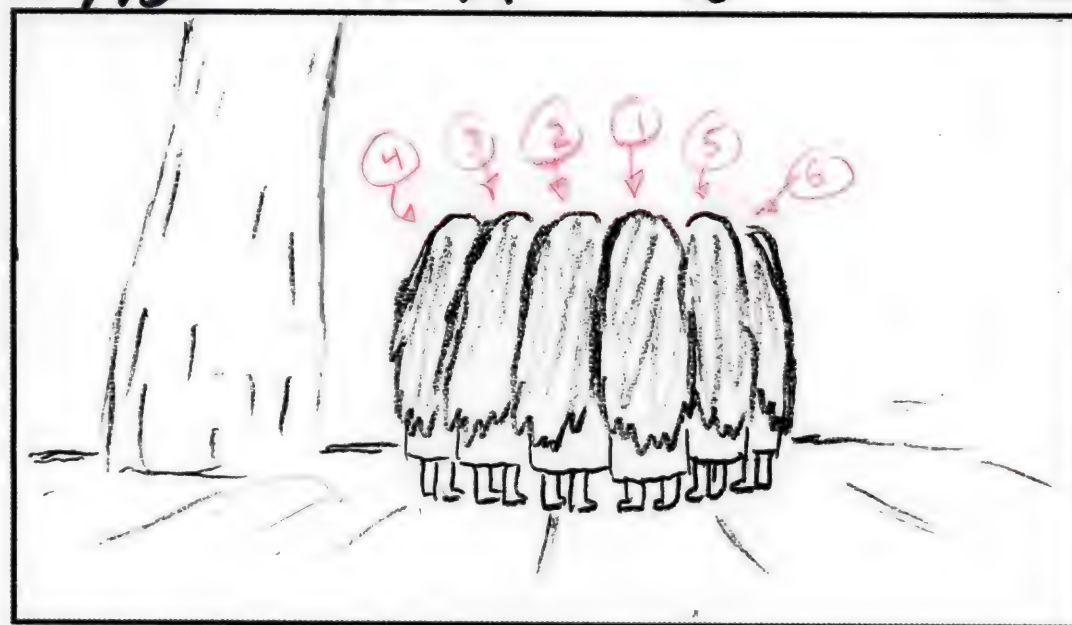
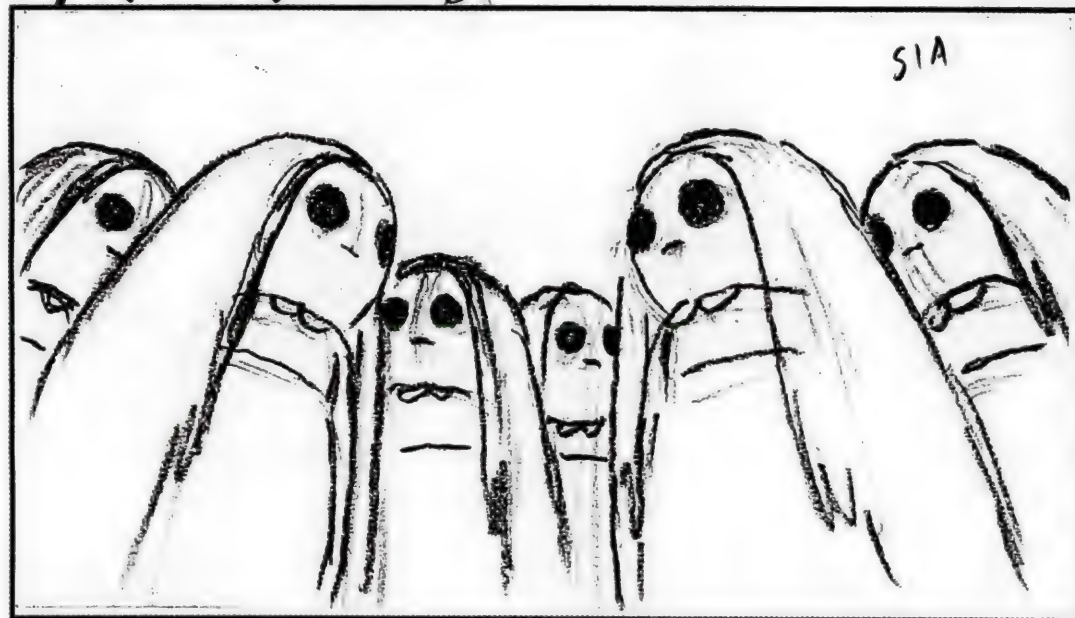
day night

Sc. 172

Pnl. A

Bg.

Page 270
day night



Dialog:

Action:

- GIRLS LOOK AT EACH OTHER.

JUL 07 2015

Timing:

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Production:

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1034/220

ADVENTURE TIME



Page **221**

Sc. **172 CONT** Pnl. **B**

Bg.

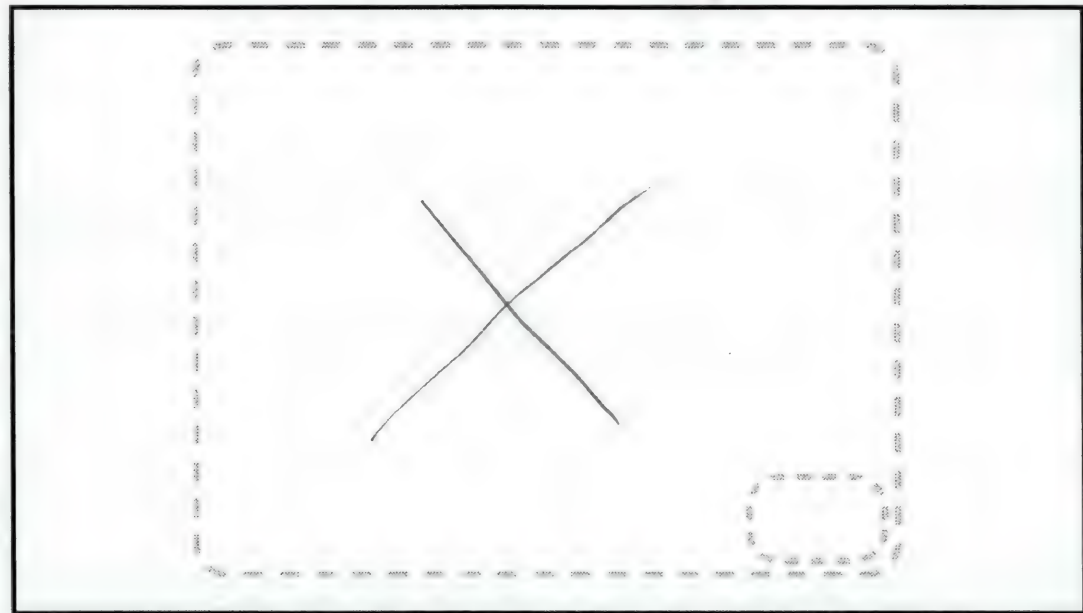
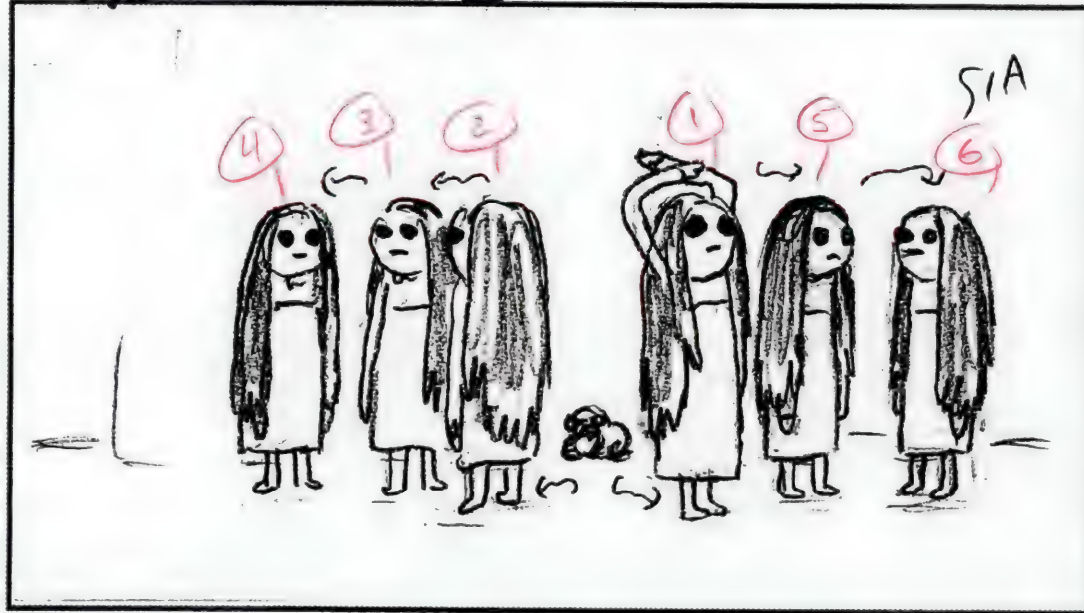
day night

Sc.

Pnl.

Bg.

day night



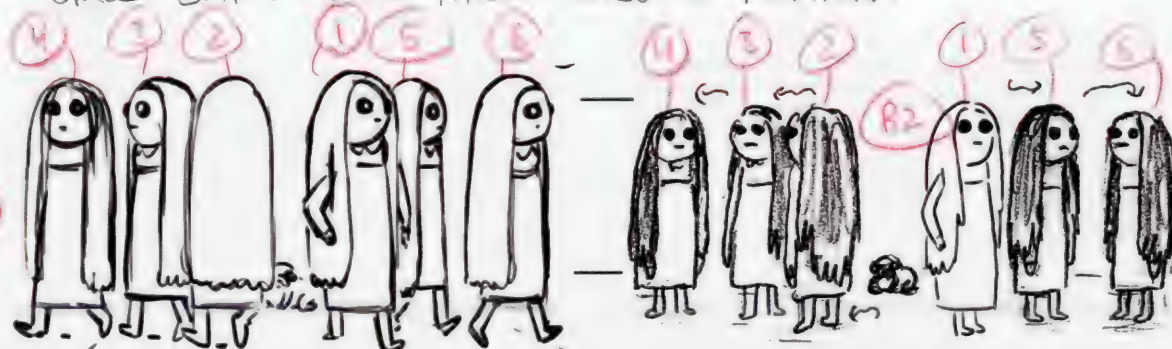
Dialog:

Action:

- GIRLS SHIFT INTO MORE CASUAL POSITION.

Timing:

JUL 07 2015



EPISODE #

Production:

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ADVENTURE TIME

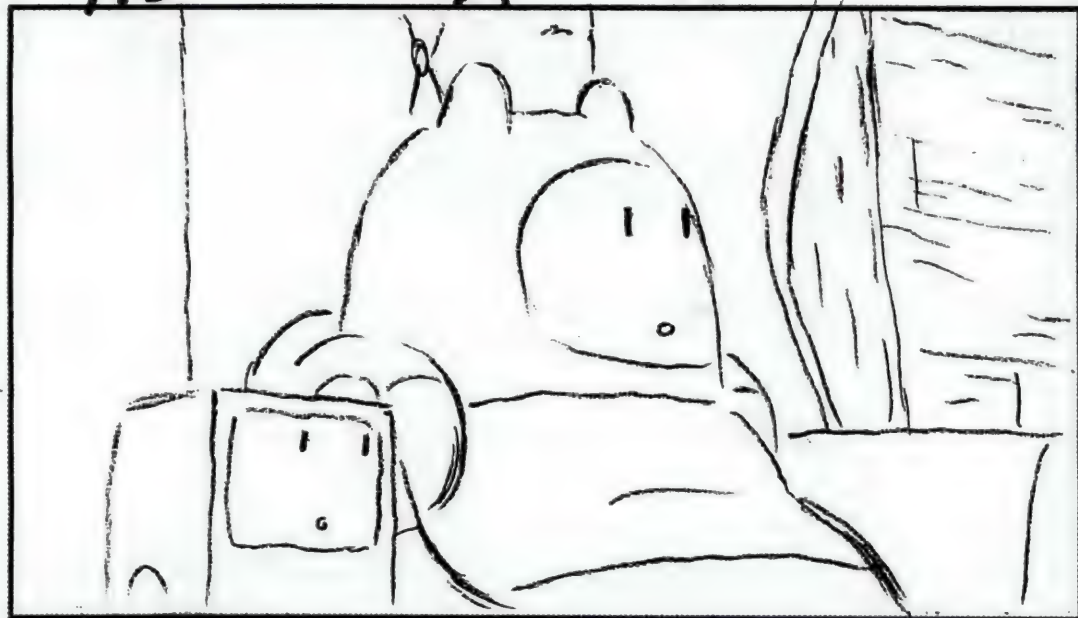


Sc. **173**

Pnl. **A**

Bg.

day night



Sc. **174**

Pnl. **A**

Bg.

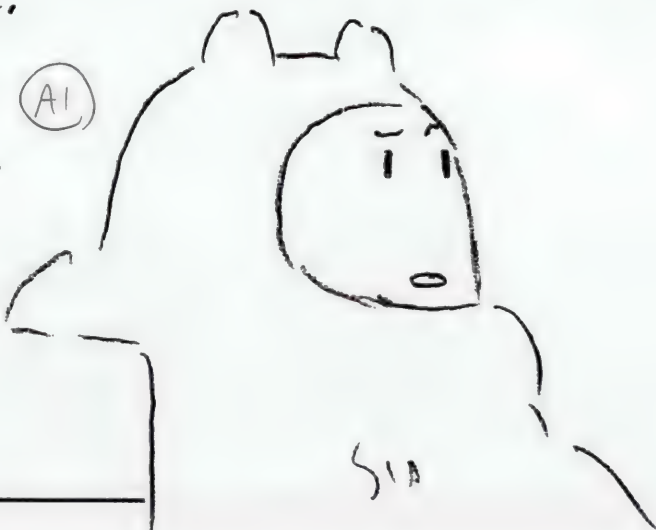
day night



Dialog:

F: Uh...

A:



Action:

Timing:

JUL 07 2015

EPISODE # 1034-220

Production:

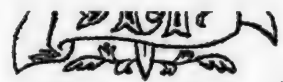
1034/220

1034/220

1034/220

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ADVENTURE TIME



Sc. 174 cont Pnl. B

Bg.

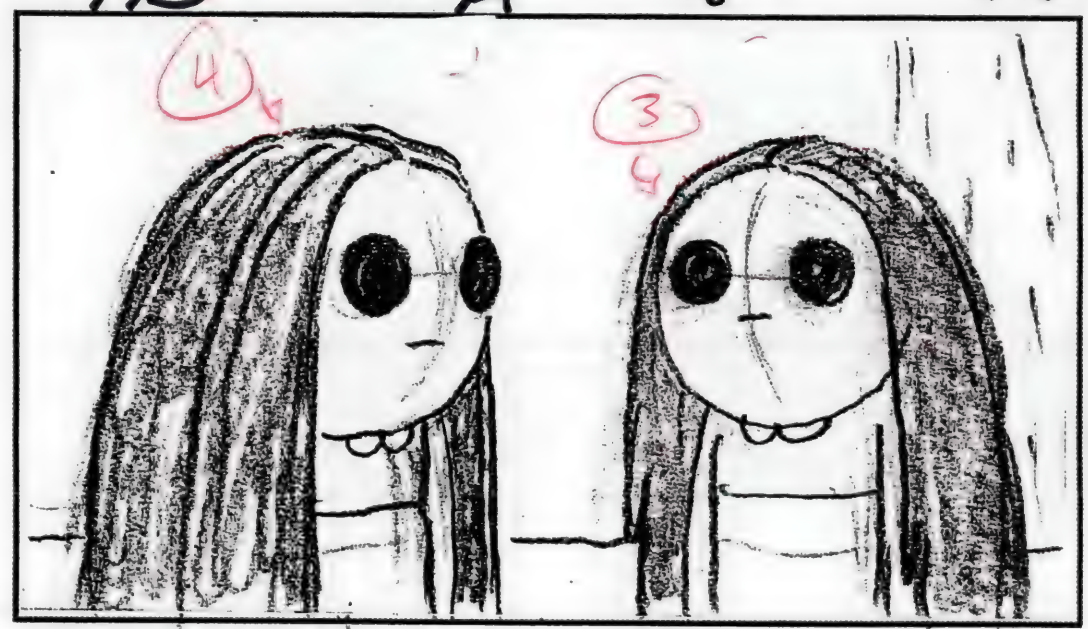
day night

Sc. 175

Pnl. A

Bg.

Page 223
day night



Dialog:	(J): WHA---?
Action:	
Timing:	

JUL 07 2015

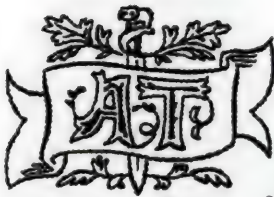
EPISODE # 1034-220

Production:

1034/220

1034/220

ADVENTURE TIME



Sc. 175 cont Pnl. B

Bg.

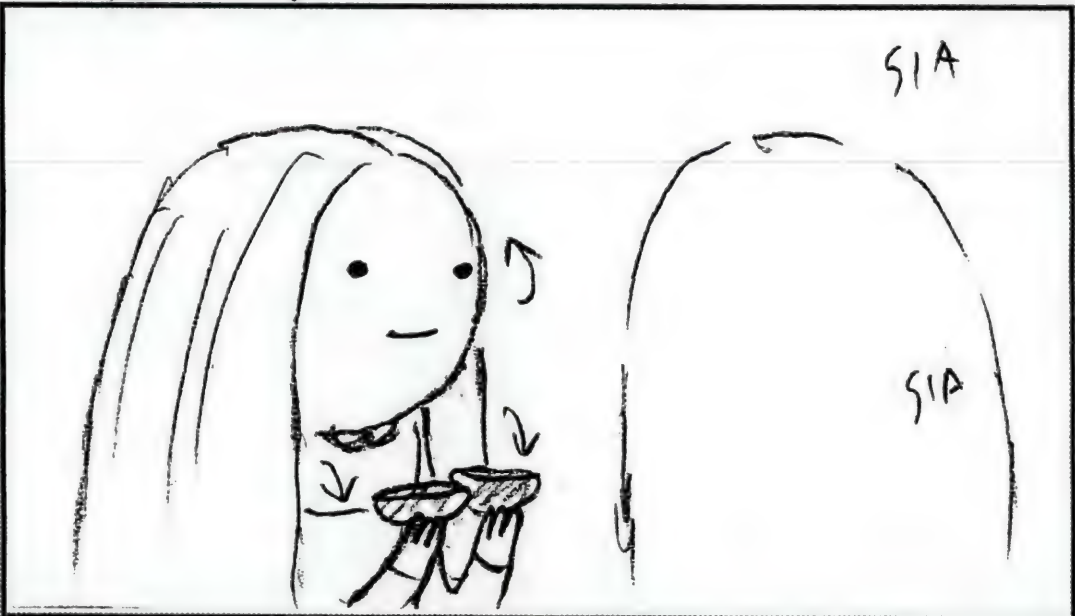
day night



Sc. 175 cont Pnl. C

Bg.

day night



Dialog:

SFX = POP POP

Action:

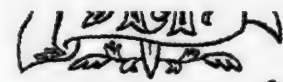
- GIRL POPS OFF FAKE BLANK JUL 10 7 2015

Timing:

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ADVERTORIAL TITLE



Sc. 175 CONT Pnl. D

Bg.

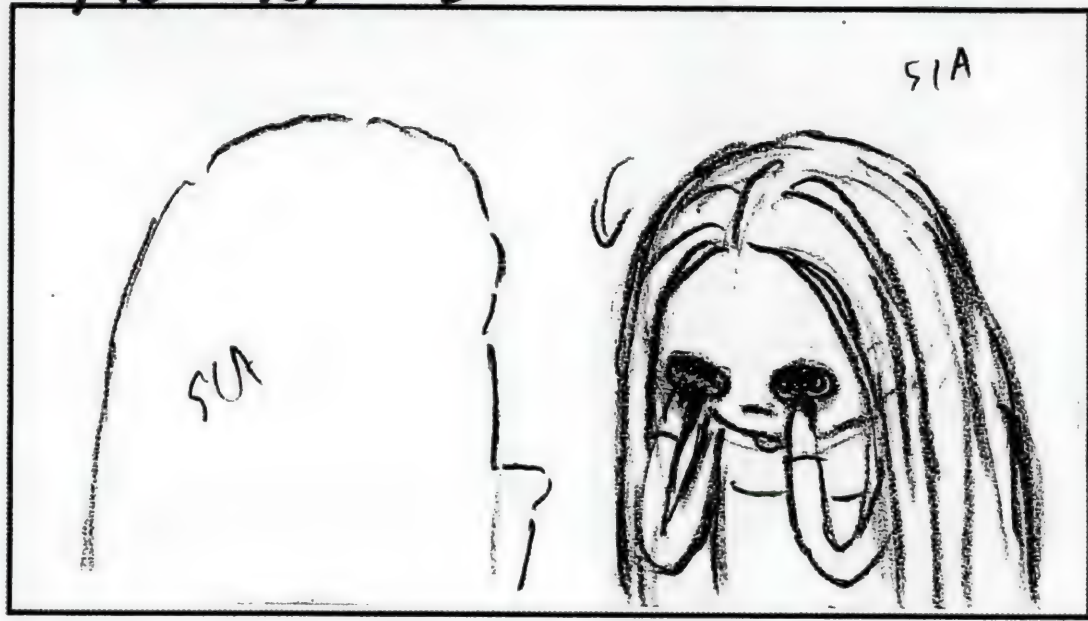
day night

Sc. 175 CONT Pnl.

E

Bg.

Page 225
day night



Dialog:	SFX = *POP-POP*
Action:	- 2 ND GIRL POPS OFF FAKE EYES.
Timing:	JUL 07 2015

EPISODE # 1034-220

Production:

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1034/220

1034/220

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ADVENTURE TIME

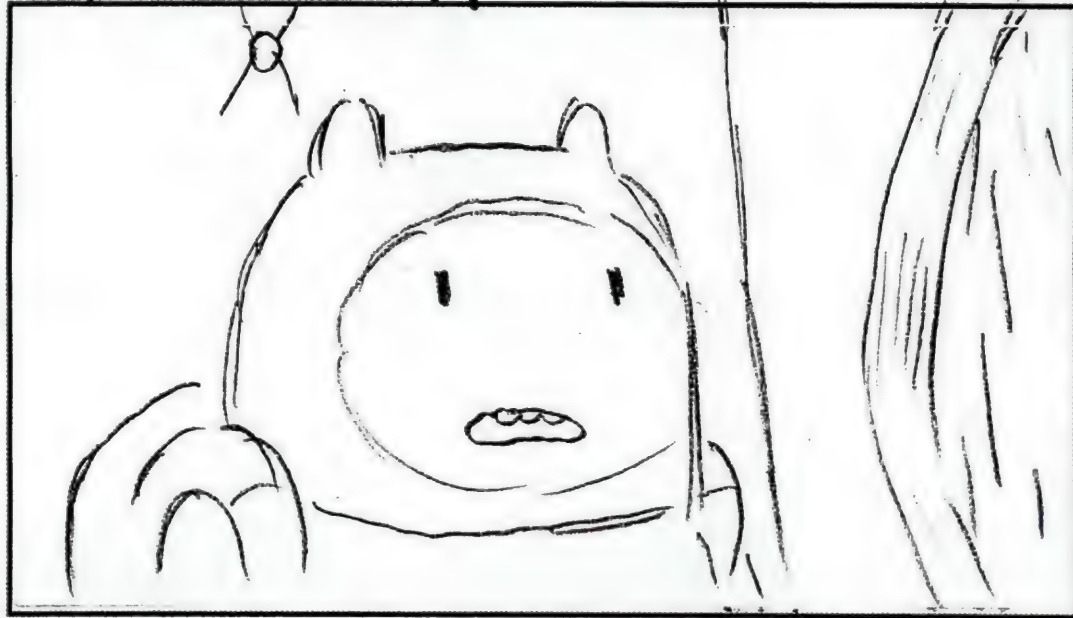


Sc. 176

Pnl. A

Bg.

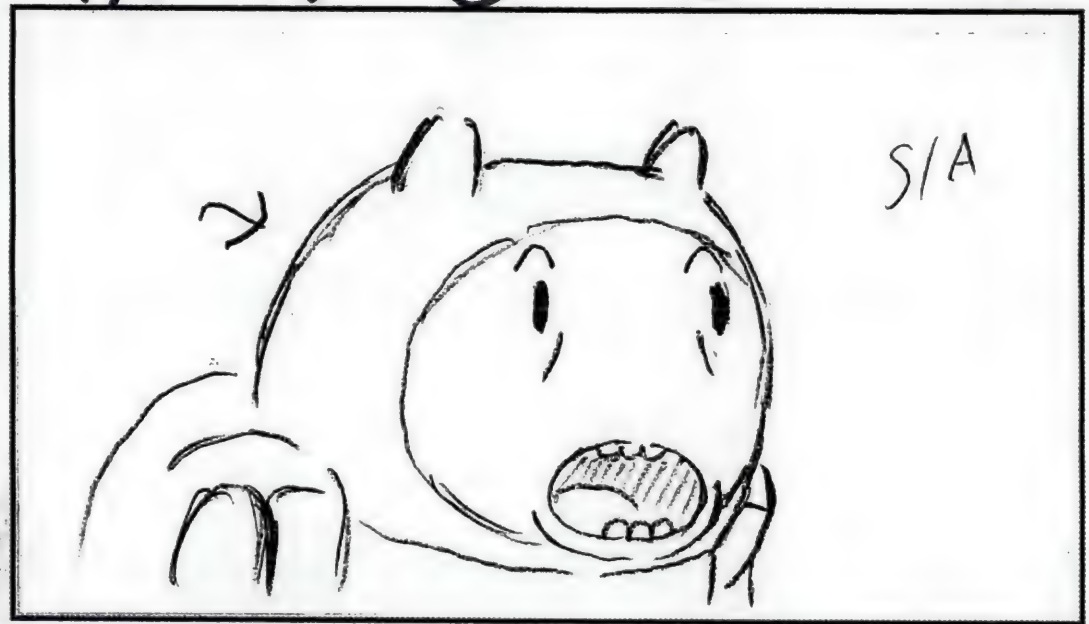
day night



Sc. 176 cont Pnl. B

Bg.

Page 226
day night



Dialog:

(SP)

(F) : ...

Action:

JUL 07 2015

Timing:

EPISODE # 1034-220

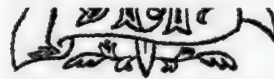
Production:

1034/220

1034/220

1034/220

ADVENTURE TIME



Sc. 177

Pnl. A

Bg.

day night

Sc. 177 cont Pnl. B

Bg.

Page 227
day night



Dialog:

⑤ WHAT...THE...BUTT FUZZ--
[SLOW, BUILDING]

Action:

Timing:

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EPISODE # 1034-220

Production:

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1034/220

1034/220

ADVENTURE TIME



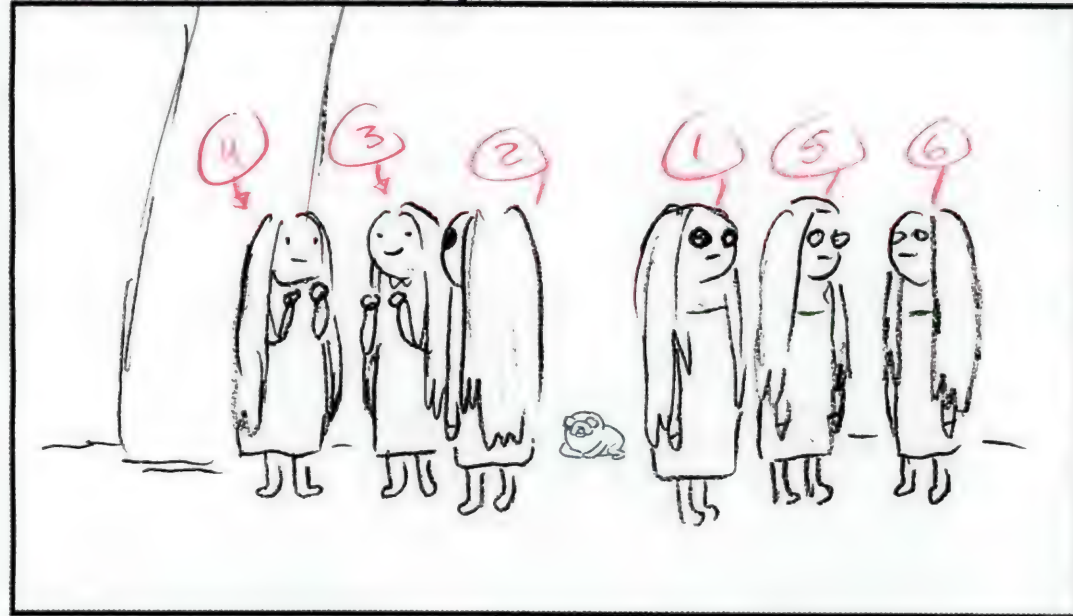
Page **228**

Sc. **178**

Pnl. **A**

Bg.

day night



Sc. **178 CONT** Pnl. **B**

Bg.

day night



Dialog:

5: CONTACT LENSES ??!

Action:



Timing:

-OTHER GIRLS GRAB FAKE EYES.

JUL 07 2015

EPISODE # 1034-220

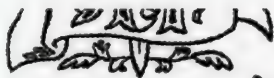
Production:

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1034/220

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ADVENTURE TIME



Sc. 178 CONT Pnl. C

Bg.

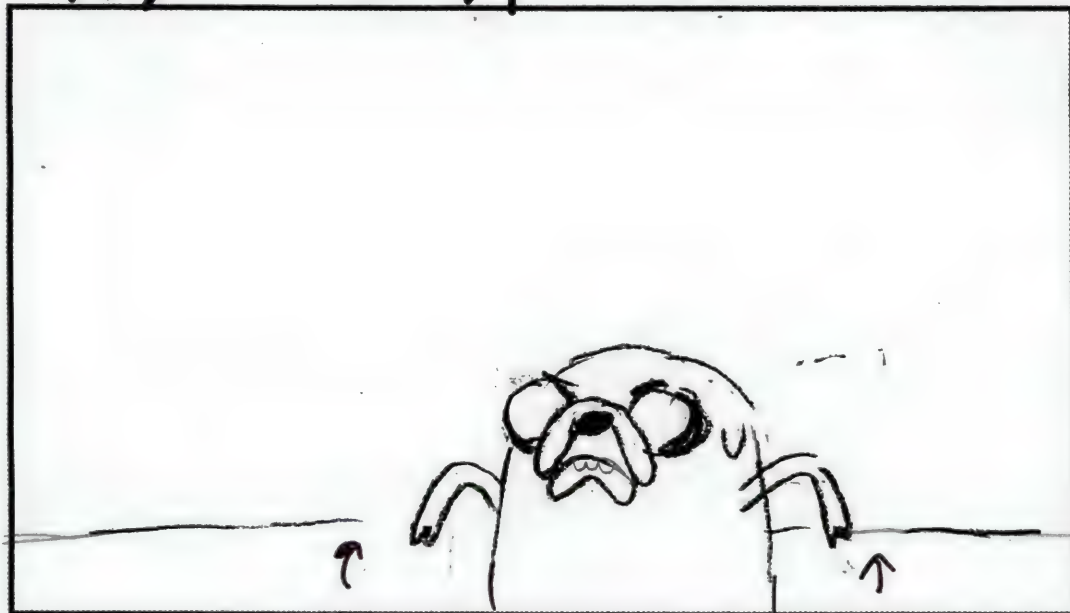
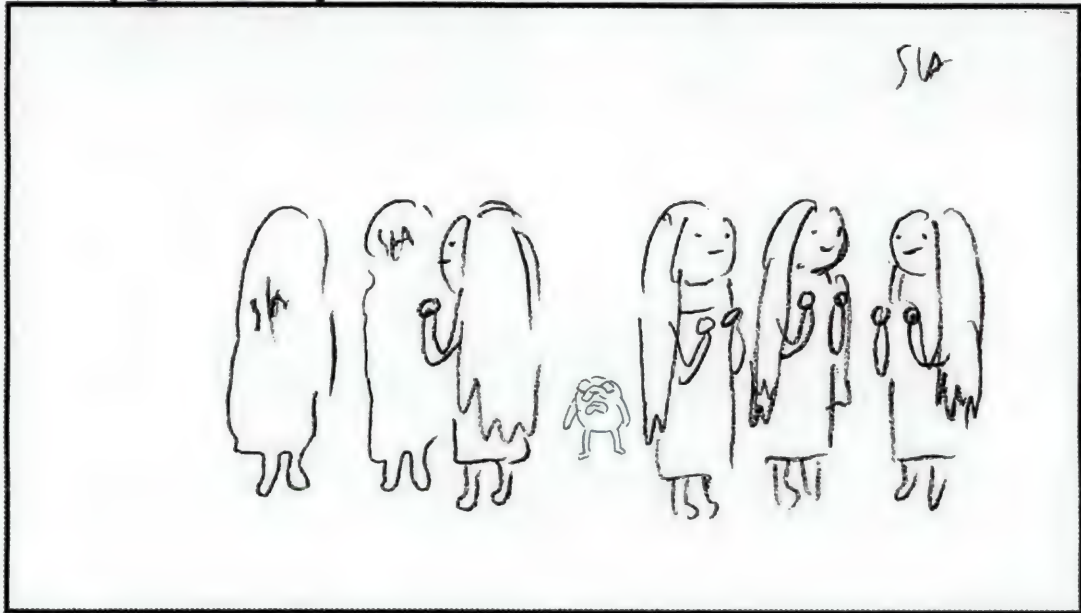
day night

Sc. 179

Pnl. A

Bg.

Page 229
day night



Dialog:

SFX: POP POP
POP POP POP POP POP POP
POP POP POP POP

Action:

— THE REST TAKE OUT THEIR
CONTACT LENSES

Timing:



1034-220

EPISODE #

1034/220

Production:

1034/220

1034/220

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Sc. 179 cont B

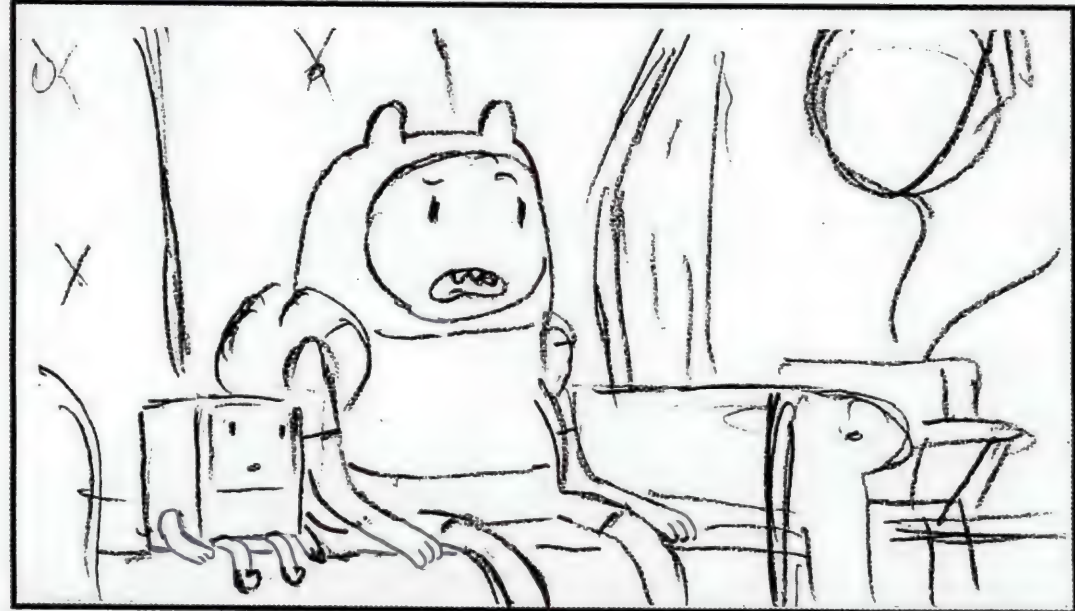


Sc. 180

Pnl. A

Bg.

Page 230
day night



Dialog:

(J)

Baloney!

Action:

- J GROWS BACK TO
NORMAL SIZE / POINTS
- ADJ W/ JAKE

JUL 07 2013

Timing:

EPISODE # 1034-220

1034/220

Production:

1034/220

1034/220

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ADVENTURE TIME



Sc. 180 cont Pnl. B

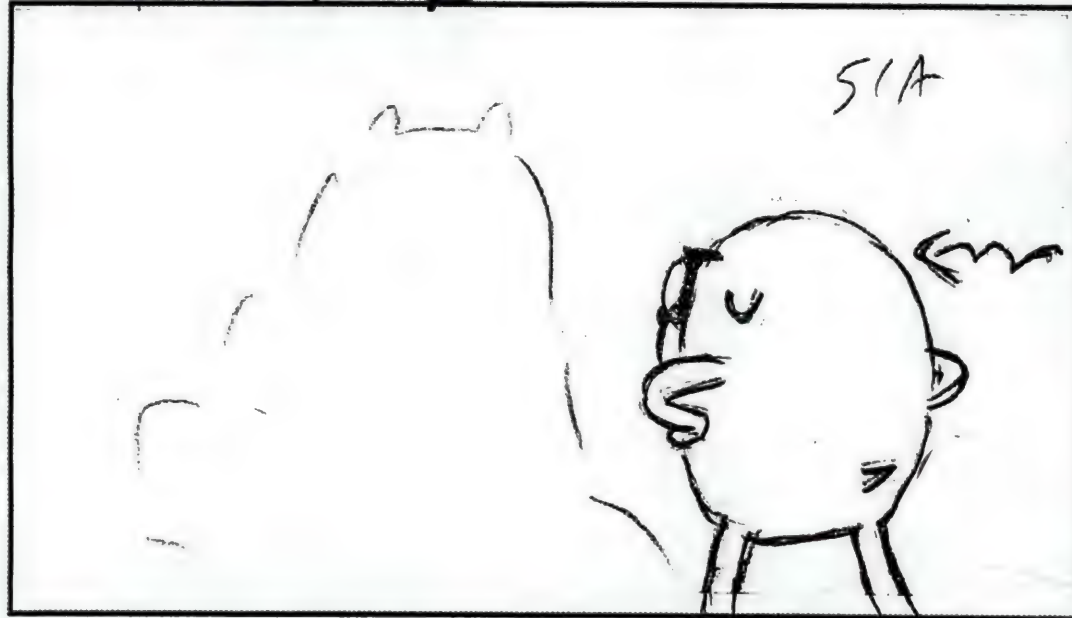
Bg.

day night

Sc. 180 cont Pnl. C

Bg.

Page 231
day night



Dialog:

⑦ NOTHIN' BUT SOME
KIDS, PLAYIN' →

Action:

- J. STRIDES ANGRILY ON/S.

Timing:

① A DUMB PRANK!



JUL 07 2011



EPISODE #

1034-220

1034/220

PRODUCTION

1034/220

ADVENTURE TIME



Page **232**

Sc. **181**

Pnl. **A**

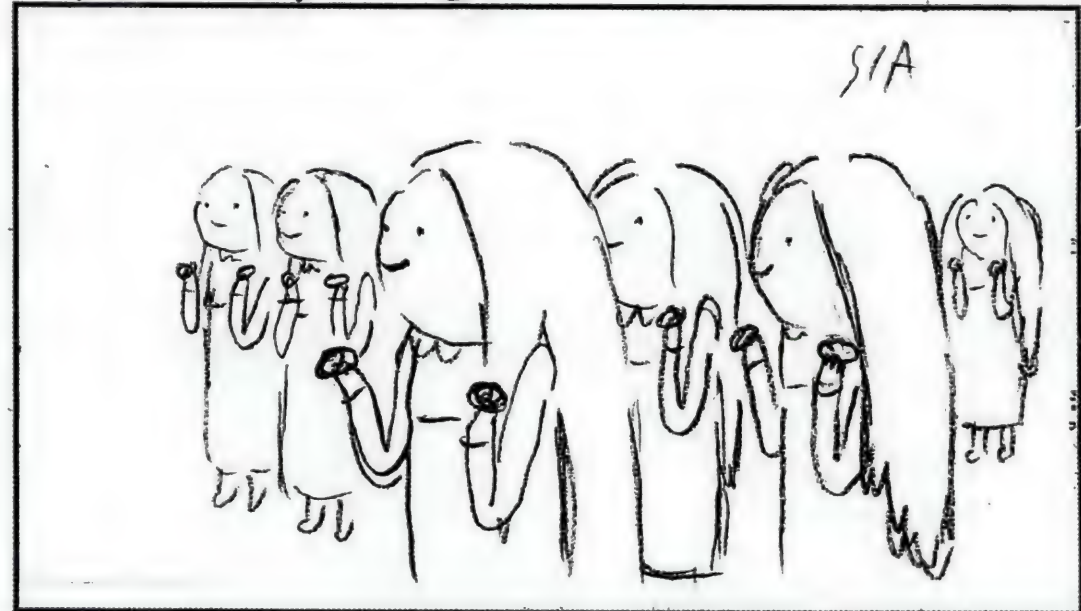
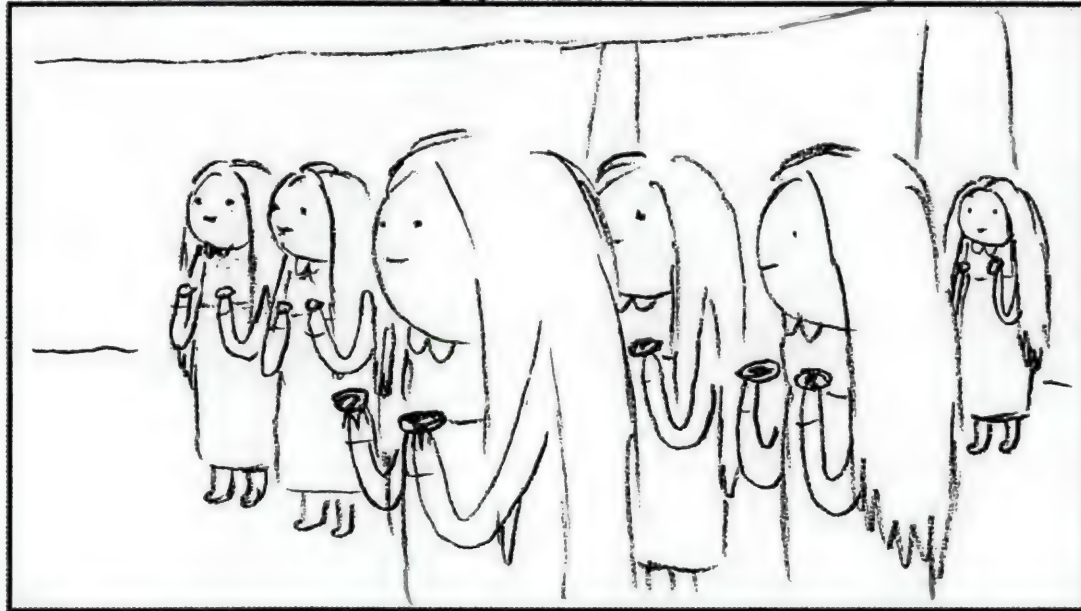
Bg.

day night

Sc. **181 CONT** Pnl. **B**

Bg.

day night



Dialog:

Action:

- GIRLS SHRUG AND SMILE.

JUL 07 2015

Timing:

EPISODE #

Production:

1034/220

1034/220

1034/220

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ADVENTURE TIME



Sc. 181 CONT Pnl. C

Bg.

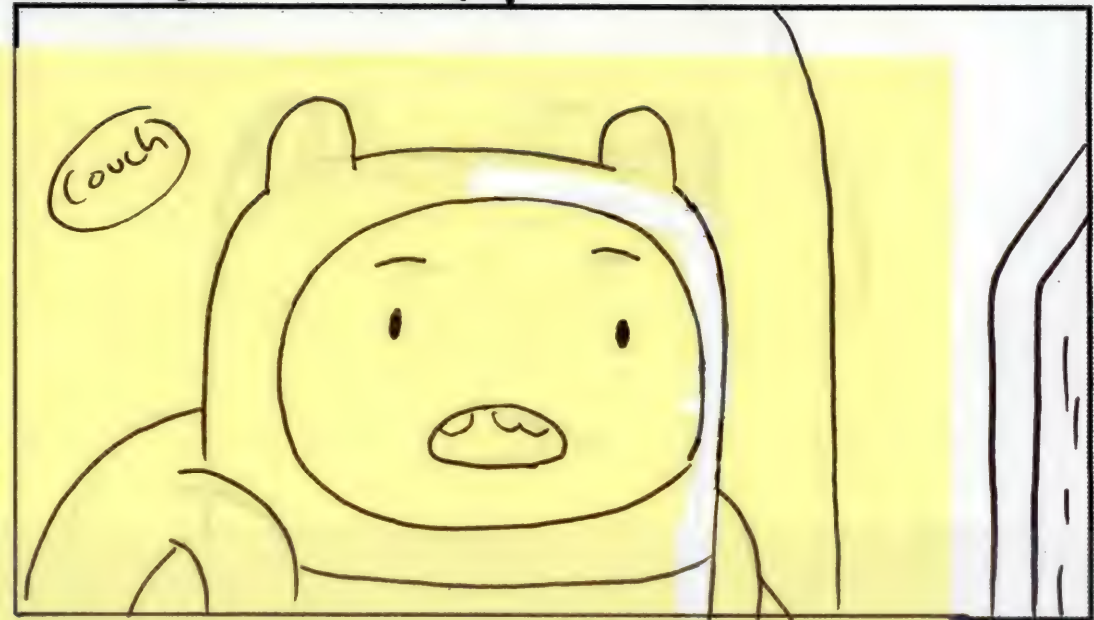
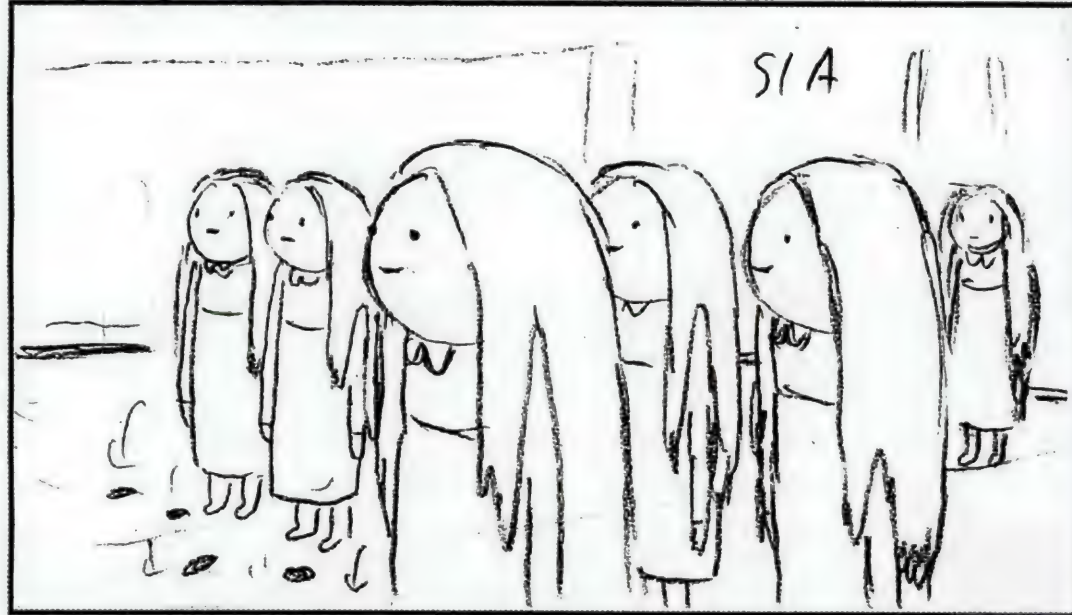
day night

Sc. 182

Pnl. A

Bg.

Page 253
day night



Dialog:

SFX: * CLATTER *

ⓕ MAN, THIS WHOLE TIME
THEY WERE.

Action:

- DRAP CONTACT LENSES

JUL 07 2015

Timing:

EPISODE # 1034-220

Production:

1034/220

1034/220

ADVENTURE TIME

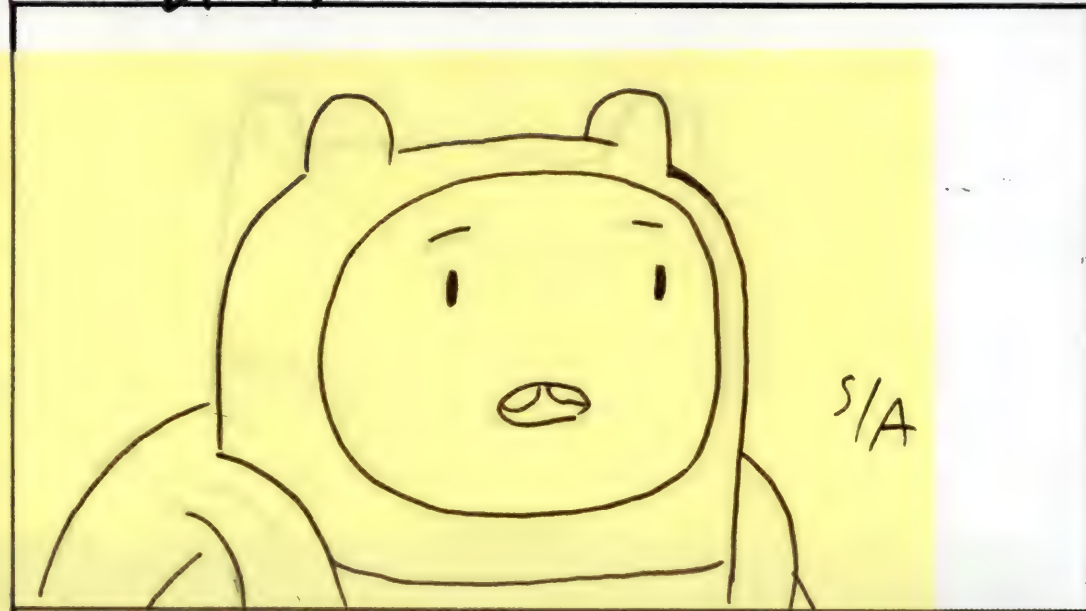


Page **234**
day night

Sc. **182 CONT** Pnl. **B**

Bg.

day night

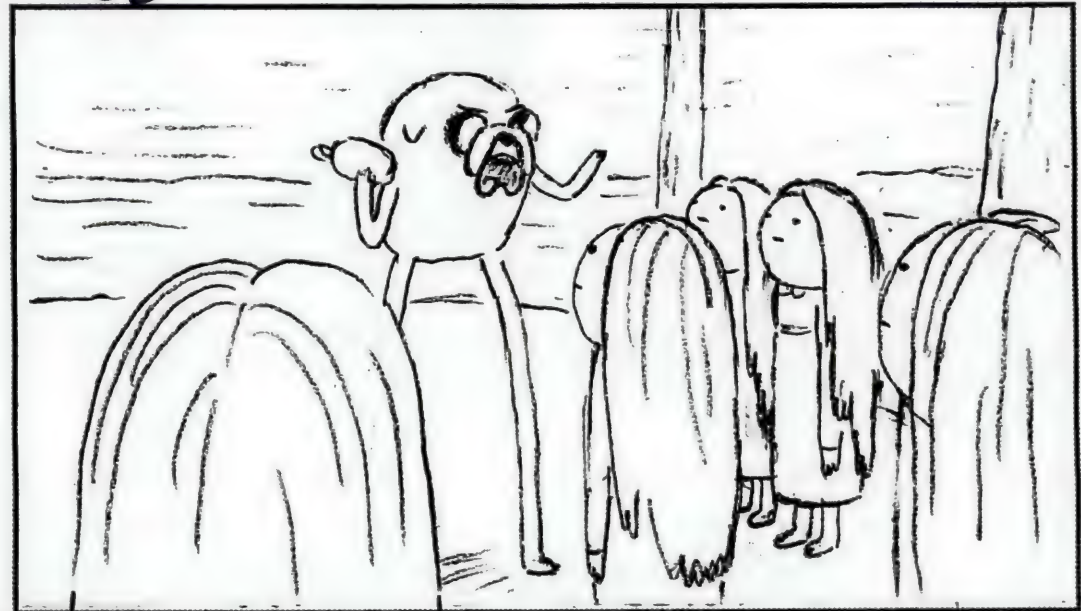


Sc. **183**

Pnl. **A**

Bg.

day night



EPISODE #

1034/220

Dialog:

(F) JUST REGULAR GIRLS--

(J): WHERE ARE YOUR PARENTS HUH?

Action:

Timing:



JUL 07 2011

Production:

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1034/220

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ADVENTURE TIME



Page **235**

Sc. **183 cont** Pnl. **B**

Bg.

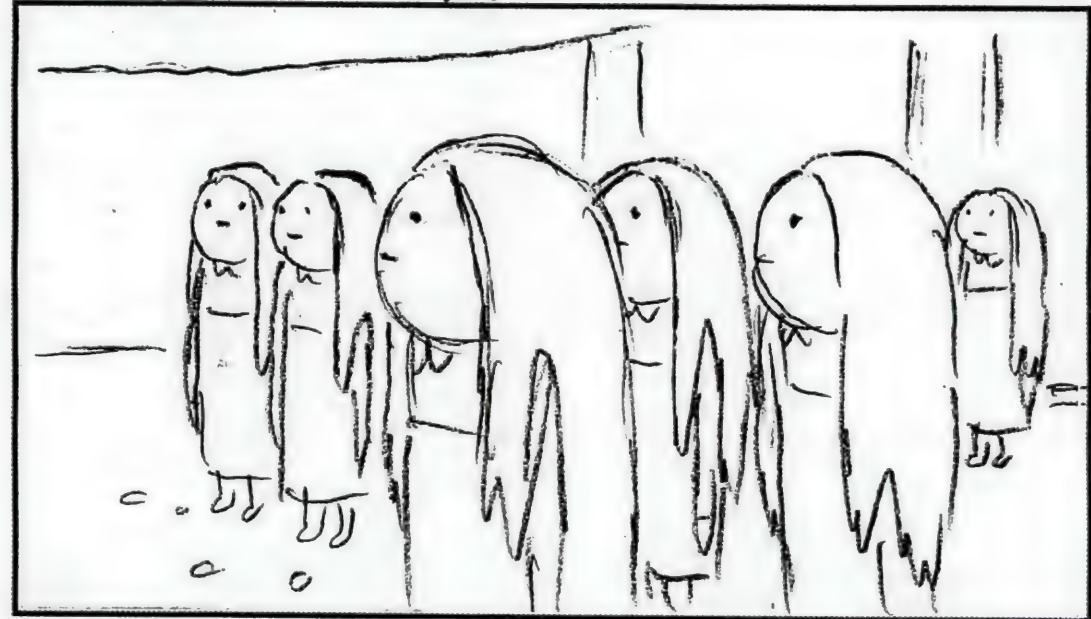
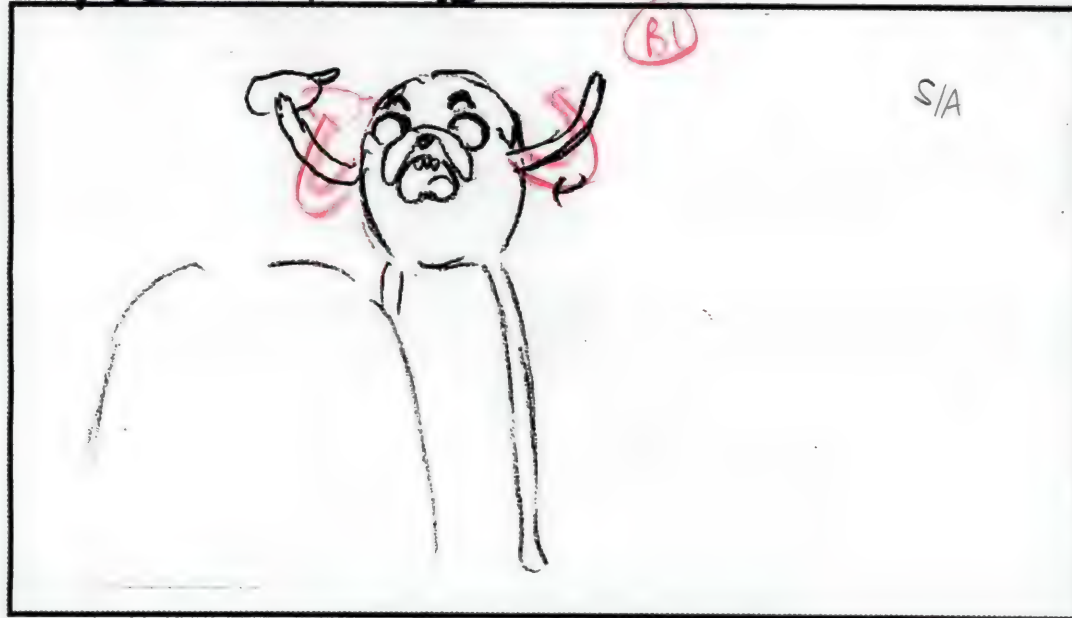
day night

Sc. **184**

Pnl. **A**

Bg.

day night



Dialog:

⑤ YOU GUYS ARE
GOIN TO JAIL!
YA HEAR?

Action:

JUL 07 2015

Timing:

EPISODE # 1034-220

Production:

1034/220

1034/220

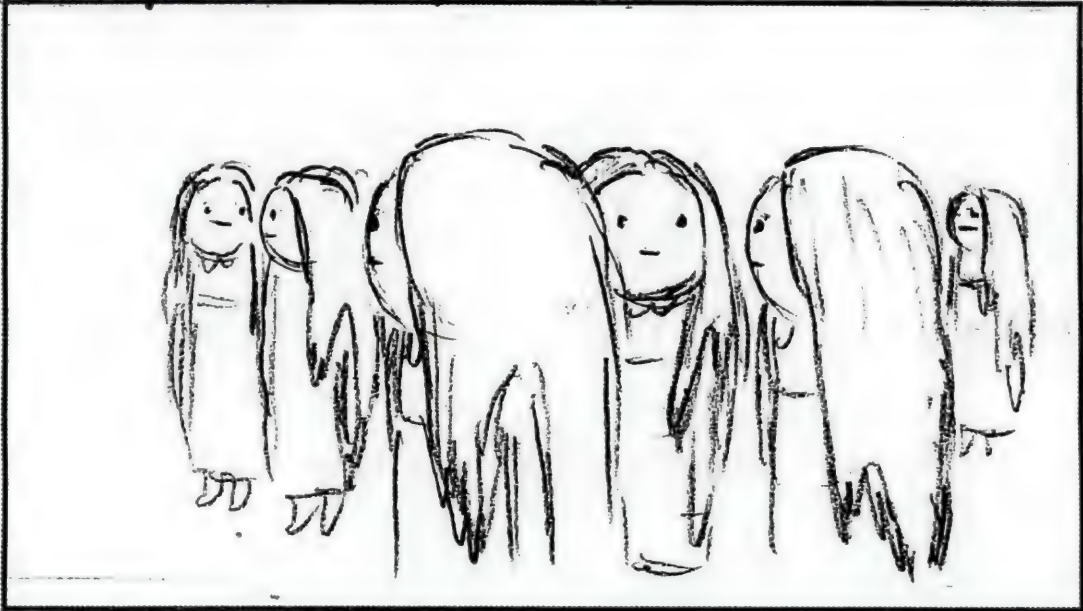
ADVENTURE TIME



Sc. 184 cont Pnl. B

Bg.

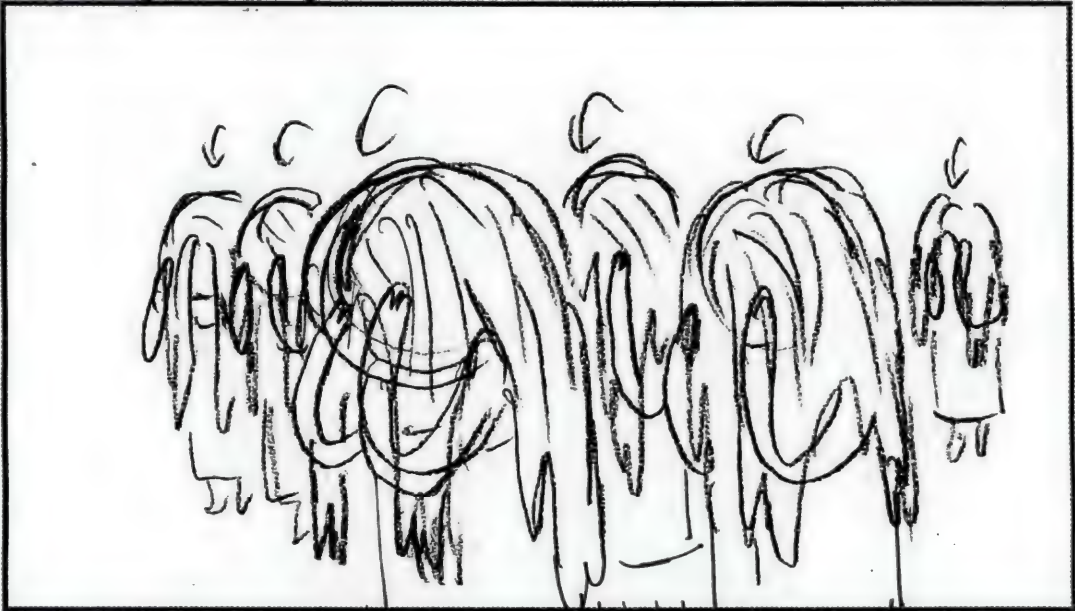
day night



Sc. 184 cont Pnl. C

Bg.

day night



Dialog:	
Action:	- GIRLS GLANCE AT EACH OTHER, LOOK BACK UP. PNL. A, B, A
Timing:	- GIRLS STOOP THEIR HEADS AND PUT THEIR HANDS ON THEM. JUL 07 2015

EPISODE #

Production:

1034/220

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ADVENTURE TIME



Sc. 184 CONT Pnl. D Bg.

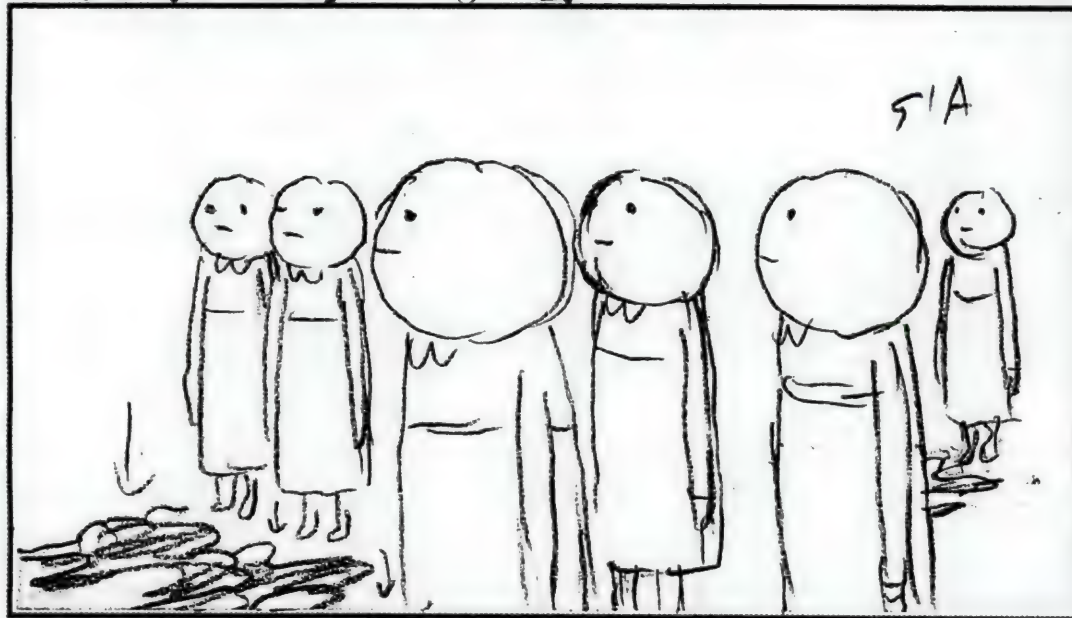
day night

Sc. 185

Pnl. A

Bg.

Page 237
day night



Dialog:

Action:

= PVU OFF = WLG ?

Timing:

ANIMATE THROUGH
POSE (DI)

(DI)



JUL 07 2015

EPISODE # 1034-220

Production:

1034/220

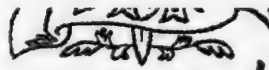
1034/220

1034/220

Sc. 185 cont Pnl. B

Bg.

day night



Sc. 186

Pnl. A

Bg.

Page

238

day night



Dialog:

Action:

Timing:

= F + GMD REACT

J: [BLINK]



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1034/220

1034/220

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ADVENTURE TIME



Sc. 186 cont Pnl. B

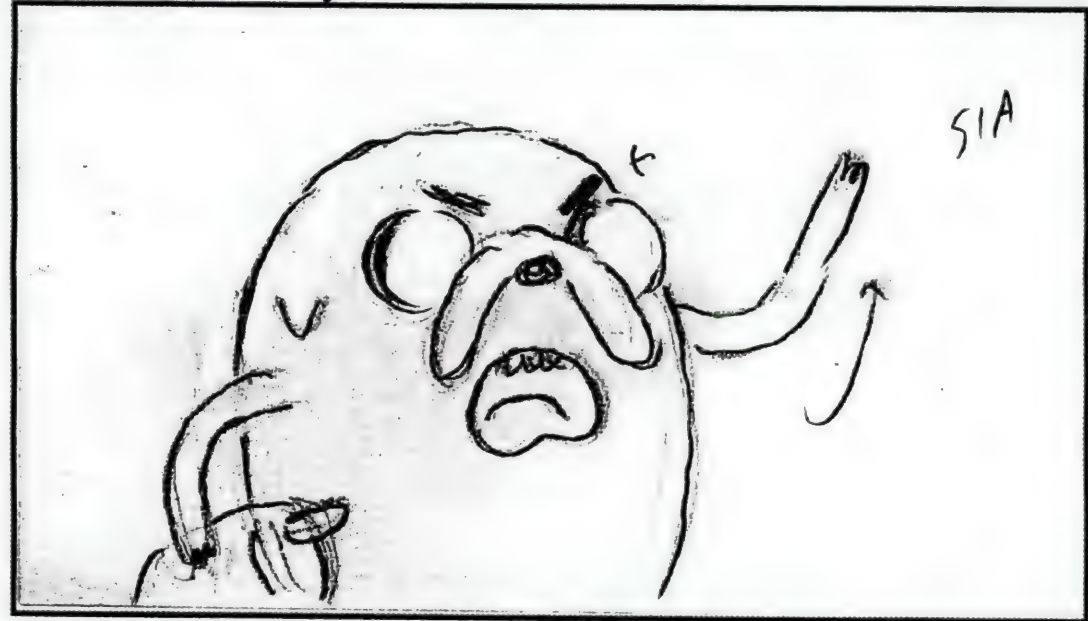
Bg.

day night

Sc. 186 cont Pnl. C

Bg.

Page 239
day night



Dialog:

(BEAT)

J: SO... YALL ARE BALD,
GOOD JOB -

Action:

Timing:

JUL 07 2011

EPISODE # 1034-220

Production:

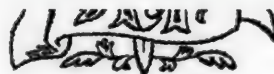
1034/220

1034/220

Sc. 186 cont Pnl. D

Bg.

day night



Sc.

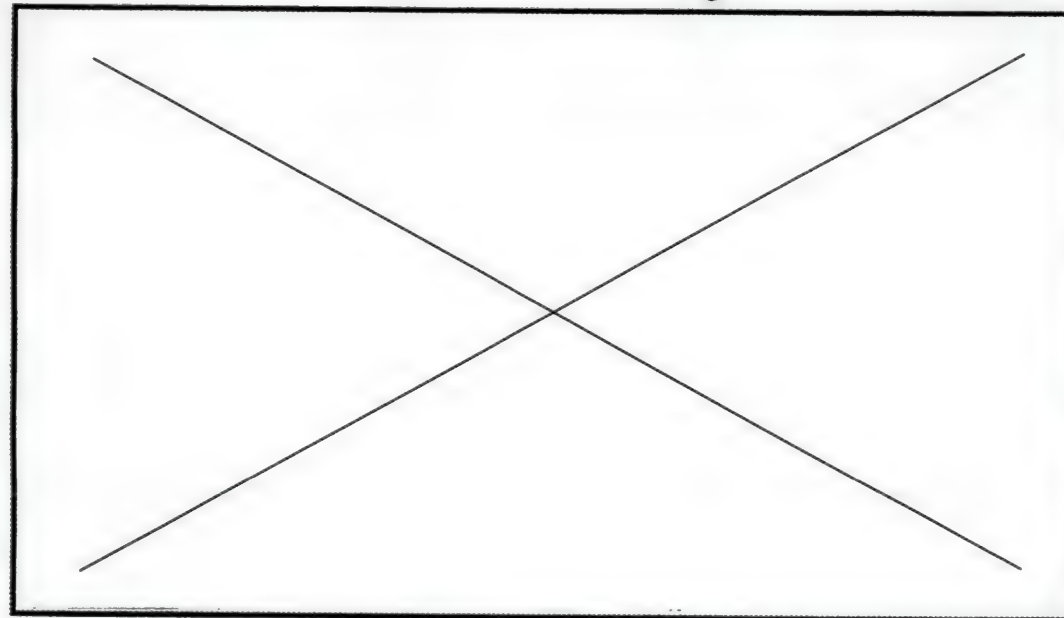
Pnl.

Bg.

Page

240

day night



Dialog:

Ⓣ: I'M STILL CALIN' THE COPS!

Action:

-J LIFTS UP PHONE

Timing:

JUL 07 2015

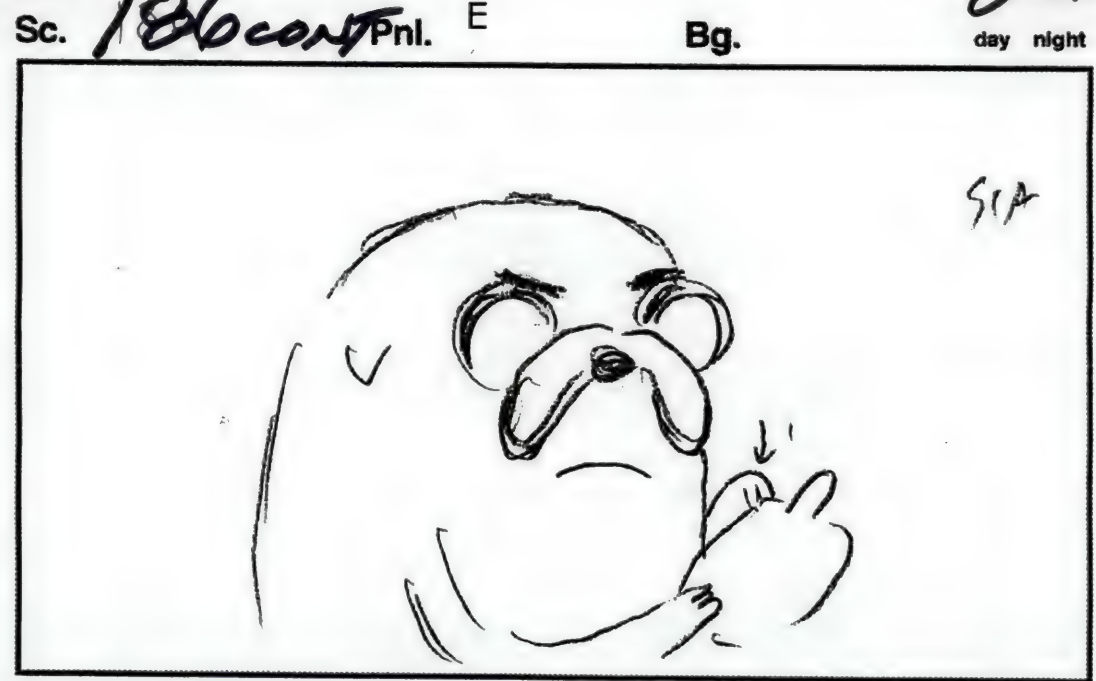
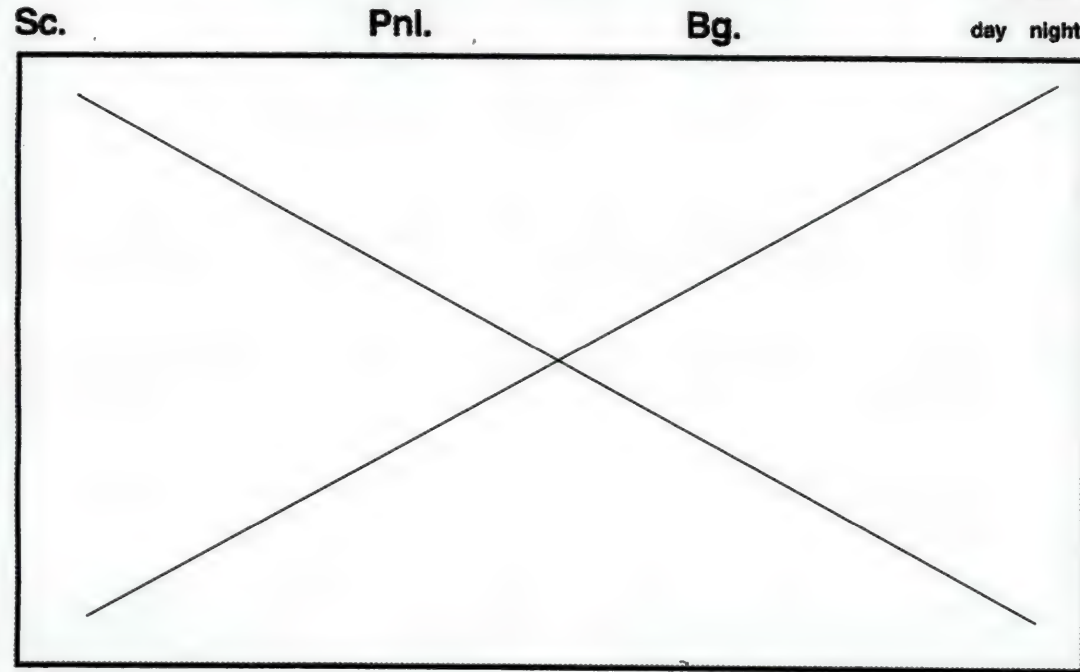
EPISODE # 1034-220

Production:

1034/220

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ADVENTURE TIME



Page *241*
day night

Dialog:

*SFX: BOOP ~
BOOP -*

Action:

*- J STARTS DIALING
SLOWLY*

Timing:

JUL 07 2015



EPISODE # 1034-220

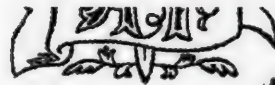
1034/220

1034/220

1034/220

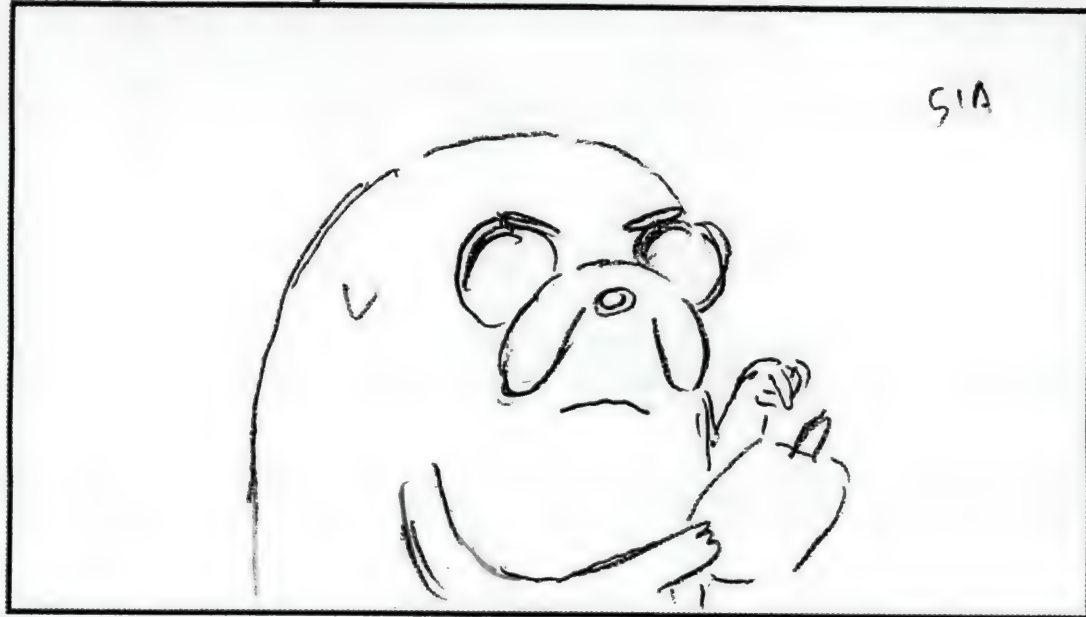
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ADVENTURE TIME



Sc. 186 CONT Pnl. F Bg.

day night



Sc. 186 CONT Pnl. G Bg.

Page 242
day night



Dialog:

SFX: (OFFS) (UNSCREWING)
SOUND

Action:

-J LOOKS UP

Timing:

JUL 07 2015

1034-220
EPISODE #

Production:

1034/220

1034/220

ADVENTURE TIME



Sc. 186 cont Pnl. H

Bg.

day night

Sc. 187

Pnl. A

Bg.

Page 243
day night



Dialog:

SFX: * THMP *

Action:

- J'S FACE TURNS HURRIED
- J DROPS PHONE

- GIRLS TWISTING THEIR
HEADS PNL A ↔ B

JUL 07 2015

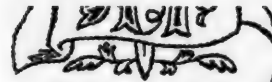
Timing:

EPISODE # 1034-220

Production:

1034/220

1034/220



Sc. **187 CONT** Pnl. **B**

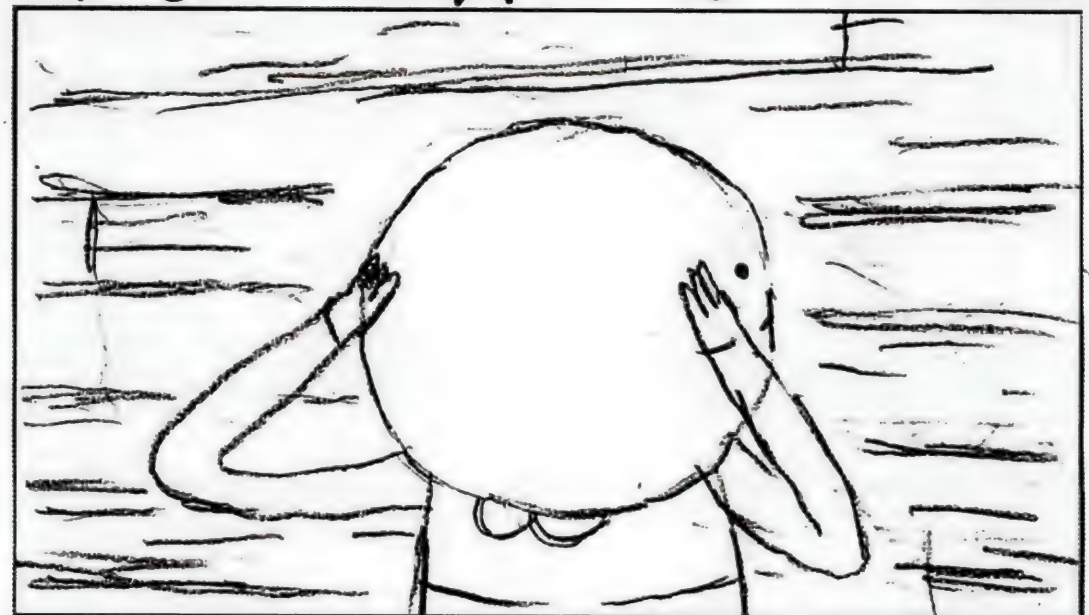
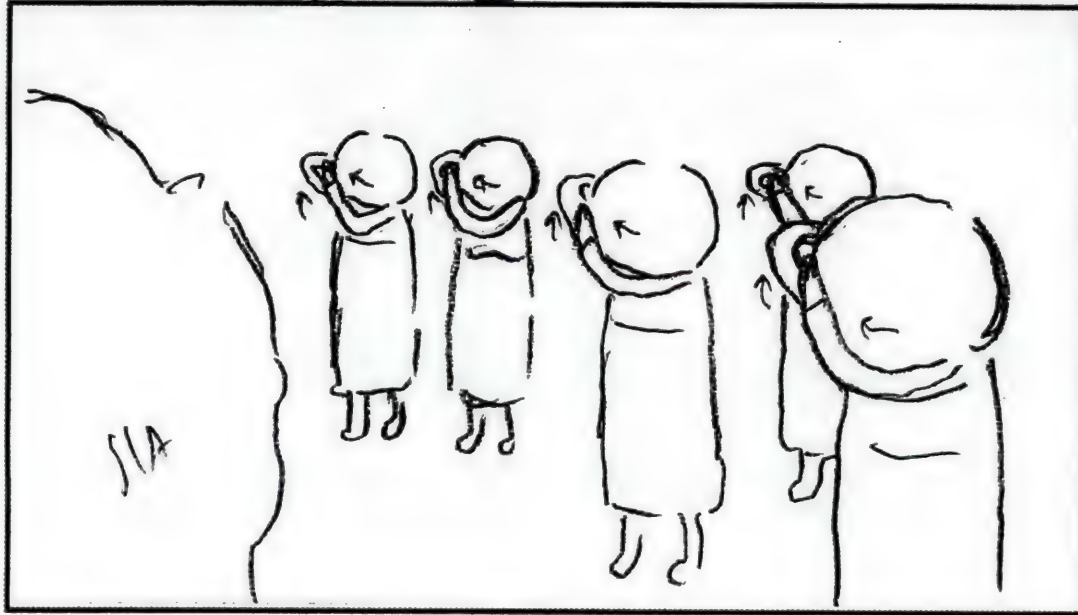
Bg.

day night

Sc. **188**

Pnl. **A**

Bg.



EPISODE #1034-220

Dialog:

Action:

Timing:



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1034/220

1034/220

1034/220

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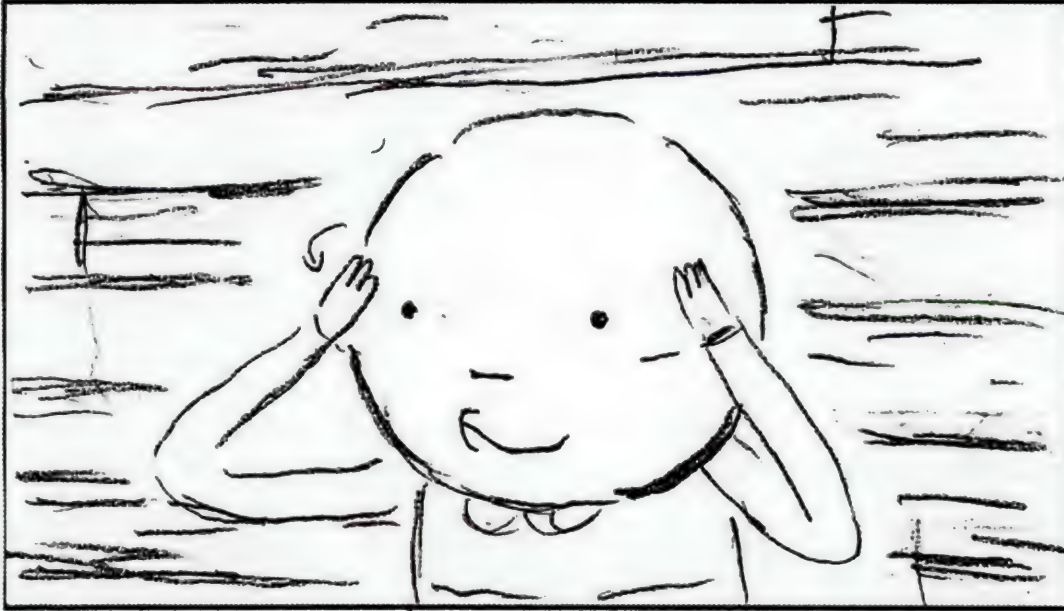
ADVENTURE TIME



Sc. 188 cont Pnl. B

Bg.

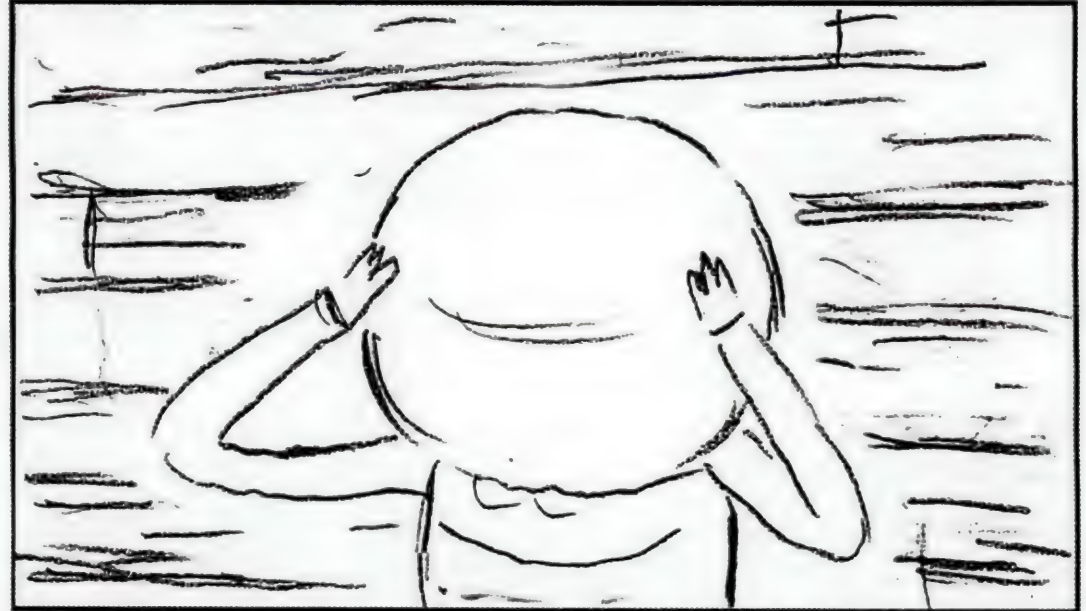
day night



Sc. 188 cont Pnl. C

Bg.

day night



Dialog:

Action:

-TWIST

Timing:



-TWIST

JUL 07 2015

EPISODE # 1034-220

Production:

1034/220

1034/220

ADVENTURE TIME



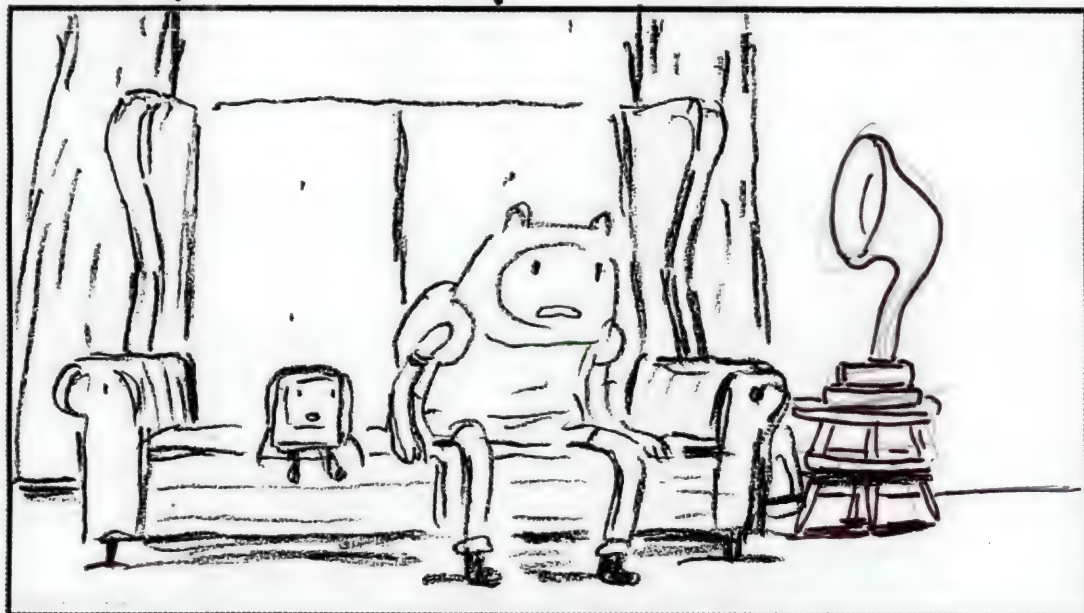
Page **246**

Sc. **189**

Pnl. **A**

Bg.

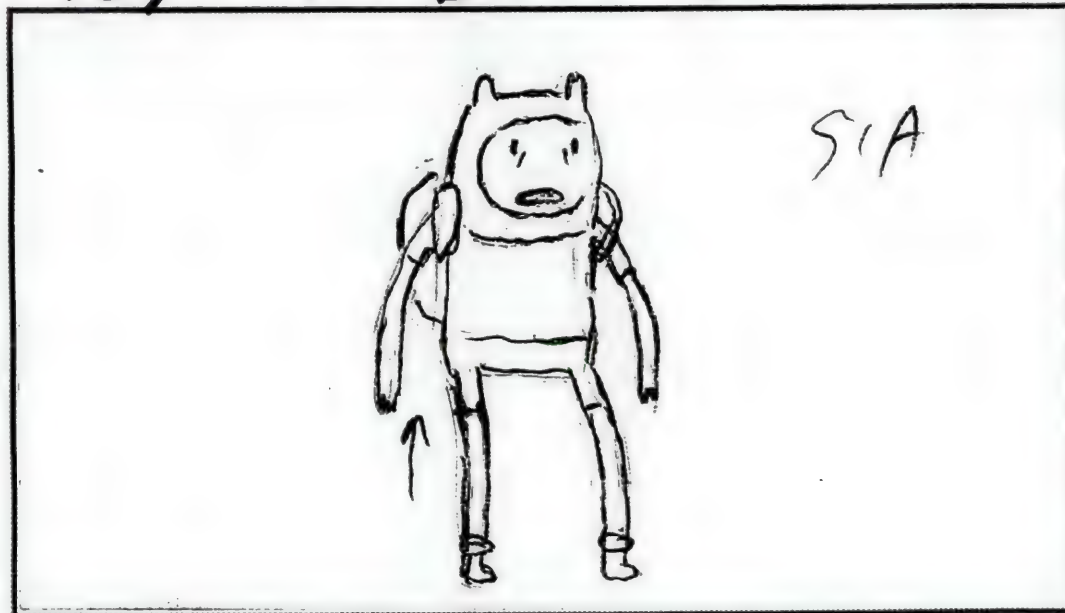
day night



Sc. **189 CONT** Pnl. **B**

Bg.

day night



Dialog:

Action:

-F. STANDS UP CAUTIOUSLY.

JUL 07 2015

Timing:

EPISODE #

Production:

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1034/220

1034/220

ADVENTURE TIME



Sc. 189 cont Pnl. C

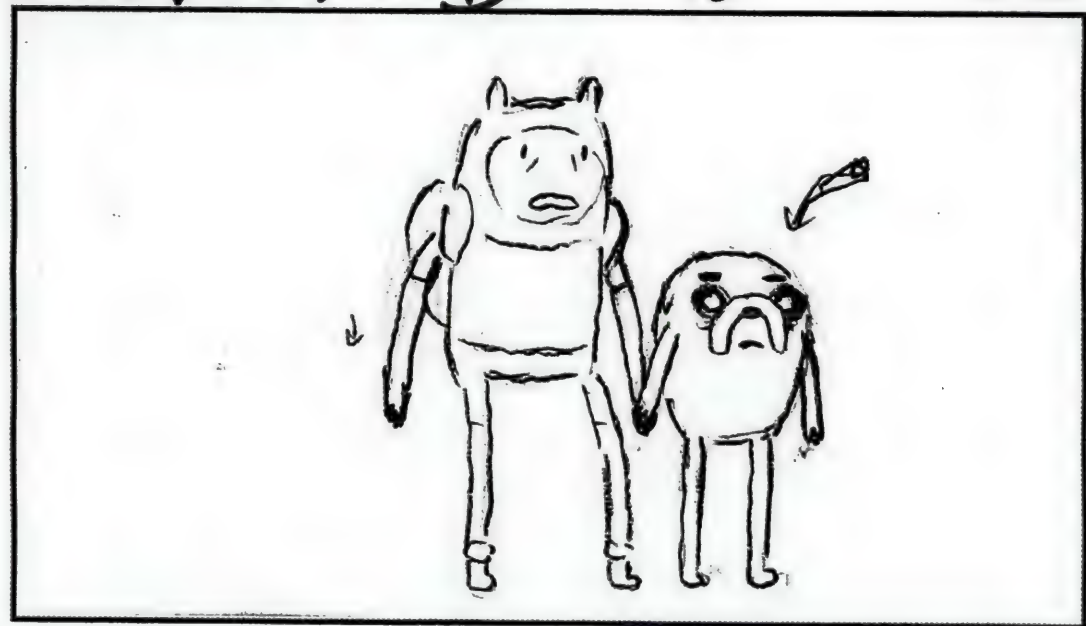
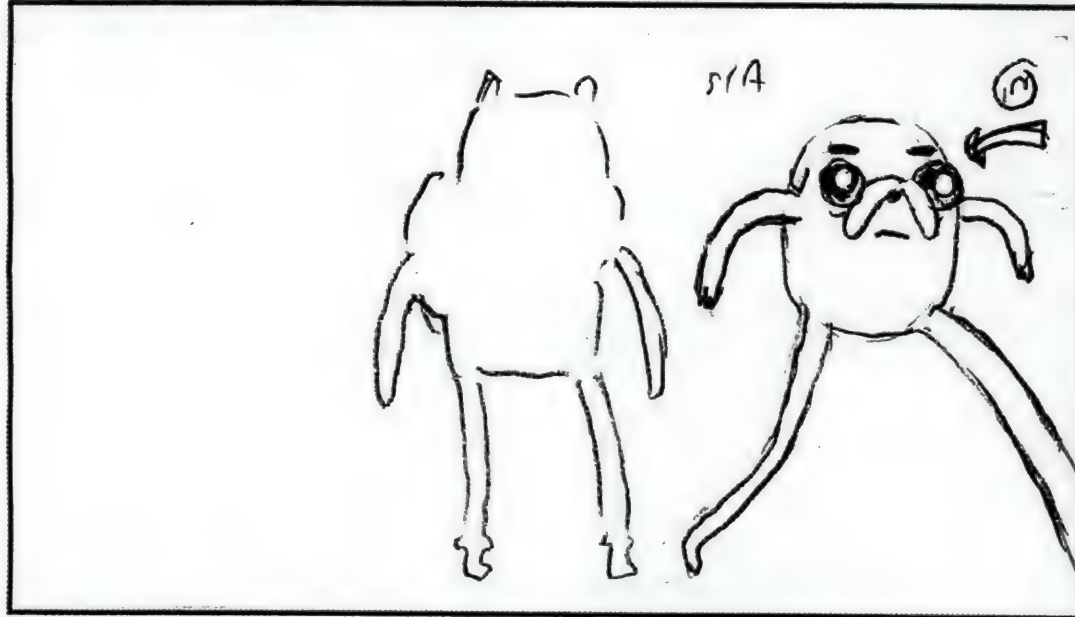
Bg.

day night

Sc. 189 cont Pnl. D

Bg.

Page 247
day night



Dialog:

Action:

→ J TAKES A HALF STEP BACKWARDS INTO FRAME, SLOWLY

→ J FULL- STEPS NEXT TO FINN + HOLDS HIS HAND

Timing:

JUL 07 2015

EPISODE # 1034-220

Production:

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1034/220

1034/220

ADVENTURE TIME



Sc. **190**

Pnl. **A**

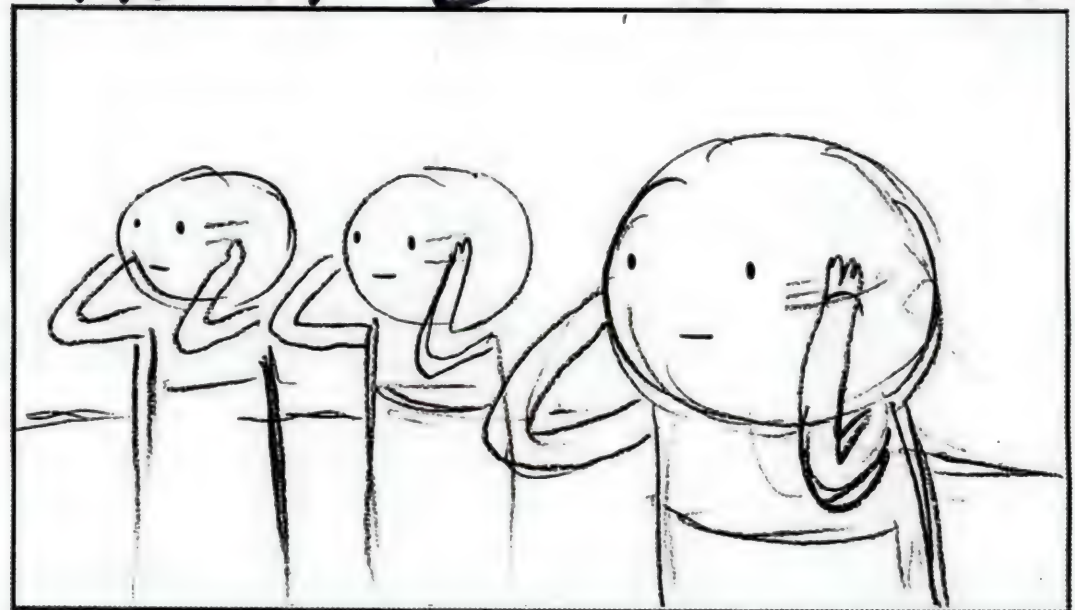
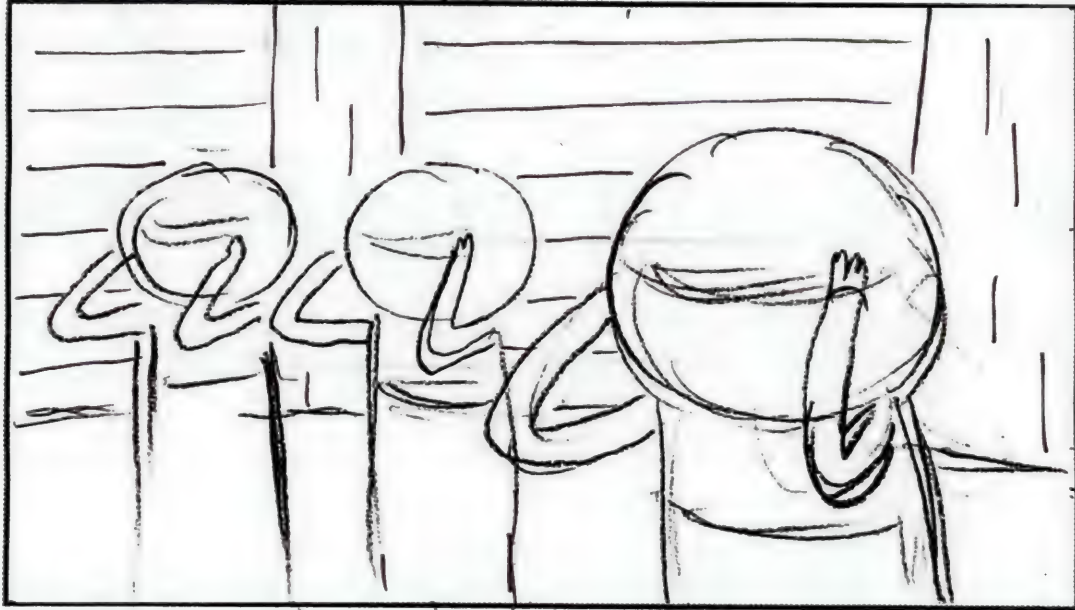
Bg.

day night

Sc. **190 CONT** Pnl. **B**

Bg.

Page **248**
day night **248A NEXT**

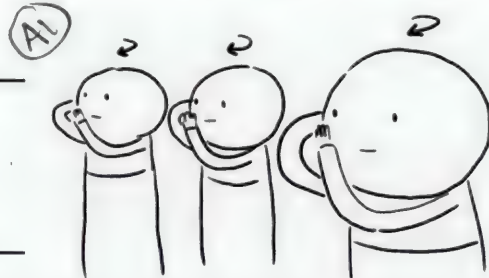


Dialog:

Action:

- GIRLS TWISTING THEIR HEADS

Timing:



EPISODE #

Production:

JUL 07 2015

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ADVENTURE TIME



Sc. **190 CONT.** **C**

Bg.

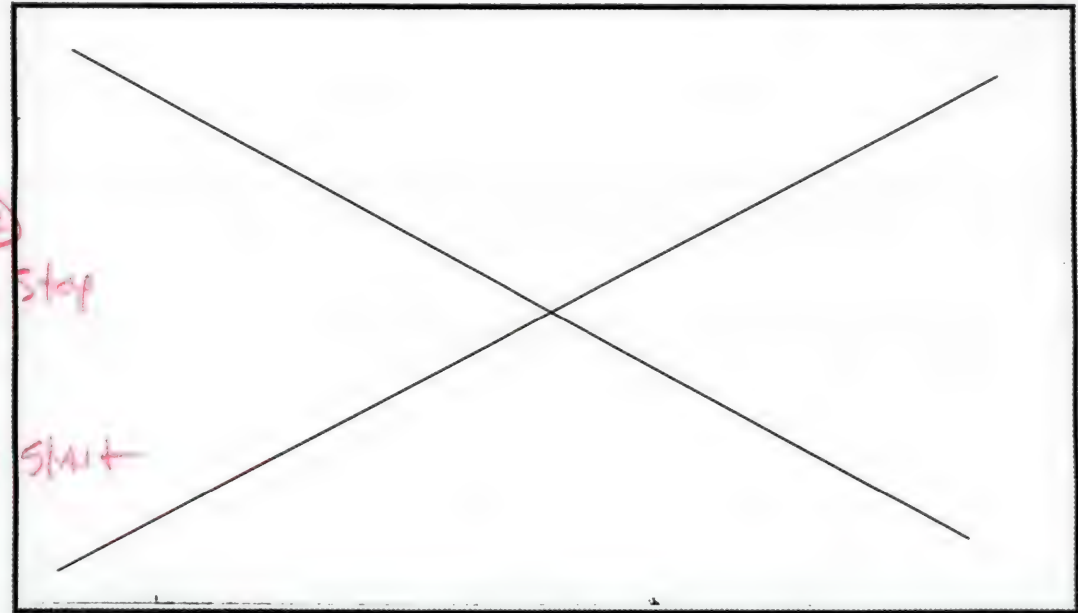
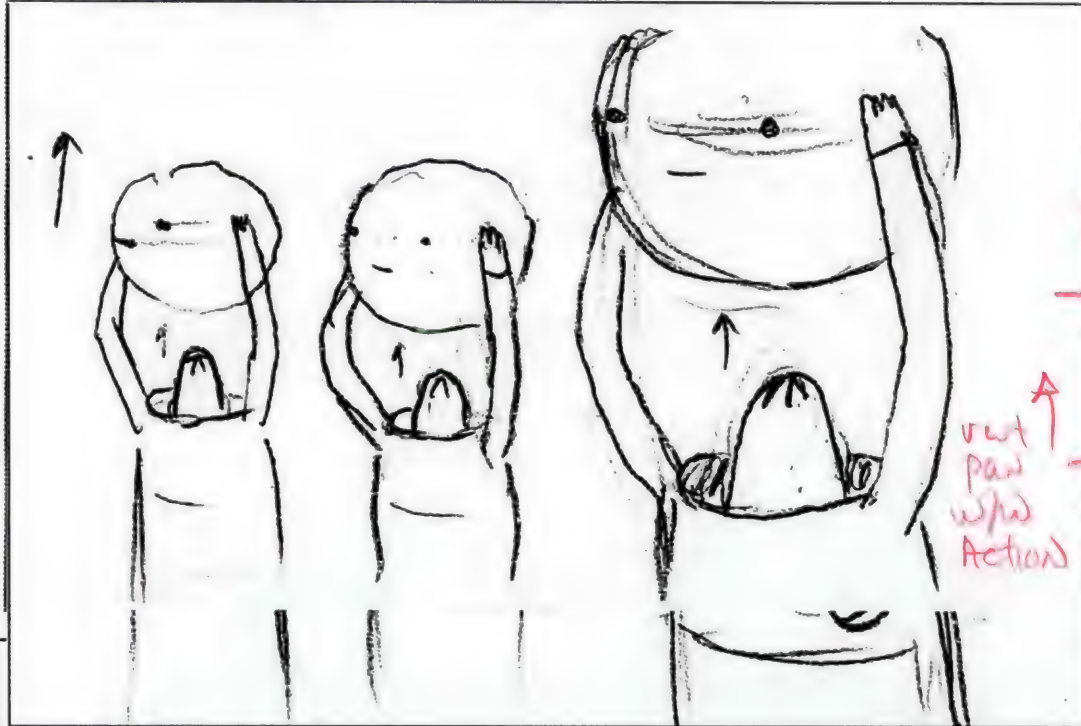
day night

Sc.

Pnl.

Bg.

Page **248A**
day **249 NEXT**



Ⓢ
→ A stop
→ A shift

SFX: * POP *

Action:

- GIRLS POP OFF HEADS (MASKS) TO REVEAL
FLESH-COLORED NUBS.

JUL 07 2015

Timing:

EPISODE #

Production:

1034/220

1034/220

1034/220

ADVENTURE TIME

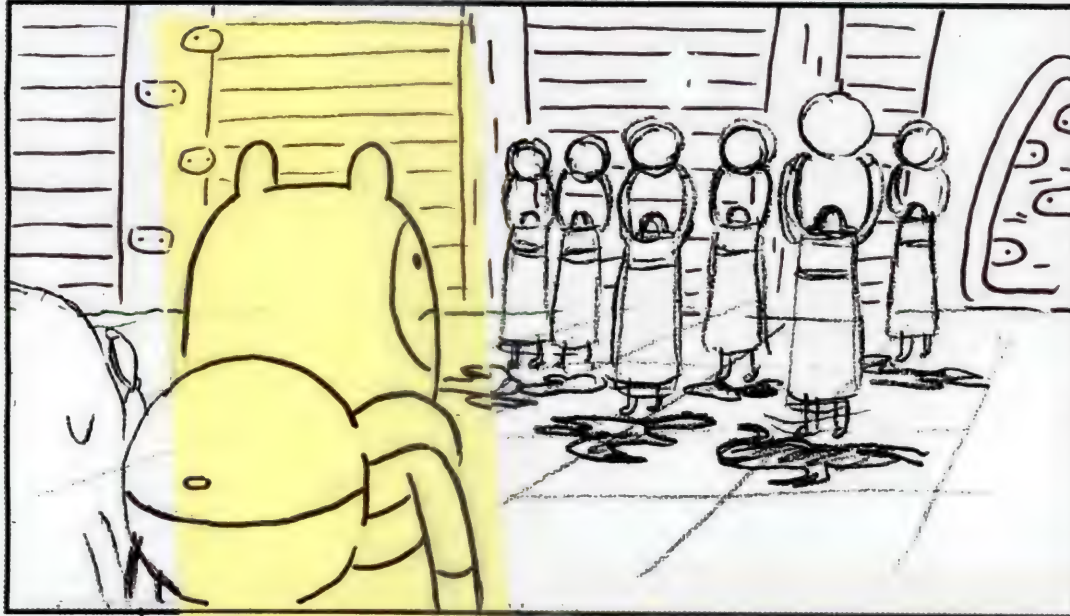


Sc. 191

Pnl. A

Bg.

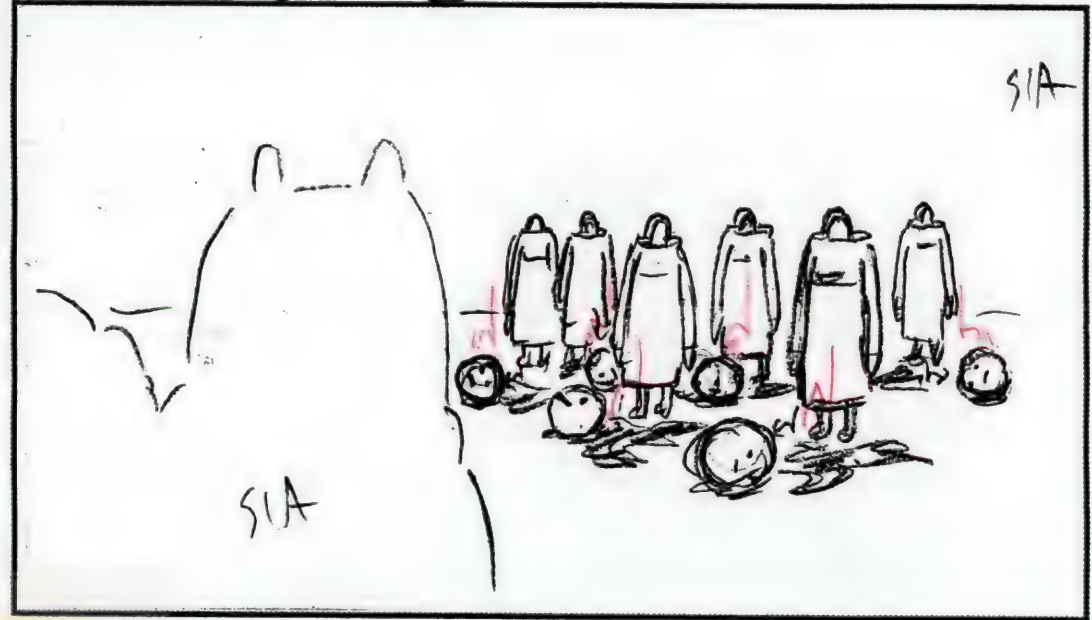
day night



Sc. 191 cont Pnl. B

Bg.

day night



Page 249

Dialog:

Action:

Timing:

ANIMATE THROUGH
POSE
(A)



SFX: *TMP-TMP-TMP-TMP*

- DROP HEADS

JUL 07 2015

EPISODE # 1034-220

Production:

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1034/220

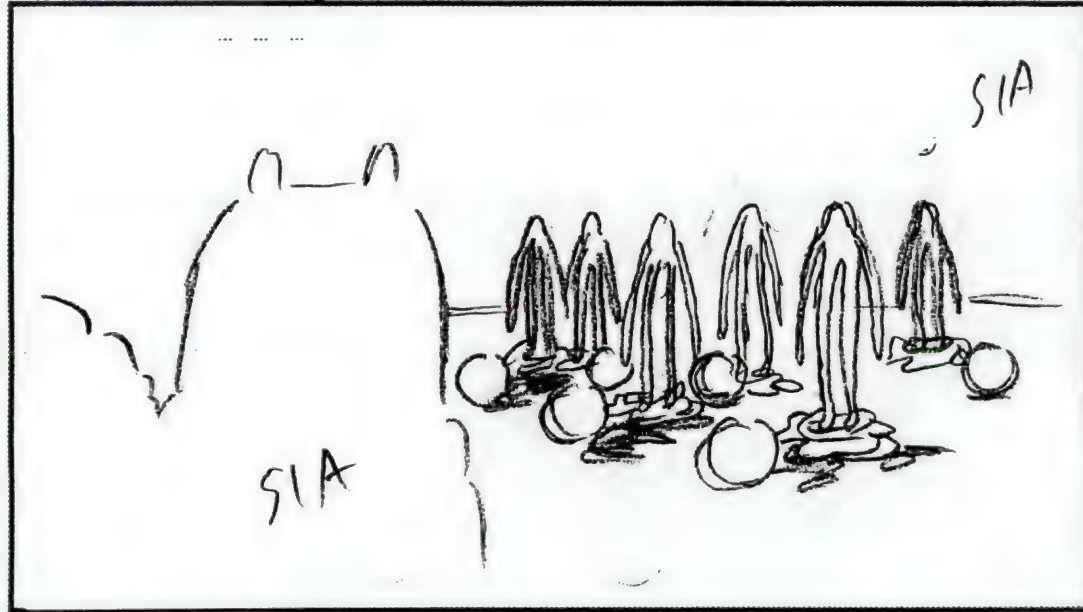
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ADVENTURE TIME

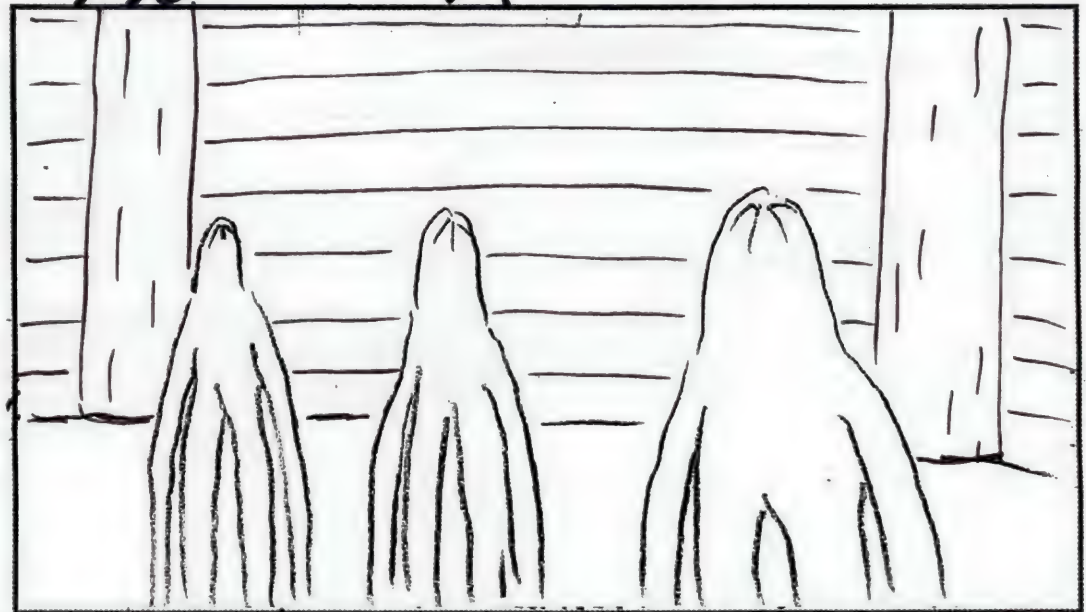


Page **250**

Sc. **191 CONT** Pnl. **C** Bg. day night



Sc. **192** Pnl. **A** Bg. day night

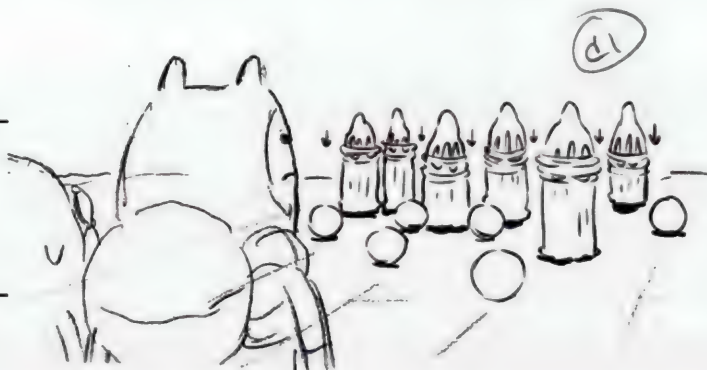


Dialog:

-DRESSES DROP IN UNISON REVEALING
STRANGE FEATURELESS CREATURES.

Action:

Timing:



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EPISODE #

Production:

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1034/220

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1034/220

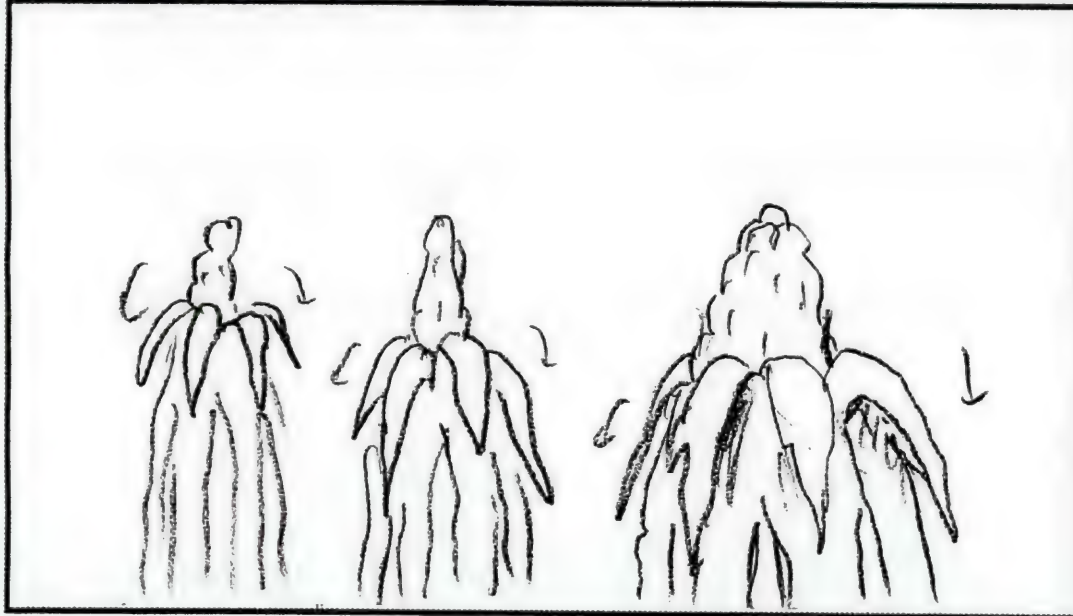
ADVENTURE TIME



Sc. **192 CONT** Pnl. **B**

Bg.

day night



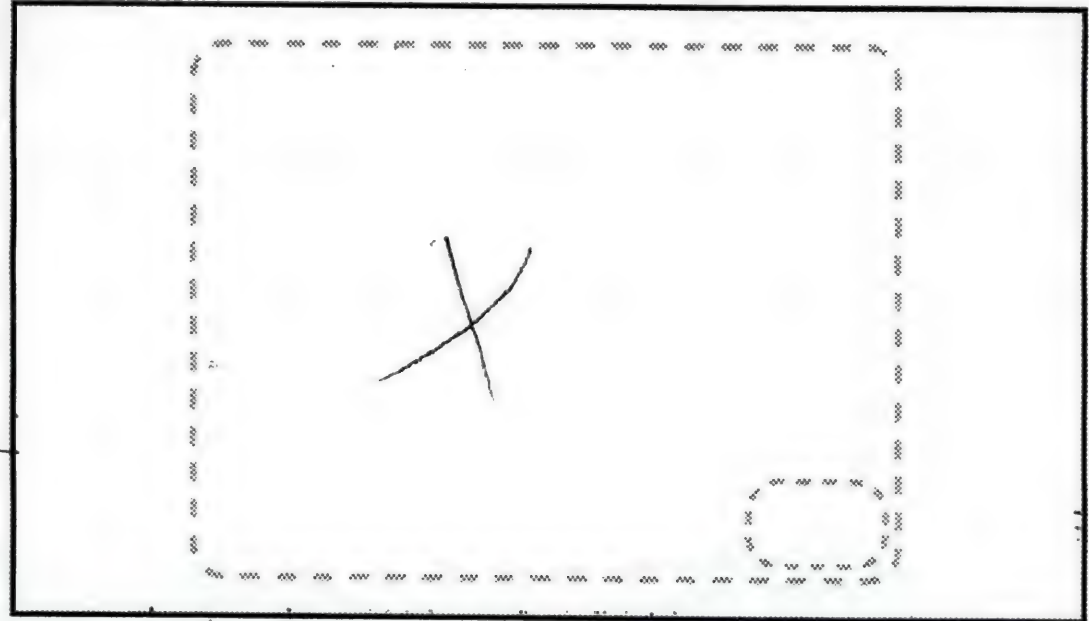
Sc.

Pnl.

Bg.

day night

Page **251**



Dialog:

Action:

— "FLESH" STARTS PEELING DOWN

Timing:

JUL 07 2015

EPISODE # 1034-220

Production:

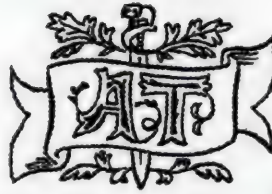
1034/220

1034/220

1034/220

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ADVENTURE TIME



Page **252**
day night

Sc. Pnl. Bg. day night

Dialog:

Action:

Timing:

AS ALL THE FLESH COMES OFF
- FLUFFY WHITE BODIES
(LIKE DANDELION)

Sc. **192 CONT** Bg. day night

EPISODE # 1034-220

Production:

1034/220

1034/220

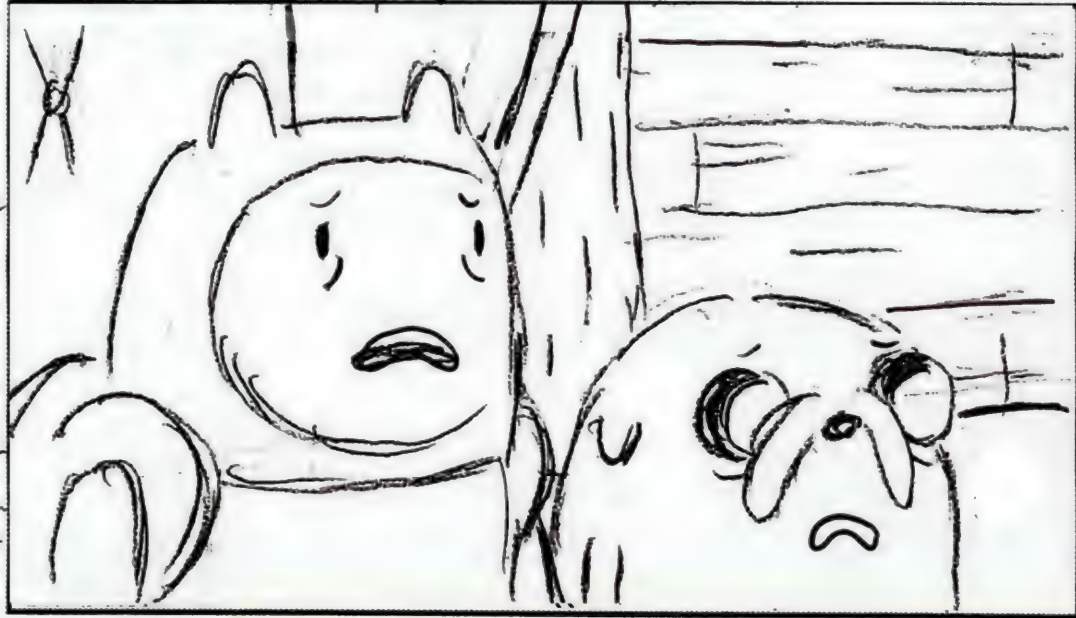
1034/220

ADVENTURE TIME

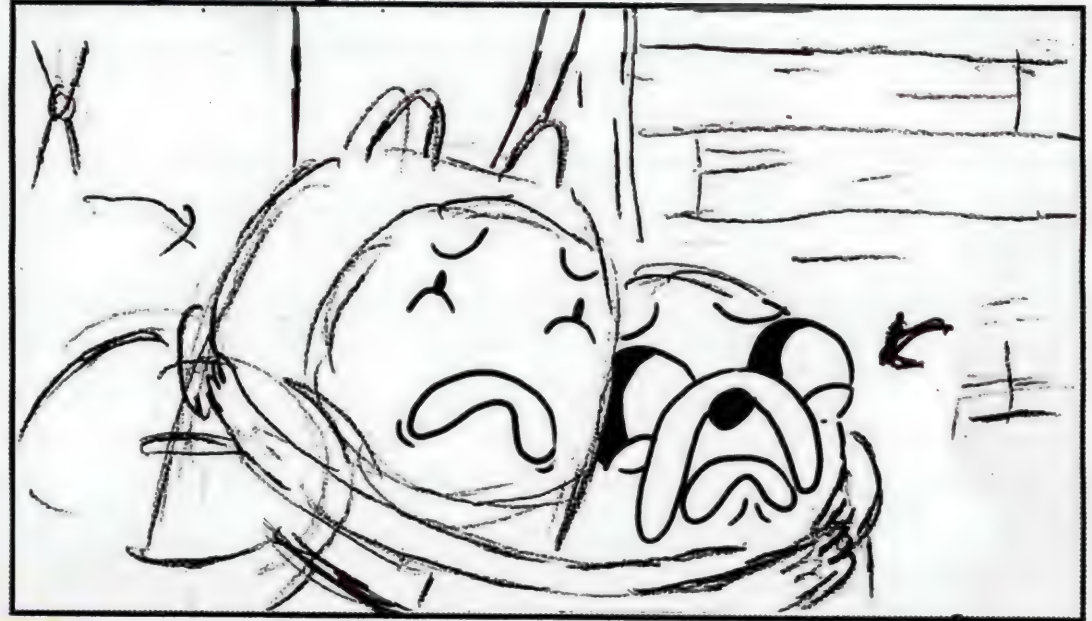


Page **253**

Sc. **193** Pnl. **A** Bg. day night



Sc. **193 cont** Pnl. **B** Bg. day night



Dialog:
Action:
Timing:



(F+J): (whimper)

- F+J HUG EACH OTHER.

JUL 07 2015

EPISODE # 1034-220

1034/220

Production:

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ADVENTURE TIME



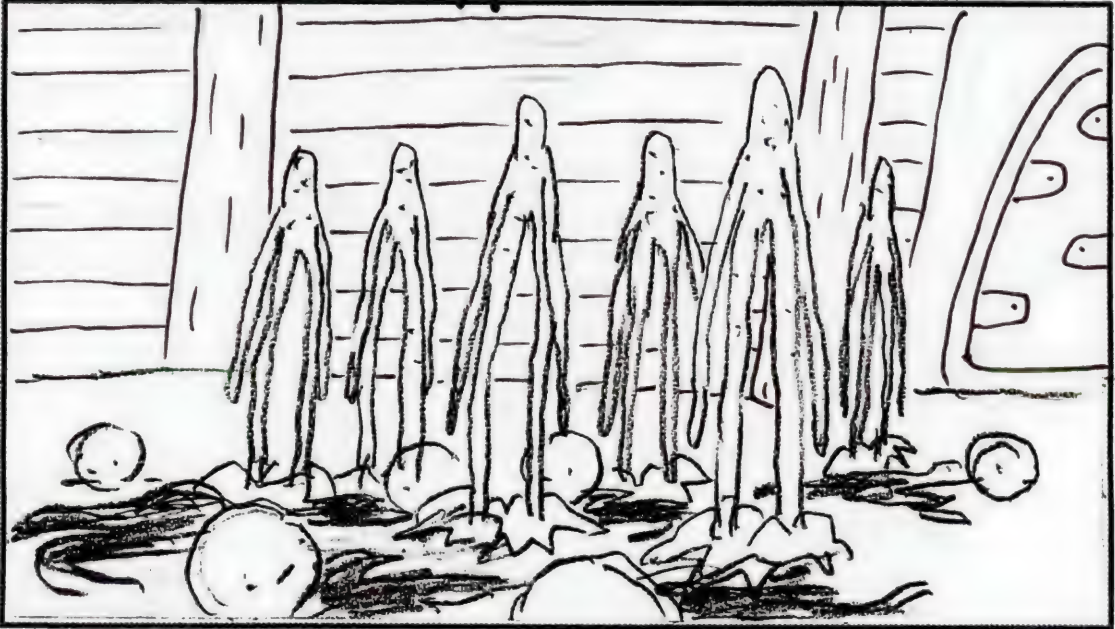
Page **254**

Sc. **194**

Pnl. **A**

Bg.

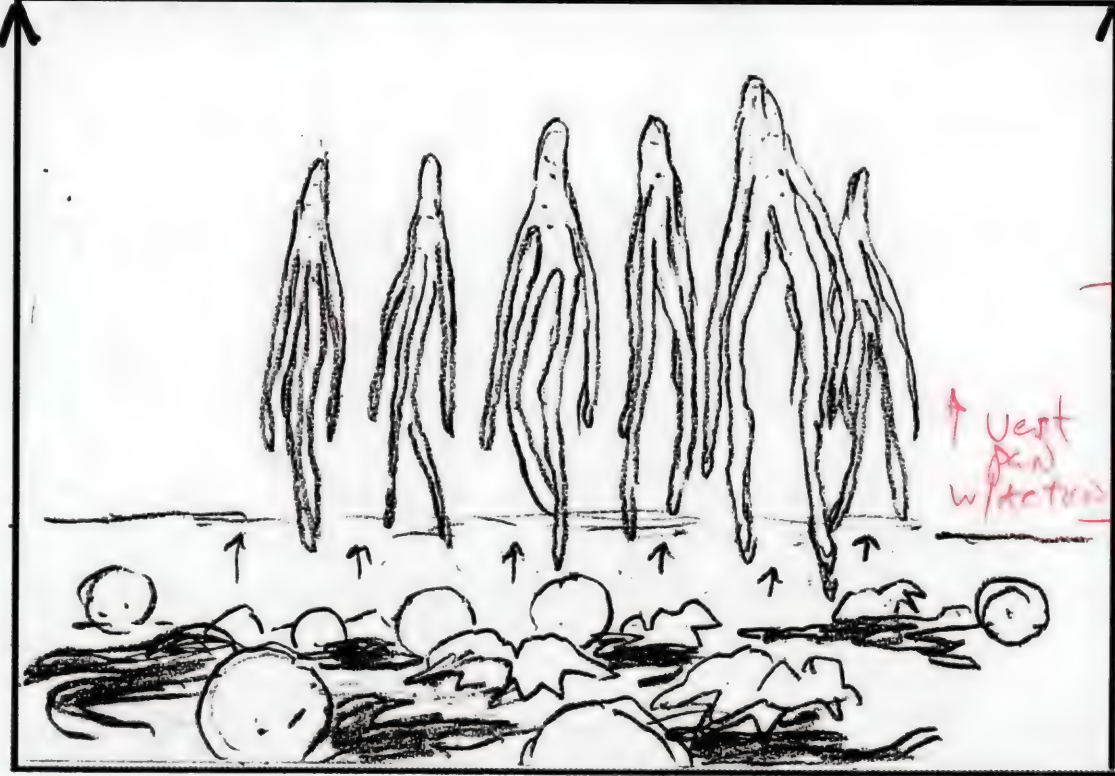
day night



Sc. **194 cont**

Bg.

day night



Dialog:

Action:

- GIRLS LEVITATE SLOWLY, CUSHION TO A STOP.

Timing:

- CAM ADJ. W/GIRLS

JUL 07 2015

EPISODE #

Production:

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ADVENTURE TIME



Sc. 194 CONT

Q

Bg.

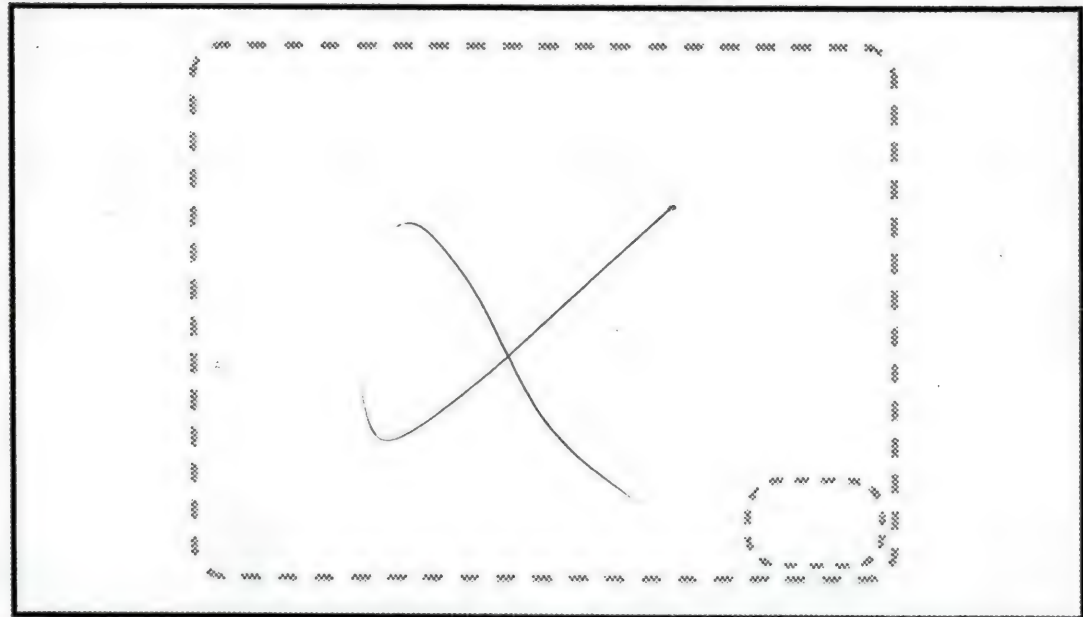
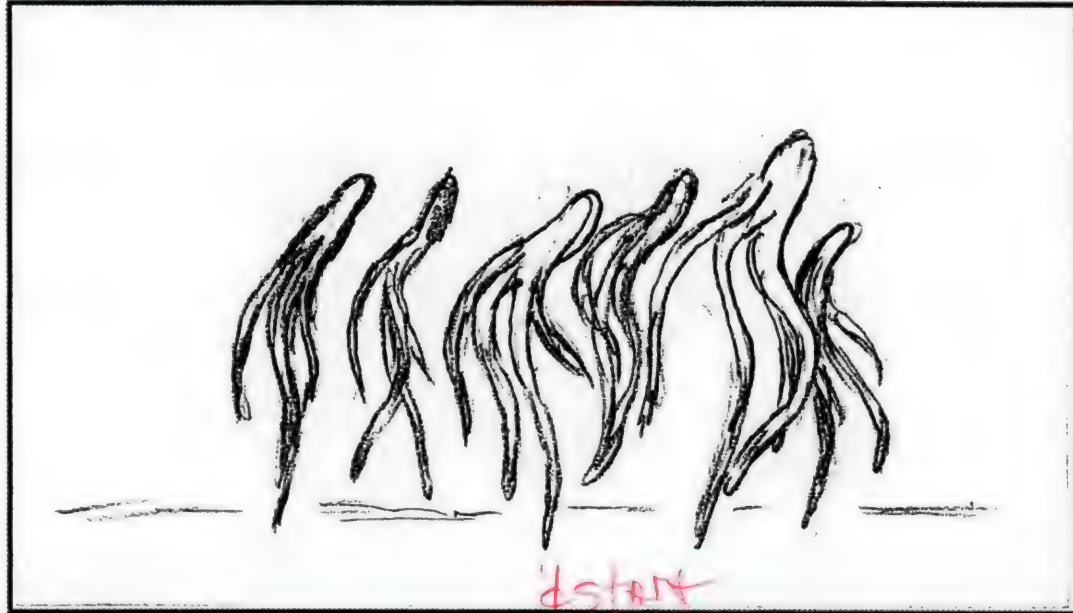
day night

Sc.

Pnl.

Bg.

Page 255
day night



Dialog:

Paw w/ action
→

Action:

- TURN

Timing:

JUL 07 2015

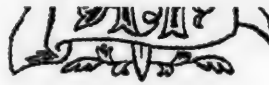
EPISODE # 1034-220

Production:

1034/220

1034/220

1034/220



Sc. **194 cont**

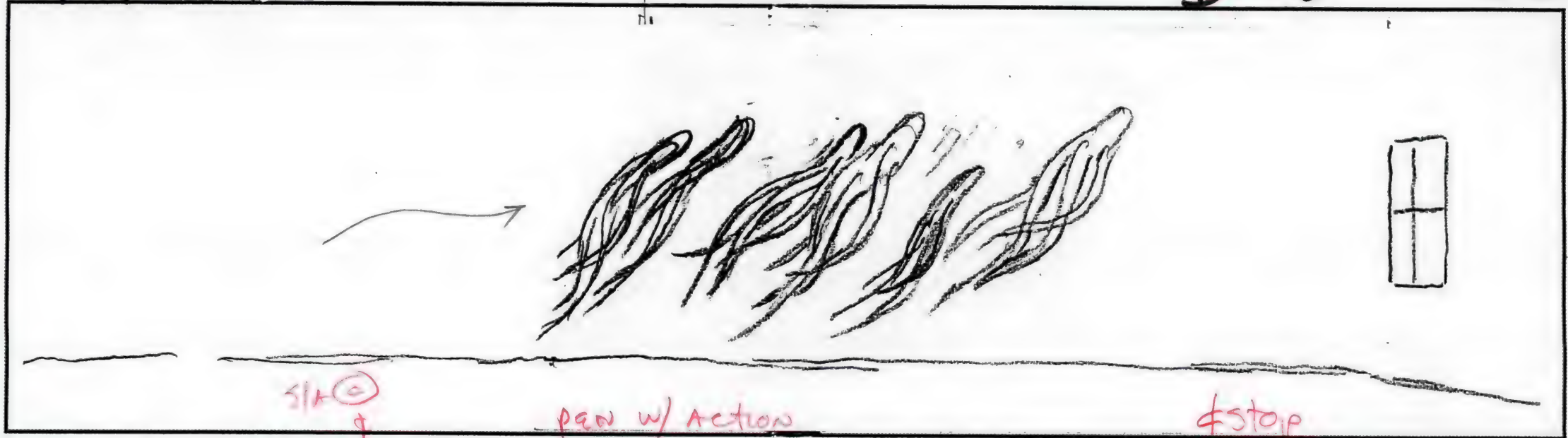
Bg.

day night

Sc.

D

Bg.



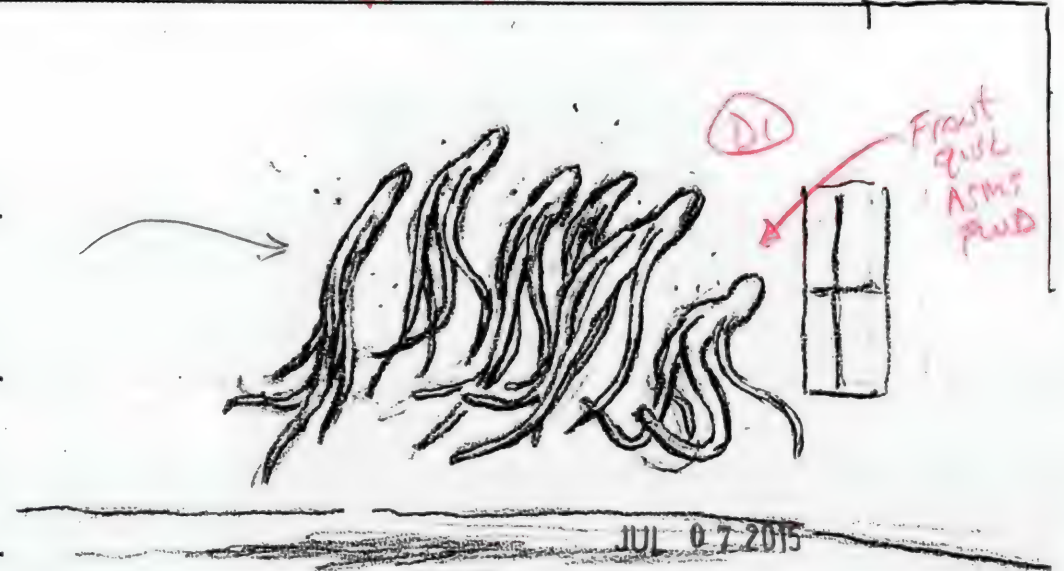
EPISODE # 1034-220

Dialog:

Action:

- FLOAT OVER TO WINDOW

Timing:



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1034/220

1034/220

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ADVENTURE TIME



Sc. 195

Other Girl

Pnl. A

Bg.

day night

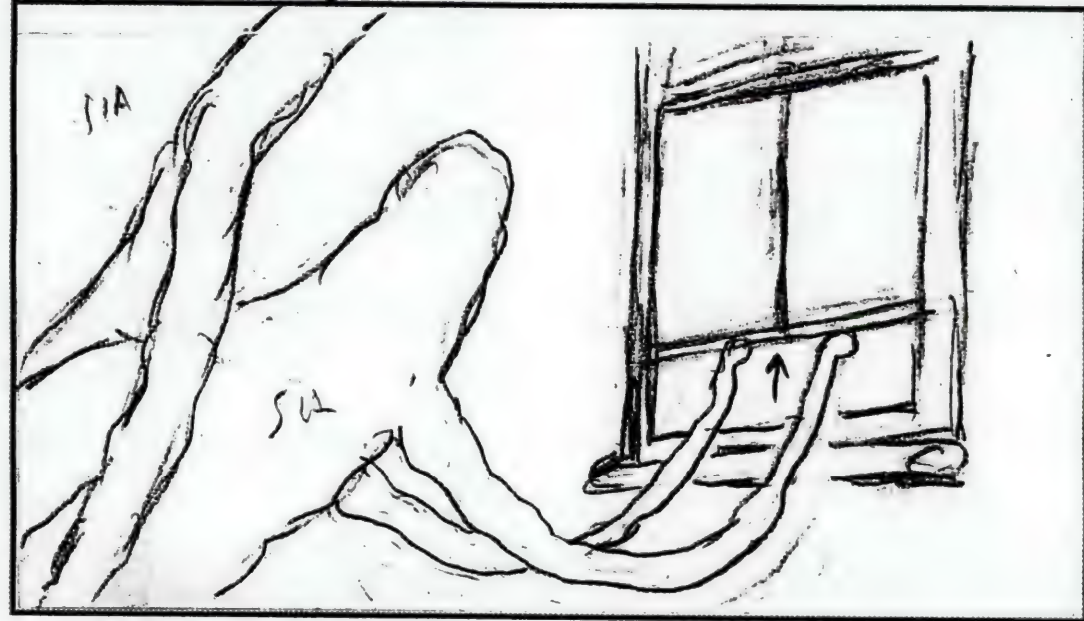


Sc. 195 cont Pnl B

Bg.

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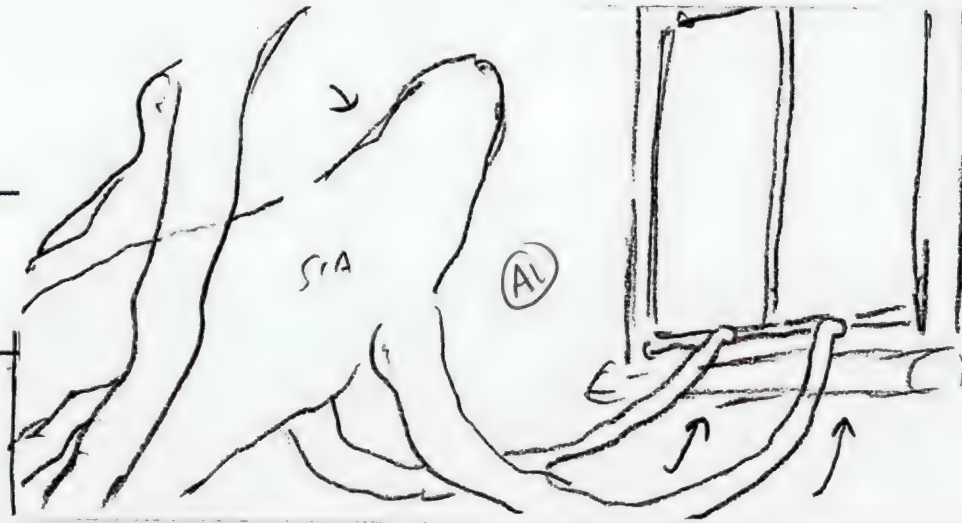
day night



Dialog:

Action:

Timing:



SFX : * WIND *

- OPENS WINDOW

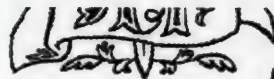
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Sc. 195 CONT Pnl. C

Bg.

day night



Sc. 195 CONT Pnl. D

Bg.

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day night



Dialog:

SFX: * WIND *

Action:

— WIND STARTS TO PULL
CREATURES OUT WINDOW/
BODIES BREAK APART

Timing:

LIKE DANDYON 5



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ADVENTURE TIME



Sc. 195 CONT Pnl. E

Bg.

day night

Sc. 196

Pnl. A

Bg.

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day night



Dialog:

Action:

Timing:



- EU

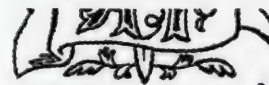
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Sc. 196 cont Pnl. B

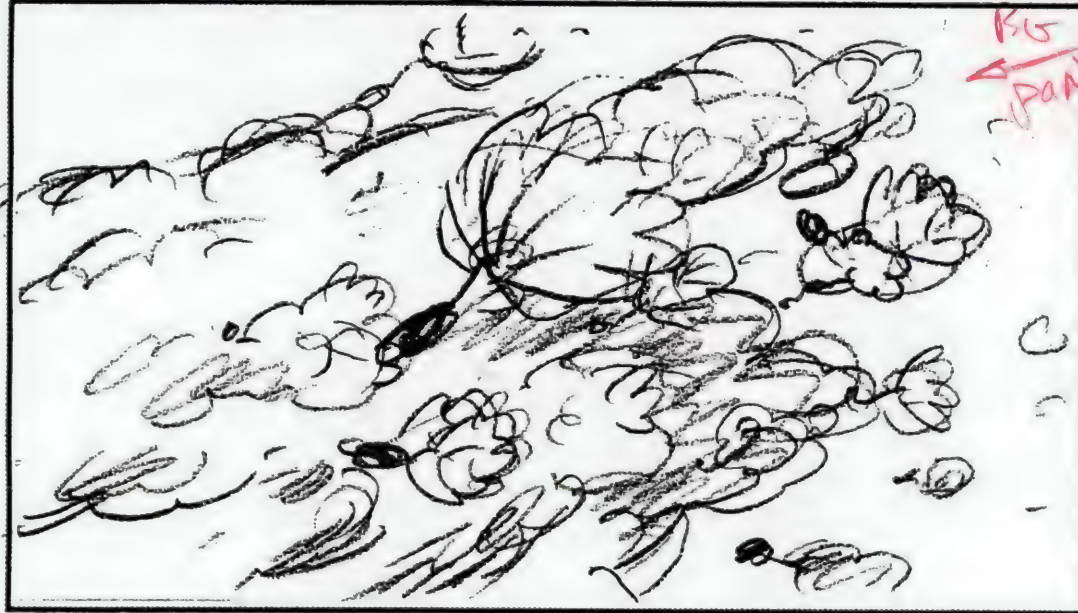
Bg.

day night

Sc. 196 cont Pnl. C

Bg.

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day night



Dialog:

GIRLS: [GIGGLING ON THE WIND]

F. ground spores gain two
sc

Action:

- NUB EXPLODES INTO
DANDYMAN SPORES

Timing:

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ADVENTURE TIME



Sc. 197

Pnl. A

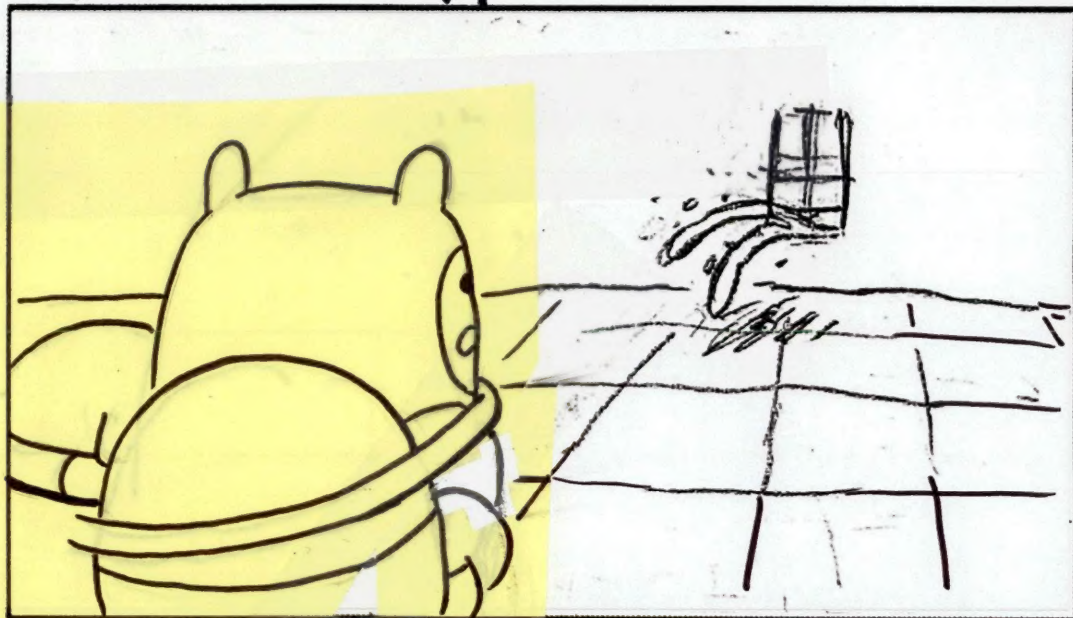
Bg.

day night

Sc. 197 cont Pnl. B

Bg.

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day night



Dialog:

SFX: *WIND STOPS*

Action:

- LAST OF CREATURES
BLOWS OUT WINDOW
- SOME DUST FLUTS TO GROUND

Timing:

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(BI)

Production:

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ADVENTURE TIME

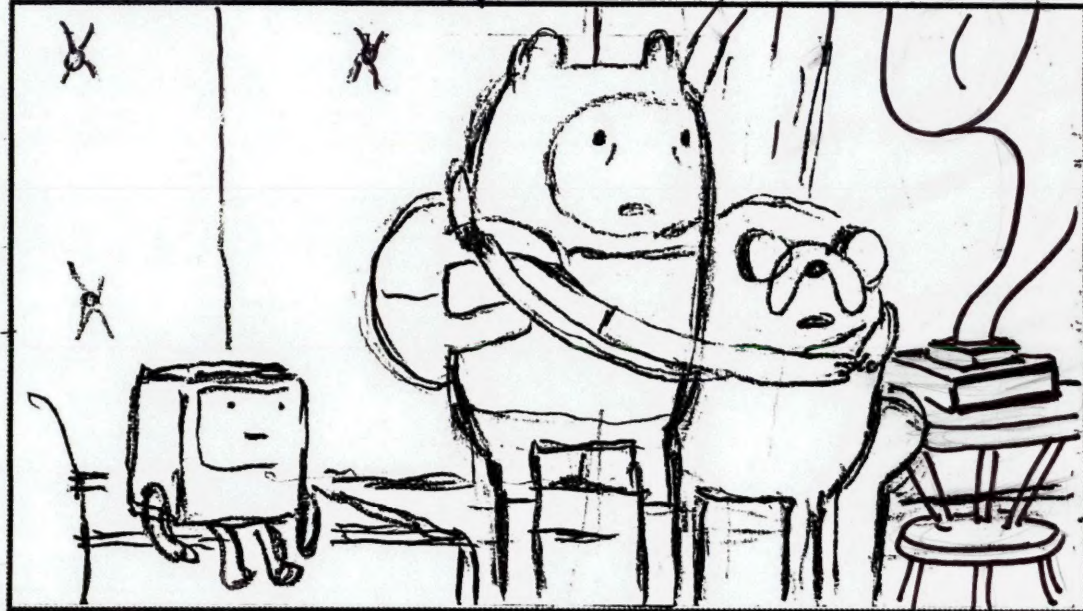


Sc. 198

Pnl. A

Bg.

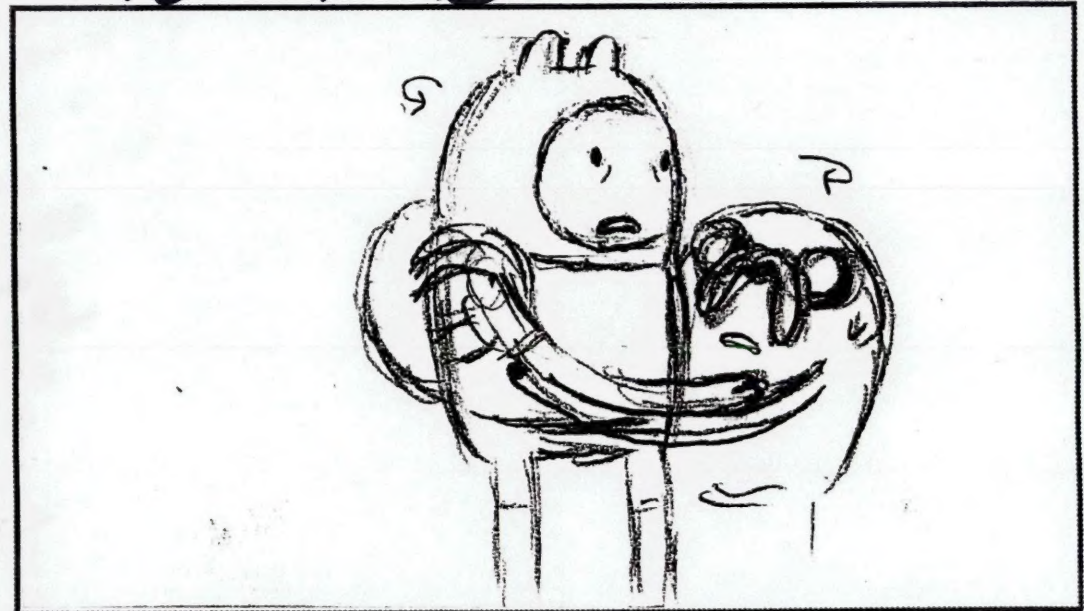
day night



Sc. 198 cont Pnl. B

Bg.

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day night



Dialog:

(F) (SLOW, SHELL-SHOCKED) WHAT THE
JUNK WAS THAT ...

Action:

-F + J TURN TO LOOK AT EACH OTHER SLOWLY.

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Timing:

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ADVENTURE TIME



Sc. 198 CONT Pnl. C

Bg.

day night

Sc. 199

Pnl.

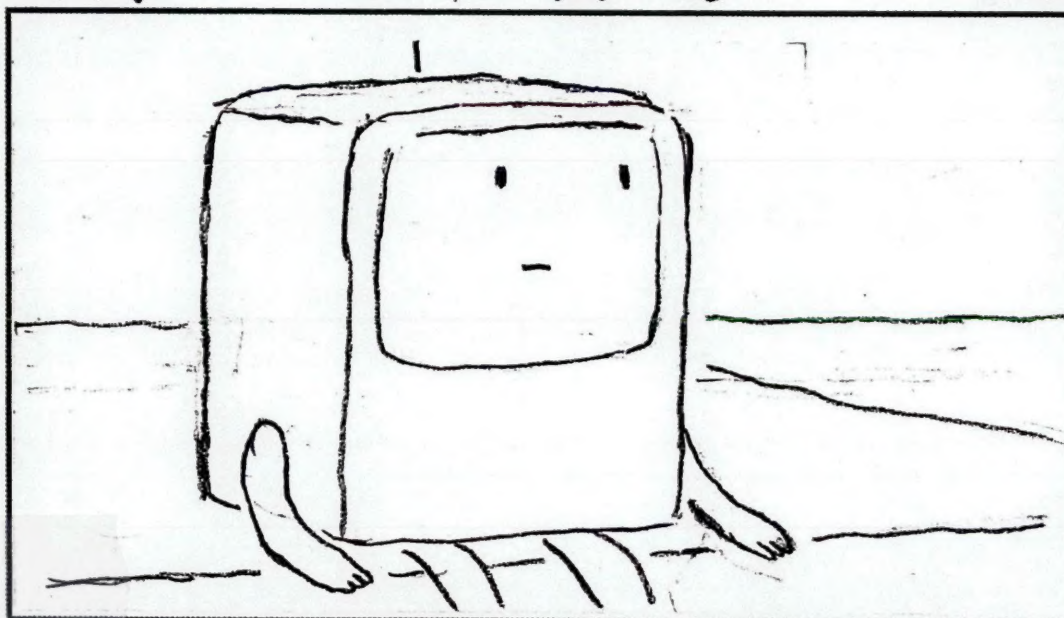
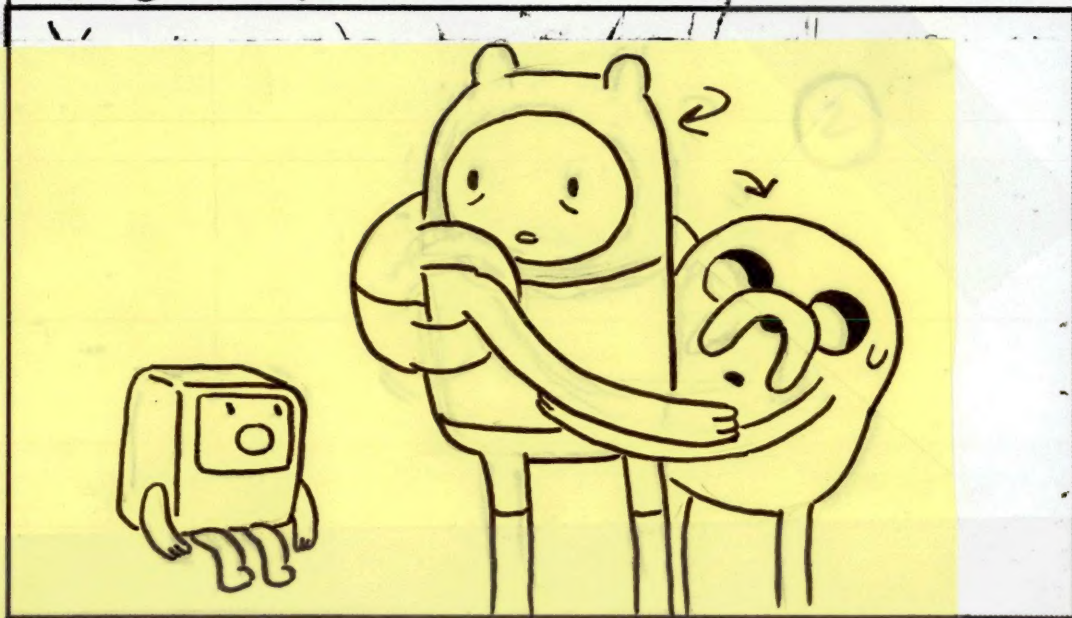
A

Bg.

Page

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day night



Dialog:

BMO: WEE! I THINK IT WAS ---

(BEAT)

Action:

- F + J TURN TO
LOOK AT BMO

JUL 07 2015

Timing:

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ADVENTURE TIME

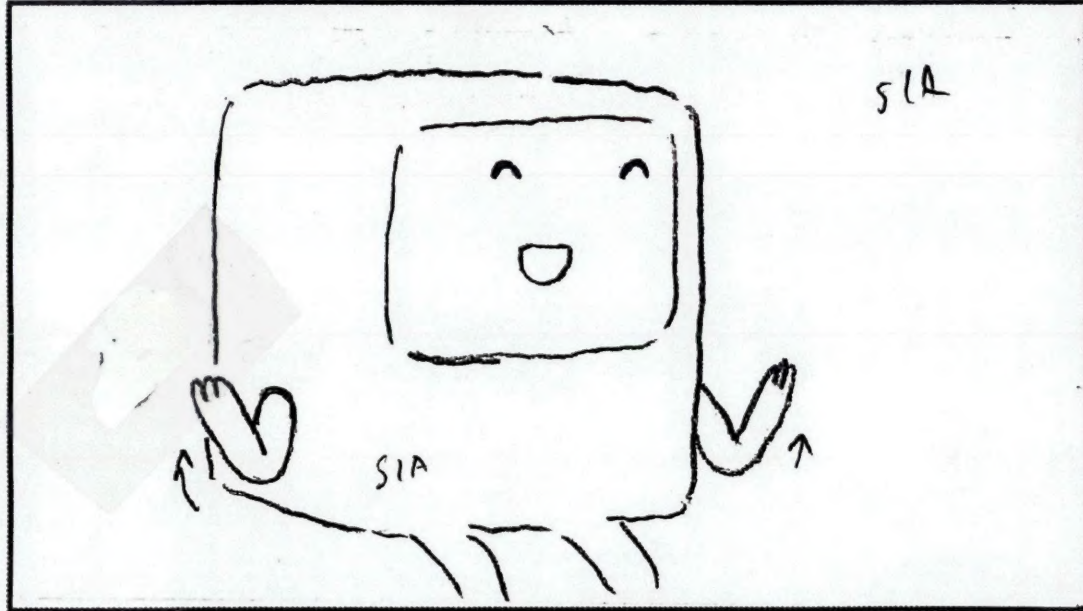


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Sc. **199 cont** Pnl. **B**

Bg.

day night

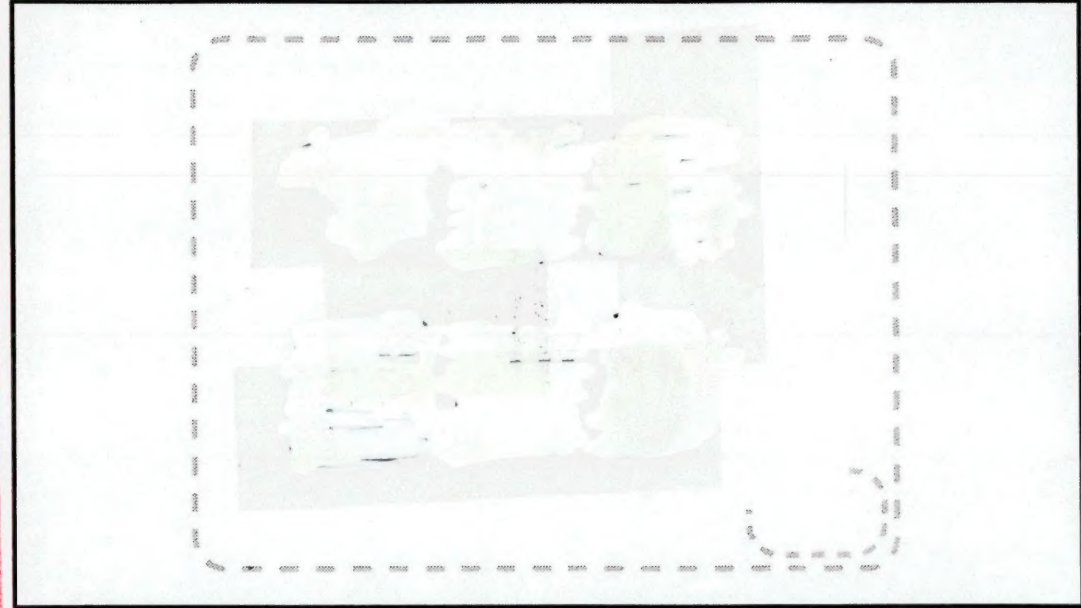


Sc.

Pnl.

Bg.

day night



Dialog:

(BMO) BEAUTIFUL .

(B)

EOP

Action:

Timing:



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